Colors & Elements

Chalk Arrows



Titles SubTitles

Title SubLevel

Lorem Ipsum is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the industry's standard dummy text ever since the 1500s, when an unknown printer took a galley of type and scrambled it to make a type specimen book

```
export class TokenService {
  constructor() { }
  saveToken(token: string) {
    // your token
  getToken(token: string) {
    // your token
  clearToken() {
    // your token
```

```
saveToken(token: string) {
  // your token
```

¿Por qué usar TypeScript?



Fundamentos de TypeScript by @nicobytes

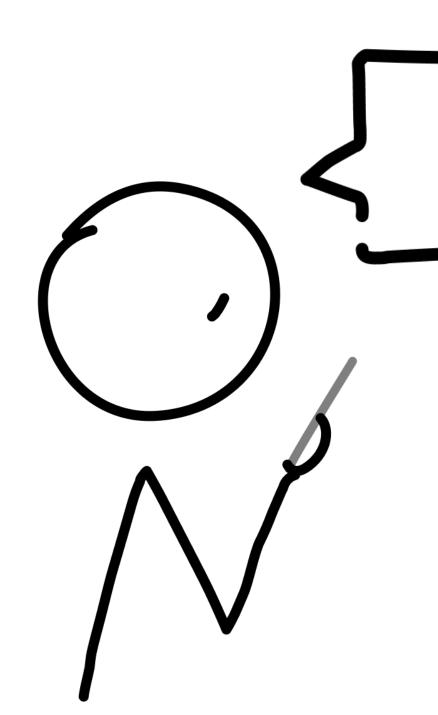




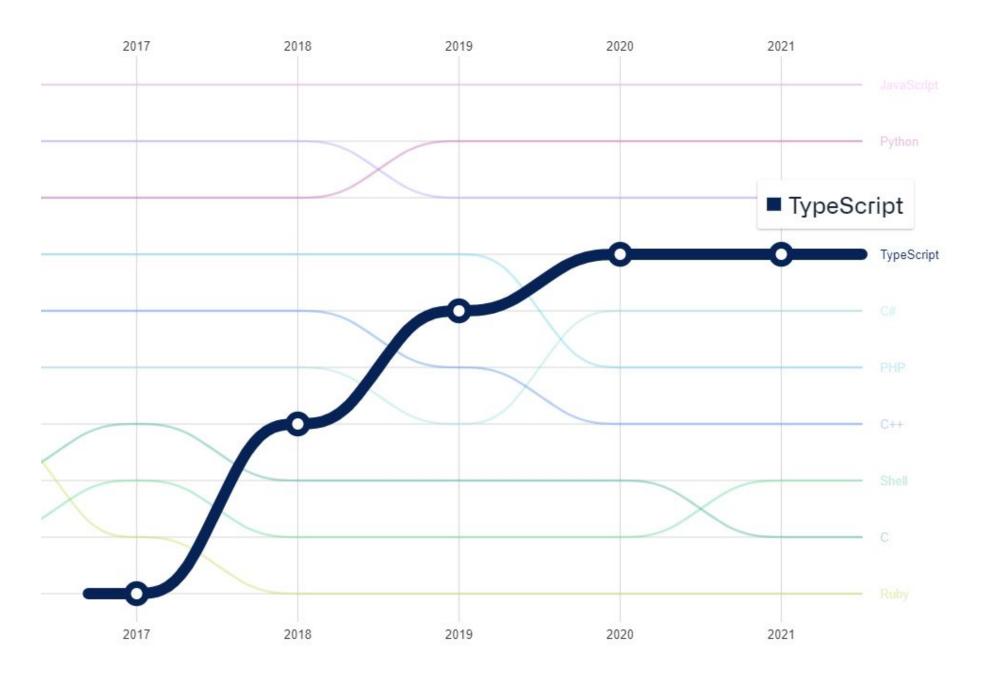
Nicolas Molina

@nicobytes

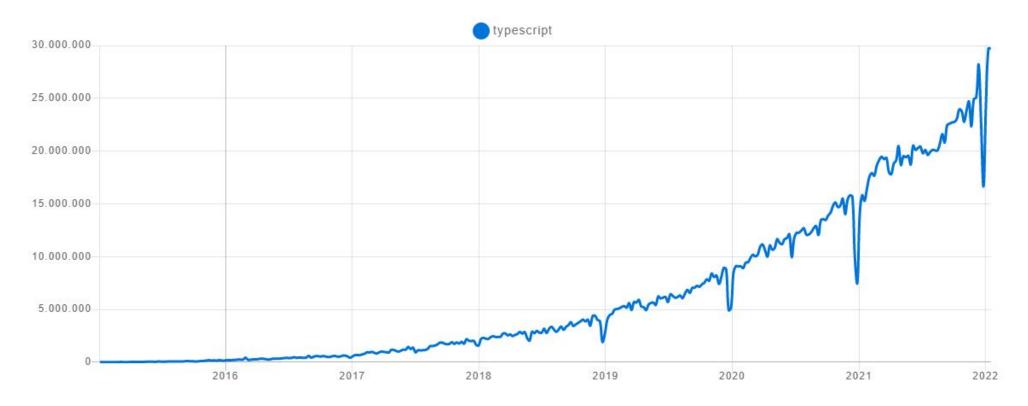
