OpenResty, My Bestie

Tracing NGINX With Lua

Monitorama 2023
Sam Handler, Shopify



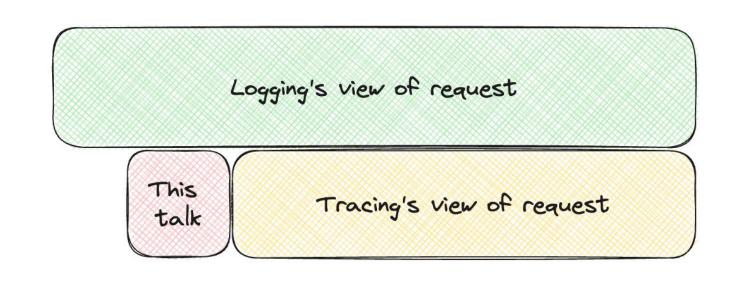


loc.gov/item/2020636383

- Sam Handler
- @plantfansam
- Staff Engineer in Observability at Shopify

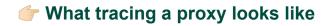
Logging's view of request Tracing's view of request

CDN Proxies Application code, service-to-service calls etc



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Agenda

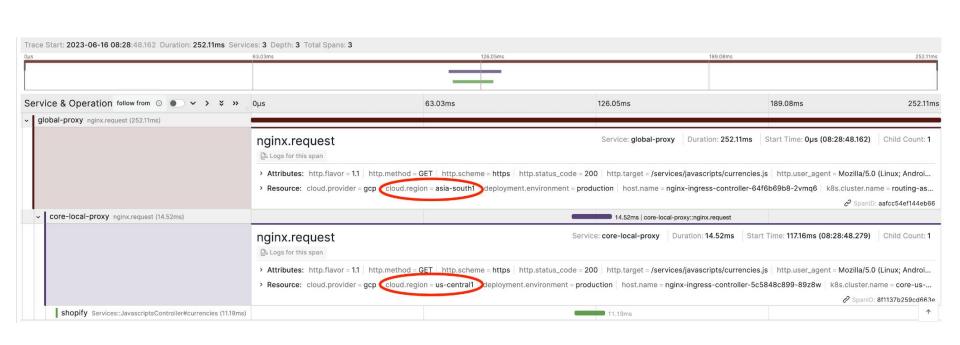


2 - The initial strategy

3 - Productionizing + demo







Agenda

1 - What tracing a proxy looks like

f The initial strategy

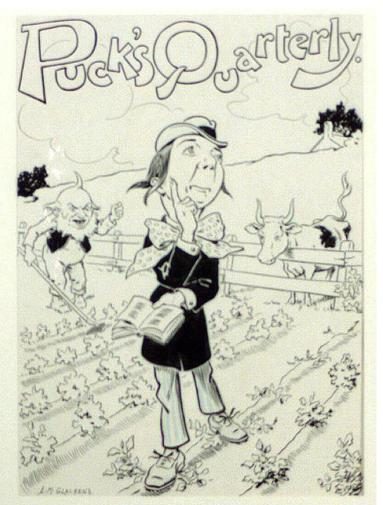
3 - Productionizing

OpenTelemetry or something else?



https://www.loc.gov/resource/cph.3a01622/

Shopify OpenTelemetry



Use opentelemetry-cpp or use OpenResty directives?

```
http {
    server {
        listen 8080;
        location / {
            init_worker_by_lua_block {
                -- In Lua, set variables, do math ... whatever!
                ngx.log(ngx.INFO, "hi everyone")
            rewrite_worker_by_lua_block {
                ngx.log(ngx.INFO, "hi from rewrite")
            log_by_lua_block {
                ngx.log(ngx.INFO, "this runs after response to client")
```

OpenResty + kubernetes/ingress-nginx

```
local _M = {}
function _M.init_worker()
  -- ingress-nginx calls during worker initialization
end
function _M.rewrite()
  -- ingress-nginx calls during rewrite phase
end
function _M.header_filter()
  -- ingress-nginx calls during header filter phase
end
function _M.body_filter()
  -- ingress-nginx calls during body filter phase
end
function _M.log()
  -- ingress-nginx calls during log phase
end
```

```
local trace_context_propagator = require(
    "plugins.opentelemetry.shopify_propagator").new()
local new_context = require("opentelemetry.context").new
function _M.rewrite()
  local tracer = _M.tracer() -- pretend it's implemented :
  local inbound_context = trace_context_propagator:extract(
      new_context(), ngx.req)
  local request_span_ctx = tracer:start(inbound_context, "nginx.request")
  trace_context_propagator:inject(request_span_ctx, nqx.reg)
  nqx.ctx["opentelemetry"] = { request_span_c = request_span_ctx }
end
function _M.header_filter()
  ngx.ctx.opentelemetry.request_span_c.sp:finish()
end
```

Agenda

- 1 What tracing a proxy looks like
- 2 The initial strategy
- **Productionizing**

Shopify served 75,980,000 requests per minute on Black Friday / Cyber Monday peak, 2022

