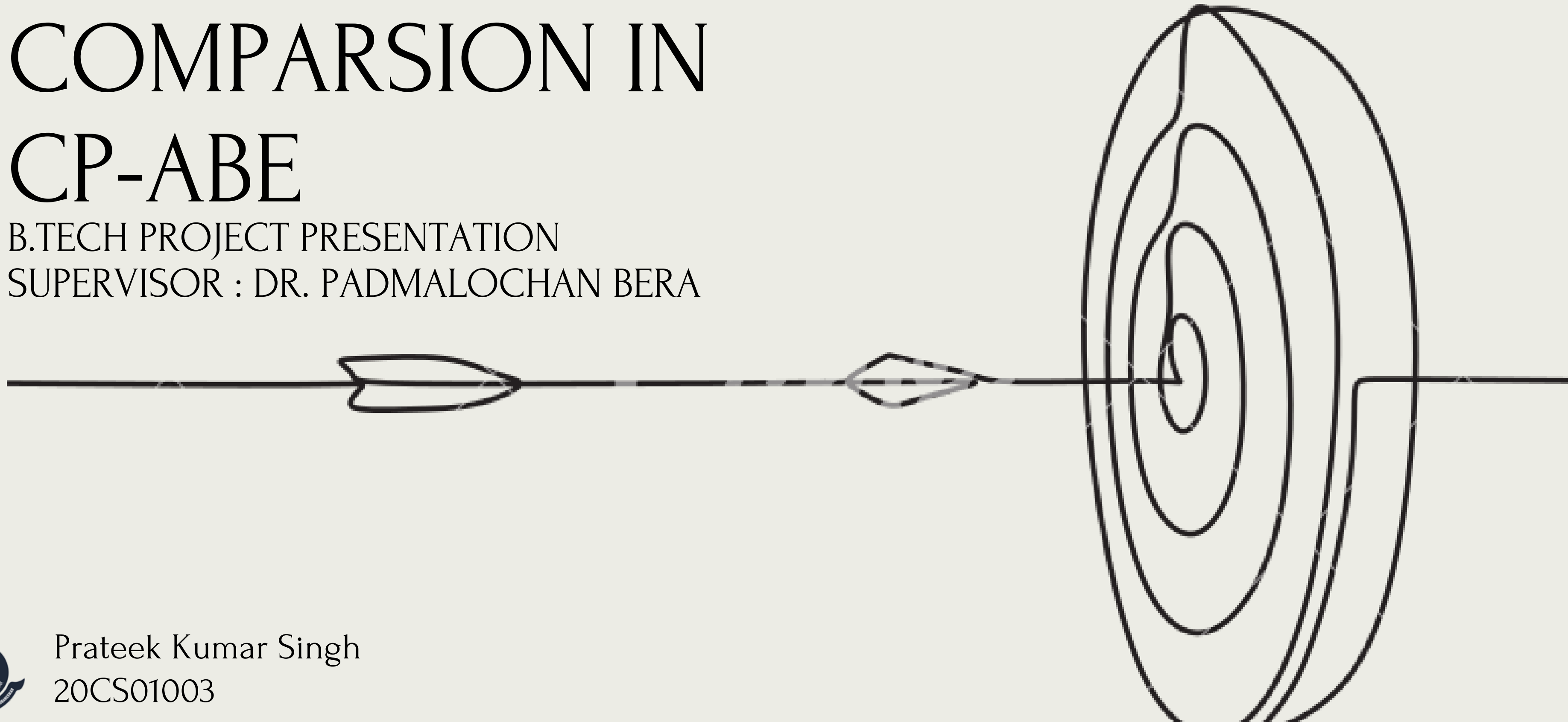


# ATTRIBUTE COMPARSION IN CP-ABE

B.TECH PROJECT PRESENTATION  
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20CS01003

# WHAT IS ABE?

Attribute-based encryption

- It is a generalisation of public-key encryption which enables fine grained access control of encrypted data using authorisation policies.
- The secret key of a user and the ciphertext are dependent upon attributes.
- Decryption of a ciphertext is possible only if the set of attributes of the user key matches the attributes of the ciphertext

# TYPES OF ABE

## KEY-POLICY ATTRIBUTE-BASED ENCRYPTION

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In KP-ABE, users' secret keys are generated based on an access tree that defines the privileges scope of the concerned user, and data are encrypted over a set of attributes.



## CIPHERTEXT-POLICY ATTRIBUTE-BASED ENCRYPTION

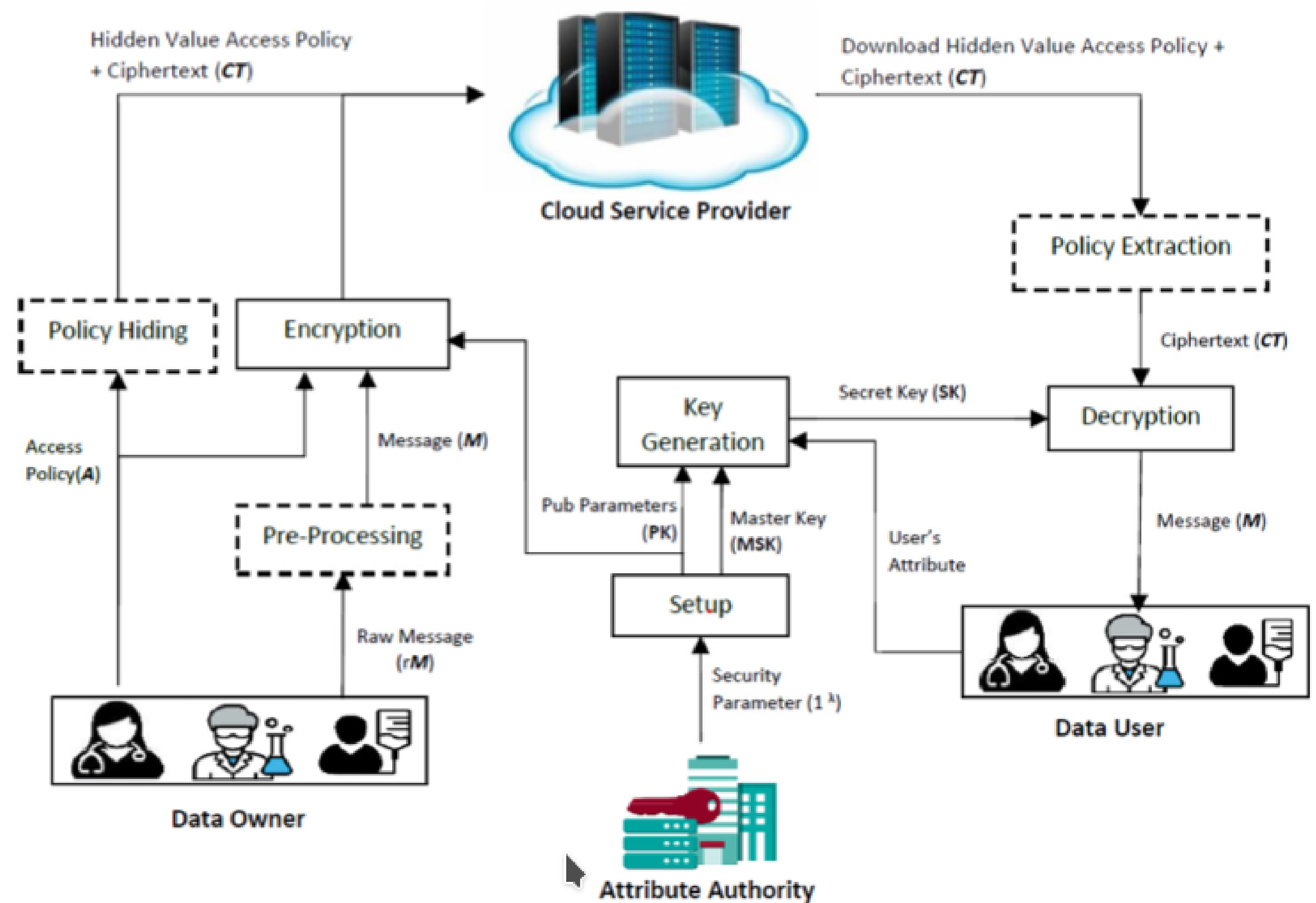
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CP-ABE uses access trees to encrypt data and users' secret keys are generated over a set of attributes.

