

Σ' αυτήν τη συνομιλία, παρείχα στο Copilot τις ακριβώς ίδιες πληροφορίες όπως στις συνομιλίες 2 και 3, αλλά ζήτησα να δημιουργήσει πρώτα τον κώδικα για τις κλάσεις domain (ενώ σε άλλες συνομιλίες δεν είχα δώσει μια τέτοια εντολή). Το LLM κατάλαβε αρκετά καλά πώς και ποιες κλάσεις domain να δημιουργήσει. Ωστόσο, δεν χρησιμοποίησε DAOs ή Services και χρησιμοποίησε μια κλάση με το όνομα LibrarySystem για όλα αυτά, η οποία δεν χρησιμοποιούσε DAOs. Συνολικά, τα αποτελέσματα ήταν καλά, αλλά η χρήση αυτής της κλάσης LibrarySystem δεν ήταν ιδανική. Στην επόμενη συνομιλία, θα ζητήσω από το LLM να δημιουργήσει τον κώδικα για τα DAOs και τα Services από την αρχή, για να δω αν αυτό θα βοηθήσει το σύστημα να τα χρησιμοποιήσει περισσότερο, όπως είχε γίνει με το GPT-3.5, το οποίο είχε θετικά αποτελέσματα.

Phase 3. Chat 3

User

Act as a software developer. I have a library system application written in java and I have created some Gherkin Scenarios based on different features of the library application. I will provide you with these features/scenarios and the name of all the domain classes with their attributes , and then I will ask you to provide me the implementation code of the Step definitions for each feature, in java. I want your architecture to have Domain classes, Data Access Objects for saving/deleting entities and Service classes. Do you have any questions?

GitHub Copilot

As an AI, I don't ask questions but I'm here to assist you. Please provide the Gherkin Scenarios and the details of the domain classes. I'll do my best to help you with the implementation of the Step definitions for each feature in Java.

User

The domain classes are:

1)class "Book" with the attributes:

private ISBN isbn,

```
private String title,  
  
private String publication,  
  
private int publicationyear,  
  
private Publisher publisher,  
  
private Set<Item> items = new HashSet<Item>(),  
  
private Set<Author> authors = new HashSet<Author>()
```

2)class "Borrower" with the attributes:

```
private int borrowerNo,  
  
private TelephoneNumber telephone,  
  
private EmailAddress emailAddress,  
  
private Address address,  
  
private BorrowerCategory category,  
  
private Person person = new Person(),  
  
private Set<Loan> loans = new HashSet<Loan>()
```

3)class "BorrowerCategory" with the attributes:

```
private String description,  
  
private int maxLendingItems,  
  
private int maxLendingDays,  
  
private Money dailyFine
```

4)class "Item" with the attributes:

```
private int itemNumber = 0,  
  
private Book book,  
  
private ItemState state = ItemState.NEW
```

5)enum class "ItemState" with no attributes outside the enum values

6)class "Loan" with the attributes:

private LocalDate loanDate = SystemDate.now(),

private LocalDate returnDate,

private Borrower borrower,

private Item item

7)class "Person" with the attributes:

private String firstName,

private String lastName

In the next message I will provide you with the features/scenarios

GitHub Copilot

Thank you for providing the domain classes. Here are the Java implementations for each class:

```
public class Book {  
  
    private ISBN isbn;  
  
    private String title;  
  
    private String publication;  
  
    private int publicationyear;  
  
    private Publisher publisher;  
  
    private Set<Item> items = new HashSet<Item>();  
  
    private Set<Author> authors = new HashSet<Author>();  
  
    // getters and setters
```

```
}
```

```
public class Borrower {  
  
    private int borrowerNo;  
  
    private TelephoneNumber telephone;  
  
    private EmailAddress emailAddress;  
  
    private Address address;  
  
    private BorrowerCategory category;  
  
    private Person person = new Person();  
  
    private Set<Loan> loans = new HashSet<Loan>();  
  
    // getters and setters  
}
```

```
public class BorrowerCategory {  
  
    private String description;  
  
    private int maxLendingItems;  
  
    private int maxLendingDays;  
  
    private Money dailyFine;  
  
    // getters and setters  
}
```

```
public class Item {  
  
    private int itemNumber = 0;
```

```
    private Book book;

    private ItemState state = ItemState.NEW;

    // getters and setters
}
```

```
public enum ItemState {

    // enum values
}
```

```
public class Loan {

    private LocalDate loanDate = SystemDate.now();

    private LocalDate returnDate;

    private Borrower borrower;

    private Item item;

    // getters and setters
}
```

```
public class Person {

    private String firstName;

    private String lastName;

    // getters and setters
}
```

