Shot noise

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1 Poisson distribution

$$(n|\mu) = \frac{\mu^n e^{-\mu}}{n!} \tag{1}$$

moments:

$$\mathbb{E}\left[n\right] = \mu \tag{2}$$

$$\mathbb{E}\left[n^2\right] = \mu(\mu + 1) \tag{3}$$

$$\mathbb{V}[n] = \mathbb{E}[n^2] - \mathbb{E}[n]^2 = \mu \tag{4}$$

2 Variance of a sampled field

Let $\rho(x)$ be any stochastic field that follows distribution $f(\rho)$. Poisson-sampling it means observing a discrete n value with probability

$$p_n = \int (n|\rho)f(\rho)d\rho.$$
 (5)

Then

$$\mathbb{E}[n] = \int \mathbb{E}[n|\rho] f(\rho) d\rho$$

$$= \int \rho f(\rho) d\rho$$

$$= \mathbb{E}[\rho]. \tag{6}$$

The mean of the sampled field is the same than of the continuous one: the sampling does not introduce any bias.

Now let see the variance:

$$\mathbb{E}\left[n^{2}\right] = \int \mathbb{E}\left[n^{2}|\rho\right] f(\rho)d\rho$$

$$= \int \rho(1+\rho)f(\rho)d\rho$$

$$= \mathbb{E}\left[\rho\right] + \mathbb{E}\left[\rho^{2}\right], \tag{7}$$

$$V[n] = \mathbb{E}[n^2] - \mathbb{E}[n]^2$$

$$= \mathbb{E}[\rho^2] - \mathbb{E}[\rho]^2 + \mathbb{E}[\rho]$$

$$= V[\rho] + \mathbb{E}[n].$$
(8)

The last line indicates that the variance increased as $\sigma_n^2 = \sigma_\rho^2 + \bar{N}$.

Now recall that P(k) is the power-spectrum of the density contrast i.e, $\Delta(x) = \frac{n(x)}{\bar{N}} - 1$ which has variance

$$\mathbb{V}\left[\Delta\right] = \frac{\mathbb{V}\left[n\right]}{\bar{N}^2} = \mathbb{V}\left[\rho\right] + \frac{1}{\bar{N}}\tag{9}$$

For a flat spectrum the variance is essentially P(k) so that we recovered the standard result: Poisson-sampling adds an extra-power of $\frac{1}{\bar{N}} = \frac{V}{N}$

3 Poisson point process

(These are not my ideas but a melting pot of (Peebles 1980; Martinez & Saar 2001; Piattella 2018))

Density field Technically studying catalogs requires using the theory of *random point processes*. One can formally define the number density field as

$$n(\mathbf{x}) \equiv \lim_{R \to 0} n_R(\mathbf{x}) \tag{10}$$

where R is a ball radius. It is known as the *intensity function* of the process. One generally prefers writing

$$n(\mathbf{x}) = \bar{N}(1 + \delta(x)) \tag{11}$$

where $\bar{N} = \mathbb{E}[n(\mathbf{x})]$ and $\delta(x)$ the dimensionless zero-mean density contrast.

Poisson process If we place randomly a volume δV in \mathbf{x} the probability that it contains one point 1 point is

$$\delta P = n(\mathbf{x})\delta V. \tag{12}$$

Macroscopically, the probability distribution of the number of points lying in a bounded region of volume V is

$$(n|N) = \frac{N^n e^{-N}}{n!},\tag{13}$$

where

$$N = \int_{V} n(\mathbf{x}) d\mathbf{x}.$$
 (14)

Note that since $n(\mathbf{x})$ varies this is an *inhomogeneous* process. To simulate it you must first shoot $n(\mathbf{x})$ to build N then use Eq.(13).

If we now consider two infinitesimally small spheres on \mathbf{x}_1 and \mathbf{x}_2 , the joint probability that in each spheres lies a point of the process is

$$\delta P_{12} = n(\mathbf{x}_1, \mathbf{x}_2) \delta V_1 \delta V_2, \tag{15}$$

where $n(\mathbf{x}_1, \mathbf{x}_2)$ is the second order intensity function. For a Poisson process

$$n(\mathbf{x}_1, \mathbf{x}_2) = n(\mathbf{x}_1)n(\mathbf{x}_2) + \delta(\mathbf{x}_1 - \mathbf{x}_2)n(\mathbf{x}_1)$$
(16)

which can be (vaguely) derived from an argument on very small cells where occupancy is only 0 or 1 (Peebles 1980, §36). But it is simpler to compare this expression to Eq.(8). The last term represents the shot noise contribution.

