



ISE 589-006: INTRODUCTION TO MODERN INDUSTRIAL AUTOMATION

LECTURE 006
Fred Livingston, PhD

LECTURE 006

- Schedule Updates
- Modbus (Review)
- Sequential Programming
- Homework 2
- Laboratory 2
 - Open-Loop Speed Control of DC Motor
 - Remote Operation and Monitoring of Controller

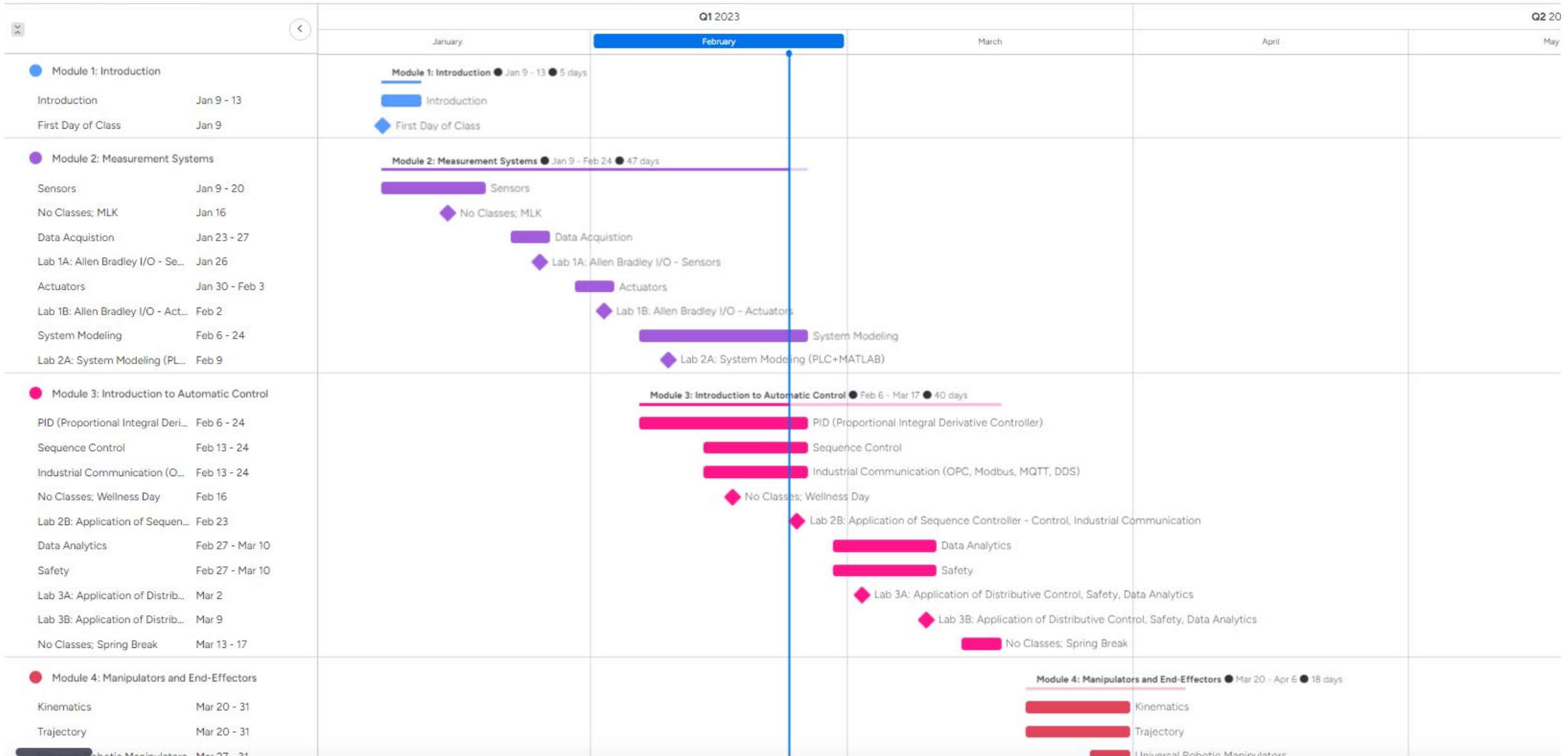
Modern Industrial Automation

Last seen Invite / 1 Board Power-Ups

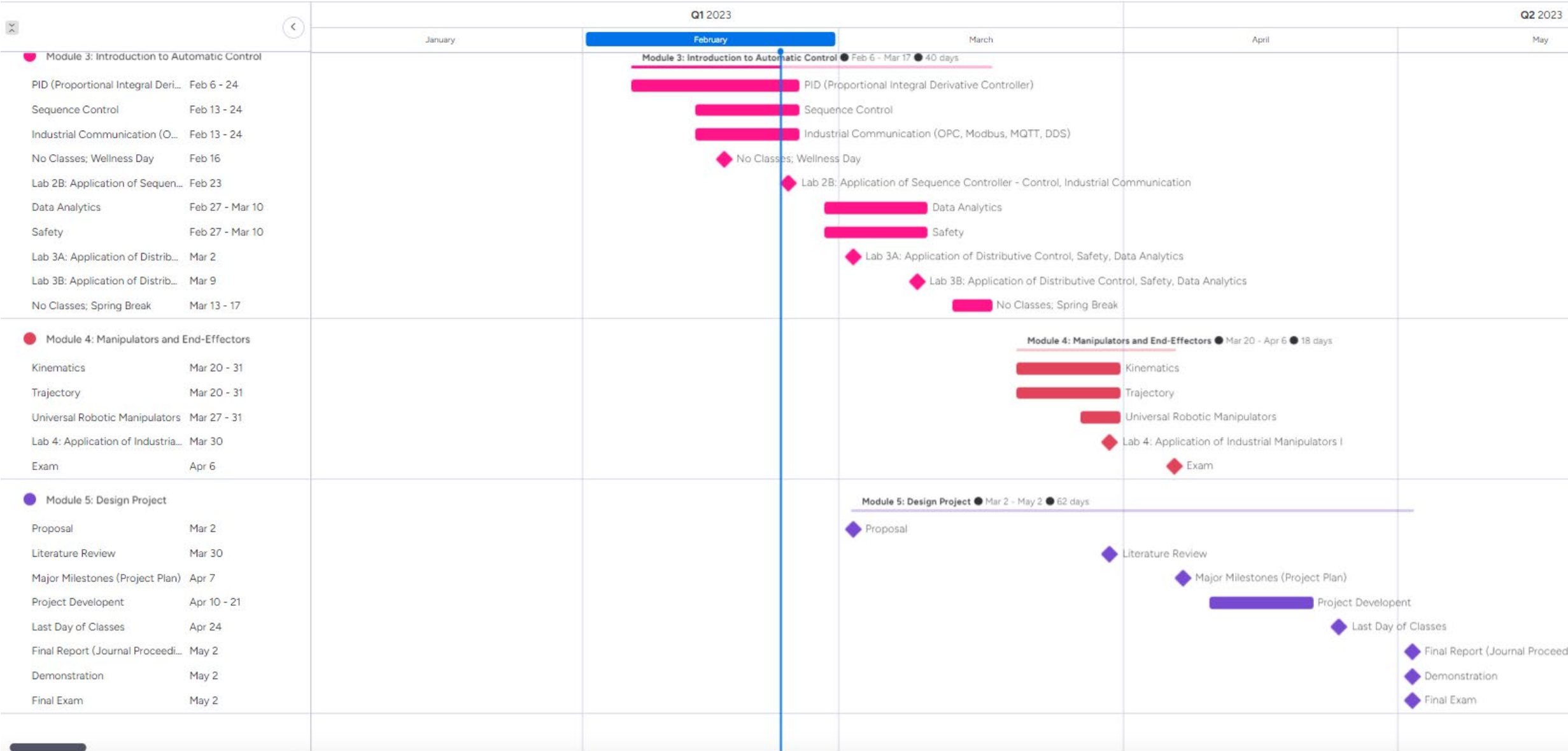
Main Table Gantt +

Integrate Automate

New Item + Add widget Search Person Filter Baseline Auto Fit Months - +



Module 1: Introduction Module 2: Measuremen... Module 3: Introduction t... Module 4: Manipulators ... Module 5: Design Project



UPCOMING MILESTONES

- Projects Descriptions (Rubrics, etc) – March 2nd
- Literature Review – March 30th
- Exam – April 6th

The background is a dark, blue-tinted image of a technical drawing or blueprint. A pen is visible in the upper right corner, and various numbers and lines are scattered across the page. The main title is centered in large, white, sans-serif capital letters.

INDUSTRIAL COMMUNICATION PROTOCOL

Desired to use high-computing device, such as MATLAB, to control automation process

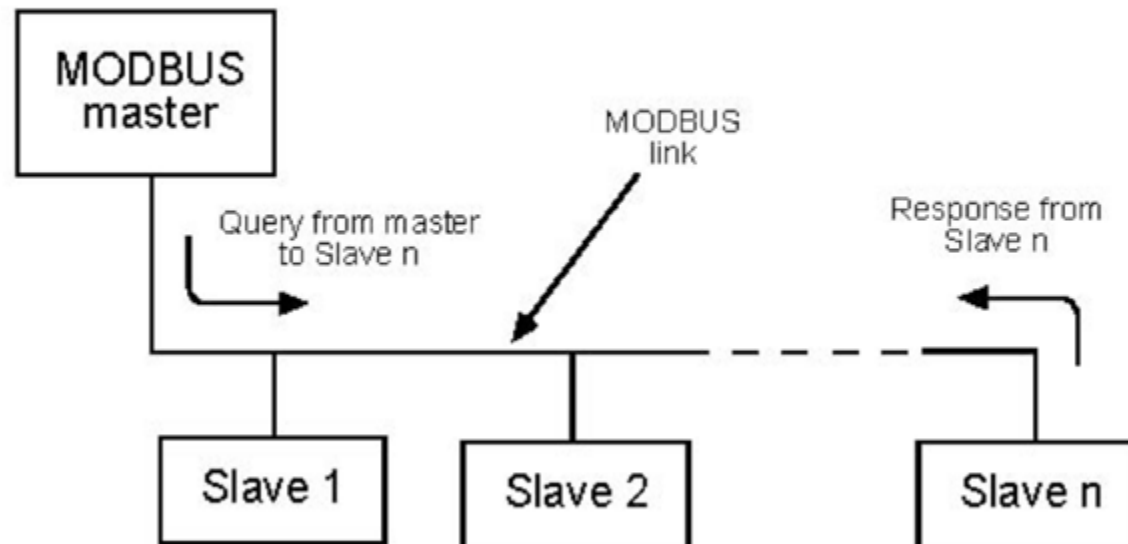
INDUSTRIAL COMMUNICATION PROTOCOLS

Historically, many industrial components have been connected through different serial fieldbus protocols such as Control Area Network (CAN), **Modbus®**, PROFIBUS® and CC-Link. In recent years, industrial Ethernet has gained popularity, becoming more ubiquitous and offering higher speed, increased connection distance, and the ability to connect more nodes. There are many different industrial Ethernet protocols driven by various industrial equipment manufacturers. These protocols include Ether-CAT®, PROFINET®, EtherNet/IP™, and Sercos® III, among others.

MODBUS TRANSACTIONS

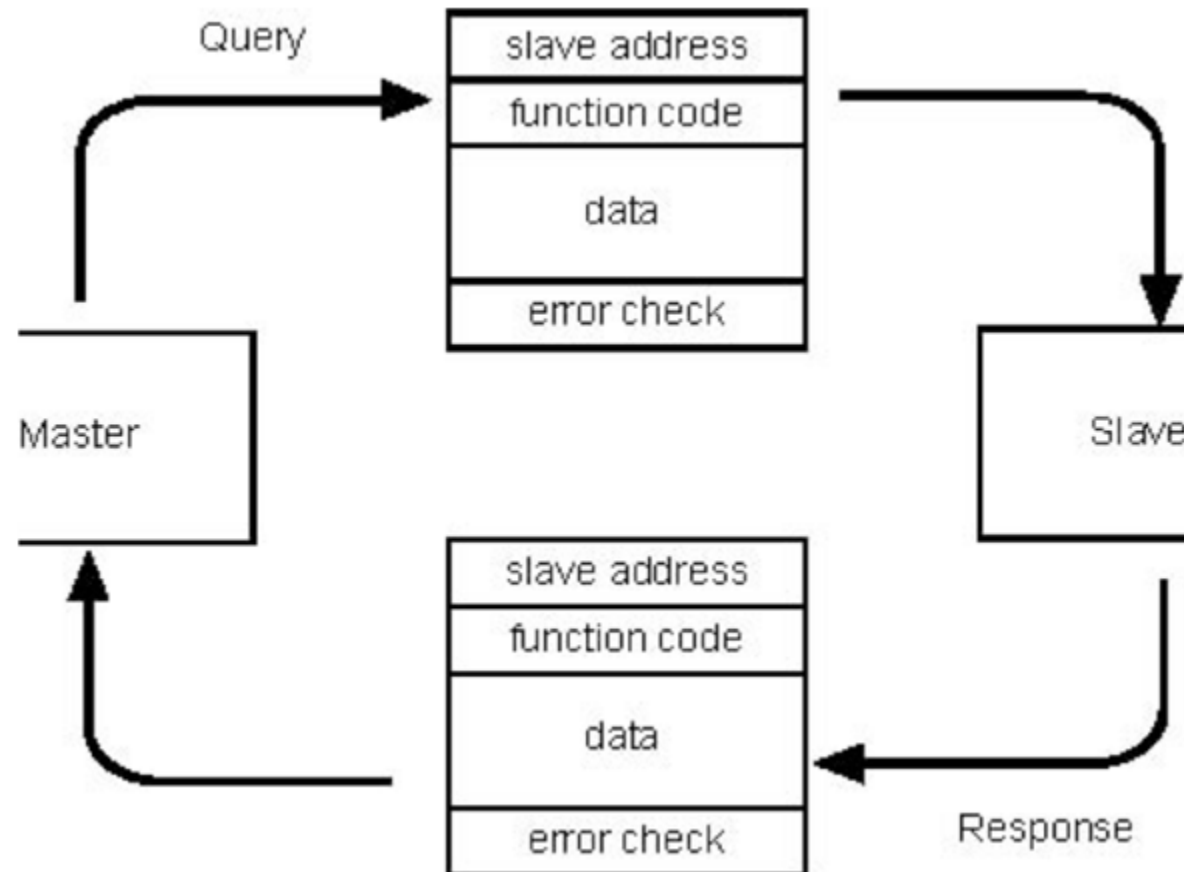
Modbus controllers communicate using a master-slave technique, in which only one device (the master) can initiate a communication sequence.

