Unstable-Languages-beta: IMPPP-2 *

The PLanCompS Project

IMPPP-2.cbs | PLAIN | PRETTY

OUTLINE

2 Value expressions

Value expression sequences

Language "IMPPP"

2 Value expressions

Type aexp-values → integers | strings

```
Funcon integer-add-or-string-append(\_: aexp-values, \_: aexp-values)
: \Rightarrow \text{aexp-values}
Rule \quad \text{integer-add-or-string-append}(N_1: \text{integers}, N_2: \text{integers}) \rightsquigarrow \\ \quad \text{integer-add-or-string-append}(S_1: \text{strings}, S_2: \text{strings}) \rightsquigarrow \\ \quad \text{string-append}(S_1, S_2)
```

^{*}Suggestions for improvement: plancomps@gmail.com.
Reports of issues: https://github.com/plancomps/CBS-beta/issues.

```
Semantics eval-arith [ _ : aexp ] : ⇒ aexp-values
      Rule eval-arith  N   = int-val   N 
      Rule eval-arith [S] = string-val [S]
      Rule eval-arith  | I | = assigned(bound(id | I | I)) 
      Rule eval-arith AExp_1 + AExp_2 =
               integer-add-or-string-append(eval-arith[ AExp1 ], eval-arith[ AExp2 ])
      Rule eval-arith AExp_1 '/' AExp_2 =
               checked integer-divide(eval-arith[ AExp<sub>1</sub> ]], eval-arith[ AExp<sub>2</sub> ]])
      Rule eval-arith \[ '(' AExp ')' \] = eval-arith \[ AExp \]
      Rule eval-arith [I'='AExp]
               give(
                  eval-arith[ AExp ],
                  sequential(
                    assign(bound(id[ / ]), given),
                    given))
      Rule eval-arith[ '++' / ] =
               give(
                  integer-add(assigned(bound(id[ / ])), 1),
                  sequential(
                    assign(bound(id[ / ]), given),
                    given))
      Rule eval-arith [ 'read' '(' ')' ] = read
      Rule eval-arith[ 'spawn' Block ] =
               allocate-index(
                  thread-activate thread-joinable thunk closure execute Block )
```

Value expression sequences

```
Syntax AExps: aexps ::= aexp (',' aexps)?

Semantics eval-arith-seq[_: aexps]]: (\Rightarrow aexp-values)+

Rule eval-arith-seq[[AExp]] = eval-arith[[AExp]]

Rule eval-arith-seq[[AExp], eval-arith-seq[[AExp]]
```