

COL1000

Introduction to Programming

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Most (if not all) of the content is borrowed from Prof. Subodh Kumar's slides

Debugging

What is debugging: when you write a program, bugs (errors or unexpected behavior) are inevitable.

Debugging means finding and fixing those bugs.

You can't avoid bugs — but you can learn to fix them efficiently.

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def avg(x, y):  
    return x + y / 2
```



Specification – take two positive integers and compute their avg.

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avg(10, 20)

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```

avg(10, 20)

Specification – take two positive integers and compute their avg.

What should be the output?

It returns 20 instead of 15 – because division happens before additions.

Debugging with Print statement

The old way to do the debugging is to Print –
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```
def avg(x, y):  
    print("x =", x, "y =", y)  
    result = x + y / 2  
    print("result =", result)  
    return result
```

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“when in doubt, print it out”

```
def avg(x, y):  
    print("x =", x, "y =", y)  
    result = x + y / 2  
    print("result =", result)  
    return result
```

```
x = 10 y = 20  
result = 20.0
```

Using Python's Built-in Debugger (pdb)

Instead of `print()`, we can pause the program and inspect variables interactively.

```
1 import pdb
2 pdb.set_trace()
3 def avg(x,y):
4     result = ( x + y ) / 2
5     return result
6
7 print(avg(10,20))
```

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To tell python that you would like to be in
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Command	Meaning
n	next line
s	step into function
c	continue execution
p variable	print the value
q	quit debugger

Debugger Pdb

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```

> /home/p10404/lec28.py(3)<module>()
-> def avg(x,y):
(Pdb) n
> /home/p10404/lec28.py(7)<module>()
-> print(avg(10,20))
(Pdb) s
--Call--
> /home/p10404/lec28.py(3)avg()
-> def avg(x,y):
(Pdb) p x
10
(Pdb) n
> /home/p10404/lec28.py(4)avg()
-> result = ( x + y ) / 2
(Pdb) n
> /home/p10404/lec28.py(5)avg()
-> return result
(Pdb) p result
15.0
(Pdb) c
15.0

```

Debugger Pdb

```

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2 pdb.set_trace()
3 def avg(x,y):
4     result = ( x + y ) / 2
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Debugger Pdb

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```
-> def avg(x,y):
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> /home/p11769/lec28.py(7)<module>()
-> print(avg(10,20))
(Pdb) s
--Call--
> /home/p11769/lec28.py(3)avg()
-> def avg(x,y):
(Pdb) p y
20
(Pdb) n
> /home/p11769/lec28.py(4)avg()
-> result = ( x + y ) / 2
(Pdb) p result
*** NameError: name 'result' is not defined
(Pdb) n
> /home/p11769/lec28.py(5)avg()
-> return result
(Pdb) p result
15.0
(Pdb)
```

```
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--Call--
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20
(Pdb) n
> /home/p11769/lec28.py(4)avg()
-> result = ( x + y ) / 2
(Pdb) p result
*** NameError: name 'result' is not defined
(Pdb) n
> /home/p11769/lec28.py(5)avg()
-> return result
(Pdb) p result
15.0
(Pdb)
```

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```

Notice the `name` error — n tells the cursor is at this line, it didn't execute the line, hence the error.

Debugger Pdb

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-> print(avg(10,20))  
(Pdb) s  
--Call--  
> /home/p11769/lec28.py(3)avg()  
-> def avg(x,y):  
(Pdb) p y  
20  

```

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1 import pdb  
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```

Notice the `name` error — n tells the cursor is at this line, it didn't execute the line, hence the error.

We can define breakpoints as well in pdb

A breakpoint is a place in your program where Python will pause execution, so you can inspect what's happening at that moment – values of variables, flow of control, etc.

```
1 def compute_sum(n):
2     total = 0
3     for i in range(n):
4         total += i
5     return total
6
7 import pdb; pdb.set_trace()
8 print(compute_sum(5))
```

```
> /home/p11159/lec28.py(1)compute_sum()
-> def compute_sum(n):
(Pdb) p n
5
(Pdb) b 4
Breakpoint 1 at /home/p11159/lec28.py:4
(Pdb) c
> /home/p11159/lec28.py(4)compute_sum()
-> total += i
(Pdb) p total
0
(Pdb) c
> /home/p11159/lec28.py(4)compute_sum()
-> total += i
(Pdb) p total
0
(Pdb) c
> /home/p11159/lec28.py(4)compute_sum()
-> total += i
(Pdb) p total
1
(Pdb)
```

