Technische Universität Darmstadt





TK3: Ubiquitous Computing

Chapter 2: Infrastructure

Part 3: Service Discovery

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Find service by function & properties

- Idea: in UbiComp, "Smart Devices" should easily "cooperate" ... and therefore,
- Find/understand each other first!
- Should not require administrator for configuration
- Simple example: Mobile phone -> "unknown office" -> use local printer
- Comparison with classical phonebook
 - White Pages (Naming)
 - Suppose your BMW bought at "BMW Darmstadt" needs service, so you look on the white pages to obtain the phone number
 - Yellow Pages (Service Lookup / Trading)
 - Suppose a pipe were to burst in the evening in your home and you don't know anybody who could fix that
 - You'd look on the yellow pages under "plumbers"
 - You'd narrow your choice to plumbers in the same city
 - You'd look at who offers a 24-hour emergency service
 - You'd then choose the first one from the remaining list





Find service by function & properties

 Idea: in UbiComp, "Smart Devices" should easily "cooperate" ... and therefore, How does this map to technical services?

- Find/understand each other first!
- Should not require administrator for configuration
- Simple example: PDA -> "unknown office" -> use local printer
- Comparison with classical phonebook
 - White Pages (Naming)
 - Suppose your BMW bought at "BMW Darmstadt" needs service, so you look on the
 white pages to obtain the phone number
 Network address or URL
 - Yellow Pages (Service Lookup / Trading)
 - Suppose a pipe were to burst in the evening in your home and you don't know anybody who could fix that

 Service function
 - You'd look on the yellow pages under "plumbers"
 - You'd narrow your choice to plumbers in the same city
 - You'd look at who offers a 24-hour emergency service
 - You'd then choose the first one from the remaining list

Service properties



Architecture



- General architecture of the systems discussed in this chapter
 - Trading/Service Discovery/Lookup
 - Allows to find service by function and properties
 - Service provider registers service (identified by URL or similar) using service description
 - Service client finds service (URL) using service query
 - In many cases, builds on Naming
 - Naming
 - Provides address (URL or IP address) of resource (service or peer)
 - Addressing
 - We consider software services in a distributed system
 - Services run on different devices
 - How do the devices get network addresses in the first place?
 - -> DHCP, AutoIP

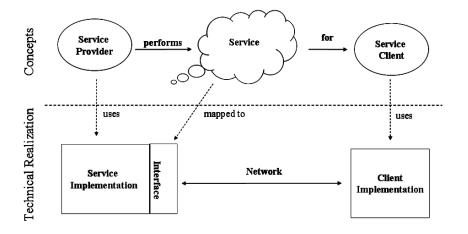
Trading
Naming
Addressing



Service Oriented Architecture (SOA): Terminology



- Service: Collection of abilities (conceptual level)
- Service Provider: Provides one or more services
- Service Client: Uses services
- Service Implementation: Technical realization of the service
- Client Implementation: Technical realization of service user
- Interface: Mapping of service abilities to concrete technology or prog. language
- Network is used for comm. btw. provider and client

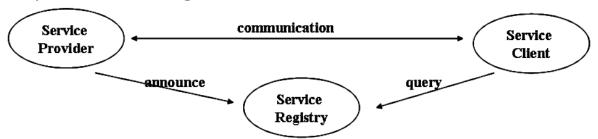




Finding Services



- Roles in SOA
 - Service Client and Provider may not know each other at runtime
 - Provider announces its services at a Service Registry
 - Sometimes also called: service repository, service broker, service mediator
 - Client queries the registry to find required services
- Finding Services
 - Service Lookup
 - (Central) service registry is used as lookup server
 - Service Discovery
 - Completely spontaneous method without (central) servers
 - Sometimes used in combination
 - 1. Discovery used to find registry (service)
 - 2. Lookup used to find target service





Service Registry: Information Storage



Central Registry

- A central repository stores all information
 - Either "single server" or federated (only "logically centralized")
- Single Server
 - Central = for an organizational or technical unit
- Federated Registry
 - All servers provide the same, global view
 - Uses caching and replication for robustness and scalability
 - UDDI: globally central -> failed!

