

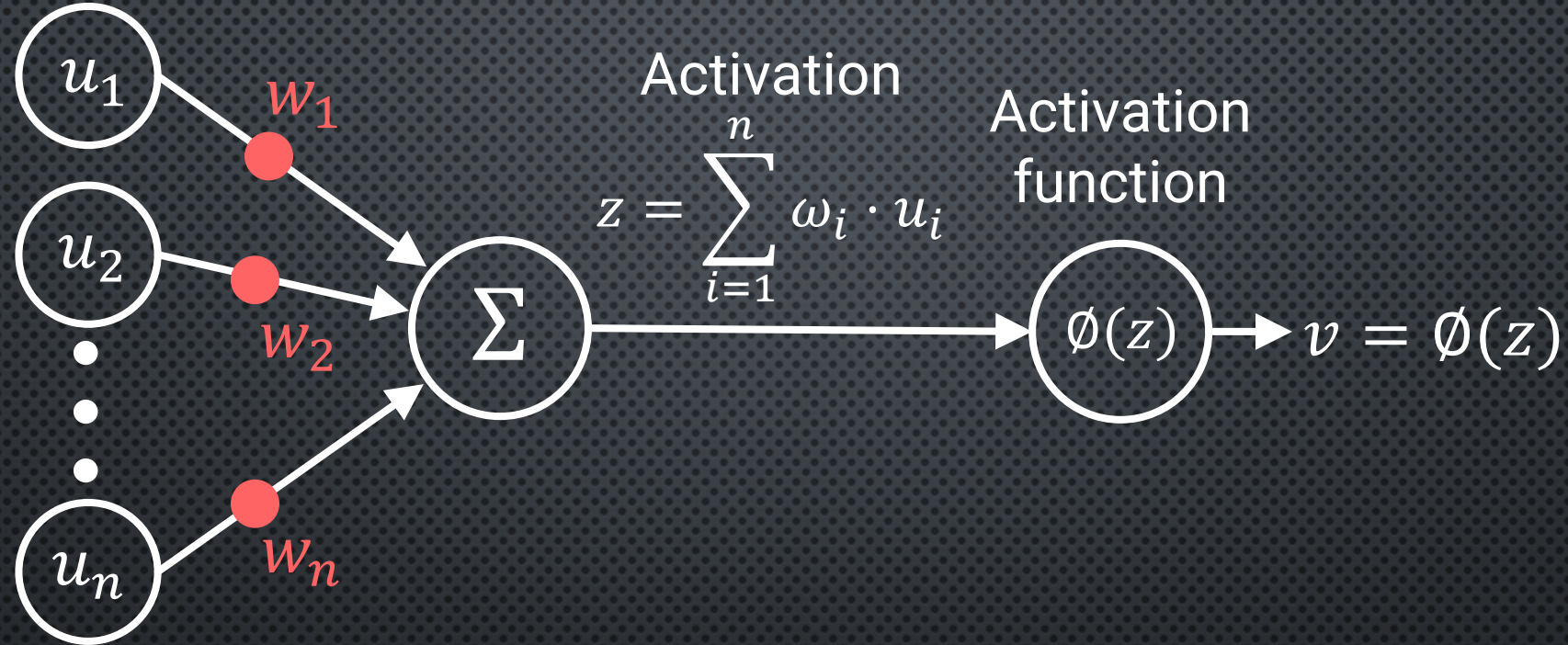


BioRoLe
2022

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Supervised and unsupervised learning in
artificial neural brains

Learning in perceptrons



Perceptrons have 2 sets of parameters - weights and activation function, and both affect the output.

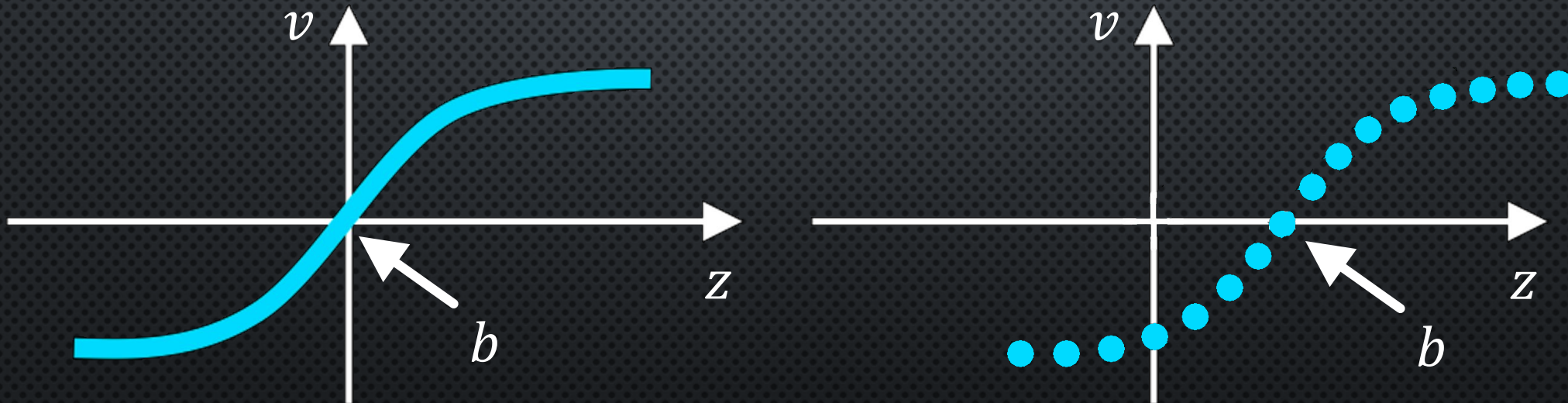
Question: So which one should we modify to learn?

