

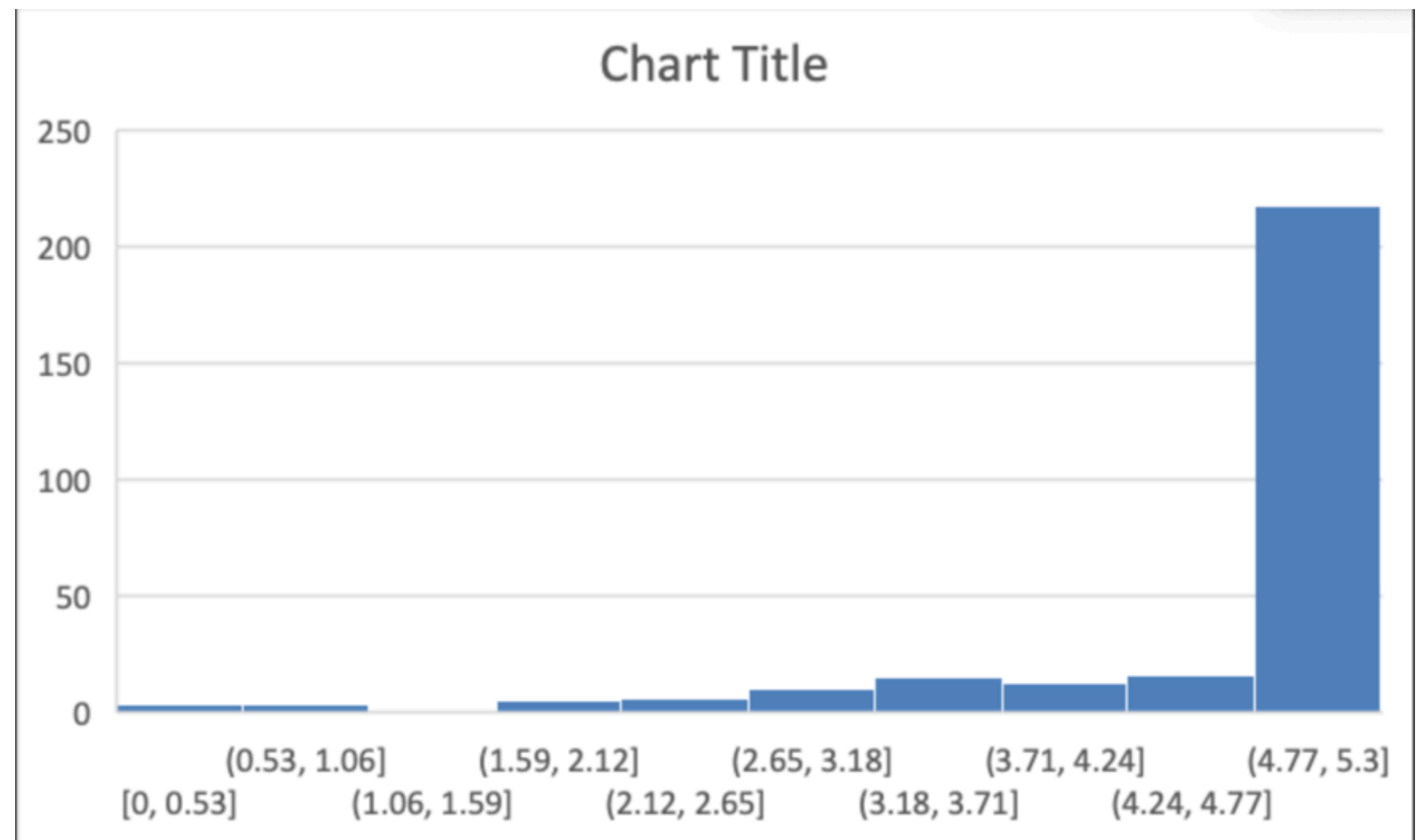
COL1000: Introduction to Programming Functions

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Reminders!

- **Refer to the other instructors' slides and lecture code for more practice and ideas!**
- **Lab Test 1 performance**
 - Avg: 4.55
 - Median: 5



Functions: The Art of Programming

Functions

What and Why?

