

#### **SUCCESS – A Brief Introduction**



# Swinburne University Centre for Computing and Engineering Software Systems

- Swinburne is one of top 400 universities in the world
  - 2<sup>nd</sup> smallest one (only some 400 academic staff)
  - No 1 technological university in Australia
- SUCCESS has the strongest SE group in Australia
- SUCCESS 2011 figures on two top SE journals:
  - ☐ TSE IEEE Trans. on Software Engineering 4 (2+2) (world total: 48)
  - ☐ ToSEM ACM Trans. on Software Engineering and Methodology 2 (1+1) (world total: 18)



# Melbourne - Capital City of Victoria

- a very dynamic city
- population over 4 million
- Australia's cultural capital
- famous for parks and gardens
- "The Most Liveable City in the World"
- Welcome for (joint) PhD program etc.









#### **Outline**



- Related Publications (and Acknowledgement)
- Temporal Violation Handling Point Selection
- **■** Evaluation
- **■** Conclusions



#### Related Publications for This Talk



Acknowledgement: Assoc. Prof. Jinjun Chen; Dr Xiao Liu (two former PhD graduates)

- X. Liu, Y. Yang, Y. Jiang and J. Chen, Preventing Temporal Violations in Scientific Workflows: Where and How. IEEE Transactions on Software Engineering, 37(6):805-825, Nov./Dec. 2011
- J. Chen and Y. Yang, *Temporal Dependency based Checkpoint Selection for Dynamic Verification of Temporal Constraints in Scientific Workflow Systems.* ACM Transactions on Software Engineering and Methodology, 20(3):Article 9, Aug. 2011.
- J. Chen and Y. Yang, Adaptive Selection of Necessary and Sufficient Checkpoints for Dynamic Verification of Temporal Constraints in Grid Workflow Systems. ACM Transactions on Autonomous and Adaptive Systems, 2(2):Article 6, June 2007



■ Based on TOSEM Submission (under revision)

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# Functional Exceptions vs Non-Functional Temporal Violation



- Question: "Do we need to handle every temporal violation?"
  - ☐ Equivalent: "is every necessary and sufficient checkpoint a violation handling point?"
- Answer 1: "Yes", we need to handle every temporal violation when it is detected in the first place
- Answer 2: "No", we can further select a subset from the necessary and sufficient checkpoints
  - ☐ Cost effectiveness: the overall violation handling cost is huge
  - ☐ Self-recovery: auto recovery with future time redundancy

