

# **COL1000**

# **Introduction to Programming**

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Most (if not all) of the content is borrowed from Prof. Subodh Kumar's slides

# Quiz

```
x = "global"  
def outer():  
    x = "outer"  
    def inner():  
        global x  
        x = "inner"  
        inner()  
        print(x)  
    outer()  
    print(x)
```

```
def f():  
    a = 10  
    def g():  
        print(a)  
    a = 20  
    g()  
f()
```

```
def outer():  
    def inner():  
        print("I am inner")  
    print("I am outer")  
    inner()
```

# Quiz

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x = "global"  
def outer():  
    x = "outer"  
    def inner():  
        global x  
        x = "inner"  
        inner()  
        print(x)  
    outer()  
    print(x)
```

outer  
inner

```
def f():  
    a = 10  
    def g():  
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    a = 20  
    g()  
f()
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def outer():  
    def inner():  
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inner()
```

# Quiz

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def outer():  
    x = "outer"  
    def inner():  
        global x  
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        inner()  
        print(x)  
outer()  
print(x)
```

outer  
inner

```
def f():  
    a = 10  
    def g():  
        print(a)  
    a = 20  
    g()  
f()
```

20

```
def outer():  
    def inner():  
        print("I am inner")  
    print("I am outer")  
inner()
```

# Quiz

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def outer():  
    x = "outer"  
    def inner():  
        global x  
        x = "inner"  
        inner()  
        print(x)  
    outer()  
    print(x)
```

outer  
inner

```
def f():  
    a = 10  
    def g():  
        print(a)  
    a = 20  
    g()  
f()
```

20

