RotorNet: A Scalable, Low-complexity, Optical Datacenter Network

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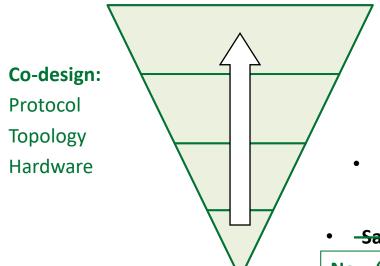




Toward 100+ Petabit/second datacenters



Challenge: deliver (very) low-cost bandwidth at scale

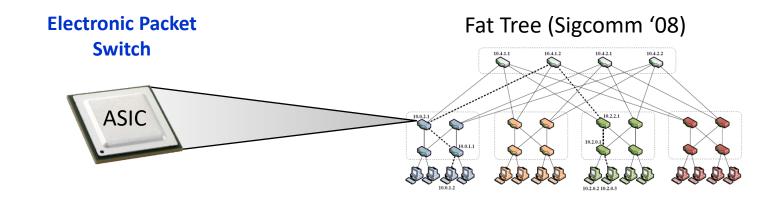


- New protocols
 Load balancing, congestion control, ...
- New topologies
 Jellyfish, Longhop, Slimfly, ...
- New hardware
 Optical circuit switching, RF/optical wireless, ...
- Same switching model
 New "Rotor" switching model

RotorNet → "Future-proof" bandwidth (2× today) + simple control + ...

Don't packet switches work fine?





Packet switch capacity growth:

~ 2× / 2 years

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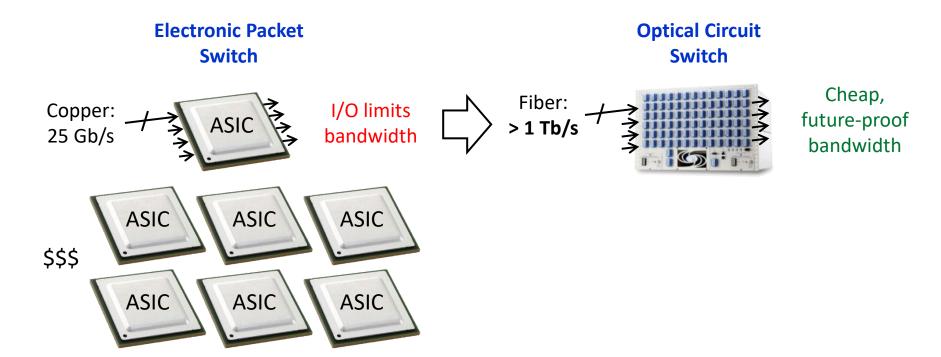
Network capacity growth:

~ 2× / year

(A. Singh et al., SIGCOMM 2015)

