

COL1000

Introduction to Programming

Priyanka Golia

Most (if not all) of the content is borrowed from Prof. Subodh Kumar's slides

Quiz

```
x = "global"
def outer():
    x = "outer"
    def inner():
        global x
        x = "inner"
    inner()
    print(x)
outer()
print(x)
```

```
def f():
    a = 10
    def g():
        print(a)
    a = 20
    g()
f()
```

```
def outer():
    def inner():
        print("I am inner")
    print("I am outer")
inner()
```

Quiz

```
x = "global"
def outer():
    x = "outer"
    def inner():
        global x
        x = "inner"
    inner()
    print(x)
outer()
print(x)
```

outer
inner

```
def f():
    a = 10
    def g():
        print(a)
    a = 20
    g()
f()
```

```
def outer():
    def inner():
        print("I am inner")
    print("I am outer")
inner()
```

Quiz

```
x = "global"
def outer():
    x = "outer"
    def inner():
        global x
        x = "inner"
    inner()
    print(x)
outer()
print(x)
```

outer
inner

```
def f():
    a = 10
    def g():
        print(a)
    a = 20
    g()
f()
```

20

```
def outer():
    def inner():
        print("I am inner")
    print("I am outer")
inner()
```

Quiz

```
x = "global"
def outer():
    x = "outer"
    def inner():
        global x
        x = "inner"
    inner()
    print(x)
outer()
print(x)
```

outer
inner

```
def f():
    a = 10
    def g():
        print(a)
    a = 20
    g()
f()
```

20

```
def outer():
    def inner():
        print("I am inner")
    print("I am outer")
inner()
```

NameError: name 'inner' is not defined

Because inner is **local to outer** — it's not visible at the global level.

Recursion!

What happens when a function calls itself?

Recursion means that a function calls **itself** as part of its execution.

Every recursive function needs two parts:

Base Case – the situation where the function stops calling itself.

Recursive Case – where the function calls itself on a smaller/simpler input.

Without a base case, recursion will continue forever and cause an error.

Recursion!

```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         return 1  
5     return n * fact(n-1)  
6  
7 n = 3  
8 print(f"factorial of {n} is {fact(3)}")
```

Base case

Recursive case

Each function call waits for the next one to finish.