```
def outer():  
    def inner():  
        print("I am inner")  
    print("I am outer")  
inner()
```

NameError: name 'inner' is not defined

Because inner is **local to outer** — it's not visible at the global level.

# Recursion!

What happens when a function calls itself?

**Recursion** means that a function calls **itself** as part of its execution.

Every recursive function needs two parts:

**Base Case** – the situation where the function stops calling itself.

**Recursive Case** – where the function calls itself on a smaller/simpler input.

Without a base case, recursion will continue forever and cause an error.

# Recursion!

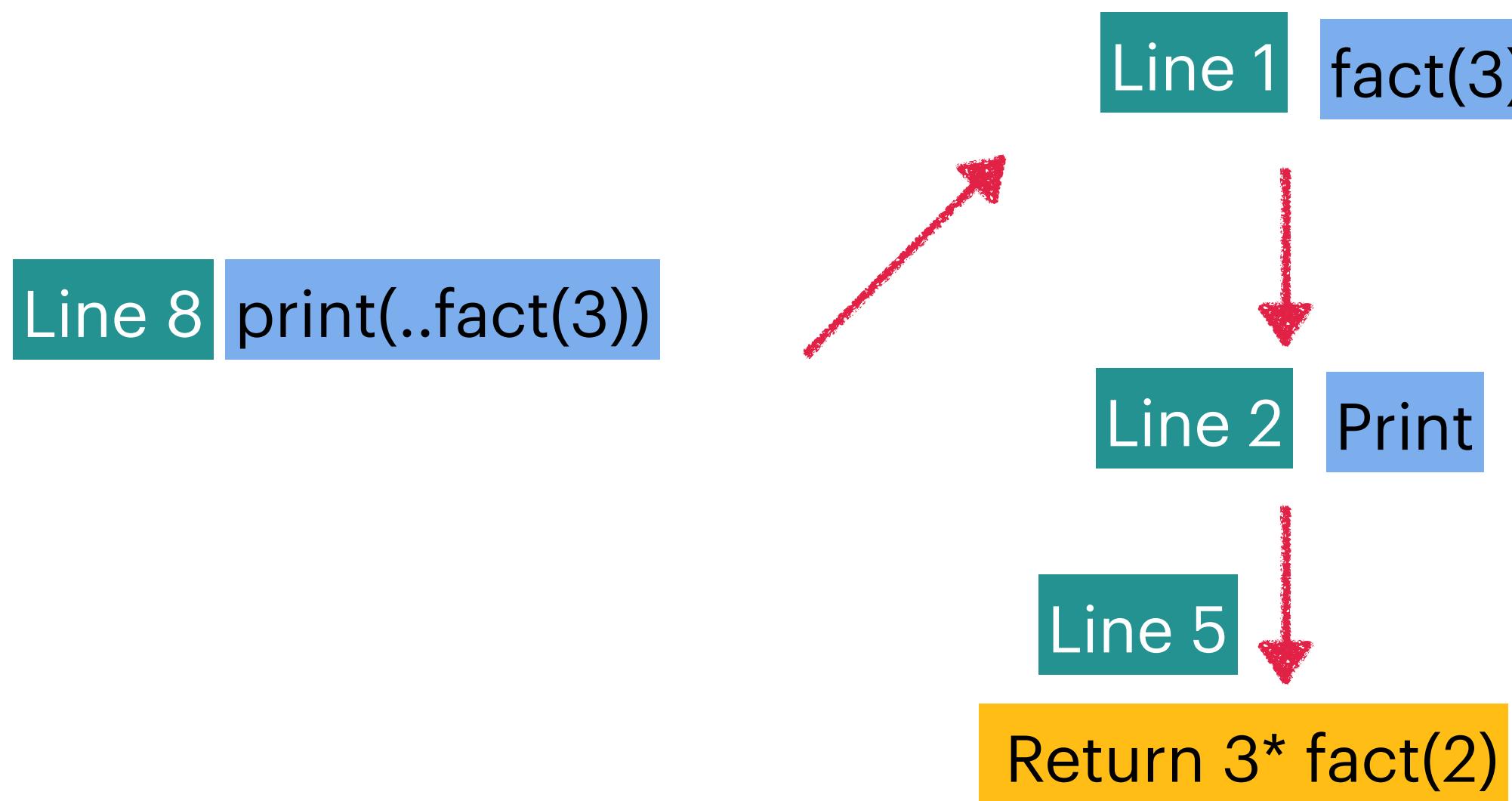
```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         }————→ Base case  
5         return 1  
6     return n * fact(n-1)}————→ Recursive case  
