

COL1000: Introduction to Programming

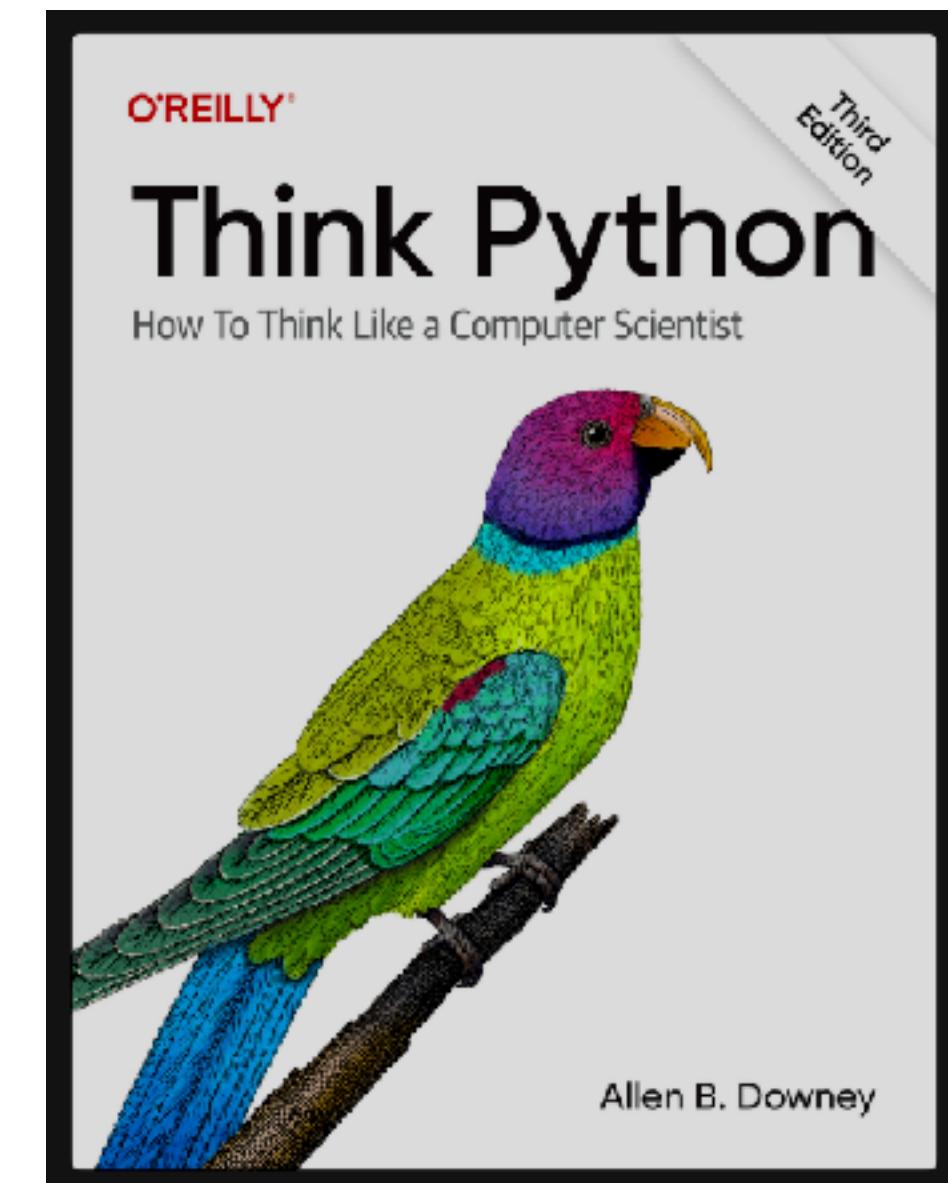
Functions

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Announcement

- Additional reference book:
 - <https://allendowney.github.io/ThinkPython/>
- **Next Week Lab Test on Functions - be prepared!**



Functions: Lambda (RECAP)

- **Lambda functions:** They are anonymous functions (i.e. don't have a user-specified name)
 - Syntax: `lambda arguments: expression`
 - Arguments can be 0 or more, but **have a single expression** whose **results are returned!**
 - E.g., `add_five = lambda x: x+5; print(add_five(7)) #12`
 - E.g., `lst = list(map(lambda x: x**2, [1,2,3])) # [1,4,6]`

Functions: Lambdas – where can I use them?

