

Operating Systems WS 2014/2015

Prof. Dr. Neeraj Suri



DEEDS (Dependable Systems & SW Group)

www.deeds.informatik.tu-darmstadt.de



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Contact Info

- Course homepage:
<http://www.deeds.informatik.tu-darmstadt.de/teaching/courses/ws20142015/operating-systems/>
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Teaching Event	Reason	Email Address
OS Course	Generic Questions	teaching@deeds.informatik.tu-darmstadt.de
	Lab Questions	os-lab@deeds.informatik.tu-darmstadt.de
Seminars	Generic Seminar Questions	seminars@deeds.informatik.tu-darmstadt.de

You've received an email from us and need more clarification?
Push "reply all"!

Course Contents

- Classical OS topics
 - Processes, Threads, Memory Management, Scheduling, ...
 - You already know that from GdI3/ICS3 (though may need a little recap? 😊)
- Lecture
 - Compact review of classical topics
 - After that more advanced (& interesting) stuff!
- Exercises
 - In-depth review of classical topics
 - Critical discussions
- Labs
 - Hands-on experience

Course Structure

- Credit points:
 - SWS: 5 (2+3)
 - CPs: 8
- Schedule:
 - Lecture (Wed, 11.40-13.20, S2|02 C205)
 - Exercise (Thu, 11.40-13.20, S2|02 C110)
 - First exercise: Oct 23rd 2014 → no exercise tomorrow!
- Exams
 - Mid-Term exam
 - Final exam
- Course attendee limit 80 students (via lottery)

Relevant Literature + Lecture Foils

- *Modern Operating Systems*, A. Tanenbaum, Prentice Hall
- *Operating System Concepts*, Silberschatz et al., John Wiley and Sons
- Both books are available (in limited numbers!) from the **ULB** library
 - <http://www.ulb.tu-darmstadt.de/ulb>
 - Bldg. S1|20, computer science section is on 4th floor
- More reading recommendations (books, papers) will be posted online
- Slides will be made available via TUCaN
 - We will try to upload the foils shortly before the lecture
 - Login with your TU ID and assign to the Operating Systems course
 - **Let us instantly know if you have trouble accessing the material!**

Labs

- Lab assignments are optional, **but** you gain bonus points!
- Topics:
 1. Process Management & Linux IPC
 - Fork & wait
 - Pipes, message queues, shared memory
 2. Linux Kernel Modules
 - Introduction to kernel modules
 - /proc FS and /proc/clock device driver
 - FIFO Device Driver
 3. Linux Kernel Modules
 - Producer & Consumer
 - Semaphores, Mutual exclusion
 - Work queues
- Attestation takes place on Nov 21st, Dec 12th and Jan 16th
- Also see the course website and lab instructions for further details!

Bonus points

- Exams ONLY from lecture foils AND material covered in class!!!
- Bonus points (to improve final grade): From (a) Mid-term exam, (b) Labs and (c) Exercises - apply if you pass the final exam successfully! 😊
- Total 100 BP:
 - ▶ Mid-term exam - 30 BP
 - ▶ Labs - 45 BP
 - ▶ Exercises - 25 BP
- Increase:
 - ▶ 00 - 59 BP -> +0.0 points
 - ▶ 60 - 100 BP -> +0.3 points

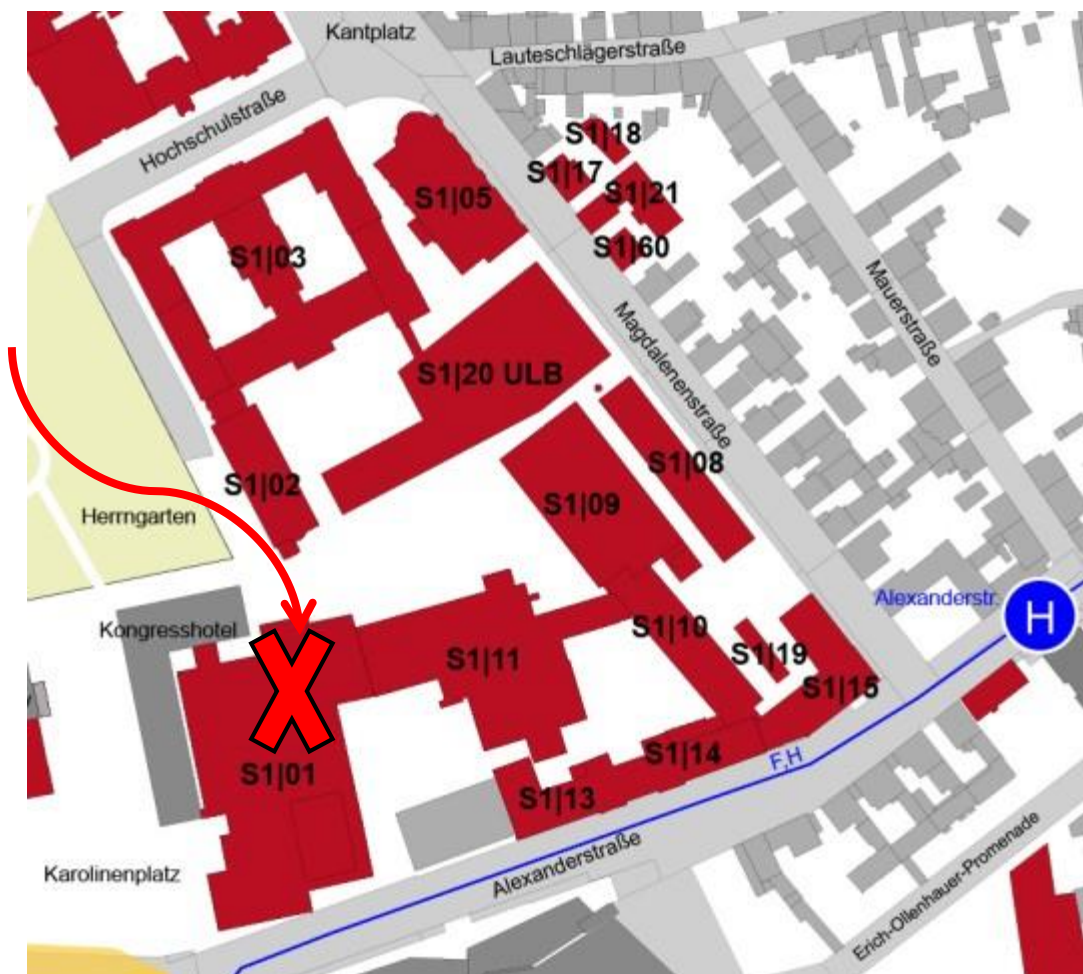
Optional, yet, we
strongly recommend it!

