

1. A polynomial  $p(x)$  of degree  $n$  over a field  $F$  has at most  $n$  roots. But it does not need to have  $n$  roots, nor must it have roots at all (Recall that  $F_p$  denotes the field  $\{0, 1, 2, \dots, p-1\}$  for a prime  $p$ ).
  - Write all polynomials in  $F_2$  having no roots over  $F_2$ .
  - Write all polynomials in  $F_3$  having no roots over  $F_3$ .
  - Find a polynomial  $p(x)$  which has roots over  $F_3$ , but not over  $Z$ , the set of integers.
2. In our exposition of secret sharing, we always set the secret to be  $P(0)$ , i.e. the constant term of the polynomial  $P$  used to generate the keys in the field  $F_q$ .
  - Could the scheme be generalized to have the secret chosen to be  $P(k)$  for  $k$  such that  $0 < k < q$ ?
  - More concretely, suppose now that  $q = 7, k = 2$  and  $P$  has degree 2. Given  $P(1) = 5; P(3) = 6, P(4) = 5$ , use Lagranges Interpolation to recover the secret  $P(k)$ .
  - Finally, suppose  $q = 7, k = 0$  and  $P$  has degree 2, but this time you are given  $P(1) = 3; P(3) = 4; P(4) = 2$ . Use Lagranges Interpolation to recover the secret  $P(0)$ . Now, can you see why  $P(0)$  is a good choice for the secret?
3. A secret sharing scheme is  $k$ -secure if and only if any group of  $k$  or fewer people has probability at most  $1/q$  of recovering the secret, where  $q$  is the number of possible choices for the secret (this means that the best strategy such a group has is to guess the secret at random). In the typical secret sharing scheme, the secret is  $P(0)$ , the value of a certain degree  $k$  polynomial (that we construct) at 0. Suppose that, instead, the secret is  $P(0), P(1)$  (the values at both 0 and 1). Is this scheme still  $k$ -secure? Prove your answer.
4. In this question we will go through an example of error-correcting codes. Since we will do this by hand, the message we will send is going to be short, consisting of  $n = 3$  numbers, each modulo 5, and the number of errors will be  $k = 1$ .
  - First, construct the message. Let  $a_0 = 4$  and  $a_1 = 3, a_2 = 2$ ; then use the polynomial interpolation formula to construct a polynomial  $P(x)$  of degree 2 (remember that all arithmetic is mod 5) so that  $P(0) = a_0, P(1) = a_1$ , and  $P(2) = a_2$ ; then extend the message to length  $N + 2k$  by adding  $P(3)$  and  $P(4)$ . What is the polynomial  $P(x)$  and what are  $P(3)$  and  $P(4)$ ?
  - Suppose the message is corrupted by changing  $a_0$  to 0. Use the Berlekamp-Welsh method to find a polynomial  $g(x)$  of degree 2 that passes through 4 of the 5 points. Show all your work.