# CP-ABE

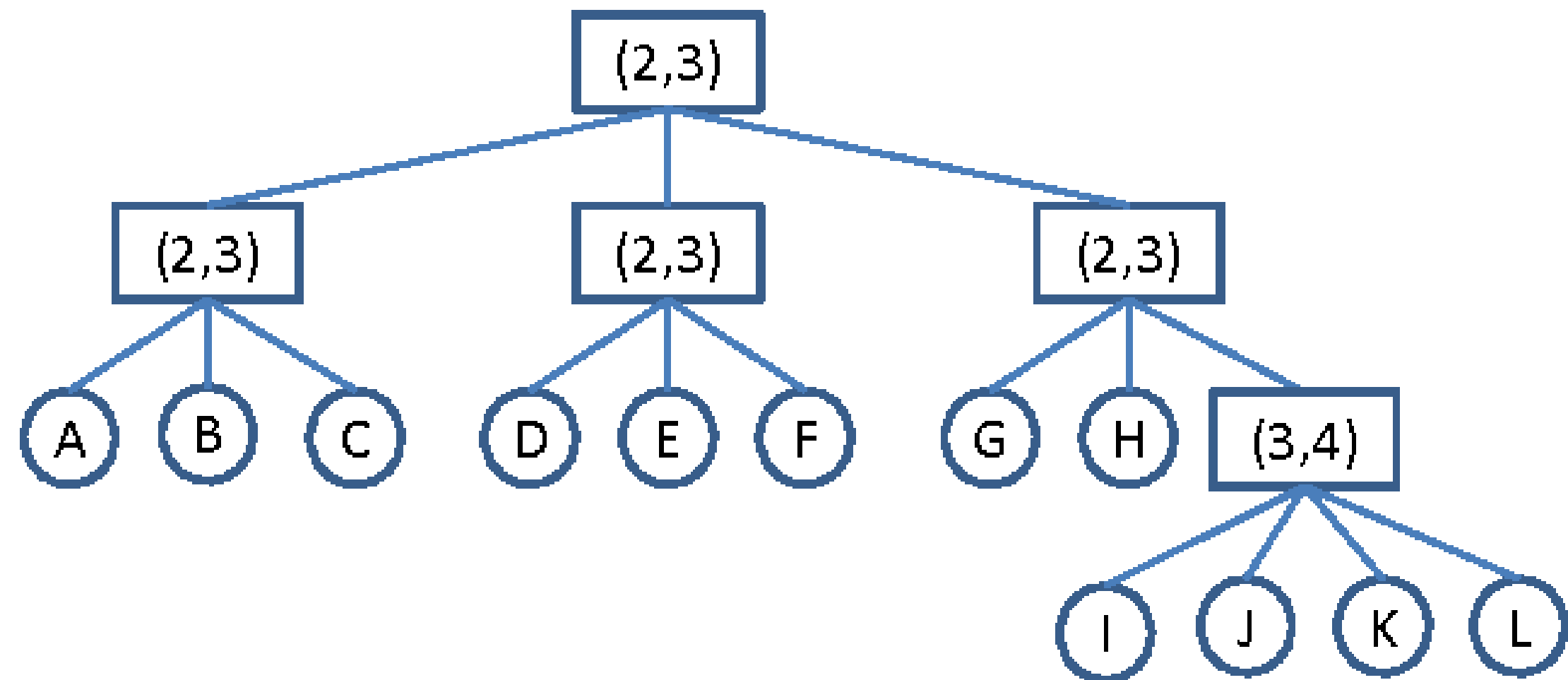
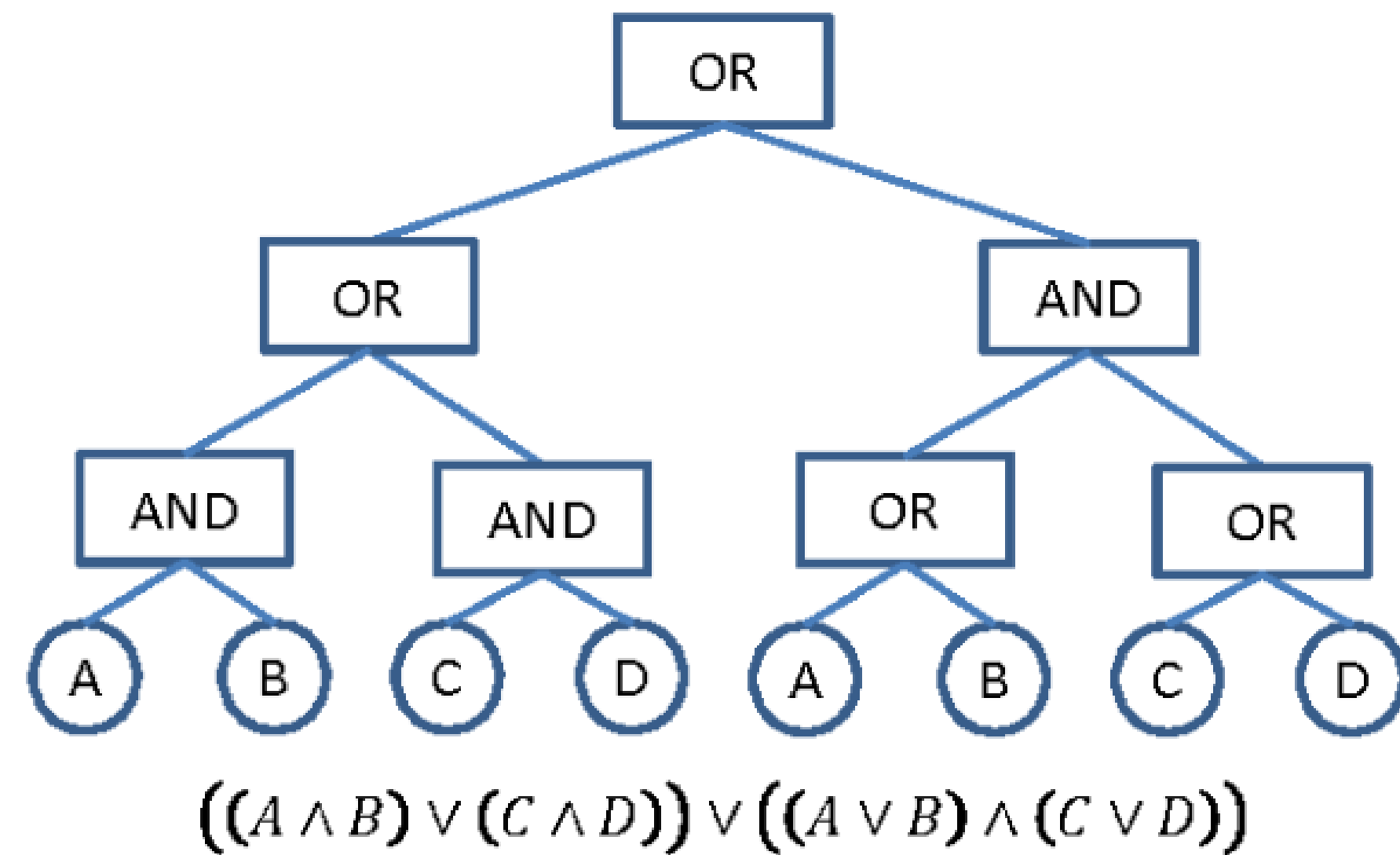
It has 5 main algorithms

- Setup
- Encrypt(PK, M, A)
- Key Generation(MK, S)
- Decrypt(PK, CT, SK)
- Delegate(SK, S)



# ACCESS TREE!

- Each non-leaf node of the tree represents a threshold gate.
- When the threshold is 1 it is an OR gate
- When Threshold is  $\text{num}(\text{Children})$ , it is an AND gate.
- only if  $x$  is a leaf node and denotes the attribute associated with the leaf node  $x$  in the tree.
- Satisfying an access tree ?