Attend both, lecture &
exercises consequently
in order to prepare for
the exam! (and improve
the final grade w/BP)

Prepare for the
exercises & discuss!

Exams

- Mid-Term exam
 - ▶ **Wed Dec 10th**, in this lecture hall (and time slot)
 - ▶ Be there 10 minutes early!
 - ▶ Earn bonus points for the final exam
 - ▶ No registration needed
- ❖ Final exam
 - ▶ **Wed Feb 25th, 13:00 - 15:00, S101/A1**
 - ▶ Be there 10 minutes early!
 - ▶ Bonus points are only valid for this exam and not for subsequent ones!
 - ▶ **Register in time on TUCaN!**



Related seminars and projects

- **Related seminars:**

- **Building and Breaking Complex Software Systems:**

- <http://www.deeds.informatik.tu-darmstadt.de/teaching/courses/ws20142015/building-and-breaking-os/>

- **Implementing Secure & Reliable Software:**

- <http://www.deeds.informatik.tu-darmstadt.de/teaching/courses/ws20142015/implementing-secure-reliable-software/>

- **Security and the Cloud - the Issues and Metrics:**

- <http://www.deeds.informatik.tu-darmstadt.de/teaching/courses/ws20142015/security-and-the-cloud-the-issues-and-metrics/>

A yellow starburst badge with the word "NEW" in white capital letters.

- Smart Grid Informatics & Trustworthiness:**

- <http://www.deeds.informatik.tu-darmstadt.de/teaching/courses/ws20142015/smart-grid-informatics-and-trustworthiness/>

- **Related HiWi / MSc/ BSc/ Diploma projects examples:**

- *"Which Operating System is the best?"*

- *"Workload Impacts on System Robustness"*

- *"Malicious behavior in P2P systems: Detection & Mitigation "*

- *"Security Level-based scheduling for IaaS Clouds"*

- *"Benchmarking Virtual Machines"*

- More MS/BS: <http://www.deeds.informatik.tu-darmstadt.de/deeds/teaching/bsms-theses/>

