

Python



Scope

- Introduction to Python
- Working with Python shell
- Language Features
- Looping & Decision making structures
- Data structures
- Functions
- Modules and packages
- I/O and File handling
- Classes & Objects
- Exception handling

Agenda

- Introduction to Python
- Features
- History of Python
- Strengths & Weakness
- Installing Python
- Getting started with Python
- Working with Python shell
- Language syntax (Operators, Statements, Expressions)
- Data Types

What is Python?

- Python is a general purpose, interpreted, interactive and object oriented scripting language.

Technical Strengths of Python

- It's Object-Oriented
- It's free
- It's portable
- It's Powerful

Is Python a “Scripting Language”?

- A general-purpose programming language often applied in scripting roles.
- Commonly defined as an *object-oriented scripting language*

A bit of History

- Created by Guido Van Rossum
- In early 1990's
- @ National Research Institute for Mathematics and Computer Science in Netherlands.
- Named after the BBC show “Monty Python’s Flying Circus”
- Derived from languages, including ABC, Modula-3, C, C++, Algol-68, SmallTalk, and Unix shell and other scripting languages
- Python is copyrighted. Like Perl, Python source code is now available under the GNU General Public License (GPL).



Features of Python

- **Easy-to-learn, read, and maintain**
 - Few keywords, simple structure, and a clearly defined syntax
- **Easy-to-use**
 - Interactive programming experience
- **A broad standard library**
 - Portable library and cross-platform compatible on UNIX, Windows and Mac
- **Open source**
 - Free to use and distribute
- **Portable**
 - Supports a wide variety of hardware platforms

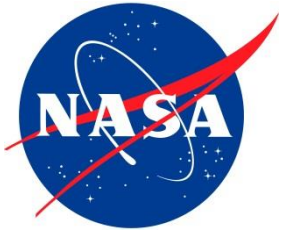
Features of Python (contd.)

- **Scalable**
 - A better structure and support for large programs
- **Extendable**
 - Support for adding low-level modules
- **Object-Oriented**
 - An object-oriented language, from the ground up with support for advanced notions as well
- **Databases**
 - Provision to connect with all major databases

What is Python useful for?

- Python is best suited for, but not limited to:
 - Systems Programming
 - Web application development – Flask, Django
 - GUI and database Programming
 - Numeric and Scientific programming
 - Throwaway programs

Who is using Python?



Installing Python

- Python distribution is available for a wide variety of platforms.
- Python is pre-installed in Linux and Mac OS machines, while installers for all the operating systems are available at <https://www.python.org/downloads/>

Running Python – Method 1

- **Using Interactive Interpreter:**

- Enter **python** and start coding right away in the interactive interpreter by starting it from the command line.
- You can do this from Unix, DOS or any other system, which provides you a command-line interpreter or shell window.

\$ python
C:> python

Unix/Linux
Windows/DOS

- Here is the list of all the available command line options:

Option	Description
-d	provide debug output
-O	generate optimized bytecode (resulting in .pyo files)
-S	do not run import site to look for Python paths on startup
-v	verbose output (detailed trace on import statements)
-X	disable class-based built-in exceptions (just use strings); obsolete starting with version 1.6
-c cmd	run Python script sent in as cmd string
file	run Python script from given file

Running Python – Method 2

- **Script from the Command-line:**

- A Python script can be executed at command line by invoking the interpreter on your application, as in the following:

\$ python script.py	# Unix/Linux
C:> python script.py	# Windows/DOS

- **Note:** Be sure the file permission mode allows execution.

Running Python – Method 3

- **Integrated Development Environment**
- You can run Python from a graphical user interface (GUI) environment as well.
 - **Unix:** IDLE is the very first Unix IDE for Python.
 - **Windows:** PythonWin is the first Windows interface for Python and is an IDE with a GUI. IDLE comes along with Python itself.
 - **Macintosh:** The Macintosh version of Python along with the IDLE IDE is available from the main website, downloadable as either MacBinary or BinHex'd files.
- PyDev, a plugin for Eclipse that turns Eclipse into a full-fledged Python IDE . Both Eclipse and PyDev are cross-platform and open source.