Distributed Registry

- Extreme case: registry runs on each node
- Registry only holds local information
 - Information about local services
 - May cache information about frequently used remote services

No Registry

- Solely relies on specific network protocols
- Services announce their presence periodically (broadcast)



Service Registry: Interaction



- Service Provider
 - Announces its services providing service descriptions
 - Registration contains an "expiration date" called lease
 - Allows the registry to remove stale entries
 - Registration is renewed periodically
 - e.g., renewal interval = expiration date / 2.5
 - Depends on expected packet loss in network
- Service Consumer
 - Query/Pull
 - Clients query for services
 - Notification/Push
 - Clients can register and are notified when an appropriate service appears



Service Description



Key/value pairs

- Service properties described as set of key/value pairs
- Strict value comparison
 - Set of key/value pairs also specified with query
 - Pairs present in query set must exactly match
 - Wildcard allows to test presence of key; value does not matter
- Query-Language
 - Allows specification of more operators (>, <, ...)</p>
 - Allows more complex boolean expressions (OR, AND, NOT)
- Markup-based description (template-based description)
 - Not unlike key/value pairs, but allows nesting (and duplicate keys)
 - Schema strictly defines the structure of description documents
 - e.g., XML

Semantic description

- Ontologies are used for service description
- Query described in (e.g.) SPARQL
- Inference engine determines matching services



System Examples



- LAN/PAN scope
 - IP-based protocols
 - UPnP / SSDP
 - Bonjour / mDNS
 - Low level
 - Bluetooth SDP
 - Middleware
 - Jini
- Global scope
 - UDDI





- UPnP: Universal Plug and Play
 - Originates from Microsoft
 - Standards by UPnP forum (since 1999), >800 members
- Builds on Internet standards and defines:
 - Addressing: Assigning IP addresses to devices (AutoIP)
 - Discovery: Announcing the existence of devices and services and finding appropriate services (SSDP)
 - Description: Describing the capabilities of devices and services (HTTP)
 - Controlling (SOAP)
 - Eventing: Getting notifications about the state changes of services (GENA)
 - Presentation: Enabling human users to control the service through a web page (HTTP)



UPnP Protocols



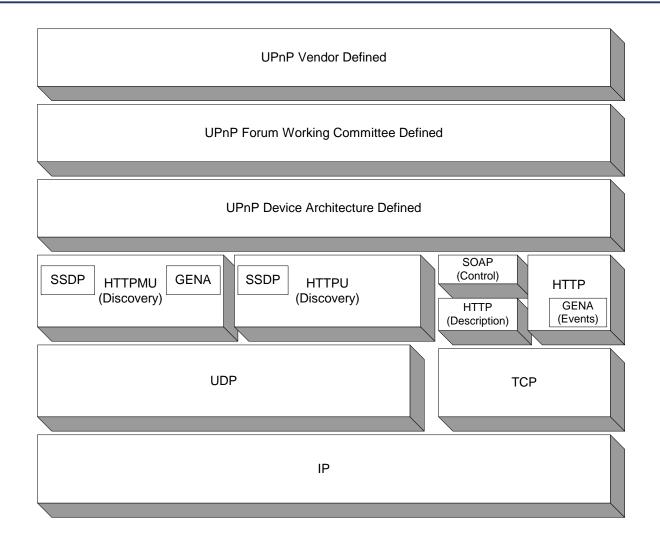
Protocols

- UDP, TCP/IP, HTTP, XML
- Simple Service Discovery Protocol (SSDP)
- Generic Event Notification Architecture (GENA)
 - Send/receive event notifications using HTTP over TCP/IP and multicast UDP
- Simple Object Access Protocol (SOAP)
 - XML and HTTP for remote procedure calls



UPnP Protocol Stack









- IP address assignment
 - Try to find DHCP server; if no success...
 - Pick a random address from a range of local addresses (169.254.x.x)
 - Address Resolution Protocol (ARP): Verify address is not in use
 - If in use, retry until some max attempts exceeded
 - Configure and use address
 - Periodically try to find DHCP server by sending discover query
 - If DHCP offer is received, use it
- These addresses are not routable!!



"Nice to be a part of this network.
Hello? DHCP? Nope.
169.254.1.5 might work.
Anybody using 169.254.1.5?
Oops. Sorry!
Anybody using 169.254.1.37?
OK. 169.254.1.37 it is.

