							_	PH/	ASE ONE	E (BEFOR	RE MID	TERM)											_			PHA	SE TW) (AFTE	R MIDT	ERM)				_	_		_	
TASK TITLE	START DATE	DUE DATE	DURATION	PCT OF TASK COMPLETE	,	WEEK 1		WE	VEEK 2		WEE	EEK 3		W	WEEK 4			WEE	K 5	WEI		EK 6		W	EEK 7			WEEK :	K 8		WEEK 9			WEEK	10		WEEK	11
					МТ	W R	F	Л Т	W R	F M	1 T	W R	F	МТ	WF	R F	МТ	w	R F	М	T W	V R	F M	1 T	WF	F	M 1	w	R F	M	T W	R F	М	T W	R F	М	T W	R F
Project planning and research and	d documentat	ion																																				
Brainstorm	6/6/21	6/18/21	12	100%																																		
Research and idea evaluation	6/8/21	6/20/21	12	100%																																		
UI design (sketches)	6/20/21	6/25/21	5	100%																																		
p5.js 3D and SVG learning	6/17/21	6/28/21	11	100%																																		
Code design and planing	6/20/21	6/25/21	5	100%																																		
Midterm report preparation	6/27/21	7/2/21	5	100%																																		
Coding																																						
proof-of-concept pieces to verify ideas	6/16/21	6/21/21	5	100%																																		
Load SVG from file and render it on the canvas	6/19/21	6/21/21	3	100%																																		
Calculate stat values from CSV and apply it to the rendered map as styles	6/20/21	6/23/21	3	100%																																		
Date slider	6/22/21	6/24/21	2	100%																																		
3D cylinder segment rendering	6/20/21	6/23/21	3	100%																																		
Cylinder colour and shadow rendering	6/22/21	6/25/21	3	100%																																		
Adding new datasets, adding selectbox to select datasets for covid map	7/4/21	7/6/21	2	0%																																		
Add timeline for date slider	7/7/21	7/13/21	5	0%																																		
Add interactiveness for the map	7/9/21	7/15/21	5	0%																																		
Add interactiveness for the 3D pie	7/13/21	7/20/21	5	0%																																		
Add interactive legend for the 3D pie	7/15/21	7/22/21	5	0%																																		
Code cleanup and refactoring	7/19/21	7/26/21	5	0%																																		
Testing and submission																																						
Testing, bug fixes, stability improvements and a gap for unseen circumstances	7/26/21	8/9/21	10	0%																																		
Final submission preparation	8/9/21	8/13/21	5	0%																Ì					i													