Google Developer Expert Dev and Teacher at **Platzi**



¿Por qué usar TypeScript?



Octoverse 2021



"Voted 2nd most loved programming language in the Stack Overflow 2020 Developer survey"



Rust **TypeScript** Python



"A static type system can help prevent many **potential runtime errors**, especially as applications grow".

VueJS

"Static type checkers like Flow and TypeScript identify certain types of **problems before** you even run your code".

ReactJS



















"First, we were surprised by the number of **small bugs** we found when converting our code".



"Second, we underestimated how powerful the editor integration is".

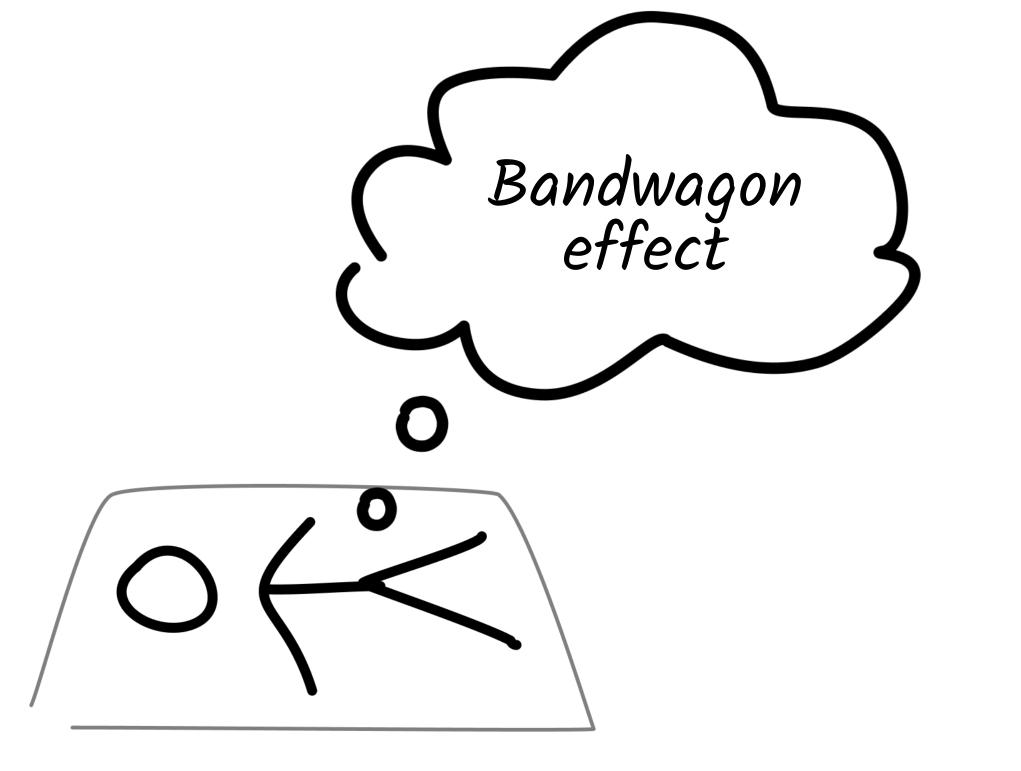


"38% bugs preventable with TypeScript according to postmortem analysis".