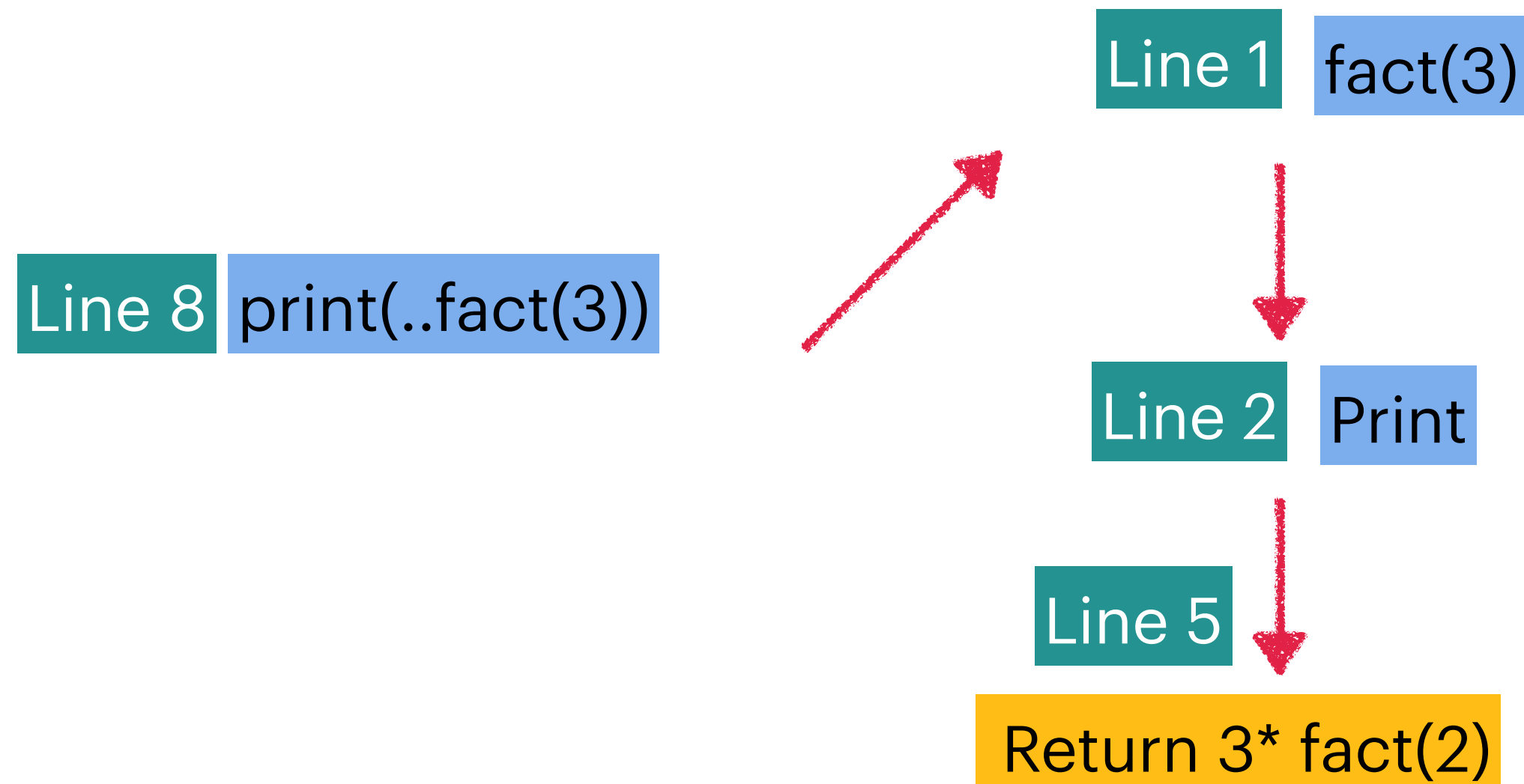
Recursion!

```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         return 1  
5     return n * fact(n-1)  
6  
7 n = 3  
8 print(f"factorial of {n} is {fact(3)}")
```

Base case

Recursive case

Each function call waits for the next one to finish.



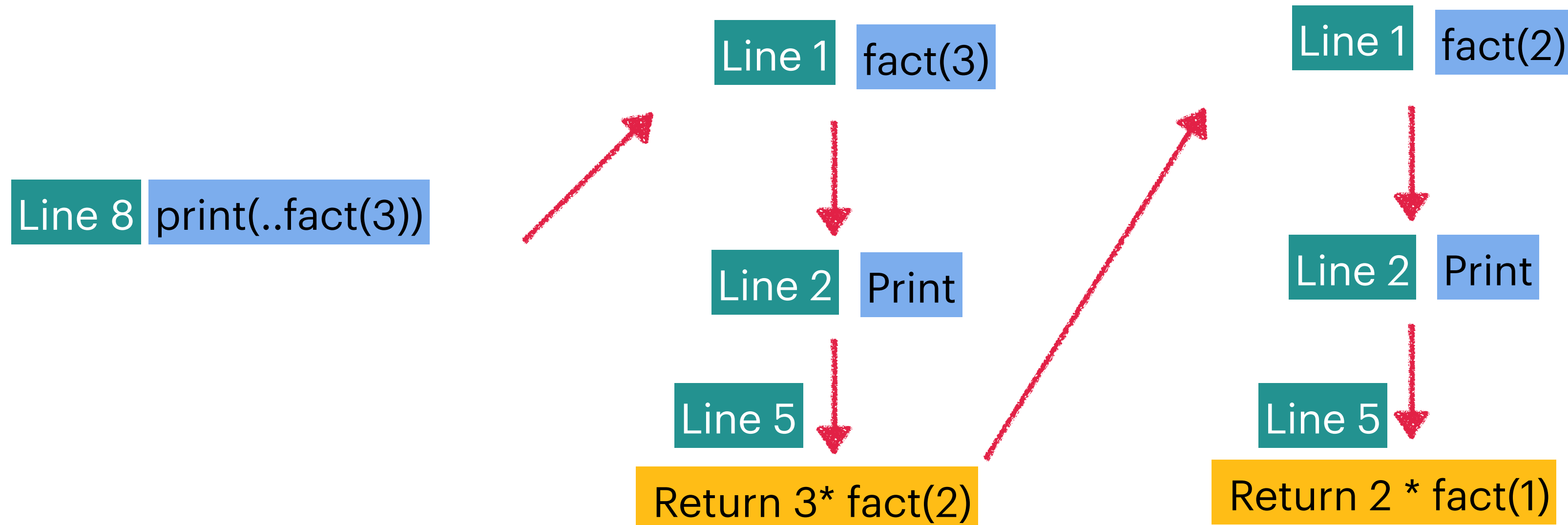
Recursion!

```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         return 1  
5     return n * fact(n-1)  
6  
7 n = 3  
8 print(f"factorial of {n} is {fact(3)}")
```

