

Assume that the sizes of the data types (in bytes) are as follows: **char** = 1, **short** = 2, **int** = 4, **long** = 8, **float** = 4, **double** = 8. You may also assume that pointers are 8 bytes and all necessary header files have been included in the code snippets.

1. What is `sizeof("DP")`? Careful with this one!
2. Given the valid declarations below, what is printed?

```
int a[] = {15, 13, 2, 7, 9, 1, 8, 3, 6};
int *p = &a[3];
int *q = &a[5];
```

- a) `printf("%i", q - p);`
 - b) `printf("%i", *(q - 3));`
 - c) `printf("%i", *q - *p);`
 - d) `printf("%i", *(p + 3));`
3. Given the legal code below, what is printed?

```
char str[25];

strcpy(str, "Four score and seven");
strcpy(&str[6], "crab");
strcat(str, "ble squares.");
puts(str);
```

4. What does the following code snippet print? (Hint: Use a precedence chart. Draw a diagram to help you.)

```
char s[] = "Sghmj";
char *p;

for (p = &s[4]; p >= s; p--)
    ++*p;
puts(s);
```

5. Given the declarations below, give the precise type of each expression **AND** the value of the expression. If the expression is illegal, write **ILLEGAL** in the type column and leave the value blank. Assume that the address of the array **a** is 100 and the address of **p** is 200. Note that **p** doesn't change as there are no assignments or side-effect operations. (Hint: Draw a diagram to help you with the questions. The first two expressions are examples.)

```
int a[10] = {2, 1, 9, 0, 4, 7, 6, 5, 8, 3};
int *p = a + 3;
```

	Expression	Type of the expression	Value
	<code>p</code>	pointer to int	112
	<code>p[2]</code>	int	7
a)	<code>p + 3</code>		
b)	<code>*p</code>		
c)	<code>&p</code>		
d)	<code>p[-1]</code>		
e)	<code>*p + 5</code>		
f)	<code>*p[0]</code>		
g)	<code>&p[4]</code>		
h)	<code>*(p + 6)</code>		