

Microservice

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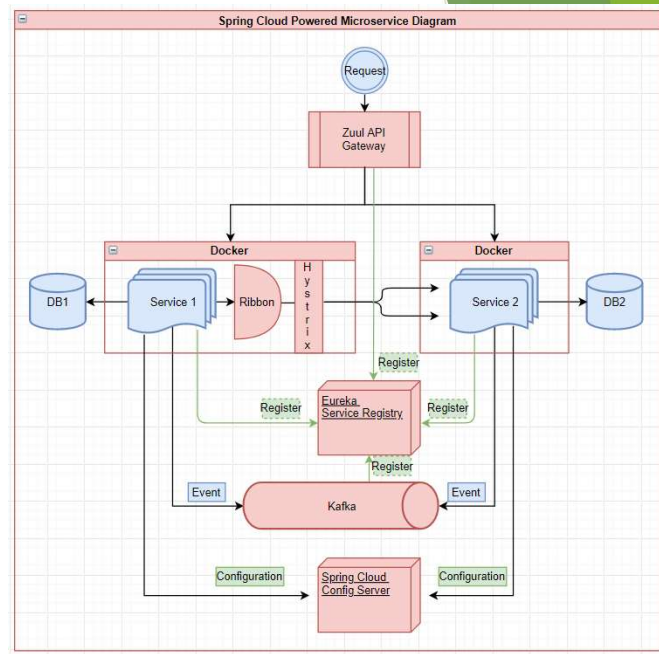
Why MicroService

- ▶ What is microservice?
 - ▶ Microservice is an architecture design pattern. It splits one large application into multiple small and independent service based applications. Each service only does one thing.
- ▶ Good/Advantage of MicroService
 - ▶ *You can update/modify one service without downtime of the entire application.*
 - ▶ You can easily scale up to add more services
 - ▶ For each service, you can use different tech stacks
- ▶ Bad/Drawbacks of MicroService
 - ▶ *Communication between services requires more time and resources*
 - ▶ DevOps - need more server and people to maintain each servers

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Component

- ▶ Spring Cloud
- ▶ Zuul API Gateway
- ▶ Eureka
- ▶ Ribbon **Load Balancer**
- ▶ Hystrix **Circuit Breaker**
- ▶ Config Server
- ▶ Kafka
- ▶ Docker



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Eureka

- ▶ Why using Eureka and how to register service in Eureka?
- ▶ Why?
 - ▶ Eureka register service by serviceid, monitor service health status, auto-register new services
- ▶ How to register service?
 - ▶ 1) @EnableEurekaClient in client service
 - ▶ 2) Give service a service id - spring.application.name = serviceid
 - ▶ 3) In client service application.properties, set eureka server default url

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Hystrix - Circuit Breaker

- ▶ Why using Hystrix
 - ▶ When one service calls another, but the another service has a problem
Hystrix can catch all problems of underlying services and process a fallback plan
- ▶ Steps to use hystrix
 - ▶ 1) add hystrix dependencies - hystrix_starter & hystrix_dashboard
 - ▶ 2) add @EnableCircuitBreaker
 - ▶ 3) write the restTemplate method to call another service and fallback method
 - ▶ 4) add @HystrixCommand(fallback="fallback_method")

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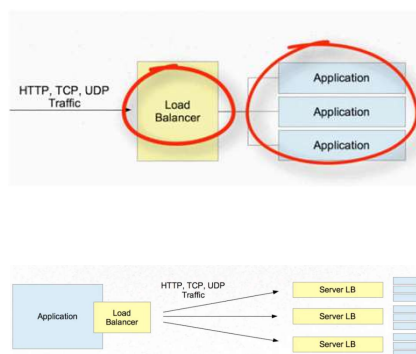
Zuul API Gateway

- ▶ Why?
 - ▶ For microservice, each service has its own domain(host+port), You donot want customer to see them. To expose only one domain to customer, we need zuul api gateway
 - ▶ *Zuul can handle url - security, filter, redirect, block

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Load Balancer

- ▶ Server Side Load Balancer
- ▶ Client Side Load Balancer
- ▶ Why client side is better?