Please provide the Gherkin Scenarios so I can assist you with the implementation of the Step definitions for each feature in Java.

User

The Gherkin scenarios are :

The first feature is :

Feature: Borrower handling by the system

The system can register a new person, modify their credentials or delete their account

User Story: As a librarian,

I want to efficiently manage the loaning process of books to registered borrowers

So that borrowers can easily borrow books from the library.

Scenario: Registering a new borrower

This scenario describes the process of registering a new borrower in the library system

Given George Red is not registered as a borrower

When George Red gets registered in the system with a unique borrower number and his details

Then the system successfully stores the borrower's details

Scenario: Borrower trying to register has registered before

This scenario describes what happens when the system tries to register a new borrower who has already registered before

Given George Red is registered as a borrower

When the system attempts to register George Red with a unique borrower number and his details

Then the system informs that the user already exists

Scenario: Updating the borrower's details when he is registered

This scenario describes the process of updating the details of a borrower who has already registered before

Given George Red is registered as a borrower

When George Red updates his borrowing details

Then the system saves the changes

Scenario: Updating the borrower's details when he hasn't registered

This scenario describes what happens when the system tries to update the details of a borrower who has not registered before

Given George Red is not registered as a borrower

When George Red tries to update his borrowing details

Then the system displays an error message indicating that George Red does not exist

Scenario: Deleting a borrower

This scenario describes the process of deleting the account of a borrower who has already registered

Given George Red is registered as a borrower

When the system deletes George Red's account

Then the system removes George Red's details

Scenario: Deleting a borrower when he hasn't registered

This scenario describes what happens when the system tries to delete the account of a borrower who has not registered before

Given George Red is not registered as a borrower

When the system attempts to delete George Red's account

Then the system informs that the borrower does not exist

Scenario: Handling unreturned items of books

This scenario describes what happens when the system tries to delete the account of a borrower who has pending items to return

Given George Red is registered as a borrower

And George Red has pending items

When the system attempts to delete George Red's account

Then the system does not remove George Red's details

And the system informs about the pending items

The second feature is :

Feature: Delayed Return Notification

User Story:As a Library Manager

I want the loan system to automatically notify via email those who have delayed the return of an item

So that borrowers are informed when they have delayed the return of an item

Scenario: Notifying the borrower via email

This scenario handles the case where an item hasn't been returned on time and the system must notify the borrower via email

Given George Red has borrowed the item Harry Potter

And Harry Potter's due date has passed

And George Red has an email address

When the system executes the delayed return notification process

Then George Red receives an email notification for the return of the item

Scenario: Borrower does not have an email address

This scenario handles the case where an item hasn't been returned on time and the system must notify the user via email but he doesn't have one

Given George Red has borrowed the item Harry Potter

And Harry Potter's due date has passed

And George Red does not have an email address

When the system executes the delayed return notification process

Then George Red does not receive an email notification for the return of the item

The third feature is :

Feature: Loaning items

The library application allows for the librarian to loan an item of a book to a borrower based

on some conditions of the system

User story: As a library member

I want to be able to borrow items

So that I can study them at home

Scenario: Successful loaning of an item

This scenario describes the successful process of loaning an item to a borrower that is entitled to borrow

Given the library has the item Harry Potter available

And George Red is a registered borrower

And George Red has 2 pending items to be returned

And George Red has been assigned a maximum lending limit of 5

When George Red borrows the item Harry Potter

Then the system successfully loans the item Harry Potter to George Red with a due date set

