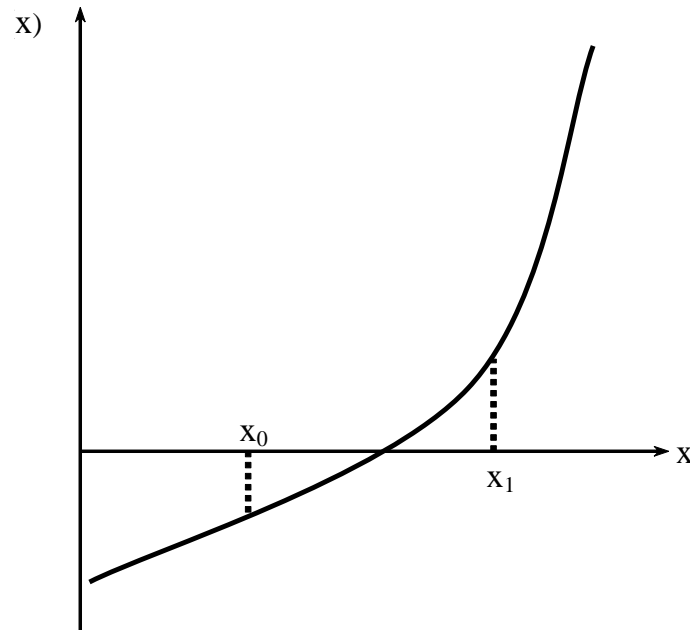


# Bisection Method

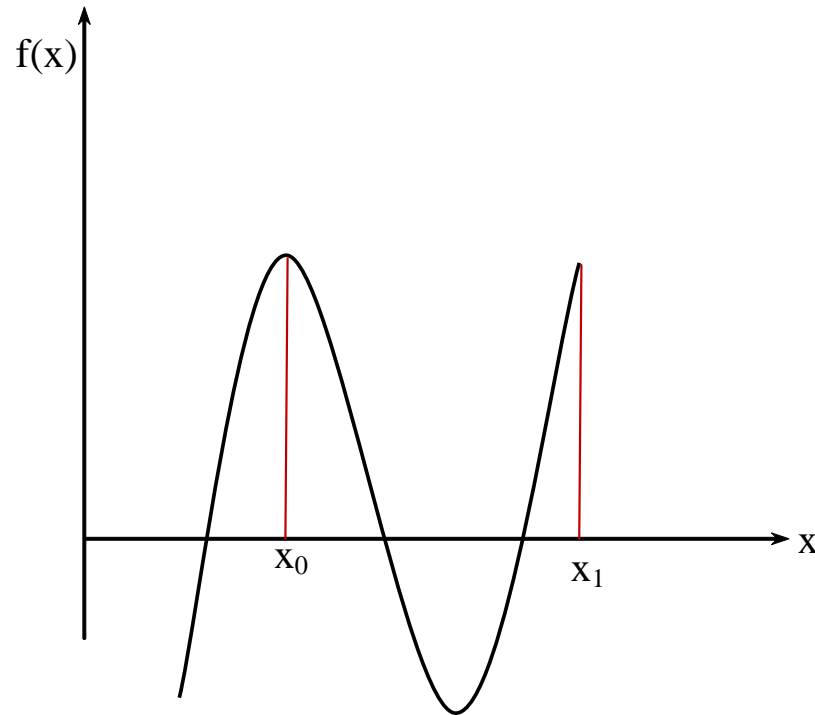
# Bisection Method

**Theorem** An equation  $f(x)=0$ , where  $f(x)$  is a real continuous function, has at least one root between  $x_0$  and  $x_1$  if  $f(x_0) f(x_1) < 0$ .