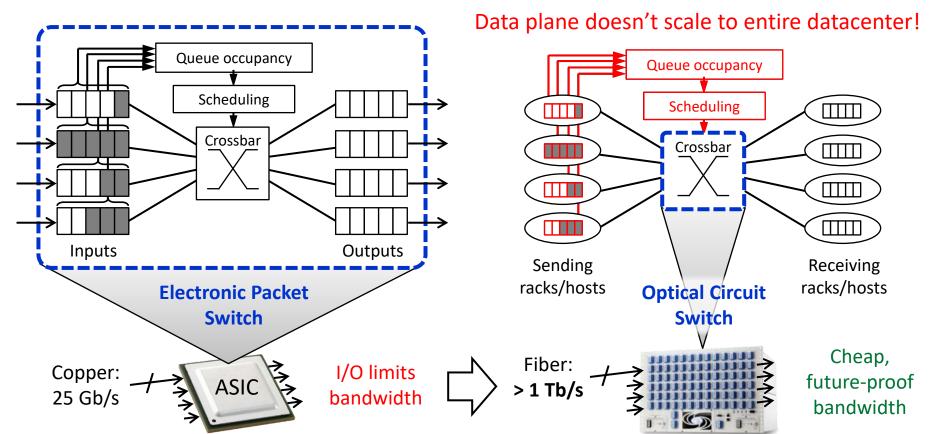
Optical switching – benefits & barriers





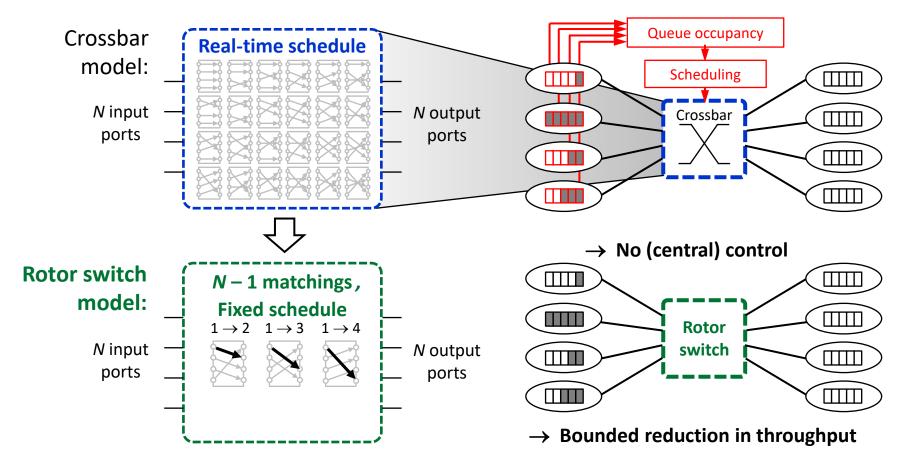
Optical switching – benefits & barriers





Rotor switching model simplifies control

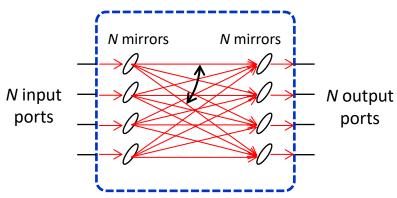




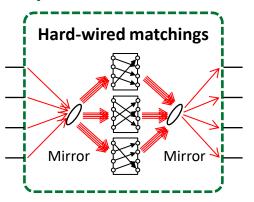
Rotor switches have a simpler implementation







Optical Rotor switch:



Cost and complexity scale with:

Ports

Ex. 2,048 ports: 4,096 mirrors

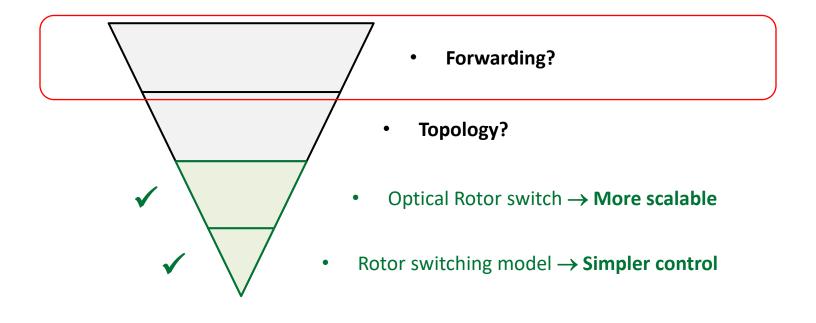
2,048 directions

Matchings (<< Ports)

2 mirrors 16 directions

RotorNet architecture overview

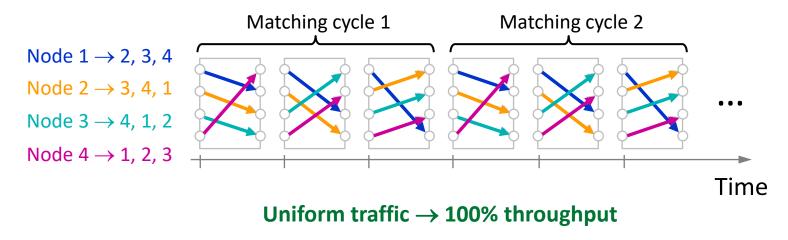




1-hop forwarding over Rotor switch



Wait for direct path:

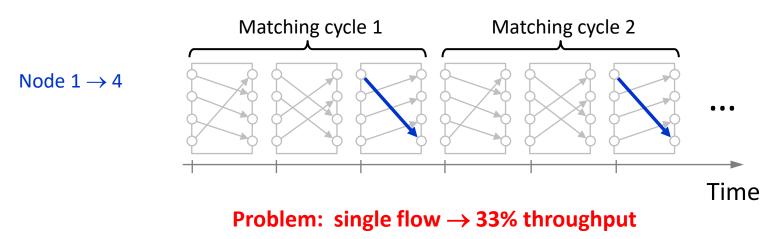


But datacenter traffic can be sparse ...