Simple master - slave communication

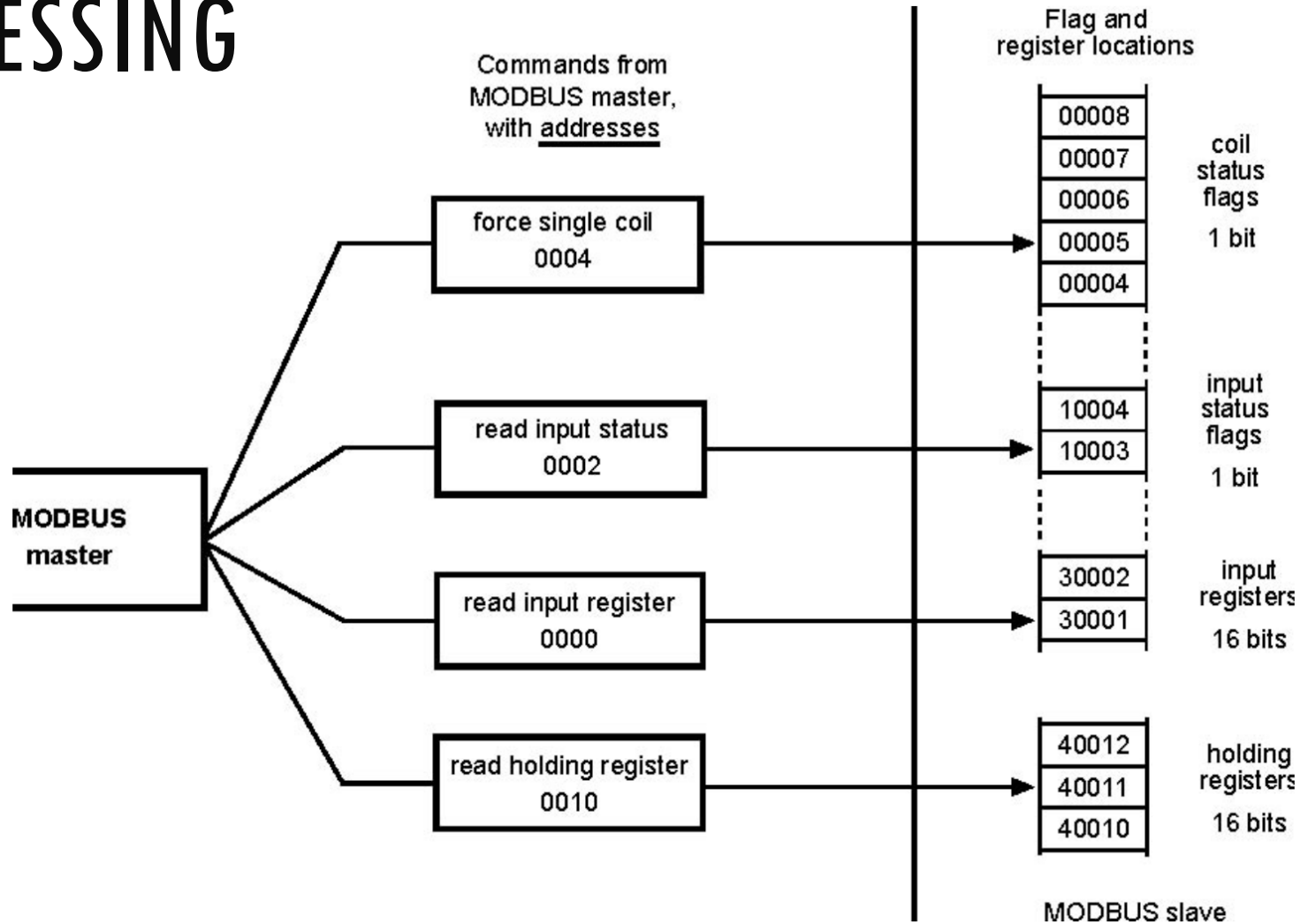


THE QUERY-RESPONSE CYCLE

The query-response cycle forms the basis of all communication on a Modbus network. In all situations it is the master that initiates the query and the slave that responds.

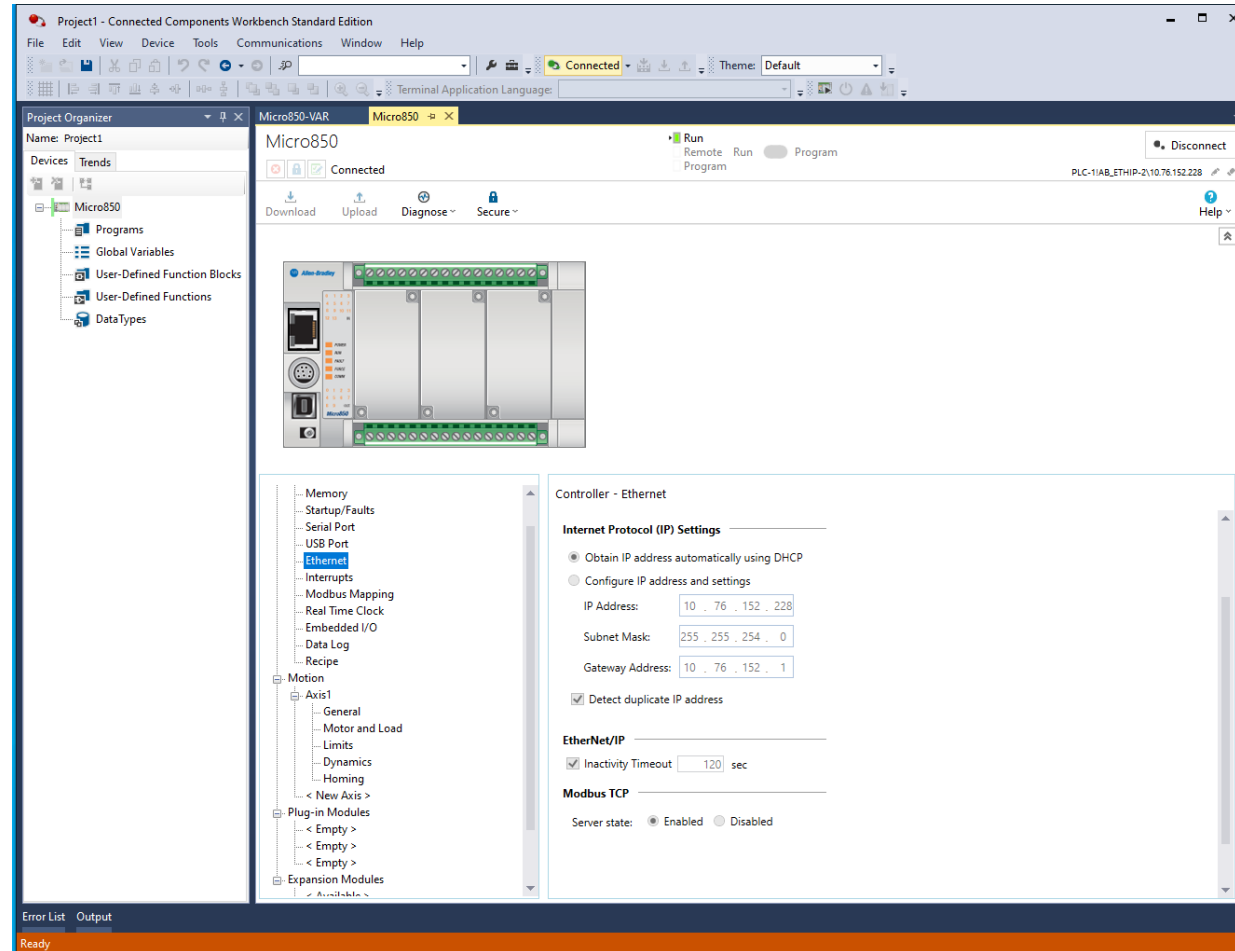


REGISTER AND FLAG ORGANIZATION AND ADDRESSING



MICRO 850 (2080-LC50-24QBB)

Enable Modbus Server



HOLDING REGISTERS

MICRO850 PLC		MODBUS
ARRAYS	ELEMENT	HOLDING REGISTERS
MB_INT[1..40]	MB_INT.1	HDR_40001
	MB_INT.2	HDR_40002
	MB_INT.3	HDR_40003
	MB_INT.4	HDR_40004
	MB_INT.5	HDR_40005
	MB_INT.6	HDR_40006
	MB_INT.7	HDR_40007

	MB_INT.39	HDR_40039
	MB_INT.40	HDR_40040
MB_REAL[1..30]	MB_REAL.1	HDR_40041
		HDR_40042
	MB_REAL.2	HDR_40043
		HDR_40044
	MB_REAL.3	HDR_40045
		HDR_40046

	MB_REAL.30	HDR_40099
		HDR_40100

Project1 - Connected Components Workbench Standard Edition

File Edit View Device Tools Communications Window Help

Connected Theme: Default

Terminal Application Language:

Project Organizer

Name: Project1

Devices Trends

Micro850

Programs

Global Variables

User-Defined Function Blocks

User-Defined Functions

DataTypes

Name	Alias	Logical Value	Physical Value	Initial Value	Lock	Data Type	Dimension	Comment	String Size
MOTION_DIAG						MOTION_DIAG			
Axis1						AXIS_REF			
MB_INT						INT	[1..40]		
MB_INT[1]		0	N/A			INT			
MB_INT[2]		0	N/A			INT			
MB_INT[3]		0	N/A			INT			
MB_INT[4]		0	N/A			INT			
MB_INT[5]		0	N/A			INT			
MB_INT[6]		0	N/A			INT			
MB_INT[7]		0	N/A			INT			
MB_INT[8]		0	N/A			INT			
MB_INT[9]		0	N/A			INT			
MB_INT[10]		0	N/A			INT			
MB_INT[11]		0	N/A			INT			
MB_INT[12]		0	N/A			INT			
MB_INT[13]		0	N/A			INT			
MB_INT[14]		0	N/A			INT			
MB_INT[15]		0	N/A			INT			
MB_INT[16]		0	N/A			INT			
MB_INT[17]		0	N/A			INT			
MB_INT[18]		0	N/A			INT			
MB_INT[19]		0	N/A			INT			
MB_INT[20]		0	N/A			INT			
MB_INT[21]		0	N/A			INT			
MB_INT[22]		0	N/A			INT			
MB_INT[23]		0	N/A			INT			
MB_INT[24]		0	N/A			INT			
MB_INT[25]		0	N/A			INT			
MB_INT[26]		0	N/A			INT			
MB_INT[27]		0	N/A			INT			
MB_INT[28]		0	N/A			INT			

Error List Output

HOLDING REGISTERS

MICRO850 PLC		MODBUS
ARRAYS	ELEMENT	HOLDING REGISTERS
MB_INT[1..40]	MB_INT.1	HDR_40001
	MB_INT.2	HDR_40002
	MB_INT.3	HDR_40003
	MB_INT.4	HDR_40004
	MB_INT.5	HDR_40005
	MB_INT.6	HDR_40006
	MB_INT.7	HDR_40007

	MB_INT.39	HDR_40039
	MB_INT.40	HDR_40040
MB_REAL[1..30]	MB_REAL.1	HDR_40041
		HDR_40042
	MB_REAL.2	HDR_40043
		HDR_40044
	MB_REAL.3	HDR_40045
		HDR_40046

		...
	MB_REAL.30	HDR_40099
		HDR_40100

Project1 - Connected Components Workbench Standard Edition

File Edit View Device Tools Communications Window Help

Connected Theme: Default

Terminal Application Language:

Project Organizer

Name: Project1

Devices Trends

Micro850

- Programs
- Global Variables
- User-Defined Function Blocks
- User-Defined Functions
- DataTypes

Name	Alias	Logical Value	Physical Value	Initial Value	Lock	Data Type	Dimension	Comment	String Size
_MOTION_DIAG		<input type="checkbox"/>	MOTION_DIAG			
Axis1		<input type="checkbox"/>	AXIS_REF			
MB_INT		<input type="checkbox"/>	INT	[1..40]		
MB_INT[1]		1	N/A		<input type="checkbox"/>	INT			
MB_INT[2]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[3]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[4]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[5]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[6]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[7]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[8]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[9]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[10]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[11]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[12]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[13]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[14]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[15]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[16]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[17]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[18]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[19]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[20]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[21]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[22]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[23]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[24]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[25]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[26]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[27]		0	N/A		<input type="checkbox"/>	INT			
MB_INT[28]		0	N/A		<input type="checkbox"/>	INT			

Error List Output

Ready

Type here to search

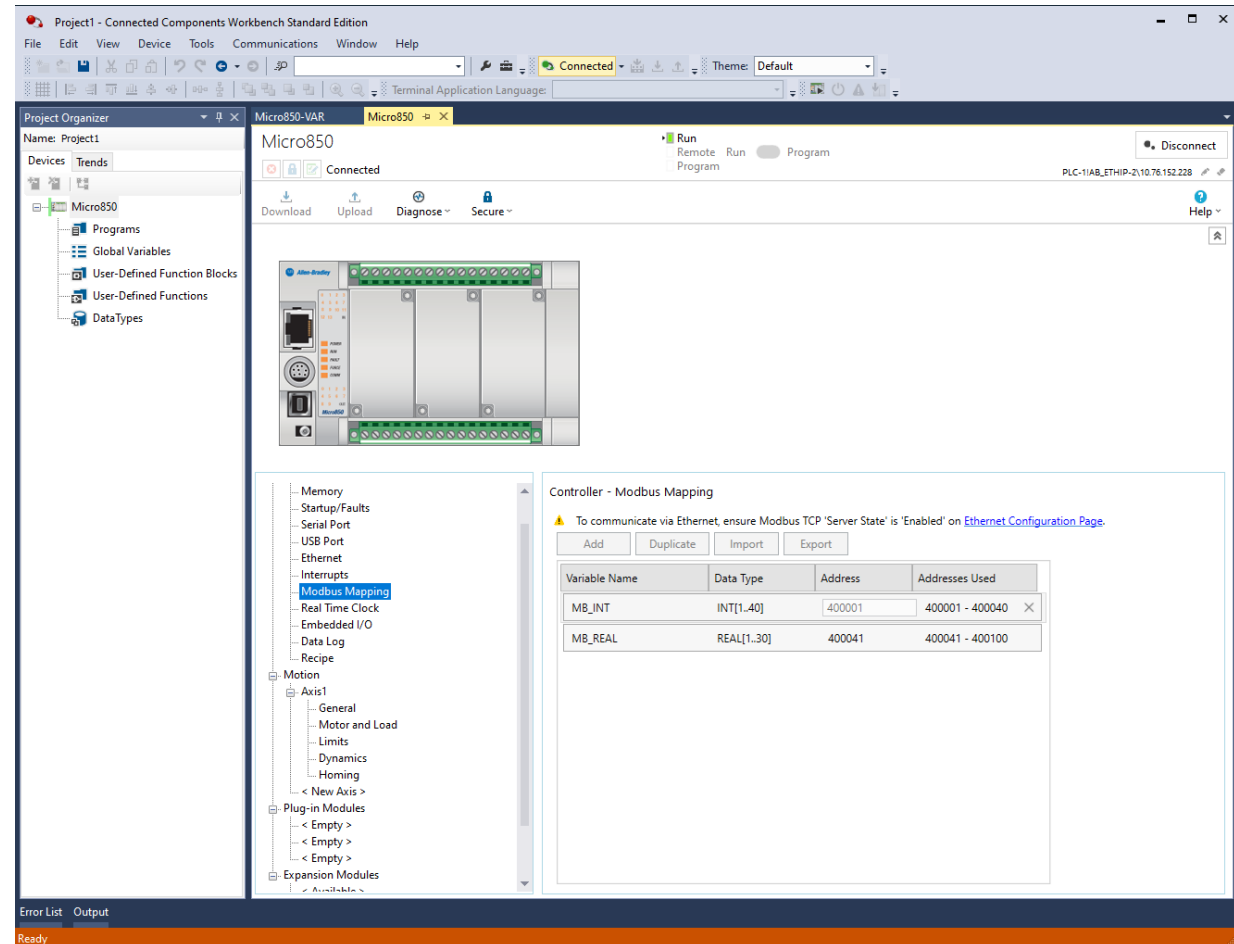
MICRO 850 (2080-LC50-24QBB)