- Functions are **named regions of code**
 - **Eg:** print, input, input.split(), str.strip() ... etc.
- Functions are **tools for abstractions**
 - Take a bunch of execution steps (achieving some functionality) and put them in the code as a single “abstract” executable step
 - Eg: Drawing a square of length 1 unit from A: **Draw_Perpendicular(A), , Draw_Perpendicular(B), ...**
- **Why — Reuse, Reduce code, Readability & Maintainability, Units for testing**

Functions — Syntax (Definition)

The diagram illustrates the syntax of a function definition. It shows a code snippet with two keywords, `def` and `return`, each enclosed in a black rectangular box. An arrow originates from the `def` box and points to the word **Keywords**. Another arrow originates from the `return` box and also points to the word **Keywords**. The code snippet is as follows:

```
def RecArea(w, h):  
    result = w * h  
    return result
```

- **def**: keyword that introduces the function code
- **return**: sends a value back (default is `None`, if no return statement) (**functions are first-class objects and as such treated as vars**)
- In addition, **name of the function** has to be provided. Eg: `RecArea`
- (Optional) **Parameters**: Placeholder variables that the functions uses for computation. Eg: `w, h`
- **Body of the function**: The code within the **named scope**!

Functions — Syntax (Invocation)

Parameters vs (Positional) Arguments

```
def RecArea(w, h):  
    result = w * h  
    return result  
  
if __name__ == "__main__":  
    res = RecArea(3,4)  
    print("res")
```

- **Function invocation:** `RecArea` is called with concrete **arguments**
 - These are **positional arguments**; **Changing the order will change the assignment!**
- Each module has a builtin var: `__name__`. If you run a python file, then for that file `__name__ == __main__` is `True`
-

Functions — Syntax (Definition & Invocation)

Default Parameters

```
def RecArea(w, h = 1):    if __name__ == "__main__":  
    result = w * h        res = RecArea(3)  
    return result        print("res")
```

- **Alternative definition:** with default values of parameters
 - Non-default params must come before default params — **otherwise a syntax error!**
 - Be **cautious** while supplying **defaults as mutable** entities!
 - It may lead to errors!

Functions — Syntax (Definition & Invocation)

Positional Arguments vs Keyword Arguments

```
def RecArea(w, h = 1):    if __name__ == "__main__":  
    result = w * h        res = RecArea(h=3, w=1)  
    return result         print("res")
```

- **Alternative definition:** overriding default values of parameters, but with **keyword arguments**
 - Order of parameters not important
 - Keyword arguments must always follow all positional arguments — **else syntax error**
- **Example of Positional Args and KWArgs**
 - Note what data structures are used for Args and KWArgs

Functions — Semantics

Scope - Local, Global, Nonlocal

- **Local scope:** Vars defined inside a function are accessible within that function
- **Enclosing scope:** In nested functions, inner functions can access vars from the outer enclosing function
- **Global Scope:** Vars defined outside all functions have global scope

```
def local_scope_example():  
    x = 10 # local variable  
    print(x)
```

```
def outer():  
    x = 'outer variable'  
  
    def inner():  
        print(x) # accessing enclosing variable  
  
    inner()
```

Functions — Semantics

Scope - Local, Global, Nonlocal

```
# total = 0
def make_adder(k): # example of higher order function
    #global total
    total = 0
    def add(x):
        nonlocal total      # modify enclosing scope
        total += x
        return x + k
    return add

print(make_adder(5)(3))
```

