

Distributed Systems

Engineering the Smart Fabric of IoT, People, and Systems

29 October 2019, Dagstuhl [19442](#)

Schahram Dustdar

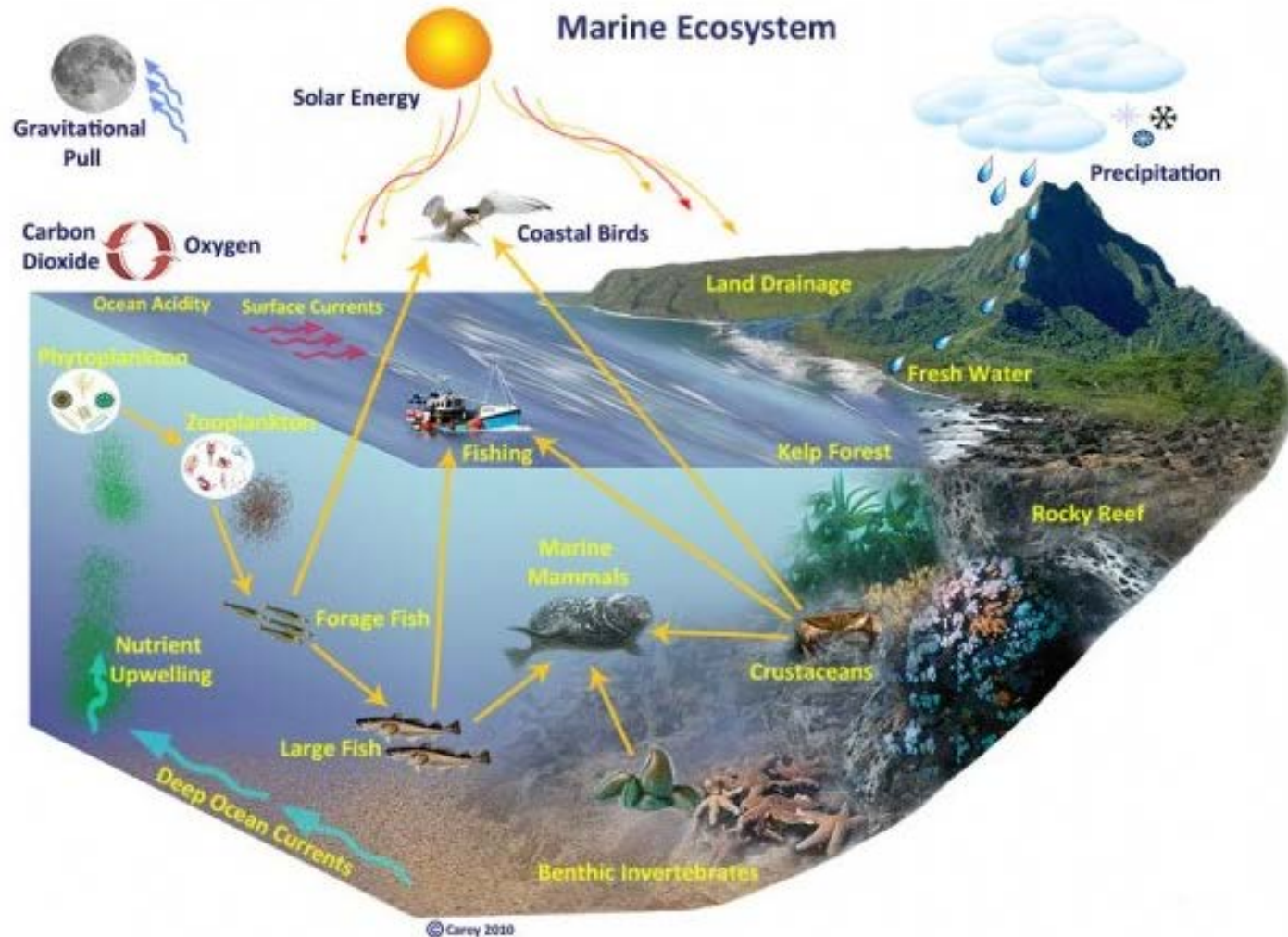
Distributed Systems Group
TU Wien

dsg.tuwien.ac.at

Smart Evolution – People, Services, and Things



Ecosystems: People, Systems, and Things

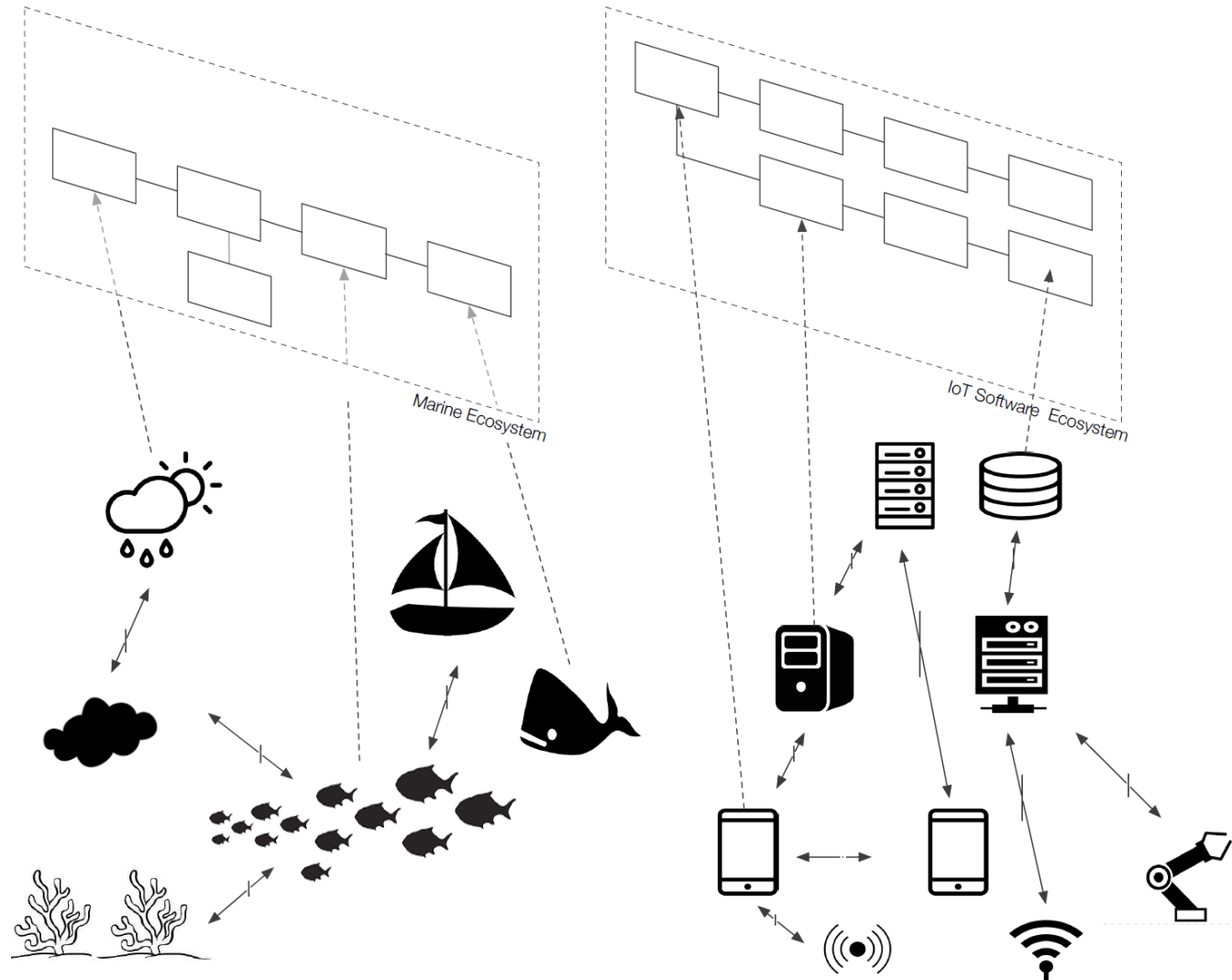


Marine Ecosystem: <http://www.xbordercurrents.co.uk/wildlife/marine-ecosystem-2>

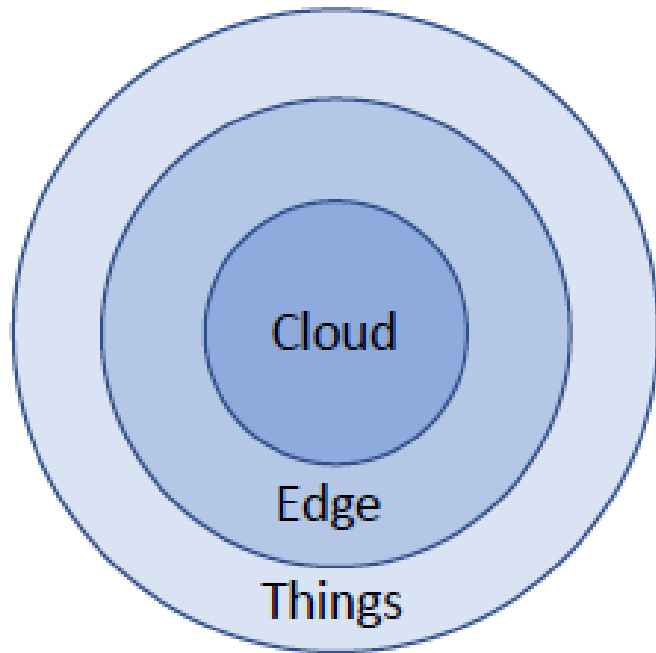
Complex system with networked dependencies and intrinsic adaptive behavior – has:

- 1. Robustness & Resilience mechanisms:** achieving stability in the presence of disruption
- 2. Measures of health:** diversity, population trends, other key indicators
- 3. Built-in coherence**
- 4. Entropy-resistance**

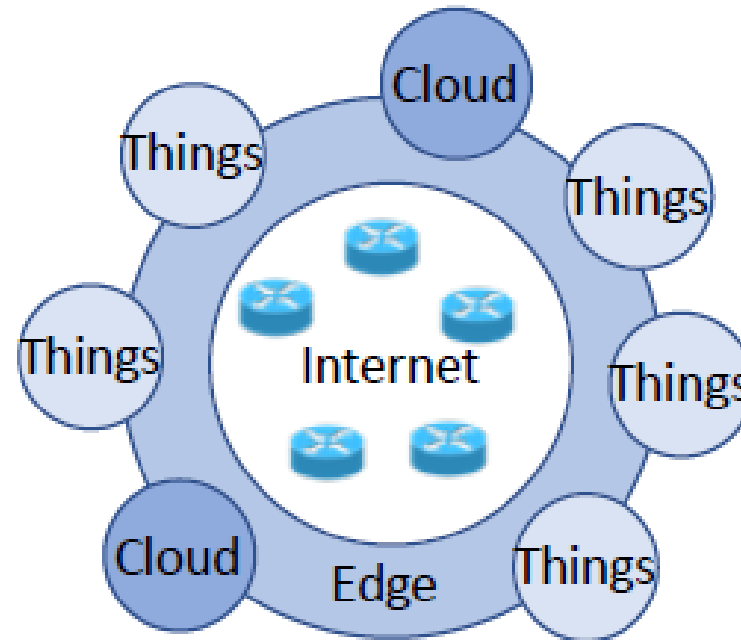
Ecosystems for IoT Systems



Perspectives on the IoT: Edge, Cloud, Internet



(a) A cloud-centric perspective:
Edge as “edge of the cloud”



(b) An Internet-centric perspective:
Edge as “edge of the Internet”

Kim, H., Lee, E.A., Dustdar, S. (2019). Creating a Resilient IoT With Edge Computing, *IEEE Computer*, 52/8, August 2019

Cloud-centric perspective

Assumptions

- Cloud provides core services; Edge provides local proxies for the Cloud (offloading parts of the cloud's workload)

Edge Computers

- play supportive role for the IoT services and applications
- Cloud computing-based IoT solutions use cloud servers for various purposes including massive computation, data storage, communication between IoT systems, and security/privacy

Missing

- In the network architecture, the cloud is also located at the network edge, not surrounded by the edge
- Computers at the edge do not always have to depend on the cloud; they can operate autonomously and collaborate with one another directly without the help of the cloud