# PROBLEM?

- Standard CP-ABE uses only AND, OR gate
- How to implement attribute based Comparision on the Existing implementation using AND, OR gate
- example “(Distance < 1000 miles) AND (Date > May 1st)”.
- is Efficient in both space and Time complexity?



# NAIVE APPROACH

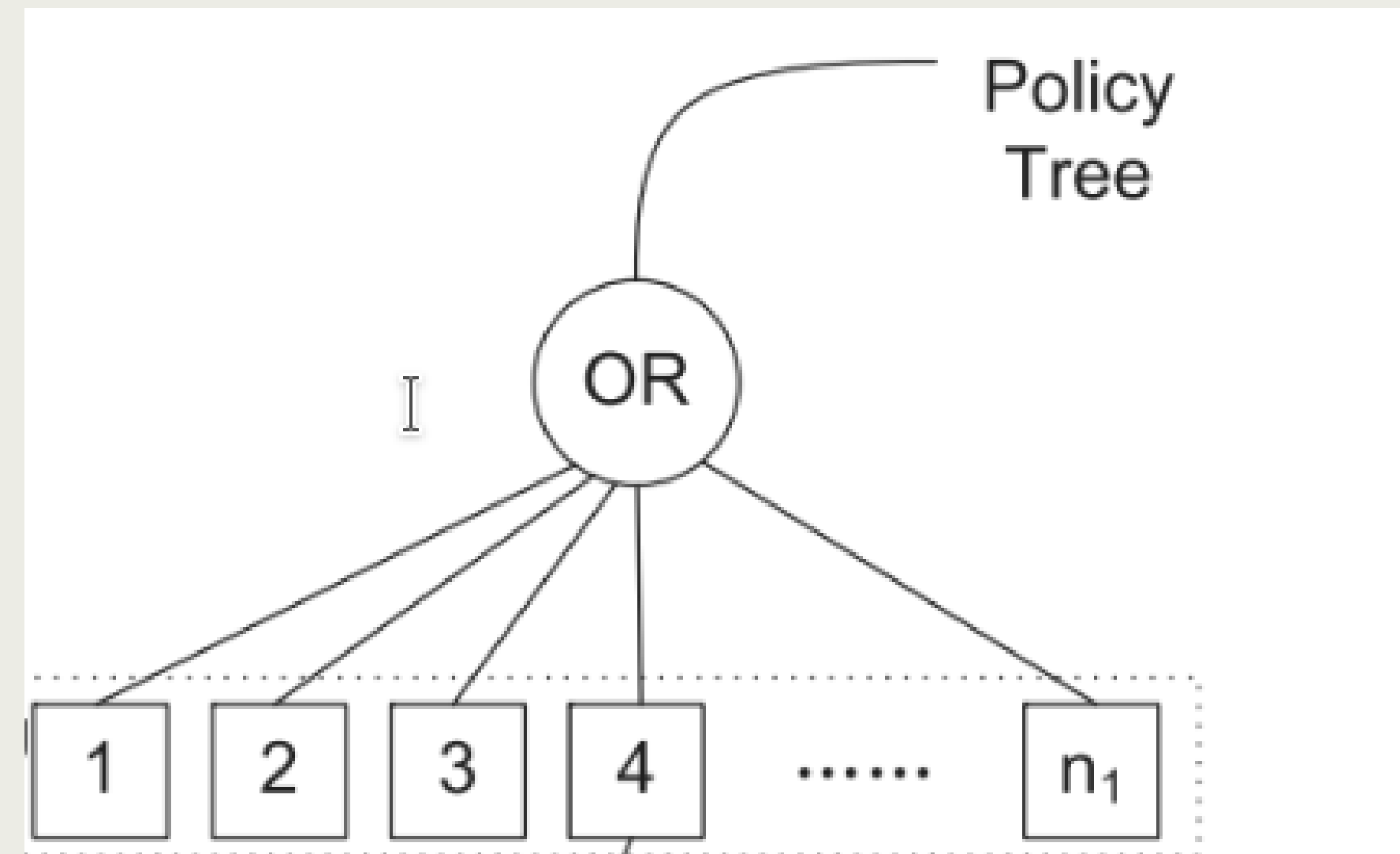
For Example:-

“Distance < 1000 miles”

can be represented as a formula like

“Distance = 999 miles” \_ “Distance = 998 miles” \_ ... \_  
“Distance = 0 miles”),

but the overhead increases linearly with the growth of attribute’s value space, which will become a performance bottleneck of the system.



# WAY TO OPTIMAL APPROACH

The 0-encoding of  $s$  is defined as a set  $S_0s$  such that

$$S_s^0 = \{s_n s_{n-1} \dots s_{i+1} 1 \mid s_i = 0, 1 \leq i \leq n\}.$$

The 1-encoding of  $s$  is the set  $S_1s$  such that  $S_1s$

$$S_s^1 = \{s_n s_{n-1} \dots s_i \mid s_i = 1, 1 \leq i \leq n\}.$$

0-Encoding and 1-Encoding of 11 and 6

	1-encoding	0-encoding
	1	
$x=1011_2$	101	11
	1011	
$y=0110_2$	01	1
	011	0111

here  $s_n s_{n-1} s_{n-2} \dots s_0$  is a bit representation of  $N$



# OPTIMAL APPROACH

using this approach is way more efficient

Space Efficiency: maximum  $\log N$  leaf nodes are added

Time Efficiency: instead of comparing  $N$  leaf nodes attributes we now only compare  $\log N$  leaf nodes

Because the maximum number of 0/1 encoding's are  $\log N$

$$x > y \iff S_x^1 \cap S_y^0 \neq \emptyset.$$

## 0-Encoding and 1-Encoding of 11 and 6

	1-encoding	0-encoding
$x=1011_2$	$\begin{matrix} 1 \\ 101 \\ 1011 \end{matrix}$	$\begin{matrix} 11 \end{matrix}$
$y=0110_2$	$\begin{matrix} 01 \\ 011 \end{matrix}$	$\begin{matrix} 1 \\ 0111 \end{matrix}$

