

The “Official” PokéProject Strategy Guide



Pokémon has been around for over 20 years and has sold over 279 million copies, making it the second most popular videogame series of all time. If you haven't played a Pokémon game before, you've missed out on an essential life experience. Never fear, though, as this guide exists to give you an overview of the Pokémon phenomenon and help you through the PokéProject game.

The PokéProject was developed by an incredible group of dedicated individuals and can be found at <https://github.com/placher/pokeproject>. The readme in the repository does a good job of explaining the controls of the game, how to press buttons and so forth. But, in any videogame, the real challenge isn't learning how to press the arrow keys. It takes time to learn the intricacies that permeate the core of the game, the strategies that make the game a deeper experience, and the little tricks that can be used to get the most fun out of it. But waiting is for chumps, so in the next few pages we're going to lay out some of the basic strategies for you, from Pokémon selection to the basics of battles.





Firebreather NCarroll's Guide to Pokémon Selection

The PokéProject game contains 18 player Pokémon, split into six groups of three. They are:

Venusaur	Charizard	Blastoise
Butterfree	Golbat	Dodrio
Golduck	Alakazam	Electabuzz
Golem	Marowak	Arbok
Fearow	Gyarados	Kingler
Arcanine	Snorlax	Magmar

At the start of the game, you will be asked to choose one Pokémon from each line to form your team. Now, this can be a daunting decision, but we're here to help. If you want to learn more about each of the Pokémon, you can check out the Pokédex at

https://github.com/placher/pokeproject/blob/master/Official_Pokedex.pdf but,

for now, you need to worry about what Pokémon you're going to take with you on your adventure. This decision has caused no small amount of anxiety amongst even the most hardcore of gamers for the last twenty years, but, fortunately for you, we're here with some quick tips on building a championship team:



- The Pokémon in the first line are the OG starters and all pretty great, but you'll find a preference as you play more.
- This line seems weak. Because it is. I recommend Dodrio, if only because you gotta pick one.
- You aren't likely to believe this, but just hear me out. Your instincts are going to tell you Alakazam is the objectively superior Pokémon here. But give this a taste: Golduck.
- Golem. Always pick Golem. End of story.
- I would like to tell you to pick Kingler here. But if you do, you are making life more difficult than it needs to be. Gyarados. It is the obvious choice for a reason.
- Line six is your anchor. Unless you're in the top percent of battlers, you'll need to depend on

them pretty heavily at the end. Arcanine and Magmar can do a lot of damage, but Snorlax has a lot of health. Make of this what you will, but all of them are valid choices.

These are some recommendations for the best route to the Championship, but feel free to experiment with your own squads and develop your own connections with your personal favorites. That is the true beauty of a Pokémon adventure.



Youngster JMarvin1's Guide to Battling in the Top Percent



According to official Pokémon League rules, when two trainers come within twenty feet of each other they must force their Pokémon to battle to the death in glorious single combat. Obviously, being eaten by a rogue Dragonite is bad, so we're here to help you understand the basics of Pokémon battles and hopefully escape the wrath of Shuckle.

When two trainers battle, certain specific rules are always strictly observed. Pokémon will be called out in the order they appear in a trainer's lineup. Battles proceed in turns, which I'm not going to explain because you should know how taking turns works.

On your turns, you'll select one of your Pokémon's four moves to attack the other Pokémon with. Moves have one of two typings, either physical attacks like Slash or special attacks like Flamethrower. Some Pokémon are more



susceptible to one typing over the other, so be sure to change up your attacks if something doesn't seem to be working. Moves also have a move type, like fire or water. If a move type matches the type of the Pokémon using the move, the power will be

dramatically increased.

Keep these basic tenets in mind, and you should be able to battle at a championship level, even if you don't actually make it all the way to the championship itself.

Frequently Asked Questions

(Because Apparently the Previous Seven Pages Weren't Clear Enough)

Devs, HELP! Even with all of your great information, the game's still too hard. Make the fights easier!

- Hello there friend. We know the game is winnable with most of the team combinations because we've done it ourselves. As such, there will be no nerfing of any of the in-game battles.



But I still can't manage to make it through to the end of the game!

- Well, if you're really committed to winning the game without actually being good, do what casual gamers have been doing for decades and Google some of the most common cheat codes.



Please, I'm begging you. Google is way beyond my level of computer skills. I just want to win :(

- **Kid, if you can't even be bothered to Google the answers, you really need to re-evaluate your life goals. But fine, you use the Konami code as your Pokémon selection.**

...Ummm, What's the Konami Code?

- **(Sigh)... Enter your Pokémon choices as follows:
"W-W-S-S-A-D".**



Are you happy now, you terrible excuse for a gamer?

Yes?

- **Get out.**