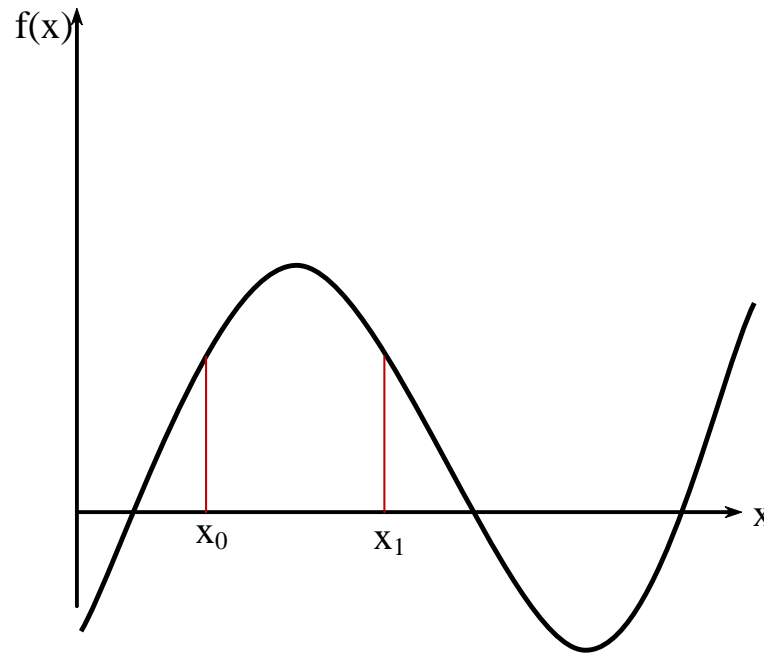
**Figure 1** At least one root exists between the two points if the function is real, continuous, and changes sign.

# Bisection Method



**Figure 2** If function  $f(x)$  does not change sign between two points, roots of the equation  $f(x)=0$  may still exist between the two points.

# Bisection Method

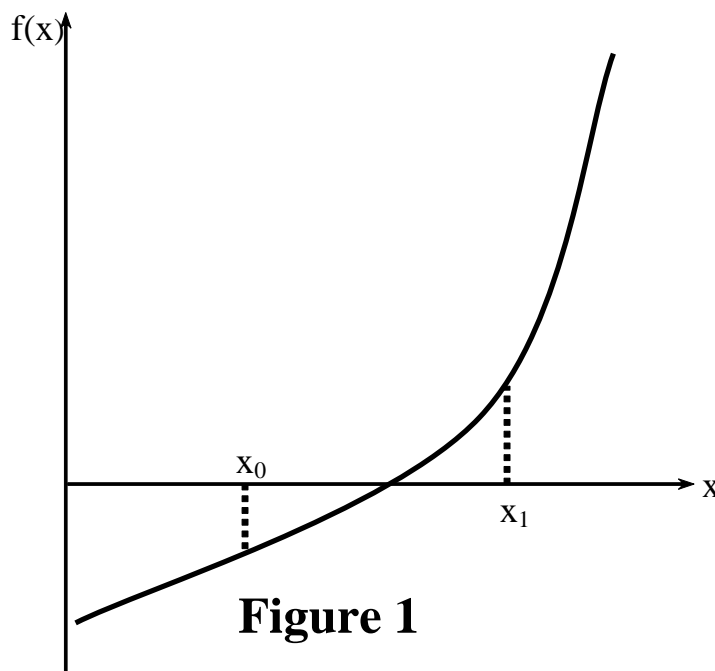


**Figure 3** If the function  $f(x)$  does not change sign between two points, there may not be any roots for the equation  $f(x) = 0$  between the two points.

# Mathematical Steps for Bisection Method

## Step 1

Choose  $x_0$  and  $x_1$  as two initial guesses for the root such that  $f(x_0) f(x_1) < 0$ , or in other words,  $f(x)$  changes sign between  $x_0$  and  $x_1$ .