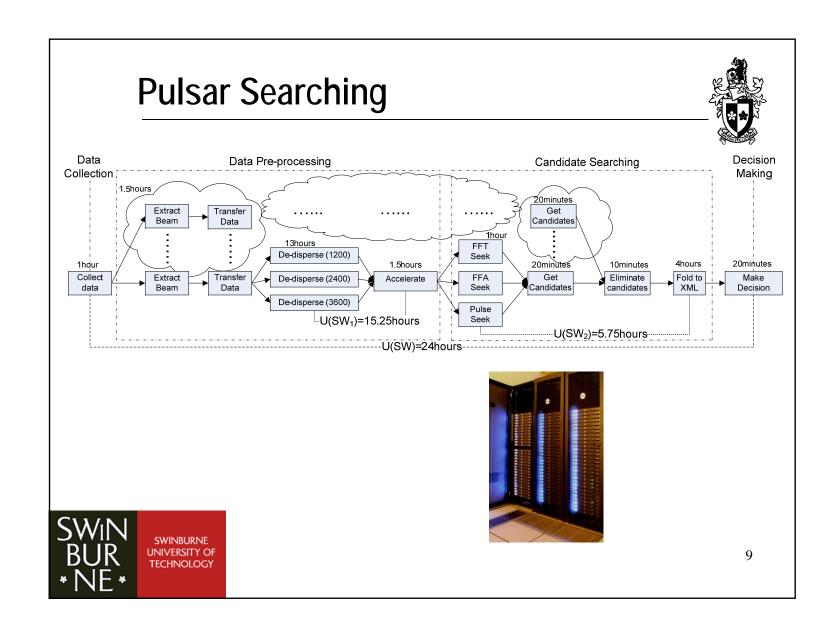
## **Motivating Example**

- Astrophysics: pulsar searching
- Pulsars: the collapsed cores of stars that were once more massive than 6-10 times the mass of the Sun
- http://astronomy.swin.edu.au/cosmos/P/Pulsar
- Parkes Radio Telescope (<a href="http://www.parkes.atnf.csiro.au/">http://www.parkes.atnf.csiro.au/</a>)
- Swinburne Astrophysics group (<a href="http://astronomy.swinburne.edu.au/">http://astronomy.swinburne.edu.au/</a>) has been conducting pulsar searching surveys (<a href="http://astronomy.swin.edu.au/pulsar/">http://astronomy.swin.edu.au/pulsar/</a>) based on the observation data from Parkes Radio Telescope.
- Typical scientific workflow which involves a large number of data and computation intensive activities. For a single searching process, the average data volume (not including the raw stream data from the telescope) is over 4 terabytes and the average execution time is about 23 hours on Swinburne high performance supercomputing facility

(http://astronomy.swinburne.edu.au/supercomputing/).







## **Problem Analysis**



- Fundamental requirements:
  - ☐ Temporal conformance: the lower the violation rate, the better the temporal conformance is.
  - ☐ Cost effectiveness: the smaller the number of selected handling points, the better the cost effectiveness is.
- **Problem 1)** How to measure temporal violations in a quantitative fashion
  - □ Solution: Probability based temporal consistency model
- **Problem 2)** How to decide whether a checkpoint needs to be selected as a handling point or not
  - ☐ Solution: Adaptive temporal violation handling point selection strategy

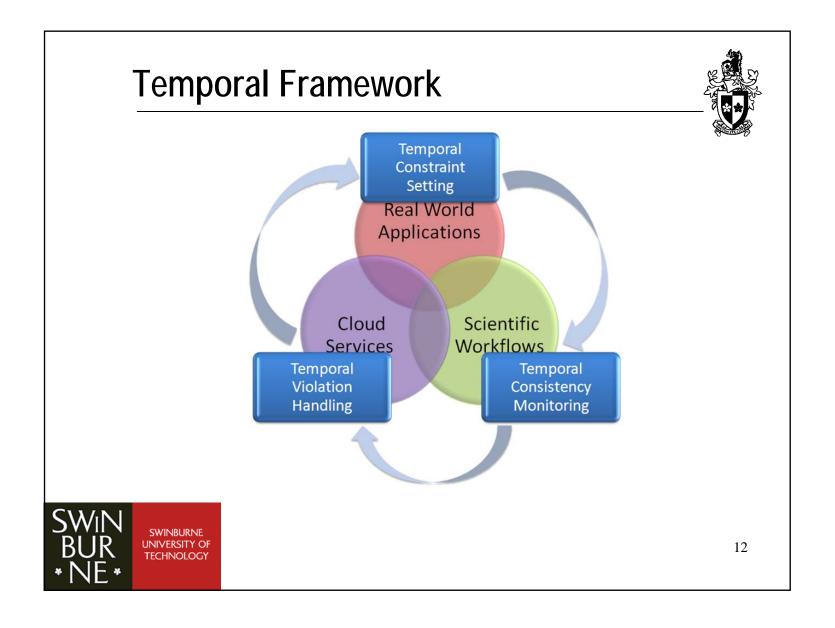


## **Temporal QoS**



- System performance
  - □ Response time
  - ☐ Throughput
- Temporal constraints
  - ☐ Global constraints: deadlines
  - ☐ Local constraints: milestones, individual activity durations
- Satisfactory temporal QoS
  - ☐ High performance: fast response, high throughput
  - ☐ On-time completion: low temporal violation rate





