

# CSC3095:Web Platform for Digital Deployment of Virtual Servers

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## **1 Declaration**

I declare that this dissertation represents my own work except where otherwise stated.

## **2 Acknowledgements**

### **3 Abstract**

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## 4 Introduction

As of the year 2016, there are currently three billion people that have access to the internet [1]. Google handles between two and three billion search queries per day [4]. Dealing with so many requests on daily basis requires full utilisation of the available hardware in terms of resources. Part of Google's ability to scale and be efficient is due to the emergence of cloud infrastructure. The topic of the paper deals with one of the building blocks of cloud computing, which is virtualisation.

"The quickest and cheapest method to providing the necessary level of abstraction in terms of server resource is currently virtualization..."

— Paul Robinson, Google Cloud Computing ([author?](#))

The term virtualisation is defined as the ability of one piece of hardware to run multiple operating systems [2]. In this paper, a virtual machine, or an instance, is an operating system that runs on top of a "physical" operating system. The "physical" operating system is often referred to as the "host" system. Creating a platform that uses such technology enables an organisation to quickly set up any environment (operating system) that can be used in a variety of cases.

A company that wants to buy a high performing computer for each employee would require physical access to perform repairs and maintenance and management. Physical systems are also more difficult to manage due to their non-central distribution. Another downside is non-scalable hardware utilisation, a case where one machine uses maximum resources but another one is idle. These are some problems that virtualisation technology can deal with. It is now a core part of most new desktop Intel processors and is integral part of all server-grade processors.

This helps with performance, as a virtual machine can be configured on the fly to use flexible amount of resources or even use shared pool of computing. This technology also allows for easy server migration, a physical machine cannot be moved within couple of minutes to a different continent. Physical infrastructure is also prone to hardware-related bugs, as a distributed software solution might not have been tested on all possible computing nodes that run it.

How does virtualisation allow for easy migrations? It achieves its task by abstracting away the available physical hard drives, on the virtualisation host, they appear as a large pool of partitions with the data ready for access. Having access to the virtualisation host allows the content of such system to be copied all at once to a different provider with the only requirement that it must have enough capacity to store the information. The alternative without using a virtualisation software would be to gain physical access to each hard drive individually and copying the data incrementally.

## 4.1 Purpose

The project aims to utilise open-source virtualisation technology and make the process of managing and creating virtual machines automated through a web interface. A system manager should be able to open a website, fill in a web form with enough information about the desired operating system, click a button and create it.

The manager should also be able to obtain and generate credentials for that machine, as well as mark common packages for installation on it. The solution should also show performance statistics and allow for network port management. These features, alongside the benefits of virtualisation should create a strong and secure infrastructure for many applications, from virtual office workstation, to server testing and deployment.

Strong cryptography, virtual guest isolation, firewall rules and best practice credential and authentication methodologies and practices will be explored and will be the pillars of the system's security.

## 4.2 Aim and Objectives

### 4.2.1 Aim

Give developers a platform for easy deployment, management and monitoring of virtual servers

### 4.2.2 Objectives

1. Deploy a virtual machine of the user's choice through shell scripts
  - The main feature of the solution is the deployment of the virtual machine instances. The following will be achieved by using Oracle's virtualisation documentation for Virtualbox and the shell scripting language and the automation tool chef.
2. Configure firewall settings
  - Will be achieved through the virtualisation technology's API. Will add extra security layer to the guest operating system.
3. Allow console access and set up authentication credentials (SSH keys) for the instances
  - The main usage of the application is to obtain a shell access to the virtual machine
4. Monitor disk/CPU usage of the virtual instances
5. Allow the user to install software from a predefined list
6. Create a website that will manage and create the machines on the behalf of the user

### 4.3 Outline



## **5 Background**

### **5.1 Similar in the field**

For the duration of my dissertation, I have evaluated a variety of technologies, frameworks and utilities that will allow me to achieve the goal of automated system deployment. The trial and evaluation of these technologies allowed me to find the most suitable and relevant methodology for moving forward. I also experimented with different "cloud" virtual machine deployment services to understand and evaluate the key requirements that ought to be provided by the platform that I am building.

### **5.2 Virtualisation**

### **5.3 Adoption**

### **5.4 Application**

## 6 Methodology

### 6.1 Overview

### 6.2 Planning

### 6.3 Constrains

### 6.4 Functional requirements

### 6.5 Non-functional requirements

### 6.6 Tools

## 7 Development

A hypervisor is a computer software or hardware that creates the platform layer to a virtual machine and makes it possible to host multiple instances with different configurations [3].

Initially, I was planning on using a hypervisor virtualisation solution such as Virtualbox and VMware, and use the bash shell scripting language to interface directly with them. With this in mind, I decided to opt for Virtualbox, as it is an open-source software solution, has strong community, allows third party plugins. There are other alternatives (gnome boxes, chroot), but what draw me to it is that it is configurable and command-line controllable straight out of the box. Another deciding factor was also the extensibility that is offered by third party modules developed by the community.

Another reason for not choosing a more unpopular or niche technology is due to the willingness of an adopter to switch their entire virtual infrastructure to it. The Virtualbox software is very popular, and as such, it would make the transition much more subtle and unnoticable.

As part of my research, I went through the Virtualbox command-line API. In the process of doing so, I discovered the variety of customisable parameters when building a virtual machine, like the different possibilities in setting up networks (private, network shared, host only, etc.), exposing ports, as well as different hardware configurations (RAM, hard drive, CPU count). After using the command line tools and writing a simple shell scripts for managing creation of different resources, I realised that a tool needs to be written to manage the different technical details of each virtual machine. Luckily, an open-source hypervisor provisioner software is available that helps with automation and management that satisfies the operational needs of the system.

### 7.1 Vagrant

The tool is called Vagrant by Hashicorp, a company specialising in easy virtual machine configuration management and setup. Their API provides the following features.

- Allow the administrator to create a vagrant configuration file (called Vagrantfile), which describes end-to-end each operation that will be performed to the virtual machine instance (including the linux distribution that will get installed on it).
- Create a system compatible with their platform starting from a bare configuration and incrementally building a bespoke instance. These instances can be managed and shared on the internet.
- Managing network interfaces
- Configure ports
- Allow ssh access

## 7.2 Architecture

When considering the architecture of the system, a list of factors were the driving factor when building the solution. I wanted to ensure that The solution has as little moving parts as possible, which will allow it to be flexible and extensible. For that purpose I chose the programming language ruby, as it is a suitable language for system automation. Its suitability comes from the available tools vagrant and puppet which allow end-to end integration when it comes to automation. The ruby programming language also draws inspiration from the Perl programming language. One of the Perl's strengths is its ability to be a more powerful shell scripting language. This is the case as it has quick syntax for executing shell scripts directly and get STDOUT, STDERR and exit-codes quickly. It does also has native implementation of common unix tools, like grep, wget and awk.

Because the Ruby language draws inspiration and shares similar features with perl, it makes it a great modern and powerful language to use in this domain-specific problem.

```

tikz-uml
[ text width =8 cm ]
ClassName 0 ,0 name : attribute type  name : attribute
type = default value  name ( parameter list ) : type of value returned  [0] name
( parameters list ) : type of value returned

```

## 8 Testing

## 9 Evaluation

## 10 Conclusion

## 11 References

### References

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## 12 Glossary

## 13 Appendix