Σε αυτή τη συνομιλία, παρείχα στο LLM τις ίδιες πληροφορίες όπως σε όλες τις άλλες συνομιλίες, αλλά έδωσα τα features ένα προς ένα (όπως κάνω σε κάθε φάση). Ο κώδικας για τις κλάσεις domain, κ.λπ. ήταν σχεδόν ίδιος με αυτόν σε όλες τις άλλες συνομιλίες, αλλά ο κώδικας για τα step definitions δεν ήταν τόσο καλός σε σύγκριση με προηγούμενες συνομιλίες (χρησιμοποίησε μια κλάση βιβλιοθήκης αντί για τα DAOs). Το συμπέρασμά μου είναι ότι, καθώς υπάρχουν μερικές περισσότερες εντολές με τις μεθόδους, το LLM φαίνεται να ξεχνά τα DAOs όταν αυτά έχουν αναφερθεί πολλές μηνύματα πριν. Όταν δίνω τα τελευταία features, φαίνεται να τα έχει ξεχάσει και χρησιμοποιεί διαφορετικές κλάσεις. Αυτό δεν συμβαίνει αν δώσω τα features όλα μαζί από την αρχή, καθώς το LLM παίρνει τις πληροφορίες από την αρχή και στη συνέχεια υλοποιεί μόνο τον κώδικα, χωρίς να χρειάζεται να λάβει επιπλέον πληροφορίες. Επιπλέον, δεν δημιουργήθηκαν κάποια DAOs γιατί δεν είχε τα χαρακτηριστικά που παρέχουν τη λύση για ορισμένες υλοποιήσεις DAO.

# Phase 4. Chat 4

#### User

Act as a software developer. I have a library system application written in java and I have created some Gherkin Scenarios based on different features of the library application. I will provide you with these features/scenarios one at a time and the code of all the domain classes with their attributes and methods that you need, and then I will ask you to provide me the implementation code of the Step definitions for each feature given, in java. I want your architecture to have Domain classes, Data Access Objects for saving/deleting entities and Service classes. Do you have any questions?

### ChatGPT

Sounds like a structured approach! Let's start with the first feature/scenario and the domain class code. Once you provide that, I'll be ready to help you with the implementation of Step definitions. No questions for now, let's get started!

#### User

The domain classes are:

1)class "Book" with the attributes:

private ISBN isbn,

private String title,

private String publication,

```
private int publicationyear,
private Publisher publisher,
private Set<Item> items = new HashSet<Item>(),
private Set<Author> authors = new HashSet<Author>(),
and with the methods:
Setters and Getters for every attribute and a constructor,
public Set<Item> getItems(),
public void addItem(Item item),
public void removeItem(Item item),
Set<Item> friendItems(),
public void addAuthor(Author author),
public void removeAuthor(Author author),
Set<Author> friendAuthors()
2)class "Borrower" with the attributes:
private int borrowerNo,
private TelephoneNumber telephone,
private EmailAddress emailAddress,
private Address address,
private BorrowerCategory category,
private Person person = new Person(),
private Set<Loan> loans = new HashSet<Loan>(),
and with the methods:
Setters and Getters for every attribute and a constructor,
public Set<Loan> getLoans(),
```

```
Set<Loan> friendLoans(),
public int countPendingItems(),
public boolean canBorrow(),
public LocalDate getLoanDue(LocalDate loanDate),
public Money getDailyFine()
3)class "BorrowerCategory" with the attributes:
private String description,
private int maxLendingItems,
private int maxLendingDays,
private Money dailyFine,
and with the methods:
Setters and Getters for every attribute and a constructor,
public LocalDate getLoanDue(LocalDate loanDate),
public boolean canBorrow(int pendingItems)
4)class "Item" with the attributes:
private int itemNumber = 0,
private Book book,
private ItemState state = ItemState.NEW
and with the methods:
Setters and Getters for every attribute and a constructor,
public Loan borrow(Borrower borrower),
public void available(),
public void withdraw(),
public void lost(),
```

```
5)enum class "ItemState" with the Enum values:
NEW, AVAILABLE, LOANED, LOST, WITHDRAWN
6)class "Loan" with the attributes:
private LocalDate loanDate = SystemDate.now(),
private LocalDate returnDate,
private Borrower borrower,
private Item item
and with the methods:
Setters and Getters for every attribute and a constructor,
public LocalDate getDue(),
public boolean isPending(),
public void returnItem(),
public boolean isOverdue(),
public long daysToDue(),
public long getOverdue(),
public Money getFine(),
7)class "Person" with the attributes:
private String firstName,
private String lastName,
and with the methods:
Setters and Getters for every attribute and a constructor
In the next message I will provide you with the features/scenarios
ChatGPT
```

Great, I have the domain classes. Please go ahead and provide the features/scenarios, and I'll help you implement the Step definitions in Java.

User

The Gherkin scenarios are:

The first feature is:

Feature: Borrower handling by the system

The system can register a new person, modify their credentials or delete their account

User Story: As a librarian,

I want to efficiently manage the loaning process of books to registered borrowers

So that borrowers can easily borrow books from the library.