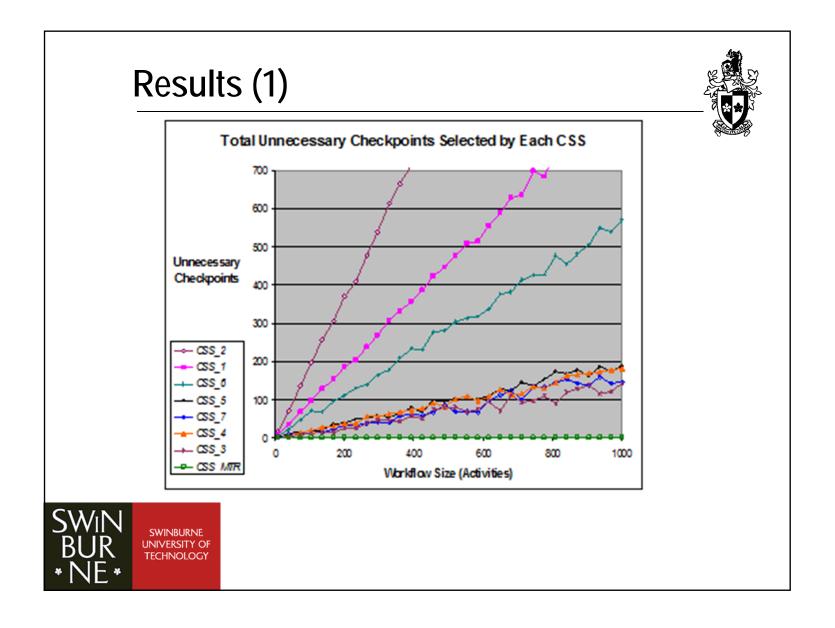
## **Temporal Checkpoint Selection**

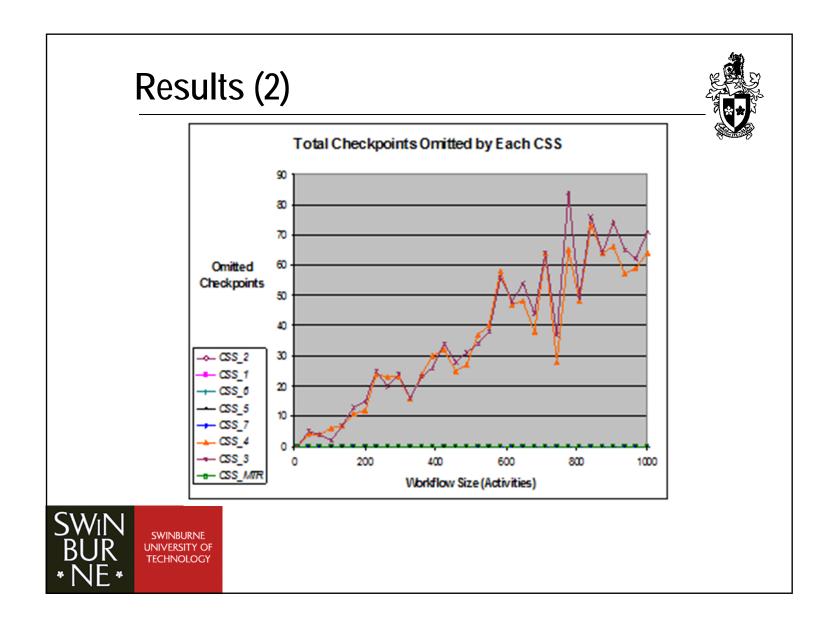
- Our Strategy

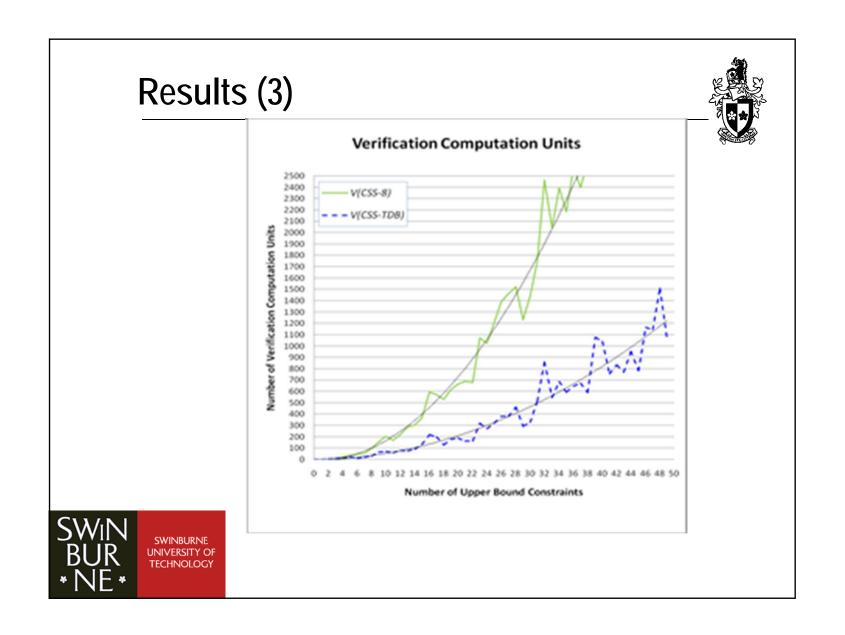
Necessary and Sufficient Checkpoint Selection Strategy