Language Basics



Identifiers

- A Python identifier is a name used to identify a variable, function, class, module, or any other object.
- **Naming Rules**
 - ✓ Variable length can be of anything.
 - ✓ Identifier names should start with an alphabet or underscore(_) followed by zero or more letters, underscores and digits
 - ✓ No other special characters are allowed.
 - ✓ Identifier names are case sensitive.

Reserved Words

<code>False</code>	<code>class</code>	<code>finally</code>	<code>is</code>	<code>return</code>
<code>None</code>	<code>continue</code>	<code>for</code>	<code>lambda</code>	<code>try</code>
<code>True</code>	<code>def</code>	<code>from</code>	<code>nonlocal</code>	<code>while</code>
<code>and</code>	<code>del</code>	<code>global</code>	<code>not</code>	<code>with</code>
<code>as</code>	<code>elif</code>	<code>if</code>	<code>or</code>	<code>yield</code>
<code>assert</code>	<code>else</code>	<code>import</code>	<code>pass</code>	
<code>break</code>	<code>except</code>	<code>in</code>	<code>raise</code>	

Comments

- Comments in Python start with the hash character, #, and extend to the end of the physical line.
- A comment may appear at the start of a line or following whitespace or code, but not within a string literal.

```
# this is the first comment
SPAM = 1          # and this is the second comment
                  # ... and now a third!
STRING = "# This is not a comment."
```

- """ (triple quotes) serves as multi-line comment. It can be used to generate documentation automatically.

The print Statement

- The print statement prints its argument to the output stream. Elements separated by commas print with a space between them.

```
>>> print('hello')  
hello  
>>> print('hello', 'there')  
hello there
```

- A formatted printing can be done as below

```
'{} {}'.format('one', 'two')
```

Operators

Arithmetic Operators	Comparison Operators	Logical Operators	Assignment Operators	Bitwise Operators	Membership Operators and Identity Operators
+	>	and	=	&	in not in is is not
-	<	or	+=		
*	>=	not	-=	^	
/	<=		/=	~	
%	==		*=	>>	
**	!=			<<	
//					

Precedence of Operators

Operator	Description
**	Exponentiation (raise to the power)
~ + -	Ccomplement, unary plus and minus (method names for the last two are +@ and -@)
* / % //	Multiply, divide, modulo and floor division
+ -	Addition and subtraction
>> <<	Right and left bitwise shift
&	Bitwise 'AND'
^	Bitwise exclusive `OR' and regular `OR'
<= < > >=	Comparison operators
== !=	Equality operators
= %= /= //= -= += *= **=	Assignment operators
is is not	Identity operators
in not in	Membership operators
not or and	Logical operators

Python as a calculator

```
>>> 2+2  
4
```

```
>>> (50-5*6)/4  
5.0
```

```
>>> 8/5  
1.6
```

Fractions aren't lost when dividing integers

```
>>> 7//3  
2
```

Integer division returns the floor value

```
>>> 7//-3  
-3
```

```
>>> 7%3  
1
```

Python as a calculator

```
>>> tax = 12.5 / 100
>>> price = 100.50
>>> price * tax
12.5625
```

```
>>> x = y = z = 0          # Zero x, y and z
>>> x
0
```

```
>>> a=b=c=1
>>> a,b,c=1,2,'John'
```

```
>>>n                      # Accessing an undefined variable is ERROR
Traceback (most recent call last):
File "<stdin>", line 1, in <module>
NameError: name 'n' is not defined
```


Lines and Indentation:

- Blocks of code are denoted by line indentation. No braces or any keywords to indicate blocks of code for class and function definitions or flow control.
- The number of spaces in the indentation is variable, but all statements within the block must be indented by the same amount.

```
>>> if True:
    print("True")
else:
    print("False")
```

- While the below is error

```
>>> if True:
    print("Answer")
    print("True" )
else:
    print("Answer")
    print("False")
```

Multi Line statements

- Example of a multi line statement is

```
>>> total = item_one + \  
        item_two + \  
        item_three
```

- Statements contained within the [], {} or () brackets do not need to use the line continuation character.
- For example:
 days = ['Monday', 'Tuesday', 'Wednesday',
 'Thursday', 'Friday']
- On the other hand, to use multiple statements in a single line, ; is to be used.