Modbus Holding Registers

MICRO850 PLC		MODBUS
ARRAYS	ELEMENT	HOLDING REGISTERS
MB_INT[1..40]	MB_INT.1	HDR_40001
	MB_INT.2	HDR_40002
	MB_INT.3	HDR_40003
	MB_INT.4	HDR_40004
	MB_INT.5	HDR_40005
	MB_INT.6	HDR_40006
	MB_INT.7	HDR_40007

	MB_INT.39	HDR_40039
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		HDR_40042
	MB_REAL.2	HDR_40043
		HDR_40044
	MB_REAL.3	HDR_40045
		HDR_40046

		...
	MB_REAL.30	HDR_40099
		HDR_40100

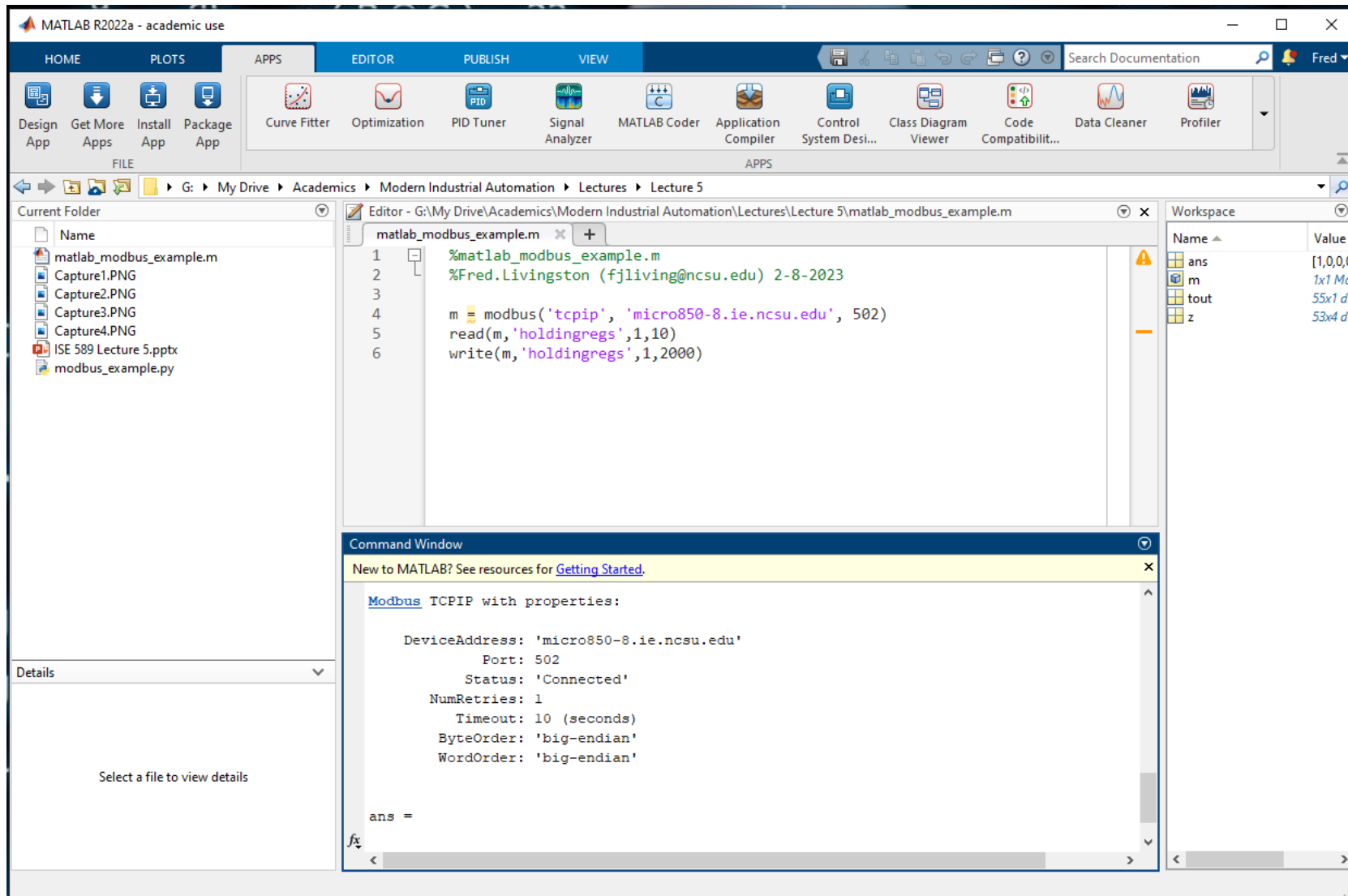


MODBUS CLIENTS

- ❑ Python Example
- ❑ MATLAB Example

MODBUS PYTHON EXAMPLE

```
modbus_example.py x
1  #!/usr/bin/env python3
2  # modbus_example.py
3  # Fred Livingston (fjlliving@ncsu.edu) 2-8-2023
4
5  from pymodbus.constants import Endian
6  from pymodbus.payload import BinaryPayloadDecoder
7  from pymodbus.payload import BinaryPayloadBuilder
8  from pymodbus.client import ModbusTcpClient
9
10 client = ModbusTcpClient('micro850-8.ie.ncsu.edu')
11 client.connect()
12
13 # Read from Holding Registers
14 request = client.read_holding_registers(1,1)
15 result = request.registers
16 decoder = BinaryPayloadDecoder.fromRegisters(result, Endian.Big, wordorder=Endian.Big)
17
18 # 'string': decoder.decode_string(8),
19 # 'float': decoder.decode_32bit_float(),
20 # '16uint': decoder.decode_16bit_uint(),
21 # 'ignored': decoder.skip_bytes(2),
22 # '8int': decoder.decode_8bit_int(),
23 # 'bits': decoder.decode_bits(),
24 print("Value: %d" % decoder.decode_16bit_uint())
25
26
27 # Write to Hold Registers
28 client.write_registers(1,2000)
29
30 client.close()
```