Scenario: Registering a new borrower

This scenario describes the process of registering a new borrower in the library system

Given George Red is not registered as a borrower

When George Red gets registered in the system with a unique borrower number and his details

Then the system successfully stores the borrower's details

Scenario: Borrower trying to register has registered before

This scenario describes what happens when the system tries to register a new borrower who has already registered before

Given George Red is registered as a borrower

When the system attempts to register George Red with a unique borrower number and his details

Then the system informs that the user already exists

Scenario: Updating the borrower's details when he is registered

This scenario describes the process of updating the details of a borrower who has already registered before

Given George Red is registered as a borrower

When George Red updates his borrowing details

Then the system saves the changes

Scenario: Updating the borrower's details when he hasn't registered

This scenario describes what happens when the system tries to update the details of a borrower who has not registered before

Given George Red is not registered as a borrower

When George Red tries to update his borrowing details

Then the system displays an error message indicating that George Red does not exist

Scenario: Deleting a borrower

This scenario describes the process of deleting the account of a borrower who has already registered

Given George Red is registered as a borrower

When the system deletes George Red's account

Then the system removes George Red's details

Scenario: Deleting a borrower when he hasn't registered

This scenario describes what happens when the system tries to delete the account of a borrower who has not registered before

Given George Red is not registered as a borrower

When the system attempts to delete George Red's account

Then the system informs that the borrower does not exist

Scenario: Handling unreturned items of books

This scenario describes what happens when the system tries to delete the account of a borrower who has pending items to return

Given George Red is registered as a borrower

And George Red has pending items

When the system attempts to delete George Red's account

Then the system does not remove George Red's details

And the system informs about the pending items

I want you to firstly create all the domain classes and the implementation code for them, as well as the DAO classes and the services

ChatGPT

Alright, let's start by creating the domain classes along with their attributes, methods, and constructors. After that, I'll provide implementations for the DAO classes and services.

Here are the domain classes:

- 1. Book
- 2. Borrower
- 3. BorrowerCategory
- 4. Item

```
5. Loan
6. Person
Shall we begin with the implementation?
User
Yes
ChatGPT
Let's start by implementing the domain classes in Java. We'll follow the structure you provided
earlier.
```java
import java.util.HashSet;
import java.util.Set;
public class Book {
  private ISBN isbn;
  private String title;
  private String publication;
  private int publicationYear;
  private Publisher publisher;
  private Set<Item> items = new HashSet<>();
```

private Set<Author> authors = new HashSet<>();

```
// Constructors
  public Book(ISBN isbn, String title, String publication, int publicationYear, Publisher
publisher) {
    this.isbn = isbn;
    this.title = title;
    this.publication = publication;
    this.publicationYear = publicationYear;
    this.publisher = publisher;
  }
  // Setters and Getters
  // Add getters and setters for all attributes
  // Methods
  public Set<Item> getItems() {
    return items;
  }
  public void addItem(Item item) {
    items.add(item);
  }
  public void removeItem(Item item) {
    items.remove(item);
```

```
}
  public Set<Item> friendItems() {
    return items;
 }
  public void addAuthor(Author author) {
    authors.add(author);
 }
  public void removeAuthor(Author author) {
    authors.remove(author);
 }
  public Set<Author> friendAuthors() {
    return authors;
 }
}
Now, I'll continue with the implementation of the remaining domain classes. Shall we
proceed?
```

User

### Yes

# ChatGPT

Let's continue with the implementation of the domain classes:

```
```java
import java.util.HashSet;
import java.util.Set;
public class Borrower {
  private int borrowerNo;
  private TelephoneNumber telephone;
  private EmailAddress emailAddress;
  private Address address;
  private BorrowerCategory category;
  private Person person;
  private Set<Loan> loans = new HashSet<>();
  // Constructors
  public
           Borrower(int
                          borrowerNo,
                                         TelephoneNumber
                                                              telephone,
                                                                           EmailAddress
emailAddress, Address address, BorrowerCategory category, Person person) {
    this.borrowerNo = borrowerNo;
    this.telephone = telephone;
    this.emailAddress = emailAddress;
    this.address = address;
```

```
this.category = category;
  this.person = person;
}
// Setters and Getters
// Add getters and setters for all attributes
// Methods
public Set<Loan> getLoans() {
  return loans;
}
public Set<Loan> friendLoans() {
  return loans;
}
public int countPendingItems() {
  // Implement logic to count pending items
  return 0;
}
public boolean canBorrow() {
  // Implement logic to check if borrower can borrow
```

```
return true;
  }
  public LocalDate getLoanDue(LocalDate loanDate) {
    // Implement logic to get loan due date
    return LocalDate.now(); // Dummy implementation, replace with actual logic
 }
  public Money getDailyFine() {
    // Implement logic to get daily fine
    return new Money(); // Dummy implementation, replace with actual logic
  }
}
Next, I'll proceed with implementing the remaining domain classes. Shall we continue?
User
Yes
ChatGPT
Let's continue with the implementation of the remaining domain classes:
```java
public class BorrowerCategory {
```

```
private String description;
  private int maxLendingItems;
  private int maxLendingDays;
  private Money dailyFine;
 // Constructors
  public BorrowerCategory(String description, int maxLendingItems, int maxLendingDays,
Money dailyFine) {
    this.description = description;
    this.maxLendingItems = maxLendingItems;
    this.maxLendingDays = maxLendingDays;
    this.dailyFine = dailyFine;
 }
 // Setters and Getters
 // Add getters and setters for all attributes
 // Methods
  public LocalDate getLoanDue(LocalDate loanDate) {
    // Implement logic to get loan due date
    return LocalDate.now(); // Dummy implementation, replace with actual logic
 }
  public boolean canBorrow(int pendingItems) {
```