- More HiWi: <http://www.deeds.informatik.tu-darmstadt.de/jobs/>

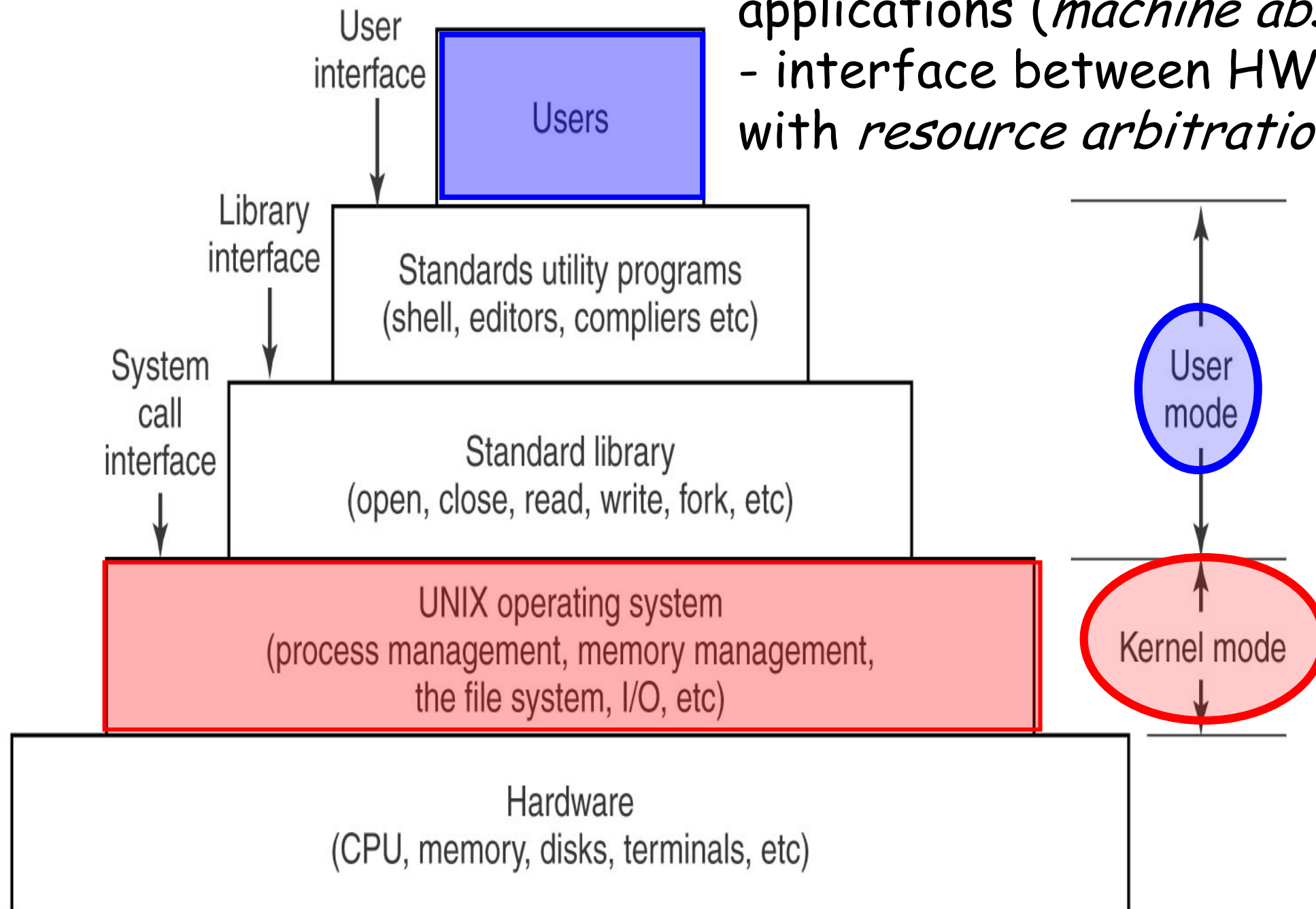
OS History

- Initially there was no OS (just a single program)
- Now:
 - distributed, networked, virtual machines, multi-user, multi-core, smart cards ...
 - running everywhere (on mobile phones, tablets, iPods, mainframes, Google, etc.)
 - commercial-off-the-shelf (COTS) products

OS Definition

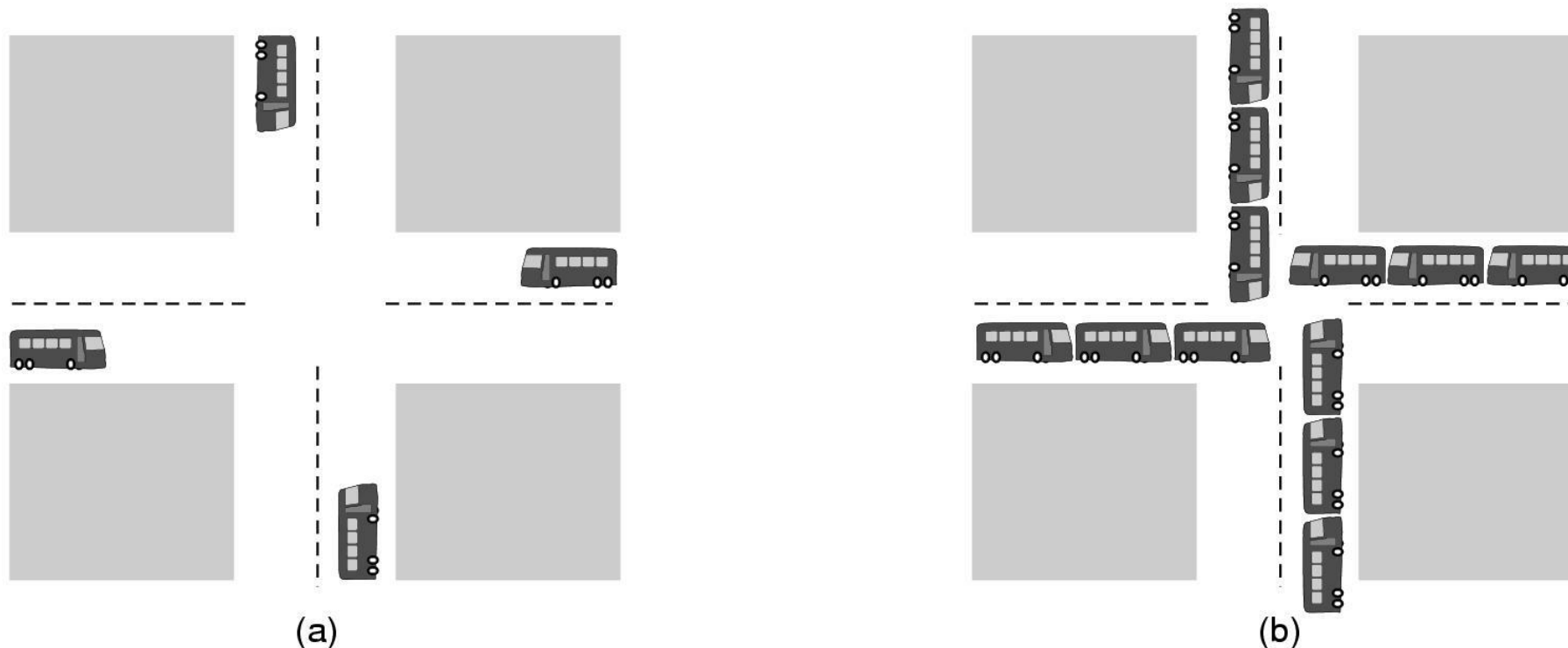
OS: program (or set of programs) providing

