

1. What does the code below print out? Use the precedence chart to help you.

```
int a; int b; int c;

a = -1; b = 1; c = -1;
printf("%d", ++a || b++ && ++c);    a) _____

printf("%d, %d, %d", a, b, c);      b) _____

a = -1; b = 1; c = -1;
printf("%d", a++ && b++ || ++c);    c) _____

printf("%d, %d, %d", a, b, c);      d) _____
```

2. What does the code below print out? Use the precedence chart to help you.

```
int a = 4; int b = 3; int c = 0; int d = 1;

printf("%i", a > b > c);             a) _____

printf("%i", a != !(b < c) > d);     b) _____

printf("%i", a + b >= d >= !!b == d); c) _____
```

3. What does the code on the right print out?

```
int x = 4;
switch (x)
{
    case 1:
        printf("A");
        break;
    case 2:
        printf("B");
        break;
    case 3:
        printf("C");
    case 4:
        printf("D");
    default:
        printf("E");
}
```

4. What does the code on the right print out?

```
int x; int y = 2;
for (x = 5; y < x + 2; x++)
{
    y += x;
    printf("%d, %d\n", y, x);
}
printf("%d, %d\n", y, x);
```

5. What does the code on the right print out?

```
int a;  
int b = 2;  
for (a = 2; a < b + 5; b++, a = b + 2)  
    printf("%i\n", a);
```

6. What does the code on the right print out?

```
int a = 0;  
int b = 0;  
while (a < 3)  
{  
    b -= a;  
    a++;  
}  
printf("%i, %i\n", a, b);
```

7. What does the code on the right print out?

```
int a;  
int b;  
for (a = 5, b = 1; b <= a; a += 2)  
    b += a - 2;  
  
printf("%d, %d\n", b, a);
```

8. Given three files called **main.c** and **file1.c**, and **file2.c**, what is the single **gcc** command to compile and link the files to create an executable file named **game.exe**. You should include all of the command switches that are used to enable the maximum warnings that we've been using.