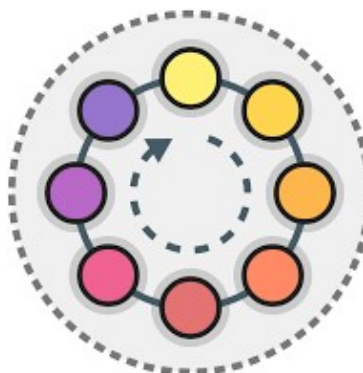


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Load Balancer Algorithms

Some most popular Ribbon load balancer rules

- ▶ Round Robin
- ▶ Availability Filtering
- ▶ Weighted Response Time
- ▶ Random



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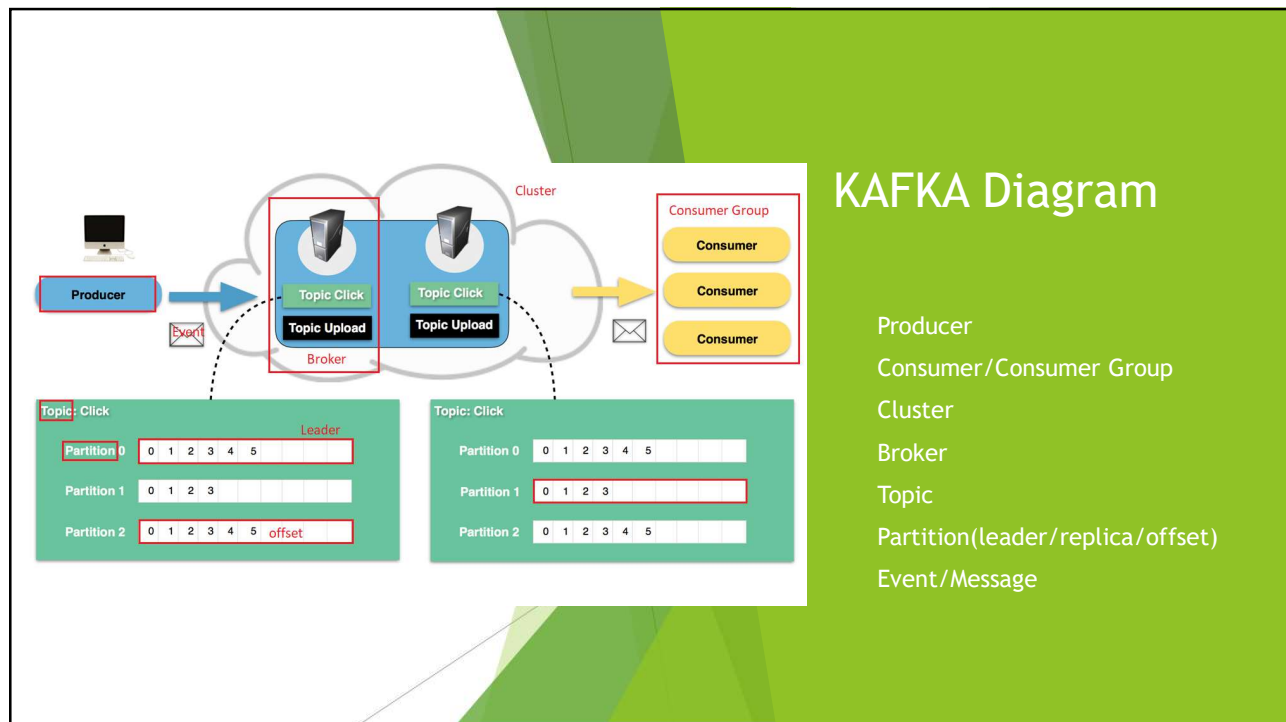
Config Server