Data Types

- Python supports the below standard data types:
 - Numbers
 - String
 - Boolean
 - List
 - Tuple
 - Set
 - Dictionary

Python Numbers

- Number data types store numeric values. They are immutable data types which means that changing the value of a number data type results in a newly allocated object.
- Number objects are created when one assigns a value to them.

```
>>> var1 = 1  
>>> var2 = 10
```

- To delete the reference to a number object using the **del** statement.

```
>>> del var  
>>> del var_a, var_b
```

Python Numbers

- int (Integers – No limit to the value of integers)
 - Octal Ex) 0o12
 - Hexadecimal Ex) 0xF
 - Binary Ex) 0b0011
- float (floating point values in scientific or exponential form)
- complex (complex numbers)

int	float	complex
10	0.0	3.14j
100	15.20	45.j
-786	-21.9	9.322e-36j
080	32.3+e18	.876j
-0490	-90.	-.6545+0J
-0x260	-32.54e100	3e+26J
0x69	70.2-E12	4.53e-7j

Complex numbers

```
>>> (0+1j) * (0+1j)
(-1+0j)
```

```
>>> 1j * complex(0, 1)
(-1+0j)
```

```
>>> 3+1j*3
(3+3j)
```

```
>>> (3+1j)*3
(9+3j)
```

```
>>> a=1.5+0.5j
```

```
>>> a.real
```

```
1.5
```

```
>>> a.imag
```

```
0.5
```

Strings

- Strings can be enclosed in single, double or triple quotes.
- Usually the single quote for a word, double quote for a line and triple quote for a paragraph.

```
>>>word = 'word'  
>>>sentence = "This is a sentence."  
>>>paragraph = """This is a \  
paragraph \  
across \  
multiple lines."""
```

- Starting with Python 3.0 all strings support Unicode

Strings

- More examples on strings

```
>>> 'spam eggs'  
'spam eggs'
```

```
>>> 'doesn\'t'  
"doesn't"
```

```
>>> "doesn't"  
"doesn't"
```

```
>>> '"Yes," he said.'  
'"Yes," he said.'
```

```
>>> "\"Yes,\" he said."  
'"Yes," he said.'
```

```
>>> '"Isn\'t," she said.'  
'"Isn\'t," she said.'
```


Raw String

- **Raw string** literals, with an "r" prefix, escape any escape sequences within them

```
>>> print('C:\some\name')  
C:\some  
ame
```

```
>>> print(r'C:\some\name')  
C:\some\name
```

Python Strings

```
>>>str = 'Hello World!'
```

<pre>>>>str</pre>	<pre># Prints complete string</pre>
<pre>>>>str[0]</pre>	<pre># Prints first character of the string</pre>
<pre>>>>str[2:5]</pre>	<pre># Prints characters starting from 3rd to 5th</pre>
<pre>>>>str[2:]</pre>	<pre># Prints string starting from 3rd character</pre>
<pre>>>>str[-1]</pre>	<pre># Prints the last item from the end</pre>
<pre>>>>str * 2</pre>	<pre># Prints string two times</pre>
<pre>>>>str + "TEST"</pre>	<pre># Prints concatenated string</pre>

String Operations

```
>>>s = "Python"
```

```
>>>len(s)                                # Length of the string
```

```
6
```

```
>>>s.find('t')                            # Use "find" to find the start of a substring.
```

```
2
```

```
>>>s.replace('P', 'J')                    # Replace a substring with another
```

```
Jython
```

```
>>>s.upper()                              # Change to upper case
```

```
PYTHON
```

```
>>>s='aaa,bbb,ccc,dd'
```

```
>>>s.split(",")                            # Split the string into parts using ',' as delimiter
```

```
['aaa','bbb','ccc','dd']
```

```
>>>s.isalpha()                             # Content tests: isalpha, isdigit, etc.
```

```
True
```