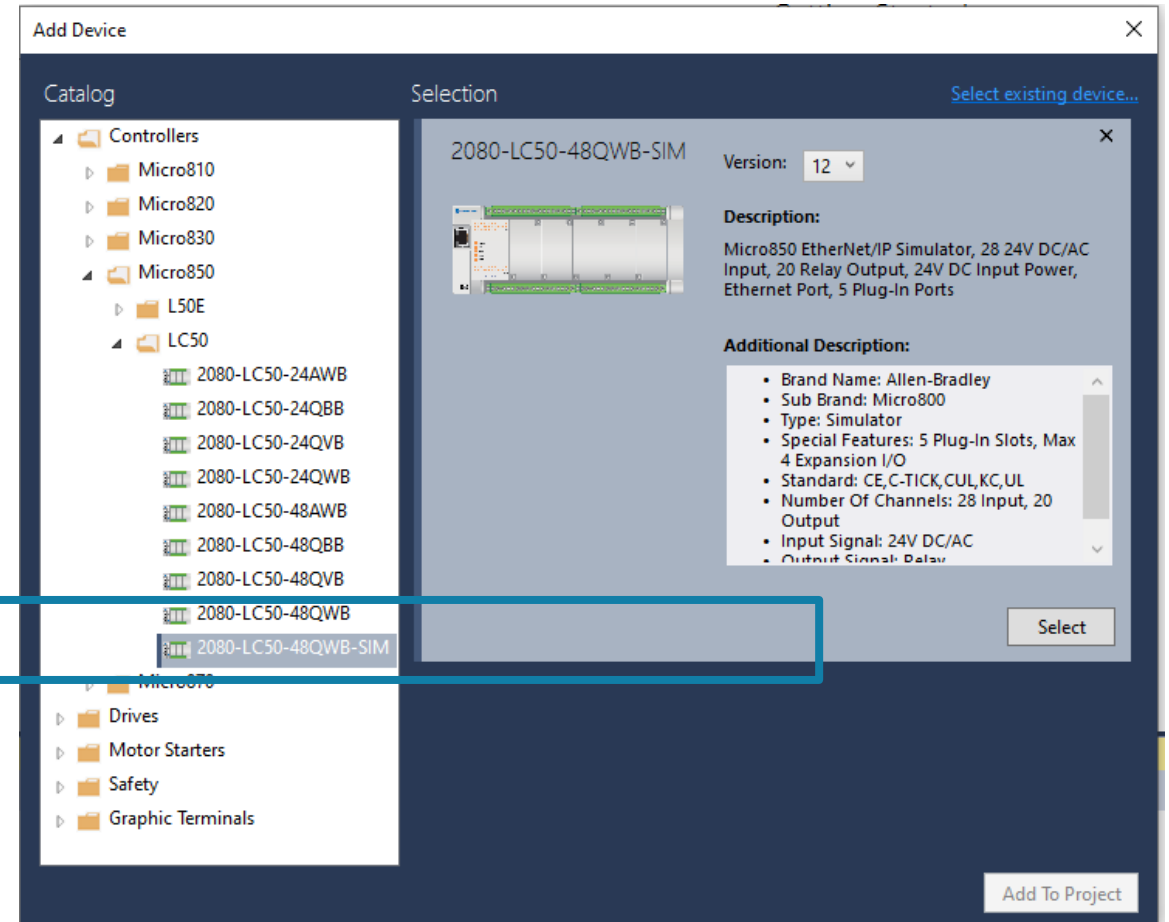




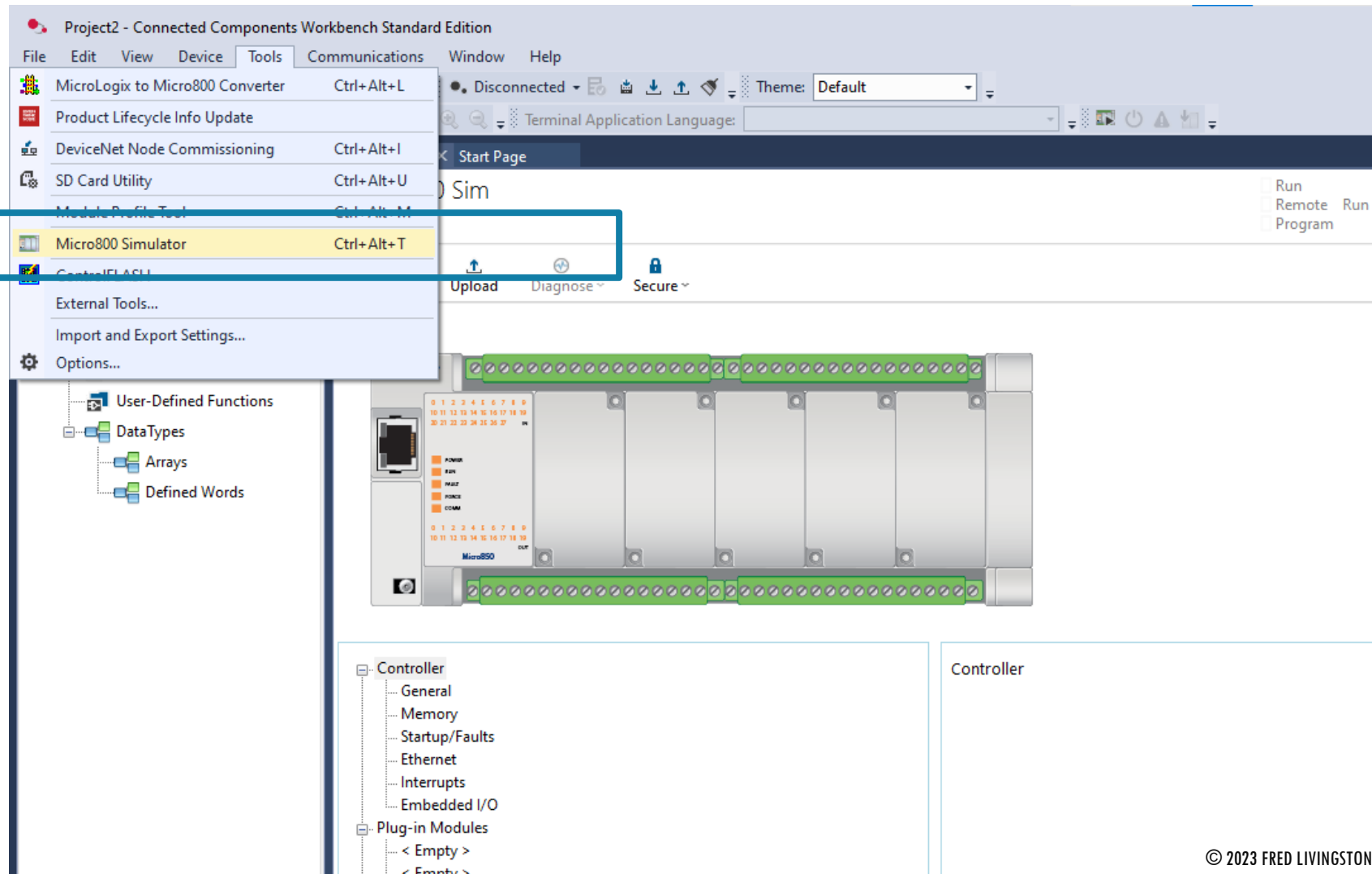
SEQUENTIAL PROGRAMMING

MICRO800 SIMULATOR

2080-LC50-48QWB-SIM

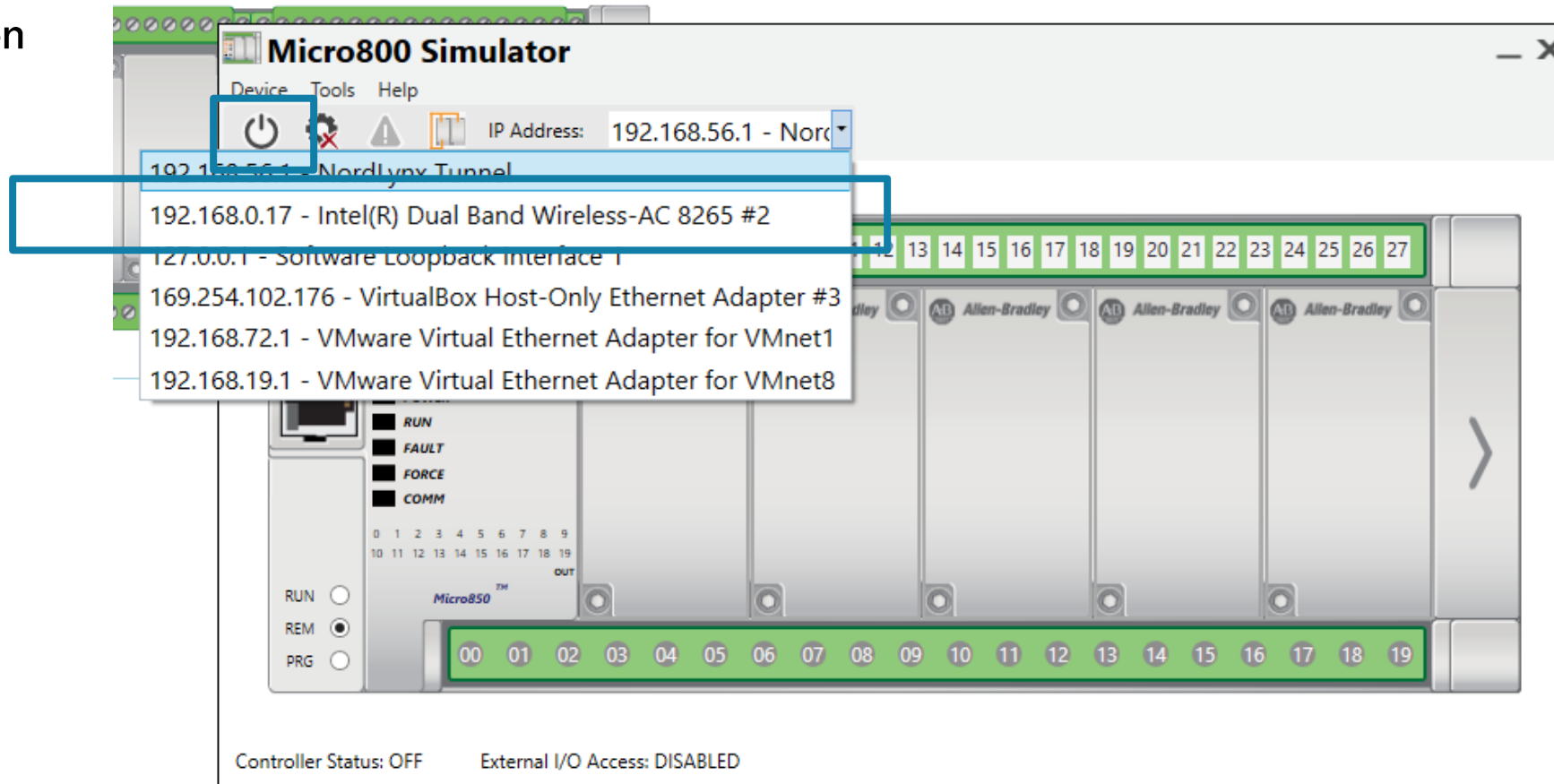


MICRO800 SIMULATOR



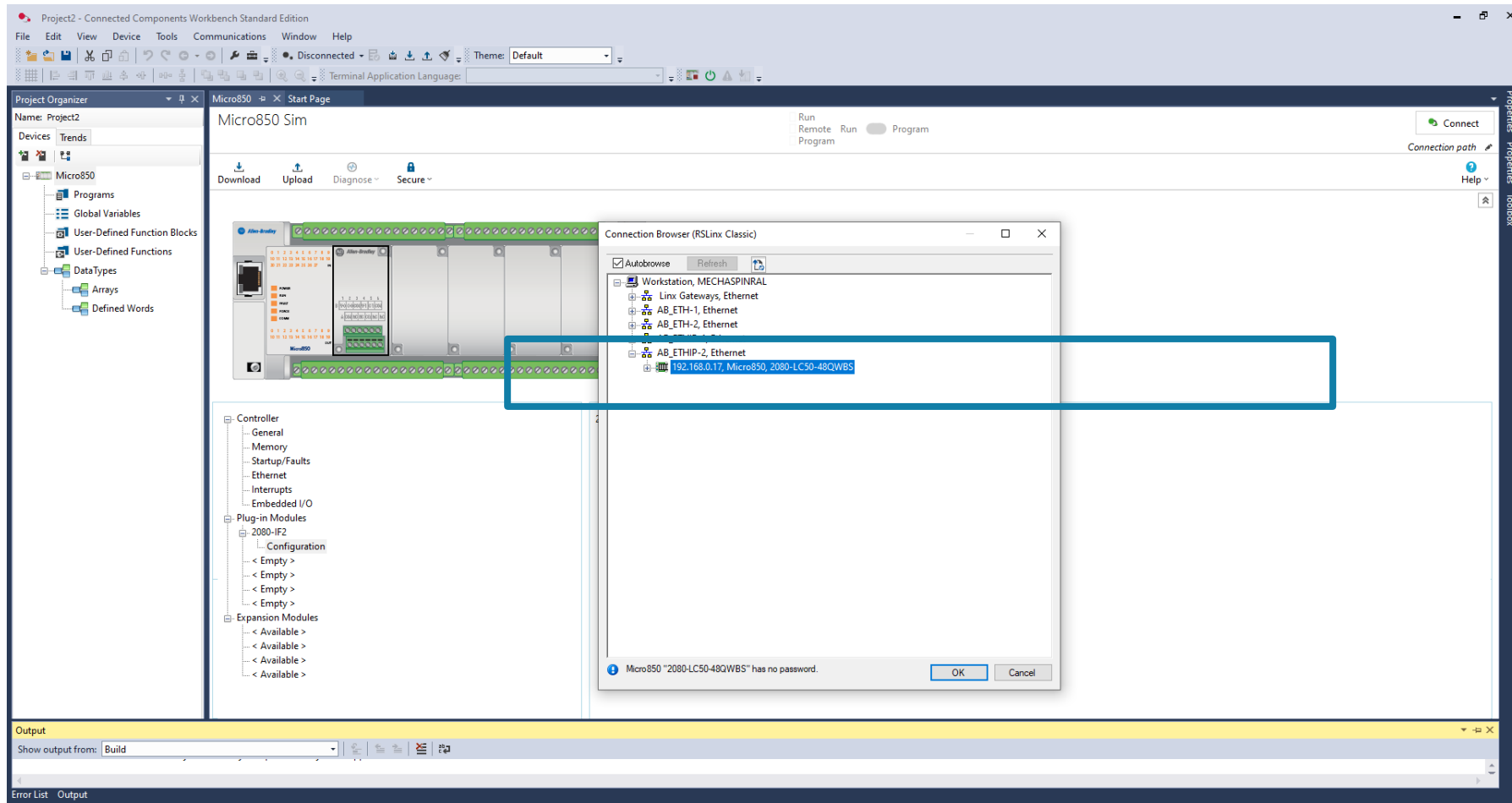
MICRO800 SIMULATOR

- Select correct network device
- Power on



MICRO800 SIMULATOR

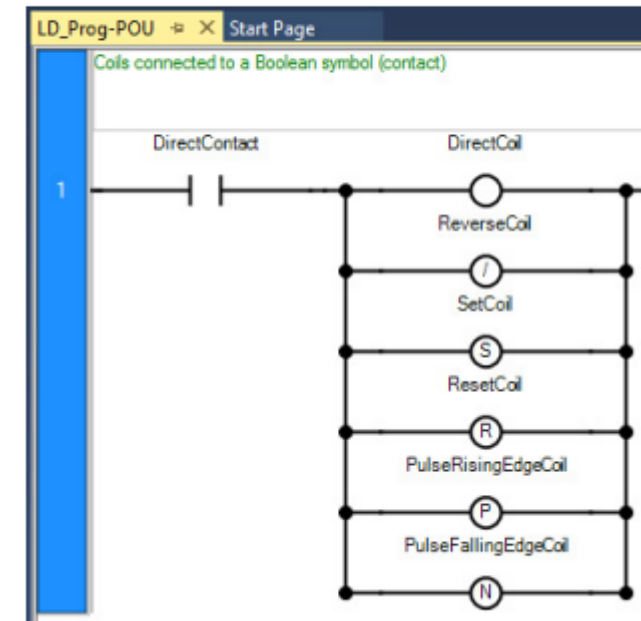
- Connect to Device



LADDER LOGIC — COILS

Coils are graphic components of Ladder Diagram (LD) programs that represent the assignment of an output or of an internal variable. In LD programs, a coil represents an action. A coil must be connected on the left to a Boolean symbol, such as a contact, or to a Boolean output of an instruction block. Coils can only be added to a defined rung in the LD language editor. The coil definition can be modified after the coil is added to the rung.

Example: Coils



PROGRAMMING EXAMPLE — LATCH1

Project2 - Connected Components Workbench Standard Edition

File Edit View Device Tools Communications Window Help

Connected Theme: Default

Terminal Application Language:

Project Organizer

Name: Project2

Devices Trends

Micro850

Programs

Prog1

Local Variables

Global Variables

User-Defined Function Blocks

User-Defined Functions

DataTypes

Arrays

Defined Words

Micro850

Prog1-POU

1

_IO_EM_DI_00

_IO_EM_DI_01

_IO_EM_DO_00

Micro800 Simulator

Device Tools Help

IP Address: 192.168.0.17

Allen-Bradley

00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27

0 1 2 3 4 5 6 7 8 9

10 11 12 13 14 15 16 17 18 19

20 21 22 23 24 25 26 27

POWER

RUN

FAULT

FORCE

COMM

RUN

REM

PRG

Micro850

00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19

Controller Status: ON External I/O Access: DISABLED

Output

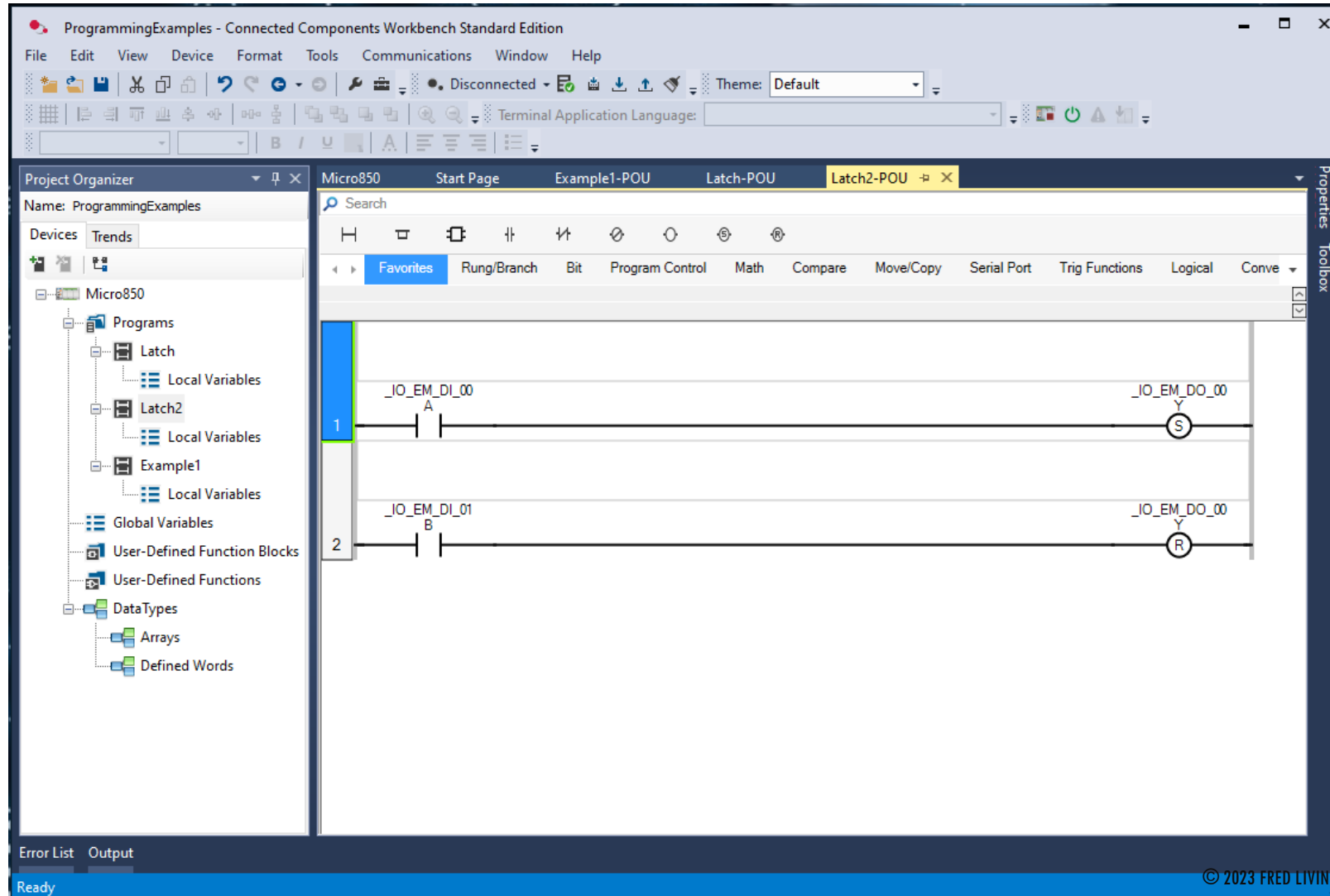
Show output from: General

Download started: Device:Micro850 -----

Start Downloading Resource #1 -----

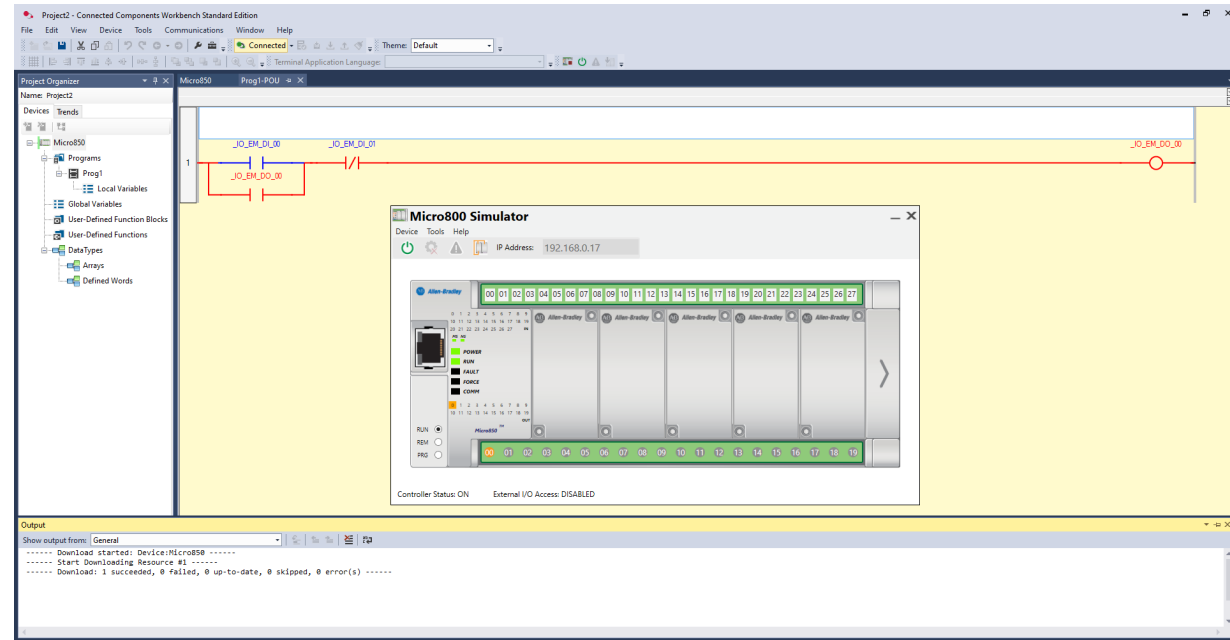
Download: 1 succeeded, 0 failed, 0 up-to-date, 0 skipped, 0 error(s) -----

PROGRAMMING EXAMPLE — LATCH2



LOGIC CONTROL REPRESENTATION

$$Y = (A + \bar{Y}) \bullet \bar{B}$$



LOGIC CONTROL REPRESENTATION

$$Y = (\bar{A} \bullet B) + C$$

A	B	C	\bar{A}	$\bar{A} \bullet B$	$\bar{A} \bullet B + C$
0	0	0			
0	0	1			
0	1	0			
0	1	1			
1	0	0			
1	0	1			
1	1	0			
1	1	1			