- execution environment for user applications (*machine abstraction*)
- interface between HW resources and user with *resource arbitration/management*



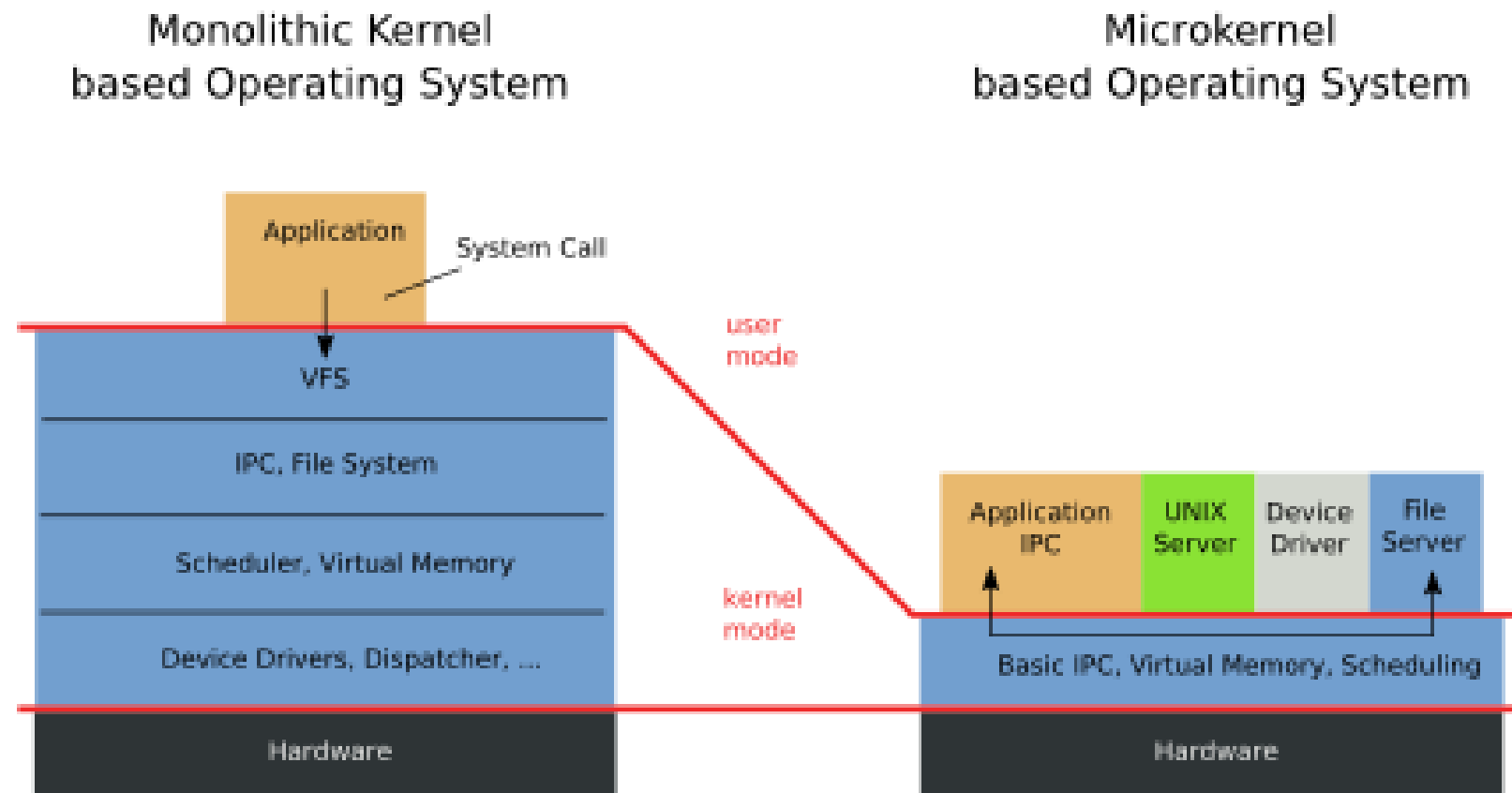
Operating System Functionality

- OS is a **resource allocator**
 - Manages all resources (HW, applications, etc)
 - Decides between conflicting requests for **efficient and fair** resource use
 - Each program gets its **time** with the computing resource
 - Each program gets its **space** with the computing resource
- OS is a **control program**
 - Controls execution of programs to prevent errors and improper use of the resources (HW and programs) - **ordering, sequencing, ...**



OS Structures?