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7 import pdb; pdb.set_trace()
8 print(compute_sum(5))
```

```
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(Pdb) p n
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(Pdb) b 4
Breakpoint 1 at /home/p11159/lec28.py:4
(Pdb) c
> /home/p11159/lec28.py(4)compute_sum()
-> total += i
(Pdb) p total
0
(Pdb) c
> /home/p11159/lec28.py(4)compute_sum()
-> total += i
(Pdb) p total
0
(Pdb) c
> /home/p11159/lec28.py(4)compute_sum()
-> total += i
(Pdb) p total
1
(Pdb)
```

b <line number> to set
the breakpoint

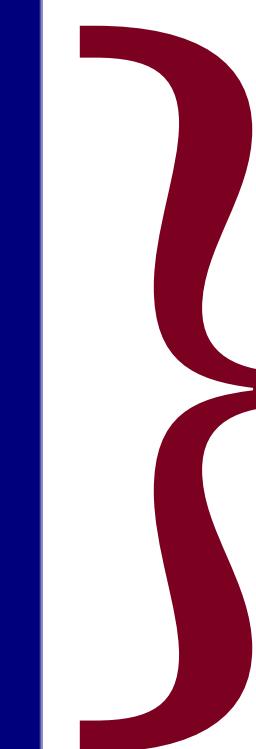
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8 print(compute_sum(5))
```

```
> /home/p11159/lec28.py(1)compute_sum()
-> def compute_sum(n):
(Pdb) p n
5
(Pdb) b 4
Breakpoint 1 at /home/p11159/lec28.py:4
(Pdb) c
> /home/p11159/lec28.py(4)compute_sum()
-> total += i
(Pdb) p total
0
(Pdb) c
> /home/p11159/lec28.py(4)compute_sum()
-> total += i
(Pdb) p total
0
(Pdb) c
> /home/p11159/lec28.py(4)compute_sum()
-> total += i
(Pdb) p total
1
(Pdb)
```

b <line number> to set
the breakpoint



Notice everytime flow
reaches line 4, it stops

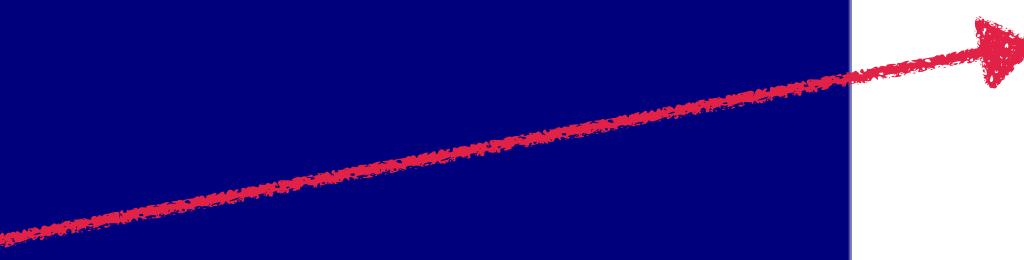
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A breakpoint is a place in your program where Python will pause execution, so you can inspect what's happening at that moment – values of variables, flow of control, etc.

```
1 def compute_sum(n):  
2     total = 0  
3     for i in range(n):  
4         total += i  
5     return total  
6  
7 import pdb; pdb.set_trace()  
8 print(compute_sum(5))
```

```
> /home/p11701/lec28.py(8)<module>()  
-> print(compute_sum(5))  
(Pdb) s  
--Call--  
> /home/p11701/lec28.py(1)compute_sum()  
-> def compute_sum(n):  
(Pdb) p n  
5  

```



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3     for i in range(n):
4         total += i
5     return total
6
7 import pdb; pdb.set_trace()
8 print(compute_sum(5))
```

```
> /home/p11701/lec28.py(8)<module>()
-> print(compute_sum(5))
(Pdb) s
--Call--
> /home/p11701/lec28.py(1)compute_sum()
-> def compute_sum(n):
(Pdb) p n
5
(Pdb) b 4, total >=4
Breakpoint 1 at /home/p11701/lec28.py:4
(Pdb) c
> /home/p11701/lec28.py(4)compute_sum()
-> total += i
(Pdb) p total
6
(Pdb) c
10
```

b <line number>,
<condition>

breakpoint when
condition is met.

Breakpoints in pdb

Command	What it does
b 15	Sets a breakpoint at line 15 of the current file
b myfunc	Breaks at the first line of function myfunc
b 30, x > 10	Conditional breakpoint — stops only when x > 10
b	Lists all current breakpoints
cl 15	Clear breakpoint at line 15
enable	Enable all breakpoints
disable	Temporarily disables breakpoints

More examples on pdb

