1. Environment

- production, development, testing
- different virtual machine interfaces for private networks
- using figaro load to determine current environment
- the deployment script and webserver share database

2. The deployment script

- · deploy new
- deploy list
- deploy up
- · deploy down
- deploy destroy
- 3. Webserver login
- 4. Obtaining configuration for different distributions
- 5. Testing with unittest
- 6. File structure with configurations
- 7. Different virtual interfaces, generating the netmask and obtianing new ip
- 8. The command line interface
- 9. Error checking

