Project Proposal

Yige Hu and Zhiting Zhu

1 Problem Description

K-means clustering is a unsupervised learning algorithm for solving clustering problem. Formally, the problem states as follows [3]: Given a set of data points $\{x_i|i=1..n\}\subseteq\mathbb{R}^d$, k-means clustering aims to partition the n data points in to $\mathbf{k}(\leq n)$ sets $\mathbf{S}=\{S_1,S_2,...,S_k\}$ so as to minimize the within-cluster sum of squared errors,

$$\arg\min_{S} \sum_{i=1}^{k} \sum_{x \in S_{i}} \| x - \mu(S_{i}) \|$$

where $\mu(S_i)$ is the mean of points in S_i .

2 Standard Sequential Algorithm

- Choose the number of clusters, k.
- Randomly generate k points as cluster centers.
- Assign each point to the nearest cluster center.
- Recompute the new cluster centers.
- Repeat the previous two steps until some convergence criterion is met.

3 Plan

We plan to use GPU and CUDA to implement the parallel version of k-means algorithm. For GPU, we will use NVIDIA GPU Tesla K20c to test and bench mark our implementation. We will also compare our implementation with the existing implementation we find on the web[1, 2].

References

- [1] A cuda implementation of the k-means clustering algorithm. https://github.com/serban/kmeans. Accessed: 03-05-2015.
- [2] gpuminer. https://code.google.com/p/gpuminer/. Accessed: 03-05-2015.

[3] k-means clustering. http://en.wikipedia.org/wiki/K-means_clustering. Accessed: 03-05-2015.