

Workshop

Building a Simple REST API



SoftUni Team
Technical Trainers



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#js-back-end

1. What is **REST** and **RESTful** services?
2. Setup **Express.js REST API**
 - GET, POST, PUT, DELETE
3. **Cross-Origin Resource Sharing (CORS)**
4. **Authentication** with JWT
5. **Error Handling** and **Validation**





{REST API}

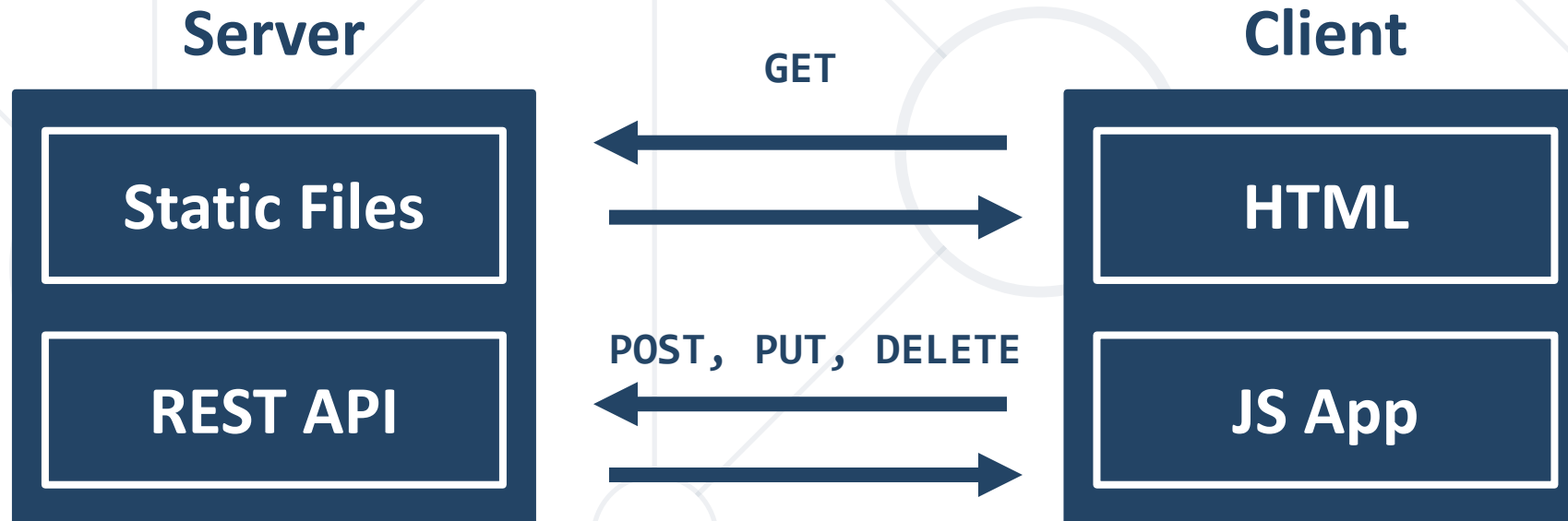
REST and RESTful Service

REST and RESTful Services

- **R**epresentational **S**tate **T**ransfer (REST)
 - Architecture for client-server communication over HTTP
 - Resources have **URI** (address)
 - Can be created / retrieved / modified / deleted / etc...
- RESTful API / RESTful Service
 - Provides access to server-side resources via HTTP and REST



- Websites that use **REST services** are more **interactive**
 - The client can make **AJAX requests** without refreshing the page
 - Necessary for **Single Page Application** (e.g. using React, Angular, Vue.js)



A background network diagram consisting of a series of light gray circles of varying sizes connected by thin gray lines. The circles are arranged in a non-uniform grid, with some having more connections than others, creating a web-like structure. The central focus is a large dark blue circle containing the word 'EXPRESS' in white.