1-hop forwarding & sparse traffic = low throughput



Wait for direct path:

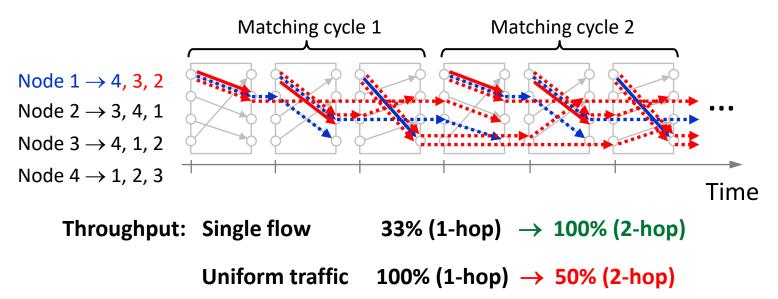


Hint at improvement: network is underutilized

2-hop forwarding better for sparse traffic



Not new: Valiant ('82) & Chang et al. ('02)



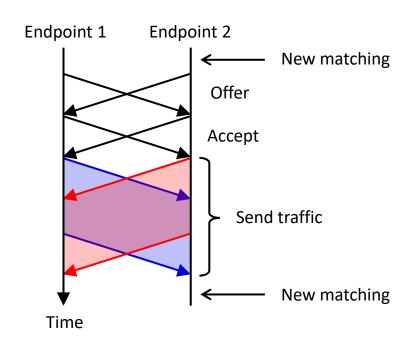
Optimization: can we adapt between 1-hop and 2-hop forwarding?

RotorLB: adapting between 1 & 2-hop forwarding



RotorLB (Load Balancing) overview:

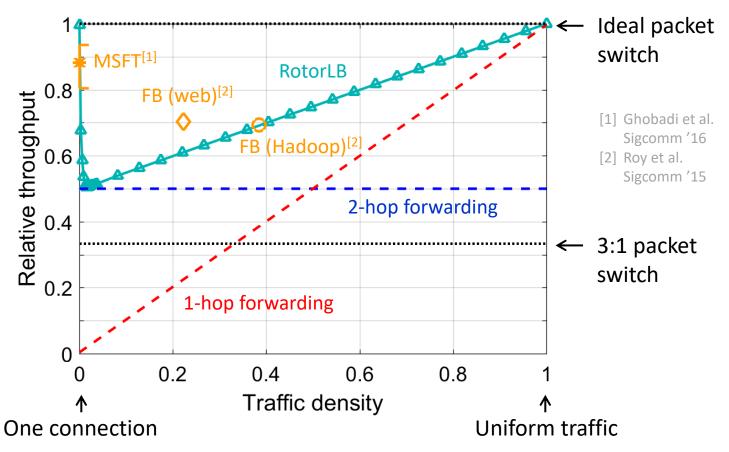
- Default to 1-hop forwarding
- Send traffic over 2 hops only when there is extra capacity
- Discover capacity using in-band pairwise protocol:



→ RotorLB is fully distributed

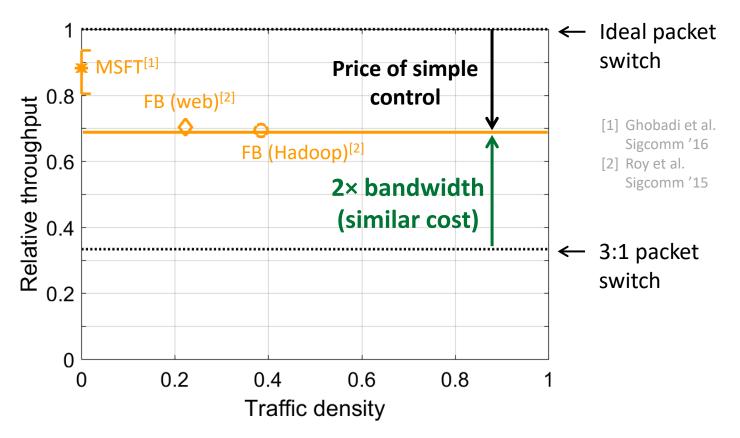
Throughput of forwarding approaches (256 ports)





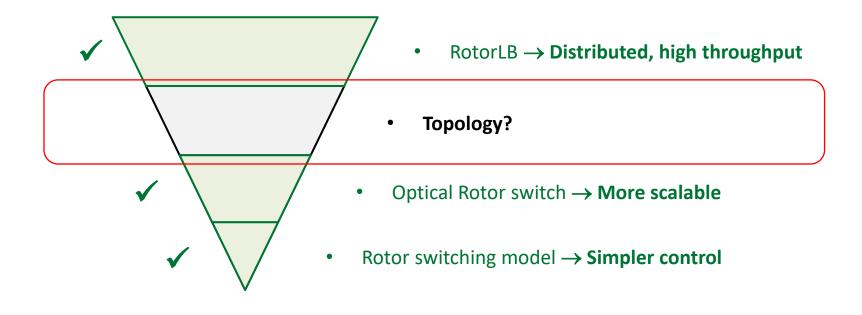
Throughput of forwarding approaches (256 ports)





RotorNet architecture overview





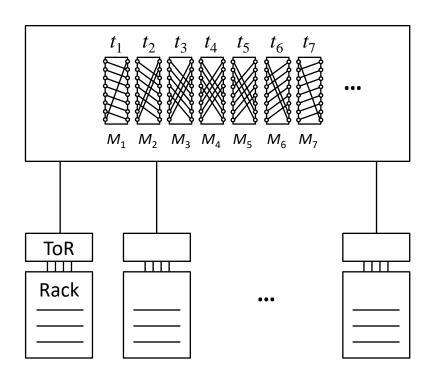
How should we build a network from Rotor switches?