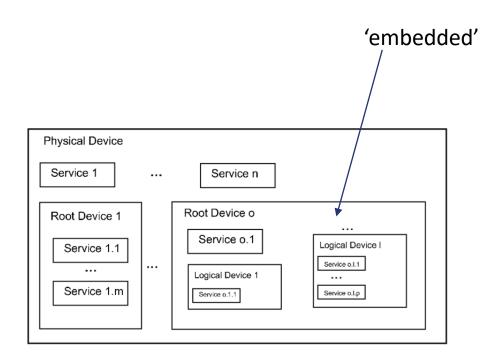
I'll retry a DHCP request in 5 minutes..."



UPnP: Architecture



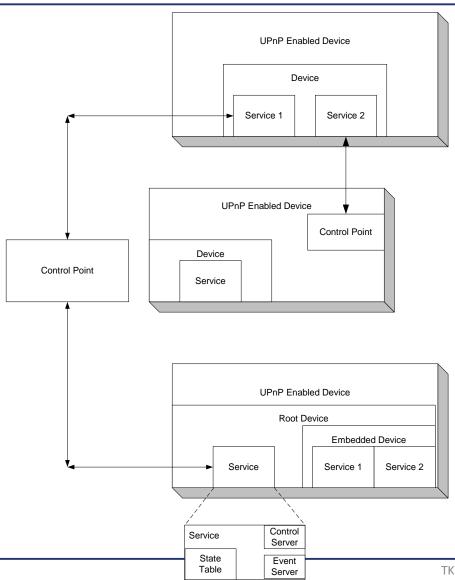
- Controlled Device (= Service Provider)
 - Contains several services
 - May contain further logical devices (1-n 'root devices', with 0-m 'embedded devices' each)
- Control Point (= Service Client)
 - Retrieve the device description and get a list of associated services.
 - Retrieve service descriptions for interesting services.
 - Invoke actions to control the service.
 - Subscribe to the service's event source. Anytime the state of the service changes, the event server will send an event to the control point.





UPnP: Architecture









- Simple Service Discovery Protocol
- Based on "HTTP over UDP-multicast"
 - Local admin. scope → multicast address 239.255.255.250 (see RFC 2365)
- Supports both discovery and advertisement

UDP multicast

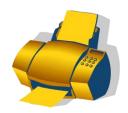


discovery: "I need a printer"
response: "I'm a printer.

see: http://171.3.7.5/description.xml

UDP multicast



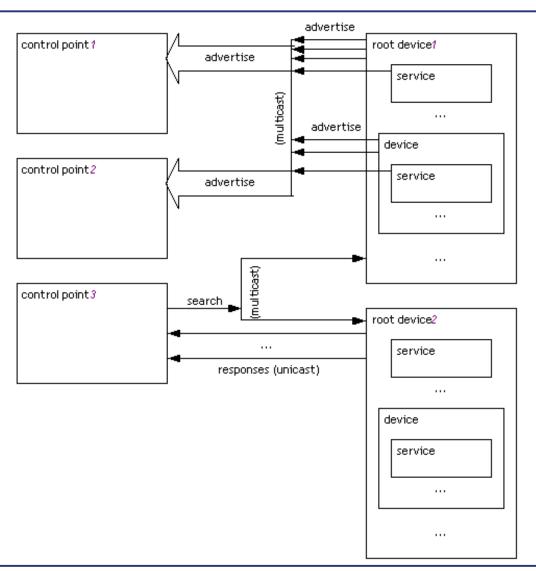


advertisement: "anyone need a printer?" see: http://171.3.7.5/description.xml plan to be around for at least 10 minutes..."



SSDP: Notify







SSDP: NOTIFY



- Periodically sent by device as advertisement
- NOTIFY message
 - LOCATION: URL of root device description
 - Notification Type (NT): root device, ..., service
 - Notification SubType (NTS): ssdp:alive or ssdp:byebye
 - Unique Service Name (USN)
 - allows unique identification of device (e.g., after IP address change)
 - CACHE-CONTROL: lease time
- Advertisements do not contain detailed service descriptions

NOTIFY * HTTP/1.1

HOST: 239.255.255.250:1900

SERVER: Linux/2.6.15.2 UPnP/1.0 Mediaserver/1.0

CACHE-CONTROL: max-age=1800

LOCATION: http://192.168.0.10:8080/description.xml

NTS: ssdp:alive

NT: urn:schemas-upnp-org:service:ConnectionManager:1

USN: uuid:550e8400-e29b-11d4-a716-446655440000::urn:schemas-upnp-org:service:ConnectionManager:1



