# Funcons-beta: Sequences \*

## The PLanCompS Project

Sequences.cbs | PLAIN | PRETTY

#### **OUTLINE**

Sequences of values
Sequence indexing
Homogeneous sequences

## Sequences of values

[ Funcon length
Funcon index
Funcon is-in
Funcon first
Funcon second
Funcon third
Funcon first-n
Funcon drop-first-n
Funcon reverse
Funcon n-of
Funcon intersperse ]

Sequences of two or more values are not themselves values, nor is the empty sequence a value. However, sequences can be provided to funcons as arguments, and returned as results. Many operations on composite values can be expressed by extracting their components as sequences, operating on the sequences, then forming the required composite values from the resulting sequences.

A sequence with elements  $X_1, \ldots, X_n$  is written  $X_1, \cdots, X_n$ . A sequence with a single element X is identified with (and written) X. An empty sequence is indicated by the absence of a term. Any sequence  $X^*$  can be enclosed in parentheses  $(X^*)$ , e.g.: ( ), (1), (1,2,3). Superfluous commas are ignored.

The elements of a type sequence  $T_1, \dots, T_n$  are the value sequences  $V_1, \dots, V_n$  where  $V_1 : T_1, \dots, V_n : T_n$ . The only element of the empty type sequence ( ) is the empty value sequence ( ).

 $(T)^N$  is equivalent to  $T, \dots, T$  with N occurrences of T.  $(T)^*$  is equivalent to the union of all  $(T)^N$  for N>=0,  $(T)^+$  is equivalent to the union of all  $(T)^N$  for N>=1, and  $(T)^?$  is equivalent to  $T \mid ()$ . The parentheses around T above can be omitted when they are not needed for disambiguation.

(Non-trivial) sequence types are not values, so not included in types.

Meta-variables T, T' <: valuesFuncon length( $\_: values^*$ ):  $\Rightarrow natural-numbers$ 

<sup>\*</sup>Suggestions for improvement: plancomps@gmail.com.
Reports of issues: https://github.com/plancomps/CBS-beta/issues.

```
Rule length() \rightsquigarrow 0

Rule length(V: values, V^*: values^*) \rightsquigarrow natural-successor(length(V^*))

Funcon is-in(_: values, __: values^*): \Rightarrow booleans

Rule is-in(V: values, V': values, V^*: values^*) \rightsquigarrow or(is-equal(V, V'), is-in(V, V^*))

Rule is-in(V: values, ()) \rightsquigarrow false
```

### Sequence indexing

```
Funcon index(\_: natural-numbers, \_: values*) : \Rightarrow values? index(N, V*) gives the Nth element of V*, if it exists, otherwise ( ).
```

Total indexing funcons:

```
Funcon first(\_: T, \_: values^*): \Rightarrow T

Rule first(V: T, V^*: values^*) \rightsquigarrow V

Funcon second(\_: values, \_: T, \_: values^*): \Rightarrow T

Rule second(\_: values, V: T, V^*: values^*) \rightsquigarrow V

Funcon third(\_: values, \_: values, \_: T, \_: values^*): \Rightarrow T

Rule third(\_: values, \_: values, V: T, V^*: values^*) \rightsquigarrow V
```

# Homogeneous sequences

```
Funcon first-n(: natural-numbers, _: (T)*): \Rightarrow(T)*

Rule first-n(0, V*: (T)*) \rightsquigarrow ()

Rule \frac{\text{natural-predecessor}(N) \rightsquigarrow N'}{\text{first-n}(N: \text{positive-integers}, <math>V: T, V*: (T)*) \rightsquigarrow (V, first-n(V*, V*))

Rule first-n(V: positive-integers, ()) \rightsquigarrow ()

Funcon drop-first-n(: natural-numbers, _: (T)*): \Rightarrow(T)*

Rule drop-first-n(0, V*: (T)*) \rightsquigarrow V*

Rule \frac{\text{natural-predecessor}(N) \rightsquigarrow N'}{\text{drop-first-n}(N: \text{positive-integers}, _: T, <math>V*: (T)*) \rightsquigarrow drop-first-n(T0*) \sim ()

Funcon reverse(_: (T0*): \Rightarrow(T0*)

Rule reverse(): \rightarrow()

Rule reverse(T0*: T0*) \sim (reverse(T0*), T0*)
```

```
Funcon n-of(N: natural-numbers, V:T): \Rightarrow(T)*

Rule n-of(0, _{-}:T) \rightsquigarrow ()

Rule natural-predecessor(N) \rightsquigarrow N'

n-of(N: positive-integers, V:T) \rightsquigarrow (V, n-of(N', V))

Funcon intersperse(_{-}:T', _{-}:(T)^*): \Rightarrow(T, (T', T)*)?

Rule intersperse(_{-}:T', ()) \rightsquigarrow ()

Rule intersperse(_{-}:T', V) \rightsquigarrow V

Rule intersperse(V':T', V_1:T, V_2:T, V^*:(T)^*) \rightsquigarrow (V_1, V', intersperse(V', V_2, V^*))
```