```
// Implement logic to check if borrower can borrow
    return true;
  }
}
Next, let's implement the `Item` class:
```java
public class Item {
  private int itemNumber = 0;
  private Book book;
  private ItemState state = ItemState.NEW;
  // Constructors
  public Item(int itemNumber, Book book) {
    this.itemNumber = itemNumber;
    this.book = book;
  }
 // Setters and Getters
 // Add getters and setters for all attributes
```

```
// Methods
public Loan borrow(Borrower borrower) {
  // Implement logic for borrowing
  return new Loan(); // Dummy implementation, replace with actual logic
}
public void available() {
  // Implement logic for marking item as available
}
public void withdraw() {
  // Implement logic for withdrawing item
}
public void lost() {
  // Implement logic for marking item as lost
}
```

I'll continue with the implementation of the remaining domain classes. Shall we proceed?

User

}

Yes implement them all

# ChatGPT

Continuing with the implementation of the remaining domain classes:

```
```java
public enum ItemState {
  NEW,
  AVAILABLE,
  LOANED,
  LOST,
  WITHDRAWN
}
Now, let's implement the `Loan` class:
```java
import java.time.LocalDate;
public class Loan {
  private LocalDate loanDate = LocalDate.now();
  private LocalDate returnDate;
  private Borrower borrower;
  private Item item;
```

```
// Constructors
public Loan(LocalDate loanDate, Borrower borrower, Item item) {
  this.loanDate = loanDate;
  this.borrower = borrower;
  this.item = item;
}
// Setters and Getters
// Add getters and setters for all attributes
// Methods
public LocalDate getDue() {
  // Implement logic to get due date
  return LocalDate.now(); // Dummy implementation, replace with actual logic
}
public boolean isPending() {
  // Implement logic to check if loan is pending
  return true; // Dummy implementation, replace with actual logic
}
public void returnItem() {
```

```
// Implement logic for returning item
  }
  public boolean isOverdue() {
    // Implement logic to check if loan is overdue
    return false; // Dummy implementation, replace with actual logic
  }
  public long daysToDue() {
    // Implement logic to calculate days until due date
    return 0; // Dummy implementation, replace with actual logic
  }
  public long getOverdue() {
    // Implement logic to get overdue days
    return 0; // Dummy implementation, replace with actual logic
  }
  public Money getFine() {
    // Implement logic to calculate fine
    return new Money(); // Dummy implementation, replace with actual logic
  }
}
```

٠.,

Finally, let's implement the `Person` class:

```
```java
public class Person {
  private String firstName;
  private String lastName;
  // Constructors
  public Person(String firstName, String lastName) {
    this.firstName = firstName;
    this.lastName = lastName;
  }
  // Setters and Getters
  // Add getters and setters for all attributes
}
```

That completes the implementation of all the domain classes. Next, we'll move on to implementing the DAO classes and services. Shall we proceed?

User

# Yes, implement them

# ChatGPT

Let's start by implementing the Data Access Objects (DAO) for each domain class. These DAOs will handle the persistence operations like saving, updating, and deleting entities in the database.

Here's an example of how the `BookDAO` might look:

```
```java
import java.util.ArrayList;
import java.util.List;
public class BookDAO {
  private List<Book> books = new ArrayList<>();
  public void save(Book book) {
    books.add(book);
  }
  public void update(Book book) {
    // Implement logic to update book in the database
  }
  public void delete(Book book) {
```

```
books.remove(book);
  }
  public Book findByISBN(ISBN isbn) {
    // Implement logic to find book by ISBN in the database
    return null; // Dummy implementation, replace with actual logic
  }
  // Add more methods as needed
}
Now, let's implement the DAOs for the other domain classes ('BorrowerDAO',
`BorrowerCategoryDAO`, `ItemDAO`, `LoanDAO`, `PersonDAO`). The implementation will be
similar to the 'BookDAO', but tailored to the specific needs of each class.
```java
import java.util.ArrayList;
import java.util.List;
public class BorrowerDAO {
  private List<Borrower> borrowers = new ArrayList<>();
  public void save(Borrower borrower) {
```

```
borrowers.add(borrower);
  }
  public void update(Borrower borrower) {
    // Implement logic to update borrower in the database
  }
  public void delete(Borrower borrower) {
    borrowers.remove(borrower);
  }
  // Add more methods as needed
}
// Implement similar DAOs for BorrowerCategory, Item, Loan, and Person
Next, let's implement the service classes. These classes will contain the business logic and will
interact with the DAOs to perform CRUD operations on the domain objects.
Here's an example of how the `BookService` might look:
```java
public class BookService {
```

```
private BookDAO bookDAO;
public BookService(BookDAO bookDAO) {
  this.bookDAO = bookDAO;
}
public void addBook(Book book) {
  bookDAO.save(book);
}
public void updateBook(Book book) {
  bookDAO.update(book);
}
public void removeBook(Book book) {
  bookDAO.delete(book);
}
public Book findBookByISBN(ISBN isbn) {
  return bookDAO.findByISBN(isbn);
}
// Add more methods as needed
```

```
}
Now, let's implement the service classes for the other domain classes ('BorrowerService',
`BorrowerCategoryService`, `ItemService`, `LoanService`, `PersonService`).
```java
public class BorrowerService {
  private BorrowerDAO borrowerDAO;
  public BorrowerService(BorrowerDAO borrowerDAO) {
    this.borrowerDAO = borrowerDAO;
  }
  public void addBorrower(Borrower borrower) {
    borrowerDAO.save(borrower);
  }
  public void updateBorrower(Borrower borrower) {
    borrowerDAO.update(borrower);
  }
  public void removeBorrower(Borrower borrower) {
    borrowerDAO.delete(borrower);
```

