Unstable-Languages-beta: SIMPLE-THR-4-Declarations

The PLanCompS Project

Unstable-Languages-beta/SIMPLE-THR/SIMPLE-THR-4-Declarations/SIMPLE-TH

Language "SIMPLE-THR"

4 Declarations

```
Syntax\ Decl: decl::= vars-decl
|\ func-decl
Semantics\ declare[\_: decl]: \Rightarrow environments
```

4.1 Variable Declarations

```
Syntax VarsDecl: vars-decl::= var declarators;

Declarators: declarators::= declarator (, declarators)?

Rule [[var Declarator , Declarators ; Stmts? ]]: stmts =
        [[var Declarator ; var Declarators ; Stmts? ]]

Rule [[var Declarator , Declarators ; Decls? ]]: decls =
        [[var Declarator ; var Declarators ; Decls? ]]

Rule declare[[var Declarator ; ]] =
        var-declare[[Declarator ]]

Syntax Declarator : declarator ::= id
        [id = exp
        [id ranks]
```

^{*}Suggestions for improvement: plancomps@gmail.com. Issues: https://github.com/plancomps/CBS-beta/issues.

4.2 Arrays

Funcon allocate-nested-vectors($_{-}$: nats $^{+}$): \Rightarrow variables

Rule allocate-nested-vectors(N: nats) \rightsquigarrow allocate-initialised-variable(vectors(variables), vector(left-to-right Rule allocate-nested-vectors(N: nats, N^{+} : nats $^{+}$) \rightsquigarrow allocate-initialised-variable(vectors(variables), vector

4.3 Function Declarations

```
Semantics initialise [ \_ : decl ] : \Rightarrow null-type
      Rule initialise [var Declarators;] =
      Rule initialise \llbracket function Id ( Ids? ) Block \rrbracket =
               assign(bound(id \[ Id \]),
                  function closure(scope(match(given,
                              tuple(patts[ Ids? ])),
                           handle-return(exec[ Block ]))))
Syntax Ids : ids ::= id (, ids)?
Semantics patts[ _ : ids? ] : patterns*
      Rule patts = =
               ( )
      Rule patts \llbracket Id \rrbracket =
               pattern closure(bind(id[ Id ]],
                        allocate-initialised-variable(values,
                           given)))
      Rule patts [\![ \ \ \ \ \ \ \ \ \ \ \ \ \ ]\!] =
               patts[ Id ],
               patts[ Ids ]
```