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#seiipTUD

# Agenda

- Introduction
- Dependency Injection
- Aspect Oriented Programming
- Object-relational mapping



#### What is a "Technology Stack"

- No scientific defintion
- Depends on who you ask
  - Deployment-Artifact internal view
  - Deployment-Artifact external view

The definition we will use:



All the software you use to build, deploy and run your application



#### Perspective of a Developer

# Application Stack

- Application Framework
- Libraries
- Web server
- Database + ORM
- Runtime Environment

#### Tool Stack

- Source Code Management
- Testing
- Defect Tracking
- Build Tools
- Integration Tools



## Perspective of an Operator

#### Management Stack

- Provisioning
- Configuration Management
- Load Management

#### **Analysis Stack**

- Log aggregation
- Monitoring
  - Uptime Monitoring
  - End-user Monitoring
  - System Monitoring
  - Application Monitoring
- Threat Analysis

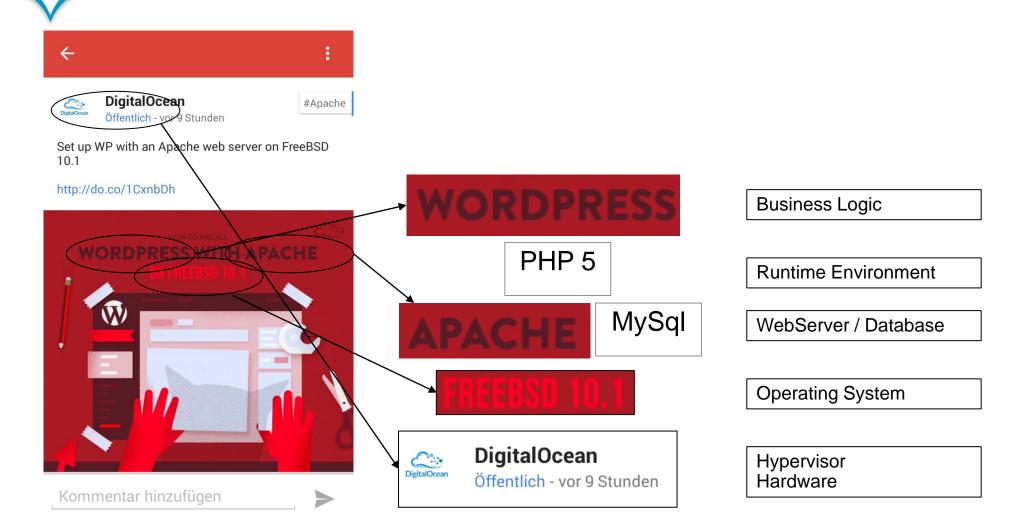


#### Characteristics of a Technology Stack

Libraries higher More specialized Frameworks Runtime Environment Web Server / Mail Server **Application Container Operating System** lower Closer to hardware Hypervisor Stack



#### Example





## Choosing the right Technology Stack

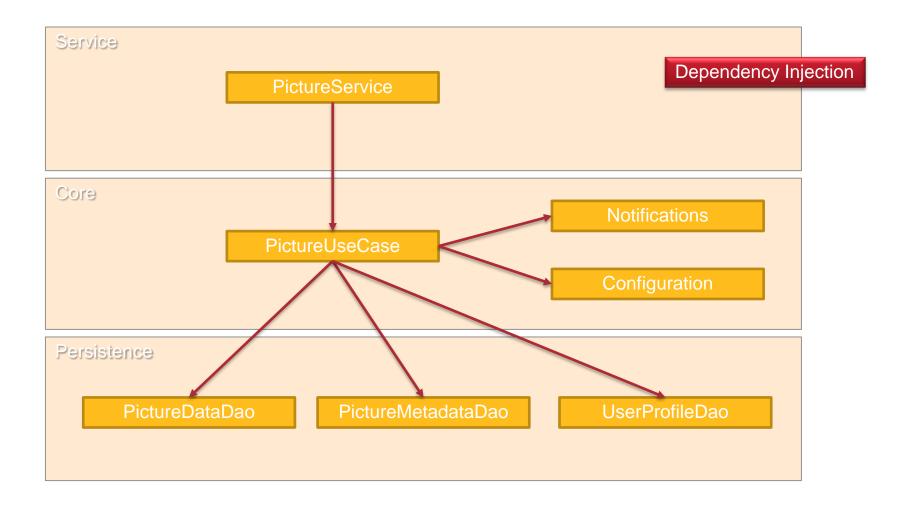
- Productivity
- Know How / Maintainability
- Scalability
- Active Support / Community
- Licensing



