

COL1000: Introduction to Programming

Exceptions, Specifications

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RECAP

- **Manual Memoization**
- **Decorators**
- **Today – Exceptions**
- **Today – Specifications & Debugging**

Exceptions

WHAT ARE YOU WORKING ON?

TRYING TO FIX THE PROBLEMS I
CREATED WHEN I TRIED TO FIX
THE PROBLEMS I CREATED WHEN
I TRIED TO FIX THE PROBLEMS
I CREATED WHEN...



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 - **Catching** them to handle them gracefully
- There are **built-in** exceptions and **customised** exceptions
 - In this course, we will deal with only built-in exceptions!

Functions: Exceptions Hierarchy

```
BaseException
├── SystemExit
├── KeyboardInterrupt
├── GeneratorExit
└── Exception
    ├── ArithmeticError
    │   ├── ZeroDivisionError
    │   ├── OverflowError
    │   └── FloatingPointError
    ├── AssertionError
    ├── AttributeError
    ├── BufferError
    ├── EOFError
    ├── ImportError
    │   └── ModuleNotFoundError
    ├── LookupError
    │   ├── IndexError
    │   └── KeyError
    ├── NameError
    └── UnboundLocalError
└── OSError
```

```
    ├── FileNotFoundError
    ├── PermissionError
    ├── BlockingIOError
    ├── TimeoutError
    ├── IsADirectoryError
    ├── NotADirectoryError
    └── ConnectionError
        ├── BrokenPipeError
        ├── ConnectionAbortedError
        ├── ConnectionRefusedError
        └── ConnectionResetError
    ├── ReferenceError
    ├── RuntimeError
    │   ├── NotImplementedError
    │   └── RecursionError
    ├── StopIteration
    ├── StopAsyncIteration
    ├── SyntaxError
    │   └── IndentationError
    ├── TypeError
    ├── ValueError
    │   └── UnicodeError
    │       ├── UnicodeDecodeError
    │       ├── UnicodeEncodeError
    │       └── UnicodeTranslateError
    └── Warning (actually separate hierarchy under warnings module)
```

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```
def Div(x: float, y: float) -> float:  
    if not isinstance(a, (int, float)) or \  
        not isinstance(b, (int, float)):  
        raise TypeError("division requires x and y to be numbers")  
    if b == 0:  
        raise ZeroDivisionError()
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Exception object

Functions: Exceptions

- **Raising Exceptions (`try-except` block)**
 - creates an exception object, catches the exception
 - Python runtime goes through the call stack looking for a matching `except` code
 - **Control-flow resumes**

Exception Handling: Raise vs Try-Except

- **Raise** could be used for enforcing preconditions, postconditions or assert invariants
- **Try-except:** If you want to have graceful recovery from an error, log the error
 - The execution can **potentially continue** after the **except** block
- **What is raised exception is not caught?**
 - Traceback is shown by the Python runtime

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try:  
    x = int(input("Enter an integer: "))  
    print(10 / x)  
except ValueError:  
    print("Please enter a valid integer.")  
except ZeroDivisionError:  
    print("Division by zero is undefined.")  
  
print("continuing the execution")
```

```
bash-3.2$ python3 ./lec24.py  
Enter an integer: 0  
Division by zero is undefined.  
continuing_the execution
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Continuing the execution
after catching the
exception

Exception Handling: Try-Except

- **Try-except:** If you want to have graceful recovery from an error, log the error
 - The execution can **potentially continue** after the **except** block
 - Can combine several exception types into group and treat them similarly.

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try:  
    x = int(input("Enter an integer: "))  
    print(10 / x)  
except (TypeError, ZeroDivisionError):  
    print("Error: Either invalid input or Division by zero.")  
  
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Grouping the exceptions

Exception Handling: Else and Finally Clauses

- **try-except** block can be extended with **else** and **finally** clauses to provide more control
- **Else:** This block is executed **only if no** exceptions are raised in the **try** block