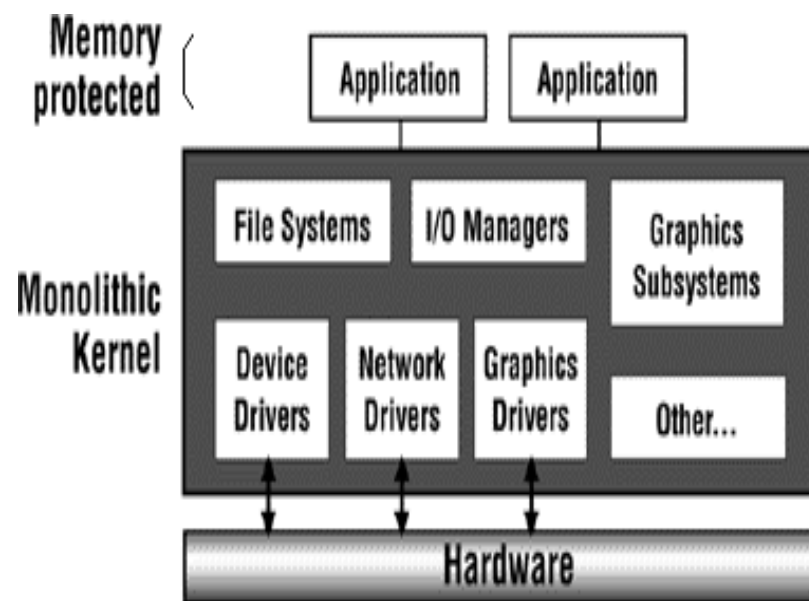
- **Monolithic**: all user/kernel functions inside a single kernel
(pro: all OS procedures can call on each other, visible to all.
con: all procedures need to be compiled and linked to each other - static!)



- **Client-Server/Microkernel** based: non-basic services float as servers with a basic kernel for primitive functions: IPC based!
- **Virtual machines?**

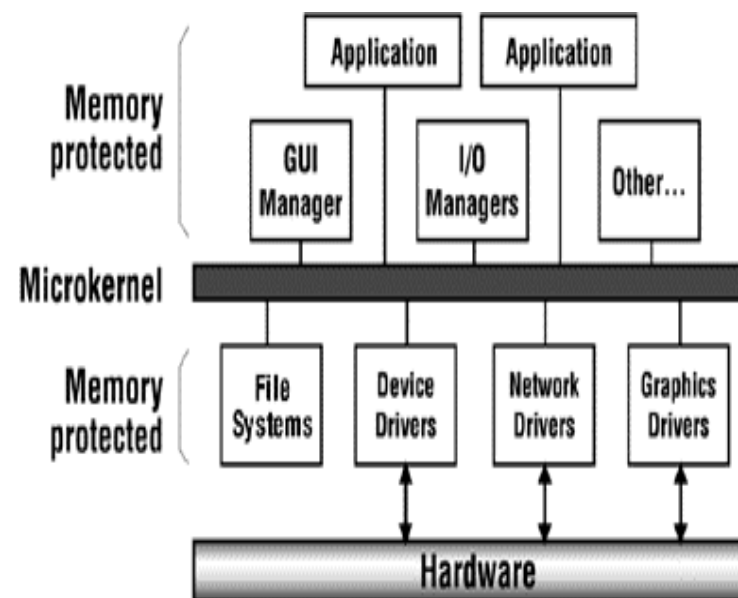
Kernel Structures & Examples

Monolithic kernel structure



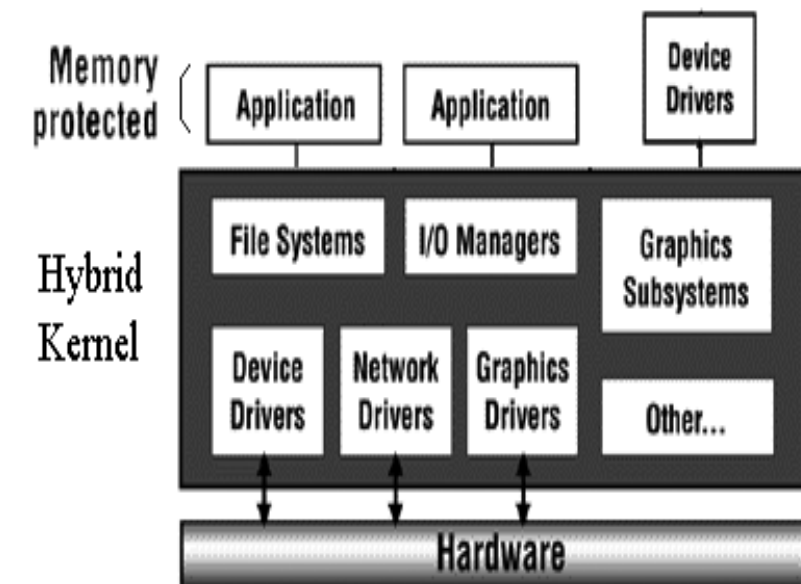
- Windows 9x Kernels
- Solaris
- Unix BSD