7  
8 n = 3  
9 print(f"factorial of {n} is {fact(3)}")
```

Each function call waits for the next one to finish.

# Recursion!

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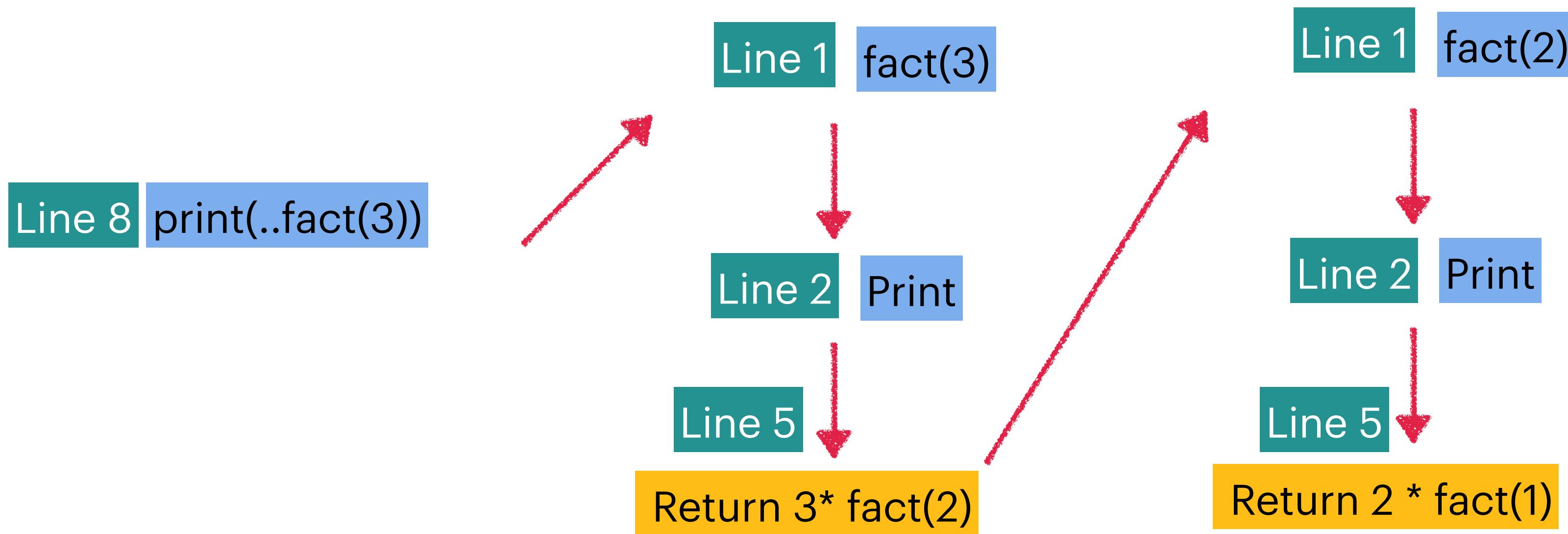
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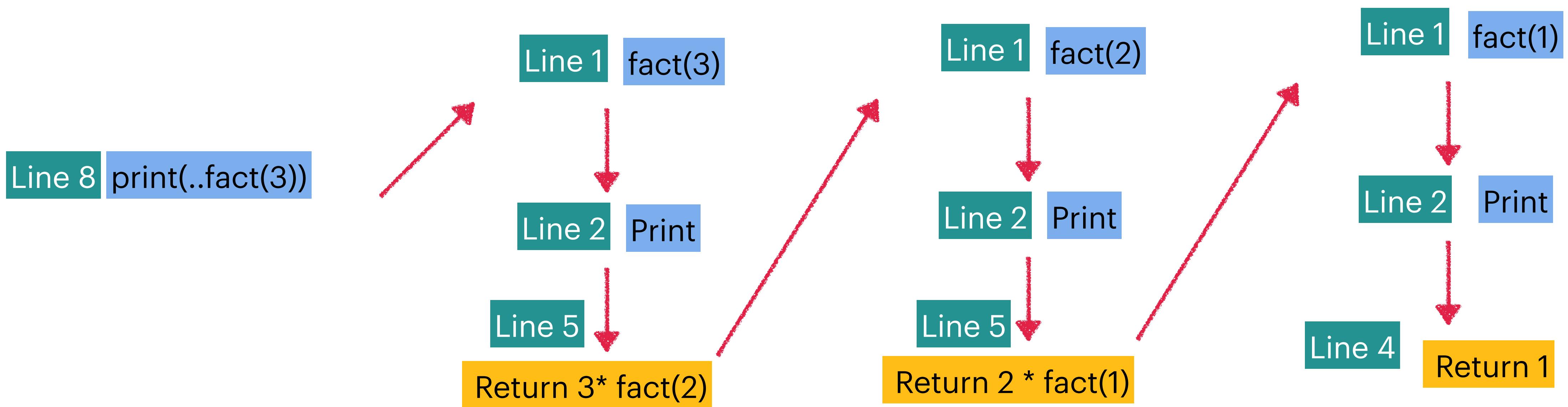
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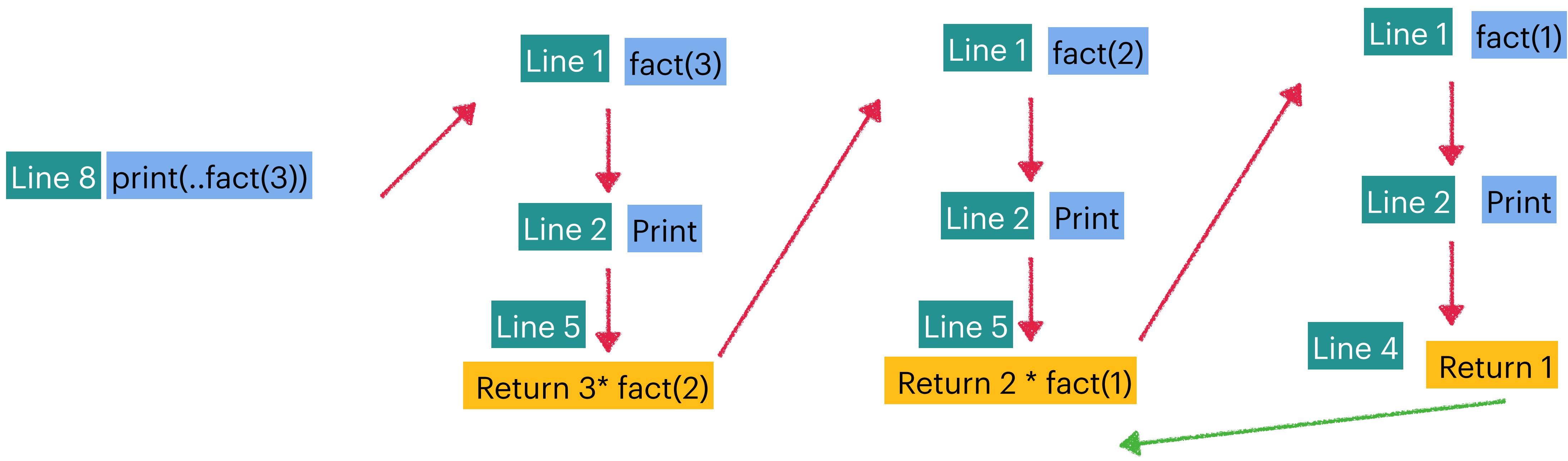