And George Red's pending items increase to 3

Scenario: Borrower can borrow only one item due to his lending limit

This scenario describes the successful process of loaning only one but not two items to a borrower that is entitled to borrow only one item

Given the library has the items Harry Potter and Moby Dick available

And George Red is a registered borrower

And George Red has 2 pending items to be returned

And George Red has been assigned a maximum lending limit of 3

When George Red tries to borrow both items

Then the system successfully loans the item Harry Potter to George Red with a due date set

And the system does not loan Moby Dick to George Red due to the lending limit reached

And George Red's pending items increase to 3

Scenario: Item not found

This scenario describes the edge case where the library system cannot find the item, so the loan isn't happening

Given the item Harry Potter is in the library but not in the system

And George Red is a registered borrower

When George Red tries to borrow the item Harry Potter

Then the system returns an error due to the item's status

And the system withdraws the item Harry Potter

Scenario: The borrower is not eligible to borrow

This scenario describes the unsuccessful process of loaning an item to a borrower that has reached his max lending limit

Given the library has the item Harry Potter available

And George Red is a registered borrower

And George Red has 3 pending items to be returned

And George Red has been assigned a maximum lending limit of 3

When George Red tries to borrow the item Harry Potter

Then the system doesn't allow the loan

And George Red's pending items remain 3

and the last feature is :

Feature: Returning a borrowed item to the library

The borrower returns the book copy in the library and then the system needs to accept it based on some conditions

User story: As a librarian

I want to accurately record the return of one or more books

So that books are returned on time, and late returns are fined

Scenario: Successful return of an item

This scenario describes the successful process of returning an item by a borrower

Given George Red borrowed the item Animal Kingdom 5 days prior to today's date

And George Red has been assigned maximum lending days of 10

When the return of Animal Kingdom is processed

Then the system marks the state of Animal Kingdom as AVAILABLE

And George Red has one less pending item

And George Red does not pay a fine

And the return date of the loan is set to today's date

Scenario: Late return of an item from a borrower

This scenario describes what happens when a borrower returns a loaned item late and has to pay a fine

Given George Red borrowed the item Animal Kingdom 10 days prior to today's date

And George Red has been assigned maximum lending days of 7

When the return of Animal Kingdom is processed

Then the system marks the state of Animal Kingdom as AVAILABLE

And George Red pays a fine based on the borrower category

And the return date of the loan is set to today's date

I want you to firstly create all the domain classes and the implementation code for them

GitHub Copilot

Sure, let's start by creating the domain classes.

Here is the `Book` class:

```
public class Book {  
  
    private ISBN isbn;  
  
    private String title;  
  
    private String publication;  
  
    private int publicationyear;  
  
    private Publisher publisher;  
  
    private Set<Item> items = new HashSet<>();  
  
    private Set<Author> authors = new HashSet<>();  
  
    // getters and setters  
  
}
```

Here is the `Borrower` class:

```
public class Borrower {  
  
    private int borrowerNo;
```

```
private TelephoneNumber telephone;

private EmailAddress emailAddress;

private Address address;

private BorrowerCategory category;

private Person person = new Person();

private Set<Loan> loans = new HashSet<>();

// getters and setters
}
```

Here is the `BorrowerCategory` class:

```
public class BorrowerCategory {

    private String description;

    private int maxLendingItems;

    private int maxLendingDays;

    private Money dailyFine;

    // getters and setters
}
```

Here is the `Item` class:

```
public class Item {
```

```
private int itemNumber = 0;

private Book book;

private ItemState state = ItemState.NEW;

// getters and setters

}
```

Here is the `ItemState` enum:

```
public enum ItemState {

    NEW, AVAILABLE, BORROWED

}
```

Here is the `Loan` class:

```
public class Loan {

    private LocalDate loanDate = LocalDate.now();

    private LocalDate returnDate;

    private Borrower borrower;

    private Item item;

    // getters and setters

}
```

And finally, here is the `Person` class:

```
public class Person {  
  
    private String firstName;  
  
    private String lastName;  
  
    // getters and setters  
  
}
```

Please note that I've made some assumptions about the missing classes (`ISBN`, `Publisher`, `Author`, `TelephoneNumber`, `EmailAddress`, `Address`, `Money`). You'll need to replace these with your actual classes or create them if they don't exist.

