## **Network Security (NetSec)**



Summer 2015

**Chapter 01: Fundamentals** 

**Module 05: Security Model for Networks** 



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## **Learning Objectives**



### Learning objectives

- Increase the awareness on potential attacks
  - What can go wrong?
  - How are computer networks vulnerable?
- Identify existing attacks with the network as attack vectors
  - What are some of the more prevalent attacks today?
  - Why are attacks in cyberspace fundamentally different from physical attacks?
- Derive a model for network security and network access control
- Get a first glance on protocols to secure networks





# The Top Cyber Security Risks ... depend on who reports these



# Two risks dwarf all others, but organizations fail to mitigate them

Source: http://www.sans.org/top-cyber-security-risks/ (no longer available online!)

- Priority One: Client-side software that remains unpatched
  - See also next slide
- Priority Two: Internet-facing web sites that are vulnerable

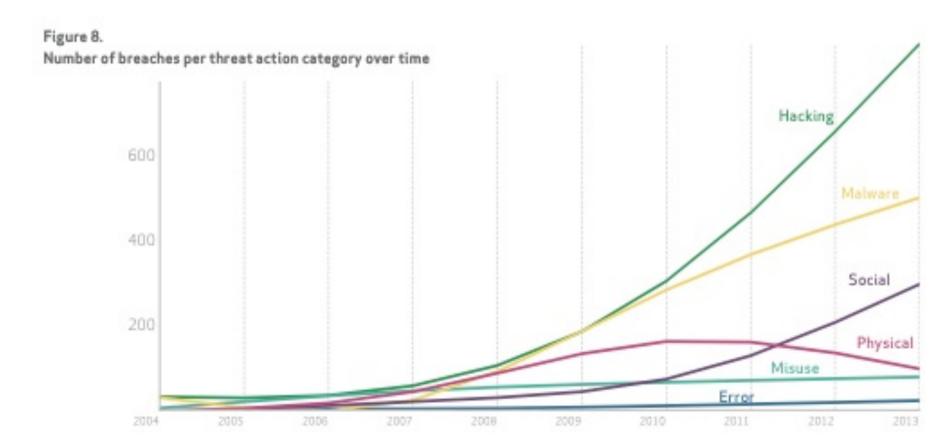




# The Top Cyber Security Risks 2014 report by Verizon (also next slides)



Source: http://www.verizonenterprise.com/DBIR/2014/





# The Top Cyber Security Risks 2014 report by Verizon (also next slides)



Source: http://www.verizonenterprise.com/DBIR/2014/

Figure 65. Denial of Service attack bandwidth and packet count levels 2011-2013 mean = 4.7Gbps 2011 2011 bits per second packets per second Density mean = 0.4Mpps 2012 2012 mean = 7.0Gbps bits per second packets per second Density mean = 2.6Mpps mean = 10.0Gbps 2013 2013 bits per second packets per second Density mean = 7.8Mpps 104 10° 108 10° 100 10°



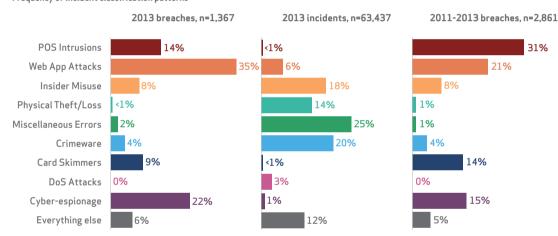


## **The Top Cyber Security Risks** 2014 report by Verizon (also next slides)



Source: http://www.verizonenterprise.com/DBIR/2014/

Frequency of incident classification patterns



Number of security incidents with confirmed data loss by victim industry and organization size, 2013 dataset