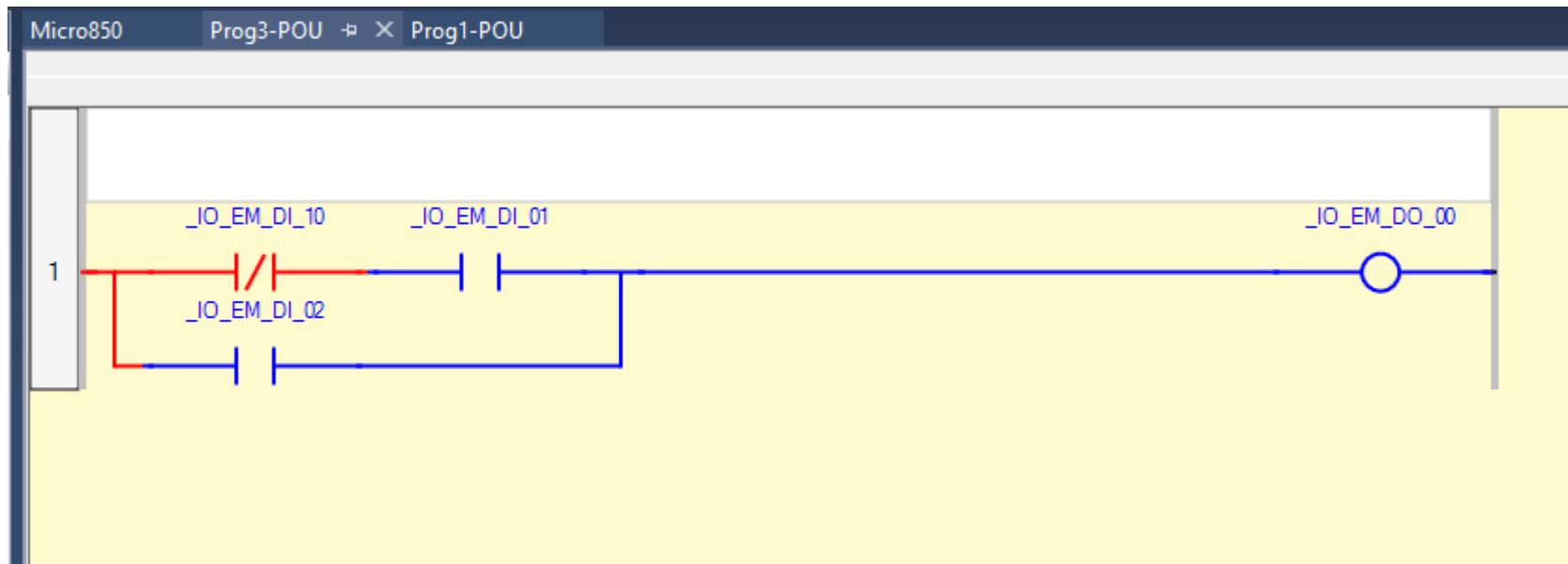
LOGIC CONTROL REPRESENTATION

$$Y = (\bar{A} \bullet B) + C$$

A	B	C	\bar{A}	$\bar{A} \bullet B$	$\bar{A} \bullet B + C$
0	0	0	1	0	0
0	0	1	1	0	1
0	1	0	1	1	1
0	1	1	1	1	1
1	0	0	0	0	0
1	0	1	0	0	1
1	1	0	0	0	0
1	1	1	0	0	1

LOGIC CONTROL REPRESENTATION (LADDER LOGIC EXAMPE)

$$Y = (\bar{A} \bullet B) + C$$



PROGRAMMING — ARITHMETIC

Use the arithmetic instructions to perform mathematical calculations.

Function	Description
ABS on page 63	Returns the absolute value of a Real value.
ACOS on page 65	Calculates the arc-cosine of a Real value.
ACOS.LREAL on page 66	Calculates the arc-cosine of a Long Real value.
Addition on page 68	Adds two or more Integer, Real, Time, or String values.
ASIN on page 69	Calculates the arcsine of a Real value.
ASIN.LREAL on page 71	Calculates the arcsine of a Long Real value.
ATAN on page 72	Calculates the arctangent of a Real value.
ATAN.LREAL on page 74	Calculates the arctangent of a Long Real value.
COS on page 75	Calculates the cosine of a Real value.
COS.LREAL on page 77	Calculates the cosine of a Long Real value.
Division on page 78	Division of two Integer or Real values.
EXPT on page 80	Calculates the Real value of a base number raised to the power of the Integer exponent.
LOG on page 82	Calculates the logarithm (base 10) of a Real value.
MOD on page 83	Performs a Modulo calculation on Integer values.
MOV on page 85	Copies an input value to an output.
Multiplication on page 86	Multiplies two or more Integer or Real values.
Neg on page 88	Converts a value to a negative.
POW on page 89	Calculates the value of a Real number raised to a power of the Real exponent.
RAND on page 91	Calculates random integer values from a defined range.
SIN on page 93	Calculates the sine of a Real value.
SIN.LREAL on page 94	Calculates the sine of a Long Real value.
SORT on page 96	Calculates the square root of a Real value.
Subtraction on page 97	Subtracts one Integer, Real or Time value from another Integer, Real or Time value.
TAN on page 99	Calculates the tangent of a Real value.
TAN.LREAL on page 100	Calculates the tangent of a Long Real value.
TRUNC on page 102	Truncates Real values, leaving just the Integer.

PROGRAMMING — BINARY INSTRUCTIONS

Use Binary instructions to perform mathematical operations.

Operator	Description
AND_MASK on page 125	Performs a bit-to-bit AND between two Integer values.
NOT_MASK on page 133	Integer bit-to-bit negation mask, inverts a parameter value.
BSL on page 126	Shifts a bit in an array element to the left.
BSR on page 130	Shifts a bit in an array element to the right.
OR_MASK on page 134	Integer OR bit-to-bit mask, turns bits on.
ROL on page 136	For 32-bit integers, rotates integer bits to the left.
ROR on page 137	For 32-bit integers, rotates integer bits to the left.
SHL on page 139	For 32-bit integers, moves integers to the left and places 0 in the least significant bit.
SHR on page 141	For 32-bit integers, moves integers to the right and places 0 in the most significant bit.
XOR_MASK on page 142	Integer exclusive OR bit-to-bit mask, returns inverted bit values.

PROGRAMMING — BOOLEAN INSTRUCTIONS

Use Boolean instructions to determine an output value based on a logical calculation from inputs. The module outputs can be directly controlled from the program or independently controlled by the module using the Boolean instructions


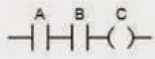



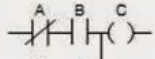

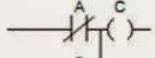

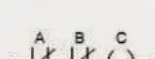
Function	Description
MUX4B on page 160	Multiplexer between four BOOL inputs, outputs a BOOL value.
MUX8B on page 156	Multiplexer between eight BOOL inputs, outputs a BOOL value.
TTABLE on page 153	Provides the value of the output based on the combination of inputs.
Function block	Description
F_TRIG on page 145	Detects a falling edge of a Boolean variable.
RS on page 148	Reset dominant (highest priority when determining instruction behavior) bistable.
R_TRIG on page 147	Detects a rising edge of a Boolean variable.
SR on page 152	Set dominant bistable.
Operator	Description
AND on page 150	Performs a boolean AND operation between two or more values.
NOT on page 151	Converts Boolean values to negated values.
XOR on page 151	Boolean exclusive OR of two values.
OR on page 149	Boolean OR of two or more values.

LOGIC CONTROL REPRESENTATION

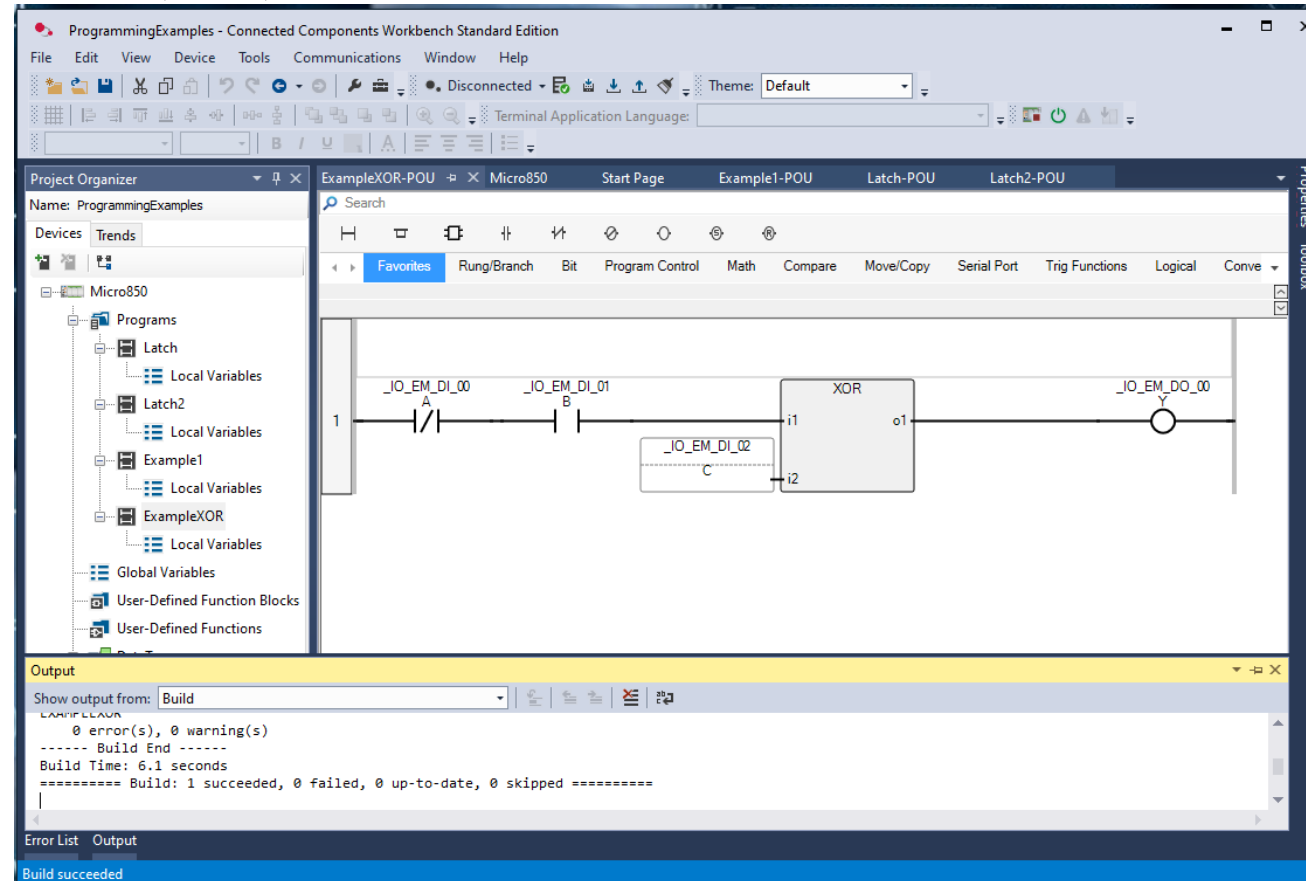
$$Y = (\bar{A} \bullet B) \oplus C$$

A	B	C	\bar{A}	$\bar{A} \bullet B$	$\bar{A} \bullet B \oplus C$
0	0	0	1	0	0
0	0	1	1	0	0
0	1	0	1	1	1
0	1	1	1	1	0
1	0	0	0	0	0
1	0	1	0	0	0
1	1	0	0	0	0
1	1	1	0	0	0

LOGIC CONTROL REPRESENTATION

Logic Diagram	Truth Table	Ladder Diagram															
 AND Gate	<table border="1"> <thead> <tr> <th>A</th><th>B</th><th>C</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>1</td><td>0</td></tr> <tr><td>1</td><td>0</td><td>0</td></tr> <tr><td>1</td><td>1</td><td>1</td></tr> </tbody> </table>	A	B	C	0	0	0	0	1	0	1	0	0	1	1	1	 AND Equivalent Circuit
A	B	C															
0	0	0															
0	1	0															
1	0	0															
1	1	1															
 OR Gate	<table border="1"> <thead> <tr> <th>A</th><th>B</th><th>C</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>1</td><td>1</td></tr> <tr><td>1</td><td>0</td><td>1</td></tr> <tr><td>1</td><td>1</td><td>1</td></tr> </tbody> </table>	A	B	C	0	0	0	0	1	1	1	0	1	1	1	1	 OR Equivalent Circuit
A	B	C															
0	0	0															
0	1	1															
1	0	1															
1	1	1															
 Exclusive-OR Gate	<table border="1"> <thead> <tr> <th>A</th><th>B</th><th>C</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>1</td><td>1</td></tr> <tr><td>1</td><td>0</td><td>1</td></tr> <tr><td>1</td><td>1</td><td>0</td></tr> </tbody> </table>	A	B	C	0	0	0	0	1	1	1	0	1	1	1	0	 Exclusive-OR Equivalent Circuit
A	B	C															
0	0	0															
0	1	1															
1	0	1															
1	1	0															
 NAND Gate	<table border="1"> <thead> <tr> <th>A</th><th>B</th><th>C</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>1</td></tr> <tr><td>0</td><td>1</td><td>1</td></tr> <tr><td>1</td><td>0</td><td>1</td></tr> <tr><td>1</td><td>1</td><td>0</td></tr> </tbody> </table>	A	B	C	0	0	1	0	1	1	1	0	1	1	1	0	 NAND Equivalent Circuit
A	B	C															
0	0	1															
0	1	1															
1	0	1															
1	1	0															
 NOR Gate	<table border="1"> <thead> <tr> <th>A</th><th>B</th><th>C</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>1</td></tr> <tr><td>0</td><td>1</td><td>0</td></tr> <tr><td>1</td><td>0</td><td>0</td></tr> <tr><td>1</td><td>1</td><td>0</td></tr> </tbody> </table>	A	B	C	0	0	1	0	1	0	1	0	0	1	1	0	 NOR Equivalent Circuit
A	B	C															
0	0	1															
0	1	0															
1	0	0															
1	1	0															

$$Y = (\bar{A} \bullet B) \oplus C$$



PROGRAMMING — COMPARE INSTRUCTIONS

Use Compare instructions to compare Integer, Real, Time, Date, and String values using an expression or a specific compare instruction.

Instruction	Description
(=) Equal on page 219	Compares the first input to the second input to determine equality. For Integer, Real, Time, Date, and String data types.
(>) Greater Than on page 222	Compares input values to determine whether the first is greater than the second.
(>=) Greater Than or Equal on page 224	Compares input values to determine whether the first is greater than or equal to the second.
(<) Less Than on page 225	Compares input values to determine whether the first is less than the second.
(<=) Less Than or Equal on page 227	Compare input values to determine whether the first is less than or equal to the second.
(<>) Not Equal on page 228	Compares input values to determine whether the first is not equal to the second.

PROGRAMMING — DATA CONVERSIONS

Chapter 12 Data conversion instructions

Use Data conversion instructions to convert the data type of a variable to a different data type.