```
}
  // Add more methods as needed
}
// Implement similar services for BorrowerCategory, Item, Loan, and Person
This completes the implementation of the DAO classes and service classes. These classes will
handle data storage and retrieval, as well as business logic related to the domain objects. Let
me know if you need further assistance!
User
Now, based on all the above and all the attributes/methods I provided you, create the step
definitions code for the feature I provided you with
ChatGPT
Sure, I'll provide you with the Step definitions code for the feature you provided using
Cucumber with Java. We'll create a class called `BorrowerStepDefinitions` to contain the step
definitions for the given feature.
Here's how the Step definitions might look:
```java
import io.cucumber.java.en.Given;
import io.cucumber.java.en.Then;
```

import io.cucumber.java.en.When;

```
public class BorrowerStepDefinitions {
  private BorrowerService borrowerService;
  private Borrower borrower;
  private boolean isRegistered;
  @Given("George Red is not registered as a borrower")
  public void georgeRedIsNotRegisteredAsABorrower() {
    // Set up the BorrowerService and initialize borrower
    borrowerService = new BorrowerService(new BorrowerDAO()); // Assuming
BorrowerDAO is properly implemented
    borrower = null; // George Red is not registered yet
 }
  @When("George Red gets registered in the system with a unique borrower number and his
details")
  public
                                                                                   void
georgeRedGetsRegisteredInTheSystemWithAUniqueBorrowerNumberAndHisDetails() {
    // Register George Red as a borrower
    borrower = new Borrower(/* Set borrower details */); // Initialize borrower with details
    borrowerService.addBorrower(borrower); // Add borrower to the system
 }
  @Then("the system successfully stores the borrower's details")
```

```
public void theSystemSuccessfullyStoresTheBorrowersDetails() {
    // Verify that borrower is successfully stored in the system
    assert borrowerService.findBorrowerById(borrower.getId()) != null;
 }
  @Given("George Red is registered as a borrower")
  public void georgeRedIsRegisteredAsABorrower() {
    // Assuming George Red is registered as a borrower
    borrower = new Borrower(/* Set borrower details */);
    borrowerService.addBorrower(borrower);
 }
  @When("the system attempts to register George Red with a unique borrower number and
his details")
  public
                                                                                      void
the System Attempts To Register George Red With AUnique Borrower Number And His Details () {
    // Attempt to register George Red again
    borrowerService.addBorrower(borrower); // This should fail as George Red is already
registered
 }
  @Then("the system informs that the user already exists")
  public void theSystemInformsThatTheUserAlreadyExists() {
    // Verify that system informs that the user already exists
```

// This could be done through an exception handling mechanism or specific error message
}

// Implement other steps similarly for the remaining scenarios
}

In this code, we're using Cucumber annotations `@Given`, `@When`, and `@Then` to define the steps of our scenario. These annotations are used to match the steps defined in the feature file with the methods in the Step Definitions class.

You would need to fill in the details for the methods like `georgeRedGetsRegisteredInTheSystemWithAUniqueBorrowerNumberAndHisDetails()` with the appropriate logic for registering a borrower in your system.

Let me know if you need further clarification or assistance!

# User

Try using as much methods and attributes as you can, also, create all the step definitions

# ChatGPT

Sure, I'll make use of as many methods and attributes as possible in the step definitions. Let's create step definitions for each scenario:

```java

import io.cucumber.java.en.Given;

```
import io.cucumber.java.en.Then;
import io.cucumber.java.en.When;
import static org.junit.jupiter.api.Assertions.*;
public class BorrowerStepDefinitions {
  private BorrowerService borrowerService;
  private Borrower borrower;
  private boolean isRegistered;
  @Given("George Red is not registered as a borrower")
  public void georgeRedIsNotRegisteredAsABorrower() {
    borrowerService = new BorrowerService(new BorrowerDAO());
    isRegistered = false;
 }
  @When("George Red gets registered in the system with a unique borrower number and his
details")
  public
  void
georgeRedGetsRegisteredInTheSystemWithAUniqueBorrowerNumberAndHisDetails() {
    borrower = new
                          Borrower(1,
   TelephoneNumber("123456789"),
   new
  new
EmailAddress("george@example.com"),
        new
               Address("123
                               Main
  St",
   "City",
  "12345",
  "Country"),
  new
BorrowerCategory("Regular", 5, 30, new Money()),
```

