

ROMIN YOGESH SHAH

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CAREER OBJECTIVE

I want to grow in the vast field of game development and give my best for the well-reputed organization where I can stretch my knowledge & capabilities, share some innovative ideas and extend my skills to the next level.

WORK EXPERIENCE / ROLE OF RESPONSIBILITY

TOTAL WORK EXPERIENCE: 5.7* Years.

Current Company Name: Anibrain Digital Technologies Private Limited.
Company Address: B1, 4th Floor, Cerebrum IT Park, Kalyani Nagar, Pune, Maharashtra- 411014
Designation: Software Developer - Unity 3D & Unreal (*Lead - Not updated due to the pandemic situation).
Role: Unity & Unreal, AR, VR, MR, Multiplayer Game Developer.
Duration: 2.6* Years.
Technology: Unity3D Engine with C#, Unreal Engine with Blueprints and C++.
Projects: I have worked on the following projects.

No	Project Name	Engine	Type	Link
1	Bharat Forge Ltd. Jet Engine	UNITY 5.5	3D(AR)	<ul style="list-style-type: none">https://play.google.com/store/apps/details?id=com.BFL.JetEngineARhttps://itunes.apple.com/us/app/bharat-forge-ltd-jet-engine/id1406116179
2	Bharat Forge Ltd. 2018 AR	UNITY 5.5	3D(AR)	<ul style="list-style-type: none">https://play.google.com/store/apps/details?id=com.BFL.AnnualReporthttps://itunes.apple.com/us/app/bharat-forge-ltd-2018-ar-app/id1406107745
3	Konkan tourism VR (Daydream)	UNITY 2017.2	(VR)	-
4	ACG Machine VR (Daydream & Cardboard)	UNITY 2017.2	(VR)	-
5	Honeywell - GMTU Robotic Un-loader Machine Training Simulator VR(Oculus & HTC VIVE)	UNREAL 4.18	3D(VR)	-
6	Ultratech VR POC(Cardboard)	UNITY 2017.2	3D(VR)	-
7	Machine Training, Troubleshoot and Assistance -Microsoft Hololens	UNITY 5.5	3D(MR)	-
8	ITC Radiance - VR 360 Video(Daydream & Cardboard)	UNITY 2017.2	3D(VR)	-
9	ITC AR Platform -Machine Training Simulator(PROTOS-2C , LOGA3D, FX2)	UNITY 2017.4	3D(AR)	-
10	ITC VR - Machine Training Simulator(Tip Turner & Inner Frame) (HTC VIVE with Gloves and Controller)	UNREAL 4.19	3D(VR)	-
11	Global Logic Recall - VR Shooting Game (Oculus)	UNREAL 4.21	3D(VR)	-

12	Honeywell - AS/RS Machine Training Simulator VR(Oculus & HTC VIVE)	UNREAL 4.22	3D(VR)	-
13	ITC AR Platform -Machine Training Simulator(Filter Feed, Inspection Drum, GDX6)	UNITY 2017.4	3D(AR)	-
14	Tieto VR Experience(Oculus Quest & Go)	UNITY 2018.2	(VR)	-
15	ACG VR Platform - ACG Brand VR, Lucid Dream, Life of a Tablet(Merge & Conversion from Oculus Rift to Quest)	UNREAL 4.20	3D(VR)	-
16	ACG VR 360 Experiences(Oculus Quest)	UNITY 2018.2	(VR)	-
17	Netflix Virtual Movie Production Demo	UNITY 2018.3	3D	-
18	Multiplayer VR Prototype(Oculus Rift)	UNITY 2019.2	3D(AR)	-
19	Netflix Virtual Movie Production Demo 2	UNREAL 4.24	3D(VR)	-

Former Company Name: Webmyne Systems Private Limited.

Company Address: 702, Ivory Terrace, Opp. Circuit House, RC Dutt Road, Vadodara, Gujarat 390007.

Designation: Lead Game Developer.

Role: Lead Cross Platform 2D/3D Multiplayer Game Developer.

Duration: 1. 4 Years.

Technology: Unity3D Game Engine with C#, Smart Fox Server, JAVA- Server end API of Smart fox Server.

Projects: I have worked on the following gaming projects.