Base case

Recursive case

Each function call waits for the next one to finish.



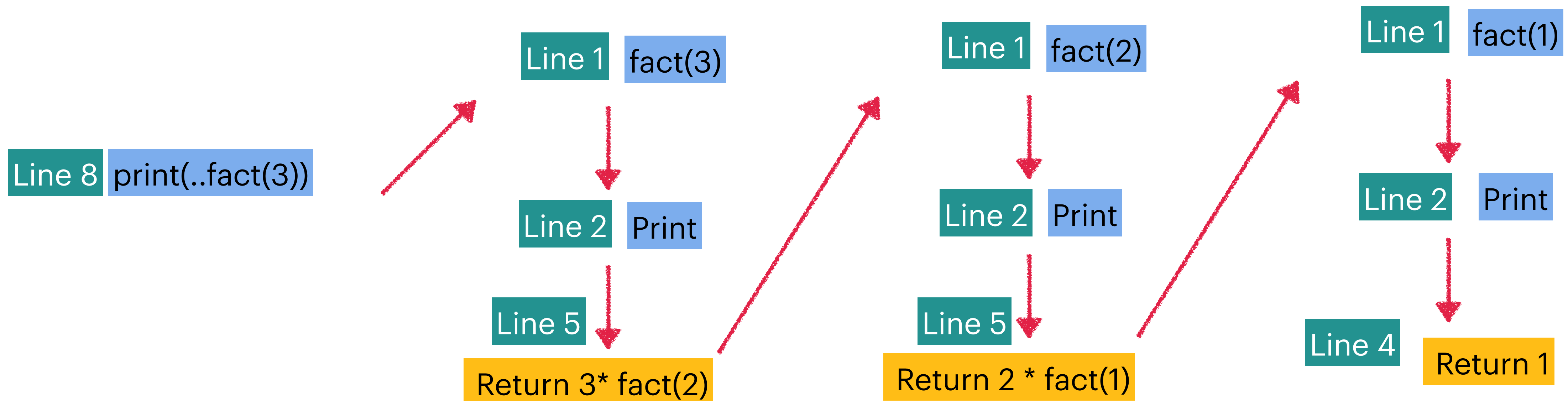
Recursion!

```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         return 1  
5     return n * fact(n-1)  
6  
7 n = 3  
8 print(f"factorial of {n} is {fact(3)}")
```

Base case

Recursive case

Each function call waits for the next one to finish.