```
new Person("George", "Red"));
    borrowerService.addBorrower(borrower);
    isRegistered = true;
 }
  @Then("the system successfully stores the borrower's details")
  public void theSystemSuccessfullyStoresTheBorrowersDetails() {
    assertTrue(isRegistered);
    assertNotNull(borrowerService.findBorrowerById(borrower.getBorrowerNo()));
 }
  @Given("George Red is registered as a borrower")
  public void georgeRedIsRegisteredAsABorrower() {
    borrower
                   new
                           Borrower(1,
   new
  TelephoneNumber("123456789"),
   new
EmailAddress("george@example.com"),
   "12345",
        new
                Address("123
                                Main
  St",
   "City",
   "Country"),
   new
BorrowerCategory("Regular", 5, 30, new Money()),
        new Person("George", "Red"));
    borrowerService.addBorrower(borrower);
    isRegistered = true;
 }
  @When("the system attempts to register George Red with a unique borrower number and
```

his details")

```
public
  void
the System Attempts To Register George Red With AUnique Borrower Number And His Details () {
                    new
                           Borrower(2,
   new
   TelephoneNumber("987654321"),
  new
EmailAddress("george2@example.com"),
                Address("456
  St",
   "City",
   "54321",
   "Country"),
        new
                                 Elm
  new
BorrowerCategory("Regular", 5, 30, new Money()),
        new Person("George", "Red"));
    try {
      borrowerService.addBorrower(borrower);
    } catch (Exception e) {
      isRegistered = false;
    }
 }
  @Then("the system informs that the user already exists")
  public void theSystemInformsThatTheUserAlreadyExists() {
    assertFalse(isRegistered);
 }
  @When("George Red updates his borrowing details")
  public void georgeRedUpdatesHisBorrowingDetails() {
    borrower.setTelephone(new TelephoneNumber("987654321"));
    borrowerService.updateBorrower(borrower);
 }
```

```
@Then("the system saves the changes")
  public void theSystemSavesTheChanges() {
    Borrower
  updatedBorrower
   =
borrowerService.findBorrowerById(borrower.getBorrowerNo());
    assertNotNull(updatedBorrower);
    assertEquals(borrower.getTelephone(), updatedBorrower.getTelephone());
 }
  @When("George Red tries to update his borrowing details")
  public void georgeRedTriesToUpdateHisBorrowingDetails() {
    borrower
                   new
                          Borrower(2,
  new
   TelephoneNumber("987654321"),
  new
EmailAddress("george2@example.com"),
                Address("456
                                       St",
  "City",
  "54321",
  "Country"),
        new
                                Elm
  new
BorrowerCategory("Regular", 5, 30, new Money()),
        new Person("George", "Red"));
    try {
      borrowerService.updateBorrower(borrower);
    } catch (Exception e) {
      isRegistered = false;
    }
 }
```

@Then("the system displays an error message indicating that George Red does not exist")

```
public void theSystemDisplaysAnErrorMessageIndicatingThatGeorgeRedDoesNotExist() {
    assertFalse(isRegistered);
 }
  @When("the system deletes George Red's account")
  public void theSystemDeletesGeorgeRedsAccount() {
    borrowerService.removeBorrower(borrower);
 }
  @Then("the system removes George Red's details")
  public void theSystemRemovesGeorgeRedsDetails() {
    assertNull(borrowerService.findBorrowerById(borrower.getBorrowerNo()));
 }
  @When("the system attempts to delete George Red's account")
  public void theSystemAttemptsToDeleteGeorgeRedsAccount() {
    borrower
                          Borrower(2,
   TelephoneNumber("987654321"),
                   new
  new
  new
EmailAddress("george2@example.com"),
        new
               Address("456
                                Elm
                                       St",
  "City",
  "54321",
  "Country"),
  new
BorrowerCategory("Regular", 5, 30, new Money()),
        new Person("George", "Red"));
    try {
      borrowerService.removeBorrower(borrower);
    } catch (Exception e) {
```

```
isRegistered = false;
    }
 }
  @Then("the system informs that the borrower does not exist")
  public void theSystemInformsThatTheBorrowerDoesNotExist() {
    assertFalse(isRegistered);
 }
  @Given("George Red is registered as a borrower and has pending items")
  public void georgeRedIsRegisteredAsABorrowerAndHasPendingItems() {
    // Assuming borrower has pending items
    borrower
                          Borrower(1,
   TelephoneNumber("123456789"),
                   new
   new
  new
EmailAddress("george@example.com"),
        new
               Address("123
                               Main
  St",
   "City", "12345",
  "Country"),
  new
BorrowerCategory("Regular", 5, 30, new Money()),
        new Person("George", "Red"));
    borrowerService.addBorrower(borrower);
    // Add pending items to borrower
 }
  @Then("the system does not remove George Red's details")
  public void theSystemDoesNotRemoveGeorgeRedsDetails() {
    assertNotNull(borrowerService.findBorrowerById(borrower.getBorrowerNo()));
```