String Operations

```
>>>s = 'aaa,bbb,ccc,dd \n'
```

```
>>>s.rstrip()          # Remove whitespace characters on the right
aaa,bbb,cccc,dd
```

```
>>> line.startswith("a")  # Check if the string starts with 'a'
True
```

```
>>> line.endswith("c")    # Check if the string ends with 'c'
False
```

```
>>> names = ["Ben", "Hen", "Pen"]
```

```
>>> ", ".join(names)      # Join the list elements into a string using ','
'Ben, Hen, Pen'
```

```
>>> "Br" in "Brother"     # 'in' and 'not in' operators to check the existence
True
```

Strings are immutable

- Strings are read only

```
>>> s = "python"
```

```
>>> s[0] = "P"
```

Traceback (most recent call last):

File "<stdin>", line 1, in <module>

TypeError: 'str' object does not support item assignment

```
>>> s = "P" + s[1:]
```

```
>>> s
```

```
'Python'
```

Python Lists

- Ordered collection of arbitrary elements with no fixed size.

```
>>>list = [ 'abcd', 786 , 2.23, 'john', 70.2 ]  
>>>tinylist = [123, 'joy']
```

```
>>>list           # Prints complete list  
>>>list[0]        # Prints first element of the list  
>>>list[1:3]      # Prints elements starting from 2nd till 3rd  
>>>list[2:]       # Prints elements starting from 3rd element  
>>>list[:3]       # Prints elements starting from beginning till 3rd  
>>>list[1:-1]     # Prints all elements except the first and last  
>>>tinylist * 2   # Prints list two times  
>>>list + tinylist # Prints concatenated lists  
>>>len(list)      # Prints length of the list
```

Modifying Lists

- List is mutable.

>>> list[0]=111	# Changes the first element to 111
>>> a[2:4]=[20,30]	# Changes the third and fourth elements
>>> a[2:4]=[]	# Removes the third and fourth elements
>>> a[:]=[]	# Clears the list

Nesting of Lists

- It is possible to nest lists (create lists containing other lists), for example:

```
>>> q = [2, 3]
>>> p = [1, q, 4]
>>> len(p)
3
>>> p[1]
[2, 3]
>>> p[1][0]
2
```


Adding to Lists

- Method 1 : Using list concatenation

```
>>>a=a+[10,20]
```

This will create a second list in memory which can (temporarily) consume a lot of memory when you're dealing with large lists

- Method 2 : Using append

append takes a single argument(any datatype) and adds to the end of list

```
>>>a=[10,20,30]
>>>a.append('new')
>>> a
[10,20,30,'new']
>>> a.append([1,2,3])
>>>a
[10,20,30,'new',[1,2,3]]
```

Adding to Lists

- Method 3 : Using extend

extend takes a single argument(list),and adds each of the items to the list

```
>>>a=[10,20,30]
>>>a.extend([1,2,3])
>>>a
[10,20,30,1,2,3]
```

- Method 4 : Using insert

Insert can be used to insert an item in the desired place

```
>>>a=[10,20,30]
>>>a.insert(0,'new')
>>> a
['new',10,20,30]
>>>a.insert(100,'python')
>>> a
['new',10,20,30,'python']
```

Deletion in Lists

```
>>> a = [-1, 1, 66.25, 333, 333, 1234.5]
```

```
>>> a.remove(333)          # removes the first matching value
```

```
>>> a  
[66.25, -1, 333, 1, 1234.5, 333]
```

```
>>> a = [-1, 1, 66.25, 333, 333, 1234.5]
```

```
>>> a.pop(2)               # returns the removed element whose index is given
```

```
66.25
```

```
>>> a  
[-1, 1, 333, 333, 1234.5]
```

Deletion in Lists

```
>>> del a[0]                # removes an item in the specified index
```

```
>>> a  
[1, 66.25, 333, 333, 1234.5]
```

```
>>> del a[2:4]  
>>> a  
[1, 66.25, 1234.5]
```

```
>>> del a[:]  
>>> a  
[]
```

```
>>>del a  
>>>a  
Name Error : name 'a' is not defined
```