"With TypeScript, engineers can move faster more safely".





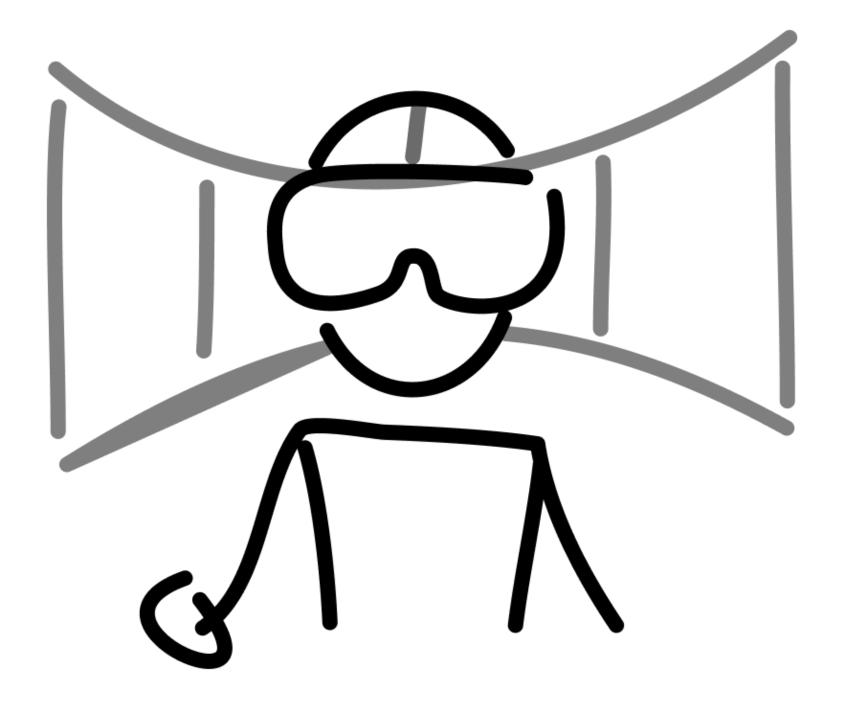
BANDWAGON EFFECT



JUST WIT.

... EVERYONE ELSE DID! "Puede prevenir hasta un 15% de Bugs en tus proyectos". "TypeScript analyses my code constantly. And can give great information on my code without me needing to do anything".

TypeScript in 50 Lessons







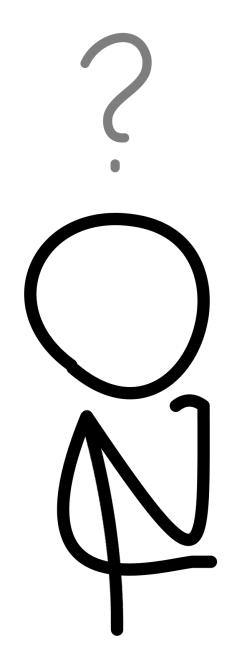


JS vs. TS

¿Qué debo tener en cuenta?