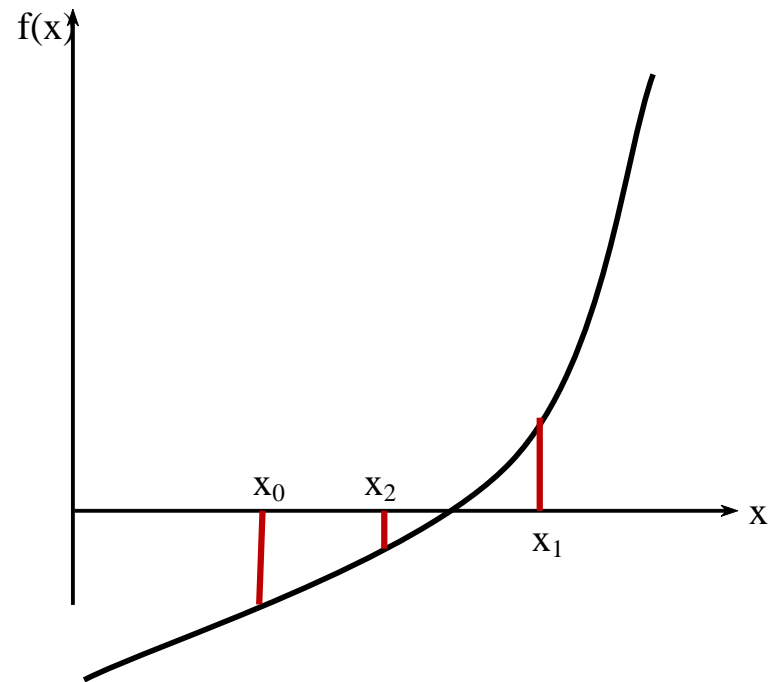


**Figure 1**

## Step 2

Estimate the root,  $x_2$  of the equation  $f(x) = 0$  as the mid point between  $x_0$  and  $x_1$  as

$$X_2 = \frac{X_0 + X_1}{2}$$



## Step 3

Now check the following

- a) If  $f(x_0) \cdot f(x_2) \leq 0$ , then the root lies between  $x_0$  and  $x_2$ ;  
then  $x_0 = x_0$  ;  $x_1 = x_2$ .
- b) If  $f(x_2) \cdot f(x_1) \leq 0$ , then the root lies between  $x_2$  and  $x_1$ ;  
then  $x_0 = x_2$ ;  $x_1 = x_1$ .
- c) If  $f(x_2) = 0$ , then the root is  $x_2$ . Stop the algorithm if  
this is true.



## Step 4

Find the new estimate of the root

$$X_2 = \frac{X_0 + X_1}{2}$$

Find the absolute relative approximate error

$$|\epsilon_a| = \left| \frac{X_2^{\text{new}} - X_2^{\text{old}}}{X_2^{\text{new}}} \right| \times 100$$

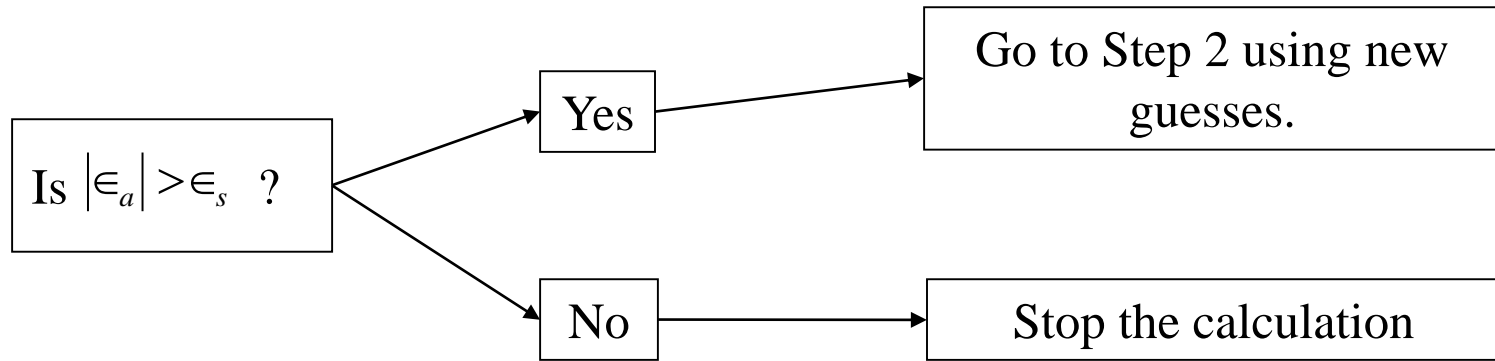
where

$x_2^{\text{old}}$  = previous estimate of root

$x_2^{\text{new}}$  = current estimate of root

## Step 5

Compare the absolute relative approximate error  $|\epsilon_a|$  with the pre-specified error tolerance  $\epsilon_s$ .



Check whether the number of iterations is more than the maximum number of iterations allowed.