Industry	Total	Small	Large	Unknown
Accommodation [72]	137	113	21	3
Administrative [ <u>56</u> ]	7	3	3	1
Construction [23]	2	1	0	1
Education [61]	15	1	9	5
Entertainment [71]	4	3	1	0
Finance [52]	465	24	36	405
Healthcare [62]	7	4	0	3
Information [51]	31	7	6	18
Management [55]	1	1	0	0
Manufacturing [31,32,33]	59	6	12	41
Mining [21]	10	0	7	3
Professional [54]	75	13	5	57
Public [ <u>92</u> ]	175	16	26	133
Real Estate [53]	4	2	0	2
Retail [ <u>44,45</u> ]	148	35	11	102
Trade [42]	3	2	0	1
Transportation [48,49]	10	2	4	4
Utilities [22]	80	2	0	78
Other [ <u>81</u> ]	8	6	0	2
Unknown	126	2	3	121
Total	1,367	243	144	980

Small = organizations with less than 1,000 employees, Large = organization with 1,000+ employees





Figure 9.
Top 20 varieties of threat actions over time

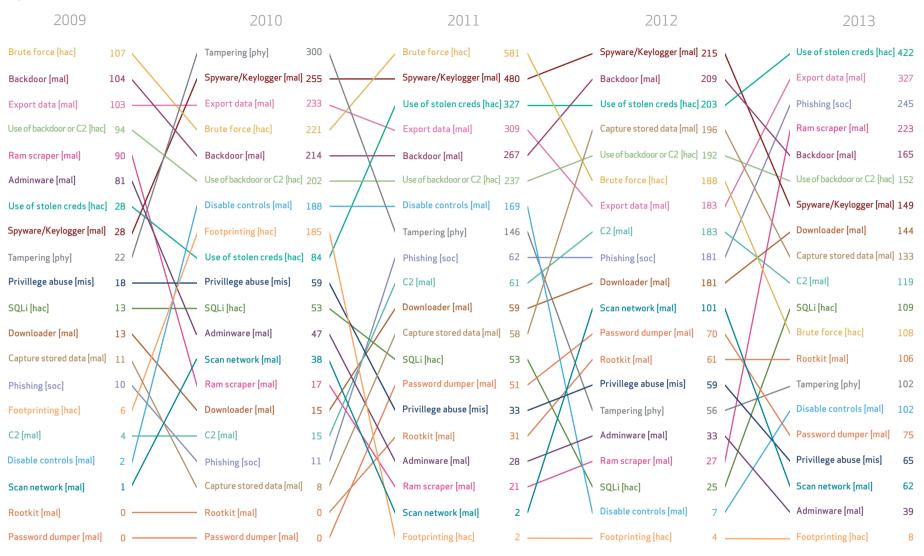
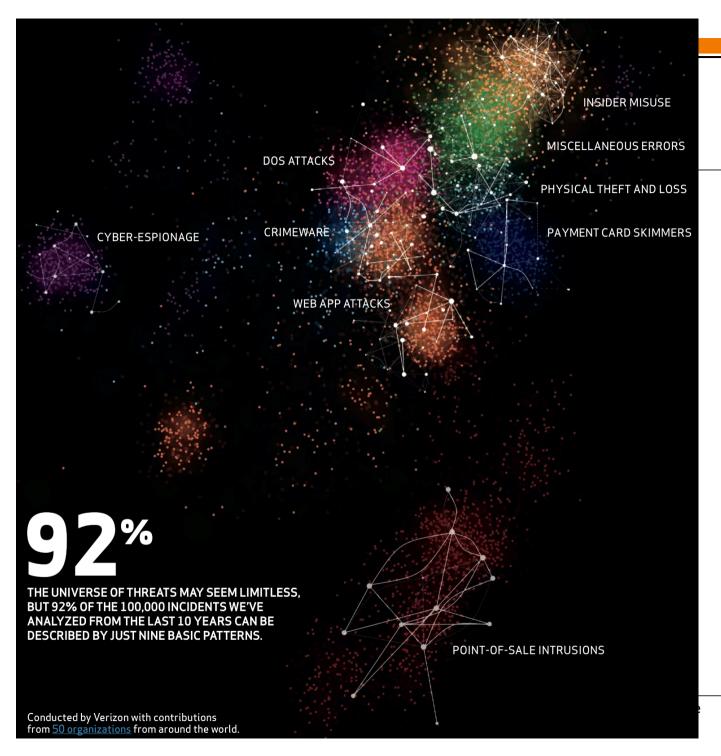