TypeScript!= JavaScript



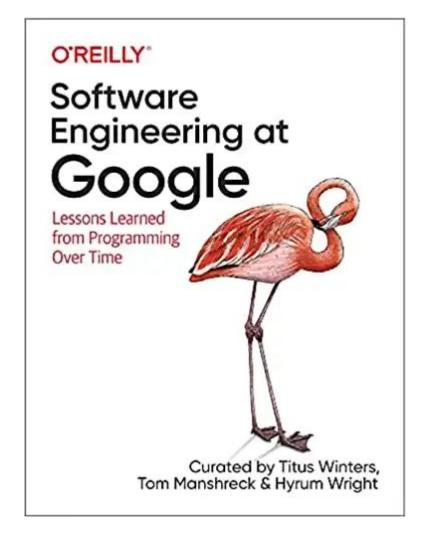
TypeScript Dev!= JavaScript Dev

"Solo te das cuenta hasta que el código **está en ejecución**". "El objetivo es tener menos errores en producción y feedback rápido en desarrollo".

TypeScript

ESNext

"The earlier you find a mistake, the easier it is to fix".



"Static analysis runs in your editor. Finds typos, incorrect function calls, autocompletes code".

"Unit tests take a few seconds to verify your code does what you think it does".

"Integration tests take a few minutes to validate your system works. May catch fun edge cases".

2 UNIT TESTS, INTEGRATION TESTS

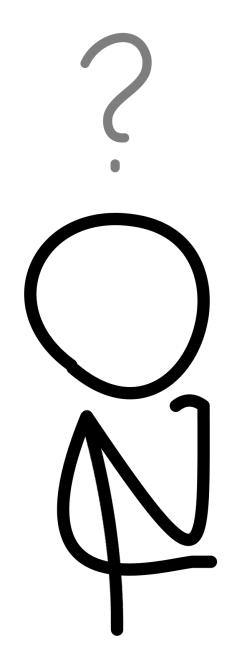
"Code review takes a few hours to validate you're following standard norms and practices of your team".

"QA takes a few hours or days to ensure everything works together as expected".

"Static analysis runs in your editor. Finds typos, incorrect function calls, autocompletes code".

"Or, how I learned to **stop** worrying & trust the compiler".





TypeScript Dev!= JavaScript Dev

Proyecto

Preparando nuestro entorno de trabajo



npm install typescript --save-dev
npx tsc --version

Atrapando errores

Análisis estático de código

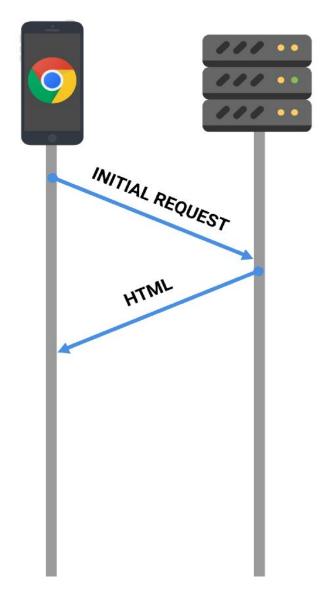


El compilador

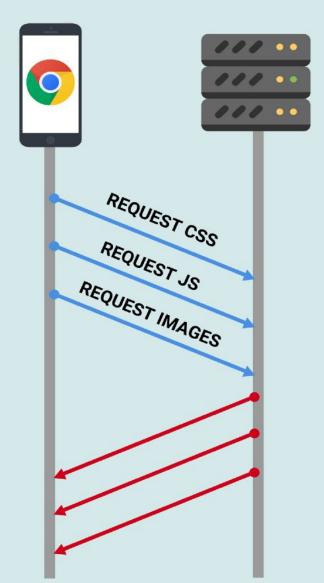
Transpila TS y genera JS



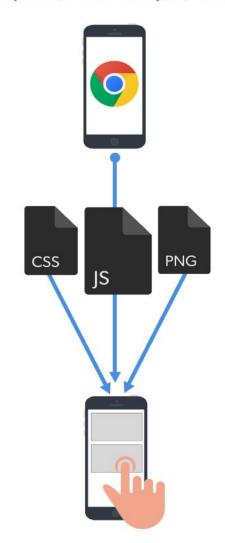


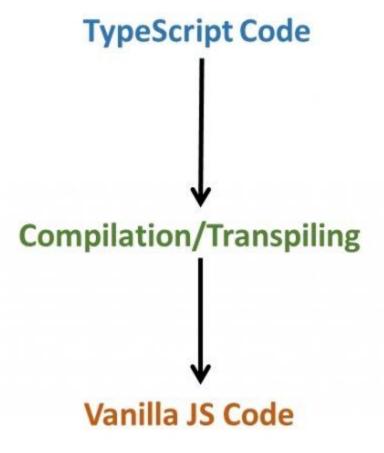


Fetch resources



Decompress, Parse/Compile, Render





TypeScript file (*.ts)
(Classes, Interface, Modules, Types)