#### Integrating your app

- Let the framework handle the infrastructure
- Integration is enabled by
  - -dependency injection
  - -modular design
- The Hollywood Principle
- Inversion of Control
- Avoid the new keyword







#### **PictureService**

```
public class PictureService {
    private UploadPictureUseCase uploadPictureUseCase;

public void processRequest(HttpRequest request, HttpResponse response) {
        UploadedPictureData uploadedPictureData = extractPictureFromRequest(request);
        PictureIdentifier id = uploadPictureUseCase.uploadPicture(uploadedPictureData);
        // write id to response ...
    }
}
```

How can we get the UseCase Component into the Service?



1. Instantiate dependencies in the component

```
public PictureService() {
    this.uploadPictureUseCase = new UploadPictureUseCaseImpl();
}
```

- •You cannot swap implementations -> no tests
- •Changes potentially propagate through your whole codebase



2. Wire dependencies programmatically

```
public static void main(String[] args) {

    PictureService pictureService = new PictureService(uploadPictureUseCase);
    //run the picture service
}
```

- •You have to manually maintain the order of dependencies
- •You have to repeat the wiring of your components for your tests
- Does not scale



3. Factory Pattern

```
public PictureService() {
    this.uploadPictureUseCase = Factory.getUploadPictureUseCase();
}
```

- •Instantiation of Components is centralized -> swapping Implementations is possible
- •Classes are coupled to the Factory -> not reusable



4. Dependency Injection Framework (Spring as example) Setter Injection:

```
public class PictureService {
    private UploadPictureUseCase uploadPictureUseCase;

public void setUploadPictureUseCase(UploadPictureUseCase uploadPictureUseCase) {
    this.uploadPictureUseCase = uploadPictureUseCase;
  }
}
```

**Spring Configuration:** 



4. Dependency Injection Framework (Spring as example) Constructor Injection:

```
public class PictureService {
    private UploadPictureUseCase uploadPictureUseCase;

public PictureService(UploadPictureUseCase uploadPictureUseCase) {
        this.uploadPictureUseCase = uploadPictureUseCase;
    }
}
```

**Spring Configuration:** 

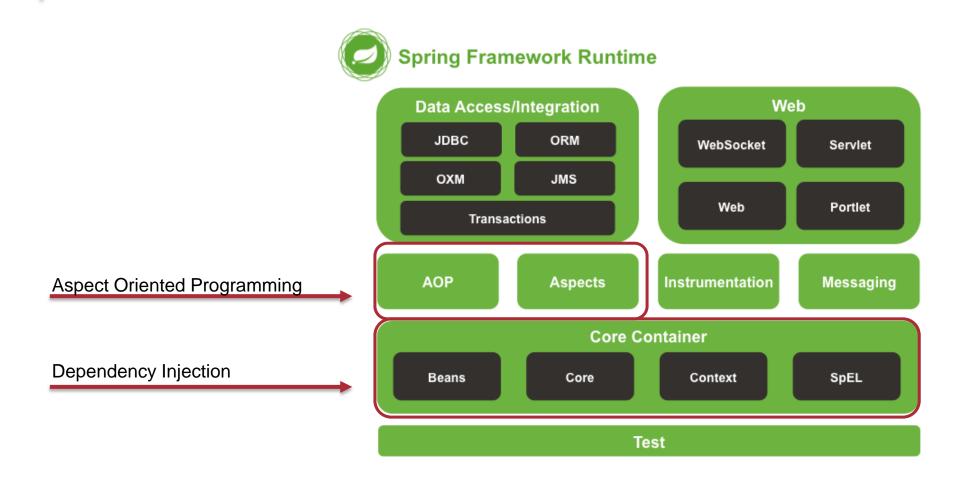


#### **Dependency Injection**

- No dependencies to the framework (or the factory)
- Non-invasive (classes do not know about the DI framework)
- Components are reusable
- Implementations can be swapped for test stubs
- Dependency description is centralized in the configuration file