Internet-centric perspective

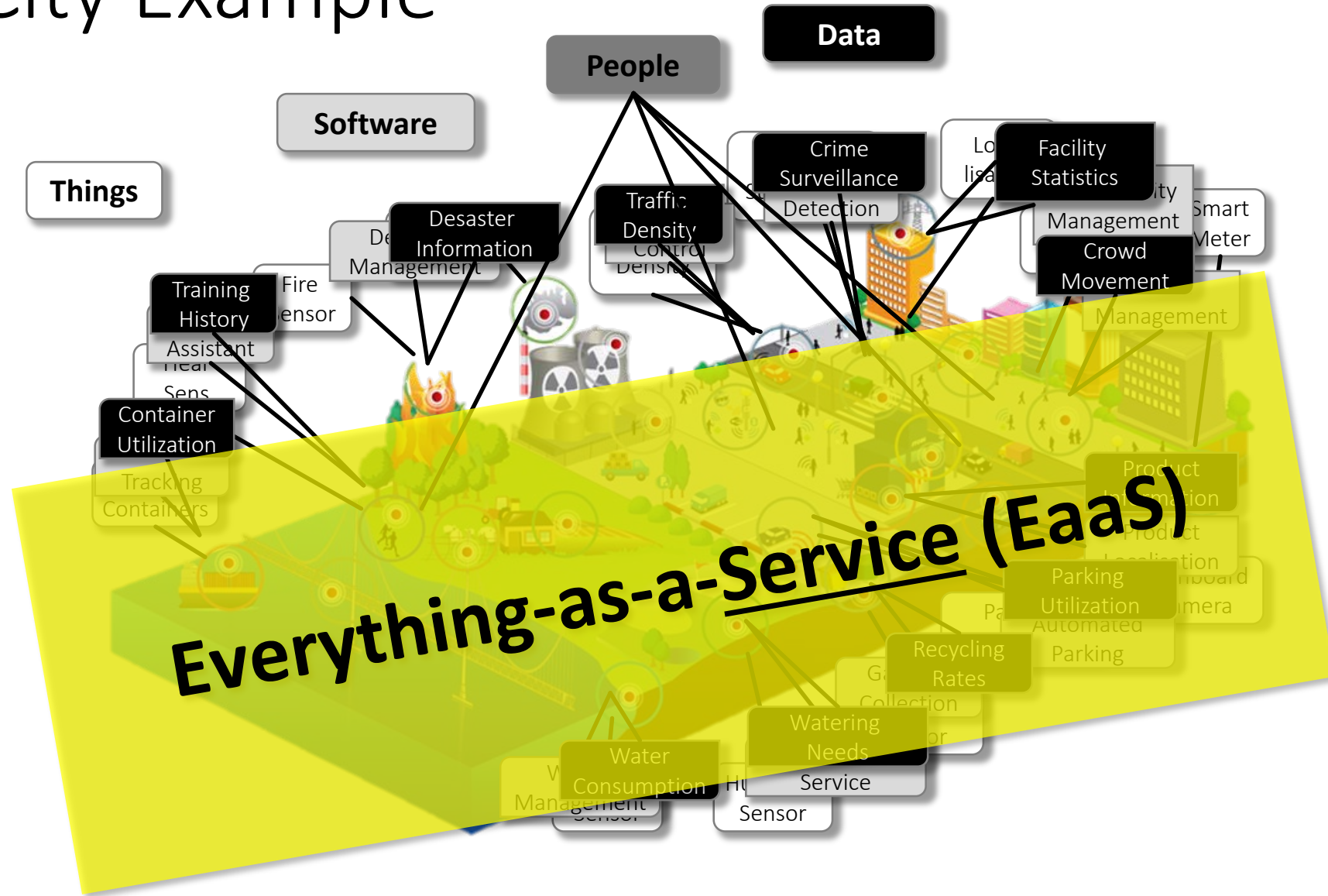
Assumptions

- Internet is center of IoT architecture; Edge devices are gateways to the Internet (not the Cloud)
- Each LAN can be organized around edge devices autonomously
- Local devices do not depend on Cloud

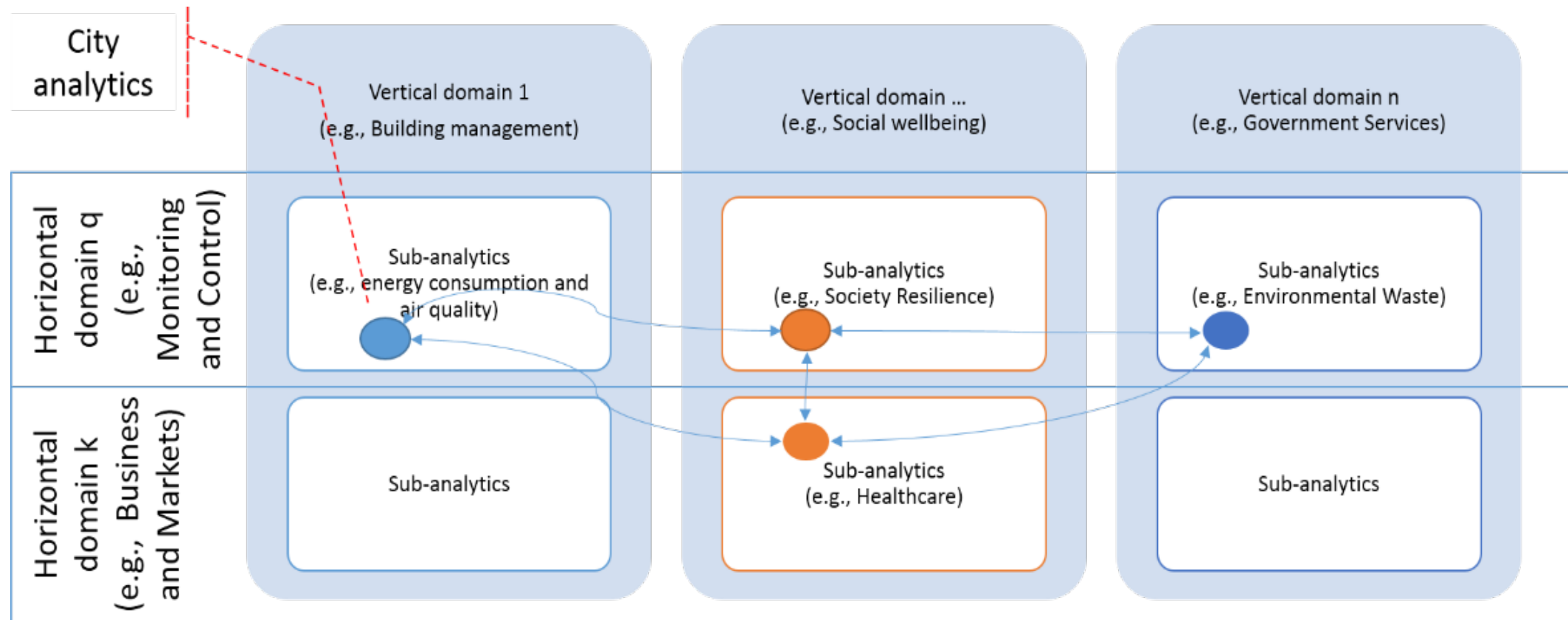
Therefore

- Things belong to partitioned subsystems and LANs rather than to a centralized system directly
- The Cloud is connected to the Internet via the edge of the network
- Remote IoT systems can be connected directly via the Internet. Communications does not have to go via the Cloud
- The Edge can connect things to the Internet and disconnect traffic outside the LAN to protect things -> IoT system must be able to act autonomously

