

# Unstable-Languages-beta: IMPPP-4

The P<sub>LAN</sub>CompS Project

Unstable-Languages-beta/IMPPP/IMPPP-4/IMPPP-4.cbs\*

*Language* "IMPPP"

## 4 Statements and blocks

```
Syntax Stmt : stmt ::= block
                | int ids ;
                | aexp ;
                | if ( bexp ) block else block
                | while ( bexp ) block
                | print ( aexps ) ;
                | halt ;
                | join aexp ;

Block : block ::= { stmt* }
```

---

\*Suggestions for improvement: [plancomps@gmail.com](mailto:plancomps@gmail.com).  
Issues: <https://github.com/plancomps/CBS-beta/issues>.

Semantics  $\text{execute} \llbracket \_ : \text{stmt}^* \rrbracket : \Rightarrow \text{null-type}$

Rule  $\text{execute} \llbracket \rrbracket =$

$\text{null}$

Rule  $\text{execute} \llbracket \text{int } IL ; \text{Stmt}^* \rrbracket =$

$\text{scope}(\text{collateral}(\text{declare-int-vars} \llbracket IL \rrbracket),$

$\text{execute} \llbracket \text{Stmt}^* \rrbracket)$

Otherwise  $\text{execute} \llbracket \text{Stmt } \text{Stmt}^+ \rrbracket =$

$\text{sequential}(\text{execute} \llbracket \text{Stmt} \rrbracket,$

$\text{execute} \llbracket \text{Stmt}^+ \rrbracket)$

Rule  $\text{execute} \llbracket AExp ; \rrbracket =$

$\text{effect}(\text{eval-arith} \llbracket AExp \rrbracket)$

Rule  $\text{execute} \llbracket \text{if } ( BExp ) \text{ Block}_1 \text{ else } \text{Block}_2 \rrbracket =$

$\text{if-true-else}(\text{eval-bool} \llbracket BExp \rrbracket,$

$\text{execute} \llbracket \text{Block}_1 \rrbracket,$

$\text{execute} \llbracket \text{Block}_2 \rrbracket)$

Rule  $\text{execute} \llbracket \text{while } ( BExp ) \text{ Block} \rrbracket =$

$\text{while-true}(\text{eval-bool} \llbracket BExp \rrbracket,$

$\text{execute} \llbracket \text{Block} \rrbracket)$

Rule  $\text{execute} \llbracket \text{print } ( AExp ) ; \rrbracket =$

$\text{print}(\text{eval-arith} \llbracket AExp \rrbracket)$

Rule  $\llbracket \text{print } ( AExp , AExps ) ; \rrbracket : \text{stmt}^+ =$

$\llbracket \text{print } ( AExp ) ; \text{print } ( AExps ) ; \rrbracket$

Rule  $\text{execute} \llbracket \text{halt} ; \rrbracket =$

$\text{thread-terminate}(\text{current-thread})$

Rule  $\text{execute} \llbracket \text{join } AExp ; \rrbracket =$

$\text{thread-join}(\text{lookup-index}(\text{eval-arith} \llbracket AExp \rrbracket))$

Rule  $\text{execute} \llbracket \{ \text{Stmt}^* \} \rrbracket =$

$\text{execute} \llbracket \text{Stmt}^* \rrbracket$

## Variable declarations

Syntax  $IL : \text{ids} ::= \text{id } ( , \text{ids} ) ?$

*Semantics* `declare-int-vars`  $\llbracket \_ : \text{ids} \rrbracket : (\Rightarrow \text{environments})^+$

*Rule* `declare-int-vars`  $\llbracket I \rrbracket =$

`bind`(`id`  $\llbracket I \rrbracket$ ,  
`allocate-initialised-variable`(`integers`,  
`0`))

*Rule* `declare-int-vars`  $\llbracket I , IL \rrbracket =$

`declare-int-vars`  $\llbracket I \rrbracket$ ,  
`declare-int-vars`  $\llbracket IL \rrbracket$