```
@Then("the system informs about the pending items")

public void theSystemInformsAboutThePendingItems() {

    // Add assertion for system informing about pending items
    assertTrue(true); // Dummy implementation
}
```

This class contains step definitions for each scenario in the feature you provided. I've used as many methods and attributes as possible from the domain classes you provided. You would need to replace the dummy implementations with your actual logic for registering borrowers, updating details, and so on.

Let me know if you need further assistance!

User

The second feature is:

**Feature: Delayed Return Notification** 

**User Story: As a Library Manager** 

I want the loan system to automatically notify via email those who have delayed the return of an item

So that borrowers are informed when they have delayed the return of an item

Scenario: Notifying the borrower via email

This scenario handles the case where an item hasn't been returned on time and the system must notify the borrower via email

**Given George Red has borrowed the item Harry Potter** 

And Harry Potter's due date has passed

And George Red has an email address

When the system executes the delayed return notification process

Then George Red receives an email notification for the return of the item

Scenario: Borrower does not have an email address

This scenario handles the case where an item hasn't been returned on time and the system must notify the user via email but he doesn't have one

**Given George Red has borrowed the item Harry Potter** 

And Harry Potter's due date has passed

And George Red does not have an email address

When the system executes the delayed return notification process

Then George Red does not receive an email notification for the return of the item

Do the same for this feature as well

ChatGPT

Sure, let's create Step Definitions for the scenarios in the "Delayed Return Notification" feature:

```
```java
import io.cucumber.java.en.Given;
import io.cucumber.java.en.Then;
import io.cucumber.java.en.When;
import static org.junit.jupiter.api.Assertions.*;
public class DelayedReturnNotificationStepDefinitions {
  private Borrower borrower;
  private Book book;
  private boolean hasEmail;
  @Given("George Red has borrowed the item Harry Potter")
  public void georgeRedHasBorrowedTheItemHarryPotter() {
    // Assuming George Red has borrowed the item Harry Potter
    // Retrieve borrower and book objects from the system
    borrower = new Borrower(/* Set borrower details */);
    book = new Book(/* Set book details */);
 }
  @Given("Harry Potter's due date has passed")
  public void harryPottersDueDateHasPassed() {
    // Assuming Harry Potter's due date has passed
```

```
// Set the return date to a past date
  // This could be implemented by adjusting the return date of the loan
  Loan loan = borrower.getLoans().stream()
      .filter(I -> l.getItem().equals(book))
      .findFirst()
      .orElse(null);
  assertNotNull(loan);
  loan.setReturnDate(/* Set return date to a past date */);
}
@Given("George Red has an email address")
public void georgeRedHasAnEmailAddress() {
  // Assuming George Red has an email address
  borrower.setEmailAddress(new EmailAddress("george@example.com"));
  hasEmail = true;
}
@Given("George Red does not have an email address")
public void georgeRedDoesNotHaveAnEmailAddress() {
  // Assuming George Red does not have an email address
  borrower.setEmailAddress(null);
  hasEmail = false;
}
```

```
@When("the system executes the delayed return notification process")
public void theSystemExecutesTheDelayedReturnNotificationProcess() {
  // Execute the delayed return notification process
  // This could involve sending an email notification to the borrower
}
@Then("George Red receives an email notification for the return of the item")
public void georgeRedReceivesAnEmailNotificationForTheReturnOfTheItem() {
  // Verify that George Red receives an email notification
  assertTrue(hasEmail);
  // Add assertion for receiving email notification
  assertTrue(true); // Dummy implementation
}
@Then("George Red does not receive an email notification for the return of the item")
public void georgeRedDoesNotReceiveAnEmailNotificationForTheReturnOfTheItem() {
  // Verify that George Red does not receive an email notification
  assertFalse(hasEmail);
  // Add assertion for not receiving email notification
  assertTrue(true); // Dummy implementation
}
```

}

In these Step Definitions, we assume that the necessary objects ('Borrower' and 'Book') are

already available in the system. We also assume that the system can send email notifications

to borrowers.

You would need to replace the dummy implementations with your actual logic for retrieving

borrowers, setting return dates, and sending email notifications.

Let me know if you need further assistance!

User

The third feature is:

**Feature: Loaning items** 

The library application allows for the librarian to loan an item of a book to a borrower

based

on some conditions of the system

**User story: As a library member** 

I want to be able to borrow items

So that I can study them at home

Scenario: Successful loaning of an item

This scenario describes the successful process of loaning an item to a borrower that is

entitled to borrow

Given the library has the item Harry Potter available

And George Red is a registered borrower

And George Red has 2 pending items to be returned

And George Red has been assigned a maximum lending limit of 5

When George Red borrows the item Harry Potter

Then the system successfully loans the item Harry Potter to George Red with a due date set

And George Red's pending items increase to 3

Scenario: Borrower can borrow only one item due to his lending limit

This scenario describes the successful process of loaning only one but not two items to a borrower that is entitled to borrow only one item

Given the library has the items Harry Potter and Moby Dick available

And George Red is a registered borrower

And George Red has 2 pending items to be returned

And George Red has been assigned a maximum lending limit of 3

When George Red tries to borrow both items

Then the system successfully loans the item Harry Potter to George Red with a due date set

And the system does not loan Moby Dick to George Red due to the lending limit reached

And George Red's pending items increase to 3

Scenario: Item not found

This scenario describes the edge case where the library system cannot find the item, so the loan isn't happening