#### But wait,... there is more





## **Aspect Oriented Programming**

#### What

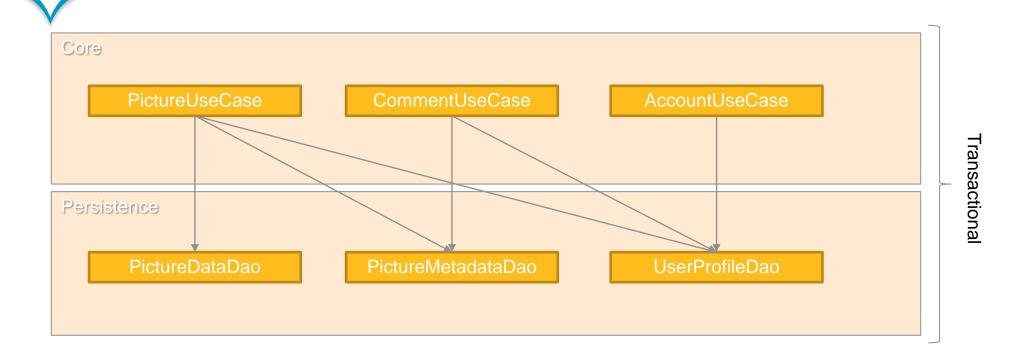
- Addresses Cross-Cutting-Concerns in OOP
- Encourages the Single Responsibility Principle

#### How

- Intercepting method calls and
  - Manipulate behavior
  - Inject new behavior
  - Suppress behavior



#### Example



#### **Pure Object Oriented Programming:**

Each UseCase will have to:

- 1. Open a transaction
- 2. Perform business logic
- 3. Rollback / commit the transaction

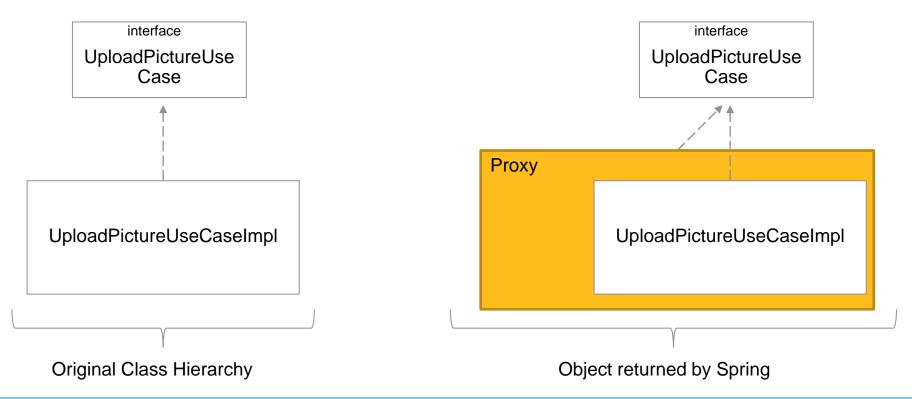


•UseCase Components implement multiple concerns



# Aspect Oriented Programming with Spring

- •By using Dependency Injection we have put Spring in control of creating our objects
- •This can be leveraged to achieve AOP
- •Instead of the real implementation Spring returns a proxy
  - •This proxy delegates to the real implementation
  - •And intercepts certain method calls and adds extra functionality





#### Writing your own Interceptor

1. Implement the MethodInterceptor Interface

```
public Object invoke(final MethodInvocation invocation) throws Throwable {
        TransactionInfo txInfo = createTransactionIfNecessary();
                                                                               1. Create Transaction
        Object retVal = null;
        trv {
                                                                          2. Proceed with the original
             retVal = invocation.proceed();
                                                                          method call
        catch (Throwable ex) {
                                                                            3. Rollback if something
             rollbackTransactionAfterThrowing(txInfo, ex);
                                                                            Went wrong
             throw ex;
                                                                          4. Commit transaction
        commitTransactionAfterReturning(txInfo);
                                                                          And return the return-value
        return retVal;
                                                                          Of the original method call
```



