Contents

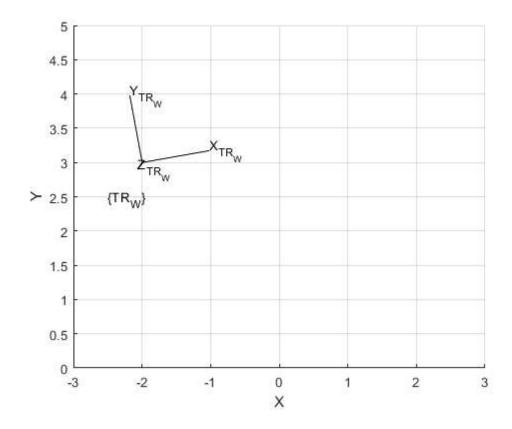
- Pose of robot w.r.t world
- Pose of the Sensor w.r.t robot
- Pose of the object w.r.t world
- angles
- proof that the Rotations component is valid

Pose of robot w.r.t world

```
TR_W = transl(-2,3,5)*trotz(10, "deg")*troty(-5, "deg")*trotx(5, "deg")
trplot(TR_W, 'frame', 'TR_W', "color", "k","axis", [-3,3,0,5,0,8])
hold on
```

```
TR_W =

0.9811 -0.1805 -0.0704 -2.0000
0.1730 0.9797 -0.1009 3.0000
0.0872 0.0868 0.9924 5.0000
0 0 0 1.0000
```



Pose of the Sensor w.r.t robot

```
TS_R = transl(0,0,1)
% Pose of the Sensor w.r.t world
```

```
TS_W = TR_W*TS_R
trplot(TS_W, 'frame', 'TS_W', "color", "r")
```

```
TS_R =
    1
                    0
    0
         1
               0
                    0
    0
               1
                    1
    0
                    1
TS_W =
   0.9811 -0.1805
                   -0.0704
                            -2.0704
   0.1730 0.9797
                   -0.1009
                             2.8991
```

0

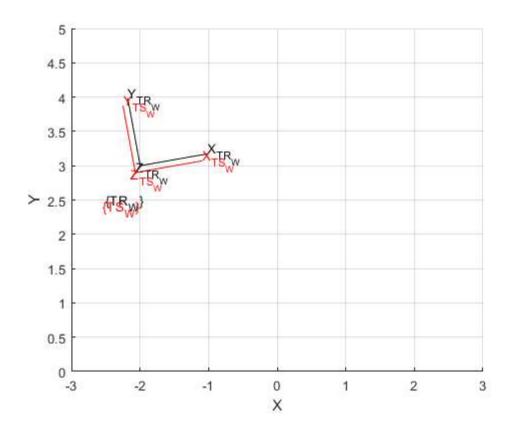
0.9924

0

5.9924

1.0000

0.0872 0.0868



Pose of the object w.r.t world

```
TS_O = [0.1730, -0.9811, 0.0872, 2.2486;

0.9797, 0.1805, 0.0868, -2.8482;

-0.1009, 0.0704, 0.9924, -4.9789;

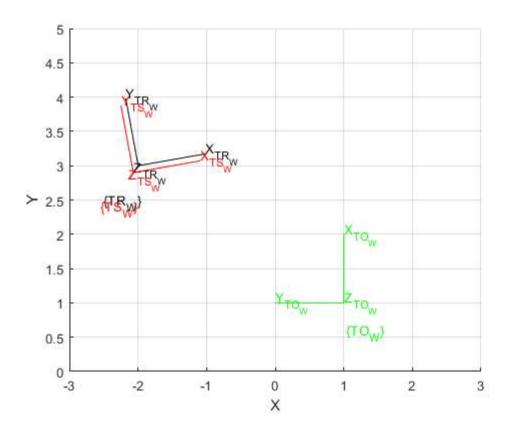
0, 0, 0, 1]

TO_W = TS_W*TS_O

trplot(TO_W, 'frame', 'TO_W', "color", "g")
```

```
TS_0 =
   0.1730 -0.9811
                  0.0872
                          2.2486
   0.9797 0.1805 0.0868
                          -2.8482
  -0.1009
          0.0704
                  0.9924
                           -4.9789
           0
                          1.0000
                   0
TO_W =
                  0.0000
   0.0000
          -1.0000
                            1.0000
          0.0000
                  -0.0000
   1.0000
                            1.0000
          0.0000
                  1.0000
   0.0000
                            1.0000
                            1.0000
```

Warning: The new value for the Matrix property may cause rendering problems.



angles

```
tr2rpy(TO_W, "deg")
ans =
```

0.0016 -0.0003 89.9989

proof that the Rotations component is valid

| ans | = | |
|-----|--------|--|
| | 1.0000 | |
| | | |
| | | |

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det(t2r(TO_W))