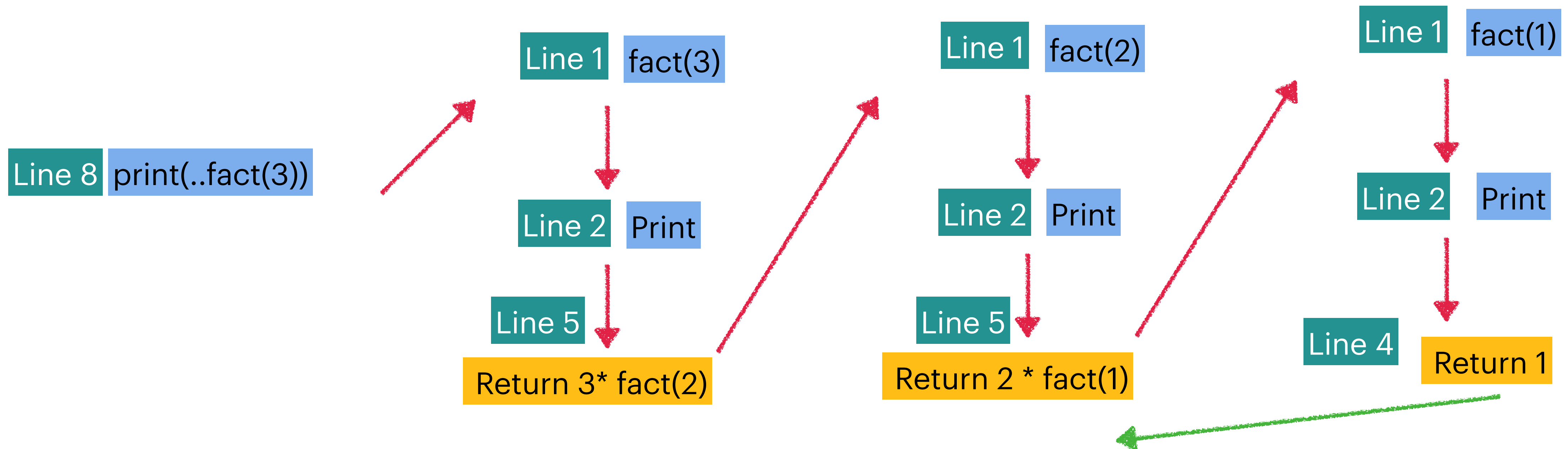
Recursion!

```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         return 1  
5     return n * fact(n-1)  
6  
7 n = 3  
8 print(f"factorial of {n} is {fact(3)}")
```

Base case

Recursive case

Each function call waits for the next one to finish.



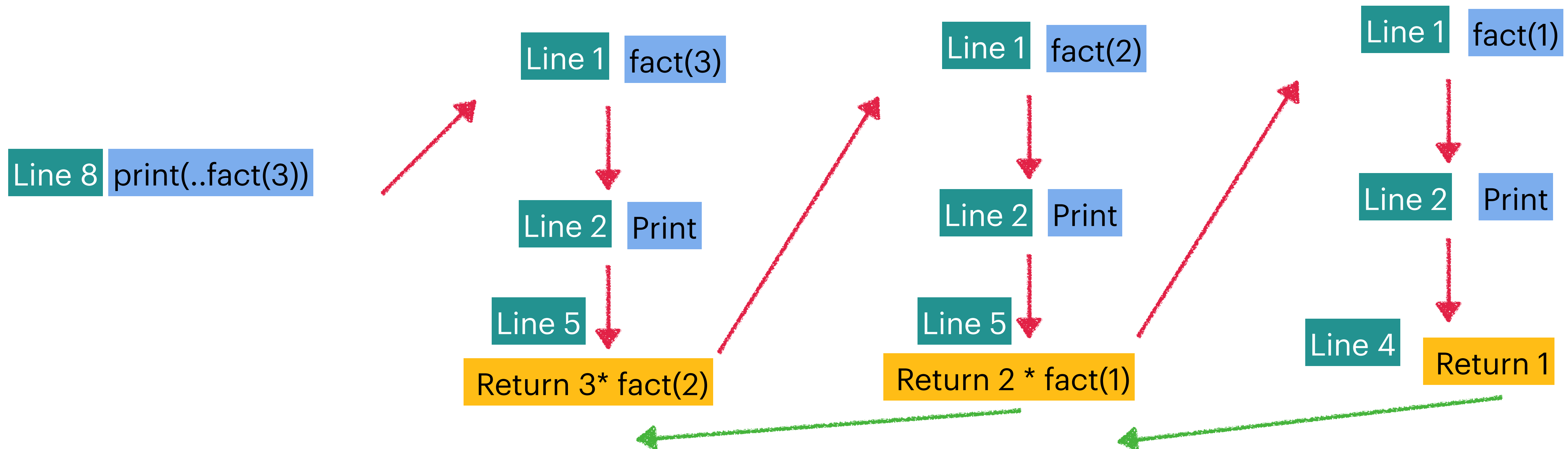
Recursion!

```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         return 1  
5     return n * fact(n-1)  
6  
7 n = 3  
8 print(f"factorial of {n} is {fact(3)}")
```

Base case

Recursive case

Each function call waits for the next one to finish.