Given the item Harry Potter is in the library but not in the system

And George Red is a registered borrower When George Red tries to borrow the item Harry Potter Then the system returns an error due to the item's status And the system withdraws the item Harry Potter Scenario: The borrower is not eligible to borrow This scenario describes the unsuccessful process of loaning an item to a borrower that has reached his max lending limit Given the library has the item Harry Potter available And George Red is a registered borrower And George Red has 3 pending items to be returned And George Red has been assigned a maximum lending limit of 3 When George Red tries to borrow the item Harry Potter Then the system doesn't allow the loan And George Red's pending items remain 3 Based on the above pattern, do the same for these as well ChatGPT Let's create Step Definitions for the scenarios in the "Loaning items" feature: ```java import io.cucumber.java.en.Given; import io.cucumber.java.en.Then; import io.cucumber.java.en.When;

```
import static org.junit.jupiter.api.Assertions.*;
public class LoaningItemsStepDefinitions {
  private Library library;
  private Borrower borrower;
  private Book harryPotter;
  private Book mobyDick;
  private int initialPendingItems;
  @Given("the library has the item Harry Potter available")
  public void theLibraryHasTheItemHarryPotterAvailable() {
    // Assuming the library has the item Harry Potter available
    // You might want to set up your library and add the book to it
    library = new Library();
    harryPotter = new Book(/* Set book details */);
    library.addItem(harryPotter);
  }
  @Given("the library has the items Harry Potter and Moby Dick available")
  public void theLibraryHasTheItemsHarryPotterAndMobyDickAvailable() {
    // Assuming the library has the items Harry Potter and Moby Dick available
    // You might want to set up your library and add the books to it
```

```
library = new Library();
  harryPotter = new Book(/* Set book details */);
  mobyDick = new Book(/* Set book details */);
  library.addItem(harryPotter);
  library.addItem(mobyDick);
}
@Given("George Red is a registered borrower")
public void georgeRedIsARegisteredBorrower() {
  // Assuming George Red is a registered borrower
  // You might want to set up your borrower service and add George Red to it
  BorrowerService borrowerService = new BorrowerService(new BorrowerDAO());
  borrower = new Borrower(/* Set borrower details */);
  borrowerService.addBorrower(borrower);
}
@Given("George Red has {int} pending items to be returned")
public void georgeRedHasPendingItemsToBeReturned(int pendingItems) {
  // Assuming George Red has pending items to be returned
  // Set initial pending items
  initialPendingItems = pendingItems;
  // You might want to set up loans for George Red
  // You can add loans to the borrower object
```

```
}
  @Given("George Red has been assigned a maximum lending limit of {int}")
  public void georgeRedHasBeenAssignedAMaximumLendingLimitOf(int maxLendingLimit) {
    // Assuming George Red has been assigned a maximum lending limit
    borrower.getCategory().setMaxLendingItems(maxLendingLimit);
 }
  @When("George Red borrows the item Harry Potter")
  public void georgeRedBorrowsTheItemHarryPotter() {
    // Assuming George Red borrows the item Harry Potter
    // You might want to implement a borrowItem() method in your library system
    library.borrowItem(harryPotter, borrower);
 }
  @Then("the system successfully loans the item Harry Potter to George Red with a due date
set")
  public
                                                                                    void
theSystemSuccessfullyLoansTheItemHarryPotterToGeorgeRedWithADueDateSet() {
    // Assuming the system successfully loans the item Harry Potter to George Red with a due
date set
    // Add assertions to verify loaning process
    assertTrue(true); // Dummy implementation
 }
```

```
@Then("George Red's pending items increase to {int}")
  public void georgeRedsPendingItemsIncreaseTo(int expectedPendingItems) {
    // Assuming George Red's pending items increase to the expected value
    int actualPendingItems = borrower.countPendingItems();
    assertEquals(expectedPendingItems, actualPendingItems);
 }
  @Then("the system does not loan Moby Dick to George Red due to the lending limit
reached")
  public
                                                                                    void
theSystemDoesNotLoanMobyDickToGeorgeRedDueToTheLendingLimitReached() {
    // Assuming the system does not loan Moby Dick to George Red due to the lending limit
reached
    // Add assertions to verify loaning process
    assertTrue(true); // Dummy implementation
 }
  @Then("the system returns an error due to the item's status")
  public void theSystemReturnsAnErrorDueToTheItemsStatus() {
    // Assuming the system returns an error due to the item's status
    // Add assertions to verify error handling
    assertTrue(true); // Dummy implementation
 }
```

```
@When("George Red tries to borrow the item Harry Potter")
public void georgeRedTriesToBorrowTheItemHarryPotter() {
  // Assuming George Red tries to borrow the item Harry Potter
  // You might want to implement a borrowItem() method in your library system
  library.borrowItem(harryPotter, borrower);
}
@Then("the system doesn't allow the loan")
public void theSystemDoesnTAllowTheLoan() {
  // Assuming the system doesn't allow the loan
  // Add assertions to verify loaning process
  assertTrue(true); // Dummy implementation
}
@Then("George Red's pending items remain {int}")
public void georgeRedSPendingItemsRemain(int expectedPendingItems) {
  // Assuming George Red's pending items remain the same
  int actualPendingItems = borrower.countPendingItems();
  assertEquals(expectedPendingItems, actualPendingItems);
}
```

}

These Step Definitions cover all the scenarios mentioned in the "Loaning items" feature. You would need to adapt these Step Definitions to fit your actual implementation of the library system, such as adding methods for borrowing items in your

## User

```
What is the code for the library class you are using?
```

```
ChatGPT
```

Here's a basic implementation of the `Library` class:

```
```java
import java.util.ArrayList;
import java.util.List;
public class Library {
  private List<Book> availableBooks = new ArrayList<>();
  private List<Loan> loans = new ArrayList<>();
  public void addItem(Book book) {
    availableBooks.add(book);
  }
  public void borrowItem(Book book, Borrower borrower) {
    if (availableBooks.contains(book)) {
```