# Bi-section Method – Example

Solve,  $f(x) = 2^x - 3x$  in the interval  $[0,2]$  and assume  $\varepsilon=0.01$

0	2	0	1	-1
2	0.5	0	0.25	0.43920712
4	0.5	0.375	0.4375	0.04175555
6	0.46875	0.4375	0.453125	0.00962742
8	0.4609375	0.453125	0.45703125	0.00162042

## Problems: Bi-section Method

1.  $x^3 - 4x - 10 = 0$  :  $[0, 3]$  (*Root* : 2.762696)

# Advantages

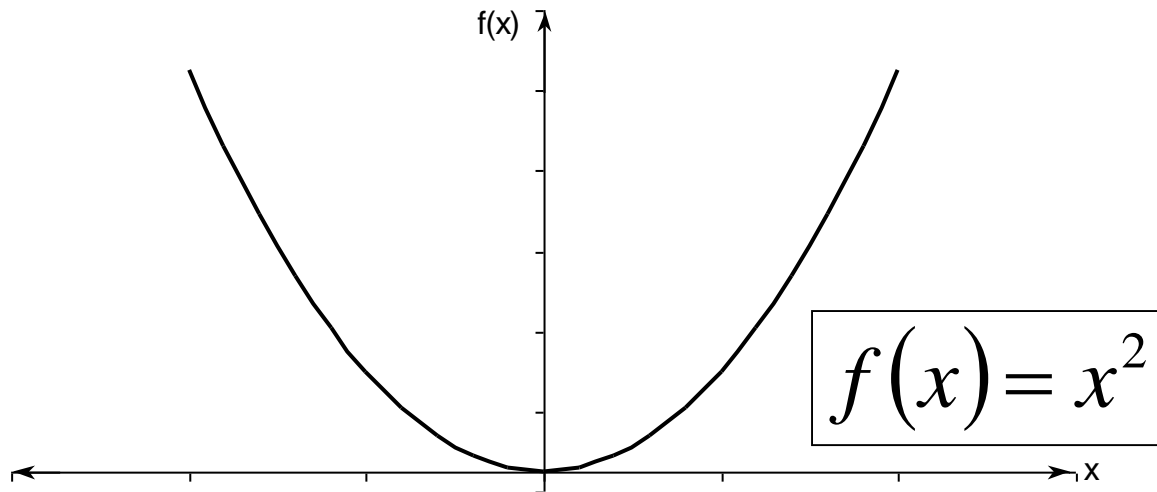
- Always convergent
- The root bracket gets halved with each iteration .

# Drawbacks

- Slow convergence
- If one of the initial guesses is close to the root, the convergence is slower

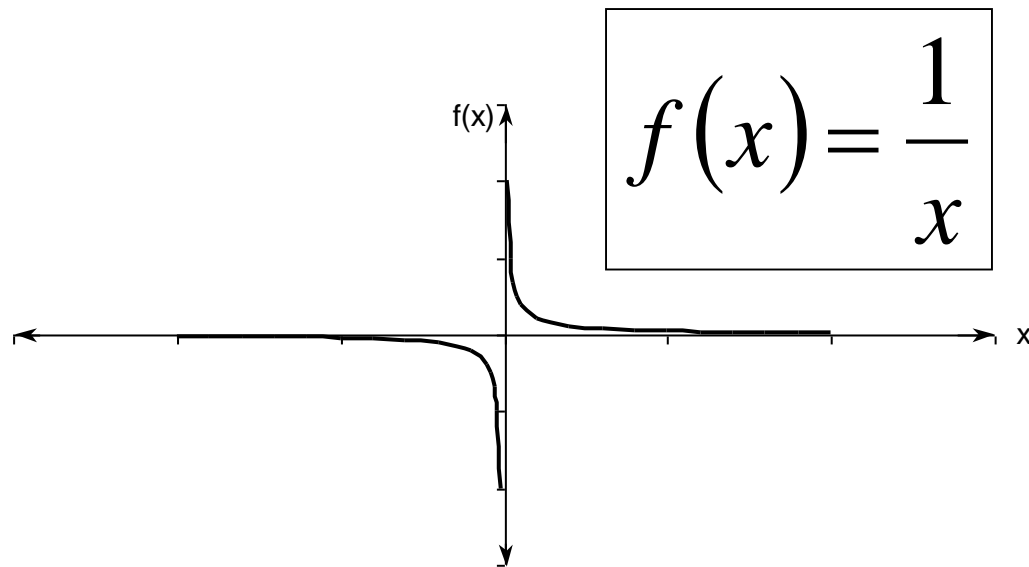
## Drawbacks (continued)

- If a function  $f(x)$  is such that it just touches the  $x$ -axis it will be unable to find the lower and upper guesses.



## Drawbacks (continued)

- Function changes sign but root does not exist





**THE END**