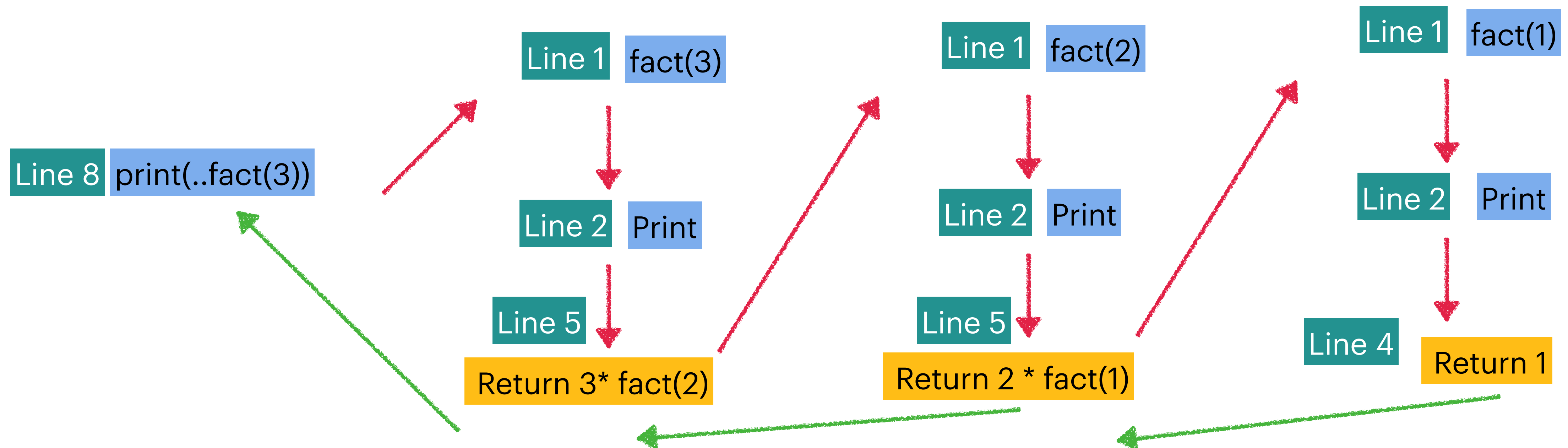
Recursion!

```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         return 1  
5     return n * fact(n-1)  
6  
7 n = 3  
8 print(f"factorial of {n} is {fact(3)}")
```

Base case

Recursive case

Each function call waits for the next one to finish.



Recursion!

```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         return 1  
5     return n * fact(n-1)  
6  
7 n = 3  
8 print(f"factorial of {n} is {fact(3)}")  
9
```

```
fact(3)  
└─ 3 * fact(2)  
      └─ 2 * fact(1)  
            └─ 1 (base case, returns)
```


Recursion!

```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         return 1  
5     return n * fact(n-1)  
6  
7 n = 3  
8 print(f"factorial of {n} is {fact(3)}")  
9
```

```
fact(3)  
└─ 3 * fact(2)  
      └─ 2 * fact(1)  
            └─ 1 (base case, returns)
```

Forgetting the base case → infinite recursion.

Making the recursive call without reducing the problem → still infinite recursion.

Recursion!

```
1 def fib(n):  
2     if n == 0:  
3         return 0  
4     if n == 1:  
5         return 1  
6     return fib(n-1) + fib(n-2)  
7  
8 n = 3  
9 print(f" {n}th numnber in fibonacci sequence is {fib(3)}")
```

Base cases

Recursive cases

Recursion!

```
1 def fib(n):  
2     if n == 0:  
3         return 0  
4     if n == 1:  
5         return 1  
6     return fib(n-1) + fib(n-2)  
7  
8 n = 3  
9 print(f" {n}th numnber in fibonacci sequence is {fib(3)}")
```

Base cases

Recursive cases

<pre>fib(3) ├── fib(2) │ ├── fib(1) → 1 │ └── fib(0) → 0 │ = 1 + 0 = 1 └── fib(1) → 1 = 1 + 1 = 2</pre>	<pre># not base case → go to recursive case # first evaluate fib(n-1) # base case → return 1 # base case → return 0 # so fib(2) = 1 # now evaluate fib(n-2), base case # so fib(3) = 2</pre>
---	--

Recursion!

```
1 def fib(n):
2     if n == 0:
3         return 0
4     if n == 1:
5         return 1
6     return fib(n-1) + fib(n-2)
7
8 n = int(input("enter a number >= 0 "))
9 seq = []
10 while n >= 0:
11     seq.append(fib(n))
12     n -= 1
13 print("seq is", seq)
```

Recursion!

```
1 def f():  
2     return f()  
3  
4 f()
```

Each time a function calls itself, Python adds a new **stack frame** (a memory record of that call) to its *call stack*.