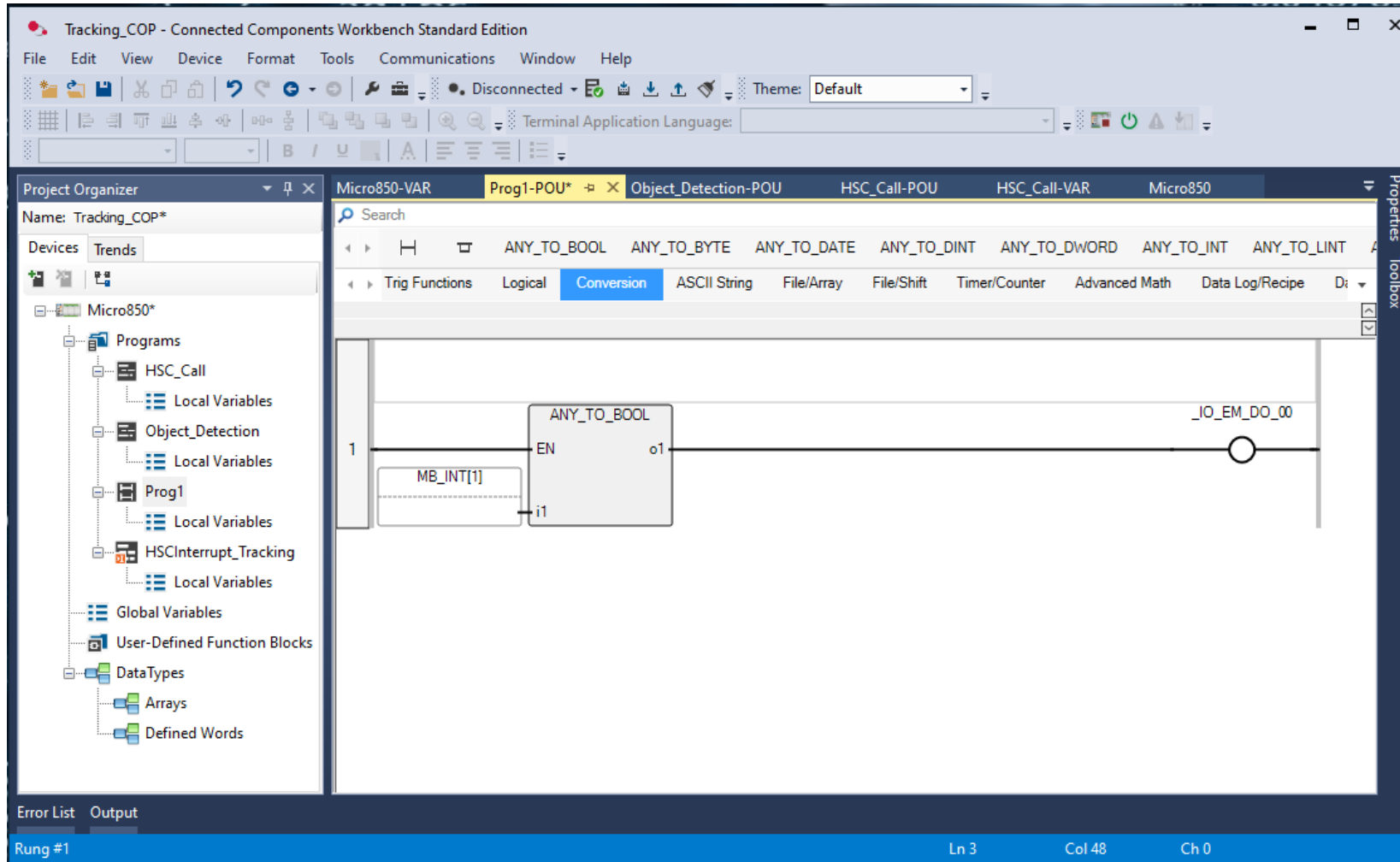
EN	Input	BOOL	Instruction enable. TRUE - execute the conversion to Boolean computation. FALSE - there is no computation. Applies to Ladder Diagram programs.
ii	Input	SINT USINT BYTE INT UINT WORD DINT UDINT DWORD LINT ULINT LWORD REAL LREAL TIME DATE STRING	Any non-Boolean value.
oi	Output	BOOL	Boolean value.

ANY_TO_BOOL Structured Text example

(* ST Equivalence: *)

```
ares := ANY_TO_BOOL(i0);           (* ares is TRUE *)  
tres := ANY_TO_BOOL(t#0s);         (* tres is FALSE *)  
mres := ANY_TO_BOOL('FALSE');      (* mres is FALSE *)
```


PROGRAMMING — DATA CONVERSIONS



PROGRAMMING — COUNTERS

Use Counter instructions to control operations based on the number of events.

Instruction	Description
CTD on page 231	Counts integers from a given value down to 0, 1 by 1.
CTU on page 233	Counts integers from 0 up to a given value, 1 by 1.
CTUD on page 235	Counts integers from 0 up to a given value, 1 by 1, or from a given value down to 0, 1 by 1.

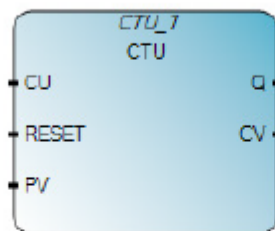
PROGRAMMING — COUNTERS

CTU (count up)

CTU counts (integers) from 0 up to a given value, 1 by 1.

Languages supported: Function Block Diagram, Ladder Diagram, Structured Text.

This instruction applies to the Micro810, Micro820, Micro830, Micro850, Micro870 controllers and Micro800 Simulator.

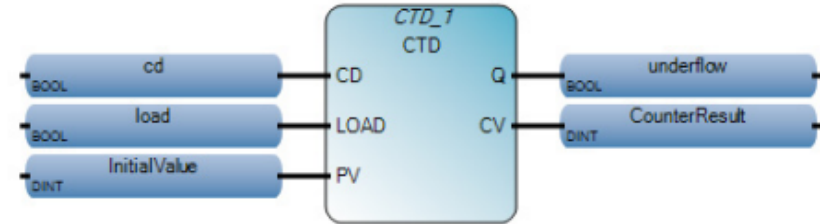


Use this table to help determine the parameter values for this instruction.

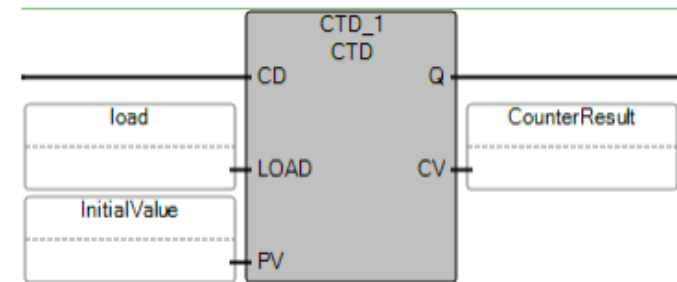
Parameter	Parameter Type	Data Type	Description
CU	Input	BOOL	Counts upward. TRUE - Rising edge detected, count upward in increments of one. FALSE - Falling edge detected, hold the counter value at the same value.
RESET	Input	BOOL	Reset verifies the PV value against the count upward value. TRUE - set the CV value to zero. FALSE - Continue incrementing count upward by one.
PV	Input	DINT	Programmed maximum value of the counter.
Q	Output	BOOL	Indicates whether the count up instruction has resulted in a number greater than or equal to the maximum value of the counter. TRUE - Counter result \geq PV (Overflow condition). FALSE - Counter result $<$ PV
CV	Output	DINT	Current counter result.

PROGRAMMING — COUNTERS

CTD Function Block Diagram example



CTD Ladder Diagram example



CTD Structured Text example

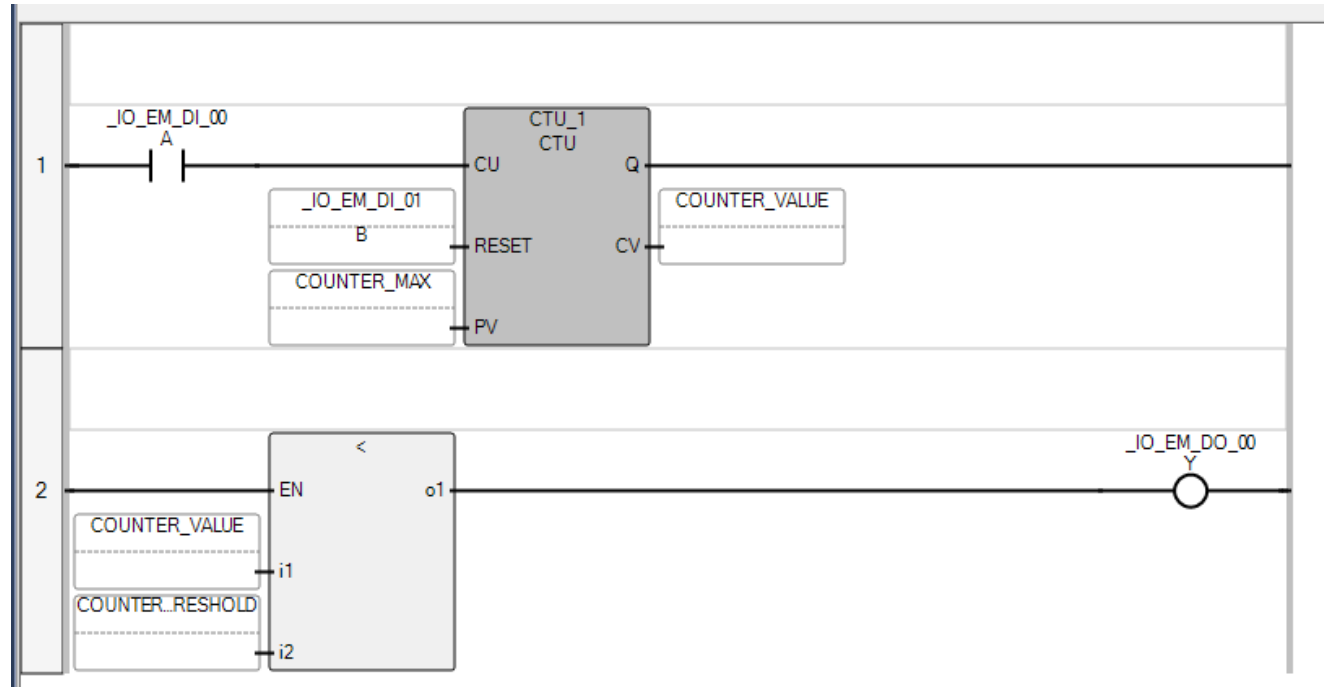
```
CTD_1(  
  void CTD_1(BOOL CD, BOOL LOAD, DINT PV)  
  Type : CTD, Down counter
```

```
1 InitialValue := 10;  
2 CTD_1(cd, load, InitialValue);
```

(*ST Equivalence: CTD1 is an instance of block *)

PROGRAMMING — COUNTERS

	Name	Alias	Data Type	Dimension	Project Value	Initial Value	Comment	String Size
>	COUNTER_MAX		DINT	▼		10		
>	COUNTER_VALUE		DINT	▼				
>	COUNTER_THRESHOLD		DINT	▼		5		
>	CTU_1		CTU	▼		
+	New...		▼					



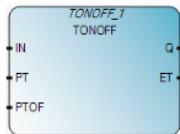
PROGRAMMING — TIMERS

Use Timer instructions to control operations based on time.

Instruction	Description
TOF on page 623	Off-delay timing. Increase an internal timer up to a given value.
TON on page 625	On-delay timing. Increase an internal timer up to a given value.
TONOFF on page 628	Delay turning on an output on a true rung and then delay turning off the output on the false rung.
TP on page 630	Pulse timing. On a rising edge, increases an internal timer up to a given value.
RTO on page 632	Retentive timing. Increases an internal timer when input is active but does not reset the internal timer when input changes to inactive.
DOY on page 634	Turn on an output if the value of the real-time clock is in the range of the Year Time setting.
TDF on page 636	Computes the time difference between TimeA and TimeB.
TOW on page 638	Turns on an output if the value of the real-time clock is in the range of the Time of Week setting.

PROGRAMMING — TIMERS

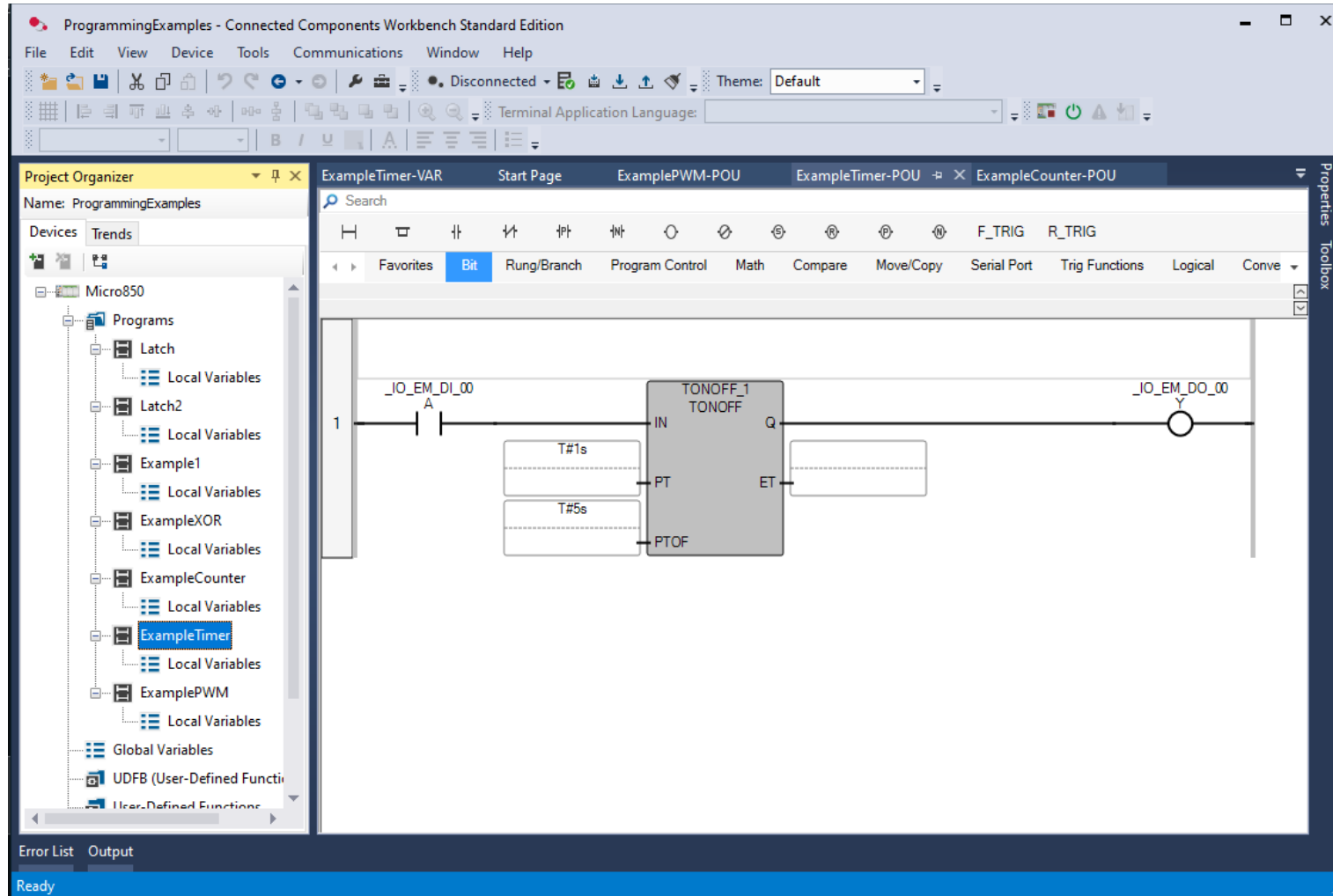
Use Timer instructions to control operations based on time.