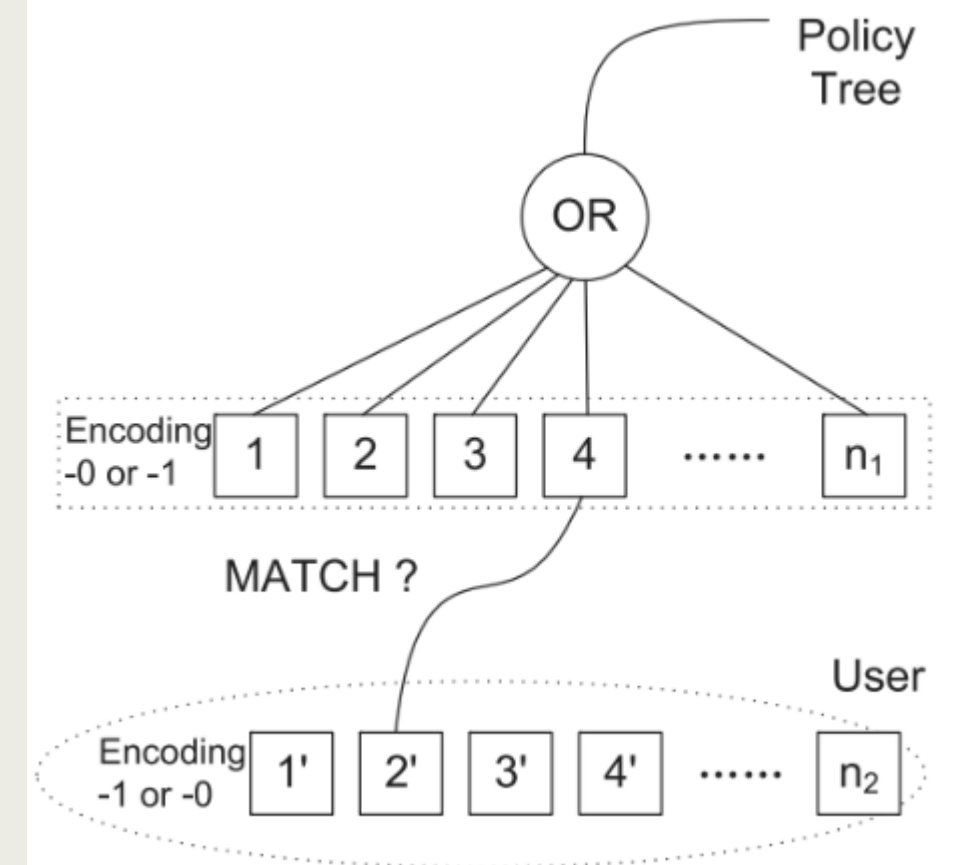
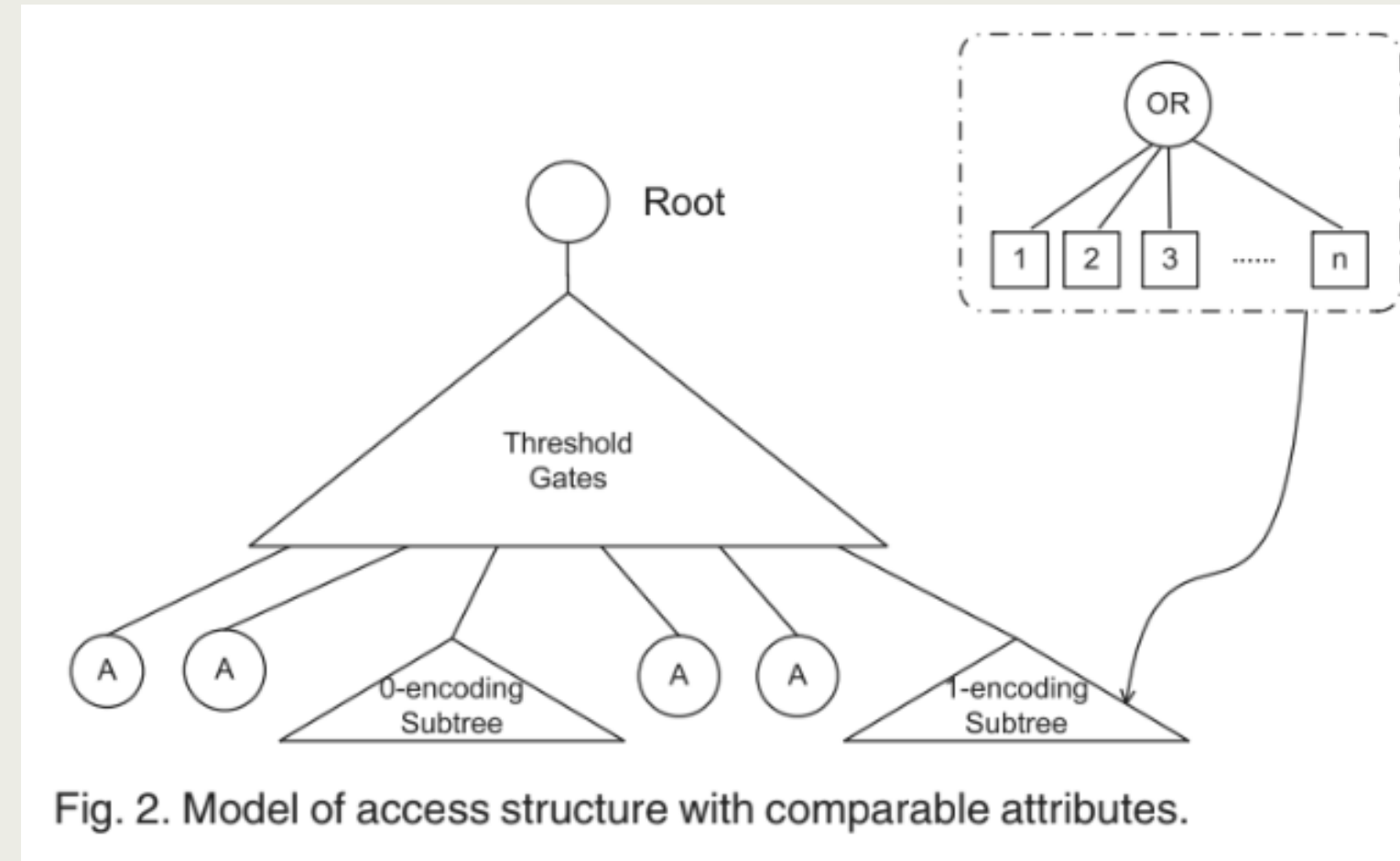
# HOW TO ADD THESE IN ACCESS TREE?

So as shown in the figure if the access structure has  
if  $x < a$  then 1 encoding of  $a$  is added to existing tree  
if  $x > a$  then 0-encoding of  $a$  is added to existing tree

the leaves in the subtree are  
if  $x > a$

$\langle \text{ATTRIBUTE\_NAME} \parallel ">a" \parallel \text{ith}(0)\text{Encoding} \rangle$

where  $\parallel$  means concatenating



# What for

## Negative Values

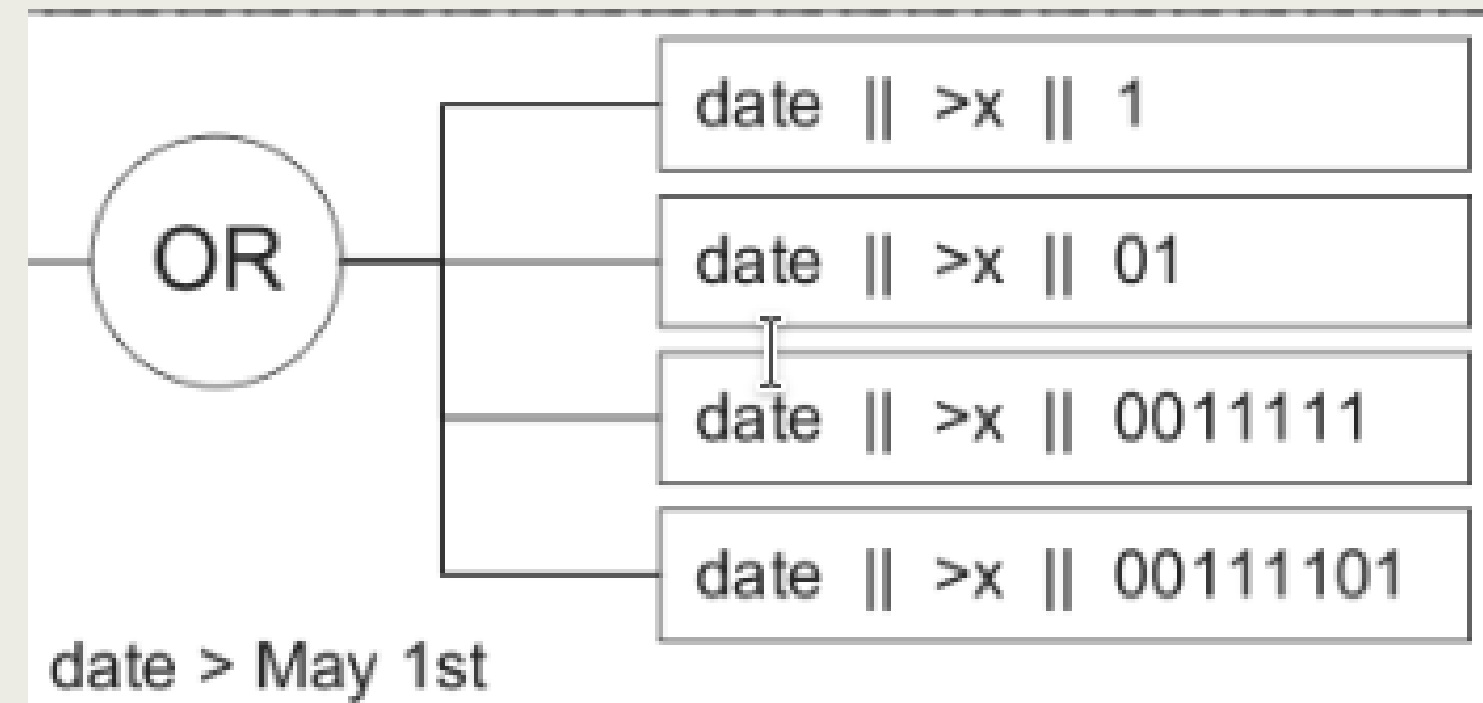
If the values are negative you can just change all the values by  $X_i = X_i - X_{\min}$  so that all the values are greater than equal zero