Microkernel structure



- Symbian
- L4
- Minix
- GNU Mach/Hurd

Hybridkernel structure



- Windows NT
- Linux
- MacOS X

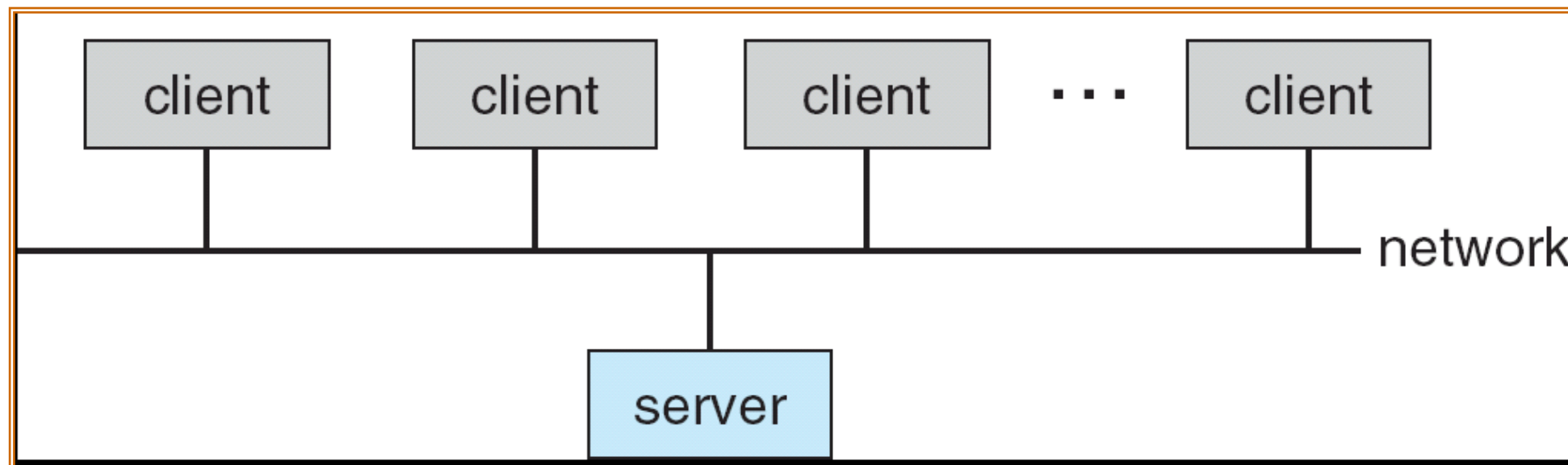
- OS with monolithic kernel and hybridkernel structures are widely-used.

Client-Server Computing Environments

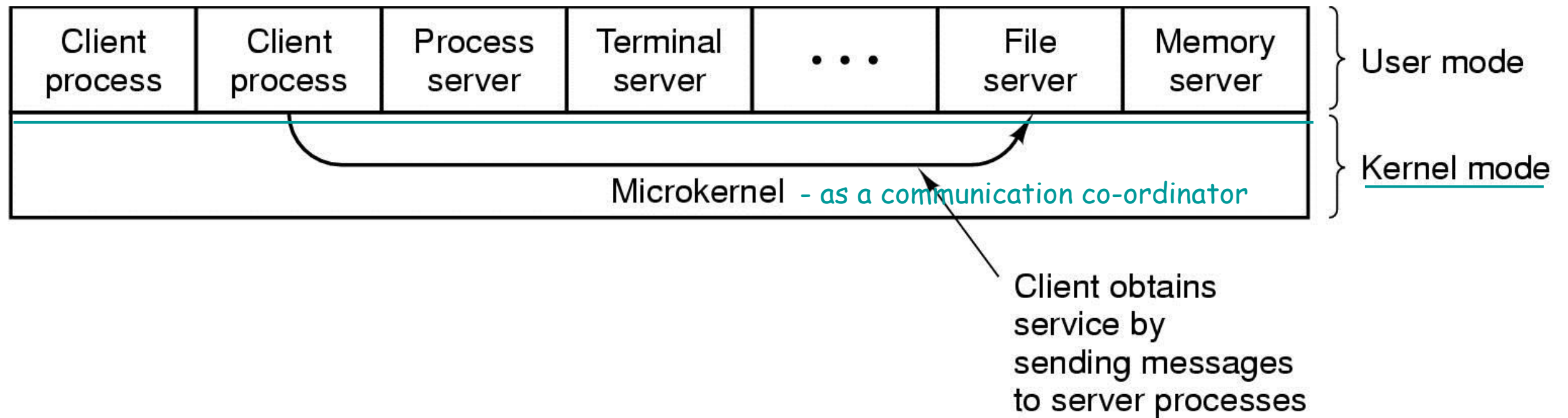
Split by "functionality" into Providers (Servers) & Consumers (Clients):