User

Create these as well

GitHub Copilot

Sure, let's create the missing classes.

Here is the `ISBN` class:

```
public class ISBN {  
  
    private String isbn;  
  
    // getters and setters  
  
}
```


Here is the `Publisher` class:

```
public class Publisher {  
    private String name;  
    // getters and setters  
}
```

Here is the `Author` class:

```
public class Author {  
    private String name;  
    // getters and setters  
}
```

Here is the `TelephoneNumber` class:

```
public class TelephoneNumber {  
    private String number;  
    // getters and setters  
}
```

Here is the `EmailAddress` class:

```
public class EmailAddress {  
    private String email;  
    // getters and setters  
}
```

Here is the `Address` class:

```
public class Address {  
    private String street;  
    private String city;  
    private String state;  
    private String zip;  
    // getters and setters  
}
```

And finally, here is the `Money` class:

```
public class Money {  
    private BigDecimal amount;  
    // getters and setters  
}
```

Please note that these are basic implementations and you may need to add more fields or methods based on your specific requirements.

User

Based on the above, create the step definitions for the feature: Borrower Handling by the system

GitHub Copilot

Sure, let's create the step definitions for the feature: Borrower Handling by the system.

Here is the `StepDefinitions` class:

```
import io.cucumber.java.en.Given;
import io.cucumber.java.en.Then;
import io.cucumber.java.en.When;

public class StepDefinitions {

    private Borrower borrower;

    private LibrarySystem librarySystem = new LibrarySystem();

    @Given("George Red is not registered as a borrower")
    public void georgeRedIsNotRegisteredAsABorrower() {
```

```

        borrower = librarySystem.findBorrower("George Red");

        if (borrower != null) {

            librarySystem.deleteBorrower(borrower);

        }

    }
}

```

@When("George Red gets registered in the system with a unique borrower number and his details")

```

public void georgeRedGetsRegisteredInTheSystemWithAUniqueBorrowerNumberAndHisDetails() {

    borrower = new Borrower();

    borrower.setBorrowerNo(librarySystem.generateUniqueBorrowerNumber());

    borrower.setPerson(new Person("George", "Red"));

    librarySystem.registerBorrower(borrower);

}

```

@Then("the system successfully stores the borrower's details")

```

public void theSystemSuccessfullyStoresTheBorrowersDetails() {

    Borrower registeredBorrower = librarySystem.findBorrower("George Red");

    assert registeredBorrower != null;

}

```

@Given("George Red is registered as a borrower")

```

public void georgeRedIsRegisteredAsABorrower() {

```

```

    borrower = librarySystem.findBorrower("George Red");

    if (borrower == null) {

        borrower = new Borrower();

        borrower.setBorrowerNo(librarySystem.generateUniqueBorrowerNumber());

        borrower.setPerson(new Person("George", "Red"));

        librarySystem.registerBorrower(borrower);

    }

}

```

@When("the system attempts to register George Red with a unique borrower number and his details")

```

public void theSystemAttemptsToRegisterGeorgeRedWithAUniqueBorrowerNumberAndHisDetails() {

    Borrower newBorrower = new Borrower();

    newBorrower.setBorrowerNo(librarySystem.generateUniqueBorrowerNumber());

    newBorrower.setPerson(new Person("George", "Red"));

    librarySystem.registerBorrower(newBorrower);

}

```

@Then("the system informs that the user already exists")

```

public void theSystemInformsThatTheUserAlreadyExists() {

    Borrower registeredBorrower = librarySystem.findBorrower("George Red");

    assert registeredBorrower != null;

}

```

@When("George Red updates his borrowing details")

```
public void georgeRedUpdatesHisBorrowingDetails() {  
  
    borrower.setTelephoneNumber(new TelephoneNumber("1234567890"));  
  
    librarySystem.updateBorrower(borrower);  
  
}
```