Use this table to help determine the parameter values for this instruction.

Parameter	Parameter type	Data type	Description
IN	Input	BOOL	Input control. TRUE - Rising Edge detected (IN turns from 0 to 1): <ul style="list-style-type: none">start the On-delay timer (PT).if Programmed Off-delay time (PTOF) is not elapsed, restart the On-delay (PT) timer. FALSE - Falling Edge detected (IN turns from 1 to 0): <ul style="list-style-type: none">if Programmed On-delay time (PT) is not elapsed, stop PT timer and reset ET.if Programmed On-delay time (PT) is elapsed, the start the Off-delay timer (PTOF).
PT	Input	TIME	The on-delay time setting defined using the Time data type.
PTOF	Input	TIME	The off-delay time setting defined using the Time data type.
Q	Output	BOOL	TRUE - the Programmed On-delay time is elapsed and Programmed Off-delay time is not elapsed.
ET	Output	TIME	Current elapsed time. Possible values range from 0ms to 1193h2m47s294ms. If the Programmed On-delay time is elapsed and the Off-delay timer is not starting, the elapsed time (ET) remains at the on-delay (PT) value. If the Programmed Off-delay time is elapsed and the Off-delay timer is not starting, the elapsed time (ET) remains at the off-delay (PTOF) value until the rising edge occurs again.

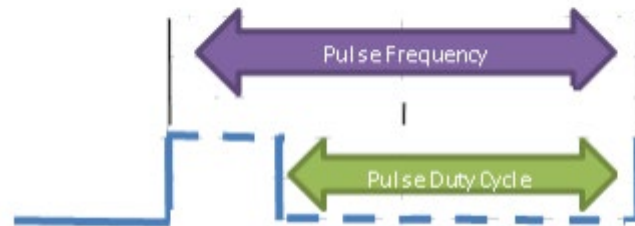
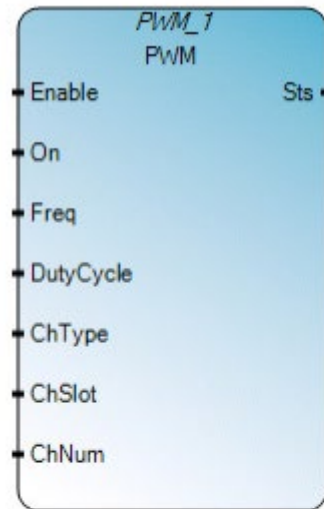
PROGRAMMING — TIMER EXAMPLE



PROGRAMMING — PULSE WIDTH MODULATION

Turns the PWM (Pulse Width Modulation) output for a configured PWM channel ON or OFF. (Micro820 2080-LC20-20QBB)

This instruction applies only to the Micro820 controller.

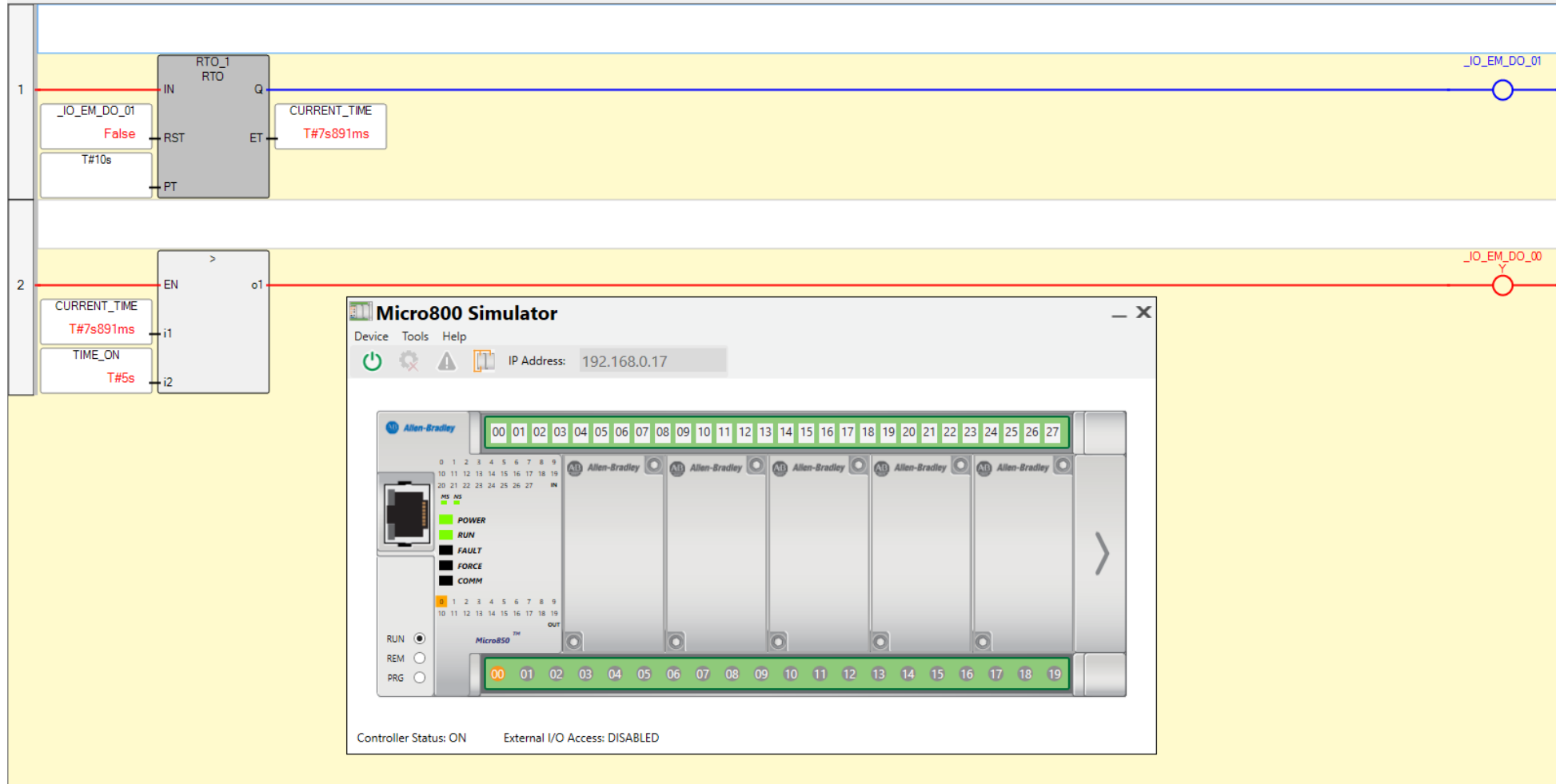


Use this table to help determine the parameter values for this instruction.

PROGRAMMING — PULSE WIDTH MODULATION

Parameter	Parameter type	Data type	Description
Enable	Input	BOOL	Instruction block enable. This level is instruction block triggered. TRUE - Update Sts. PWM is made active or inactive depending on the On input parameter and valid configuration. FALSE - Sts is only updated. PWM state (active or inactive) is not affected.
On	Input	BOOL	Turns the PWM output ON/Active or OFF/Inactive. TRUE - PWM output is active or continues to be active with latest valid configuration. Output LED is ON when PWM is active, even if duty cycle is set to 0%. FALSE - PWM output is inactive if configuration is also valid.
Freq	Input	UDINT	Pulse Frequency. • 1 - 100000 Hz
DutyCycle	Input	UINT	Pulse Duty Cycle. • 0 - 1000 (0% - 100%)
ChType	Input	UINT	Channel Type • 0 - Embedded • 1 - Plugin • 2 - Expansion
ChSlot	Input	UINT	Channel Slot • 0 - Embedded
ChNum	Input	UINT	Channel Number • 0 - PWM CHO
ENO	Output	BOOL	Enable output. Applies only to Ladder Diagram programs.

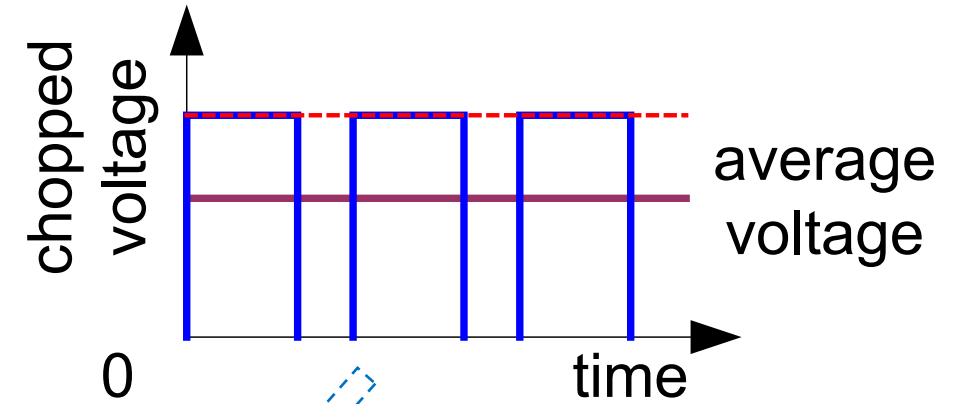
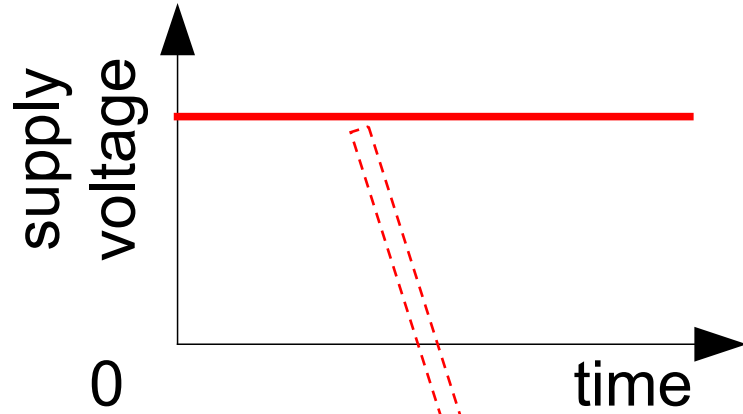
PROGRAMMING — TIMERS/PWM



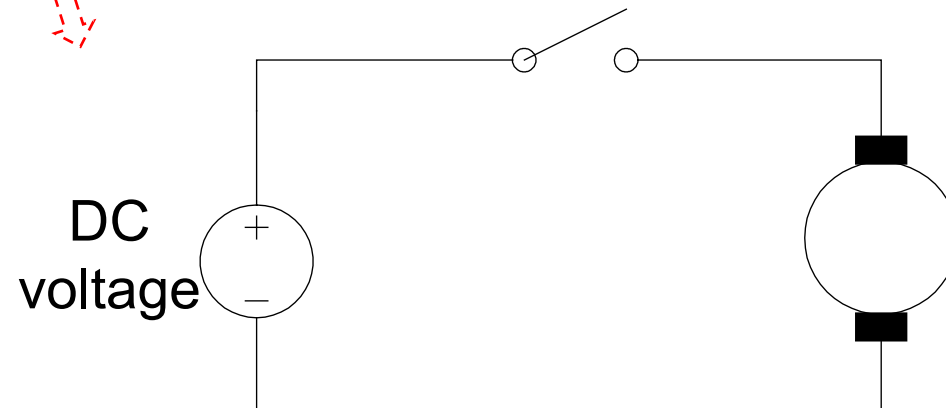


DC MOTOR SPEED CONTROL

CONTROL OF D.C. MOTORS

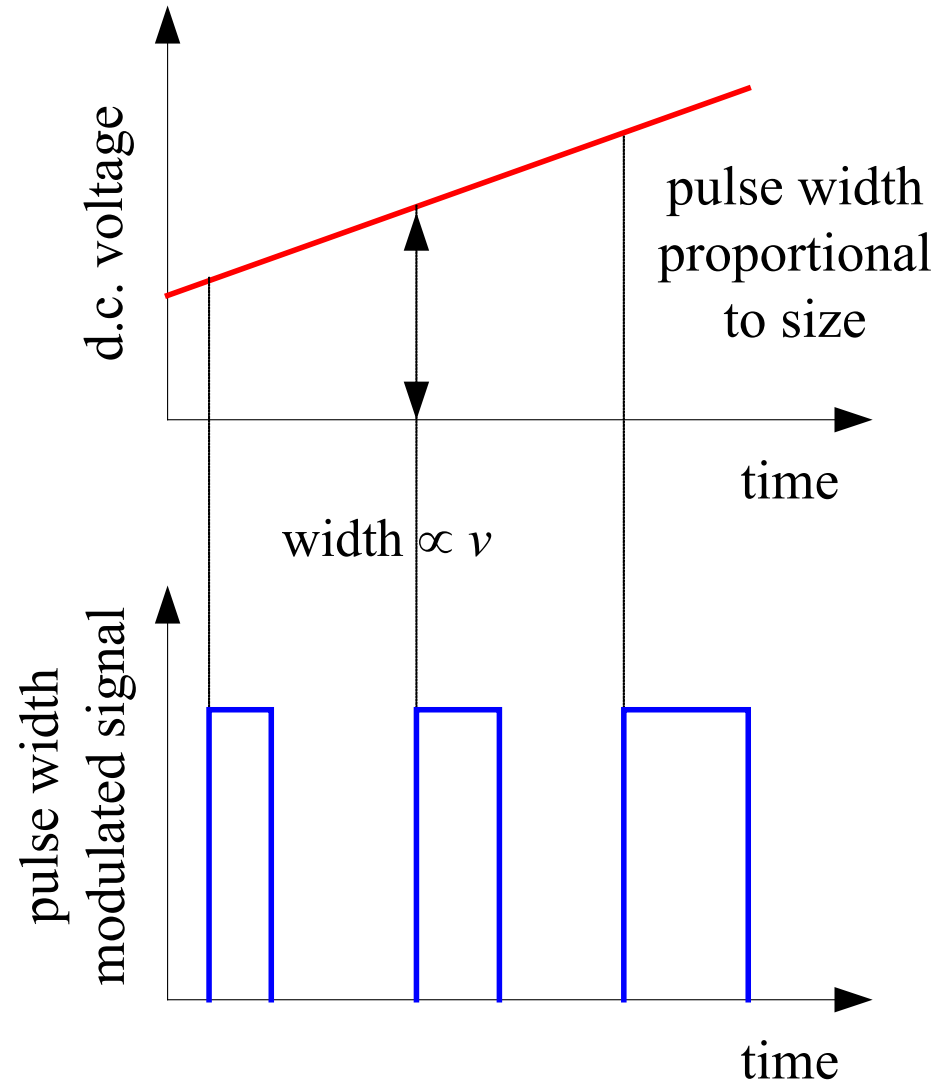


electronically controlled
high frequency switch
to chop the d.c. voltage



$$\bar{v}(t) \cong \frac{1}{t - t_0} \int_{t_0}^t v(t) dt$$

PULSE WIDTH MODULATION (PWM)