No	Game Name	Type	Link
1	Andar Bahar Jackpot -Multiplayer Casino Game	2D	<ul style="list-style-type: none"> https://play.google.com/store/apps/details?id=com.zest.andarbaharjackpot https://itunes.apple.com/us/app/andar-bahar-jackpot-katti/id1281452450
2	Abc puzzles game for kids	2D	<ul style="list-style-type: none"> https://play.google.com/store/apps/details?id=com.webmyne.kids_puzzles_game https://itunes.apple.com/in/app/abc-puzzles-game-for-kids/id1187837031
3	Christmas - Slider Puzzle Kids	2D	<ul style="list-style-type: none"> https://play.google.com/store/apps/details?id=com.webmyne.slidingpuzzlekids https://itunes.apple.com/in/app/sliding-puzzle-game-for-all/id1322265416?mt=8
4	Hexa Brain Teaser -Make 7	2D	<ul style="list-style-type: none"> https://play.google.com/store/apps/details?id=com.webmyne.hbtm7
5	Dunk Hit-Crazy Ball Shot	3D	<ul style="list-style-type: none"> https://play.google.com/store/apps/details?id=com.webmyne.dunkhitcrazyballshot https://apkpure.com/dunk-hit-crazy-ball-shot/com.webmyne.dunkhitcrazyballshot

Former Company Name: Mobzway Technologies LLP.

Company Address: G-3, Okay Plus Space, Malviya Industrial Area, Jaipur, Rajasthan 302017.

Designation: Software Engineer.

Role: Cross Platform 2D/3D Multiplayer Game Developer.

Duration: 9 Months.

Technology: Unity3D Game Engine with C# & JavaScript, Smart Fox Server.

Projects: I have worked on the following gaming projects.

No	Game Name	Type	Link
1	Fun Roulette - onlinegameworld.in	2D	(Not Available)For Client based casino use only
2	Joker Bonus - onlinegameworld.in	2D	(Not Available)For Client based casino use only
3	Blueshield Bike Challenge, Team Bike	2D	<ul style="list-style-type: none"> https://apkpure.com/blue-shield-bike-challenge/com.rsmg.bsbc https://itunes.apple.com/mk/app/blue-shield-bike-

	Challenge App		challenge/id1111413058?mt=8 https://www.californiabikechallenge.com/home.html
4	Team Pokers.com	2D	-
5	Texas Holdem (Prime Poker)	2D	https://play.google.com/store/apps/details?id=com.mobzway.primetexas https://apkpure.com/prime-poker/com.mobzway.primetexas
6	Corporate Gamez (RPG)	3D	(Not Available)For Client use only
7	Drift Bike	3D	https://play.google.com/store/apps/details?id=com.eagleeye.driftbike https://itunes.apple.com/us/app/drift-bike/id1148926035

Former Company Name: Arth-i-Soft.

Company Address: B-201, Safal Pegasus, Near Prahlad Nagar Garden, Anand Nagar Road, Ahmedabad, Gujarat 380015.

Designation: Jr. Game Developer.

Role: Cross Platform 2D/3D Game Developer.

Duration: 1.1 Years.

Technology: Unity3D Game Engine with C#.

Projects: I have worked on the following gaming projects for android and ios platforms.

No	Game Name	Type	Link
1	3D Crazy Bomb Attack	2D	https://www.apkmonk.com/app/com.anax3d.android.CrazyBombAttack/
2	Princess Fashion Girl	3D	https://www.apkmonk.com/app/com.gameimax.princessfashiongirl/
3	Daycare Airplane Kids Game	2D	https://www.apkmonk.com/app/com.gameimax.daycareairplanekidsgame/
4	Kids Space Adventure	2D	https://www.apkmonk.com/app/com.gameiva.kidsspaceadventure/
5	Preschool Terrace Activities	2D	https://www.apkmonk.com/app/com.gameiva.preschoolterraceactivities/
6	Princess Beauty Salon Game	2D	https://www.apkmonk.com/app/com.gameiva.princessbeautysalongame/
7	Halloween Day Party	2D	https://www.apkmonk.com/app/com.gameiva.halloweendayparty/
8	ABC 123 For Toddlers	2D	https://www.apkmonk.com/app/com.gameiva.abc123fortoddlers/
9	Toddler Learning ABC Letter	2D	https://www.apkmonk.com/app/com.gameiva.toddlerlearningabcletter/
10	Happy Grand Parents Day Party	2D	https://www.apkmonk.com/app/com.gameiva.happygrandparentsdayparty/
11	Santa Surfer Adventure	3D	https://www.apkmonk.com/app/com.gameimax.SantaSurferAdventure/
12	Christmas Baby Care And Bath	2D	https://www.apkmonk.com/app/com.gameiva.christmasbabycareandbath/
13	Dragon Fighter Clash	3D	https://www.apkmonk.com/app/com.gameimax.dragonfighterclash/ https://www.youtube.com/watch?v=NQ9giHuNm-Q
14	Zombie Kart shooting prototype with AI	3D	-