#### Writing your own Interceptor

2. Tell Spring when to use the interceptor

Pointcut: Set of Join Points

Join Point: A point in the control flow of a program

Advice: A description of how to modify the control flow

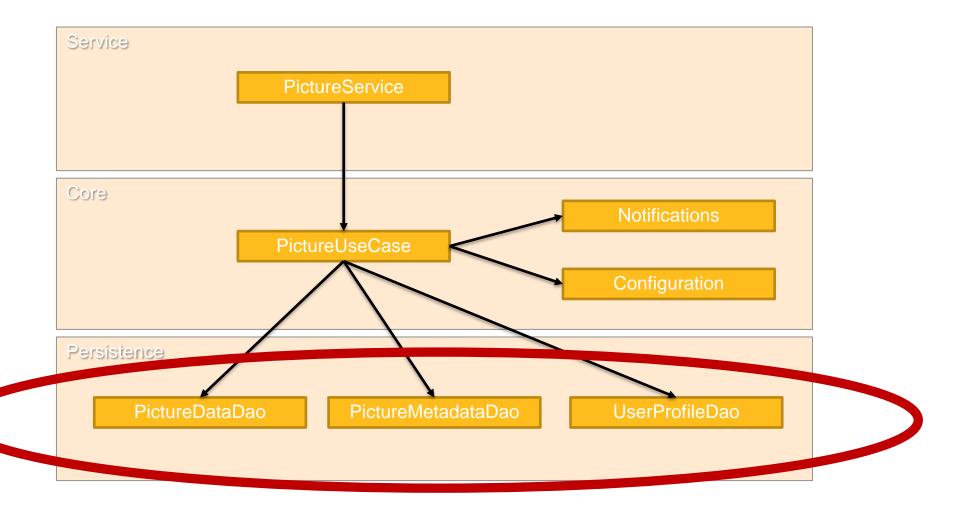


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- Object-relational mapping



## Persistence layer

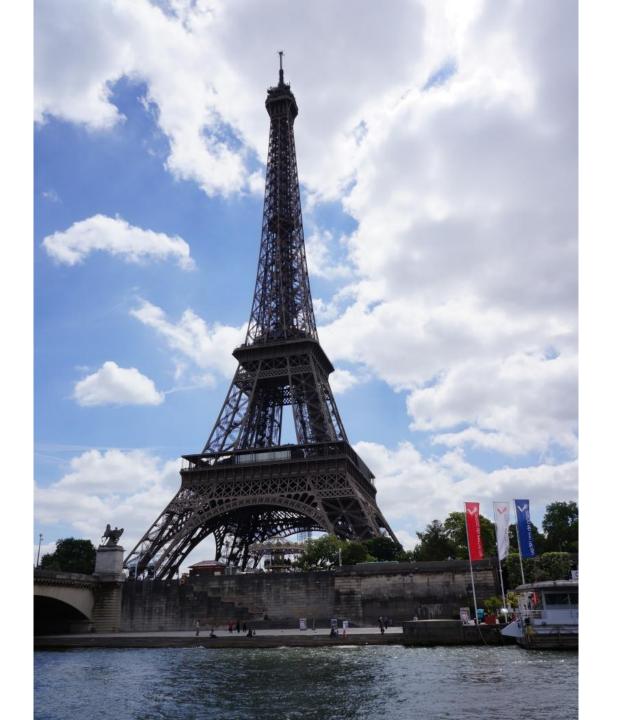






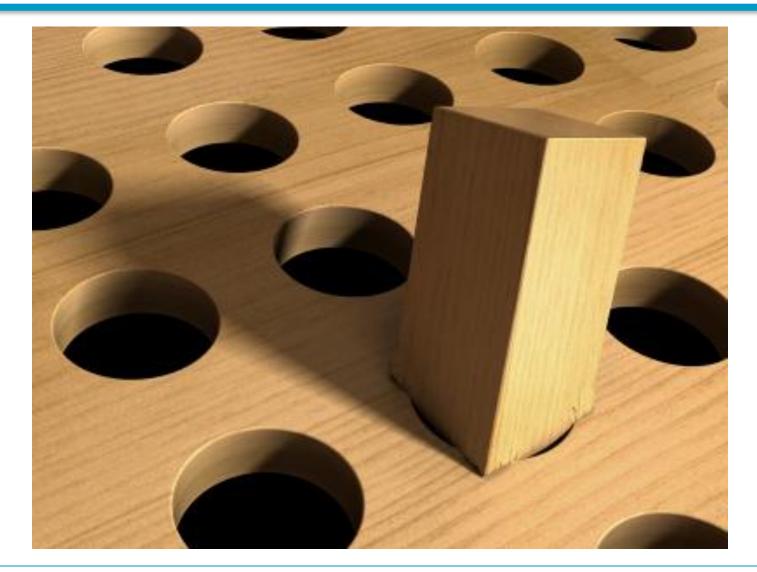








# Object-relational impedance mismatch





## Object-relational mapping (ORM)



Attribute:

name: String

firstName: String

address: String

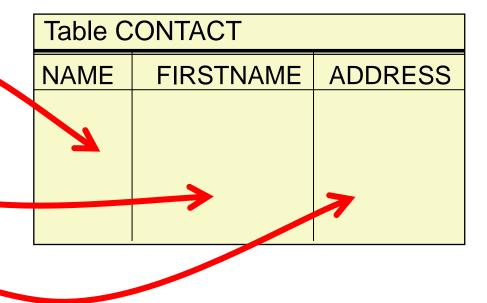
. . .

Methods:

getName()

setName()

...





# HIBERNATE



#### Hibernate - well-established O/R-Mapper for Java

#### **Characteristics**

**Supports many RDBMS** 

Easy to use

**High performance** 

**Open Source** 

#### Headline

Oracle, PostgreSQL, MySQL, DB2, Sybase, MS SQL Server, MS Access, Apache Derby, HypersonicSQL, Mckoi SQL, SAP DB, Interbase, Pointbase, Progress, FrontBase, Ingres, Informix, Firebird

