# **DOS Project 3 Report:**

# **TEAM MEMBERS:**

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### PROGRAM EXECUTION:

Compilation: mix escript.build

Running the project:

escript project3 numNodes numRequests

Eg: escript project3 100 50

#### **IMPLEMENTATION:**

Following are the functions implemented for the PastryProtocol module:

- Master:
  - It monitors all the spawned pastry node processes.
  - It is responsible for topology construction and building required nodes list, sorted nodes list and a node\_map containing the node and process associations.
  - It then initiates the routing process for every node one by one.
  - It is also responsible for maintaining the total hop count for every request and also the total number of completed requests. When all the requests (num\_of\_nodes\*num\_of\_requests) are completed, it displays the average hop count value per request (total hop count / (num of nodes\*num of requests)).

#### Node:

- It represents each spawned pastry node.
- It initializes itself with the node\_id, left\_leaf\_set, right\_leaf\_set, neighbor\_set, routing\_table, node\_list, sorted\_node\_list and node\_map once the topology is built/updated.
- It starts routing in which a timer associated with each node schedules a randomly generated message key request for the node every 1 sec till the num\_of\_requests per node limit is reached once its routing is initiated by master.
- It routes the received randomly generated message key request with the hop count received as follows:
  - If the left\_leaf\_set or right\_leaf\_set are non empty, it routes to the numerically closest node across the leaf sets to the key. If the current node is closer to the key than the closest leaf set node, it routes to the current node.

- If the key is smaller than the left\_leaf\_set.min, it routes to either the left\_leaf\_set.min or a routing table entry based on the numerically closest node among the two.
- If the key is greater than the right\_leaf\_set.max, it routes to either the right\_leaf\_set.max or a routing table entry based on the numerically closest node among the two.
- If the left\_leaf\_set is empty and key is lesser than current node or the right\_leaf\_set is empty and key is greater than the current node, it is routed to current node.
- Else it is routed to routing\_table entry if found.
- Else it is routed to the longest prefix matching, numerically closest node from the union of leaf sets, neighbor\_set and the routing\_table.
- Construct Topology:(as the nodes join)
  - Leaf Set:
    - It is a set of length 2\*2<sup>b</sup> divided into two equal length subsets, each consisting of 2<sup>b</sup> nodes from sorted\_nodes\_list in sorted order such that left\_leaf\_set consists of nodes smaller than current node and right\_leaf\_set consists of nodes greater than current node.
  - Neighbor Set:
    - It is set consists of 2\*2<sup>b</sup> nodes each of which are closest to current node according to proximity measure.
  - Routing Table:
    - It is a matrix consisting of 2\*2<sup>b</sup> rows and 2<sup>b</sup> columns such that an entry is made in the table at row r and column c when a node in node\_list has common prefix of length r and the first unmatched value of the node is c.

The parameters chosen for the implementation are:

- $\bullet$  b = 2
- Number of digits in node id = 8

# **OBSERVATIONS:**

No. of Nodes	No. of Requests	Avg. No. of Hops	
16	2	2.0937	
100	10	2.447	
100	50	2.3318	
100	100	2.3984	
200	50	2.6747	

200	100	2.6055
250	10	2.5668
250	50	2.4629
500	10	2.5446
500	50	2.5454
750	10	2.6994
1000	10	2.7827
2500	10	2.5797
5000	2	1.2293

Largest number of nodes and number of requests is 5000.

# NOTES:

- 1. We have made use of the Matrix library:
  - a. https://hexdocs.pm/matrix/api-reference.html . The dependencies for the same has been added in the mix.exs file. The dependency can be fetched by running the command **mix deps.get**, if not added automatically.