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KAFKA - important notes

- ▶ Explain kafka
 - ▶ Message broker/agent, producer and consumer, producer sent message to kafka server and kafka server dispatch message to different queue based on routing key, consumer will get message from queue
- ▶ Benefit using kafka
 - ▶ 1. very fast
 - ▶ 2. large amount of data
 - ▶ 3. Asynchronous and Concurrent
 - ▶ 4. Replay
- ▶ Kafka vs RabbitMQ vs JMS

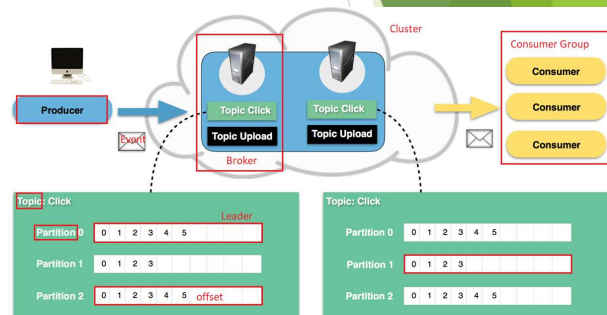
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KAFKA: Topic and Fault Tolerance

- ▶ No Queue, only Topics
- ▶ Producer sends message to topic, consumer group listens to all partitions inside each topic.
- ▶ Consumer sends heartbeat to kafka cluster for updating its status
- ▶ Consumer subscribes to different partitions
- ▶ **FAULT TOLERANCE:** Partition has replica with replica factor, only leader is consumed by consumer group, if leader is down, replica will become leader
- ▶ **MAINTAIN ORDER:** events have same key so that they will send to same partition and consumed in order



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KAFKA: Producer and Consumer

```
@Autowired
private KafkaTemplate<String, String> kafkaTemplate;

public void send(String payload) {
    LOGGER.info("sending payload='{}'", payload);
    kafkaTemplate.send(topic: "k4pfaa0f-default", payload);
}

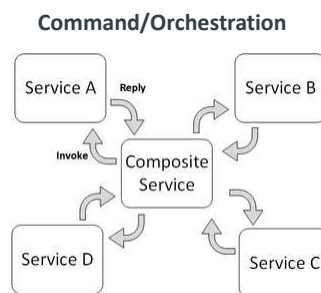
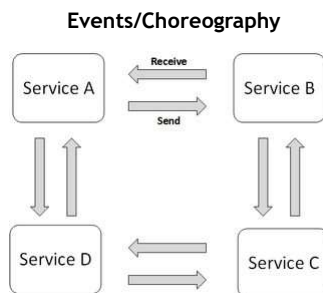
@KafkaListener(topics = "k4pfaa0f-default")
public void receive(@Payload String payload) {
    LOGGER.info("received payload===== '{}'", payload);
}
```

Kafka version: **kafka2** was released in middle 2018

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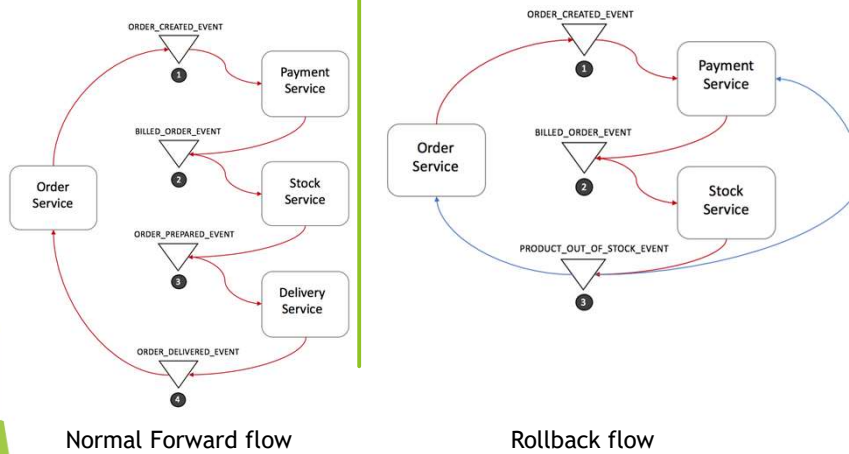
Transaction: Saga Pattern