- Working with natural objects and features (inheritance, associations, etc.)
- Hibernate query language easy to use
- Lazy initialization/ loading with different fetching strategies
- Generates much SQL at system startup instead of runtime
- Hibernate is Open Source
- Can use other Open Source Frameworks for
  - Caching (e.g. EHCache, OSCache, SwarmCache, JBoss-Cache)
  - Connection Pooling (e.g. C3P0, Proxool, Commons DBCP)



#### Components of Hibernate

#### Components

#### **Hibernate ORM**

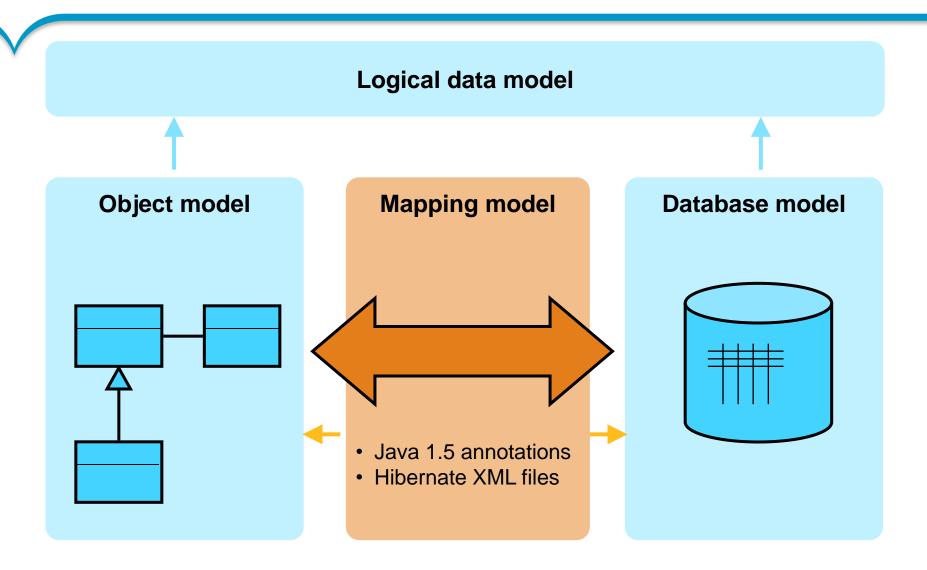
#### **Hibernate EntityManager**

More components

- Core functionalities for OR-Mapping
- Java-Annotations for defining mapping model
- Hibernate Query Language (HQL)
- Wrapper around Hibernate ORM
- Implements Java Persistence API (JPA)
- Java Persistence Query Language (JPQL) instead of HQL
- Hibernate Search: full-text search with Apache Lucene
- Hibernate Validator: reference implementation of Bean Validation
- Hibernate OGM (Object/Grid Mapper): for NoSQL Databases
- Many more