More on Lists

```
>>> a = [66.25, 333, 333, 1, 1234.5]
```

```
>>> print(a.count(333), a.count(66.25), a.count('x'))  
2 1 0
```

```
>>> a.index(333)          # Returns the index of the given value in the list  
1
```

```
>>>a.index(1000)          # Error if the value is not in the list  
VALUE ERROR
```

```
>>> a.reverse()  
>>> a  
[333, 1234.5, 1, 333, -1, 66.25]
```

```
>>> a.sort()  
>>> a  
[-1, 1, 66.25, 333, 333, 1234.5]
```

List Comprehensions

```
>>> squares = []
```

```
>>> for x in range(10):  
    ... squares.append(x**2)
```

```
>>> squares  
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```

We can obtain the same result with List comprehension as below:

```
>>> squares = [x**2 for x in range(10)]
```

zipping lists together

```
>>> names  
['ben', 'chen', 'yaqin']
```

```
>>> gender = [0, 0, 1]
```

```
>>> list(zip(names, gender))  
[('ben', 0), ('chen', 0), ('yaqin', 1)]
```

NOTE : Additional elements without match will be ignored

Python Tuples

- A tuple consists of a number of values separated by commas.
- Unlike lists, however, tuples are enclosed within parentheses.
- The main differences between lists and tuples are:
 - Lists are enclosed in brackets ([]) and their elements and size can be changed
 - Tuples are enclosed in parentheses (()) and cannot be updated.
- Tuples can be thought of as **read-only** lists.

Python Tuples

```
>>>tuple = ( 'abcd', 786 , 2.23, 'joy', 70.2 )  
>>>tinytuple = (123, 'joe')
```

```
>>>tuple                # Prints complete list  
>>>tuple[0]             # Prints first element of the list  
>>>tuple[1:3]           # Prints elements starting from 2nd till 3rd  
>>>tuple[2:]            # Prints elements starting from 3rd element  
>>>tinytuple * 2        # Prints list two times  
>>>tuple + tinytuple    # Prints concatenated lists
```

```
>>>tuple[2] = 1000      # Invalid syntax with tuple  
Traceback (most recent call last):  
File "<stdin>", line 1, in <module>  
TypeError: 'tuple' object does not support item assignment
```

```
>>>list[2] = 1000       # Valid syntax with list
```

Python Sets

- A set is an unordered collection with no duplicate elements.
- Basic uses include membership testing and eliminating duplicate entries.
- Set objects also support mathematical operations like union, intersection, difference, and symmetric difference.
- Curly braces or the set() function can be used to create sets

```
>>> basket = {'apple', 'orange', 'apple', 'pear', 'orange', 'banana'}
```

```
>>> print(basket)          # show that duplicates have been removed
{'orange', 'banana', 'pear', 'apple'}
```

```
>>> 'orange' in basket     # fast membership testing
True
```

```
>>> 'crabgrass' in basket
False
```

Python Sets

```
>>> a = set('abracadabra')
>>> b = set('alacazam')
>>> a                                     # unique letters in a
{'a', 'r', 'b', 'c', 'd'}
>>> a - b                                 # letters in a but not in b
{'r', 'd', 'b'}
>>> a | b                                 # letters in either a or b
{'a', 'c', 'r', 'd', 'b', 'm', 'z', 'l'}
>>> a & b                                 # letters in both a and b
{'a', 'c'}
>>> a ^ b                                 # letters in a or b but not both
{'r', 'd', 'b', 'm', 'z', 'l'}
```

Python Dictionary

- Python's dictionaries are kind of hash table type.
- They work like associative arrays or hashes found in Perl and consist of key-value pairs.
- A dictionary key can be almost any Python type, but are usually numbers or strings.
- Values can be any arbitrary Python object.
- Dictionaries are enclosed by curly braces (`{ }`) and values can be assigned and accessed using square braces (`[]`).
- Dictionaries have no concept of order among elements.

Python Dictionary