- ▶ History: Traditional global transaction Pattern: 2-phase commit and why it may not be good for microservice
- ▶ What is Saga Pattern - a sequence of independent local transactions
- ▶ How to implement Saga Pattern



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Saga: Events/Choreography



Pro:

- Easy to understand
- Easy to build

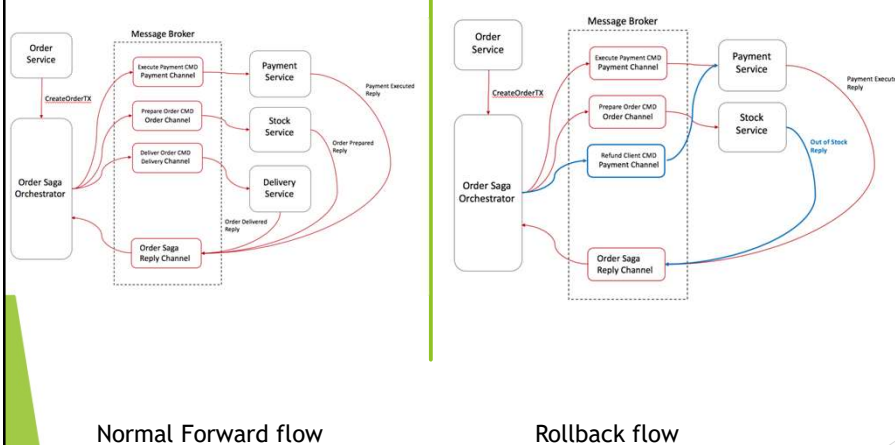
Con:

- Hard to scale - hard to track who is listening to whom
- Cyclic dependency

Pros & Cons

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Saga: Command/Orchestration



Pro:

- No cyclic dependency
- Centralized orchestrator - easy to add new service
- Service are independent

Con:

- Relying too much on Orchestrator
- Increase DevOps for new service

Pros & Cons

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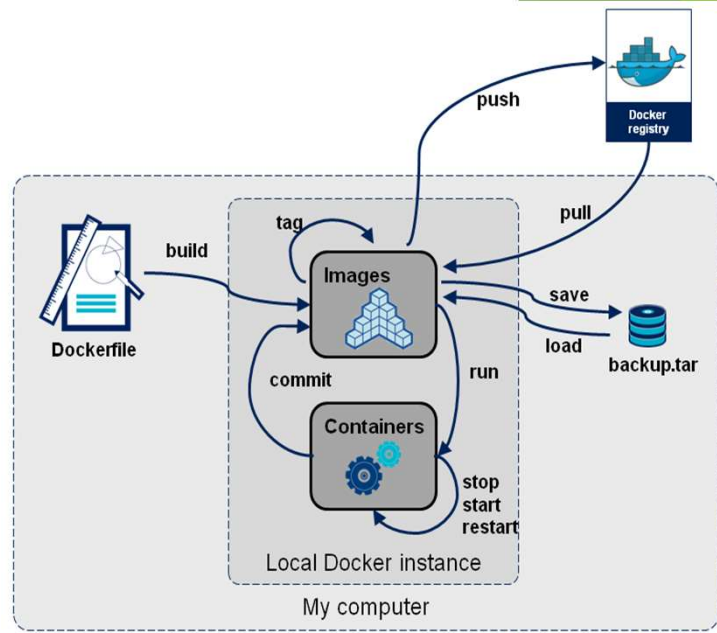
Docker

Docker vs Virtual Machine

Docker pull

Docker commit / push

Docker run



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End of MicroService

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