¹higher number are negligible since they are of higher order

Power spectrum of an observed density field Let us now consider an observed field of N galaxies at locations x_i . This can be written

$$\rho(\mathbf{x}) = \sum_{i=1}^{N} m_i \delta(\mathbf{x} - \mathbf{x}_i). \tag{17}$$

 m_i being the galaxy mass. In a survey, what we work with is the density contrast over some (finite) window $w(\mathbf{x})$

$$\delta_s(\mathbf{x}) = \left[\frac{\rho(\mathbf{x})}{\bar{\rho}} - 1 \right] w(\mathbf{x}). \tag{18}$$

The mean density being $\bar{\rho} = \frac{\sum_{i} m_i}{V}$,

$$\delta_s(\mathbf{x}) = \left[V \frac{\sum_i m_i \delta(\mathbf{x} - \mathbf{x}_i)}{\sum_i m_i} - 1 \right] w(\mathbf{x})$$
(19)

$$= \left[\frac{V}{N} \sum_{i} \delta(\mathbf{x} - \mathbf{x}_{i}) - 1 \right] w(\mathbf{x}) \tag{20}$$

assuming each galaxy has the same mass.

The Fourier transform of this contrast is

$$\delta_s(\mathbf{k}) = \frac{1}{V} \int_V d^3 \mathbf{x} \ \delta_s(\mathbf{x}) e^{-i\mathbf{k}\cdot\mathbf{x}}$$

$$= \frac{1}{N} \sum_{i=1}^N w(\mathbf{x}_i) e^{-i\mathbf{k}\cdot\mathbf{x}_i} - W(\mathbf{k}), \tag{21}$$

 $W(\mathbf{k})$ being the Fourier transform of the window. The power-spectrum is

$$P_{s}(\mathbf{k}) = \langle \delta_{s}(\mathbf{k})\delta_{s}(\mathbf{k})^{*} \rangle$$

$$= \frac{1}{N^{2}} \sum_{i,j} \langle w(\mathbf{x}_{i})w(\mathbf{x}_{j}) \rangle e^{-i\mathbf{k}\cdot(\mathbf{x}_{i}-\mathbf{x}_{j})} - |W(\mathbf{k})|^{2}$$
(22)

(in the computation the cross-products of the 2 terms in Eq.(21) drops when using the condition $\langle \delta(\mathbf{k}) \rangle = 0$).

Let us contemplate (or at least glance at the beauty of) what this means. The $\sum_{i,j}$ term is the Fourier transform of all the pairs counts when $i \neq j$ (what is performed in a real-space analysis) plus an auto-term i = j. This is the shot-noise term that is equal to

$$P_{SN} = \frac{1}{N^2} \sum_{i=1}^{N} \langle w(\mathbf{x}_i)^2 \rangle$$
 (23)

For a tophat selection $\sum_i \langle w(\mathbf{x}_i)^2 \rangle = N$, so that putting back the V factor to get the conventional P(k) dimension

$$P_{SN} = \frac{V}{N}. (24)$$

One may legitimately wonder what happens to the other terms. I just sketch the idea

$$\langle w(\mathbf{x}_i)w(\mathbf{x}_j) \rangle = w(\mathbf{x}_i)w(\mathbf{x}_j) \langle n(\mathbf{x}_i)n(\mathbf{x}_j) \rangle.$$
 (25)

Using the contrast notation Eq.(11)

$$\langle n(\mathbf{x}_i)n(\mathbf{x}_j)\rangle = \bar{N}^2(1+\langle \delta(\mathbf{x}_i)\delta(\mathbf{x}_j)\rangle).$$
 (26)

Injecting it into Eq.(22), the first term cancels $-|W(\mathbf{k})|^2$. The second one can be written as a convolution between the signal and the window $|W(\mathbf{k})|^2$ (this makes sense since it is a multiplication in real space ie. an apodization)

