Languages-beta: OC-L-01-Lexical-Conventions *

The PLanCompS Project

OC-L-01-Lexical-Conventions.cbs | PLAIN | PRETTY

OUTLINE

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Language "OCaml Light"

1 Lexical conventions

Identifiers

```
Lexis I: ident ::= capitalized-ident | lowercase-ident

CI: capitalized-ident ::= uppercase (uppercase | lowercase | decimal | '_' | ''')*

LI: lowercase-ident ::= lowercase (uppercase | lowercase | decimal | '_' | ''')*

| '_' (uppercase | lowercase | decimal | '_' | ''')+

uppercase ::= 'A'-'Z'

lowercase ::= 'a'-'z'

decimal ::= '0'-'9'

Semantics id[_:ident]: ids

Rule id[[I]] = "I"
```

^{*}Suggestions for improvement: plancomps@gmail.com. Reports of issues: https://github.com/plancomps/CBS-beta/issues.

Integer literals

```
Syntax IL: integer-literal ::= '-'?_natural-literal
        NL : natural-literal ::= decimal-plus
                              ('0x' | '0X') hexadecimal-plus
                              ('0o' | '00') octal-plus
                              ('0b' | '0B') binary-plus
 Lexis DP: decimal-plus ::= decimal+
    HP: hexadecimal-plus ::= (decimal | 'A' - 'F' | 'a' - 'f')^+
           OP : octal-plus ::= ('0'-'7')^+
          BP : binary-plus ::= ('0' | '1')^+
Semantics integer-value  : integer-literal : ⇒ implemented-integers
      Rule integer-value \| '-' NL \| = integer-negate (integer-value \| NL \|)
      Rule integer-value DP = implemented-integer decimal-natural ("DP")
       Syntax FL: float-literal ::= '-'?_non-negative-float-literal
NNFL: non-negative-float-literal ::= decimal-plus_'.'_decimal-plus
```

Floating-point literals

```
decimal-plus_'.'
                                            | decimal-plus_'.'_decimal-plus_float-exponent
                                            | decimal-plus_'.'_float-exponent
                                            decimal-plus_float-exponent
                   FE: float-exponent ::= ('e' | 'E')_('+' | '-')?_decimal-plus
      Rule [DP_1'.'DP_2]: non-negative-float-literal = [DP_1'.'DP_2'e'']
      Rule [DP'.']: non-negative-float-literal = [DP'.'] '0' 'e' '1'
      Rule | DP '.' FE | : non-negative-float-literal = | DP '.' '0' FE |
      Rule \quad [\![DP\ FE\ ]\!] : non-negative-float-literal = [\![DP\ '.'\ '0'\ FE\ ]\!]
      Rule [ e' + DP ]: float-exponent = [ e' DP ]
      Rule [\![ 'E' '+' DP ]\!]: float-exponent = [\![ 'e' DP ]\!]
      Rule [\![ 'E' '-' DP ]\!]: float-exponent = [\![ 'e' '-' DP ]\!]
      Semantics float-value [ _ : float-literal ] : ⇒ implemented-floats
float-value \[ _ \] is unspecified if the literal value is not representable in floats(implemented-floats-format).
```

```
Rule float-value ('-' NNFL | =
        float-negate(implemented-floats-format, float-value NNFL )
Rule float-value [DP_1 '.' DP_2 'e' DP_3] =
        decimal-float(
           implemented-floats-format, "DP1", "DP2", "DP3")
Rule float-value [DP_1 '.' DP_2 'e' '-' DP_3] =
        decimal-float(
           implemented-floats-format, "DP1", "DP2", cons('-', "DP3"))
```

Character literals

```
Syntax CL: char-literal ::= '''_regular-char_'''
                           '''_escape-sequence_'''
   ES: escape-sequence ::= '\'_escaped-char
                           '\'_escaped-char-code
Lexis RC : regular-char ::= \sim (''' | ' \setminus ')
      EC : escaped-char ::= '\' | '"' | ''' | 'n' | 't' | 'b' | 'r' | '
ECC: escaped-char-code ::= decimal decimal
Semantics character-value [ _ : char-literal ] : ⇒ implemented-characters
     Rule character-value [ '' RC'' ] = ascii-character("RC")
     Rule character-value '' ES '' ] = capture ES
Semantics capture _: escape-sequence ] : implemented-characters
     Rule capture [`\'`\'] = backslash
     Rule capture [```] = ```
     Rule capture [`\' '] = line-feed
     Rule capture [`\'`'] = horizontal-tab
     Rule capture [`\' \' \' b'] = backspace
     Rule capture [ '\ 'r'] = carriage-return
     Rule capture ['\' ECC] =
              checked implemented-character unicode-character decimal-natural ("ECC")
```

String literals

```
Syntax SL: string-literal ::= '"'_string-character-star_'"'

SCS: string-character-star ::= string-character_string-character-star | ()

SC: string-character ::= regular-string-char | escape-sequence

Lexis RSC: regular-string-char ::= ~ ('"' | '\')

Semantics string-value[ _ : string-literal ] : ⇒ implemented-strings

Rule string-value[ '"' SCS '"' ] = checked implemented-string [string-chars[ SCS ]]

Semantics string-chars[ _ : string-character-star ] : ⇒ implemented-characters*

Rule string-chars[ ] = Rule string-chars[ SC SCS ] = string-capture[ SC ], string-chars[ SCS ]

Semantics string-capture[ _ : string-character ] : implemented-characters

Rule string-capture[ _ : string-character ] : implemented-characters

Rule string-capture[ ESC ] = ascii-character("RSC")

Rule string-capture[ ES ] = capture[ ES ]
```

Prefix and infix symbols

Keywords