Unstable-Languages-beta: IMPPP-2

The PLanCompS Project

`Unstable-Languages-beta/IMPPP/IMPPP-2/IMPPP-2.cbs`*

Language "IMPPP"

2 Value expressions

Syntax *AExp* : aexp ::= int
| string
| id
| aexp + aexp
| aexp / aexp
| (aexp)
| id = aexp
| ++ id
| read ( )
| spawn block

Type aexp-values ⇝ integers | strings

Funcon integer-add-or-string-append(_ : aexp-values, _ : aexp-values) : ⇒ aexp-values
Rule integer-add-or-string-append(N_1 : integers, N_2 : integers) ⇝ integer-add(N_1, N_2)
Rule integer-add-or-string-append(S_1 : strings, S_2 : strings) ⇝ string-append(S_1, S_2)

*Suggestions for improvement: `plancomps@gmail.com`.
Issues: `https://github.com/plancomps/CBS-beta/issues`.

```
Semantics eval-arith⟦ _ : aexp ⟧ : ⇒ aexp-values
    Rule eval-arith⟦ N ⟧ =
        int-val⟦ N ⟧
    Rule eval-arith⟦ S ⟧ =
        string-val⟦ S ⟧
    Rule eval-arith⟦ I ⟧ =
        assigned(bound(id⟦ I ⟧))
    Rule eval-arith⟦ AExp1 + AExp2 ⟧ =
        integer-add-or-string-append(eval-arith⟦ AExp1 ⟧,
          eval-arith⟦ AExp2 ⟧)
    Rule eval-arith⟦ AExp1 / AExp2 ⟧ =
        checked integer-divide(eval-arith⟦ AExp1 ⟧,
            eval-arith⟦ AExp2 ⟧)
    Rule eval-arith⟦ ( AExp ) ⟧ =
        eval-arith⟦ AExp ⟧
    Rule eval-arith⟦ I = AExp ⟧ =
        give(eval-arith⟦ AExp ⟧,
          sequential(assign(bound(id⟦ I ⟧),
              given),
            given))
    Rule eval-arith⟦ ++ I ⟧ =
        give(integer-add(assigned(bound(id⟦ I ⟧)),
            1),
          sequential(assign(bound(id⟦ I ⟧),
              given),
            given))
    Rule eval-arith⟦ read ( ) ⟧ =
        read
    Rule eval-arith⟦ spawn Block ⟧ =
        allocate-index(thread-activate thread-joinable thunk closure execute⟦ Block ⟧)
```

Value expression sequences

```
Syntax AExps : aexps ::= aexp (, aexps)?
```

Semantics eval-arith-seq⟦ _ : aexps ⟧ : (⇒ aexp-values)$^+$

Rule eval-arith-seq⟦ *AExp* ⟧ =

eval-arith⟦ *AExp* ⟧

Rule eval-arith-seq⟦ *AExp* , *AExps* ⟧ =

eval-arith⟦ *AExp* ⟧,

eval-arith-seq⟦ *AExp* ⟧