So finally we get the (reasonable) result that

$$P_s(\mathbf{k}) = P(\mathbf{k}) \otimes |W(\mathbf{k})|^2 + P_{SN}. \tag{27}$$

In order to preserve the signal power the window must be normalized as

$$\int_{V} d^3 \mathbf{x} \ W^2(\mathbf{x}) = 1 \tag{28}$$

4 Tomography

Let now see what happens for a (full-sky) spherical shell with some radial selection $\phi(z)$

formulas

$$a_{lm}(z) = 4\pi i^{\ell} \int \frac{d^3k}{(2\pi)^3} \delta(k, z) j_{\ell}(kr(z)) Y_{lm}^*(\hat{k})$$
(29)

$$\to a_{lm} = \int dz \phi(z) a_{lm}(z) \tag{30}$$

and

$$C_{\ell}(z_1, z_2) = \langle a_{lm}(z_1) a_{lm}^*(z_2) \rangle$$
 (31)

$$= \frac{2}{\pi} \int dk \ k^2 P(k) D(z_1) D(z_2) j_{\ell}(kr(z_1)) j_{\ell}(kr(z_2))$$
(32)

$$\to C_{\ell}^{A \times B} = \langle a_{lm} a_{lm}^* \rangle \tag{33}$$

$$= \int dz_1 \, \phi_A(z_1) \int dz_2 \phi_B(z_2) C_\ell(z_1, z_2) \tag{34}$$

$$= \frac{2}{\pi} \int dz_1 \, \phi_A(z_1) D(z_1) \int dz_2 \phi_B(z_2) D(z_2) \int dk \, k^2 P(k) j_\ell(kr(z_1)) j_\ell(kr(z_2)). \tag{35}$$

Correlation functions:

$$C(\theta, z_1, z_2) = \langle \delta(n_1, z_1)\delta(n_2, z_2) \rangle_{n_1 \cdot n_2 = \cos \theta}$$
 (36)

$$= \frac{1}{4\pi} \sum_{\ell} (2\ell + 1) C_{\ell}(z_1, z_2) P_{\ell}(\cos(\theta))$$
 (37)

$$= \xi \left(R(\theta, z_1, z_2) \right) \tag{38}$$

$$= \frac{1}{2\pi^2} D(z_1) D(z_2) \int dk \ k^2 P(k) \sin_c \left[kR(\theta, z_1, z_2) \right]$$
 (39)

where $\xi(r)$ is the 3D correlation function and $R(\theta, z_1, z_2) = |\vec{r}_1 - \vec{r}_2|$.

$$C^{A\times B}(\theta) = \int dz_1 \phi_A(z_1) \int dz_2 \phi_B(z_2) C(\theta, z_1, z_2)$$

$$\tag{40}$$

$$= \frac{1}{4\pi} \sum_{\ell} (2\ell + 1) C_{\ell}^{A \times B} \tag{41}$$

Shot noise The (un-normalized) radial selection function is written

$$\phi(z) = \bar{n}(z)W(z). \tag{42}$$

The elementary shot noise for an infinitely thin shell located at r(z) is

$$\delta P(r) = \frac{\delta V}{\delta n} = \frac{4\pi r^2 dr}{4\pi \bar{n}(r) dz}.$$
 (43)

The comobile distance is related to z via

$$r(z) = \int_0^z \frac{dz'}{H(z')} \tag{44}$$

so that

$$dz = dr H(z). (45)$$

Then

$$\delta P(r) = \frac{r^2}{\bar{n}(r)H(z(r))} \tag{46}$$

Including the selection function, the overall contribution to the (auto-) power-spectrum on the shell reads

$$C_{\ell}^{SN} = \frac{2}{\pi} \int dz \ \tilde{\phi}(z) \int dz' \tilde{\phi}(z') \delta P(r) \int dk \ k^2 j_{\ell}(kr(z)) j_{\ell}(kr(z')). \tag{47}$$

where $\tilde{\phi}$ are here normalized versions of Eq.(42) $\tilde{\phi} = \frac{\phi}{\int \phi(z)dz}$