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Executed if no
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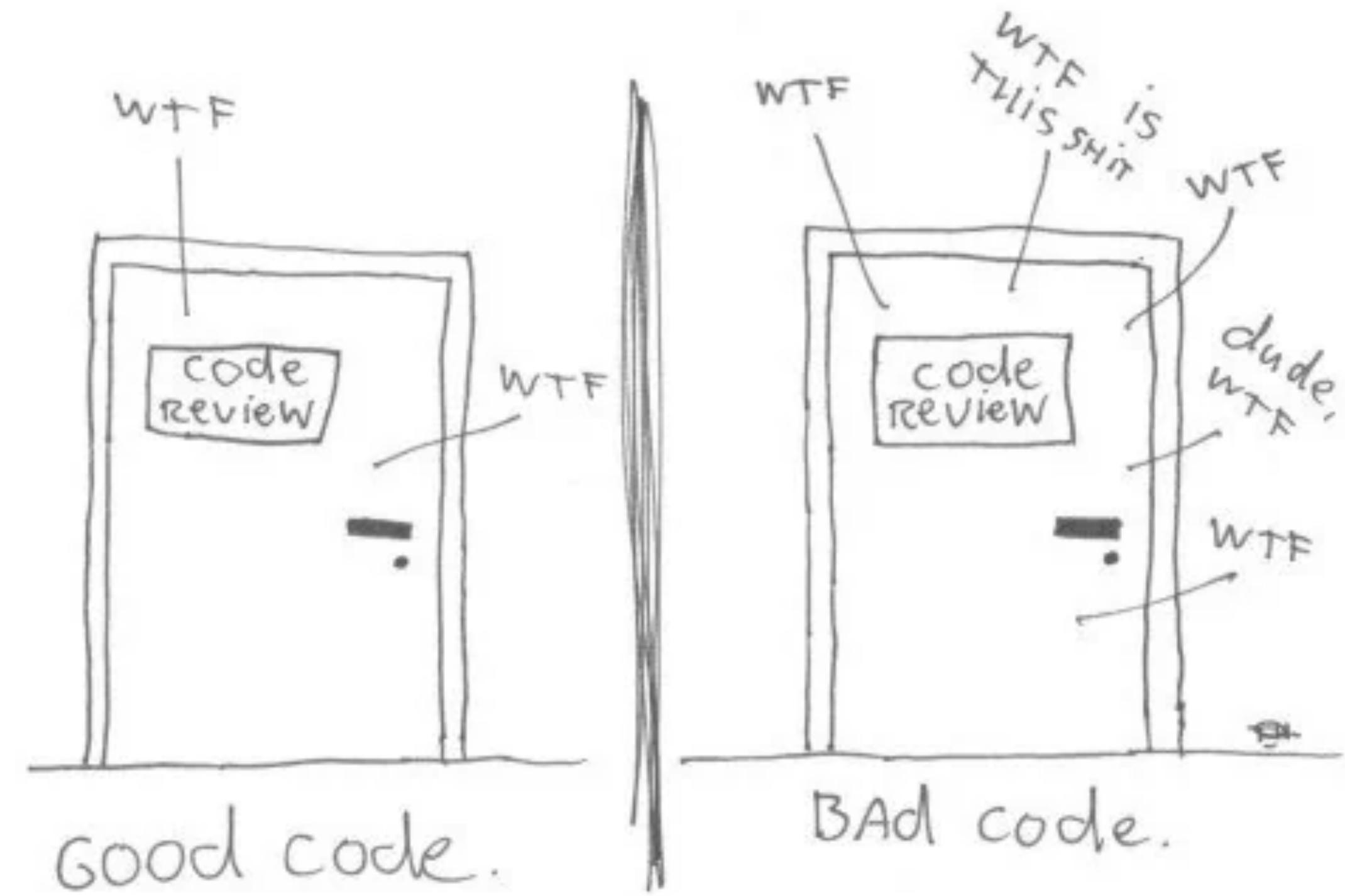
Exception Handling: Else and Finally Clauses

- **try-except** block can be extended with **else** and **finally** clauses to provide more control
- **finally:** This block **always execute** – perfect for clean up code!
 - **Runs before execution resumes after try-except-else-finally block**

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def Div() -> float:  
    try:  
        x = int(input("Enter x: "))  
        y = int(input("Enter y: "))  
        if not isinstance(x, int) or \  
            not isinstance(y, int):  
            raise TypeError("Type should either be int or float")  
        if y == 0:  
            raise ZeroDivisionError("Divisor cannot be 0")  
        #return x/y  
    except TypeError as e:  
        print(f"Problem Occured: {e!r}")  
    except ZeroDivisionError as e:  
        print(f"Problem Occured: {e!r}")  
  
    else:  
        print("no errors found, returning the output")  
        return x/y  
    finally:  
        print("closing the program execution")  
  
Div()
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Specifications

The ONLY VALID MEASUREMENT
OF CODE QUALITY: WTFs/MINUTE



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 - They must be **observable**
 - **Bad:** Returns `None` and updates an internal var so the system reads `s` as rotated
 - **Good:** `len(s') = len(s); rotated right by k positions modulo len(s); No mutation of s; raise exception if s is not str`