Funcons-beta: Failing

The PLanCompS Project

Funcons-beta/Computations/Abnormal/Failing/Failing.cbs*

Failing

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[ \textit{Datatype failing} \\ \textit{Funcon failed} \\ \textit{Funcon finalise-failing} \\ \textit{Funcon fail} \\ \textit{Funcon else} \\ \textit{Funcon else-choice} \\ \textit{Funcon checked} \\ \textit{Funcon check-true} ] \\ \textit{Meta-variables } T <: values \\ \textit{Datatype failing } ::= failed \\ failed is a reason for abrupt termination.} \\ \textit{Funcon finalise-failing}(X:\Rightarrow T):\Rightarrow T \mid \text{null-type} \\ \sim \text{finalise-abrupting}(X) \\ \text{finalise-failing}(X) \text{ handles abrupt termination of } X \text{ due to executing fail.} \\
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fail abruptly terminates all enclosing computations until it is handled.

^{*}Suggestions for improvement: plancomps@gmail.com. Issues: https://github.com/plancomps/CBS-beta/issues.

Funcon else(
$$_: \Rightarrow T, _: (\Rightarrow T)^+$$
): $\Rightarrow T$

 $\operatorname{\mathsf{else}}(X_1, X_2, \cdots)$ executes the arguments in turn until either some Xi does not fail, or all arguments Xi have been executed. The last argument executed determines the result. $\operatorname{\mathsf{else}}(X,Y)$ is associative, with unit fail.

$$Rule \xrightarrow{X \xrightarrow{abrupted(\)} X'} X'$$

$$Rule \xrightarrow{else(X,Y)} \xrightarrow{abrupted(\)} else(X',Y)$$

$$Rule \xrightarrow{X \xrightarrow{abrupted(failed)} -} (else(X,Y) \xrightarrow{abrupted(\)} Y)$$

$$Rule \xrightarrow{Else(X,Y)} \xrightarrow{abrupted(V : \sim failing)} X'$$

$$else(X,Y) \xrightarrow{abrupted(V)} else(X',Y)$$

$$Rule \ else(V : T,Y) \leadsto V$$

$$Rule \ else(X,Y,Z^+) \leadsto else(X,else(Y,Z^+))$$

Funcon else-choice($_{-}:(\Rightarrow T)^{+}$): $\Rightarrow T$

else-choice (X, \dots) executes the arguments in any order until either some Xi does not fail, or all arguments Xi have been executed. The last argument executed determines the result. else(X, Y) is associative and commutative, with unit fail.

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\textit{Rule} \ \ \mathsf{else\text{-}choice}(W^*, X, Y, Z^*) \leadsto \mathsf{choice}(\mathsf{else}(X, \mathsf{else\text{-}choice}(W^*, Y, Z^*), \mathsf{else}(Y, \mathsf{else\text{-}choice}(W^*, X, Z^*)))) \\ \textit{Rule} \ \ \mathsf{else\text{-}choice}(X) \leadsto X
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Funcon check-true(_: booleans) : ⇒ null-type

Alias check = check-true

 $\frac{\mathsf{check-true}(X)}{\mathsf{terminates}} \text{ normally if the value computed by } X \text{ is } \frac{\mathsf{true}}{\mathsf{normally}}, \text{ and fails if it is } \frac{\mathsf{false}}{\mathsf{normally}}.$

Rule check-true(true) \rightsquigarrow null-value Rule check-true(false) \rightsquigarrow fail

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Funcon checked(_-:(T)?):\Rightarrow T
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 $\mathsf{checked}(X)$ fails when X gives the empty sequence of values (), representing that an optional value has not been computed. It otherwise computes the same as X.

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Rule \mathsf{checked}(V:T) \leadsto V
Rule \mathsf{checked}() \leadsto \mathsf{fail}
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