Servers respond to requests generated by **clients**

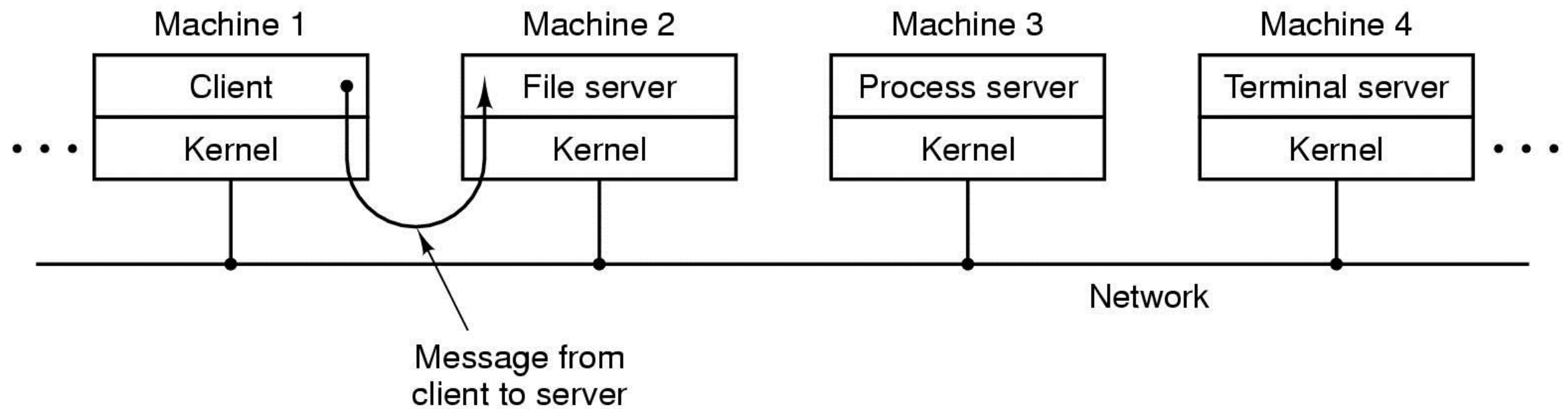
- ▶ **Compute-server** provides an interface to client to request services (i.e. database)
- ▶ **File-server** provides interface for clients to store and retrieve files
- ▶ ...