- Try declaring total as a global and modifying it in the nested functions

Functions — Semantics

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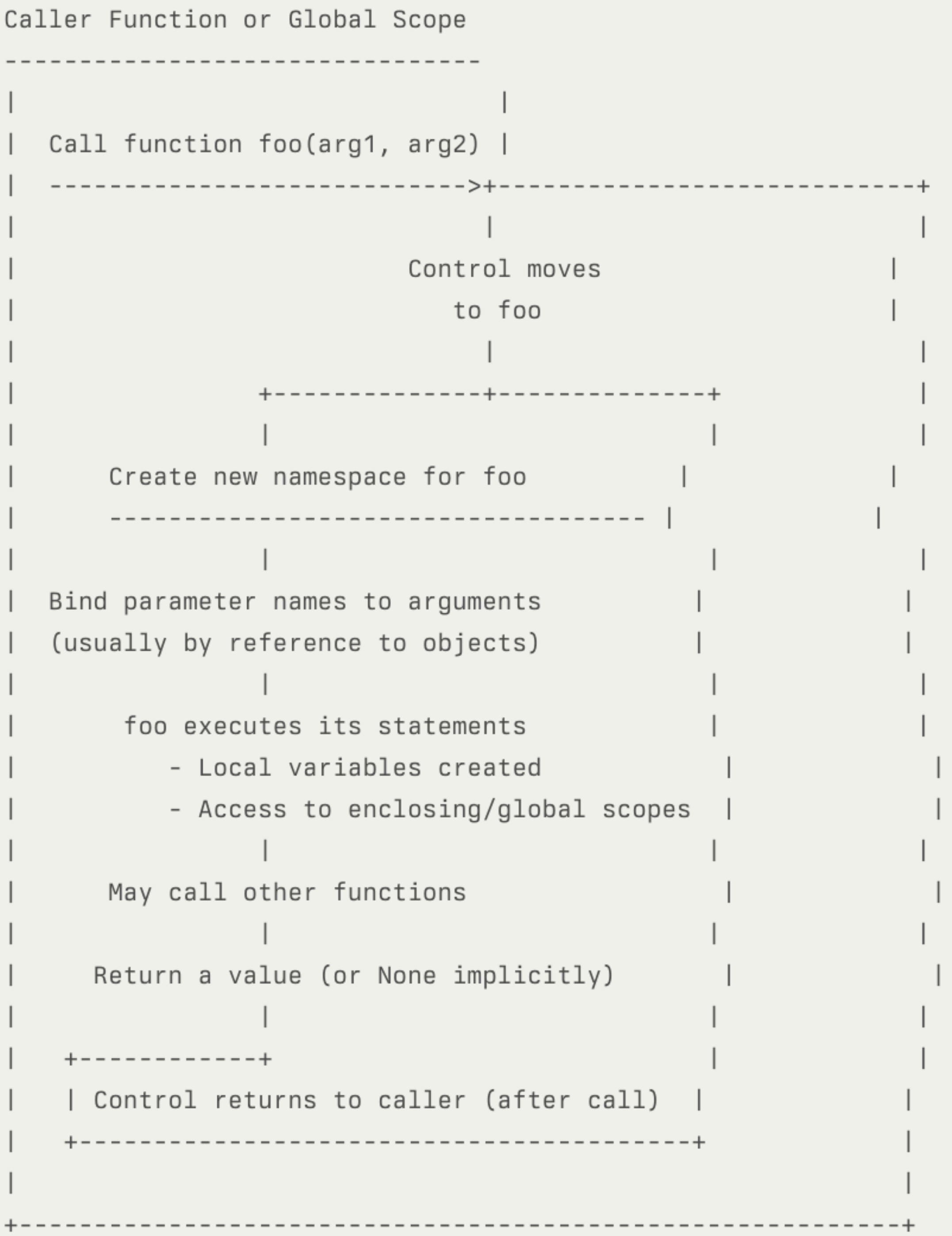
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    inner()
```


Functions — Semantics

Execution Semantics

- **Namespace for the callee** — creation of local scope
 - Each new function invocation creates a frame on the memory stack
- Parameter binding with arguments
 - **Either by reference or by value**



Functions — Semantics

Parameter Binding — Pass by Object Reference

- **In Python** — when a var is passed to a function as an argument, its reference is created (referring to the same object) and transferred to the callee's namespace!
 - In that sense it is neither transfer of value or direct reference.
- **Case 1: When the passed object is immutable**
 - Since the reference cannot be changed, any modification creates a copy of the object and the passed reference now points to the modified object
- **Case 2: When the passed object is mutable**
 - The passed reference points to the same reference with which the function was invoked

Functions as First-class objects

What does it mean?

- First-class => Functions can be
 - **Stored in to variables** or data structures like lists, etc.
 - **Passed as arguments** to other functions (Eg: filters, accumulators etc.)
 - Can be **returned** from another functions

Functions: Closures

- A **closure** is a function object that **remembers values from its enclosing scope**

```
def make_gpa():  
    total_points = 0.0  
    total_credits = 0.0  
    def add_course(grade_point, credits):  
        nonlocal total_points, total_credits  
        total_points += grade_point * credits  
        total_credits += credits  
        return total_points / total_credits  
    return add_course
```

```
gpa = make_gpa()  
print(gpa(8.0, 4)) # 8.0  
print(gpa(9.0, 3)) # 8.428. Also an example of closure
```

Remembered **captured** var

Values of total points and credits