

Editor's Note

Ming C. Lin

THE IEEE Computer Society's policy limits the terms of the members of its Editorial Board. This allows new people and expertise to come in and benefits the growth and vitality of the journal. The success of the journal relies on the quality of the submissions and reviews, and the work of the associate editors. The dedication of associate editors is essential to the continuing growth of the journal.

On behalf of the IEEE Computer Society and *IEEE Transactions on Visualization and Computer Graphics (TVCG)* Editorial Board, I would like to express our appreciation and gratitude to the retiring Associate Editors: Kavita Bala, Gerek Scheuermann, and Wenping Wang.

It is my pleasure to introduce Doug Bowman and Alla Sheffer, who have recently joined the TVCG Editorial Board as Associate Editors. Below are their biographical sketches listing their accomplishments and areas of expertise. The TVCG Editorial Board is pleased to welcome these outstanding researchers to their new role.

Ming C. Lin
Editor-in-Chief



Doug A. Bowman received the MS and PhD degrees in computer science from Georgia Tech. He is a professor of computer science at Virginia Tech, where he directs the 3D Interaction Research Group and the Center for Human-Computer Interaction. His research interests include 3D user interfaces, interaction techniques for virtual environments, the benefits of immersion in VR, and large high-resolution displays. He is a coauthor of the book "3D User Interfaces: Theory and Practice," and was awarded a US National Science Foundation CAREER grant for his work on domain-specific 3D user interfaces. He has published more than 100 articles in peer-reviewed journals and conferences, and was named a Distinguished Scientist by the ACM in 2010. He is currently an associate editor for the *International Journal for Human-Computer Studies*, and he has served on the program committees of dozens of major conferences in VR, HCI, and Visualization.



Alla Sheffer received the PhD degree from the Hebrew University of Jerusalem. She is an associate professor of computer science at the University of British Columbia (UBC), Canada. Dr. Sheffer investigates algorithms for geometry processing focusing on computer graphics applications. She is particularly interested in geometric interpretation of designer intent when conveying shape. Her work is regularly published at venues such as SIGGRAPH, SIGGRAPH Asia, Eurographics, and the Symposium on Geometry Processing. She is the recipient of an NSERC Discovery Accelerator (2012), an Audi Production Award (2011), a Killam Junior Research Fellowship (2009), and an IBM Faculty Award (2006). She serves on the editorial boards of *Graphical Models* and *Computer Aided Geometric Design*, and has served as an associate editor of *Computers and Graphics*. Dr. Sheffer had cochaired the program committees for the International Meshing Roundtable '01 and the Symposium on Geometry Processing '06. She is a program cochair of IEEE Shape Modeling '13. Dr. Sheffer has served on more than 40 program committees including repeated service for all the major computer graphics conferences, including SIGGRAPH, SIGGRAPH Asia, and Eurographics.