Now we can create a zero and one encoding for them

## Other Ranges like Dates?

“(Date > May 1st)”

“May 1st” is expressed as an integer “121”(Which means the 121st day of a year.). Then we generate 1000’s 1-encoding and 121’s 0-encoding.



# 0/1 Encoding

Implemented a `encode_number` function responsible for generating the 0 and 1 encoding for a given number which was used further to perform set intersection and hence do range comparison

The time complexity for this function is  $\log(n)$  as it just iterated over the bits of a given number which are  $\log(n)$  in number. The formula for 0 and 1 encoding are given previously.

```
def encode_number(x):  
    # Convert the integer to a binary string  
    binary_string = bin(x)[2:]  
  
    # Pad the binary string with leading zeros if needed  
    # standardize all binary strings to be of length 32  
    binary_string = binary_string.zfill(32)  
    # Initialize 0-encoding and 1-encoding sets  
    S0_x = set()  
    S1_x = set()  
  
    # Iterate over the binary string and populate the sets  
    for i in range(len(binary_string)):  
        prefix = binary_string[:i+1]  
        if prefix[-1] == '0':  
  
            # Flip the least significant bit when adding to S0_x  
            S0_x.add(prefix[:-1] + '1')  
        else:  
            S1_x.add(prefix)  
    # convert the binary to decimal  
    # sort S0_x and S1_x by length of the binary string  
    S0_x = sorted(S0_x, key=lambda x: len(x), reverse=True)  
    S1_x = sorted(S1_x, key=lambda x: len(x), reverse=True)  
    return S0_x, S1_x
```

# Access Policy Modification for Range Comparison

The `modify_access_policy` function is responsible for modifying the numerical range comparisons in the given access policy such that they are encoded via their 0 or 1 encoding form as per the requirement of comparison and the access policy string is updated automatically using that. This modified `access_policy` is fed to the access structure and when the modified attributes for the user is fed to the access structure it returns the boolean value accordingly

```
def modify_access_policy(access_policy):
    access_policy = modify_not_equal_conditions(access_policy)

    pattern = re.compile(r'(\w+)\s*(<|>)\s*(\d+)')
    matches = pattern.findall(access_policy)
    for match in matches:
        identifier, operator, number = match
        access_policy = access_policy.replace(
            f'{identifier} {operator} {number}', f'({
identifier} {operator} {number})')
        matches = pattern.findall(access_policy)
        for match in matches:
            identifier, operator, number = match
            S0_x, S1_x = encode_number(int(number))
            if operator == '<':
                new_condition = ' OR '.join(f'{identifier}{"!!"}{
x}' for x in S1_x)
            elif operator == '>': # operator == '>'
                new_condition = ' OR '.join(f'{identifier}{"@"}{
x}' for x in S0_x)
            access_policy = access_policy.replace(
                f'({identifier} {operator} {number})', f'({
new_condition})')
        pattern = re.compile(r'(\w+) = (\w+)')
        modified_policy = access_policy
        for match in pattern.findall(access_policy):
            old_expression = f'{match[0]} = {match[1]}'
            new_expression = f'({match[0]}}${match[1]})'
            new_expressionx = new_expression.upper()
            modified_policy = modified_policy.replace(
                old_expression, new_expressionx)
    return modified_policy
```