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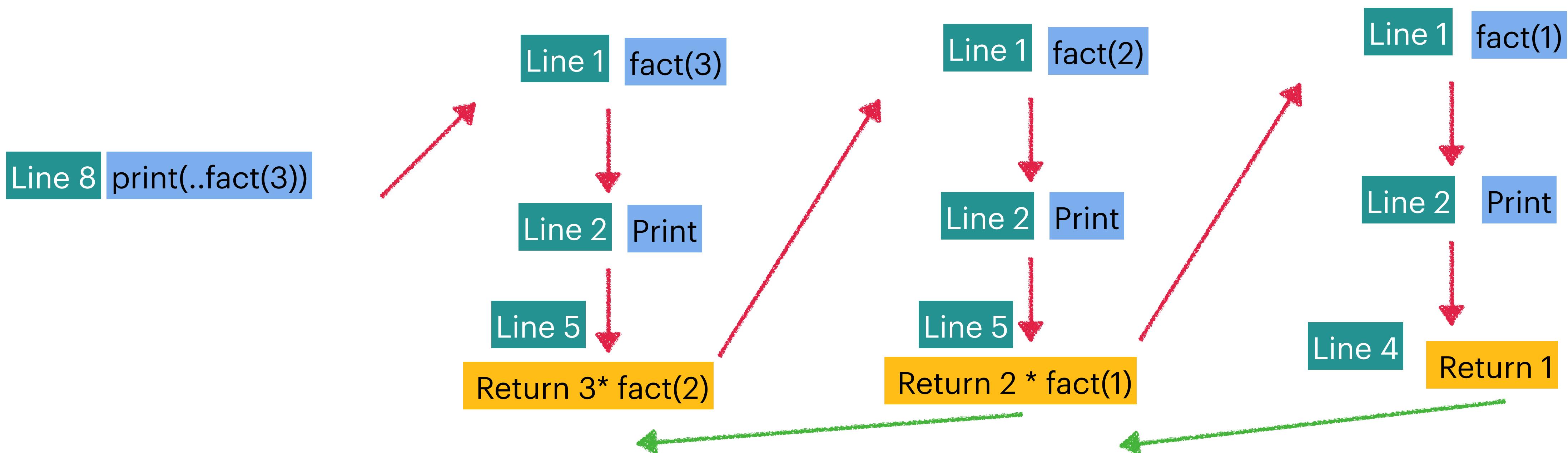
Each function call waits for the next one to finish.



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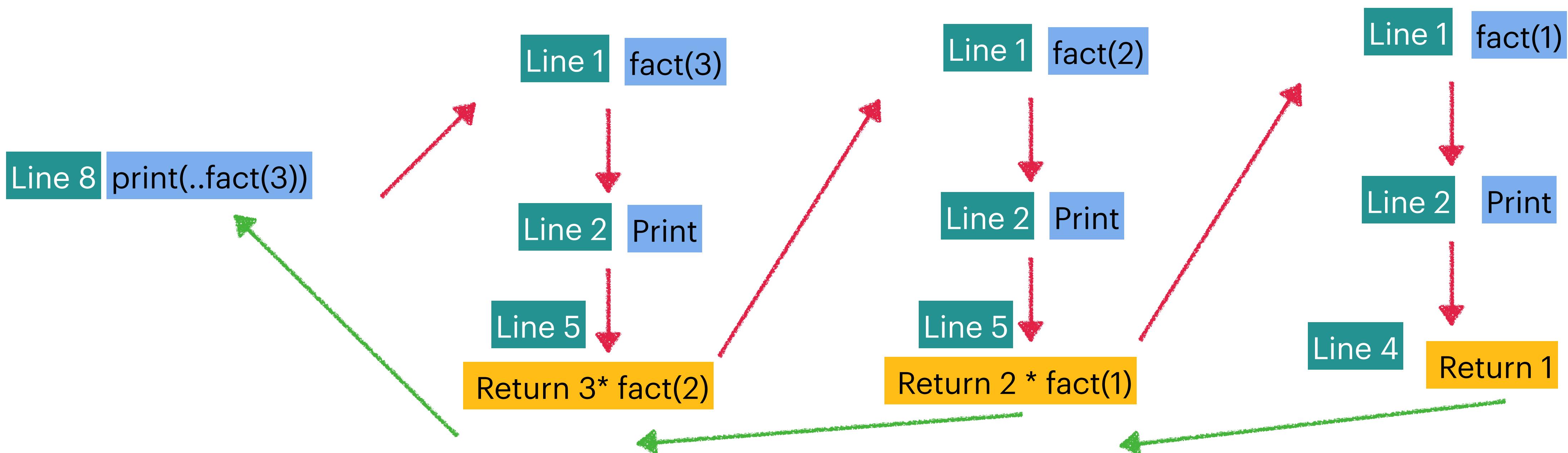
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```
fact(3)  
└ 3 * fact(2)  
   └ 2 * fact(1)  
     └ 1      (base case, returns)
```