SSDP: M-SEARCH



- Sent from control point to device
- M-SEARCH message
 - MAN (message type): must be "ssdp:discover"
 - MX (maximum waiting time until reply): time in seconds
 - Device supposed to wait random time in [0 ... MX] to avoid congestion
 - Search Target (ST): must exactly match Notification Type (NT)
- Device replies if ST==NT
 - Device sends NOTIFY using UDP unicast to host
 - Host address = source address of M-SEARCH
- Model is trivial
 - Host will have to download many descriptions and do local matching

M-SEARCH * HTTP/1.1

HOST: 239.255.255.250:1900

MAN: "ssdp:discover"

ST: urn:schemas-upnp-org:service:ConnectionManager:1

MX: 3



UPnP: Device Description



```
<?xml version="1.0"?>
<root xmlns="urn:schemas-upnp-org:device-1-0">
 <specVersion>
  <major>1</major>
  <minor>0</minor>
 </specVersion>
 <URLBase>base URL for all relative URLs/URLBase>
 <device>
  <deviceType>urn:schemas-upnp-org:device:deviceType:v</deviceType>
  <friendlyName>short user-friendly title</friendlyName>
  <manufacturer>manufacturer name</manufacturer>
  <manufacturerURL>URL to manufacturer site</manufacturerURL>
  <modelDescription>long user-friendly title</modelDescription>
  <modelName>model name</modelName>
     <modelNumber>model number</modelNumber>
  <modelURL>URL to model site</modelURL>
  <serialNumber>manufacturer's serial number/serialNumber>
  <UDN>uuid:UUID</UDN>
  <UPC>Universal Product Code</UPC>
  <iconl ist>
   <icon>
    <mimetype>image/format</mimetype>
    <width>horizontal pixels</width>
    <height>vertical pixels</height>
    <depth>color depth</depth>
    <url>URL to icon</url>
  </icon>
  <!-- XML to declare other icons, if any, go here -->
  </iconList>
  <serviceList>
    <serviceType>urn:schemas-upnp-org:service:serviceType:v
    <serviceId>urn:upnp-org:serviceId:serviceID</serviceId>
    <SCPDURL>URL to service description</SCPDURL>
    <controlURL>URL for control/controlURL>
    <eventSubURL>URL URL for eventing/eventSubURL>
   </service>
  </serviceList>
  <devicel ist>
   <!-- Description of embedded devices defined by a UPnP Forum working committee (if any) go here -->
   <!-- Description of embedded devices added by UPnP vendor (if any) go here -->
  </deviceList>
  oresentationURL>URL for presentation/presentationURL>
 </device>
</root>
```



UPnP: Using a Service



- Controlling
 - Call functions using "Simple Object Access Protocol" (SOAP)
- Eventing: General Event Notification Architecture (GENA)
 - Uses HTTP over TCP or multicast UDP
 - Requests: SUBSCRIBE, UNSUBSCRIBE, NOTIFY
 - Uses topic-based addressing

SUBSCRIBE publisher path HTTP/1.1 HOST: publisher host:publisher port

CALLBACK: <delivery URL>

NT: upnp:event

TIMEOUT: subscription duration

Presentation

Device description points to URL of HTML UI for controlling the device



System Examples

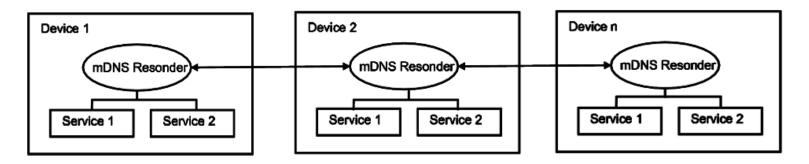


- LAN/PAN scope
 - IP-based protocols
 - UPnP / SSDP
 - Bonjour / mDNS
 - Low level
 - Bluetooth SDP
 - Middleware
 - Jini
- Global scope
 - UDDI





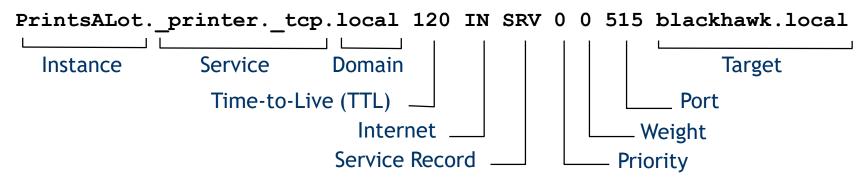
- Builds on Multicast DNS (mDNS)
 - Service description packed into DNS records (Key/Value-Model)
 - Service discovery -> DNS query over IP Multicast
 - solely builds on DNS protocol does not define own protocols
- Architecture
 - Addressing: AutoIP (Zeroconf)
 - Naming: mapping unique names to IP addresses
 - Bonjour requires devices to have unique names
 - Autoconfiguration of hostname using mDNS, similar to AutoIP
 - Service discovery: finding appropriate services ...