- Probability Time Redundancy
- Minimum Probability Time Redundancy
- DOMTR: Dynamically Obtaining Minimum Time Redundancy
- Theorem of Checkpoint Selection
- Proof of Necessity and Sufficiency









## Basic Idea (1)



- Strategy overview
  - □ Input:
    - $\square$  A necessary and sufficient checkpoint  $a_p$  selected by  $CSS_{TD}$ ;
    - $\square$  The maximum probability time deficit  $MPTD(a_p)$ ;
    - $\Box$  The minimum probability time redundancy  $MPTR(a_p)$ ;
    - ☐ The probability threshold for self-recovery *PT*;
    - ☐ The result of last temporal violation handling *Success* in *[true, false]* .
  - □ Output:
    - $\square$  True or False  $a_p$  as a temporal violation handling point
  - ☐ Steps:
    - ☐ Step 1: Adaptive modification of PT
    - ☐ Step 2: Temporal violation handling point selection



## Basic Idea (2)



- Temporal Violation Handling Point Selection Rule
  - $\square$  At activity  $a_{p'}$  with the probability of self-recovery P(T) and the probability threshold PT, the rule for temporal violation handling point selection is as follows: if P(T) > PT, then the current checkpoint is not selected as a handling point; otherwise, the checkpoint is selected as a handling point.
- $\blacksquare$  Quantitatively measure the probability of self-recovery P(T)
  - ☐ The model for "Probability of Self-Recovery": a probability distribution model, the maximum probability time deficit, the minimum probability time redundancy



## Basic Idea (3)

- Adaptive Modification Process for Probability Threshold Process
  - Given current probability threshold PT and checkpoint  $a_p$ , i.e. a temporal violation is detected at  $a_p$ , PT is updated as  $PT^*(1+r)$ . Afterwards, based on our handling point selection rule, if  $a_p$  is not selected as a handling point, then PT is updated as  $PT^*(1-r)$ . Otherwise, PT remains unchanged. Here, r stands for the update rate.
  - ☐ The adaptive modification process is to increase the probability threshold, i.e. the probability of violation handling, where violation handling is triggered; or to decrease where violation handling is skipped if self-recovery applies.



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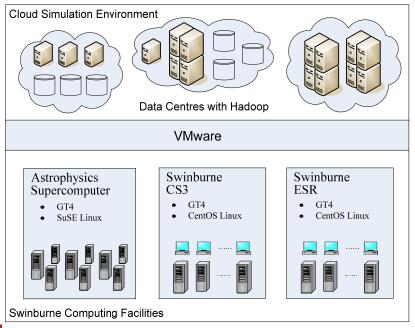
**■** Conclusions