- Apart from these projects I have also worked on **Volleyball game AI, Car physics & traffic AI, Tic-tac-toe AI, FPS, Multiplayer** using **Photon server, Game sparks, Web Services** handling in Unity and Unreal, **Firestore API, XML Parsing, JSON Parsing, SQLite Database local integration, WebGL, Monetization, Social integration** in Unity etc.
- Experience of working with advanced **MOCAP** and **Facial Motion Capturing** technologies with **Unity** and **Unreal**, retrieving **real Map's GIS data** into **3D, photogrammetry** and **point cloud data**.
- Basic understanding of **C# Design Patterns, Data Structures, Shader programming(beginner), Client-Server Architecture, Network programming, Game Development Life Cycle, 3D Math, Physics** and many more.
- Experience of managing the project code with the team using **SVN** and **Git version control** systems.
- Experience of understanding the project **requirements, planning, managing projects, architecture designing** and setting up the complete **development pipeline** with **mentoring, training** and **Leading** the team.

EDUCATIONAL QUALIFICATIONS

EXAMINATION	UNIVERSITY/BOARD	INSTITUTE	YEAR	CPI/%
MCA	Gujarat Technological University(GTU)	Parul Institutes of Engineering & Technology	2015	7.74
BCA	Dharamsinh Desai University(DDU)	DDU(DDIT)	2012	68.43%
HSC-SCI	GSHEB	Alembic Vidhyalaya,Vadodara	2009	60.46(with practical)
SSC	GSHEB	Alembic Vidhyalaya,Vadodara	2007	84%

TECHNICAL SKILLS

■ CORE TECHNICAL SKILLS :

- **UNITY 3D programming with C#**
- **Unreal Engine programming with Blueprints and C++**

■ OTHER TECHNICAL SKILLS (From Academic or past experience) :

- **Programming languages known:** C/C++, C#, Java, Advance Java, shell script, Python (basic).
- **Web based scripting known:** HTML5, CSS, PHP, JavaScript, Ajax, JSON, XML.
- **Database related Languages and Tools:** SQL, PL/SQL, Sqlite, Oracle, Ado.net , JDBC, ODBC, MS Access, SQL server- 2008, MySql, DBMS, RDBMS.
- **Operating systems known:** MS DOS, Windows, Linux, Unix, Open sauce, Mac OS, Ubuntu, Android.
- **Designing tools known:** Adobe photoshop5 (beginner), MS paint.
- **Other packages and tools:** Visual studio, Ms Visio, Ms Office, Adobe Dreamweaver, Eclipse etc.
- **Technologies/Frameworks known:** ASP.NET, VB.NET, Native Android Programming, Java based applications, JSP, JFC, Servlets, Twitter Bootstrap.

ADDITIONAL SKILLS

- Good in **problem-solving , communication, presentation, teamwork, decision making, leadership, planning, work under pressure, balancing multitasking, quick learner, adaptive, gamer, enthusiastic, flexible and multi-talented.**
- **Highly self-motivated, ambitious, proactive** and can stretch myself beyond my limitations.
- **Languages known:** English, Hindi, Gujarati.

HOBBIES

- Playing games, learning new things, surfing on net, reading technical and defense blogs, searching for new technology updates, drawing, music, singing, anchoring, playing piano, playing cricket, table tennis, badminton, Pool, volley ball, travelling, photography, reading magazine, social networking etc.