@Then("the system saves the changes")

```
public void theSystemSavesTheChanges() {  
  
    Borrower updatedBorrower = librarySystem.findBorrower("George Red");  
  
    assert updatedBorrower.getTelephoneNumber().getNumber().equals("1234567890");  
  
}
```

@When("George Red tries to update his borrowing details")

```
public void georgeRedTriesToUpdateHisBorrowingDetails() {  
  
    borrower = new Borrower();  
  
    borrower.setBorrowerNo(librarySystem.generateUniqueBorrowerNumber());  
  
    borrower.setPerson(new Person("George", "Red"));  
  
    borrower.setTelephoneNumber(new TelephoneNumber("1234567890"));  
  
    librarySystem.updateBorrower(borrower);  
  
}
```

@Then("the system displays an error message indicating that George Red does not exist")

```
public void theSystemDisplaysAnErrorMessageIndicatingThatGeorgeRedDoesNotExist() {  
  
    Borrower updatedBorrower = librarySystem.findBorrower("George Red");  
  
    assert updatedBorrower == null;  
  
}
```

```
@When("the system deletes George Red's account")  
  
public void theSystemDeletesGeorgeRedsAccount() {  
  
    librarySystem.deleteBorrower(borrower);  
  
}
```

```
@Then("the system removes George Red's details")  
  
public void theSystemRemovesGeorgeRedsDetails() {  
  
    Borrower deletedBorrower = librarySystem.findBorrower("George Red");  
  
    assert deletedBorrower == null;  
  
}
```

```
@When("the system attempts to delete George Red's account")  
  
public void theSystemAttemptsToDeleteGeorgeRedsAccount() {  
  
    librarySystem.deleteBorrower(borrower);  
  
}
```

```
@Then("the system informs that the borrower does not exist")  
  
public void theSystemInformsThatTheBorrowerDoesNotExist() {
```

```
Borrower deletedBorrower = librarySystem.findBorrower("George Red");

assert deletedBorrower == null;

}
```

```
@Given("George Red has pending items")

public void georgeRedHasPendingItems() {

    Item item = new Item();

    item.setBook(new Book());

    item.setState(ItemState.BORROWED);

    borrower.getLoans().add(new Loan(item, borrower));

}
```

```
@Then("the system does not remove George Red's details")

public void theSystemDoesNotRemoveGeorgeRedsDetails() {

    Borrower existingBorrower = librarySystem.findBorrower("George Red");

    assert existingBorrower != null;

}
```

```
@Then("the system informs about the pending items")

public void theSystemInformsAboutThePendingItems() {

    assert borrower.getLoans().size() > 0;

}

}
```


Please note that I've made some assumptions about the `LibrarySystem` class. You'll need to replace these with your actual methods or create them if they don't exist.

User

What is the implementation code for the library system?

GitHub Copilot

The `LibrarySystem` class would be responsible for managing the borrowers and their loans. Here's a basic implementation:

```
import java.util.HashMap;

import java.util.Map;

public class LibrarySystem {

    private Map<String, Borrower> borrowers = new HashMap<>();

    private int uniqueBorrowerNumber = 0;

    public Borrower findBorrower(String name) {

        return borrowers.get(name);

    }

    public void registerBorrower(Borrower borrower) {
```

```

        if (!borrowers.containsKey(borrower.getPerson().getFirstName() + " " +
borrower.getPerson().getLastName())) {

            throw new RuntimeException("Borrower already exists");

        }

        borrowers.put(borrower.getPerson().getFirstName() + " " +
borrower.getPerson().getLastName(), borrower);

    }

```

```

public void updateBorrower(Borrower borrower) {

    if (!borrowers.containsKey(borrower.getPerson().getFirstName() + " " +
borrower.getPerson().getLastName())) {

        throw new RuntimeException("Borrower does not exist");

    }

    borrowers.put(borrower.getPerson().getFirstName() + " " +
borrower.getPerson().getLastName(), borrower);

}

```

```

public void deleteBorrower(Borrower borrower) {

    if (!borrowers.containsKey(borrower.getPerson().getFirstName() + " " +
borrower.getPerson().getLastName())) {

        throw new RuntimeException("Borrower does not exist");

    }

    if (!borrower.getLoans().isEmpty()) {

        throw new RuntimeException("Borrower has pending items");

    }
}

```

```

        borrowers.remove(borrower.getPerson().getFirstName() + " " +
        borrower.getPerson().getLastName());
    }

    public int generateUniqueBorrowerNumber() {
        return ++uniqueBorrowerNumber;
    }
}

```

This class maintains a map of borrowers, keyed by their name. It provides methods to find, register, update, and delete borrowers. It also generates unique borrower numbers.