In virtue of j_{ℓ} 's orthogonality $\int dk \ k^2 j_{\ell}(kr_1) j_{\ell}(kr_2) = \frac{\pi}{2} \frac{\delta(r_1 - r_2)}{r_1^2}$,

$$C_{\ell}^{SN} = \int dz \ \tilde{\phi}(z) \int dz' \tilde{\phi}(z') \frac{1}{\bar{n}(r)H(z)} \delta(r - r') \tag{48}$$

with the change of variable r = r(z)

$$C_{\ell}^{SN} = \int dr \, \frac{\tilde{\phi}^2(r)}{\bar{n}(r)H(z)} H^2(z), \tag{49}$$

and going back to z

$$C_{\ell}^{SN} = \int dz \, \frac{\tilde{\phi}^2(z)}{\bar{n}(z)} = \frac{\int dz \, \bar{n}(z) W^2(z)}{\left[\int dz \, \bar{n}(z) W(z) \right]^2}.$$
 (50)

which is the master formula.

For a tophat selection $W(z) = \frac{1}{\Delta z}$

$$C_{\ell}^{SN} = \frac{1}{\int dz \ \bar{n}(z)} = \frac{4\pi}{N} \tag{51}$$

since the total number of galaxies within the shell is $N = 4\pi \int dz \, \bar{n}(z)$.

For a constant number density $\bar{n}(z) = \bar{n}$

$$C_{l}^{SN} = \frac{\int dz \bar{n}(z) W^{2}(z)}{(\int dz \bar{n}(z) W(z))^{2}} = \frac{1}{\bar{n}} \frac{\int dz \bar{W}^{2}(z)}{(\int dz W(z))^{2}} = \frac{4\pi \Delta z}{N} \frac{\int dz \bar{W}^{2}(z)}{(\int dz W(z))^{2}}$$
(52)

A photometric smearing (PZ) affects the number density

$$\bar{n}_{eff}(z) = \bar{n}(z)P_{bin}(z) \tag{53}$$

where Pbin encodes the probability that the true redshift be in the bin.

$$P_{bin}(z_0) = \int_{z_{\min}}^{z_{\max}} p(z_0|z)W(z)dz$$
 (54)

For a Gaussian (σ) smearing and a tophat weighting (W=1) this is

$$P_{bin}(z) = \frac{1}{2} \left(erf(\frac{z_{\text{max}} - z}{\sqrt{2}\sigma}) - erf(\frac{z_{\text{min}} - z}{\sqrt{2}\sigma}) \right)$$
 (55)

The shot noise is still

$$C_{\ell}^{SN} = \frac{4\pi}{N} \tag{56}$$

where N is observed and matches well $N = 4\pi \int dz \bar{n}_{eff}(z)$

All those cases were confirmed by CoLore runs.

A last question remains: what does happen if $W \neq 1$ in the PZ case? Does this only affect $\bar{n}_{eff}(z)$ or should it be also taken into account in Eq.(50)?

Window normalization Here we asume $\bar{n} = Cte$ and we apply some weight function W(z) to the data. We write $W(z) = \alpha w(z)$ where w is any function. We wish to normalize it ie. find α so that no C_{ℓ} power is removed/added to the signal w.r.t a tophat selection.

- in AngPow formulas we use normalized windows so that for a tophat over $[z_{\min}, z_{\max}] W = \frac{1}{\Delta z}$
- for a gaussian for instance we write $W(z) = \alpha w(z)$ with $w(z) = \exp[-\frac{1}{2}(z-\bar{z})^2/\sigma^2]$

To recover the same power in auto-corelation, one must set

$$\alpha^2 = \frac{\int w^2(z)dz}{(\Delta z)^2} \tag{57}$$

This was checked with Colore+Angpow

For the geneal case $\bar{n}(z)$ one does (probably) have (TBC):

$$\alpha^2 = \frac{\int (\bar{n}(z)w(z))^2 dz}{\left(\int \bar{n}(z)dz\right)^2}$$
(58)

References

Martinez, V. & Saar, E. 2001, Statistics of the Galaxy Distribution (CRC Press)

Peebles, P. J. E. 1980, The large-scale structure of the universe (Princeton University Press)

Piattella, O. F. 2018, ArXiv e-prints, arXiv:1803.00070