Smart City Example



Dynamic Analytics (e.g., Smart City)

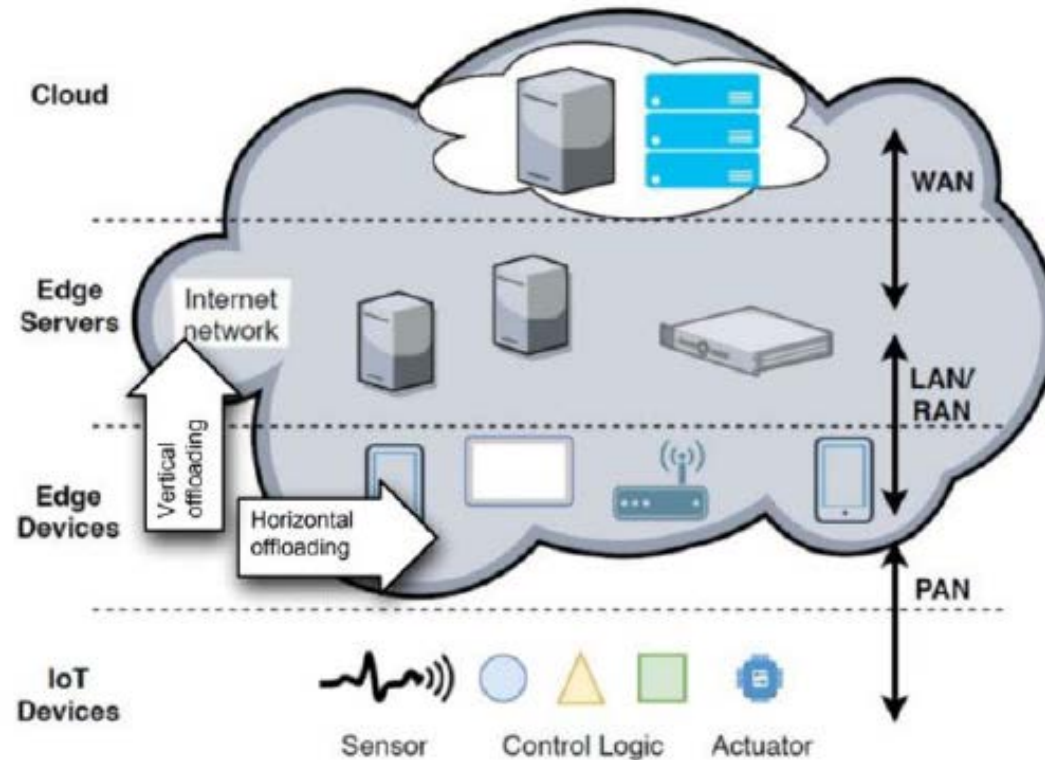


Vertical vs. Horizontal Edge Architecture

Cloud Computing

Fog Computing

Edge Computing



Paradigm 1: Elasticity (Resilience)

(Physics) The property of returning to an initial form or state following deformation

 **stretch** when a force stresses them
e.g., ***acquire** new resources, **reduce** quality*

shrink when the stress is removed
e.g., ***release** resources, **increase** quality*



Elastic Computing > Scalability



Resource elasticity

Software / human-based computing elements, multiple clouds



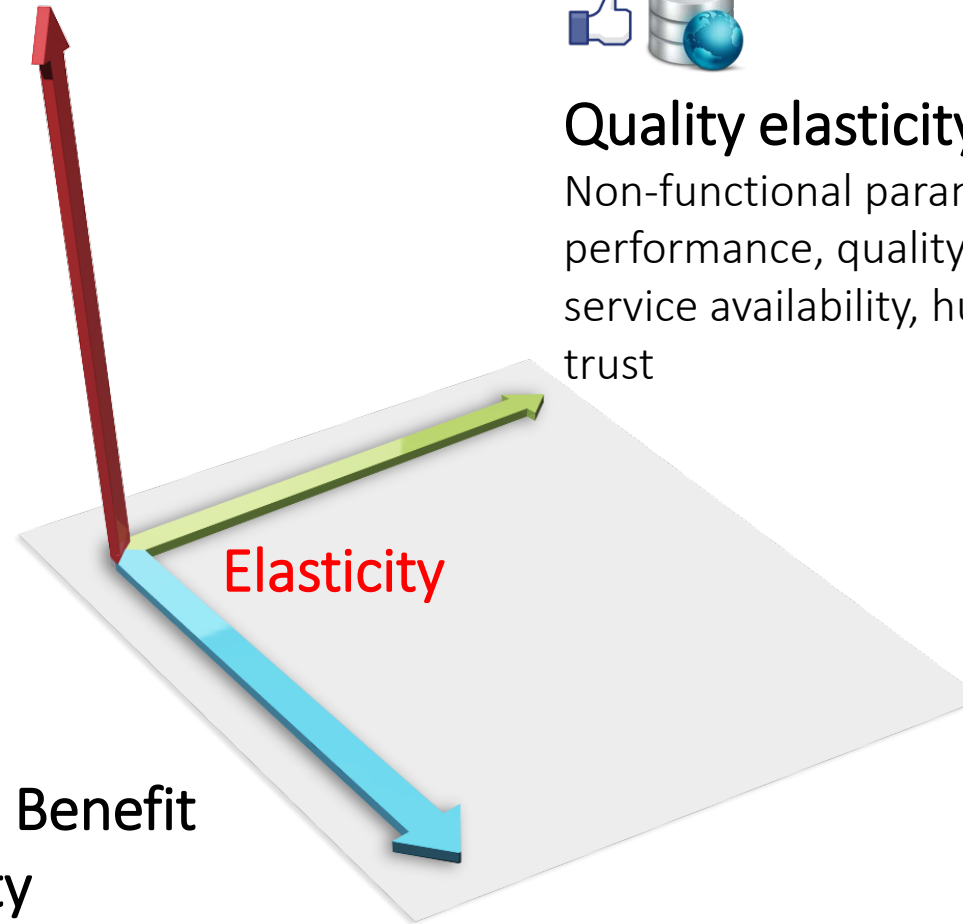
Quality elasticity

Non-functional parameters e.g., performance, quality of data, service availability, human trust