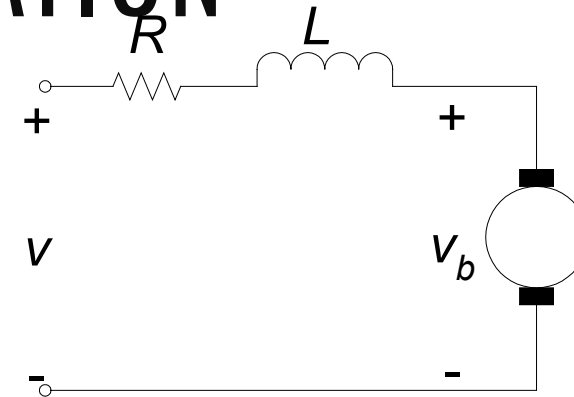
DC MOTOR STEADY-STATE OPERATION

At steady-state: $di/dt = 0$ and $d\omega/dt = 0$

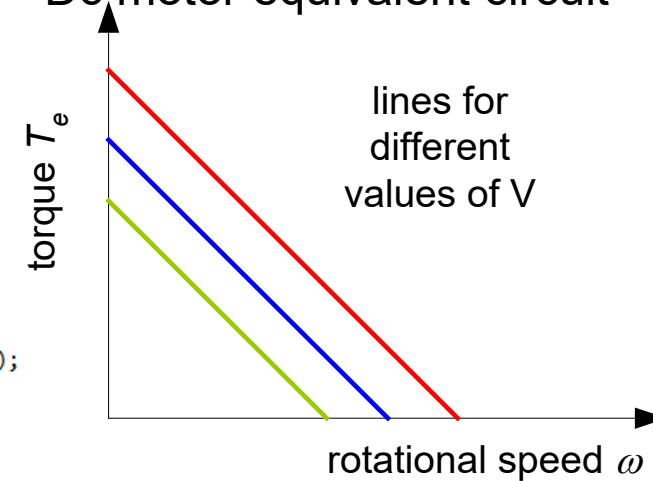
$$\Rightarrow i_a = \frac{v_a - v_b}{R_a} = \frac{v_a - K_b \omega}{R_a}$$

$$T_e = K_e i_a = K_e \frac{(v_a - K_b \omega)}{R_a}$$

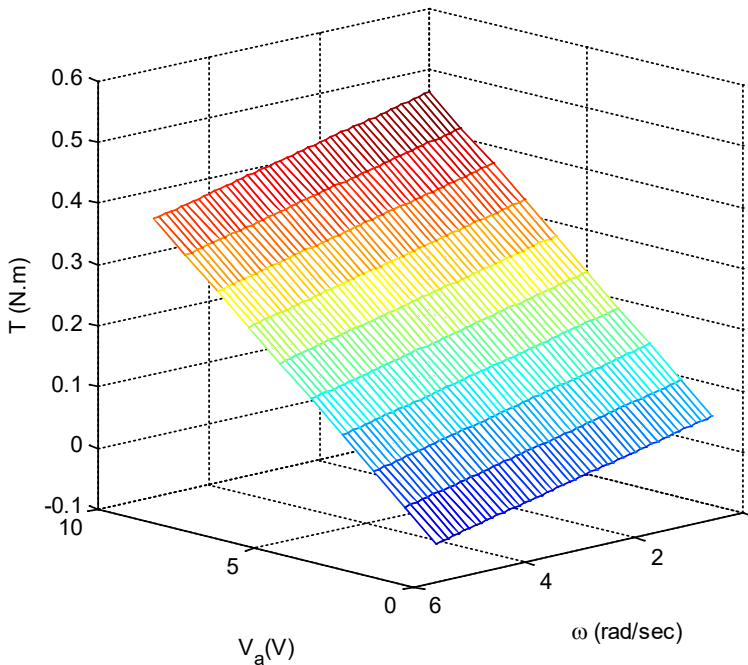
```
counter1 = 1;
counter2 = 1;
for V = 3:0.05:9
    % for V = 3
    for spd = 0.1:0.1:6
        T(counter2,counter1) = Ke / R * (V - Kb * spd);
        counter2 = counter2 + 1;
    end
    counter1 = counter1 + 1;
    counter2 = 1;
end
```



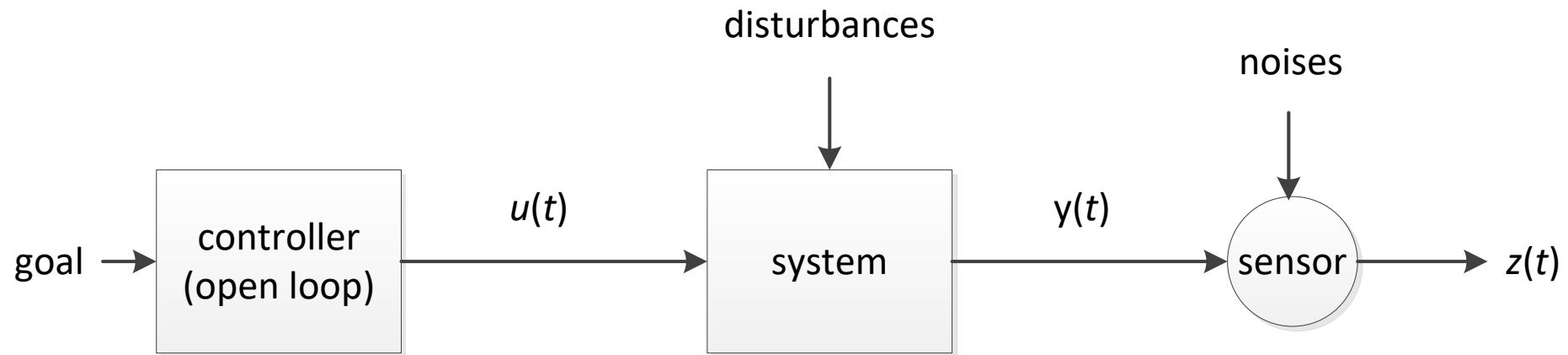
Dc motor equivalent circuit



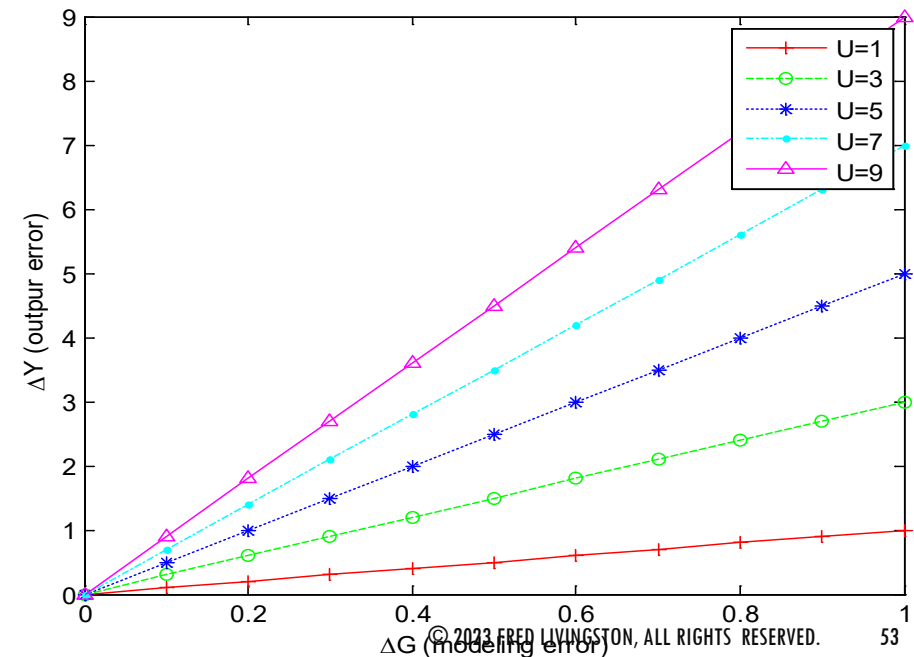
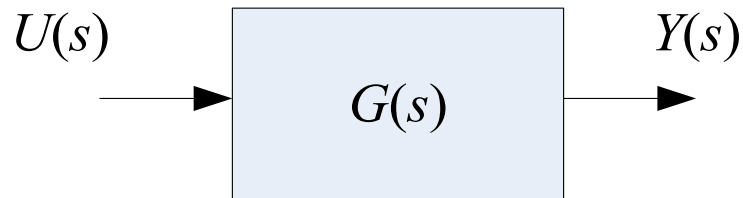
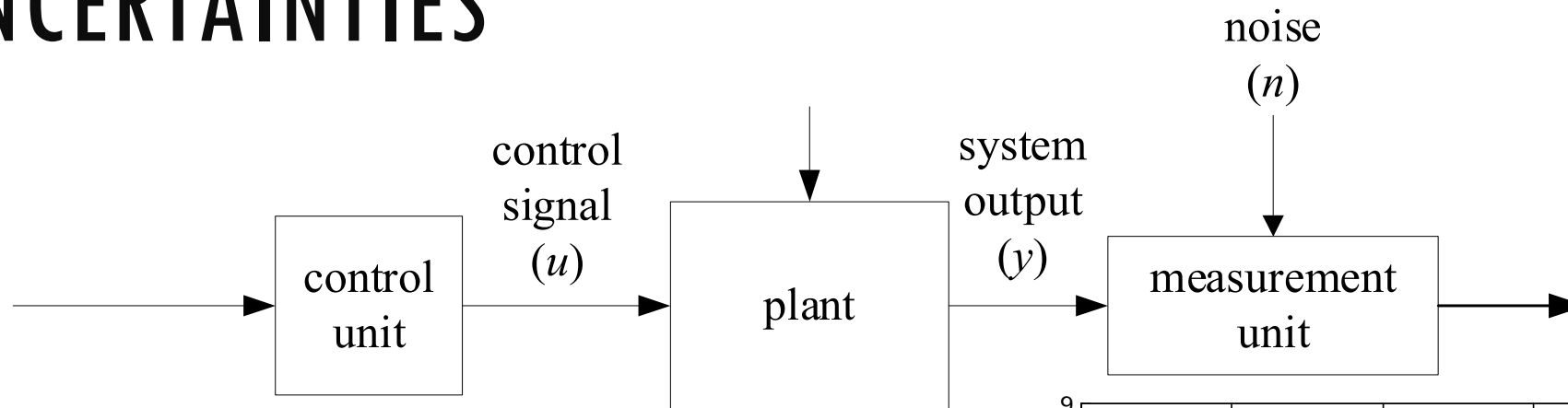
torque-speed characteristic with different input voltage



OPEN-LOOP CONTROL



OPEN-LOOP CONTROL — SENSITIVE TO UNCERTAINTIES

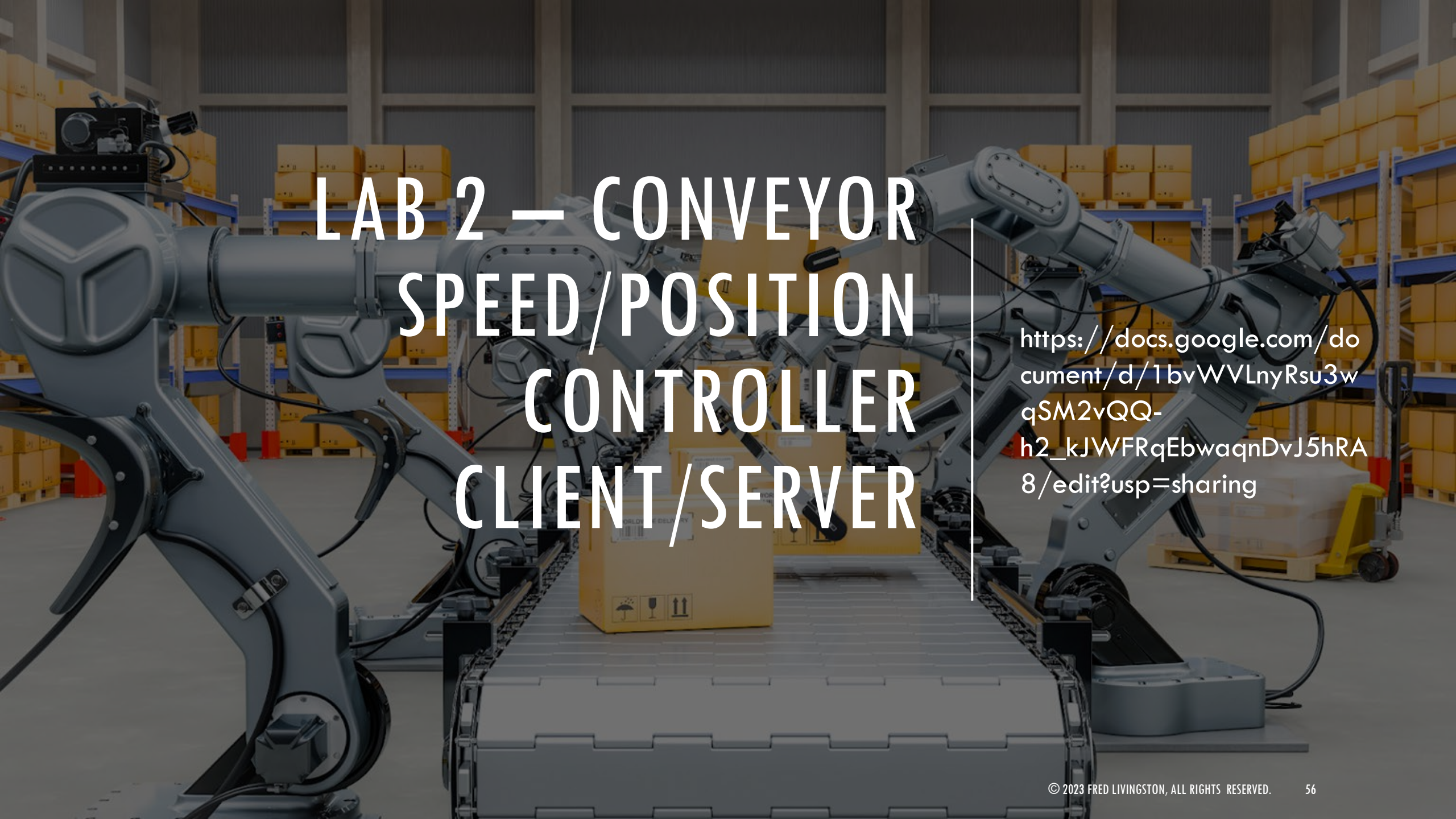




HW2



LABORATORY 2

The background image shows a warehouse environment with two large, grey industrial robotic arms positioned on either side of a conveyor belt. The conveyor belt is made of grey plastic rollers and has a yellow cardboard box in the center. The warehouse has high ceilings and shelves in the background filled with more yellow boxes. The text is overlaid on the center of the image.

LAB 2 — CONVEYOR SPEED/POSITION CONTROLLER CLIENT/SERVER

https://docs.google.com/document/d/1bvWVLnyRsu3wqSM2vQQ-h2_kJWFRqEbwaqnDvJ5hRA8/edit?usp=sharing

Conceptual Design [15 points]

- Function Block Diagram - Server (what are the inputs, outputs, main task) (5 pts)
- Function Block Diagram - Client (5 pts)
- Message Diagram (5 pts)

Design Implementation [55 points]

- Using the Connected Component WorkBench, implement an algorithm using the programming language of your choice (Ladder-Logic, Function Block Diagram, Structure Text) to perform the desired task for the server. (Please submit this code) (35 pts)
- Using MATLAB, Simulink, or python to perform the desired task of the client. (Please submit this code) (20 pts)

Automation Demonstration [30 points]

Record an implementation demonstration with a narrative description of the algorithm.

- The client can enable and disable the conveyor system. (10 pts)
- The client can control the speed of the conveyor system (slow, medium, fast) (10 pts)
- The client can control the direction of the conveyor system. (10 pts)



END OF LECTURE