Use in a map

```
squared = list(map(lambda x: x ** 2, numbers))
```

Used to implement filter

```
Data = [2, 5, 15, 17, 4, 29]
```

```
Filtered = list(filter(lambda x: x > 10, Data))
```

In general, wherever simple one-lined function suffices!

Functions: Closures (RECAP)

- A **closure** is a function object that **remembers values from its enclosing scope even after that scope has finished its execution**

```
def make_mean_for_streaming_inputs():
    total = 0.0
    n = 0
    def add(x):
        nonlocal total, n
        total += x; n += 1
        return total / n
    return add
```

```
avg = make_mean_for_streaming_inputs()
```

```
print(avg(10)); print(avg(14)); print(avg(16))
```

- **return add:** closure cell is formed
 - **total** and **n** are *captured*
- Each call to **avg** remembers the values of **total** and **n**

object

Functions: Typing Hints (RECAP)

- Provide explicit typing annotations to help with
 - readability,
 - Static analysers like mypy etc.

```
def add (x:int, y:int) --> int:  
    return x + y
```

After arrow, the type of returned value

Functions: Typing Hints (RECAP)

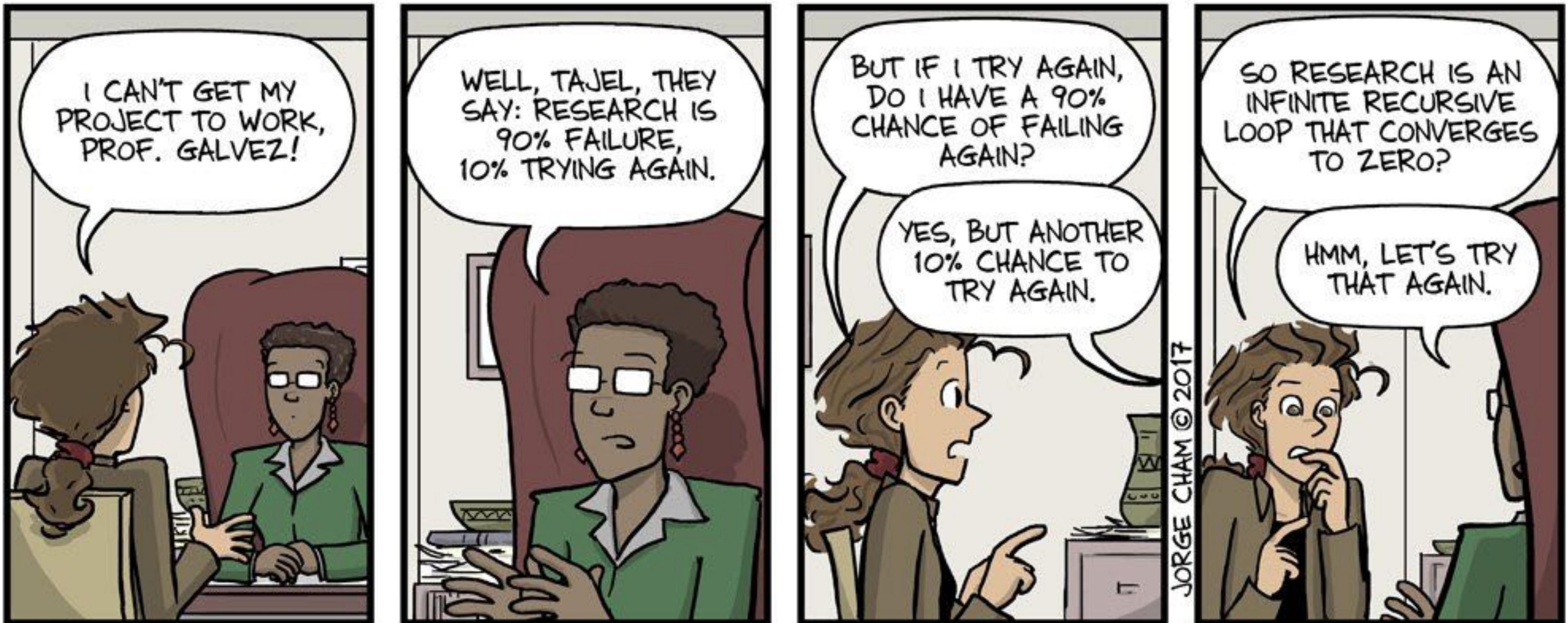
- Provide explicit typing annotations to help with
 - readability,
 - Static analysers like mypy etc.

```
from typing import Callable

def make_adder(k:int) -> Callable[[int], int]:
    ...
    def add(x:int = 2)->int:
        ...
    return add
```