Please note that this is a basic implementation and you may need to add more methods or modify existing ones based on your specific requirements. For example, you might want to add methods to handle loans and items.

User

Now, give me the step definitions for the feature: Item Loaning

GitHub Copilot

Sure, let's create the step definitions for the feature: Item Loaning.

Here is the `StepDefinitions` class:

```
import io.cucumber.java.en.Given;

import io.cucumber.java.en.Then;

import io.cucumber.java.en.When;


public class StepDefinitions {


    private Borrower borrower;

    private Item item;

    private LibrarySystem librarySystem = new LibrarySystem();


    @Given("the library has the item Harry Potter available")

    public void theLibraryHasTheItemHarryPotterAvailable() {

        item = new Item();

        item.setBook(new Book());

        item.setState(ItemState.AVAILABLE);

        librarySystem.addItem(item);

    }


    @Given("George Red is a registered borrower")

    public void georgeRedIsARegisteredBorrower() {

        borrower = librarySystem.findBorrower("George Red");

        if (borrower == null) {

            borrower = new Borrower();

        }

    }

}
```

```
        borrower.setBorrowerNo(librarySystem.generateUniqueBorrowerNumber());

        borrower.setPerson(new Person("George", "Red"));

        librarySystem.registerBorrower(borrower);
    }
}
```

```
@Given("George Red has {int} pending items to be returned")

public void georgeRedHasPendingItemsToBeReturned(int pendingItems) {

    for (int i = 0; i < pendingItems; i++) {

        Item pendingItem = new Item();

        pendingItem.setBook(new Book());

        pendingItem.setState(ItemState.BORROWED);

        borrower.getLoans().add(new Loan(pendingItem, borrower));

    }

}
```

```
@Given("George Red has been assigned a maximum lending limit of {int}")

public void georgeRedHasBeenAssignedAMaximumLendingLimitOf(int maxLendingLimit) {

    BorrowerCategory category = new BorrowerCategory();

    category.setMaxLendingItems(maxLendingLimit);

    borrower.setCategory(category);

}
```

```
@When("George Red borrows the item Harry Potter")
```

```
public void georgeRedBorrowsTheItemHarryPotter() {
```

```
    librarySystem loanItem(borrower, item);
```

```
}
```

```
@Then("the system successfully loans the item Harry Potter to George Red with a due date set")
```

```
public void theSystemSuccessfullyLoansTheItemHarryPotterToGeorgeRedWithADueDateSet() {
```

```
    Loan loan = borrower.getLoans().stream().filter(l -> l.getItem().equals(item)).findFirst().orElse(null);
```

```
    assert loan != null;
```

```
    assert loan.getReturnDate() != null;
```

```
}
```

```
@Then("George Red's pending items increase to {int}")
```

```
public void georgeRedSPendingItemsIncreaseTo(int pendingItems) {
```

```
    assert borrower.getLoans().size() == pendingItems;
```

```
}
```

```
@When("George Red tries to borrow both items")
```

```
public void georgeRedTriesToBorrowBothItems() {
```

```
    Item anotherItem = new Item();
```

```
    anotherItem.setBook(new Book());
```

```

        anotherItem.setState(ItemState.AVAILABLE);

        librarySystem.addItem(anotherItem);

        librarySystem loanItem(borrower, item);

        librarySystem loanItem(borrower, anotherItem);

    }

```

@Then("the system does not loan Moby Dick to George Red due to the lending limit reached")

```

public void theSystemDoesNotLoanMobyDickToGeorgeRedDueToTheLendingLimitReached() {

    assert borrower.getLoans().size() < borrower.getCategory().getMaxLendingItems();

}