TypeScript Compiler (tsc) (Target: ES3/ES5/ES6,

JavaScript file (*.js) (Runs everywhere)

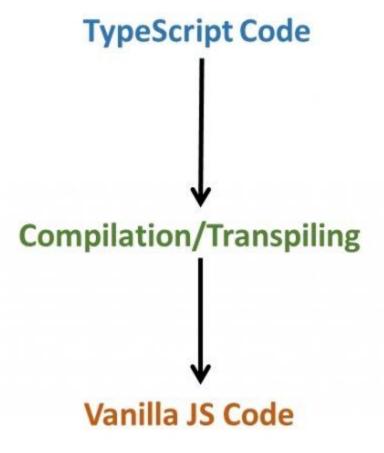
```
npx tsc src/hello.ts
node src/hello.js
# Node y browser just run JS
npx tsc src/hello.ts --outDir dist
npx tsc src/cart.ts --outDir dist
# By default target is ES3
npx tsc src/cart.ts --outDir dist --target es6
```



TSConfig.json

Ahorra trabajo





TypeScript file (*.ts)
(Classes, Interface, Modules, Types)

TypeScript Compiler (tsc) (Target: ES3/ES5/ES6,

JavaScript file (*.js) (Runs everywhere)

npx tsc --init
npx tsc
npx tsc --watch



















El tipado

Ayuda a TypeScript



TypeScript

ESNext

```
let example = null; // null
example = 'string'; // string
example = 3.14; // number
example = true; // boolean
example = undefined; // undefined
example = []; // array
example = Symbol("abc") // Symbol
example = { // objs
  name: 'Nicolas',
  lastName: 'Molina'
example = function (a) { // functions
  return a;
```



```
class Rectangulo {
  constructor(alto, ancho) {
    this.alto = alto;
    this.ancho = ancho;
const p = new Rectangle();
```



```
class Punto {
 constructor ( x , y ){
   this.x = x;
   this.y = y;
 static distancia ( a , b) {
    const dx = a.x - b.x;
    const dy = a.y - b.y;
    return Math.sqrt ( dx * dx + dy * dy );
```

```
static distancia ( a , b) {
  const dx = a.x - b.x;
  const dy = a.y - b.y;
  return Math.sqrt ( dx * dx + dy * dy );
```

```
const productPrice = 12;
```

```
const productPrice: number = 12;
```



Declaración

const productPrice: number = 12;





Tipado















Type Annotation



Tipos inferidos

Dejar que TypeScript nos ayude



```
const productPrice: number = 12;
```



Type: number

Trabajando con números



Type: boolean

Trabajando con true y false



Type: string Trabajando con texto



Type: arrays Trabajando listas



¿Any está OK? Cómo nos podemos ayudar del Any



```
let example = null; // null
example = 'string'; // string
example = 3.14; // number
example = true; // boolean
example = undefined; // undefined
example = []; // array
example = Symbol("abc") // Symbol
example = { // objs
  name: 'Nicolas',
  lastName: 'Molina'
example = function (a) { // functions
  return a;
```



Union Types Flexibilidad en TS

Alias y tipos literales

Creando nuestros propios tipos



Null & Undefined

Recuerda que son diferentes



Funciones

Aprende sobre los tipos de funciones



Void Retorno de funciones



Objetos En funciones



Objetos como tipos

Crea tipos propios más complejos



Módulos

Trabaja con export e import



Usando libs

Cómo usar librerías externas