```
1 def avg(nums:list) -> float:  
2     nums.pop()  
3     total = sum(nums)  
4     return total/ len(nums)  
5  
6 import pdb; pdb.set_trace()  
7 print(avg([10,20,30,10]))
```

```
> /home/p11609/lec28.py(7)<module>()  
-> print(avg([10,20,30,10]))  
(Pdb) s  
--Call--  
> /home/p11609/lec28.py(1)avg()  
-> def avg(nums:list) -> float:  
(Pdb) n  
> /home/p11609/lec28.py(2)avg()  
-> nums.pop()  
(Pdb) n  
> /home/p11609/lec28.py(3)avg()  
-> total = sum(nums)  
(Pdb) p len(nums)  
3  
(Pdb) pp nums  
[10, 20, 30]  
(Pdb) whatis nums  
<class 'list'>  
(Pdb) dir()  
['nums']  
(Pdb) █
```

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-> print(avg([10,20,30,10]))  
(Pdb) s  
--Call--  
> /home/p11609/lec28.py(1)avg()  
-> def avg(nums:list) -> float:  
(Pdb) n  
> /home/p11609/lec28.py(2)avg()  
-> nums.pop()  
(Pdb) n  
> /home/p11609/lec28.py(3)avg()  
-> total = sum(nums)  
(Pdb) p len(nums)  
3  
(Pdb) pp nums  
[10, 20, 30]  
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```

Could identify the bug.

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Tells you the type of object

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(Pdb) p len(nums)  
3  
(Pdb) pp nums  
[10, 20, 30]  
(Pdb) whatis nums  
<class 'list'>  
(Pdb) dir()  
['nums']  
(Pdb)
```

Could identify the bug.

Tells you the type of object

Lists the local variables.

More examples on pdb

Notice the use of “display”.

```
1 def compute_sum(n):
2     total = 0
3     for i in range(n):
4         total += i
5     return total
6
7 import pdb; pdb.set_trace()
8 print(compute_sum(5))
```

display <expression>

Meaning: Register an expression to be automatically printed every time the debugger stops (e.g., after each step, breakpoint, or next).

```
Breakpoint 1 at /home/p10646/lec29.py:4
(Pdb) display total
display total: ** raised NameError: name 'total' is not defined ***
(Pdb) n
> /home/p10646/lec29.py(2)compute_sum()
-> total = 0
(Pdb) n
> /home/p10646/lec29.py(3)compute_sum()
-> for i in range(n):
display total: 0 [old: ** raised NameError: name 'total' is not defined ***]
(Pdb) n
> /home/p10646/lec29.py(4)compute_sum()
-> total += i
(Pdb) c
> /home/p10646/lec29.py(4)compute_sum()
-> total += i
display total: 3 [old: 0]
(Pdb) c
> /home/p10646/lec29.py(4)compute_sum()
-> total += i
display total: 6 [old: 3]
(Pdb) c
10
```

You can manage displays:

undisplay <exp> — stop displaying that expression.
disable display <exp> — temporarily stop.
enable display <exp> — resume.

File handing

In any real-world application, data should not vanish when a program ends.

For example:

- A student management system must store student records permanently.
- A text editor saves your work on disk.
- A log file records errors and events over time.

This is where file handling comes in — it allows programs to **store**, **retrieve**, and **update** information on secondary storage (like hard drives).

In Python, files are objects that we can manipulate using built-in functions such as `open()`, `read()`, `write()`, and `close()`.

File Paths: Relative vs Absolute

Absolute Path: The complete path from the **root directory** to the file.

Example (Windows):

C:\Users\Priyanka\Documents\data.txt

Example (Linux/Mac):

/home/priyanka/Documents/data.txt

Path relative to the current working directory.

Example:

If your script is in /home/priyanka/my.py, and the file is in /home/priyanka/data/marks.txt, then the relative path is: data/marks.txt

```
import os  
print(os.getcwd()) # get current working directory
```

```
os.chdir("/path/to/folder")
```

Now, the program will consider you in “folder”.

```
os.path.exists("filename.txt")
```

Return True if file is there, else return False.