Answer: Ideally, both should be modified.

Introducing *bias*: a way to describe the activation function

- Bias is the point on the z -axis at which $v = 0$
- By changing bias, one can shift the activation function to the left or right.

Example: Sigmoid activation function $v = \frac{1}{1 + e^{-S(z-b)}}$ where b is the bias and S determines the slope of linear part.



Question: So how do we decide what should be the value of bias b ?

Answer: We could learn it by considering b as another “weight”.

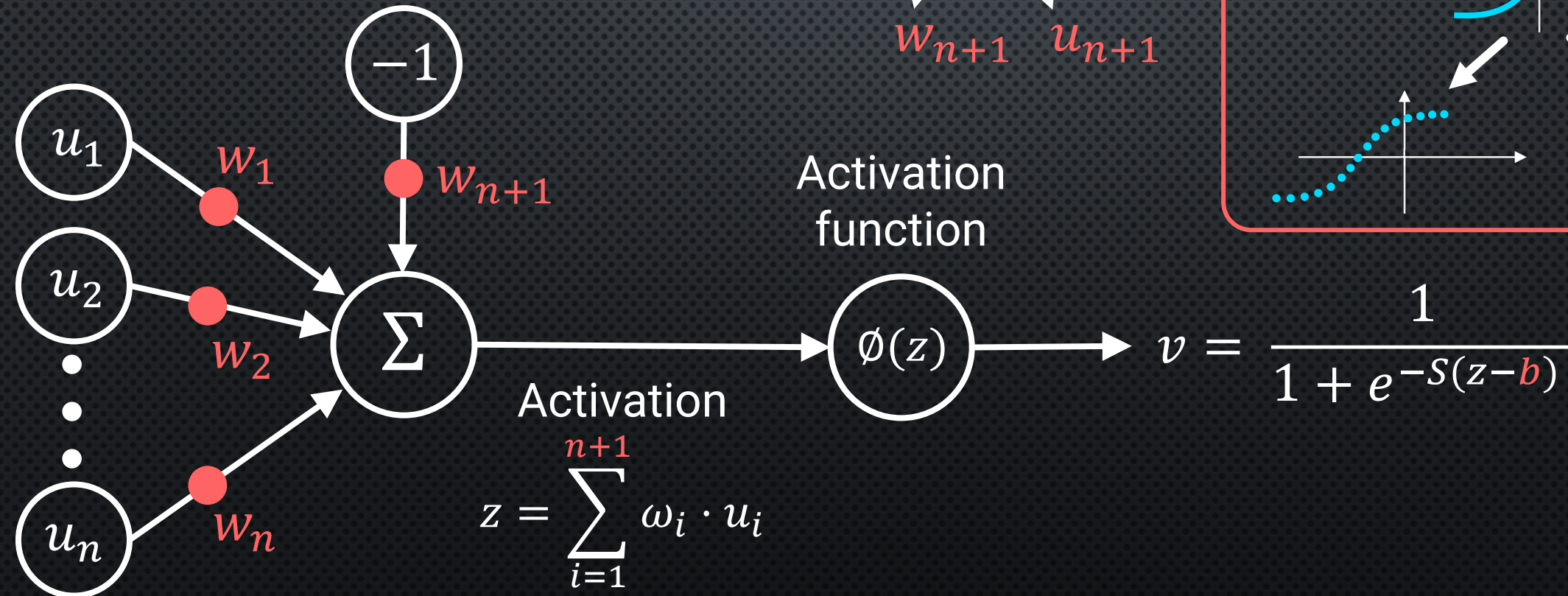
Bias b as a weight

$$z = w_1 u_1 + w_2 u_2 + \dots + w_n u_n$$

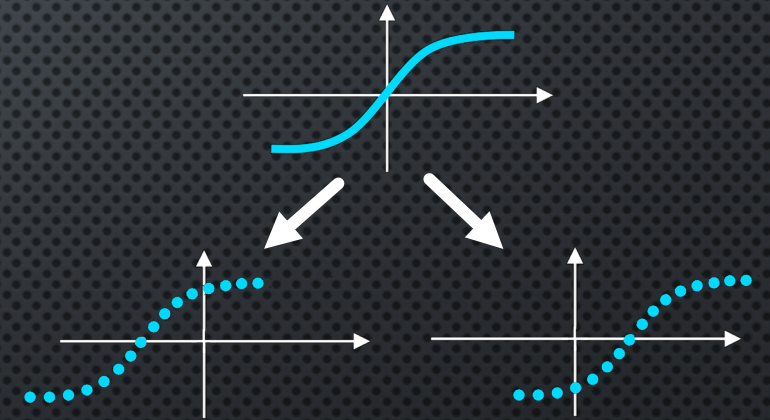
$$\rightarrow (z - b) = w_1 u_1 + w_2 u_2 + \dots + w_n u_n - b$$