# Recursion!

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```

```
fact(3)
└─ 3 * fact(2)
    └─ 2 * fact(1)
        └─ 1      (base case, returns)
```

Forgetting the base case → infinite recursion.

Making the recursive call without reducing the problem → still infinite recursion.

# Recursion!

```
1 def fib(n):
2     if n == 0:    }
3         return 0
4     if n == 1:    }
5         return 1
6     return fib(n-1) + fib(n-2) }
7
8 n = 3
9 print(f" {n}th number in fibonacci sequence is {fib(3)}")
```

The diagram illustrates the recursive structure of the `fib` function. It shows two main components: the base cases and the recursive cases. The base cases are represented by the first two lines of the function definition, which handle the inputs `n == 0` and `n == 1`. The recursive case is represented by the final line where the function calls itself with arguments `n-1` and `n-2`. Red arrows point from the curly braces of each component to blue boxes labeled "Base cases" and "Recursive cases" respectively.

# Recursion!

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1 def fib(n):
2     if n == 0:    }
3         return 0
4     if n == 1:    }
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8 n = 3
9 print(f" {n}th number in fibonacci sequence is {fib(3)}")
```

The diagram shows two red arrows pointing from the curly braces in the code to blue boxes. The top arrow points from the braces after the first two base cases to a box labeled 'Base cases'. The bottom arrow points from the brace after the recursive call back to the function definition to a box labeled 'Recursive cases'.

```
fib(3)                                # not base case → go to recursive case
  └── fib(2)                            # first evaluate fib(n-1)
    └── fib(1) → 1                      # base case → return 1
      └── fib(0) → 0                      # base case → return 0
        = 1 + 0 = 1                      # so fib(2) = 1
    └── fib(1) → 1                      # now evaluate fib(n-2), base case
= 1 + 1 = 2                            # so fib(3) = 2
```

# Recursion!

```
1 def fib(n):
2     if n == 0:
3         return 0
4     if n == 1:
5         return 1
6     return fib(n-1) + fib(n-2)
7
8 n = int(input("enter a number >= 0 "))
9 seq = []
10 while n >= 0:
11     seq.append(fib(n))
12     n -= 1
13 print("seq is", seq)
```

# Recursion!

```
1 def f():
2     return f()
3
4 f()
```

```
Traceback (most recent call last):
  File "run.py", line 1, in <module>
    import lec_main
  File "/home/p11169/lec_main.py", line 3, in <module>
    import lec22
  File "/home/p11169/lec22.py", line 4, in <module>
    f()
  File "/home/p11169/lec22.py", line 2, in f
    return f()
  File "/home/p11169/lec22.py", line 2, in f
    return f()
  File "/home/p11169/lec22.py", line 2, in f
    return f()
  [Previous line repeated 982 more times]
RecursionError: maximum recursion depth exceeded
```

Each time a function calls itself, Python adds a new **stack frame** (a memory record of that call) to its *call stack*. If recursion goes too deep (e.g., an infinite loop or missing base case), the stack keeps growing until Python reaches its **recursion limit** – the maximum depth of the call stack allowed.

Here, there's no base case, so `f()` keeps calling itself forever.

# Tail Recursion

A function is tail-recursive if the recursive call is the last thing the function does before returning – i.e. there is no computation after the recursive call.

```
1 def fact(n):
2     print(f"inside function, n: {n}")
3     if n == 1:
4         return 1
5     return n * fact(n-1) Not tail recursive
6
7 n = 3
8 print(f"factorial of {n} is {fact(3)}")
```

```
def fact(n, acc=1):
    if n == 0:
        return acc
    return fact(n-1, acc * n)
```

tail recursive

Notice `fact(n-1, acc * n)` is the last statement.  
There's no multiplication after the call returns.

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tail recursive

Notice `fact(n-1, acc * n)` is the last statement.  
There's no multiplication *after* the call returns.

In some languages (like Scheme, Haskell, OCaml, Scala), the compiler optimizes tail recursion to reuse the same stack frame — called Tail Call Optimization (TCO).

# Recursion!

```
1 n = int(input("enter a number"))
2 e = int(input("enter an exponent"))
3
4 def power(n,e):
5     if e == 1:
6         return n
7     return n * power(n,e-1)
8
9 print(f"{n}^{e} is {power(n,e)}")
```

```
enter a number3
enter an exponent4
3^4 is 81
```

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Did it cover all the cases?

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Did it cover all the cases?

What if e is negative ?

# Recursion!

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3^4 is 81
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Did it cover all the cases?

What if e is negative ?

What if e is zero?