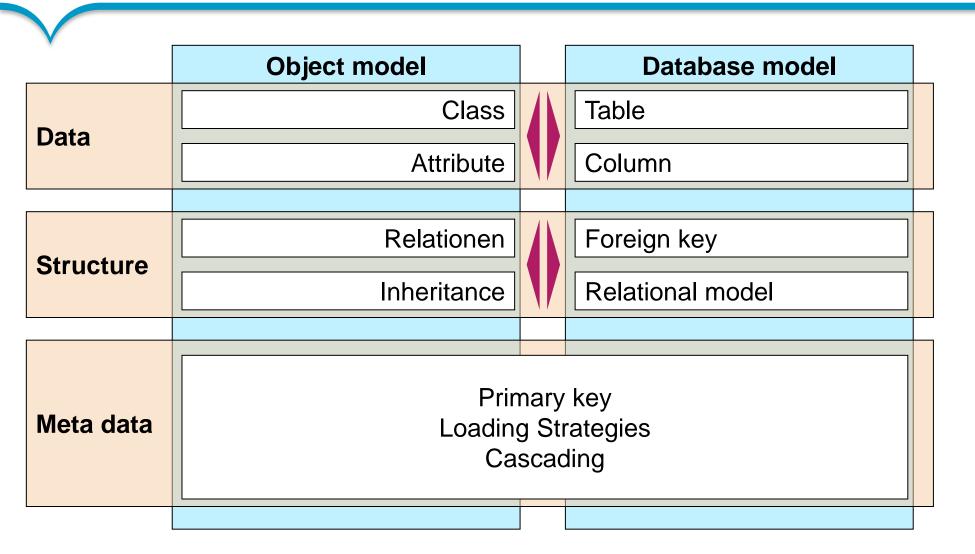


#### Mapping between objects and database





### Basic principles for mapping





## Mapping with Hibernate

	Hibernate XML approach	Java 5 annotations (JPA/Hibernate)
Туре	<class name=',,Cd"' table=',,CD"'></class>	@Entity
		@Table(name = "CD")
		public class Cd {}
Attribute	<pre><pre><pre><pre><pre><pre><pre>property name= "lyrics"</pre></pre></pre></pre></pre></pre></pre>	@Column(name = "LYRICS")
	column=,,LYRICS" type=,,clob"/>	@Lob
		<pre>public String getLyrics() {}</pre>
Relation	<set cascade="all" name="tracks"></set>	@OneToMany(cascade = CascadeType. <i>ALL</i> )
	<key column="CD_ISBN"></key>	@JoinColumn(name = "CD_ISBN")
	<one-to-many class="deTrack"></one-to-many>	<pre>public Set<track/> getTracks() {}</pre>



## Mapping via Java 5 annotations

```
@Entity
@Table(name = "PERSON")
public class Person {
    private Integer id;
    private String name;
    @Id
    @GeneratedValue
    public Integer getId() {
        return id;
    @NotNull
    @Column(length = 40)
    public String getName() {
        return name;
```



#### Some more annotations...

```
[\ldots]
private Date birthday;
private Set<Thing> ownedThings;
@NotNull
@Temporal(TemporalType.DATE)
@Column(updatable = false)
public Date getBirthdate() {
     return birthdate;
@OneToMany(fetch = FetchType.LAZY, mappedBy = "owner")
@OrderBy("name ASC")
public Set<Thing> getOwnedThings() {
    return ownedThings;
[\ldots]
```