EXPRESS

REST API with Express.js

Installing Packages

- Install the following packages

```
npm i express
```

```
npm i express-validator
```

```
npm i jsonwebtoken
```

```
npm i mongoose
```



- Setting up router modules

```
app.use('/feed', feedRoutes)  
app.use('/auth', authRoutes)
```

- Creating an **express app** and listening to a port

```
app.listen(port, () => {  
  console.log(`REST API listening on port: ${port}`)  
})
```

- Using the Express.js Router

```
const router = require('express').Router();

router.get('/posts', feedController.getPosts);
router.post('/post', feedController.createPost);
router.delete('/post/:postId', feedController.deletePost);
router.get('/post/:postId', feedController.getPostById);
router.put('/post/:postId', feedController.updatePost);

module.exports = router;
```

Fetching Data Example (GET)

- Fetching Data in **JSON** format and returning **status codes**

```
getPosts: (req, res) => {  
  Post.find()  
    .then((posts) => {  
      res  
        .status(200)  
        .json({ message: 'Fetched posts successfully.', posts });  
    })  
    .catch((err) => {  
      res.status(500)  
        .json({ message: 'Server error!' });  
    });  
}
```

Creating Data Example (POST)

■ Persisting into a DB

```
const { title, content } = req.body;  
// Validate data before persisting  
const post = new Post({ title, content });  
post.save()  
  .then(() => {  
    res.status(201)  
      .json({ message: 'Post created successfully!',  
             post: post  
            })  
  })  
  .catch((error) => { // Handle error })
```

Always return **correct**
status codes!



CORS

CORS Definition



- Browser security prevents a web page from making requests to a **different domain**
 - This restriction is called **Same-Origin Policy (SOP)**
 - This policy also prevents malicious sites from reading data from your site
- Sometimes you might want to **allow other sites** to bypass this restriction
 - This is where CORS comes to the rescue

- **CORS** is a **W3C** standard that allows a server to "relax" the **SOP**
 - Using **CORS**, a server can **explicitly** allow some cross-origin requests
 - That doesn't mean all cross-origin requests will be allowed
- Two URLs have the **same origin** if they have
 - Identical **Schemes**, **Hosts** and **Ports** (RFC 6454)

