Billy Pak Lam Lee

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EDUCATION

University of Waterloo

Ontario, Canada

Honours Bachelor of Mathematics - Fourth Year

Sep. 2020 - Aug. 2024

• Cumulative GPA: 89.83/100

• Double Major: Computational Mathematics and Combinatorics & Optimization

• Minor: Computer Science

Experience

Hewlett Packard Enterprise

Hong Kong

Software Developer Intern

Jun 2023 - Aug 2023

- Developed demo processes for various HPE GreenLake solutions, including Ezmeral, Private Cloud Enterprise, Aruba SASE, Citrix VDI, Zerto, Azure Stack, and DSCC.
- Created a React.js webpage to showcase available demos and demo guides using Microsoft Word.
- Automated parts of the demo processes using Python, PowerShell, and Bash scripts.
- Worked with VMWare vSphere VMs to create demo environments and created a dedicated VM to host the demo website using Apache.

Bolee Machine Tool Ltd.

Hong Kong

Computer Technician Intern

Apr 2023 - May 2023

- o Developed a Python program using Selenium to automate product management on the company's Wordpress website, reducing 2 months of manual labor to just 4 hours.
- o Managed the company's server system, including configuring the VPN server for remote access and upgrading the storage of the NAS server.

University of Waterloo

Waterloo, Ontario, Canada

Full Stack Developer Intern (Part-time)

Jan 2023 - Apr 2023

- o Created responsive and intuitive interfaces using NextJS components and Material UI.
- Utilized GitLab pipeline for testing and linting to ensure optimal website performance and maintain high code quality.
- Streamlined development processes by transitioning the front-end framework from Ant Design to Material-UI.
- o Developed backend endpoints for a Golang REST API

Projects

- Instagram Clone Next.js, Express, Firebase Auth, MongoDB, Socket.io, Node.js, TypeScript
 - o Developed an Instagram clone using Next.js, Express, Firebase Auth, MongoDB, Socket.io, and Node.js, replicating core features such as user registration, profiles, post creation, and real-time chat.
 - o Integrated MongoDB for efficient data storage and utilized Node.js for server-side operations. Implemented user authentication with Firebase Auth and real-time chat with Socket.io.
 - Ensured a responsive and user-friendly design using Tailwind CSS, providing an optimal viewing experience across different devices.
- Biquadris C++
 - Developed a customizable Tetris game variant with adjustable board dimensions and win conditions.
 - Employed the Model-View-Controller (MVC) design pattern for a robust and maintainable architecture.
 - Utilized the Factory Method design pattern to generate unique block configurations for varying levels.
 - Leveraged the X Window System to craft an engaging and user-friendly GUI.

SKILLS

- Programming Languages: Python, JavaScript, TypeScript, Go, C++, C, Bash, HTML, CSS, SQL, Ruby, R, MIPS Assembly, Racket, LaTeX, MATLAB
- Technologies/Frameworks: React, NextJS, Socket.io, Node.js, MongoDB, Mongoose, Styled Components, MaterialUI, TailwindCSS, Firebase, Selenium, BeautifulSoup4, Git, npm, Webpack, Wordpress, Linux/Unix, Adobe Photoshop, MS Office Suite