

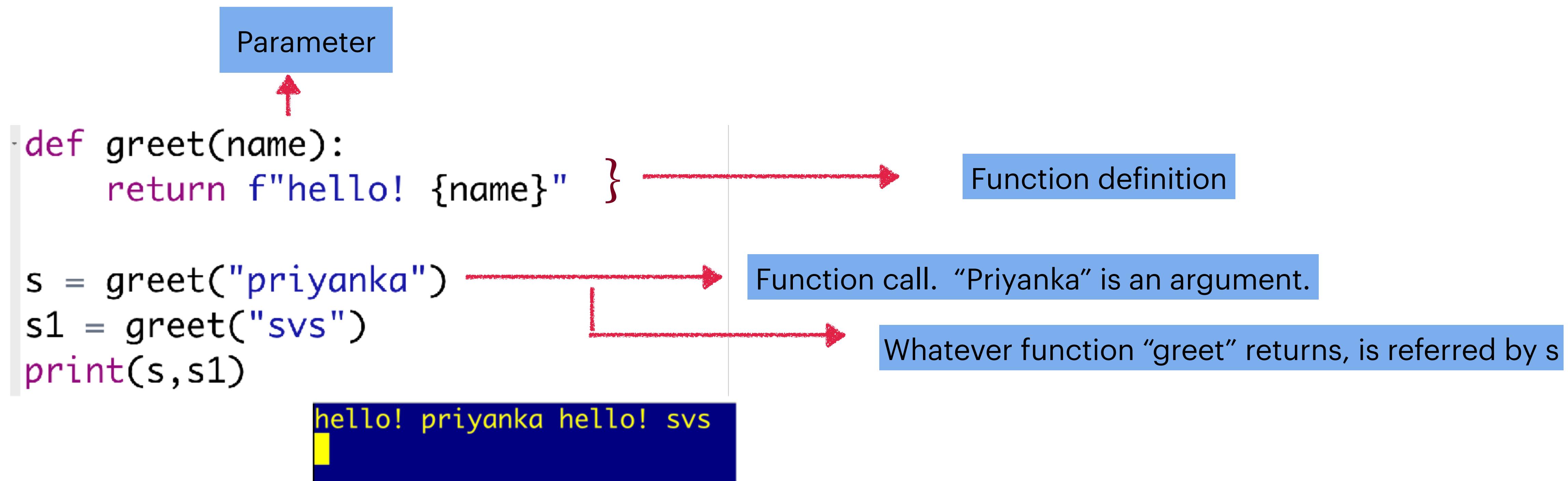
# **COL1000**

# **Introduction to Programming**

**Priyanka Golia**

Most (if not all) of the content is borrowed from Prof. Subodh Kumar's slides

# Recall: Functions



- **def** starts a function definition.
- `greet` is the **function name** (same rules as variable names).
- `(name)` are the **parameters**.
- `:` ends the header line; the indented block is the function body.
- **return** sends a value back to the caller (optional).

# Recall: Functions

```
def greet(name):  
    return f"hello! {name}"  
  
s = greet("priyanka")  
s1 = greet("svs")  
print(s,s1)
```

Creates a function object.

The “greet” name is referring to that function.

```
print(type(greet)) ##<class 'function'>
```

# Recall: Functions

```
def outer():
    x = 10
    def inner():
        return x + 1
    return inner
outer()
```

- When outer is *defined*, Python just creates a function object. The code for inner is *inside* that function but not executed yet.
- Everytime outer is *called*, a **new local frame** is created with its own variable x = 10.
- Inside outer, Python creates another function object inner. While creating inner, it sees that inner uses a variable x which is *not local* to it, but exists in an **enclosing scope** (outer's frame).
- So Python attaches a **reference** to that variable x — not its value, but *reference* (*think how it will behave for mutable and immutable objects*).
- When outer() returns, it returns the inner function object. But that returned function still carries with it a reference to the variable x — even though outer has finished executing. That's called “closure” — A closure is a function that “remembers” variables from its enclosing scope, even after that scope is gone.