Costs & Benefit elasticity

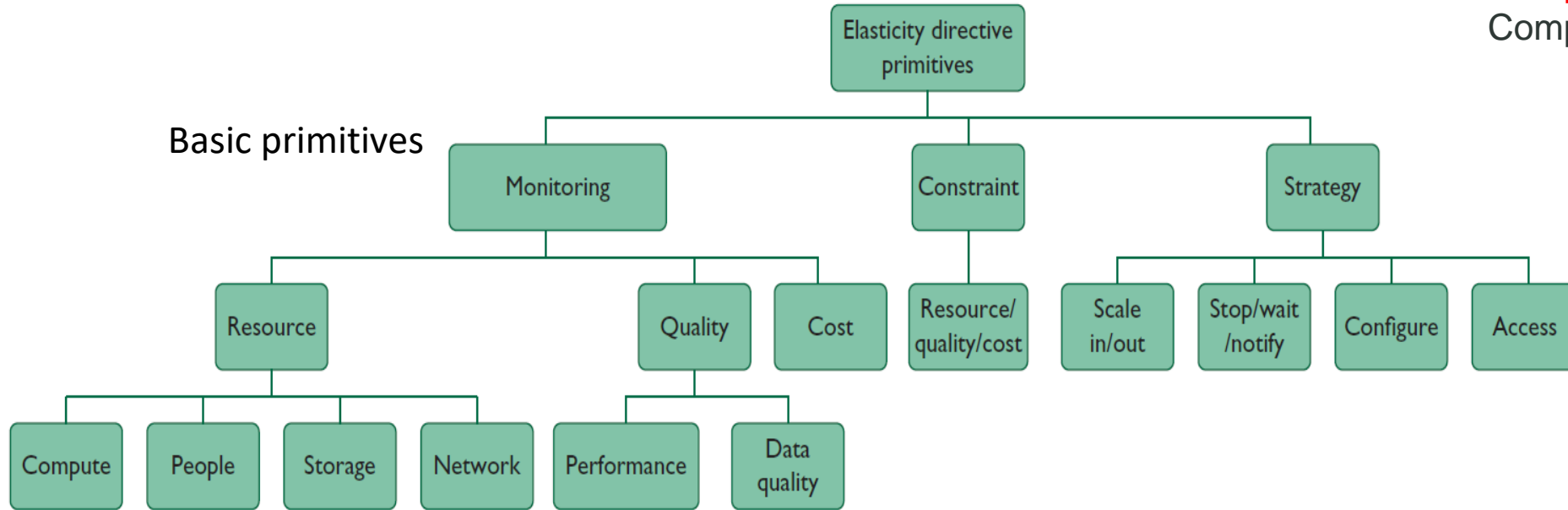
rewards, incentives



Dustdar S., Guo Y., Satzger B., Truong H. (2012) [Principles of Elastic Processes](#), IEEE Internet Computing, Volume: 16, [Issue: 6](#), Nov.-Dec. 2012

Specifying and controlling elasticity

Dustdar, S. et al.: **Programming Directives for Elastic Computing**. IEEE Internet Computing 16(6): 72-77 (2012)



SYBL (Simple Yet Beautiful Language) for specifying elasticity requirements

SYBL-supported requirement levels

- Cloud Service Level
- Service Topology Level
- Service Unit Level
- Relationship Level
- Programming/Code Level

Current SYBL implementation

in Java using Java annotations

```
@SYBLAnnotation(monиторing=„“,constraints=„“,strategies=„“)
```

in XML

```
<ProgrammingDirective><Constraints><Constraint  
  name=c1>...</Constraint></Constraints>...</ProgrammingDirective>
```

as TOSCA Policies

```
<tosca:ServiceTemplate name="PilotCloudService"> <tosca:Policy  
  name="St1" policyType="SYBLStrategy"> St1:STRATEGY  
  minimize(Cost) WHEN high(overallQuality) </tosca:Policy>...
```


High level elasticity control

#SYBL.CloudServiceLevel

Cons1: CONSTRAINT responseTime < 5 ms

Cons2: CONSTRAINT responseTime < 10 ms

WHEN nbOfUsers > 10000

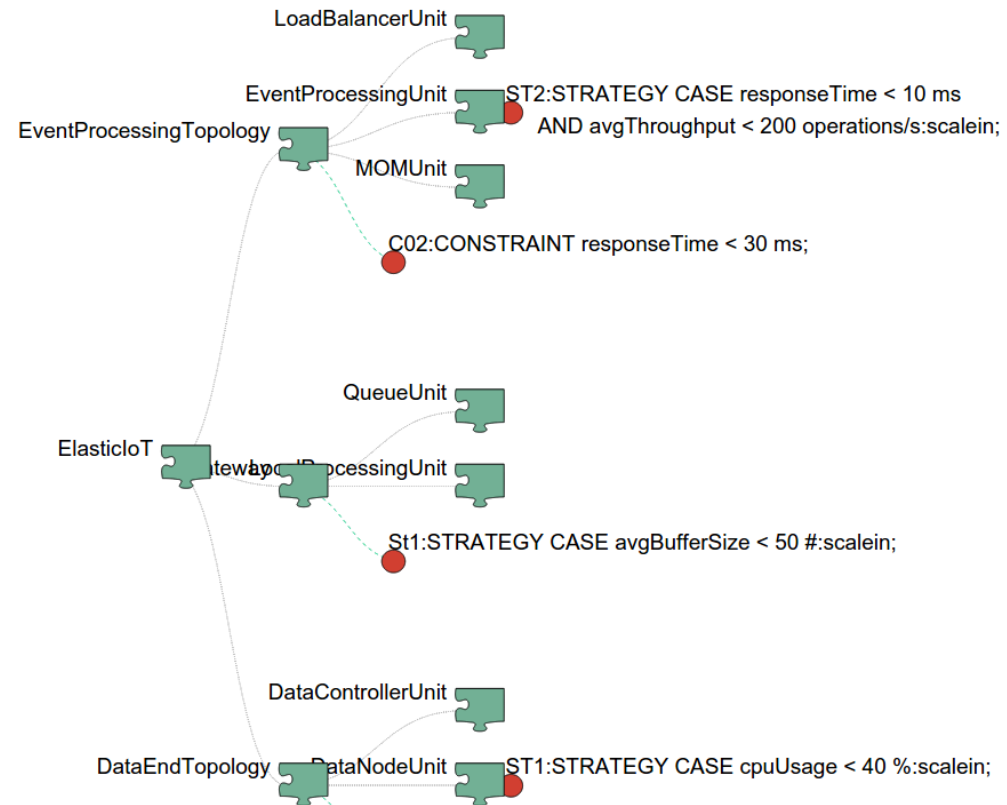
Str1: STRATEGY CASE fulfilled(Cons1) OR
fulfilled(Cons2): minimize(cost)