#### **Simulation Environment**



#### ■ SwinCloud





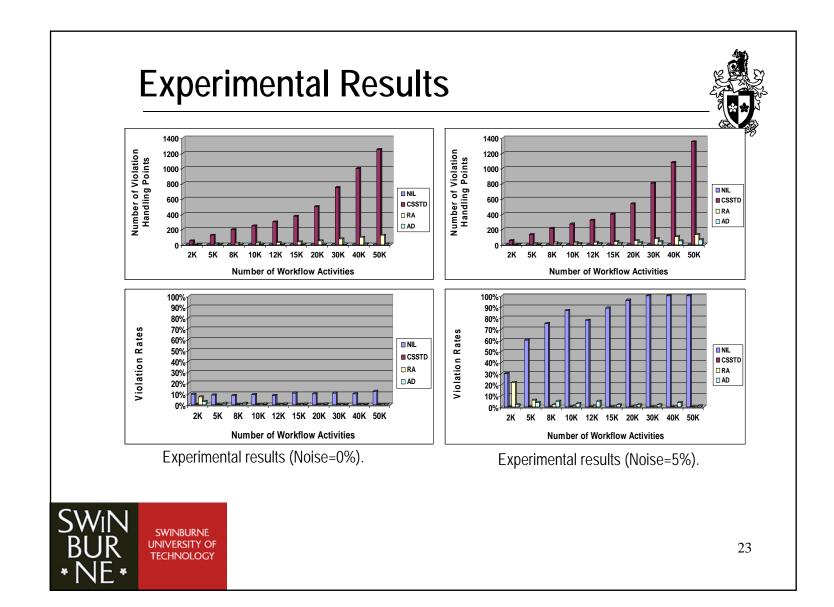
# **Experimental Settings**



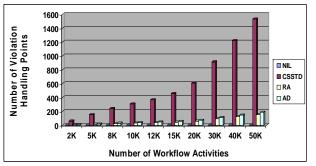
Scientific Workflows	Scientific workflow size: from 2000 to 50,000 workflow activities;  Activity durations: all activity durations follow the normal distribution model. The mean duration is randomly selected from 30 to 3000 time units, and the standard deviation is set as 10% of its mean;  Temporal constraints: the initial build time probability for deadlines are set as 90% according to [Liu et al. 2011a];  Workflow segments: the average length of the workflow segments for subsequent activities is set as 20;  Random noises: the duration of one selected activity in each workflow segment is increased by 5%, 15% or 25% of its mean in different rounds.
Temporal Violation Handling	Temporal violation handling strategy: a pseudo strategy with 50% time compensation rate;  Size of subsequent workflow segment: randomly selected as 3 to 5;  Success rate: the success rate for violation handling is set as 80%.
$CSS_{TD}$	Default values as defined in [Chen and Yang 2011].
RT	The fixed confidence threshold: $FT$ is set as 0.9, i.e. select 10% from the total checkpoints as adjustment points in a pure random fashion.
AD	The update rate: $\gamma$ is initially set as 0.5 and gradually decreased to 0.05.
NIL	Without temporal violation handling.

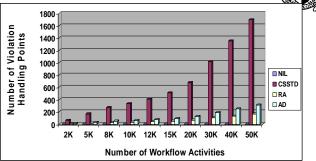


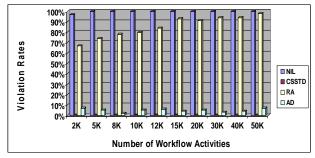
<sup>\*</sup> Note that we have also applied our strategy with different distribution models, and the conclusions are consistent

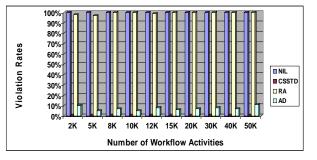


# **Experimental Results**









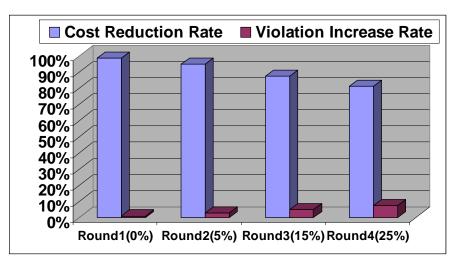
Experimental results (Noise=15%).

Experimental results (Noise=25%).



## **Experimental Results**



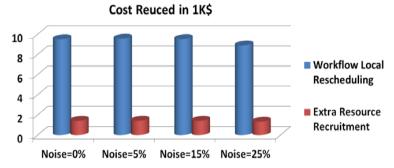


Cost reduction rate vs. violation increase rate

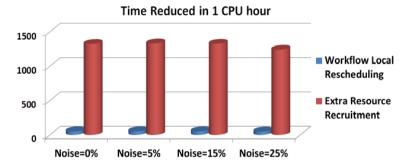


## **Experimental Results**





Yearly cost reduction for the pulsar searching workflow.



Yearly time reduction for the pulsar searching workflow.



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#### **Conclusions**



- Temporal conformance vs. cost effectiveness
- Not every necessary and sufficient checkpoint needs to be selected as a violation handling point
- Saving a lot of time and cost (e.g. over 98% under normal circumstance) while maintaining satisfactory temporal conformance (close to 0 violations)



#### **Future Work**



Move from computation-intensive scientific workflows to instance-intensive business workflows

- Fast response time vs. high system throughput
- Different temporal consistency model
- Different monitoring strategies
- Different violation handling strategies



## End - Q&A



■ Thanks for your attention!