Service Records (SRV) describe service instances



■ Pointer Resource Records (PTR) map from service type to instance

Text Records (TXT) store information about a service

PrintsALot._printer._tcp.local 120 IN TXT "Color=T" "Duplex=F" ...





- Service Discovery
 - e.g., multicast query for "_printer._tcp"
 - Any mDNS Responder in the network will answer
 - Result is every printer service running on any device in the local network



System Examples

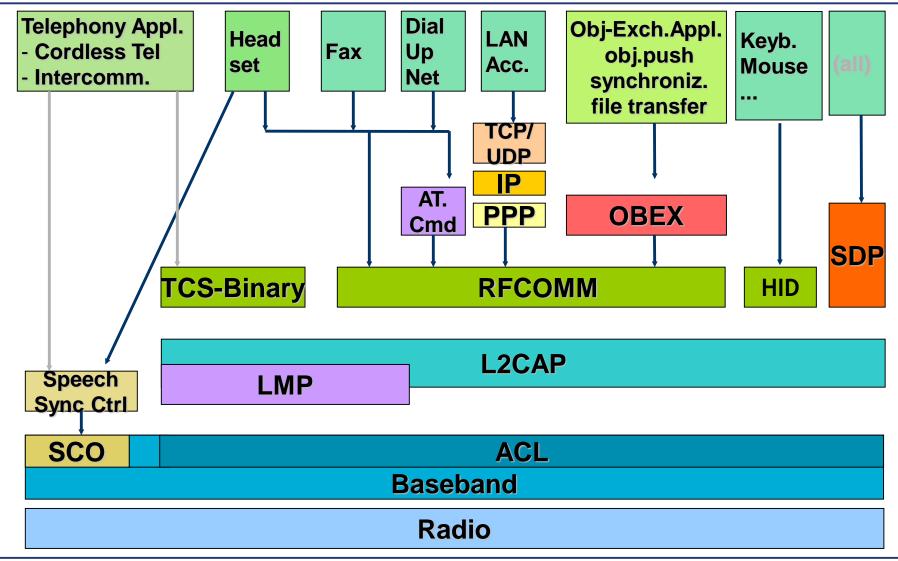


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Bluetooth Protocol Stack







Bluetooth SDP



Architecture

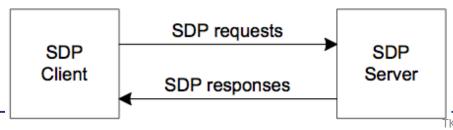
- Works on a relatively low level (L2CAP)
- Can determine that services are (un)available based on RF proximity

Registry

- Uses decentralized registry
- Each Bluetooth device has an SDP server (for local services)

Service Description

- Based on Key/Value-Model
- Service Discovery (comes after device discovery in Piconet: 3bit adr. assigned)
 - Allows clients to search for services based on specific attributes
 - Allows clients to browse all available services
 - Only query, no notifications!





Bluetooth: Service Description



Service Record

- Stores information about a service (Key/Value-pairs)
- Each record is identified by a 32-bit handle, which is SDP Server specific
- Service Attributes (selection):
 - ServiceID: uniquely identifies a specific instance of a service (UUID, 128 bit)
 - ProviderName: organization that provides service
 - ServiceName: human readable name
 - ServiceDescription: human readable description
 - ProtocolDescriptorList: protocols for accessing the service
 - ServiceClassIDList: see next slide

Service Record	Service Attribute		
Service Attribute 1		Attribute ID	Attribute Value
Service Attribute 2		16 bit	variable length
•••			
Service Attribute N			



Bluetooth: Service Description



- ServiceClassIDList
 - List of classes of which the service is an instance
 - The meaning of other attributes depends on the service classes
 - Attribute IDs are only guaranteed to be unique within a service class