```
>>> D = {}
```

```
>>> D['name'] = 'Bob'           # Create key-value pairs by assignment
```

```
>>> D['job'] = 'dev'
```

```
>>> D['age'] = 40
```

```
>>> D
```

```
{'age': 40, 'job': 'dev', 'name': 'Bob'}
```

```
>>> D['name']
```

```
Bob
```

```
>>> tinydict = {'name': 'john', 'dept': 'sales'}
```

```
>>> tinydict.keys()           # Prints all the keys
```

```
>>> tinydict.values()         # Prints all the values
```

```
>>> tinydict
```

```
{'name': 'john'}
```

del in Dictionary

```
>>> d
{1: 'hello', 2: 'there', 10: 'world'}
>>> del(d[2])
>>> d
{1: 'hello', 10: 'world'}
```

Data Type Conversion:

Function	Description
int(x [,base])	Converts x to an integer. base specifies the base if x is a string.
long(x [,base])	Converts x to a long integer. base specifies the base if x is a string.
float(x)	Converts x to a floating-point number.
complex(real [,imag])	Creates a complex number.
str(x)	Converts object x to a string representation.
repr(x)	Converts object x to an expression string.
eval(str)	Evaluates a string and returns an object.
tuple(s)	Converts s to a tuple.
list(s)	Converts s to a list.
set(s)	Converts s to a set.
dict(d)	Creates a dictionary. d must be a sequence of (key,value) tuples.
frozenset(s)	Converts s to a frozen set.
chr(x)	Converts an integer to a character.
unichr(x)	Converts an integer to a Unicode character.
ord(x)	Converts a single character to its integer value.
hex(x)	Converts an integer to a hexadecimal string.
oct(x)	Converts an integer to an octal string.

Input

- The `input(string)` method returns a line of user input as a string
- The parameter is used as a prompt
- The string can be converted by using the conversion methods `int(string)`, `float(string)`, etc.

Input: Example

```
print("What's your name?")
name = input("> ")

print("What year were you born?")
birthyear = int(input("> "))

print("Hi %s! You are %d years old!" % (name, 2015 - birthyear))
```

```
~: python input.py
What's your name?
> Michael
What year were you born?
>1980
Hi Michael! You are 35 years old!
```

Decision Making

- Decision making structures allow programmers to test one or more conditions and take actions accordingly.

Statement	Description
<u>if statements</u>	An if statement consists of a boolean expression followed by one or more statements.
<u>if...else statements</u>	An if statement can be followed by an optional else statement, which executes when the boolean expression is false.
<u>nested if statements</u>	You can use one if or else if statement inside another if or else if statement(s).

```
var = 100
```

```
if ( var == 100 ) :  
    print("Value of expression is 100")
```

```
print("Good bye!")
```

Decision Making

```
var1 = 100
```

```
if var1:
```

```
    print("1 - Got a true expression value")
```

```
    print(var1)
```

```
else:
```

```
    print("0 - Got a false expression value")
```

```
    print(var1)
```

```
var2 = 0
```

```
if var2:
```

```
    print("2 - Got a true expression value")
```

```
    print(var2)
```

```
else:
```

```
    print("0 - Got a false expression value")
```

```
    print(var2)
```

Decision Making

```
var = 100
if var == 200:
    print("1 - Got a true expression value")
    print(var)
elif var == 150:
    print("2 - Got a true expression value")
    print(var)
elif var == 100:
    print("3 - Got a true expression value")
    print(var)
else:
    print("4 - Got a false expression value")
    print(var)
```

Decision Making

```
var = 100
if var < 200:
    print("Expression value is less than 200")
    if var == 150:
        print("Which is 150")
    elif var == 100:
        print("Which is 100")
    elif var == 50:
        print("Which is 50")
    else:
        print("none of the above")

elif var < 50:
    print("Expression value is less than 50")
else:
    print("Could not find true expression")
```

Range Test

```
if (3 <= Time <= 5):  
    print("Office Hour")
```

Loops

Loop Type	Description
<u>while loop</u>	Repeats a statement or group of statements while a given condition is true. It tests the condition before executing the loop body.
<u>for loop</u>	Executes a sequence of statements multiple times and abbreviates the code that manages the loop variable.

While Loop