# Recall: Functions

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def outer():
    x = 10
    def inner():
        return x + 1
    return inner
```

```
f = outer()
print(f())
print(f())
```

outer() frame:  
x → 10  
inner → function object  
└ closure cell referencing x

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[11]  
[12]  
[11]

F and g have independent internal states.

# Revision!!

A function can return another function

```
def outer():
    def inner():
        print("I am inner")
    print("I am outer")
    return inner

f = outer()
print(f())
```

```
def power_factory(n):
    def power(x):
        return x ** n
    return power

square = power_factory(2)
cube = power_factory(3)

print(square(5))    # 25
print(cube(2))     # 8
```

The function `power_factory` *creates and returns* new functions — one that squares, one that cubes.  
Each returned function remembers the value of `n` used when it was created.

A closure is a function that remembers the environment in which it was created, even after that environment is gone

# Higher Order Functions

A higher-order function is a function that takes another function as input, or **returns a function as output**, or both

```
1 def square(x):  
2     return x * x  
3 def apply_twice(func, value):  
4     return func(func(value))  
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6 print(apply_twice(square, 3))
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Line 6

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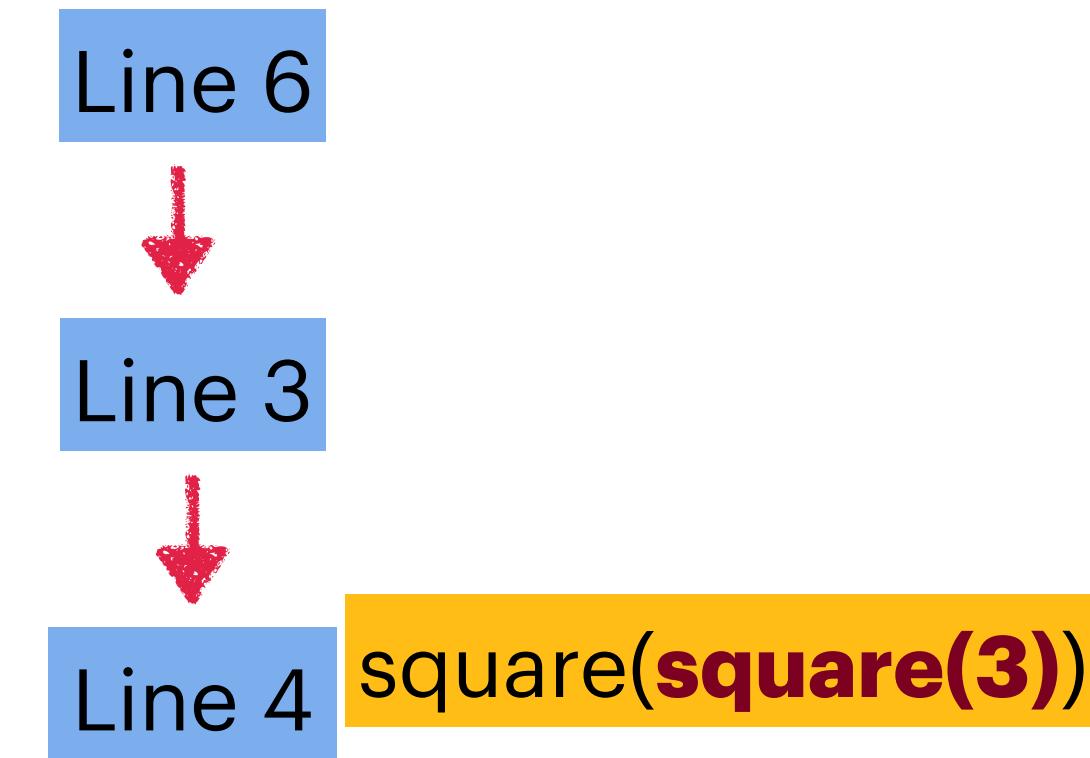
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Line 6  
↓  
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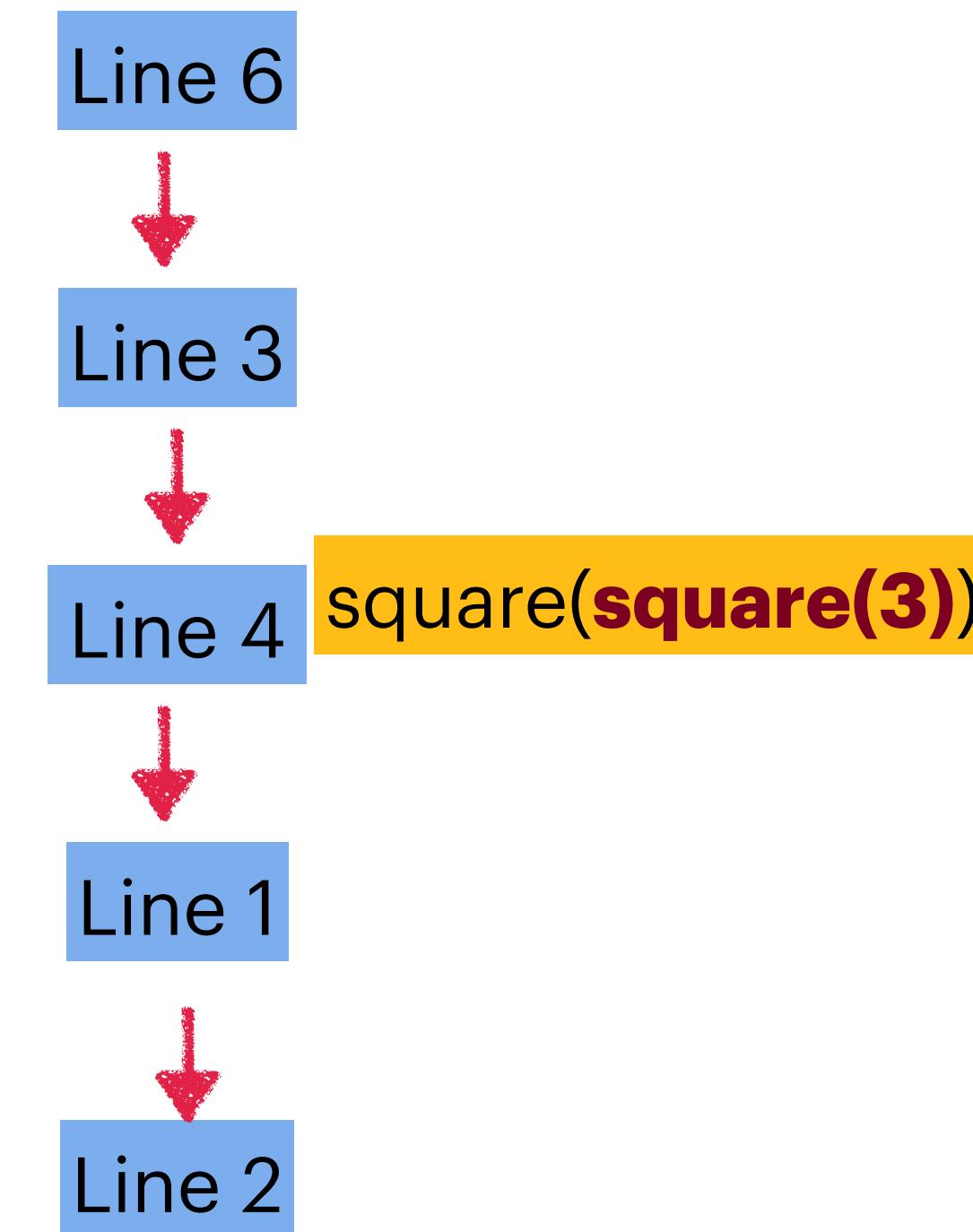