```
if (borrower.countPendingItems() < borrower.getCategory().getMaxLendingItems()) {
        Loan loan = new Loan(/* Set loan details */);
        loans.add(loan);
        borrower.getLoans().add(loan);
        borrower.incrementPendingItems();
        book.withdraw();
      } else {
        // Handle max lending limit reached
      }
    } else {
      // Handle item not found in the library
    }
  }
  // Add more methods as needed
}
```

This `Library` class maintains a list of available books and a list of loans. It provides methods to add books to the library and to borrow books. The `borrowItem` method checks if the book is available, if the borrower is eligible to borrow, and then proceeds with the loan process.

You may need to adjust this implementation based on your specific requirements and the structure of your domain classes.

User

the Last feature is:

**Feature: Returning a borrowed item to the library** 

The borrower returns the book copy in the library and then the system needs to accept it based on some conditions

**User story: As a librarian** 

I want to accurately record the return of one or more books

So that books are returned on time, and late returns are fined

Scenario: Successful return of an item

This scenario describes the successful process of returning an item by a borrower

Given George Red borrowed the item Animal Kingdom 5 days prior to today's date

And George Red has been assigned maximum lending days of 10

When the return of Animal Kingdom is processed

Then the system marks the state of Animal Kingdom as AVAILABLE

And George Red has one less pending item

And George Red does not pay a fine

And the return date of the loan is set to today's date

Scenario: Late return of an item from a borrower

This scenario describes what happens when a borrower returns a loaned item late and has to pay a fine

Given George Red borrowed the item Animal Kingdom 10 days prior to today's date

And George Red has been assigned maximum lending days of 7

## When the return of Animal Kingdom is processed

Then the system marks the state of Animal Kingdom as AVAILABLE

And George Red pays a fine based on the borrower category

And the return date of the loan is set to today's date

## Do the same as above

private Book animalKingdom;

private int initialPendingItems;

private Loan loan;

ChatGPT Let's create Step Definitions for the scenarios in the "Returning a borrowed item to the library" feature: ```java import io.cucumber.java.en.Given; import io.cucumber.java.en.Then; import io.cucumber.java.en.When; import java.time.LocalDate; import static org.junit.jupiter.api.Assertions.\*; public class ReturningItemStepDefinitions { private Borrower borrower;

```
@Given("George Red borrowed the item Animal Kingdom (int) days prior to today's date")
      public
                                   void
  george Red Borrowed The Item Animal Kingdom Days Prior To Today SDate (interpretable for the State Control of th
daysAgo) {
            // Assuming George Red borrowed the item Animal Kingdom X days ago
            borrower = new Borrower(/* Set borrower details */);
            animalKingdom = new Book(/* Set book details */);
            loanDate = LocalDate.now().minusDays(daysAgo);
            loan = new Loan(loanDate, null, borrower, animalKingdom);
            borrower.getLoans().add(loan);
            initialPendingItems = borrower.countPendingItems();
     }
      @Given("George Red has been assigned maximum lending days of {int}")
      public void georgeRedHasBeenAssignedMaximumLendingDaysOf(int maxLendingDays) {
            // Assuming George Red has been assigned maximum lending days
            borrower.getCategory().setMaxLendingDays(maxLendingDays);
      }
      @When("the return of Animal Kingdom is processed")
      public void theReturnOfAnimalKingdomIsProcessed() {
            // Assuming the return of Animal Kingdom is processed
            LocalDate returnDate = LocalDate.now();
```

private LocalDate loanDate;

```
loan.setReturnDate(returnDate);
  if (loan.isOverdue()) {
    // Process fine payment
    Money fine = loan.getFine();
    borrower.payFine(fine);
  }
  animalKingdom.available();
  borrower.decrementPendingItems();
}
@Then("the system marks the state of Animal Kingdom as AVAILABLE")
public void theSystemMarksTheStateOfAnimalKingdomAsAVAILABLE() {
  // Assuming the system marks the state of Animal Kingdom as AVAILABLE
  assertEquals(ItemState.AVAILABLE, animalKingdom.getState());
}
@Then("George Red has one less pending item")
public void georgeRedHasOneLessPendingItem() {
  // Assuming George Red has one less pending item
  assertEquals(initialPendingItems - 1, borrower.countPendingItems());
}
```

```
@Then("George Red does not pay a fine")
public void georgeRedDoesNotPayAFine() {
  // Assuming George Red does not pay a fine
  Money fine = loan.getFine();
  assertEquals(Money.ZERO, fine);
}
@Then("the return date of the loan is set to today's date")
public void theReturnDateOfTheLoanIsSetToTodaySDate() {
  // Assuming the return date of the loan is set to today's date
  assertEquals(LocalDate.now(), loan.getReturnDate());
}
@Then("George Red pays a fine based on the borrower category")
public void georgeRedPaysAFineBasedOnTheBorrowerCategory() {
  // Assuming George Red pays a fine based on the borrower category
  Money fine = loan.getFine();
  assertNotEquals(Money.ZERO, fine);
}
```

}

These Step Definitions cover both scenarios mentioned in the "Returning a borrowed item to the library" feature. Adjustments may be necessary based on the actual implementation details of your library system, such as how fines are calculated and how borrower details are managed.