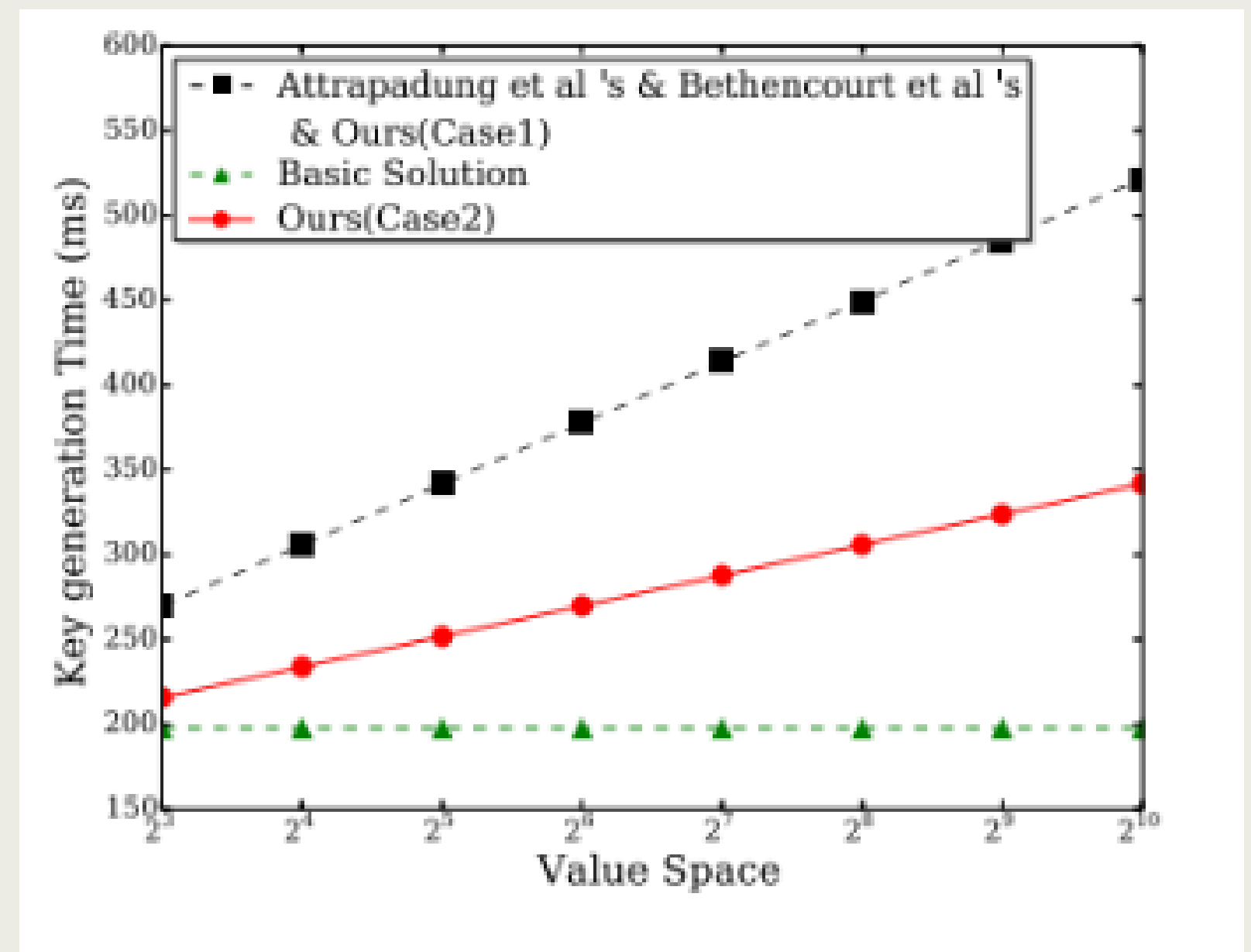
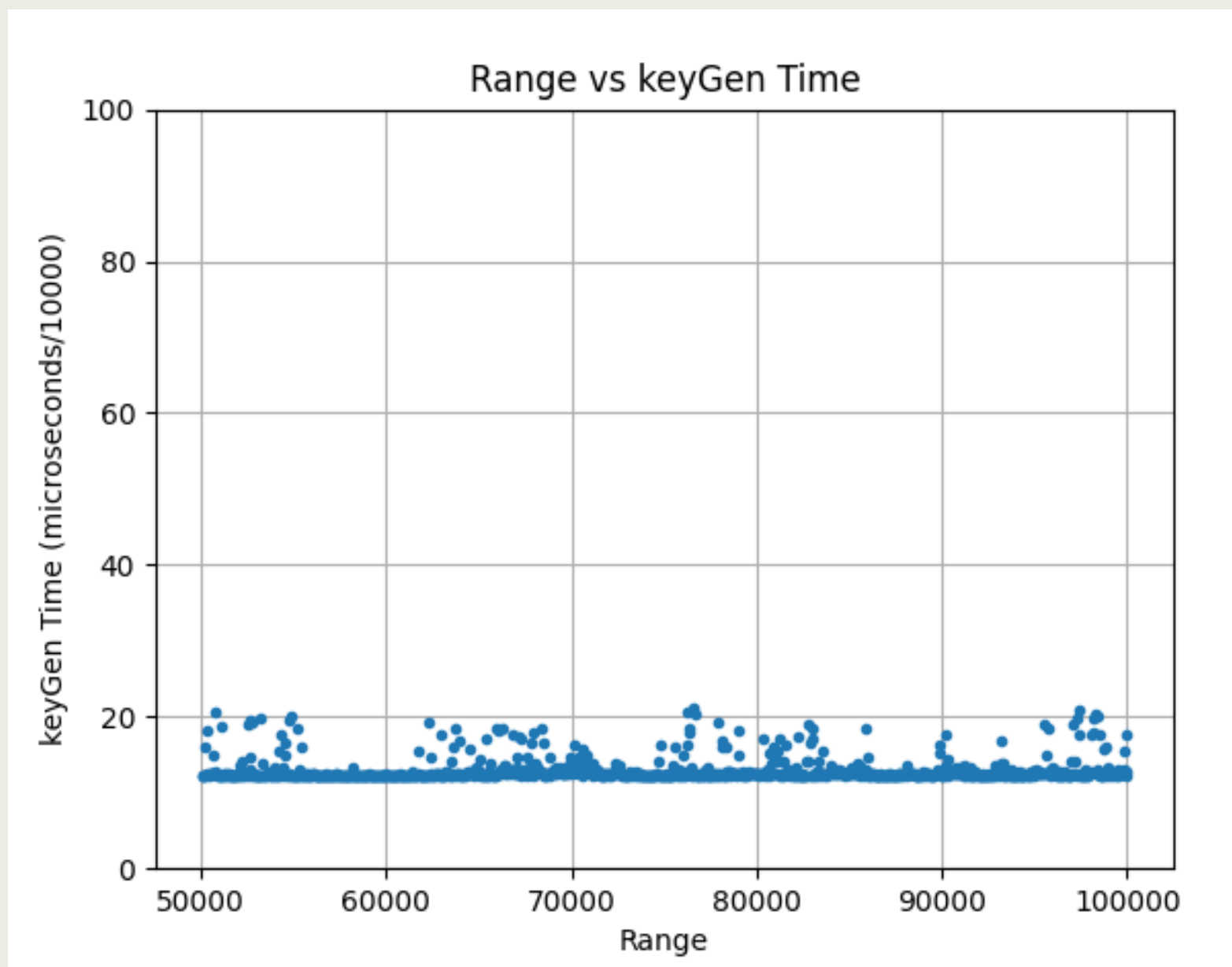


# TESTING & BENCHMARKING

```
def modify_access_policyx(access_policy, num_attributes):  
    # Split the original access policy string into individual attributes  
    attributes = access_policy.split()  
  
    # Create a list to store the modified attributes  
    modified_attributes = []  
    for i in range(num_attributes):  
        # Generate a random attribute and append it to the list  
        modified_attributes.append(generate_random_attribute(i))  
  
        # Randomly choose between AND and OR and append it to the list  
        if random.choice([True, False]):  
            conjunction = 'and'  
        else:  
            conjunction = 'or'  
        modified_attributes.append(conjunction)  
  
    # Remove the last AND or OR if present  
    if modified_attributes and (modified_attributes[-1] == 'and' or  
modified_attributes[-1] == 'or'):  
        modified_attributes.pop()  
  
    # Join the modified attributes into a new access policy string  
    new_access_policy = ' '.join(modified_attributes)  
    new_access_policy = f"({new_access_policy})"  
  
    return new_access_policy
```

