

# Languages-beta: SL-Funcons

The P<sub>La</sub>nCompS Project

Languages-beta/SL/SL-Funcons/SL-Funcons.cbs\*

*Language* "SL"

```
[ Funcon sl-to-string
  Funcon integer-add-else-string-append
  Funcon int
  Funcon bool
  Funcon str
  Funcon obj
  Funcon fun
  Funcon scope-closed
  Funcon initialise-local-variables
  Funcon local-variable
  Funcon local-variable-initialise
  Funcon local-variable-assign
  Funcon initialise-global-bindings
  Funcon override-global-bindings
  Funcon global-bound
  Funcon read-line
  Funcon print-line ]
```

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\*Suggestions for improvement: [plancomps@gmail.com](mailto:plancomps@gmail.com).  
Issues: <https://github.com/plancomps/CBS-beta/issues>.

## SL-specific funcons

*Funcon* `sl-to-string`( $V : \text{sl-values}$ ) :  $\Rightarrow$  `strings`

*Rule* `sl-to-string`(`null-value`)  $\rightsquigarrow$  `"null"`

*Rule* `sl-to-string`( $V : \sim \text{null-type}$ )  $\rightsquigarrow$  `to-string`( $V$ )

*Funcon* `integer-add-else-string-append`( $V_1 : \text{sl-values}$ ,  $V_2 : \text{sl-values}$ ) :  $\Rightarrow$  `sl-values`

$\rightsquigarrow$  `else`(`integer-add`(`int`  $V_1$ ,  
                  `int`  $V_2$ ),  
          `string-append`(`sl-to-string`  $V_1$ ,  
                          `sl-to-string`  $V_2$ ))

## Abbreviations

*Funcon* `int`( $V : \text{sl-values}$ ) :  $\Rightarrow$  `integers`

$\rightsquigarrow$  `checked cast-to-type`( $V$ ,  
                          `integers`)

*Funcon* `bool`( $V : \text{sl-values}$ ) :  $\Rightarrow$  `booleans`

$\rightsquigarrow$  `checked cast-to-type`( $V$ ,  
                          `booleans`)

*Funcon* `str`( $V : \text{sl-values}$ ) :  $\Rightarrow$  `strings`

$\rightsquigarrow$  `checked cast-to-type`( $V$ ,  
                          `strings`)

*Funcon* `obj`( $V : \text{sl-values}$ ) :  $\Rightarrow$  `objects`

$\rightsquigarrow$  `checked cast-to-type`( $V$ ,  
                          `objects`)

*Funcon* `fun`( $V : \text{values}$ ) :  $\Rightarrow$  `functions`(`-`, `-`)

$\rightsquigarrow$  `checked cast-to-type`( $V$ ,  
                          `functions`(`-`,  
                                  `-`))

## Further funcons

Some of the funcons defined below might be sufficiently reusable for inclusion in Funcons-beta.

### Binding

```
Funcon scope-closed(Env : envs, X :  $\Rightarrow T$ ) :  $\Rightarrow T$   
   $\rightsquigarrow$  closed scope(Env,  
    X)
```

`scope-closed`(*D*, *X*) evaluates *D* in the current environment, then evaluates *X* in the resulting environment. Note the difference between `scope-closed`(*D*, *X*) and `closed`(`scope`(*D*, *X*)): the latter is equivalent to `closed`(`scope`(`closed` *D*, *X*)), where *D* cannot reference any bindings.

### Local variables

The local variable map is stored in a variable bound to “local-variables”. Initialising a local variable updates the stored local variable map. Subsequent assignments to a local variable do not change the stored map.

```
Funcon initialise-local-variables :  $\Rightarrow$  environments  
   $\rightsquigarrow$  bind(“local-variables”,  
    allocate-initialised-variable(environments,  
      map( )))
```

```
Funcon local-variable(I : ids) :  $\Rightarrow$  variables  
   $\rightsquigarrow$  checked lookup(assigned bound “local-variables”,  
    I)
```

```
Funcon local-variable-initialise(I : ids, V : values) :  $\Rightarrow$  null-type  
   $\rightsquigarrow$  assign(bound “local-variables”,  
    map-override({I  $\mapsto$  allocate-initialised-variable(values,  
      V)},  
    assigned bound “local-variables”))
```

```

Funcon local-variable-assign(I : ids, V : values) :  $\Rightarrow$  null-type
   $\rightsquigarrow$  else(assign(local-variable I,
                    V),
            local-variable-initialise(I,
                                       V))

```

## Global bindings

The global bindings map is stored in a variable bound to “global-bindings”. Global declaration or redeclaration of an identifier involves updating the stored global environment.

```

Funcon initialise-global-bindings :  $\Rightarrow$  environments
   $\rightsquigarrow$  bind(“global-bindings”,
              allocate-initialised-variable(environments,
                                             map( )))

```

```

Funcon override-global-bindings(E : environments) :  $\Rightarrow$  null-type
   $\rightsquigarrow$  assign(bound “global-bindings”,
                  map-override(E,
                               assigned bound “global-bindings”))

```

```

Funcon global-bound(I : ids) :  $\Rightarrow$  values
   $\rightsquigarrow$  checked lookup(assigned bound “global-bindings”,
                          I)

```

## Composite input and output

```

Funcon read-line :  $\Rightarrow$  strings
   $\rightsquigarrow$  give(read,
               if-true-else(is-eq(given,
                                   ‘\n’),
                           nil,
                           cons(given,
                                read-line)))

```

`read-line` reads characters from the standard input until a linefeed character, giving the string formed from the sequence of characters excluding the newline. If the input ends before the end of the line, it fails.

*Funcon* `print-line( $S$  : strings) :  $\Rightarrow$  null-type`  
 $\rightsquigarrow$  `print( $S$ ,  
          "\n")`