#SYBL.ServiceUnitLevel

Str2: STRATEGY CASE ioCost < 3 Euro :
maximize(dataFreshness)

#SYBL.CodeRegionLevel

Cons4: CONSTRAINT dataAccuracy>90% AND
cost<4 Euro

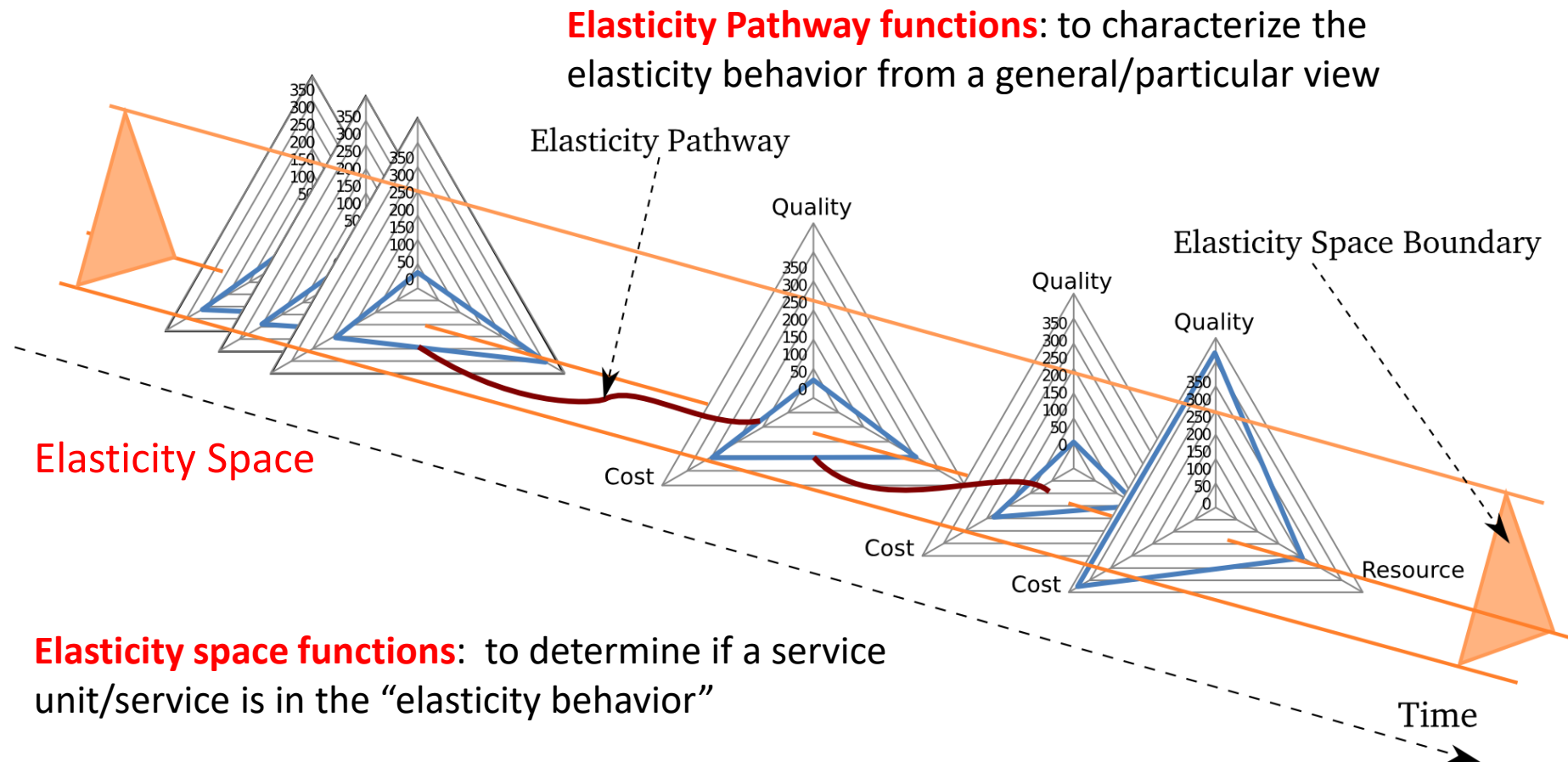


Georgiana Copil, Daniel Moldovan, Hong-Linh Truong, Schahram Dustdar, "**SYBL: an Extensible Language for Controlling Elasticity in Cloud Applications**", 13th IEEE/ACM International Symposium on Cluster, Cloud and Grid Computing (CCGrid), May 14-16, 2013, Delft, Netherlands