Productionizing

01

Span export

Let's not DDOS ourselves

02

Process model

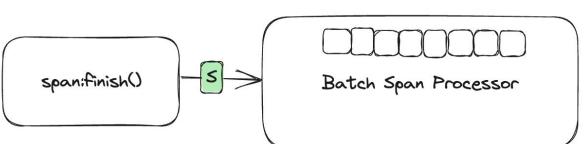
Memory in NGINX/OpenResty

03

Resiliency/perf

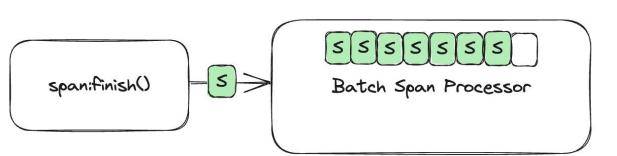
Don't break the site



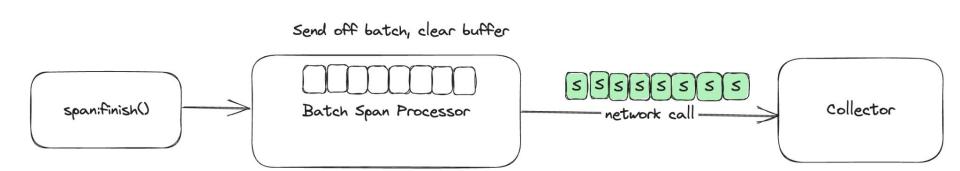


collector

Buffer almost full



Collector



Productionizing

01

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Process model:

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NGINX and Concurrency



Each NGINX worker runs single threaded

OpenResty memory management

 "To globally share data among all the requests handled by the same Nginx worker process, encapsulate the shared data into a Lua module, use the Lua require builtin to import the module, and then manipulate the shared data in Lua..."

OpenResty memory management

"It is usually recommended to share read-only data this way. You can also share changeable data among all the concurrent requests of each Nginx worker process as long as there is no nonblocking I/O operations...in the middle of your calculations. As long as you do not give the control back to the Nginx event loop and ngx_lua's light thread scheduler (even implicitly), there can never be any race conditions in between. For this reason, always be very careful when you want to share changeable data on the worker level. Buggy optimizations can easily lead to hard-to-debug race conditions under load."

(emphasis mine)

Process model recap

- NGINX has a master process with N child worker processes
- NGINX child worker processes run single-threaded
- Each request in an NGINX worker process shares the same Lua interpreter
- You can share changeable data across concurrent requests fielded by the same NGINX worker
- ...as long as you don't mess it up

The strategy

- On booting each NGINX worker, instantiate batch span processor and store on Lua module instance
- All requests fielded by worker X push to same batch span processor
- Don't mess it up



Productionizing

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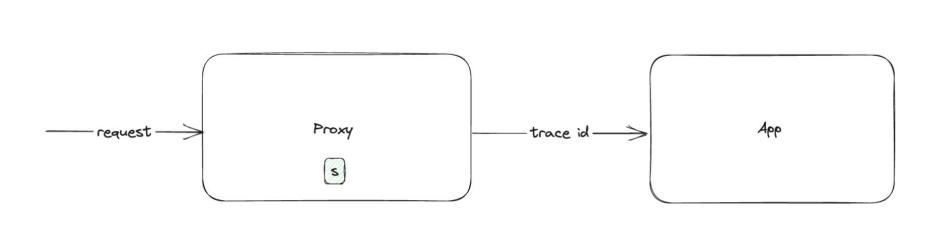
03

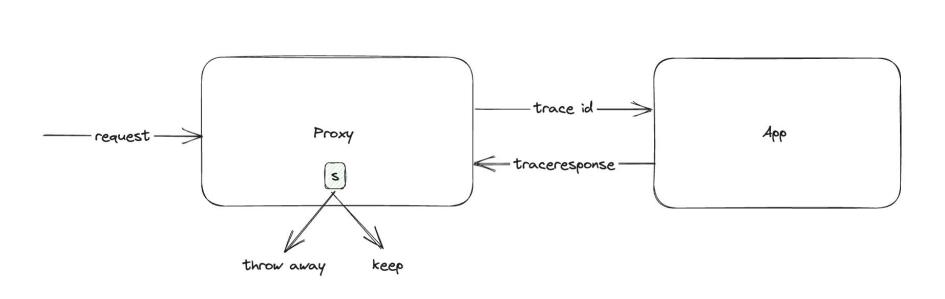
Resiliency/perf

Don't break the site

Resiliency and performance

- If span buffer is full, throw span away
- Add circuit breaker + backoff for calls to collector (pr, pr)
- Sped up trace and span ID generation by tweaking random number strategy (pr)
- Move almost everything to the log phase
- Manage trace volume with deferred sampling (<u>w3c spec</u>)





What I skipped

- LuaJIT doesn't love w3c-standard trace ids
- Converting configmap entries to Lua tables in NGINX config
- I messed up the histograms and thought this plugin was really slow

Thank you!