Service Attribute

ServiceClassIDList	DuplexColorPostscriptPrinterServiceClassID ColorPostscriptPrinterServiceClassID PostscriptPrinterServiceClassID PrinterServiceClassID	
--------------------	------------------------------------------------------------------------------------------------------------------------------------------------	--

16 bit

UUIDs (128-bit each)



Bluetooth: Discovery



- General process: 3 phases prior to Service discovery (reality: complicated details!)
 - 1. Inquiry (device discovery in inquiry mode \rightarrow page mode \rightarrow ...)
 - 2. Name discovery (user friendly device name)
 - 3. Pairing (establishment of physical connection)
 - 4. → SDP Queries
- Service search transaction
 - Service search pattern contains a list of UUIDs
 - Can search only for attributes whose values are UUIDs
 - Service ID, service class ID, transport protocol, ...; wildcard: PUBLIC_BROWSE_GROUP
 - Service search pattern matches a service record if each and every UUID in the service search pattern is contained within any of the service record's attribute values
 - Search based on the values of arbitrary attributes is not provided
 - Result: list of record handles
 - Used to access further (e.g., non-UUID) attributes
- Service browsing
 - UUID of "root browse group" is specified in search transaction



System Examples



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Jini: Introduction



What's Jini?

- Java-based middleware
- Every device represented by proxy object implementing Java interfaces

Goals:

- Allow access to resources despite mobility
- Simplify configuration and maintenance of large groups of users, devices, and software

History:

- Started at Sun (1998), then disappeared for years
- Now continued in open source project Apache River (last news/release from 2013)

Terms:

- A distributed Jini system is called a djinn
- Entities can provide or obtain services from a djinn
- Code in the djinn is portable and mobile

• Underlying technology:

- Object serialization: can marshal/unmarshal arbitrary objects
- RMI: Remote Method Invocation (essentially, "RPC for Java objects")
- Mobile code (RMI code downloading)



Jini: Requirements



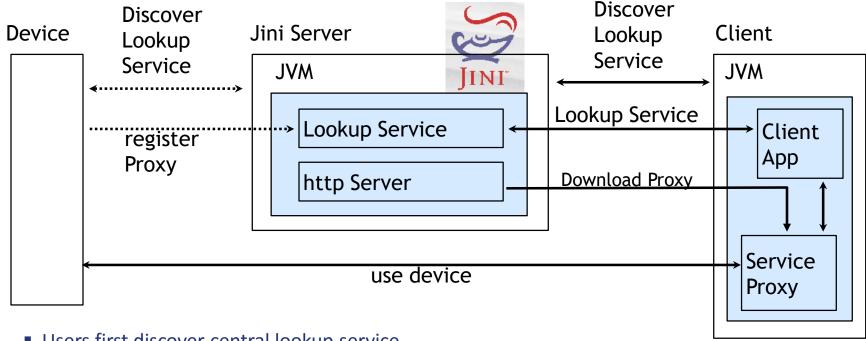
Needed for participation in Jini:

- Properly functioning JVM, with all classes needed to run Jini
 - → Sufficient processing power and memory
 - → Java Virtual Machines (JVMs) everywhere?
 - If repository should be distributed -> yes
 - Proxy on Jini node can also represent external device
 - Repository then considered to be centralized
- Network protocol stack
 - Currently implementation uses IP
 - Other network protocols possible
 - Primarily, multicast facility and point-to-point communication
 - For IP, need TCP and multicast UDP
- Facility for determination of IP address
 - Not specified, i.e., may use DHCP, AutoIP or similar
- Facility for making code stubs available (e.g., a simple web server)



Jini: Architecture





- Users first discover central lookup service
- Device registers Java Proxy object with service description at registry (if it is capable of Java RMI)
- Client looks up service and downloads Proxy implementation
- Proxy then runs on client locally



Jini: Architecture



Services in Jini:

- A client in need of service ultimately downloads a Java object
- The object provides the service either:
 - Locally (e.g., algorithmically)
 - By invoking operations on remote server, possibly using private protocol
 - By interacting with a remote hardware device
 - By interacting with a remote human being
- Client view: no essential difference between these choices

Lookup Service:

- Centralized registry of services
- Repository of Java objects
- Objects are downloadable (mobile code)
- Object serves as client <-> service proxy
 - e.g., printer proxy: knows how to contact / talk to print service
 - e.g., equation solver: solves equation on remote server