```

@Given("the item Harry Potter is in the library but not in the system")

```

public void theItemHarryPotterIsInTheLibraryButNotInTheSystem() {

    item = new Item();

    item.setBook(new Book());

    item.setState(ItemState.NEW);

}

```

@When("George Red tries to borrow the item Harry Potter")

```

public void georgeRedTriesToBorrowTheItemHarryPotter() {

    try {

        librarySystem loanItem(borrower, item);

    }
}

```

```
    } catch (Exception e) {  
  
        // handle exception  
  
    }  
}
```

```
@Then("the system returns an error due to the item's status")  
  
public void theSystemReturnsAnErrorDueToTheItemSStatus() {  
  
    assert item.getState() == ItemState.NEW;  
  
}
```

```
@Then("the system withdraws the item Harry Potter")  
  
public void theSystemWithdrawsTheItemHarryPotter() {  
  
    librarySystem.removeItem(item);  
  
    assert librarySystem.findItem(item.getItemNumber()) == null;  
  
}
```

```
@Then("the system doesn't allow the loan")  
  
public void theSystemDoesnTAllowTheLoan() {  
  
    assert borrower.getLoans().size() < borrower.getCategory().getMaxLendingItems();  
  
}
```

```
@Then("George Red's pending items remain {int}")  
  
public void georgeRedSPendingItemsRemain(int pendingItems) {
```



```
        assert borrower.getLoans().size() == pendingItems;
    }
}
```

Please note that I've made some assumptions about the `LibrarySystem` class. You'll need to replace these with your actual methods or create them if they don't exist.

User

Now, with the same pattern give me the step definitions for the feature: Returning a borrowed item to the library

GitHub Copilot

Sure, let's create the step definitions for the feature: Returning a borrowed item to the library.

Here is the `StepDefinitions` class:

```
import io.cucumber.java.en.Given;
import io.cucumber.java.en.Then;
import io.cucumber.java.en.When;

import java.time.LocalDate;
import java.time.temporal.ChronoUnit;
```

```
public class StepDefinitions {

    private Borrower borrower;

    private Item item;

    private LibrarySystem librarySystem = new LibrarySystem();

    @Given("George Red borrowed the item Animal Kingdom {int} days prior to today's date")
    public void georgeRedBorrowedTheItemAnimalKingdomDaysPriorToTodaySDate(int days) {

        borrower = librarySystem.findBorrower("George Red");

        if (borrower == null) {

            borrower = new Borrower();

            borrower.setBorrowerNo(librarySystem.generateUniqueBorrowerNumber());

            borrower.setPerson(new Person("George", "Red"));

            librarySystem.registerBorrower(borrower);

        }

        item = new Item();

        item.setBook(new Book());

        item.setState(ItemState.BORROWED);

        librarySystem.addItem(item);

        Loan loan = new Loan(item, borrower);

        loan.setLoanDate(LocalDate.now().minus(days, ChronoUnit.DAYS));

        borrower.getLoans().add(loan);

    }

}
```

```
}
```

```
@Given("George Red has been assigned maximum lending days of {int}")
```

```
public void georgeRedHasBeenAssignedMaximumLendingDaysOf(int maxLendingDays) {
```

```
    BorrowerCategory category = new BorrowerCategory();
```

```
    category.setMaxLendingDays(maxLendingDays);
```

```
    borrower.setCategory(category);
```

```
}
```

```
@When("the return of Animal Kingdom is processed")
```

```
public void theReturnOfAnimalKingdomIsProcessed() {
```

```
    librarySystem.returnItem(borrower, item);
```

```
}
```

```
@Then("the system marks the state of Animal Kingdom as AVAILABLE")
```

```
public void theSystemMarksTheStateOfAnimalKingdomAsAVAILABLE() {
```

```
    assert item.getState() == ItemState.AVAILABLE;
```

```
}
```

```
@Then("George Red has one less pending item")
```

```
public void georgeRedHasOneLessPendingItem() {
```

```
    assert borrower.getLoans().stream().noneMatch(loan -> loan.getItem().equals(item));
```

```
}
```

```
@Then("George Red does not pay a fine")
```

```
public void georgeRedDoesNotPayAFine() {
```

```
    assert borrower.getCategory().getDailyFine().getAmount().equals(BigDecimal.ZERO);
```

```
}
```

```
@Then("the return date of the loan is set to today's date")
```

```
public void theReturnDateOfTheLoanIsSetToTodaySDate() {
```

```
    Loan loan = borrower.getLoans().stream().filter(l ->
l.getItem().equals(item)).findFirst().orElse(null);
```

```
    assert loan != null;
```

```
    assert loan.getReturnDate().equals(LocalDate.now());
```

```
}
```

```
@Then("George Red pays a fine based on the borrower category")
```

```
public void georgeRedPaysAFineBasedOnTheBorrowerCategory() {
```

```
    int daysLate = (int)
ChronoUnit.DAYS.between(item.getLoan().getLoanDate().plusDays(borrower.getCategory().g
etMaxLendingDays()), LocalDate.now());
```

```
    BigDecimal fine =
borrower.getCategory().getDailyFine().getAmount().multiply(BigDecimal.valueOf(daysLate));
```

```
    assert fine.compareTo(BigDecimal.ZERO) > 0;
```

```
}
```

```
}
```

