

# Abstract

Your abstract.

Table 1: Cai2011Adaptive<sub>Model1</sub>

	Augmented Band ( $\eta = 0.5$ )	Augmented Band ( $\eta = 0.8$ )	Augmented Band ( $\eta = 1$ )	Augmented Threshold ( $\tau = 0.2, p = 1, q = 0$ )	Threshold then Aug- ment ( $\tau = 0.2, p = 1, q = 0$ )	Sample	Soft Thresh- old	Hard Threshold	Linear Shrink	Nonlinear Shrink
fro 100	8.76(0.76)	6.54(0.31)	5.69(0.25)	8.44(0.60)	8.59(0.54)	14.57(0.33)	9.19(0.40)	13.81(0.39)	12.19(0.20)	7.49(0.30)
300	15.23(0.61)	10.61(0.44)	8.01(0.24)	20.42(3.34)	22.58(1.08)	43.55(0.37)	23.45(1.20)	39.88(0.86)	29.02(0.11)	None
500	19.35(0.79)	13.24(0.58)	9.47(0.21)	31.70(4.61)	34.78(2.92)	72.36(0.43)	35.90(2.36)	64.81(1.82)	41.34(0.09)	None
2 100	3.48(0.38)	2.57(0.30)	2.53(0.23)	2.50(0.28)	2.55(0.28)	4.57(0.40)	2.85(0.35)	4.12(0.35)	3.67(0.33)	3.50(0.39)
300	5.00(0.41)	3.70(0.36)	3.18(0.27)	4.12(0.64)	4.49(0.27)	9.26(0.43)	4.31(0.27)	7.80(0.34)	5.59(0.16)	None
500	5.39(0.38)	3.72(0.28)	3.24(0.25)	5.19(0.95)	5.60(0.66)	12.84(0.39)	5.56(0.51)	10.58(0.44)	6.27(0.11)	None

Table 2: arrow

	Augmented Band ( $\eta = 0.5$ )	Augmented Band ( $\eta = 0.8$ )	Augmented Band ( $\eta = 1$ )	Augmented Threshold ( $\tau = 0.2, p = 1, q = 0$ )	Threshold then Aug- ment ( $\tau = 0.2, p = 1, q = 0$ )	Sample	Soft Thresh- old	Hard Threshold	Linear Shrink	Nonlinear Shrink
fro 100	14.55(0.61)	14.04(0.42)	12.04(0.34)	8.97(0.50)	9.38(0.51)	14.25(0.29)	9.20(0.46)	13.64(0.36)	11.60(0.74)	6.23(0.56)
300	22.46(0.31)	21.25(0.20)	20.78(0.20)	66.43(8.23)	69.63(4.62)	102.44(0.61)	67.08(6.39)	100.89(1.15)	23.06(0.10)	None
500	29.93(0.39)	28.61(0.30)	28.37(0.31)	182.12(13.46)	180.18(13.46)	252.43(1.04)	182.14(14.16)	250.22(2.49)	27.11(0.07)	None
2 100	11.69(0.89)	11.00(0.87)	8.86(0.91)	4.76(0.75)	4.90(0.71)	5.14(0.76)	4.86(0.80)	5.10(0.75)	7.72(1.71)	4.87(0.82)
300	17.69(0.85)	15.80(0.64)	15.06(0.69)	14.87(1.41)	15.10(1.43)	18.66(1.06)	12.63(1.25)	18.28(1.10)	21.56(0.38)	None
500	22.00(1.07)	19.14(0.74)	18.59(1.00)	29.28(2.33)	29.65(2.42)	37.48(1.20)	26.42(2.53)	36.99(1.20)	25.25(0.14)	None