Figure 9 dives deeper into the specific varieties of threat actions observed over the last five years. The overall top twenty across the five-year span is listed in successive columns, and the lines connecting columns highlight how each action changes over time. To be honest, concise commentary on this visualization may be impossible. Yes, it's incredibly busy, but it's also incredibly information-dense. Let your eyes adjust and then explore whatever strikes your fancy. As an example, follow RAM scrapers through the years. They start at #5 in 2009, drop way down over the next few years and then shoot up the charts to the #4 spot in 2013. We talk about that resurgence in the POS intrusions section of this report. Literally every item in Figure 9 has a story if you care to look for it. Enjoy.











### **Overview of this Module**



- (1) Networks under attack
- (2) A model for network security
- (3) A model for network access security
- (4) Which means can be used to secure communications (on protocol level)
- (5) Recommended readings

Chapter 01, Module 05







# Insecure ...



### Who are the Attackers?







# The bad guys can put malware into your host via the Internet



We connect our hosts to the Internet to get good stuff:

■ E-mail, web pages, mp3s, video clips, search results, social networking content, etc.

But along with the good stuff, comes the malware, which can:

- Delete files
- Install spyware that collects private info
- Enroll our compromised host in a botnet
  - Thousands of similarly compromised devices which can be leveraged for DDoS attacks and spam distribution





## **Malware: Self-replicating**



### Once it infects one host:

- seeks entry into other hosts
- and then into yet more hosts

### Virus

- Requires some form of human interaction to spread
- Classic example: E-mail viruses

#### Worms

- No user interaction needed
- Worm in infected host scans IP addresses and port numbers, looking for vulnerable processes to infect

### Trojan horse

Hidden, devious part of some otherwise useful software

### There are more of these digital pests







## The bad guys can attack servers & network infrastructure



### (Distributed) Denial of Service - (D)DoS:

- Diminishes usability of network host, network, or network infrastructure.
- Which flavors do you know?



### Vulnerability attack:

 Attacker sends well-crafted messages to a vulnerable app or OS, crashing service or host.

### Bandwidth flooding:

 Attacker sends a deluge of packets to the targeted host. Target's access link becomes clogged.

### Connection flooding:

■ The attacker establishes large number of half- or fully-open TCP connections at the target host. Target becomes incapable of accepting legitimate connections.



## The bad guys can sniff packets



Passive sniffers near wireless transmitters

We will have a special exercise on this



#### Wired environments too

- Many LANs broadcast
- Residential cable access systems broadcast
- Bad guys with access to internal network infrastructure can install sniffers

Packet sniffers are passive

And therefore difficult to detect



# The bad guys can masquerade as someone you trust



Easy to create packet w/ arbitrary source address, & dest address

- then transmit packet into the Internet
- which forwards the packet to its destination.



The bad guys can modify or delete messages

- Man-in-the-middle: bad guy inserted in path between two communicating entities
- Sniff, inject, modify, delete packets
- Compromise integrity of data sent btwn 2 entities





# How did the Internet get to be such an insecure place?



Originally for a group of mutually trusting users attached to a transparent network.

By definition, no need for security

Mutual trust

- By default, can send a packet to any other user
- IP source address taken by default to be true

Today, communication between trusted users is the exception rather than the rule







# Secure ...



# How to Make a System Trustworthy



### Specification

A statement of desired functions

### Design

A translation of specifications to a set of components

### **Implementation**

Realization of a system that satisfies the design

#### **Assurance**

- The process to insure that the above steps are carried out correctly
- Inspections, proofs, testing, etc.