Same vs Different Origin URLs

■ Same-origin URLs

`https://example.com/foo.html`

`https://example.com/moo.html`

`https://example.com/boo.html`

■ Different-origin URLs

`https://example.net`

`https://www.example.com/foo.html`

`http://example.com/foo.html`

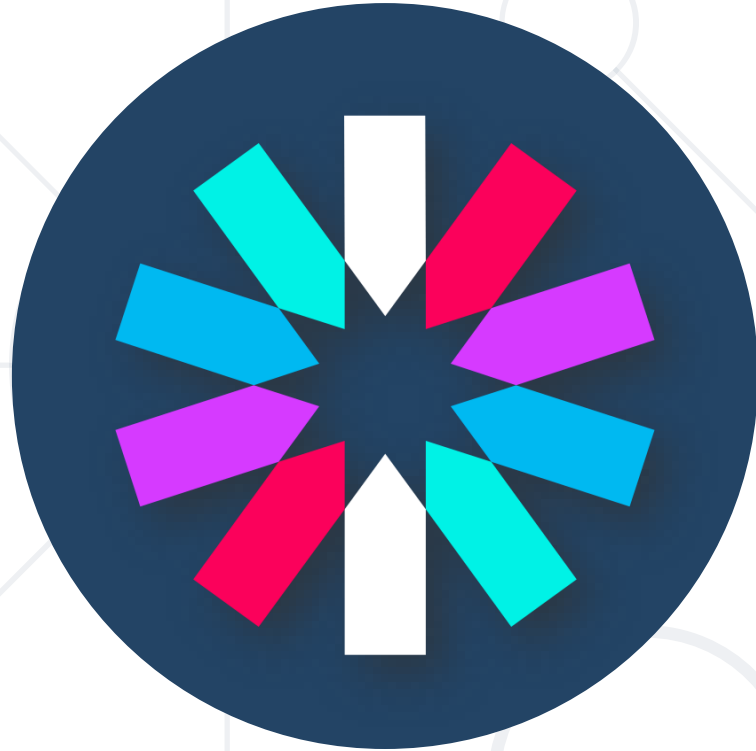
`https://example.com:9000/foo.html`



Setting Up CORS in Express.js

- Define **middleware** that sets additional **headers**

```
app.use((req, res, next) => {  
  res.setHeader('Access-Control-Allow-Origin', '*');  
  
  res.setHeader('Access-Control-Allow-Methods',  
    'OPTIONS, GET, POST, PUT, PATCH, DELETE');  
  
  res.setHeader('Access-Control-Allow-Headers',  
    'Content-Type, Authorization');  
  
  next();  
});
```



Authentication with JWT

- **JWT** is a method for representing claims between two parties
 - An open, industry-standard – RFC 7519
 - Easy to use, and at the same time – absolutely secured
- When the user successfully **authenticates** (login) using their credentials:
 - A **JSON Web Token** is generated and returned
 - It must be stored (in **local** / **session** storage, **cookies** are also an option)
- Whenever a protected route is accessed, the user agent sends the **JWT**
 - Typically, in an **Authorization** header, using the **Bearer** schema

- **JWT** is **stateless**, nothing is stored on the server
- Here is an example of an encoded and decoded **JSON Web Token**

The parts of the token are separated by dots

Encoded

```
eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9
.eyJzdWIiOiIxMjM0NTY3ODkwIiwibmFtZSI6
IkpvaG4gRG9lIiwiaWF0IjoxNTE2MzkwMjI
yfQ.Sf1KxwRJSMeKKF2QT4fwpMeJf36P0k6y
JV_adQssw5c
```

As any normal auth JWT also has an expiration

The parts of the token are in a strict order

The token data does not change the token format

Decoded

Header: (algorithm, token type)

```
{
  "alg": "HS256",
  "typ": "JWT"
}
```

Payload: (data)

```
{ "sub": "1234567890",
  "name": "John Doe",
  "iat": 1516239022
}
```

Verify Signature

```
HMACSHA256(base64UrlEncode(H...) +
"." + base64UrlEncode(P...), key)
```

Using JWT to Sign Users in

```
signIn: (req, res) => {  
  User.findOne({ email: email })  
    .then((user) => {  
      // Check if user exists  
      // Check if the password is correct  
      const token = jwt.sign({  
        email: user.email,  
        userId: user._id.toString()  
      }, 'somesupersecret', { expiresIn: '1h' });  
  
      res.status(200).json(  
        { message: 'User successfully logged in!',  
          token,  
          userId: user._id.toString()  
        });  
    })  
    .catch(...)  
}
```

Token will expire
in one hour

- Accessing specific routes that require **authentication** should sent **authorization headers** with the request in format:
 - Authorization: **Bearer {jwtToken}**

```
const authHeaders = req.get('Authorization');  
if (!authHeaders) {  
  return res.status(401)  
    .json({ message: 'Not authenticated.' });  
}
```

```
const token = req.get('Authorization').split(' ')[1];
```

- We then try and verify our token

```
let decodedToken;  
try {  
  decodedToken = jwt.verify(token, 'somesupersecret')  
} catch(error) {  
  return res.status(401)  
    .json({ message: 'Token is invalid.', error });  
}  
  
req.userId = decodedToken.userId;  
next();
```

The same secret we used when signing in

The userId can be used later for verification

- Attach the created middleware to every route that **needs** authentication

```
const isAuth = require('../middleware/is-auth');  
  
router.get('/posts', isAuth, ...);  
router.post('/post', isAuth, ...);  
router.delete('/post/:id', isAuth, ...);  
router.get('/post/:id', isAuth);  
router.put('/post/:id', isAuth, ...);
```




Error Handling and Validation

- When an error occurs, it is always a good idea to have general **error handling** functionality

```
app.use((error, req, res, next) => {  
  const status = error.statusCode || 500;  
  const message = error.message;  
  res.status(status).json({ message: message });  
  next();  
});
```