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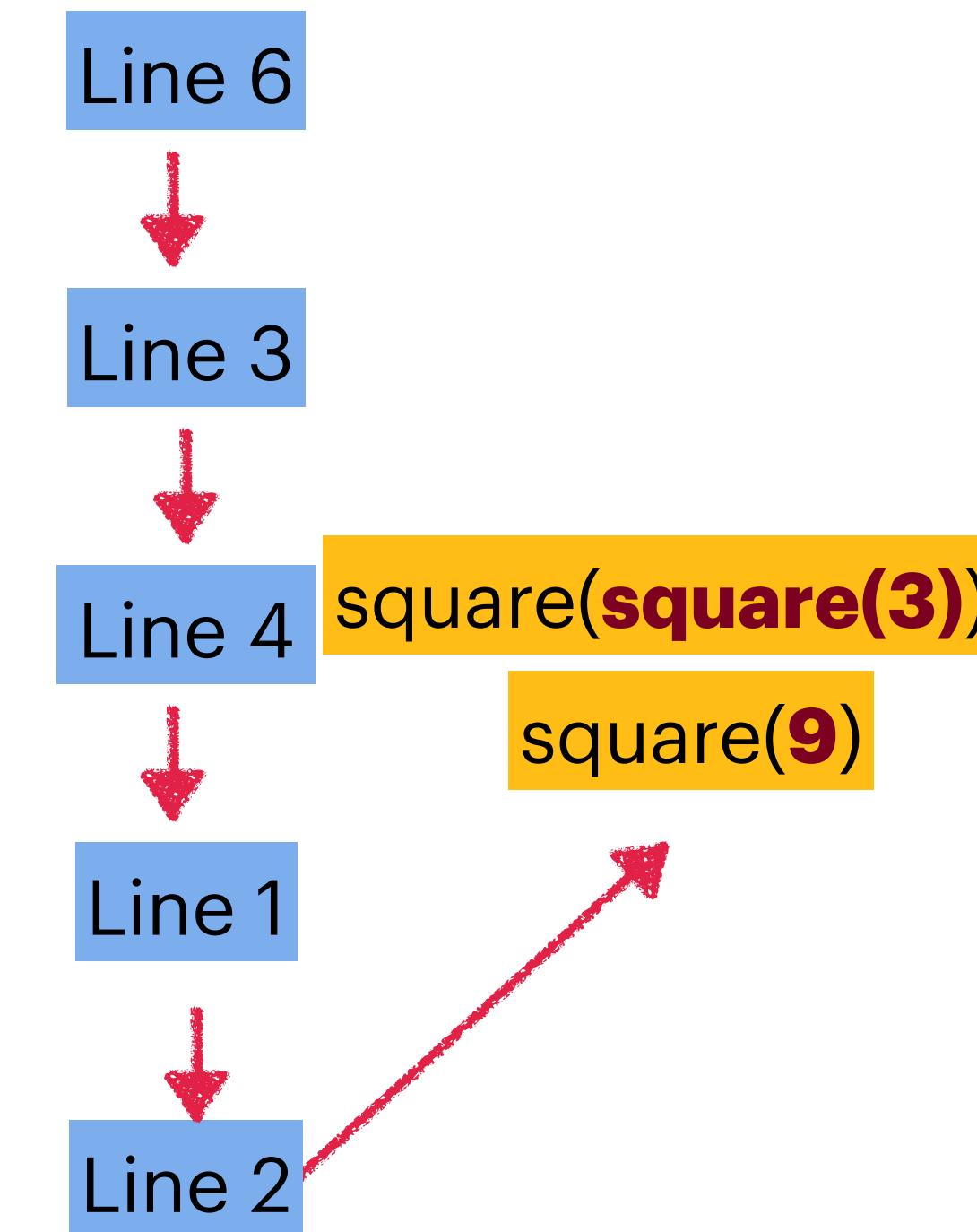
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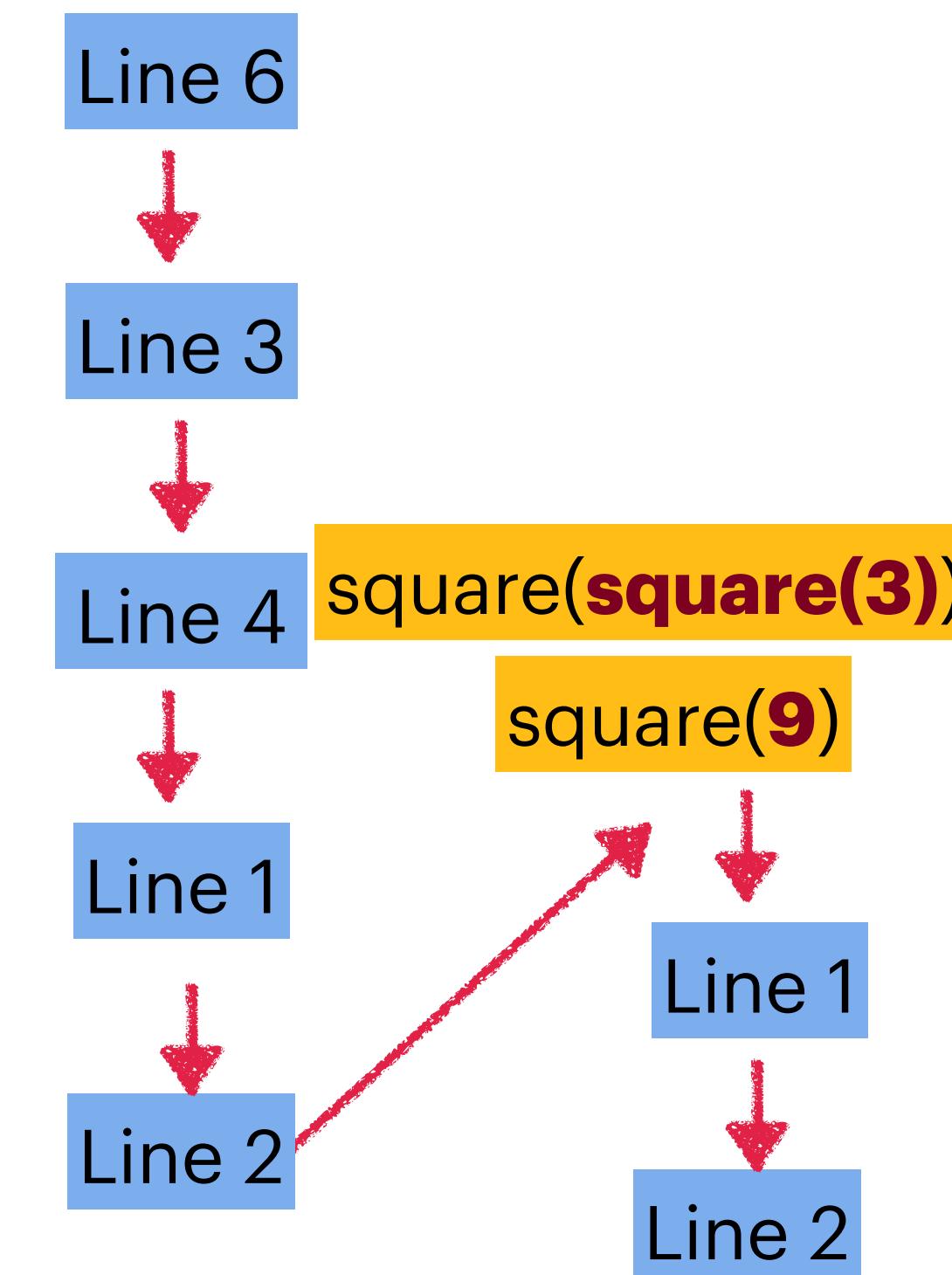
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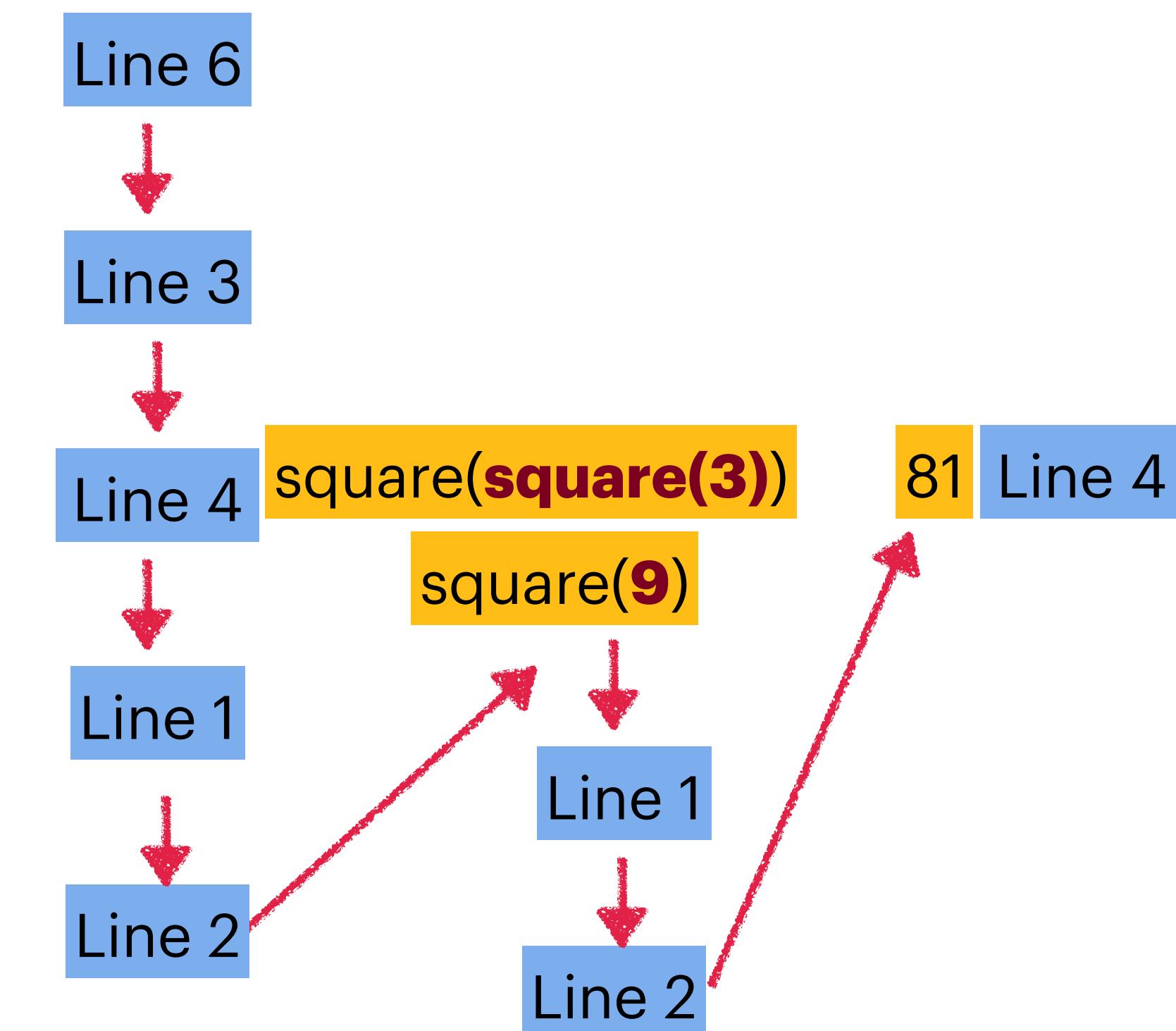
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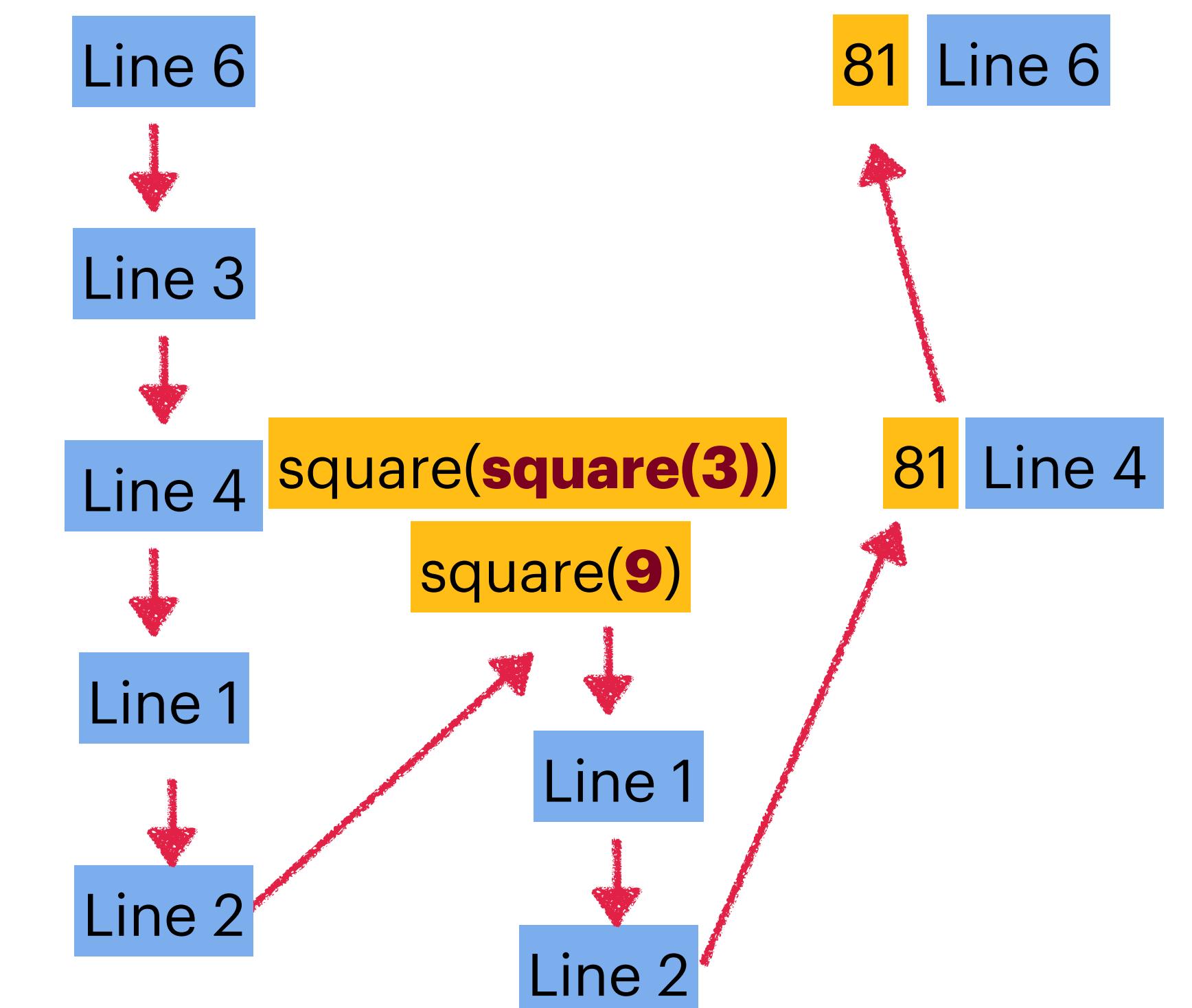
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Built-in higher order functions!