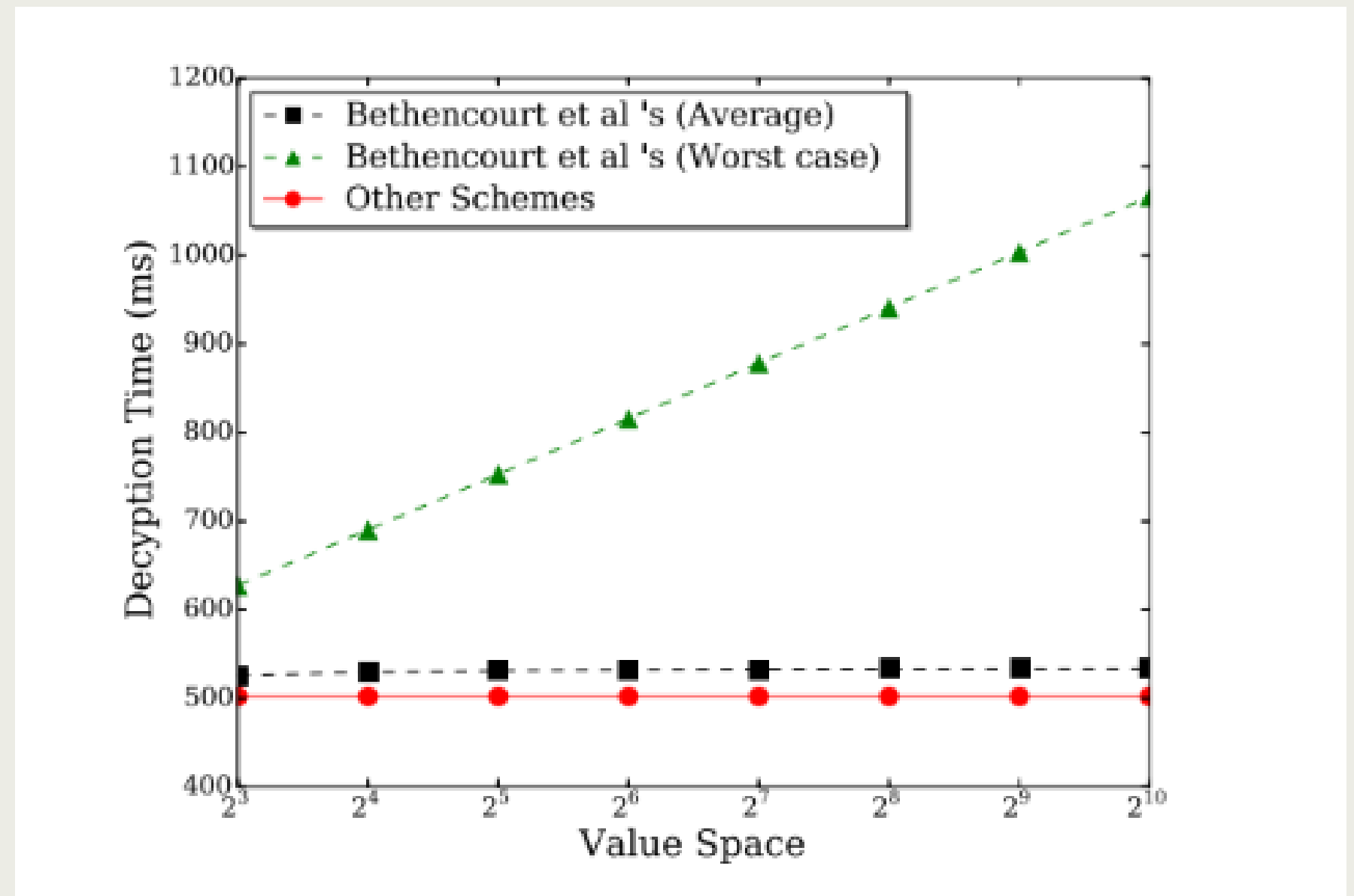
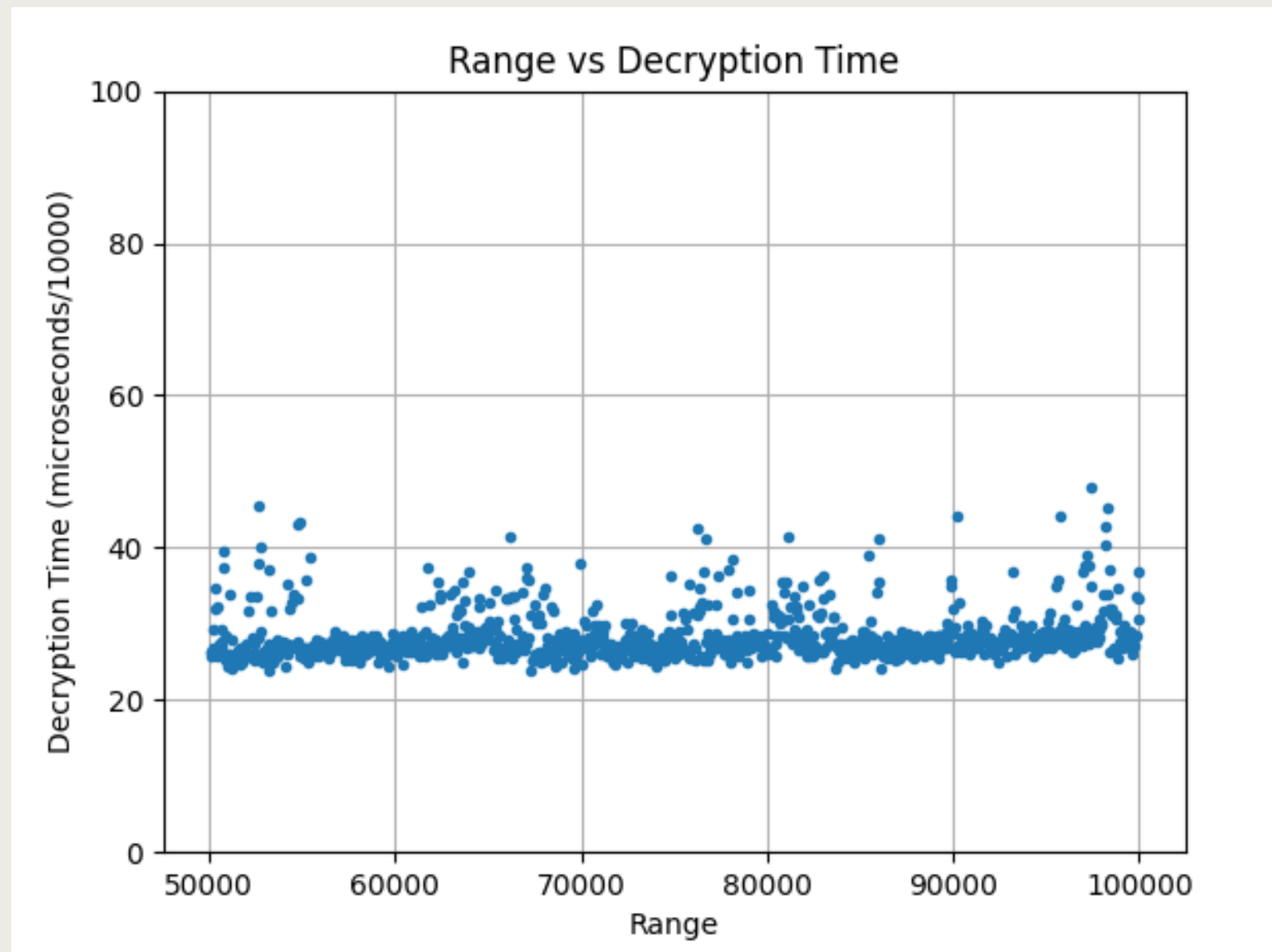
# ANALYSIS FOR KEYGEN vs Range Space