#### Mapping via Hibernate XML files

```
<?xml version="1.0"?>
<!DOCTYPE hibernate-mapping PUBLIC</pre>
      "-//Hibernate/Hibernate Mapping DTD 3.0//EN"
          "http://www.hibernate.org/dtd/hibernate-mapping-3.0.dtd">
<hibernate-mapping package="example">
    <class name="Person" table="PERSON">
        <id name="id">
            <generator class="native" />
        </id>
        cproperty name="name" type="string" length="40" not-null="true" />
        cproperty name="birthdate" type="date" not-null="true" update="false" />
        <set name="ownedThings" inverse="true" lazy="true" order-by="name ASC">
            <key column="owner" />
            <one-to-many class="Thing" />
        </set>
    </class>
</hibernate-mapping>
```

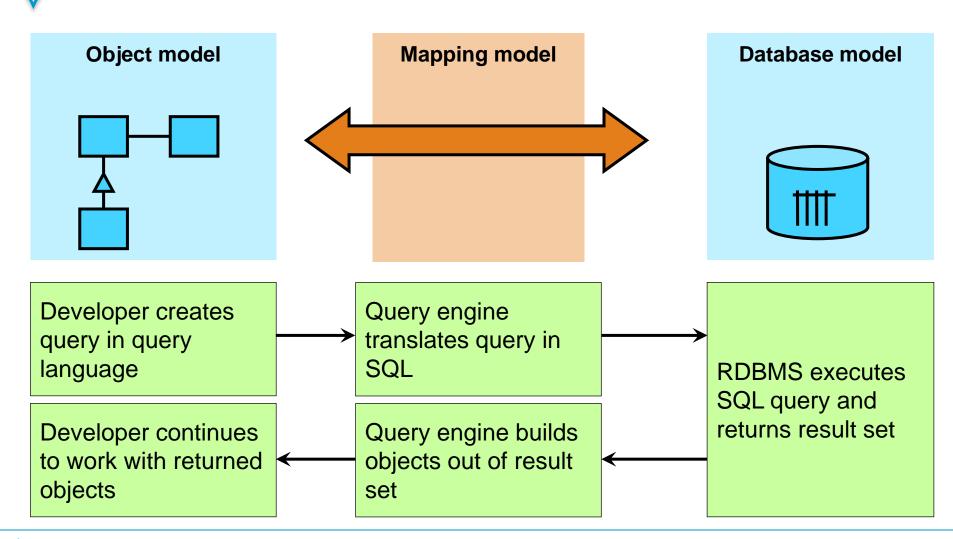


## (Dis-) Advantages of mapping definitions

	advantages	disadvantages
Annotations	+ compact + easy to maintain (refactoring etc.) + usage of JPA standard + compiled java byte code → faster than xml files	<ul><li>binary dependency</li><li>configuration is "widespreaded"</li></ul>
XML files	+ single point of configuration + easy to modify without software re-compilation/rebuilding	<ul> <li>poor readability, especially in huge applications</li> </ul>



#### Basic idea of querying with O/R-Mapper

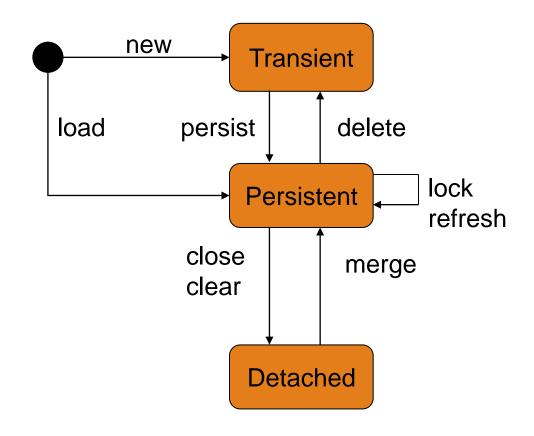




#### Working with Hibernate objects

#### **Session-operations:**

- load: loads object with primary key
- persist: saves new object
- delete: deletes object
- refresh: reloads object
- Close/clear: ends session
- merge: syncs object with database (reattach)





#### Querying methods in Hibernate

Hibernate Query Language (HQL)

**Criteria API** 

**Native SQL queries** 

#### **Features**

- works on persistence objects
- fully object-oriented: understands notions like inheritance, polymorphism and association
- database joins modeled via associations of persistence objects
- returns persistence objects
- query against persistence class
- adding constraints/restrictions (criteria) that narrow results
- object-based API
- pure SQL, (only) needed for DBMS specifics like query hints or performance tuning
- returns array of java objects
- mapping to (persistence) objects manually (or, if table/column-names equals setter, automatically)