### Security is a process (Bruce Schneier)

### The iterations of

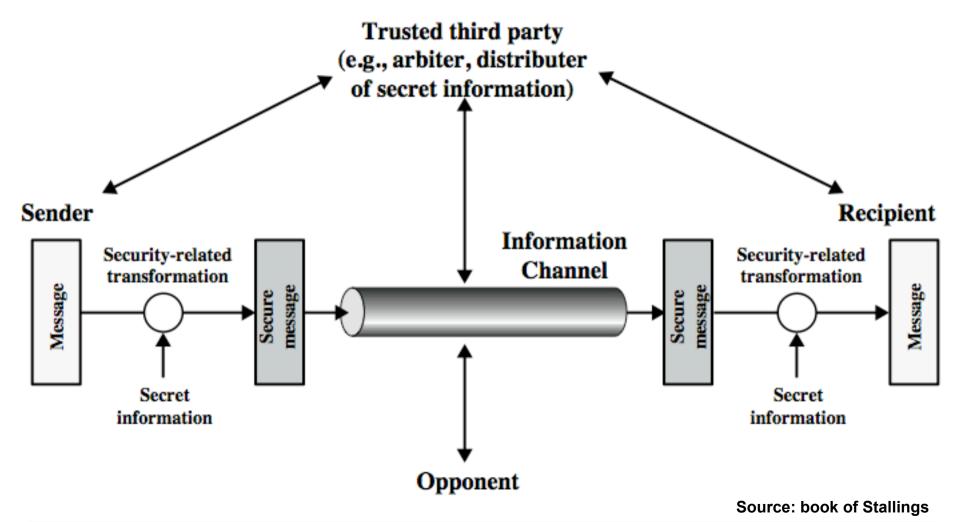
 Threats, Policy, Specification, Design, Implementation, Operation and maintenance





## **Model for Network Security**







### **Model for Network Security**



Using this model requires us to:

- Design a suitable algorithm for the security transformation
- Generate the secret information (keys) used by the algorithm
- Develop methods to distribute and share the secret information
- Specify a protocol enabling the principals to use the transformation and secret information for a security service

Input on these four basic tasks is given throughout the crypto course at TU Darmstadt





## **Model for Network Access Security (Controlled Access)**



### Opponent

-human (e.g., hacker)

-software

(e.g., virus, worm)





Access Channel

Gatekeeper function

### Information System

Computing resources (processor, memory, I/O)

Data

Processes

Software

Internal security controls

Source: book of Stallings





# **Model for Network Access Security**



Using this model requires us to:

- Select appropriate gatekeeper functions to identify users
- Implement security controls to ensure only authorised users access designated information or resources

Trusted computer systems can be used to implement this model

 However, trusted platforms are rather the exception than the norm in today's networks





## **Network Security**



Which means to secure communication networks do you know?

"Different horses for different courses" ...



Source: www.sxc.hu





# Which Network Security Protocols Do You Know?



	Protocols
Layer 5	
Layer 4	
Layer 3	
Layer 2	
Layer 1	



# Which Network Security Protocols Do You Know?



	Protocols
Layer 5 - APP	SHTTP, S/MIME, PGP, X.400, X.500, DNS Security, Key Mgmt., etc.
Layer 4 - TRANS	SSL, TLS, SSH, TLSP
Layer 3 - NET	IPSec (AH, ESP), NLSP
Layer 2 - LINK	PPTP, L2TP, WEP, WPA, WPAv2
Layer 1 - PHY	Synchronous Link



### **Summary**



There Is No Holy Grail of Network Security

- Never forget: Viruses, Trojan horses, ... and Users
  - Reside on higher layers (above ISO/OSI application layer)
  - Are not affected by protocol mechanisms on layers 1 to 5



## **Acks & Recommended Reading**



### Selected slides of this chapter courtesy of

- Keith Ross
- Radia Perlman
- Lawrie Brown (based on the book of William Stallings)

### Recommended reading

- [KaPeSp2002] Charlie Kaufman, Radia Perlman, Mike Speciner: Network Security – Private Communication in a Public World, 2nd Edition, Prentice Hall, 2002, ISBN: 978-0-14-046019-6
- [Stallings2011] William Stallings, Network Security Essentials, 4th Edition, Prentice Hall, 2011, ISBN: 978-0-146-10805-4
- [Stallings2011b] William Stallings, Lawrence Brown, Computer Security: Principles and Practices, Pearson Education, 2011, ISBN: 978-0-273-76449-6





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### **Contact**