```
count = 0
while (count < 9):
    print('The count is:', count)
    count = count + 1
```

```
count = 0
while count < 5:
    print(count, " is less than 5")
    count = count + 1
else:
    print(count, " is not less than 5")
```


For Loop

```
for letter in 'Python':  
    print('Current Letter :', letter)
```

First Example

```
fruits = ['banana', 'apple', 'mango']  
for fruit in fruits:  
    print('Current fruit :', fruit)
```

Second Example

```
for num in range(10,20):  
    for i in range(2,num):  
        if num%i == 0:  
            j=num/i  
            print('%d equals %d * %d' % (num,i,j))  
            break  
    else:  
        print(num, 'is a prime number')
```

to iterate between 10 to 20
to iterate on the factors of the number
to determine the first factor
to calculate the second factor
#to move to the next number, the #first FOR
else part of the loop

Nested Loop

```
i = 2
while(i < 100):
    j = 2
    while(j <= (i/j)):
        if not(i%j): break
        j = j + 1
    if (j > i/j) : print(i, " is prime")
    i = i + 1
```

More Looping techniques

- When looping through dictionaries, the key and corresponding value can be retrieved at the same time using the items() method.

```
>>> fruits= {'apple': 'red', 'mango': 'yellow'}  
>>> for k, v in fruits.items():  
... print(k, v)  
...
```

```
apple red  
mango yellow
```

More Looping techniques

- When looping through a sequence, the position index and corresponding value can be retrieved at the same time using the `enumerate()` function.

```
>>> for i, v in enumerate(['tic', 'tac', 'toe']):  
...     print(i, v)  
...
```

```
0 tic  
1 tac  
2 toe
```

More Looping techniques

- To loop over two or more sequences at the same time, the entries can be paired with the `zip()` function.

```
>>> questions = ['name', 'quest', 'favorite color']
>>> answers = ['lancelot', 'the holy grail', 'blue']
>>> for q, a in zip(questions, answers):
...     print('What is your {0}? It is {1}.'.format(q, a))
...
```

What is your name? It is lancelot.

What is your quest? It is the holy grail.

What is your favorite color? It is blue.

More Looping techniques

- To loop over a sequence in reverse, first specify the sequence in a forward direction and then call the `reversed()` function.

```
>>> for i in reversed(range(1, 10, 2)):
    print(i)
```

```
9
7
5
3
1
```

More Looping techniques

- To loop over a sequence in sorted order, use the `sorted()` function which returns a new sorted list while leaving the source unaltered.

```
>>> basket = ['apple', 'orange', 'apple', 'pear', 'orange', 'banana']  
>>> for f in sorted(basket):  
    print(f)
```

```
apple  
banana  
orange  
pear
```

Loop control statement - break

```
for letter in 'Python':    # First Example
    if letter == 'h':
        break
    print('Current Letter :', letter)
```

```
var = 10                    # Second Example
while var > 0:
    print('Current variable value :', var)
    var = var -1
    if var == 5:
        break
```


Loop control statement - continue

```
for letter in 'Python':    # First Example
    if letter == 'h':
        continue
    print('Current Letter :', letter)
```

```
var = 10                    # Second Example
while var > 0:
    var = var -1
    if var == 5:
        continue
    print('Current variable value :', var)
print("Good bye!")
```

Loop control statement - pass

The **pass** statement in Python is used when a statement is required syntactically but you do not want any command or code to execute.

The **pass** statement is a *null* operation; nothing happens when it executes.

The **pass** is also useful in places where your code will eventually go, but has not been written yet (e.g., in stubs for example):

```
for letter in 'Python':  
    if letter == 'h':  
        pass  
        print('This is pass block')  
    print('Current Letter :', letter)
```

Summary

- The following topics are covered so far
 - Introduction to Python
 - Features
 - History of Python
 - Strengths & Weakness
 - Installing Python
 - Getting started with Python
 - Working with Python shell
 - Language syntax (Operators, Statements, Expressions)
 - Data Types
 - Control Structures



Thank you