If recursion goes too deep (e.g., an infinite loop or missing base case), the stack keeps growing until Python reaches its **recursion limit** — the maximum depth of the call stack allowed.

```
Traceback (most recent call last):  
  File "run.py", line 1, in <module>  
    import lec_main  
  File "/home/p11169/lec_main.py", line 3, in <module>  
    import lec22  
  File "/home/p11169/lec22.py", line 4, in <module>  
    f()  
  File "/home/p11169/lec22.py", line 2, in f  
    return f()  
  File "/home/p11169/lec22.py", line 2, in f  
    return f()  
  File "/home/p11169/lec22.py", line 2, in f  
    return f()  
  [Previous line repeated 982 more times]  
RecursionError: maximum recursion depth exceeded
```

Here, there's no base case, so `f()` keeps calling itself forever.

Tail Recursion

A function is tail-recursive if the recursive call is the last thing the function does before returning — i.e. there is no computation after the recursive call.

```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         return 1  
5     return n * fact(n-1) Not tail recursive  
6  
7 n = 3  
8 print(f"factorial of {n} is {fact(3)}")
```

```
def fact(n, acc=1):  
    if n == 0:  
        return acc  
    return fact(n-1, acc * n)
```

tail recursive

Notice `fact(n-1, acc * n)` is the last statement.
There's no multiplication *after* the call returns.

Tail Recursion

A function is tail-recursive if the recursive call is the last thing the function does before returning — i.e. there is no computation after the recursive call.

```
1 def fact(n):  
2     print(f"inside function, n: {n}")  
3     if n == 1:  
4         return 1  
5     return n * fact(n-1)  
6  
7 n = 3  
8 print(f"factorial of {n} is {fact(3)}")
```

Not tail recursive

```
def fact(n, acc=1):  
    if n == 0:  
        return acc  
    return fact(n-1, acc * n)
```

tail recursive

Notice `fact(n-1, acc * n)` is the last statement. There's no multiplication *after* the call returns.

In some languages (like Scheme, Haskell, OCaml, Scala), the compiler optimizes tail recursion to reuse the same stack frame — called Tail Call Optimization (TCO).

Recursion!

```
1 n = int(input("enter a number"))
2 e = int(input("enter an exponent"))
3
4 def power(n,e):
5     if e == 1:
6         return n
7     return n * power(n,e-1)
8
9 print(f"{n}^{e} is {power(n,e)}")
```

```
enter a number3
enter an exponent4
3^4 is 81
```


Recursion!

```
1 n = int(input("enter a number"))
2 e = int(input("enter an exponent"))
3
4 def power(n,e):
5     if e == 1:
6         return n
7     return n * power(n,e-1)
8
9 print(f"{n}^{e} is {power(n,e)}")
```

```
enter a number3
enter an exponent4
3^4 is 81
█
```

Did it cover all the cases?

Recursion!

```
1 n = int(input("enter a number"))
2 e = int(input("enter an exponent"))
3
4 def power(n,e):
5     if e == 1:
6         return n
7     return n * power(n,e-1)
8
9 print(f"{n}^{e} is {power(n,e)}")
```

```
enter a number3
enter an exponent4
3^4 is 81
█
```

Did it cover all the cases?

What if e is negative ?

Recursion!

```
1 n = int(input("enter a number"))
2 e = int(input("enter an exponent"))
3
4 def power(n,e):
5     if e == 1:
6         return n
7     return n * power(n,e-1)
8
9 print(f"{n}^{e} is {power(n,e)}")
```

```
enter a number3
enter an exponent4
3^4 is 81
```

Did it cover all the cases?

What if e is negative ?

What if e is zero?