### Examples of Hibernate Query Language (HQL)

```
Session session = sessions.openSession(); // open a new hibernate session
Query q1 = session.createQuery("from Cat cat where cat.name = :name");
q1.setString("name", "Fritz");
List<String> names = new ArrayList<>();
names.add("Izi");
names.add("Fritz");
Query q2 = session.createQuery("from Cat cat where cat.name in (:namesList)");
q2.setParameterList("namesList", names);
Date date = Calendar.getInstance().getTime();
Query q3 = session.createQuery("from Person as pers where pers.birthdate < ?")
            .setDate(0, date);
Query q4 = session.createQuery("select h.color from House h where h.address.city in
(:cityList)").setParameterList("cityList", cities);
List results = q4.list(); // obtain results from database
```



#### **Examples of Criteria API**



#### Examples of native SQL



#### Using named queries

Annotation at persistence class:

External named query file:

```
<query name="cat.byNameAndMaximumWeight"><![CDATA[
    from example.Cat as cat
        where cat.name = :name
        and cat.weight > :weight
]]>
</query>
```

Resulting query definition in Java:



## Pros and Cons of different query methods

method	advantages	disadvantages
HQL	<ul> <li>+ database independent (including SQL dialects)</li> <li>+ comfortable attribute navigation (joins)</li> </ul>	<ul><li>no standard</li><li>"tinkering" with dynamic SQL queries</li></ul>
Criteria API	+ (dynamic) creation via clear API + "query by example"	<ul> <li>hard to estimate complexity of SQL query</li> </ul>
SQL	<ul><li>+ clear control of SQL query</li><li>+ use of database-specific functions</li></ul>	<ul> <li>database dependent</li> </ul>



#### Transaction management

- Transaction is sequence of instructions that are only reasonable together
- fulfill ACID properties:
  - Atomicity: "all or nothing"
  - Consistency: ensures that any transaction will bring database from one valid state to another
  - Isolation: ensures that concurrent execution of transactions results in system state that would be obtained
    if transactions were executed serially
  - Durability: transaction has been committed
- Definition of transaction demarcation (boundaries) in applications necessary for database communication
- Two types of demarcation:
  - Unmanaged
  - Managed



#### Example of unmanaged transaction demarcation

```
Session session = sessions.openSession();
Transaction tx = null;
try {
    tx = session.beginTransaction();
    // do some work
    tx.commit();
} catch (Throwable e) {
    if (tx != null) {
        tx.rollback();
    }
    throw e;
} finally {
    session.close();
}
```



## Examples of managed transaction demarcation

most common pattern in a multi-user client/server application is session-per-request:

- ServletFilter
- AOP interceptor with a pointcut on the service methods
- proxy/interception container



#### Concurrency control

"The most important point about Hibernate and concurrency control is that it is easy to understand." --Hibernate doc

#### Optimistic concurrency control

- -approach for high concurrency and high scalability
- -Optimistic locking assumes that multiple transactions can complete without affecting each other, and that therefore transactions can proceed without locking the data resources that they affect. Before committing, each transaction verifies that no other transaction has modified its data.
- -automatic versioning (version numbers, timestamps, to detect conflicting updates and to prevent lost updates)
- exceptions, if conflicts occur

#### Pessimistic locking

- -Pessimistic locking assumes that concurrent transactions will conflict with each other, and requires resources to be locked after they are read and only unlocked after the application has finished using the data.
- -hibernate do not lock his own persistence objects, uses only db-locking mechanisms
- eg. Per Query.setLockMode(). Modes:
- write, PESSIMISTIC\_WRITE, upgrade\_nowait, read, none



#### The End

# Happy Holidays

next lecture: 15th January 2016





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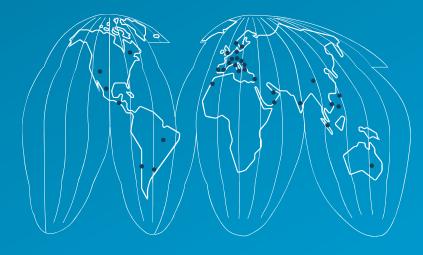


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