

COL1000: Introduction to Programming

Nuts & Bolts of Python – Nested Loops ..

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Simple Loops: Best Practices (RECAP)

- (Correctness) Double check loop's condition (or the continuation condition)
 - Ensure that iteration variable is changing in a way that will eventually **falsify** the loop **continuation** condition

- (Error-prone) Avoid making side effects in Loop conditions

```
while (item := get_next()) is not None:  
    process(item)
```

Expr changes the value
of item

- (Interpretability) Avoid making too many exit conditions in the loop body

- effectively use **break** for early termination

- (Optimisation) Avoid recomputing invariant expressions in the loop

```
nums = [1, 2, 3, 4, 5]  
  
while i in range(len(numbers)):  
    length = len(numbers)          # ✗ – Invariant expr computed every time  
    print(...)
```



(Nested) Loops & Conditions: Practice Problems

- **(Simple)** Read n integers and print only those that are not divisible by 3.
- **(Simple)** Read n integers and find the first negative number.
- **(Fun)** Keep reading the integers until the user enter -1 (sentinel) or 20 numbers have been processed – whichever comes first. Print the sum of all non-zero positive numbers.
- **(Fun)** Search for a given substring in a user input string without using built-in functions. Print either “Found at position i ” or “Not found”.
- **(Challenge)** Find all primes up to n in an optimised way (better than $O(n\sqrt{n})$)
- **(Challenge)** Given a list $[a_0, a_1, \dots, a_{n-1}]$, and a target T , find indices i and j , such that $a_i + a_j = T, i \neq j$

For Loops: Syntax (RECAP)

- **iterable:** An object that can be iterated on

- Eg: lists, tuples, pairs, strings, dictionaries, **range()**

- **No explicit update of the target value**

```
for target in iterable:  
    # loop body
```

For Loops: Semantics (RECAP)

- The loop calls the function **iter()** on the **iterable** object
- **iter_obj = iter (iterable)**
- Assigns the item to the **target**
- Runs the body
- **Repeatedly call next(iter_obj) to get the next item**

```
for target in iterable:
```

loop body

Equivalently

```
it = iter(iterable)
```

```
while True:
```

```
x = next(it, None)
```

```
if x is None:
```

```
break
```

loop body

Loop Invariants

- Predicates (or conditions) that hold true at the start of the loop
- AND, after the execution of the loop body – continue to remain true
- How are they connected to **Post-conditions?**
 - **Loop invariant + Loop termination condition => postcondition after the loop**

Loop Invariants

```
sum = 0
```

```
# Loop Invariant: sum =  $\sum_{j=0}^{i-1} j$ 
```

```
for i in range(1, n+1):
```

```
    sum += i
```

```
# Post condition: sum =  $\sum_{j=0}^{i-1} j \wedge i = n + 1$ 
```