Rotor switch

At large scale:

- High latency:
 Sequentially step through many matchings
- Fabrication challenge:
 Monolithic Rotor switch with many matchings
- Single point of failure



Distributing Rotor matchings = lower latency



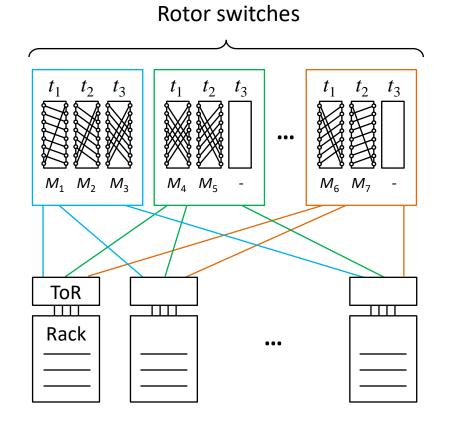
Fault tolerant

Reduced latency:

 Access matchings in parallel

Simplifies Rotor switches:

- Matchings << ports
- More scalable, less expensive



Rotor switching is feasible today



Validated feasibility of entire architecture:

(8 endpoints)

RotorLB

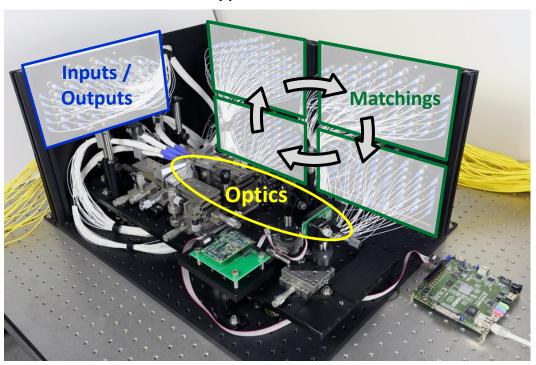
RotorNet topology

Optical Rotor switch

Rotor switch model

100× faster switching than crossbar

Prototype Rotor switch



RotorNet scales to 1,000s of racks

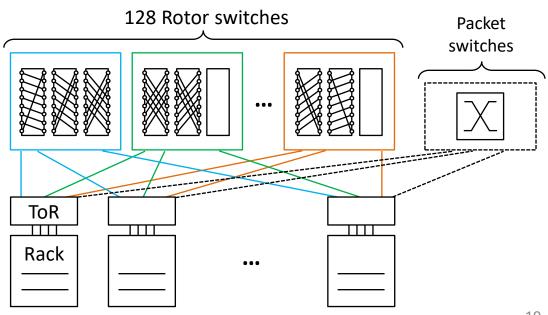


Rotor switch design point: 2,048 ports, 1,000× faster switching than crossbar

Details in: W. Mellette et al., Journal of Lightwave Technology '16

W. Mellette et al., OFC '16

- 2,048-rack data center:
 - → Latency (cycle time)
 - $= 3.2 \, \mathrm{ms}$
- Faster than 10 ms crossbar reconfiguration time
- Hybrid network for lowlatency applications



RotorNet component comparison



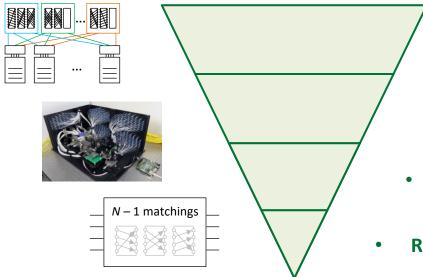
Network	# Packet switches	# Transceivers	# Rotor switches	Bandwidth
3:1 Fat Tree	2.6 k	103 k	0	33 %
RotorNet, 10% packet	2.3 k	84 k	128	70 %
RotorNet, 20% packet	2.5 k	96 k	128	70 %

- RotorNet delivers: Today: Bandwidth 2× less expensive
 - Future: Cost advantage grows with bandwidth
 - Benefits of optical switching without control complexity

A scalable, low-complexity optical datacenter network



RotorNet architecture:



- **RotorLB** → Distributed, high throughput
- RotorNet topology → Fast cycle time
- **Optical Rotor switch** \rightarrow More scalable
- **Rotor switching model** → Simpler control





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