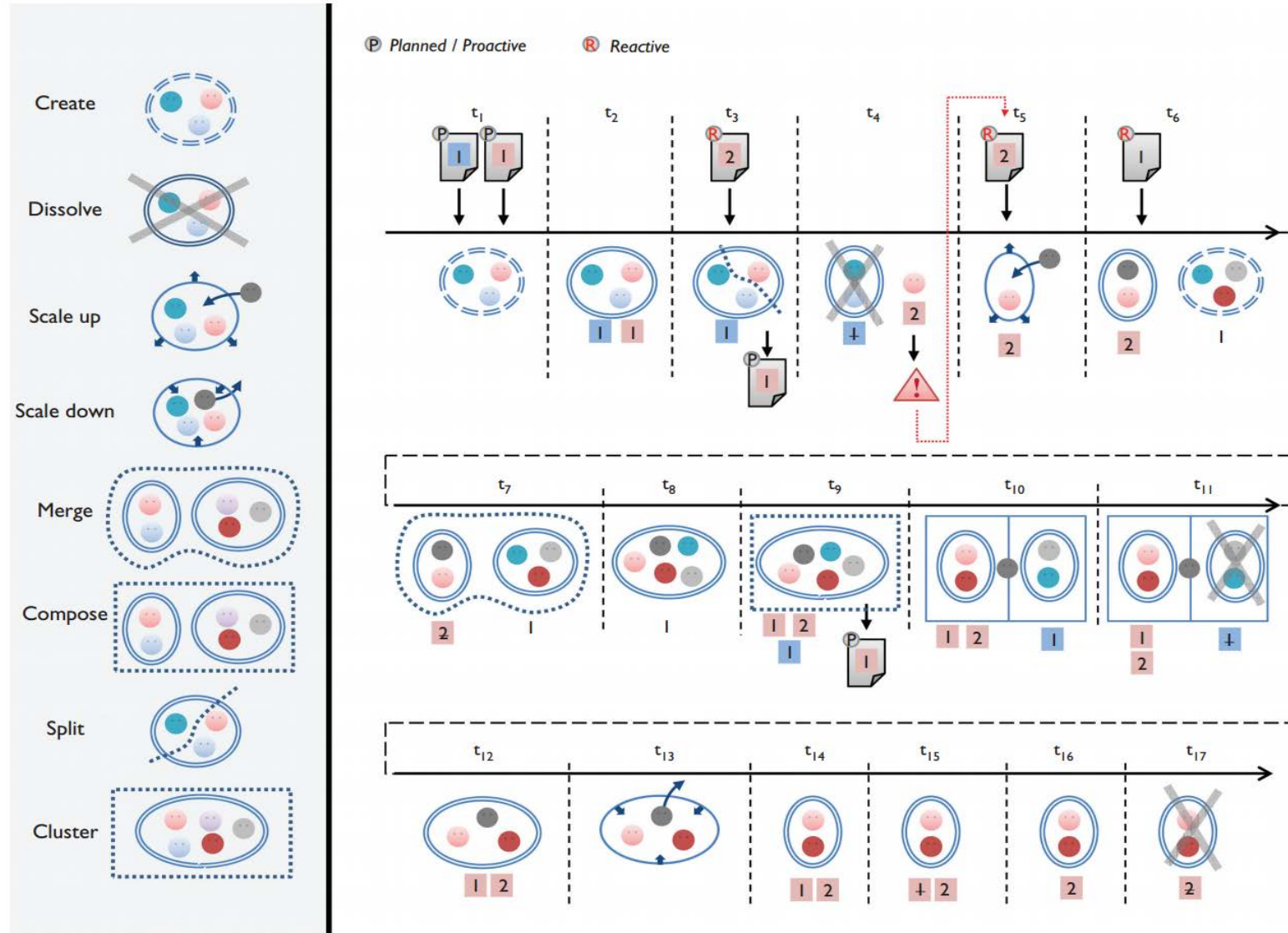
Copil G., Moldovan D., Truong H.-L., Dustdar S. (2016). **rSYBL: a Framework for Specifying and Controlling Cloud Services Elasticity**. *ACM Transactions on Internet Technology*

Elasticity Model for Cloud Services

Moldovan D., G. Copil, Truong H.-L., Dustdar S. (2013). **MELA: Monitoring and Analyzing Elasticity of Cloud Service**. CloudCom 2013



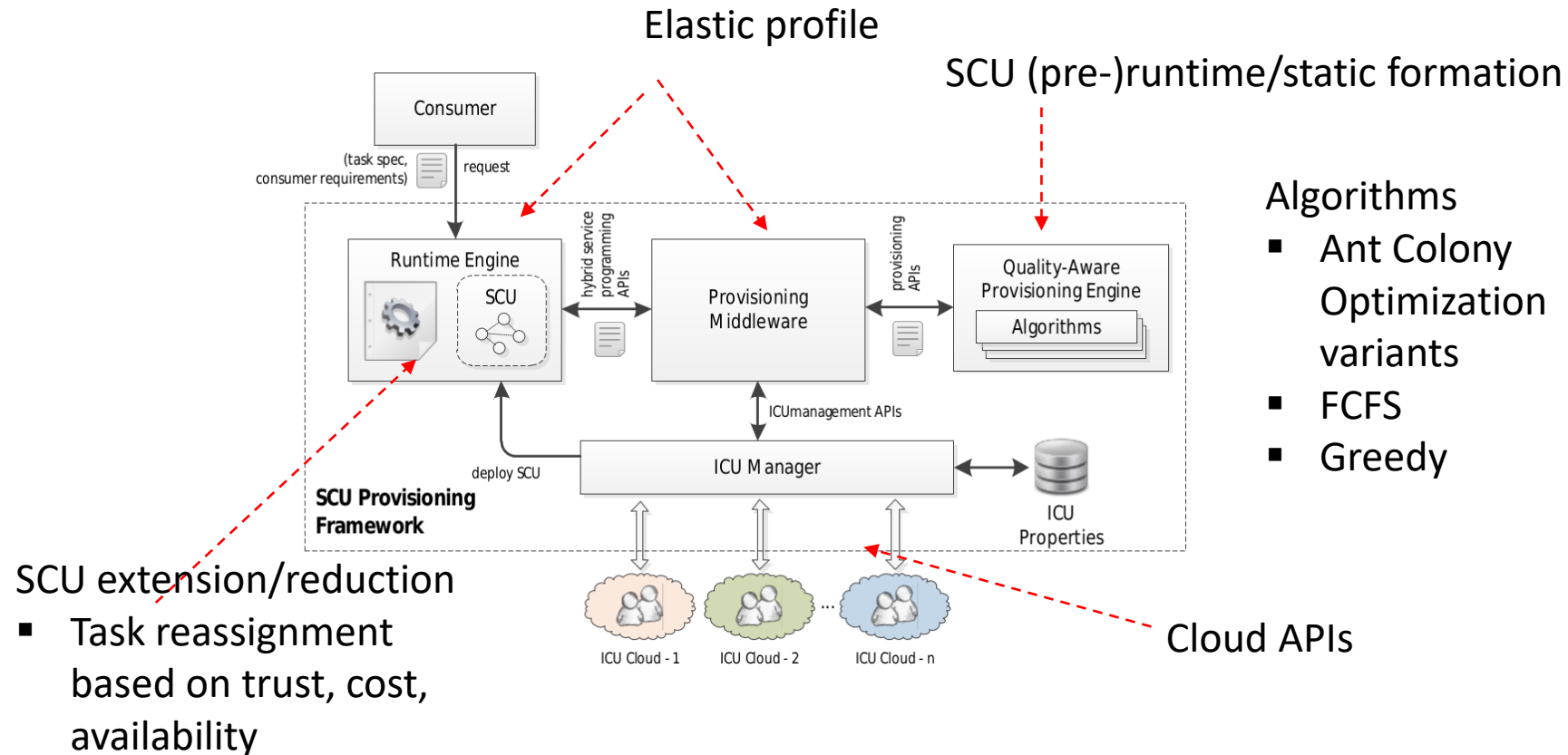
Paradigm 2: Social Compute Units (SCUs)