Jini: Lookup Service



- Services and clients have to find the lookup service first
- Three protocols:
 - Multicast request protocol (UDP)
 - Used when service or client starts up
 - Request is sent to 224.0.1.85:4160 (7 times)
 - Lookup service sends unicast reply to address in request
 - Multicast announcement protocol (UDP)
 - Used when a lookup service starts up
 - Sent periodically
 - Packet contains hostname:port of lookup service
 - Unicast discovery protocol (TCP)
 - Used by service/client when address of lookup service is known
- Reply from lookup service contains proxy object of lookup service





- Service Description
 - Service "attributes" described in serializable Entry object
 - Typed Key/Value-pairs
 - Allows custom types-> mobile code
- Service Lookup
 - Query specified in serializable ServiceTemplate object
 - serviceID: find specific service by ID
 - serviceTypes: list of interfaces which the service has to implement
 - attrSetTemplates: same as attributes
 - if present, must exactly match (equals)

```
public class ServiceTemplate
    implements Serializable {
    public ServiceID serviceID;
    public Class[] serviceTypes;
    public Entry[] attrSetTemplates;}
```



Jini: Security



- Jini makes heavy use of mobile code
- A service could also provide this proxy object:

```
public class Printer implements Print {
...
public void print(String text) {
    // death for Unix
    Runtime.getRuntime().exec("/bin/rm -rf /");
    // death for Windows
    Runtime.getRuntime().exec("format c: /u");
    Runtime.getRuntime().exec("format d: /u");
}
```





- > use digital signatures to verify authenticity of downloaded code
- but even with that...
 - DenialOfServiceAttack: memory usage, creation of large no. of threads
 - annoying sounds, "offensive" images, eMail to Microsoft, …
 - security very critical for mobile-object approaches!



System Examples



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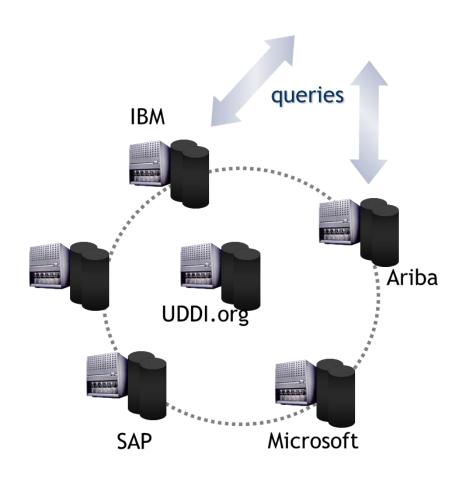
- XML-based registry for businesses worldwide
 - White pages
 - Information about a business
 - Name, contact information, textual description
 - Yellow pages
 - Information about the business sector through standardized industry classification systems
 - North American Industrial Classification System (NAICS)
 - Universal Standard Products and Services Classification (UNSPSC)
 - Geographic Classification System (GCS)
 - Green pages
 - Technical information about services
 - Reference to WSDL description
- UDDI also defines a Web Service API for accessing it
 - Java API: JAXR (registry)



UDDI Vision



- Original plan was a global, replicated directory for all Web Services
 - Federated registry
 - Complete information at all nodes
 - Information registered with any node
 - Registrations replicated on a daily basis
- UDDI Business Registry (UBR) project discontinued by Microsoft, IBM & SAP since 2006





Summary: Service Discovery



- Idea: Smart Devices should easily "cooperate"
- General principles
 - Architecture layers: trading, naming, addressing
 - Information storage: central (federated), distributed, no registry
 - Service Description

Systems

- UPnP: Many protocols (SSDP, HTTP(M)U, SOAP, GENA) & XML-Templates
- Bonjour: no new protocols, builds on DNS (mDNS)
- Bluetooth SDP: low-level, non-IP
- Jini: mobile code, Java everywhere
- MundoCore
 - Distinction btw. node discovery and service discovery
 - Discussion of efficiency and reliability
- UDDI: the standard for web services

There is no magic!

- Must agree on common protocol or interfaces (Jini)
- Even worse: "service" must have been "imagined" before
 - e.g., connect PocketOffice to a Smart Smoke Detector: so what?



Summary: Infrastructure



- Basics of wireless technology
 - Understand the limitations
 - Understand the evolution going on
- Wireless technology
 - One size doesn't fit all
- Distributed systems / Communication
 - TK1 et al.
- Service Discovery
 - Which service is available adhoc or pre-build?