Throwing Custom Errors Example

- Create errors and attach a given status code to that error

```
Post.findById(postId)
  .then((post) => {

    if (!post) {
      const error = new Error('Post not found!');
      error.statusCode = 404;
      throw error;
    }

    // Check if post the current user is the author
    // If not throw 403 error
    Post.findByIdAndDelete(postId);
  })
```

- When the custom error is thrown, we catch it inside the promise rejection

```
Post.findById(postId)
  .then((post) => {
    // Delete post
  })
  .catch(error => {
    if (!error.statusCode) {
      error.statusCode = 500;
    }
    next(error);
  })
```

If there is no status code attached, then something went wrong with the server

The error is sent to the middleware

- Express-validator is a set of express.js middleware's
- We define validations **before** a controller action is called

```
const { body } = require('express-validator/check')

router.post('/post/create', isAuth , [
  body('title')
    .trim()
    .isLength({ min: 5 }),
  body('content')
    .trim()
    .isLength({ min: 5 })
], feedController.createPost)
```

Sending Validation Messages to the Client

- To validate an entity, call a function that checks the **request body** for errors and adds them in an **array**

```
const { validationResult } = require('express-validator/check');

function validatePost(req, res) {
  const errors = validationResult(req);
  if (!errors.isEmpty()) {
    res.status(422).json({
      message: 'Validation failed, entered data is incorrect',
      errors: errors.array()
    });
  } else { return true; }
}
```

- Express-validator allows us to create **custom validations** and send **custom messages**

```
body('email')
  .isEmail()
  .withMessage('Please enter a valid email.')
  .custom((value, { req }) => {
    return User.findOne({ email: value }).then(userDoc => {
      if (userDoc) {
        return Promise.reject('E-Mail address already exists!');
      }
    })
  })
})
```

- More here: <https://express-validator.github.io/docs/>

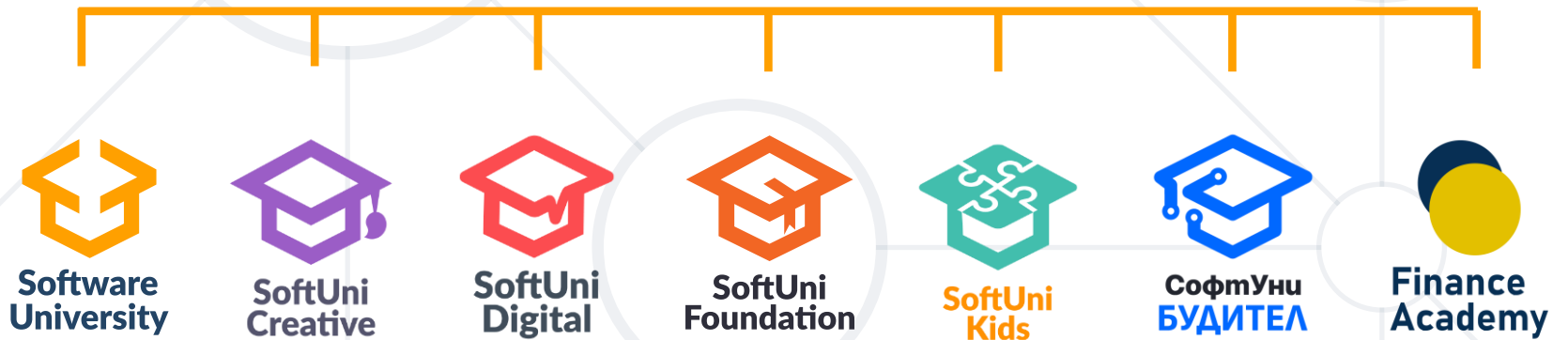
- **REST** is an architecture for client-server communication over HTTP
- Building a **RESTful service** in Express.js
- Using **CORS**, a server can **explicitly** allow some cross-origin requests
- **JWT** is a method for representing claims between two parties



Questions?



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