Range is  $|a-b|$  if access structure has  $x < a$  AND  $x > b$



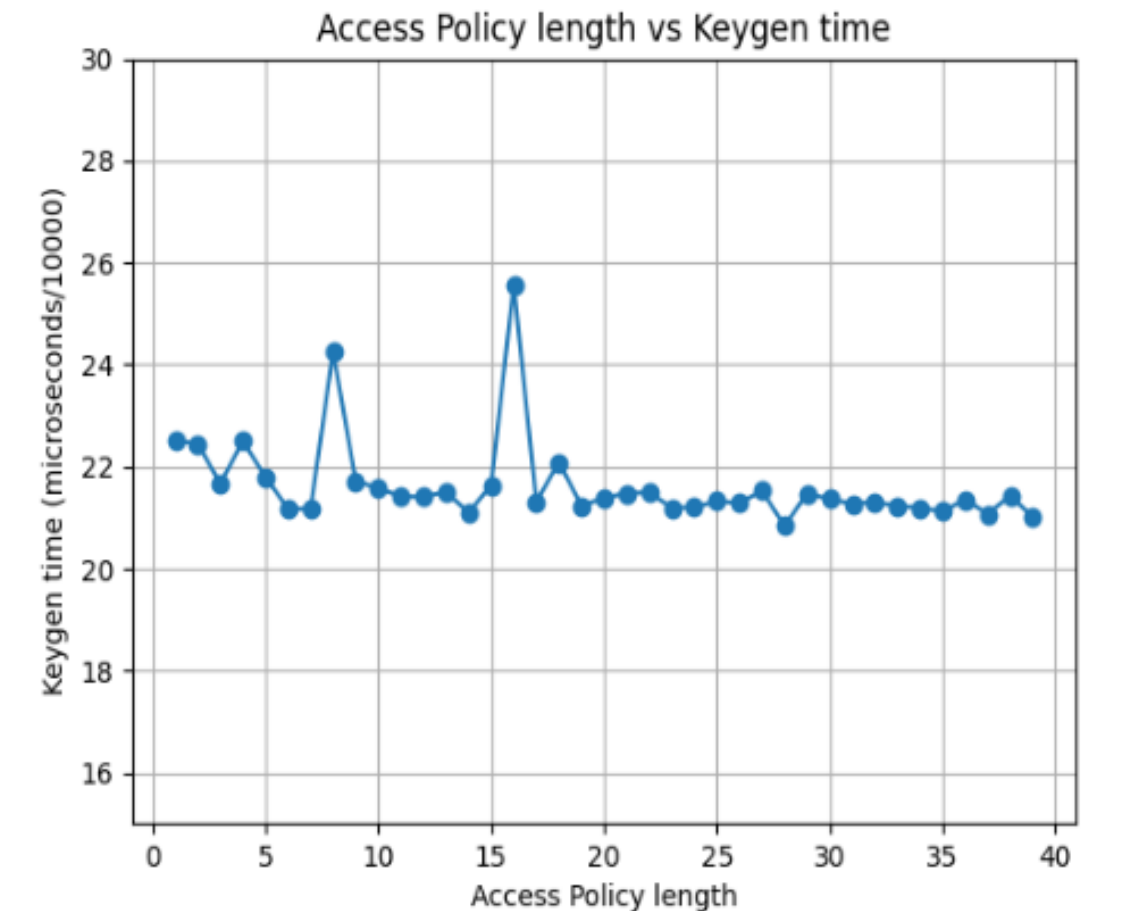
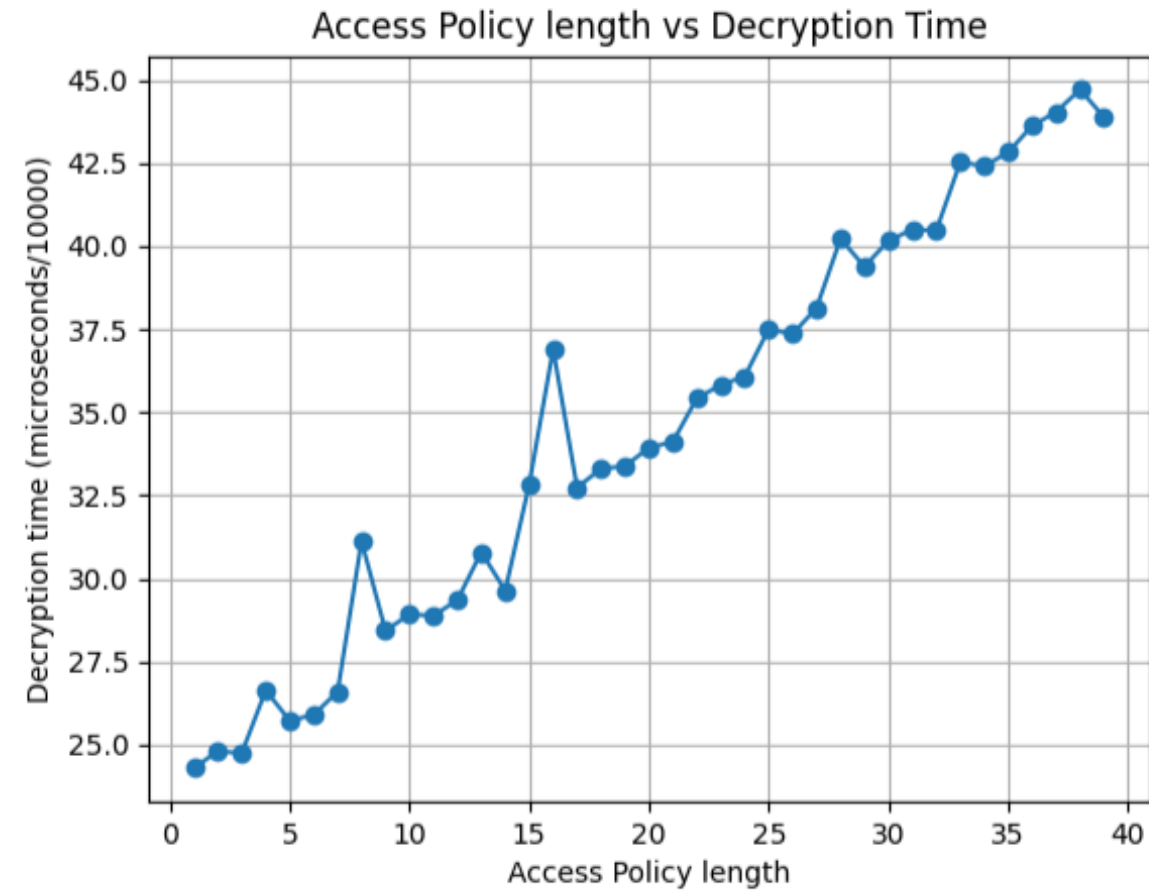
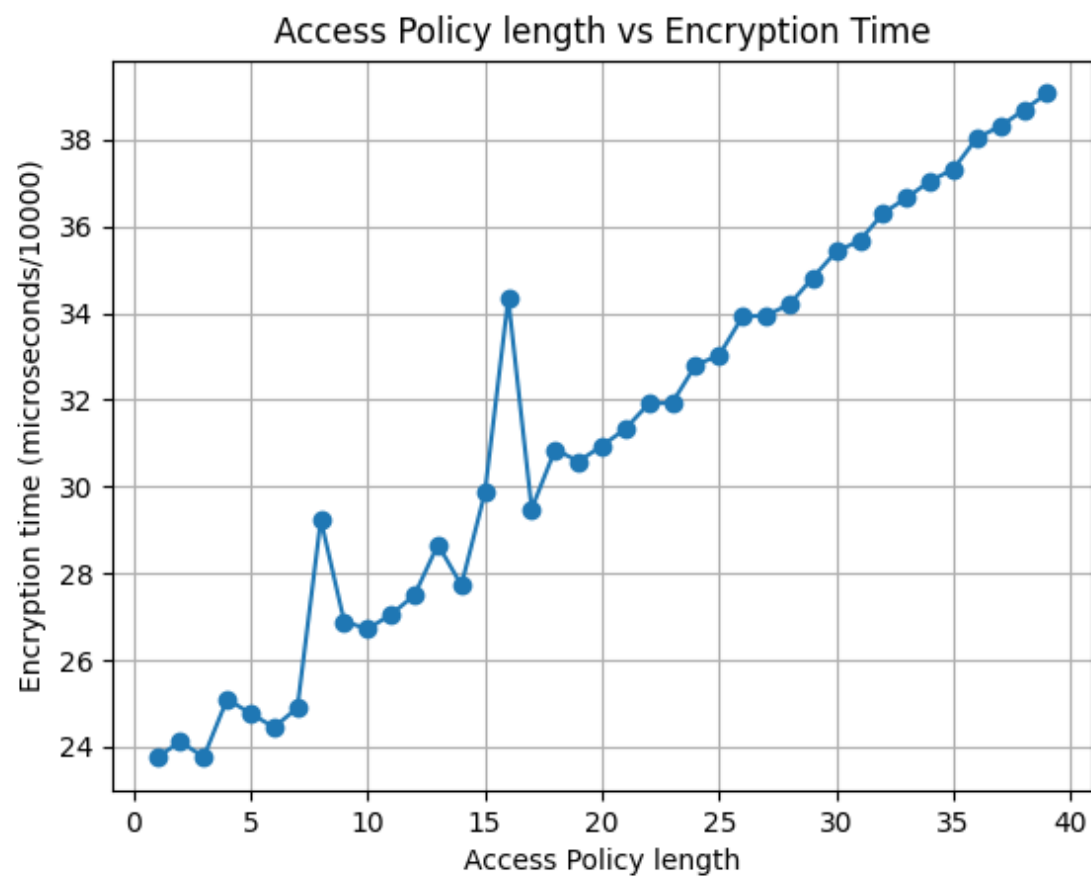
# ANALYSIS FOR DECRYPTION vs Range Space

Range is  $|a-b|$  if access structure has  $x < a$  AND  $x > b$





# ANALYSIS FOR ALL vs no of Access policy



THANK YOU