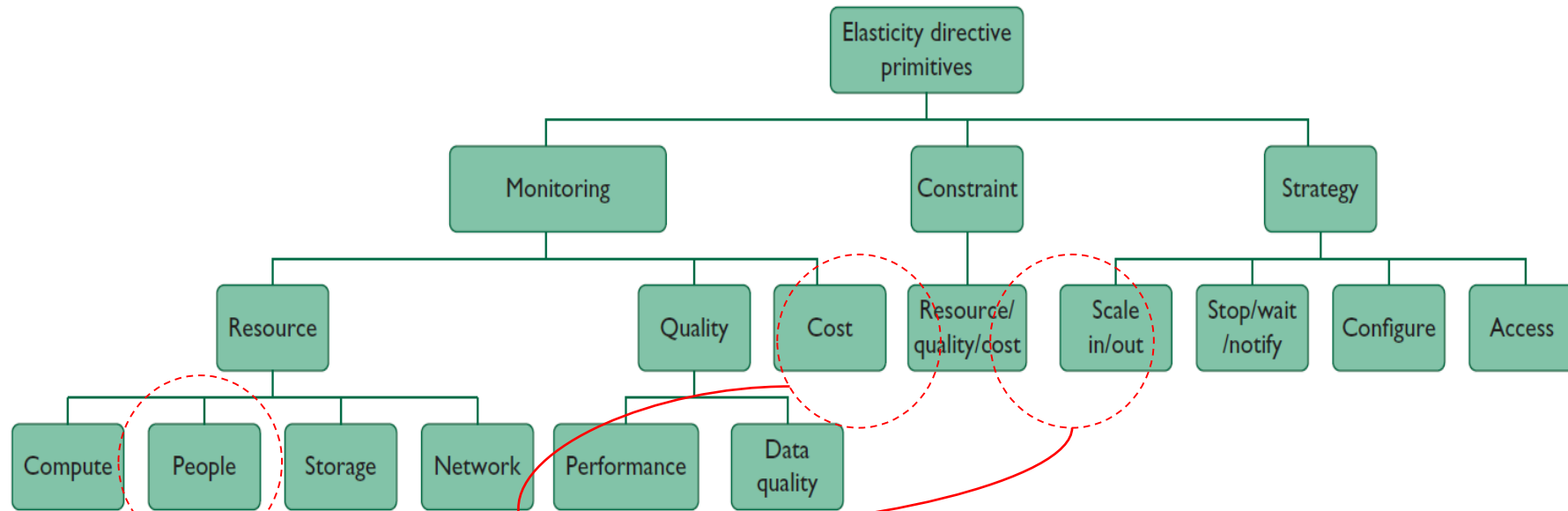
Dustdar S., Bhattacharya K. (2011). [The Social Compute Unit](#), *IEEE Internet Computing*, Volume 15, Issue 3; pp. 64 - 69.

Fernández P., Truong H.-L., Dustdar S., Ruiz-Cortés A. (2015). [Programming Elasticity and Commitment in Dynamic Processes](#). *IEEE Internet Computing*, Volume 19, Number 2, pp. 68 - 74

Elastic SCU provisioning (Paradigms 1 and 2 together)



Specifying and controlling elasticity of human-based services



What if we need to
“invoke” humans?

#predictive maintenance analyzing chiller measurement

#SYBL.ServiceUnitLevel

Mon1 MONITORING accuracy = Quality.Accuracy

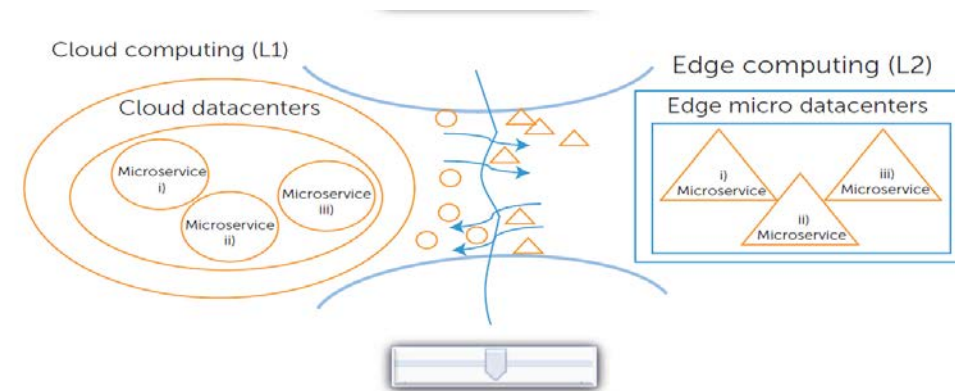
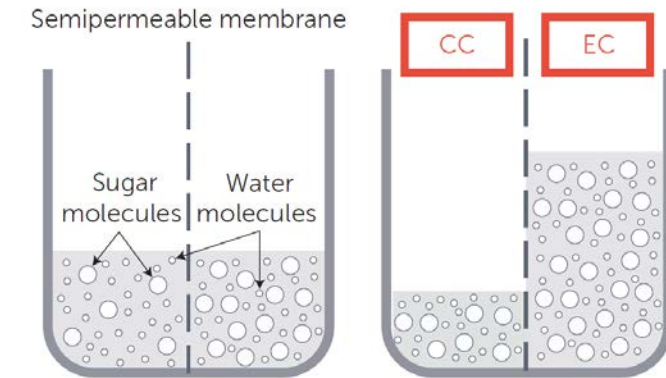
Cons1 CONSTRAINT accuracy < 0.7

Str1 STRATEGY CASE Violated(Cons1):

Notify(Incident.DEFAULT, ServiceUnitType.HBS)

Paradigm 3: Osmotic Computing

- In chemistry, “osmosis” represents the seamless diffusion of molecules from a higher to a lower concentration solution.
- Dynamic management of (micro)services across cloud and edge datacenters
 - deployment, networking, and security, ...
 - providing reliable IoT support with specified levels of QoS.



IoT Computational Units (abstractions)

1. **MicroServices** (MS), which implement specific functionalities and can be deployed and migrated across different virtualized and/or containerized infrastructures (e.g., Docker) available across Cloud, Edge, and Things layers
2. **MicroData** (MD), encodes the contextual information about (a) the sensors, actuators, edge devices, and cloud resources it needs to collect data from or send data to, (b) the specific type of data (e.g., temperature, vibration, pollution, pH, humidity) it needs to process, and (c) other data manipulation operations such as where to store data, where to forward data, and where to store results
3. **MicroComputing** (MC), executing specific types of computational tasks (machine learning, aggregation, statistical analysis, error checking, and format translation) based on a mix of historic and real-time MD data in heterogeneous formats. These MCs could be realized using a variety of data storage and analytics programming models (SQL, NoSQL, stream processing, batch processing, etc.)
4. **MicroActuator** (MA), implementing programming interfaces (e.g., for sending commands) with actuator devices for changing or controlling object states in the IoT environment

Thanks for your attention



Schahram Dustdar

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