Client-Server Model 1: The Flat Model

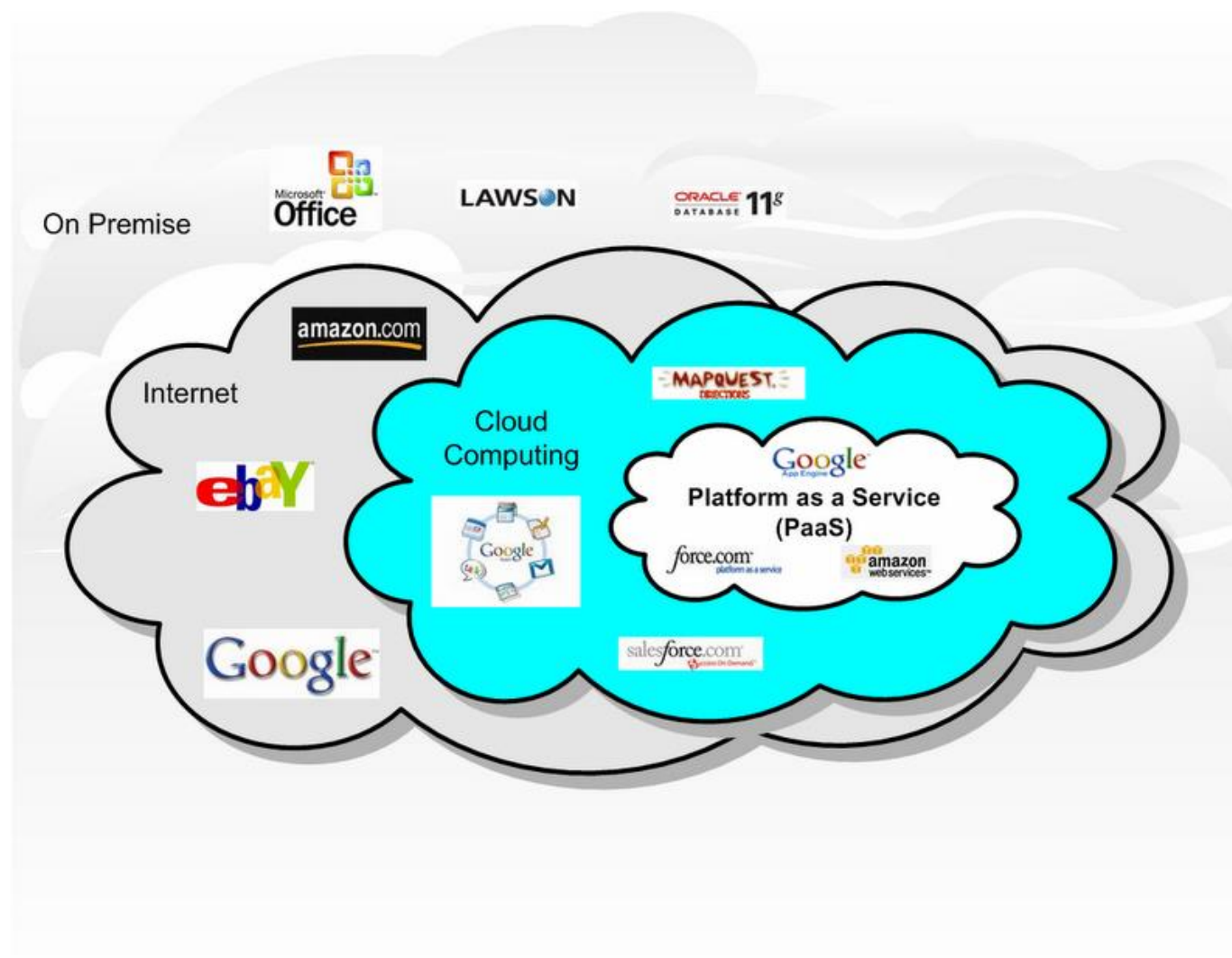


Client-Server Model 2: Distributed Model



Distributed/Networked OS's?

- Flexible: resources/functionality can be added
- Sharing of data, messages, devices
- Cheaper? price/performance
- Faster?
- Secure, networked, load balancing?



Course Outline

- Processes and Threads
- Memory Management and I/O
- Deadlocks/Distributed Concurrency Management
- Resource Allocation/Scheduling
- File Systems
- OS Architectures and Implementation Issues
- Multicore Utilization
- Mobile, Embedded, and Real-Time Operating Systems
- Distributed/Networked OS: Models, RPC, IPC...

Process Management

- Process is a program in execution. Program is a *passive entity (code)*, process is an *active entity (executable)*.
- Process needs resources to accomplish its task
 - CPU, memory, I/O, files
 - Initialization data
- Process termination requires reclaim of any reusable resources
 - Process executes instructions sequentially, one at a time, until completion
 - Single-threaded process has one **program counter** specifying location of next instruction to execute
 - Multi-threaded process has one program counter **per** thread
- Typically, (modern) systems have many processes, some user, some operating system running concurrently on one or more CPUs
 - Concurrency by multiplexing the CPUs among the processes / threads

Process Management Activities

OS responsible for process management:

- ▶ **Creating** and **deleting** both user and system processes
- ▶ **Suspending** and resuming processes
- ▶ Providing mechanisms for process **synchronization**
- ▶ Providing mechanisms for process **communication**
- ▶ Providing mechanisms for **deadlock handling**

Memory Management

- Memory contains
 - All data before and after processing
 - All instructions and their order to execute
- Memory management determines what is in memory in order to
 - Optimize **CPU utilization** and computer **response to users**
- Memory management activities
 - Keeping track of which parts of memory are currently being used and by whom
 - Deciding which processes (or parts thereof) and data to move into and out of memory
 - Allocating and deallocating memory space as needed

I/O Subsystem

- OS hides operations of hardware devices from the user; application to HW interfaces
- I/O subsystem is responsible for
 - **Memory management** of I/O including buffering (storing data temporarily while it is being transferred)
 - **Caching** (storing parts of data in faster storage for performance)
 - **Spooling** (the overlapping of output of one job with input of other jobs)
 - **Drivers** for specific hardware devices

Storage Management - File Systems/Mass Storage

- OS provides uniform, logical view of information storage
 - Abstracts physical properties to logical storage unit - **file**
- File-System management
 - Files usually organized into **directories**
 - Access control to determine who can access what & when (RW!)
- OS activities include
 - **Creating** and **deleting** files and directories
 - Primitives to **manipulate** files and dirs
 - **Mapping** files onto alternate storage
 - **Backup** files onto stable (non-volatile) storage media
- Speed of OS operations hinges on disk subsystem and its algorithms
 - Free-space management
 - Storage allocation
 - Disk scheduling

Course Attendee Limit

- Course attendee limit 80 students
 - Enforced by department via lottery
- Line up in 1 of the queues
 - Ordered by Last Name: A-F / G-L / M-R / S-Z
 - Written OS1 exam before? (if so when)
 - Signature
- Results will be published by the department via TUCaN
 - Students who did not attend today's lecture will be unsubscribed
 - Students who are not in the 80 student pool will be unsubscribed