GAM 200 – Weekly Work Log – WEEK TWO

Student Information

Student Name: Adrian Kacmarcik

Degree Program: Bachelors of Science in Computer Science in Machine Learning

Team Role: Programmer

Team Name: Ctrl+Alt+Kiwi

Game Name: Robot Remedy

Game High Concept (one sentence): 2D platformer with a balance between exploration and combat set inside a diesel-punk style environment.

Team source control link: <https://svn.digipen.edu/projects/ctrl_alt_kiwi> & <https://git.digipen.edu/projects/ctrl_alt_kiwi>

Total estimated hours contributed this milestone: 7

Best Practices

**Recommended Best Practices: (please delete any you did not complete)**

* CS - Test/build automation: Unit Tests partially writted for ObjectDeSerialization
* CS - Technical Research: Researched and implamented Google’s Gtest
* ALL- Code Commenting and Doxygen: commented Code as I wrote it

Weekly Work Logs

Record your weekly work logs in the following section). Identify all tasks that you, personally, performed as a member of a team in sophomore game. Make sure to include tasks directly contributing to your project, tasks representing best practices, and meetings (including team/faculty/TA meetings).

Each task must be identified using date, one or two sentences of description that includes sufficient information for the reader to determine what you worked on, with whom you performed the work, and other relevant details, as appropriate. Providing insufficient information, such as “*implemented physics”*, will result in your report being rejected and a penalty applied to your grade until the report is submitted with enough information.

Following each task, identify the estimated number of hours spent on the task. For example:

“10/25: Implemented new AABB collision detection (2 hours)”

“2/1: Ran a playtest session over MS Teams video chat with student Jane Doe to test the new wall jump mechanic (30 minutes)”

Weekly Work Log (Week 1)

* **Your overall goal for this week:** 
  + **Fully Unit Test ObjectSerialization & intergrate Seriazation into the engine.**
* **Describe your communications this week with your team and course (team or faculty or TAs meetings, presentations, Team Tune-Ups):** 
  + **9/9 – Informed Kenny on how Object Serialization on how (.5)**
  + **9/9 – Tech Meeting (1)**
  + **9/10 – Team Meeting to discuss and prepare for M0 (.5)**
  + **9/11 – M0 Meeting (1)**
  + **9/12 – Team meeting (1)**
* **Describe any online education/remote team innovations, discoveries, or new best practices:** 
  + **Worked on trello board, and talked to other subteams to get their tasks up to date**
* **Did you check in code or assets to your team repository this week? [ Yes ] / No**
* **Total estimated number of hours worked this week: 7**

Date and task (and hours per task in parentheses):

* 9/7 – worked on unit tests for internal functions
* 9/8 – worked on unit tests for internal functions
* 9/9 – worked on unit tests for internal functions
* 9/10 – Started to make code work with component registry
* 9/11 – worked on copatibility with component registry
* 9/13 – Trashed compatability with component registry and started different route, so that we can get Serialization working faster.