`map(function , iterable)`

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def square(x):  
    return x * x  
  
nums = [1, 2, 3, 4, 5]  
s = map(square, nums)  
print(list(s)) # [1, 4, 9, 16, 25]
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For each item of nuts, applies function square.  
creates an iterator (just like range), which can be  
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```

You have been using map in the labs!

```
1 inp = input("enter two number sp.")  
2 l = list(map(int,inp.split()))  
3 print(l)
```

For each item of nuts, applies function square.  
creates an iterator (just like range), which can be  
converted to list.

# Higher Order Functions

`filter(function, iterable)`

```
def is_even(x):  
    return x % 2 == 0  
  
nums = [1, 2, 3, 4, 5, 6]  
evens = filter(is_even, nums)  
print(list(evens)) # [2, 4, 6]
```

Keeps only the elements where the function  
(`is_even`) returns True.

# Higher Order Functions

reduce(function, iterable)

```
import functools

def add(a, b):
    return a + b

nums = [1, 2, 3, 4]
print(reduce(add, nums)) # (((1+2)+3)+4) = 10
```

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def add(a, b):  
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It reduces a sequence to a single value by repeatedly applying the function.

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def add(a, b):
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print(reduce(add, nums)) # (((1+2)+3)+4) = 10
```

Recall to use pi, we had to import math.  
Similarly, to use reduce, import  
functools.

It reduces a sequence to a single value  
by repeatedly applying the function.

# Lambda Functions

```
f = lambda x: x + 1  
print(f(5)) # 6
```

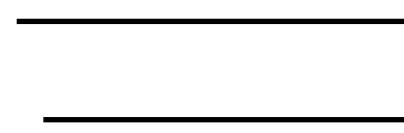
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Lambda is useful when the function is **short-lived** or **used only once**

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print(list(map(square, nums)))  
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print(list(map(lambda x: x * x, [1, 2, 3, 4])))
```

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