## Exercise 9-4

```
int[] numbers = new int[10];

float[] numbers = new float[5 + 6];

int num = 5;
float[] numbers = new int[num];

float num = 5.2;
Car[] cars = new Car[num];

int num = (5 * 6)/2;
float[] numbers = new float[num = 5];

int num = 5;
Zoog[] zoogs = new Zoog[num * 10];
```

- 1. Valid
- 2. Valid
- 3. Invalid
  - a. Creates int's for a float array
- 4. Invalid
  - a. Argument must be int
- 5. Valid
- 6. Valid