



DEPARTMENT OF COMPUTER SCIENCE
COMP-417 Parallel and Distributed Computing
Midterm Exam Study Guide

- Lectures 1 – 6.
- Quizzes mainly the theoretical questions.

Similar questions may appear on the exam

Structure of the exam

- **Part 1: Theoretical questions (about 60 points)**
 - a. Questions *similar (but can cover ANY topics from the slides that may not have been asked in the quizzes)* to the quizzes, but you will be asked to elaborate the answer like:
 - i. *compare and contrast* various terms/concepts
 - ii. *justify your answer* (i.e. it is not enough to answer true/false, but you have to justify why the answer is true/false)
 - iii. *demonstrate* some concept (you may need to draw a diagram or show all the steps/traces of a specific situation which results in the specific situation).
 - iv. *Show the full calculation* i.e. if you have to calculate speedup/efficiency and/or using Amdahl's law you will need to show all the steps of your calculation.
 - b. Compared to the quizzes the answers will be longer, because you will write the answers in a few short paragraphs instead of *point-and-click* or *drag-and-drop* which you did in the quizzes.
- **Part 2: Practical questions related to *Parallel Programming* (about 25 points)**
 - a. You will be given a parallel program and asked to identify and fix errors like:
 - i. Forgot to call *join* in main
 - ii. Forgot to protect the *critical sections*
 - iii. Lock too large of a region, making the program essentially sequential
 - iv. Wrong order of *start* and *join* when using the ***divide-and-conquer*** style, making the program essentially sequential
 - b. You will be given a parallel program and asked to identify optimizations to the program:
 - i. Use a local counter during the looping and assign the result to the global variable (reduces the duration and number of times that the mutex is held).
 - ii. Identify where you could put a ***sequential cutoff***

- iii. In *divide-and-conquer* style program, only create half of the threads by using the “create one and do the other *yourself*” principle.
 - iv. Reason about how to improve the load balance between the threads or the appropriate number of threads for a specific scenario.
 - c. You will be given a sequential *algorithm/program* and asked to write a parallel version of the *algorithm/program* using the *fork/join* style of parallel programming.
 - d. You will be given a sequential *algorithm/program* and asked to write a parallel version of the *algorithm/program* using the *divide-and-conquer* style of parallel programming.
- **Part 3: Practical questions related to *Concurrent Programming* (about 15 points)**
 - a. You will be given a concurrent program and asked to identify and fix errors like:
 - i. Data Races
 - ii. Bad Interleavings
 - iii. When using locks explicitly, forgetting to release the lock due to an exception
 - b. You will be given a concurrent program and asked to identify optimizations to the program:
 - i. Change the code as to create a shorter critical section (i.e. the thread holds the lock for a shorter period of time)
 - c. You will be given a concurrent program which are using explicit locking (i.e. using a mutex or semaphore) and asked to convert it to one that are using the *synchronized* statement instead.

The exam will test your knowledge in the above material as well as your ability to apply the concepts to solve new problems.