Callable[[arg1, arg2, ..], [return]]

Recursion



What is Recursive Style of Programming

- A paradigm where the function, in its body, calls itself repeatedly
- Classic example:

```
def factorial(n:int) -> int:  
    if n == 0: return 1  
    elif n < 0:  
        raise Error("Not defined on neg values")  
    else: return n * factorial(n-1)
```

What is Recursive Style of Programming

Mental Model

`problem(n) → func (problem(n-1)) → ... → Base Case`

Key Takeaway: Each recursive call takes the problem closer to the base case!

Example Recursion: Computation View

- factorial(4):
`return 4 * factorial (3)`

`return 3 * factorial (2)`

`return 2 * factorial (1)`

`return 1 * factorial (0)`

1

No more recursive call

$4 * 6$

$3 * 2$

$2 * 1$

$1 * 1$

Base Case



Example Recursion: Stack Memory View

- **push** factorial (4)
- **push** factorial (3)
- **push** factorial (2)
- **push** factorial (1)
- **push** factorial (0) —> returns 1 (**pop**)
- factorial(1) —> returns $1 \cdot 1 = 1$ (**pop**)
- factorial(2) —> returns $2 \cdot 1 = 2$ (**pop**)
- factorial(3) —> returns $3 \cdot 2 = 6$ (**pop**)
- factorial(4) —> returns $4 \cdot 6 = 24$ (**pop**)



More Examples of Linear Recursion

- Sum the list recursively
 - Show the limits of stack!
- Converting a non-negative integer to binary
 - How can you optimise?
- How do you establish the correctness of your recursive formulation?
 - **Fun fact:** In recursive formulation, correctness is embedded in program development!

Sum the list recursively

```
from typing import Sequence

def recSum (lst: Sequence[int]) -> int:
    #specify the base case
    if lst == []:
        return 0
    #recursive case
    else lst[0] + recSum(lst[1:])


```

For Typing Hints

Correctness Proof?

func(problem (n-1))

Co-Develop: Binary Search

- Given a **list of sorted** elements and an element **x**
 - Find whether **x** exists in the list and if so where?
 - Algorithm:
 1. Search **x** at the mid of the list: If found then return the index, else go to step (2)
 2. If the element at mid > **x**, then **lst = lst[mid+1:]** and go to step 1
 3. Else, **lst = lst[:mid]** and go to step 1

Functions: Exceptions

- Exceptions in functions **denote errors or unexpected conditions**
- There are two ways of handling exceptions in the code:
 - Explicitly **raising the errors with an appropriated exception message**
 - **Catching** them to handle them gracefully
 - Let us see examples of each!