Languages-beta: OC-L-01-Lexical-Conventions

The PLanCompS Project

 ${\tt Languages-beta/OC-L-O1-Lexical-Conventions/OC-L-O1-Lexical-Conventions.cb} \\$

Language "OCaml Light"

1 Lexical conventions

Identifiers

```
Lexis I: ident ::= capitalized-ident
| lowercase-ident

CI: capitalized-ident ::= uppercase (uppercase | lowercase | decimal | _ | ')*

LI: lowercase-ident ::= lowercase (uppercase | lowercase | decimal | _ | ')*

| _ (uppercase | lowercase | decimal | _ | ')+

uppercase ::= A - Z

lowercase ::= a - z

decimal ::= 0 - 9

Semantics id[ _: ident ] : ids

Rule id[ I ] =

"I"
```

^{*}Suggestions for improvement: plancomps@gmail.com. Issues: https://github.com/plancomps/CBS-beta/issues.

Integer literals

Floating-point literals

```
Rule \ [\![ DP_1 \ . \ DP_2 \ ]\!] : non-negative-float-literal =
             \llbracket DP_1 . DP_2 e 1 \rrbracket
       Rule \ DP \ . \ : non-negative-float-literal =
             \llbracket \ DP \ . \ \texttt{O} \ \texttt{e} \ \texttt{1} \ \rrbracket
       Rule \ DP \ . \ FE \ : non-negative-float-literal =

    □ DP . 0 FE □

       Rule 

■ DP FE 

■ : non-negative-float-literal =

    □ DP . 0 FE □

       Rule \[ e + DP \] : float-exponent =
             Rule \ \llbracket \ E + DP \ \rrbracket : float-exponent =
             Rule \ \llbracket \ E - DP \ \rrbracket : float-exponent =
             ¶ e − DP □
       Semantics float-value [ ] : float-literal ] : \Rightarrow implemented-floats
float-value \[ \ _ \] is unspecified if the literal value is not representable in floats(implemented-floats-format).
       Rule float-value[ - NNFL ] =
                 float-negate(implemented-floats-format,
                   float-value NNFL )
       Rule float-value [DP_1 . DP_2 e DP_3] =
                 decimal-float(implemented-floats-format,
                   "DP_1",
                   "DP_2",
                   "DP_3")
       Rule float-value \llbracket DP_1 \cdot DP_2 \cdot e - DP_3 \rrbracket =
                 decimal-float(implemented-floats-format,
                   "DP_1",
```

"DP₂", cons('-', "DP₃"))

Character literals

String literals

```
Syntax SL : string-literal ::= "_string-character-star_"

SCS : string-character-star ::= string-character_string-character-star | ()

SC : string-character ::= regular-string-char | escape-sequence

Lexis RSC : regular-string-char ::= ~ (" | \)

Semantics string-value[ _ : string-literal ] : ⇒ implemented-strings

Rule string-value[ " SCS " ] = checked implemented-string [string-chars[ SCS ]]

Semantics string-chars[ _ : string-character-star ] : ⇒ implemented-characters *

Rule string-chars[ ] =

Rule string-chars[ SC SCS ] = string-chars[ SCS ]]
```

```
\label{eq:semantics} Semantics \ string-capture [ \ \_ : string-character \ ] : implemented-characters \\ Rule \ string-capture [ \ RSC \ ] = \\ \ ascii-character ("RSC") \\ Rule \ string-capture [ \ ES \ ]] = \\ \ capture [ \ ES \ ]]
```

Prefix and infix symbols

```
Lexis PS: prefix-symbol ::= ! operator-char*
                           | (? | ~) operator-char+
           operator-char ::= !
                            operator-char-not-asterisk ::= !
                            | |
   operator-char-not-bar ::= !
                            | $
```

Keywords

```
Lexis keyword ::= and
                 as
                 assert
                 asr
                 begin
                 {\tt class}
                 constraint
                do
                 done
                downto
                 else
                 end
                 exception
                 external
                false
                 for
                fun
                 function
                 functor
                 if
                 in
                 include
                 {\tt inherit}
                 initializer
                 land
                 lazy
                 let
                 lor
                 lsl
                 lsr
                lxor
                match
                 method
                 {\tt mod}
                 module
                 mutable
                new
                              8
                 nonrec
               object
                 of
                open
                or
```

| private