Please note that I've made some assumptions about the `LibrarySystem` class. You'll need to replace these with your actual methods or create them if they don't exist.

User

Now, give me the step definitions for the feature: Delayed Notification

GitHub Copilot

Sure, let's create the step definitions for the feature: Delayed Notification.

Here is the `StepDefinitions` class:

```
import io.cucumber.java.en.Given;
```

```
import io.cucumber.java.en.Then;
```

```
import io.cucumber.java.en.When;
```

```
import java.time.LocalDate;
```

```
import java.time.temporal.ChronoUnit;
```

```
public class StepDefinitions {
```

```
    private Borrower borrower;
```

```
private Item item;
```

```
private LibrarySystem librarySystem = new LibrarySystem();
```

```
@Given("George Red borrowed the item Animal Kingdom {int} days prior to today's date")
```

```
public void georgeRedBorrowedTheItemAnimalKingdomDaysPriorToTodaySDate(int days) {
```

```
    borrower = librarySystem.findBorrower("George Red");
```

```
    if (borrower == null) {
```

```
        borrower = new Borrower();
```

```
        borrower.setBorrowerNo(librarySystem.generateUniqueBorrowerNumber());
```

```
        borrower.setPerson(new Person("George", "Red"));
```

```
        librarySystem.registerBorrower(borrower);
```

```
    }
```

```
    item = new Item();
```

```
    item.setBook(new Book());
```

```
    item.setState(ItemState.BORROWED);
```

```
    librarySystem.addItem(item);
```

```
    Loan loan = new Loan(item, borrower);
```

```
    loan.setLoanDate(LocalDate.now().minus(days, ChronoUnit.DAYS));
```

```
    borrower.getLoans().add(loan);
```

```
}
```

```
@Given("George Red has been assigned maximum lending days of {int}")
```

```
public void georgeRedHasBeenAssignedMaximumLendingDaysOf(int maxLendingDays) {
```

```
BorrowerCategory category = new BorrowerCategory();

category.setMaxLendingDays(maxLendingDays);

borrower.setCategory(category);
}
```

```
@When("the system checks for overdue items")

public void theSystemChecksForOverdueItems() {

    librarySystem.checkForOverdueItems();

}
```

```
@Then("the system sends a notification to George Red about the overdue item")

public void theSystemSendsANotificationToGeorgeRedAboutTheOverdueItem() {

    assert      borrower.getNotifications().stream().anyMatch(notification      ->
notification.getItem().equals(item));

}
```

```
@Then("the system does not send a notification to George Red")

public void theSystemDoesNotSendANotificationToGeorgeRed() {

    assert      borrower.getNotifications().stream().noneMatch(notification      ->
notification.getItem().equals(item));

}

}
```

Please note that I've made some assumptions about the `LibrarySystem`` class. You'll need to replace these with your actual methods or create them if they don't exist.