

## 1. API CALLS

## 1.1 Anatomy of a Grape API call

Grape classifies between 4 different types of API calls:

- 1. Filesystem request: the browser requests a file from the filesystem (for example an HTML, CSS, JS or image file)
- 2. Database API request: the API handler is implemented as a database function, accepting and returning a JSON object
- 3. Other API request: the API handler is implemented as a JavaScript function, and handled completely in the Node.JS environment
- 4. File download request: API calls providing a different result than JSON (for example access-controlled files). These calls starts with '/download'

### 1.1.1 FS Request

The first and most simple is a request for a file on the filesystem. A request that does not accept JSON, and does not start with / download, will fall under this category. This includes the initial call for index.html.

### 1.1.2 DB API requests

Database API calls are the most commonly used API calls. The logic for the function is typically implemented as a function in PostgreSQL. The function being called in the database accepts a JSON parameter, and returns a JSON object with the result.

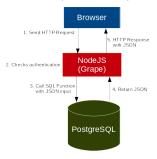


Fig. 1: Anatomy of a DB API

The logic of the function needs to be implemented in PostgreSQL. For example, a function calculating the square root of a number:

```
CREATE OR REPLACE FUNCTION maths_sqrt (JSON) RETURNS JSON AS $$

DECLARE

_value NUMERIC;
_result NUMERIC;

BEGIN

_value := ($1->>'value')::NUMERIC; -- Extract values from JSON

_result := sqrt(_value); -- Calculation

RETURN grape.api_success('result', _result); -- Build and return JSON object

END; $$ LANGUAGE plpgsql;
```

The database function needs to be registered against an Express route in GrapeApp. There are two ways to do this: using a schema file, or registering it manually.

### 1.1.2.1 Registering the API call using schemas

```
Note! This method of creating DB API calls was introduced in Grape 1.0.4
```

APIs can be defined using a format based on the JSON Schema standard (<a href="http://json-schema.org">http://json-schema.org</a>), with added fields. On start-up, all the directories in the project's *api\_directory* config setting is traversed for JSON files. JSON files are then parsed, and must contain a single object, or an array of objects describing the API calls.

The fields in a schema object:

```
"description": "API call description",
"id": "URL of the call",
"name": "CamelCase name for this call",
"sqlfunc": "SQL function",
"type": "Body type (default to object)",
"properties": { Set of properties in this body },
"return": {
        "type": "Return type (default to object)"
        "properties": { Set of properties in this body }
        "example": { Example of a resulting JSON }
}
```

The properties field, which is used with the "object" type, is an associative array with the field name as key, and the field properties as the object. For example:

An example of a schema definition for the sqrt function:

```
"description": "Calculate the square root of a number",
   "id": "/maths/sqrt",
   "name": "SquareRoot",
   "sqlfunc": "maths_sqrt",
   "type": "object",
   "properties": {
        "value": { "type": "number", "description": "The input value for the square root function" }
},
```

```
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```

```
"result": {
    "type": "object",
    "properties": {
        "result": {"type": "number", "description": "The resulting number"},
        "status": {"enum": ["ERROR", "OK"]}
    }
}
```

## 1.1.2.2 Registering the API call manually

**Note!** This method of registering DB API calls is deprecated!

In order to create a DB API call, two changes are needed:

1. The API call needs to be registered in a JS file in one of the project's API directories (defined by the config option *api\_directory*)

2. A database function accepting a JSON input parameter and returning a JSON type must be defined in the database. Ideally, the API access function (accepting and returning a JSON) does not implement the business logic, but calls another SQL function to do this.

API calls should be documented using a standard based on the doxygen style. These comments can be extracted from the code using the *autogen\_api\_documentation.sh* script in grape-tools to create human-readable documentation. This is especially important for front-end developers, who can then use this documentation to interact with the API calls. All projects should have API documentation ready for clients to use.

A comment block containing documentation for an API call:

```
/**

* @api URL The URL of the API call

* @desc DESCRIPTION Description of the API call

* @method GET/POST HTTP Method

* @sqlfunc SQL_FUNCTION_NAME The SQL function used by this API call

* @param NAME TYPE DESCRIPTION OPTIONAL DEFAULT When documenting GET requests, specify the
```



input parameters using @param

- \* @returnsample JSON Example JSON of a successful return call
- \* @return DESCRIPTION Description of the return values

\*/

The *autogen\_api\_documentation.sh* script from grape-tools (**grape\_tools/generate\_docs/autogen\_api\_documentation.sh**) can be used to create API documentation from proplerly documented API calls.

```
$ mkdir api_docs
$ autogen_api_documentation.sh API_DIRECTORY OUTPUT_FILE.vxml
```

### 1.1.3 Other API calls

API calls can also be handled with a JavaScript function, and return other types of data (instead of JSON). These calls start with // download.

# 1.1.3.1 download\_public\_js\_files

The **download\_public\_js\_files** API call is a special API call that will traverse all subdirectories in the public directories (defined by *public\_directories*), with the names defined by *compile\_js\_dirs*. The default values for *compile\_js\_dirs* is **pages**. This means all subdirectories named "pages" will be traversed for JS files, and served through this call.

#### 1.2 Access control

Grape manages authentication, sessions, users, passwords and provide access control. Sessions are tracked using a session ID. Session IDs are obtained by making a call to *POST/grape/login*, providing a valid username and password. On success, this call will return with the session ID, the user's ID, username, roles and employee GUID. In subsequent calls, the session ID is sent to the server using a custom header *X-SessionID* in the HTTP requests.

Users and user-related information is stored in grape.user. Users can belong to one or more access roles, stored in grape.access\_path. The link-table for these are grape.user\_role.

Grape includes the following roles and access paths by default:

ROLE	DESCRIPTION	PATHS ALLOWED
guest	No or invalid login	• /grape/login
all	All logged in users	<ul><li>/lookup/*</li><li>/grape/list</li><li>/grape/api_list</li></ul>
admin	Administrator	* (all paths allowed)

Access control is applied to all API calls. Before the API call is executed, the session is validated. If it cannot be validated, the default role **guest** is used. All users belongs to one or more roles, and always to the role named **all**. API calls are registered in the database (table access\_path) by **path**, **method** and the **role** allowed. The **path** is a regular expression, matching the incoming URL of the request.



**Note!** The SQL function <code>grape.add\_access\_path</code> (\_path TEXT, \_roles TEXT[], \_methods TEXT[]) can be used to add a new access path. For initial data, this is kept in the project's <code>db/data/access\_paths.sql</code>

# 1.3 Consuming an API call

In order to use an API call, you will need to know the following:

- 1. The URL of the call. This will look like a typical path, for example "/login"
- 2. The call method. This will usually be **GET** or **POST**
- 3. The input parameters. If the call's method is POST, this will be a JSON object containing fields. If it is GET, the input parameters are found in the URL

The API is consumed by making a HTTP request to the URL with the appropriate input parameters or body. Usually, session information will be sent in the HTTP headers.