$$\rightarrow (z - b) = w_1 u_1 + w_2 u_2 \dots + w_n u_n + b(-1)$$

$\swarrow \quad \searrow$
 $w_{n+1} \quad u_{n+1}$

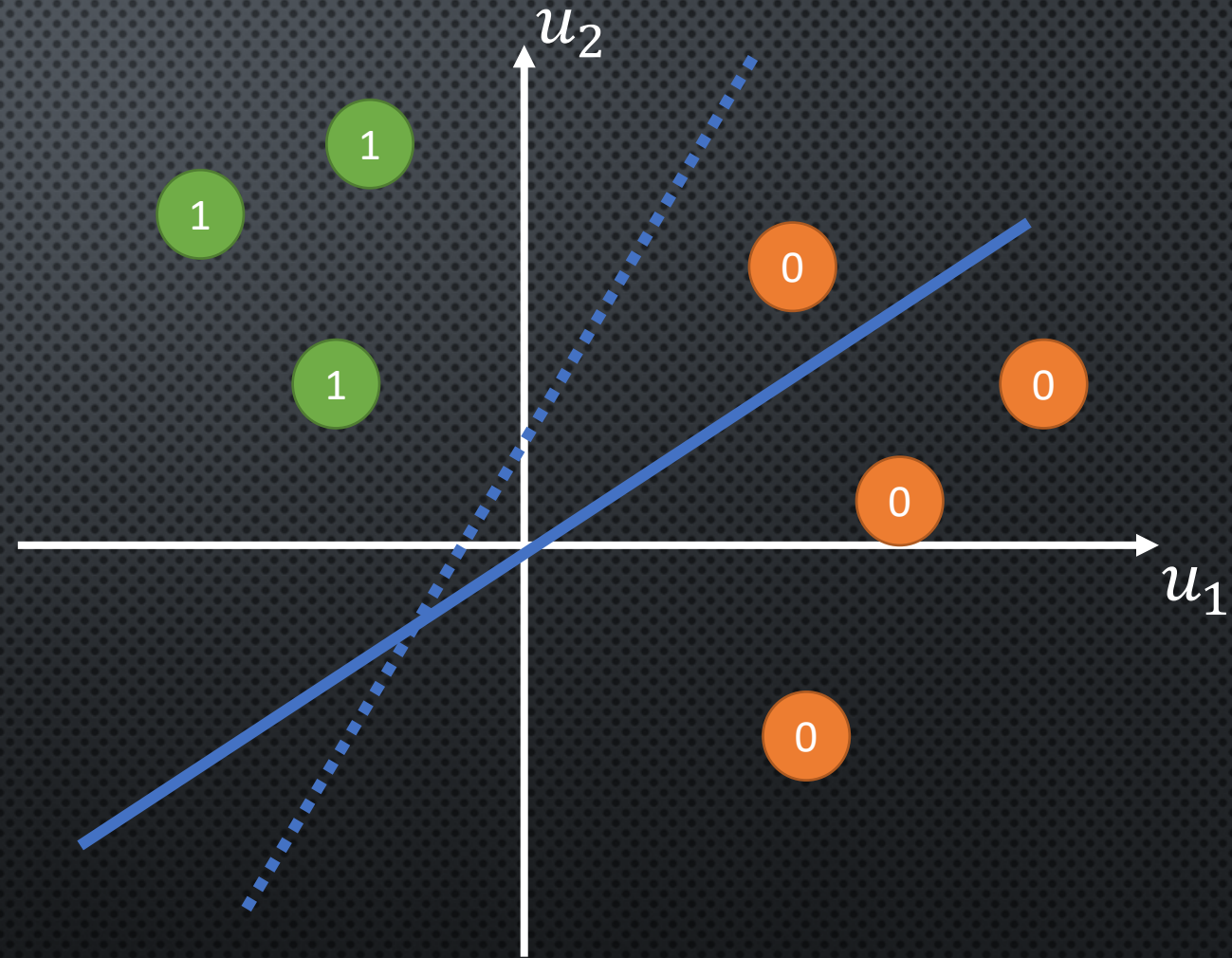


This small change sets the AF in the centre **before learning**. By learning w_{n+1} , we can shift the activation function automatically.



Why shift the activation function?

- The blue line is called the **decision boundary**.
- Decision boundary separates inputs into different classes (for a classification problem). Here the classes are “0” and “1”, but it can also be labels such as “cat”, “dog” etc.
- By changing $w_1, w_2, \dots, w_n, w_{n+1}$ by learning, the decision boundary can be shifted to adapt to new input data.

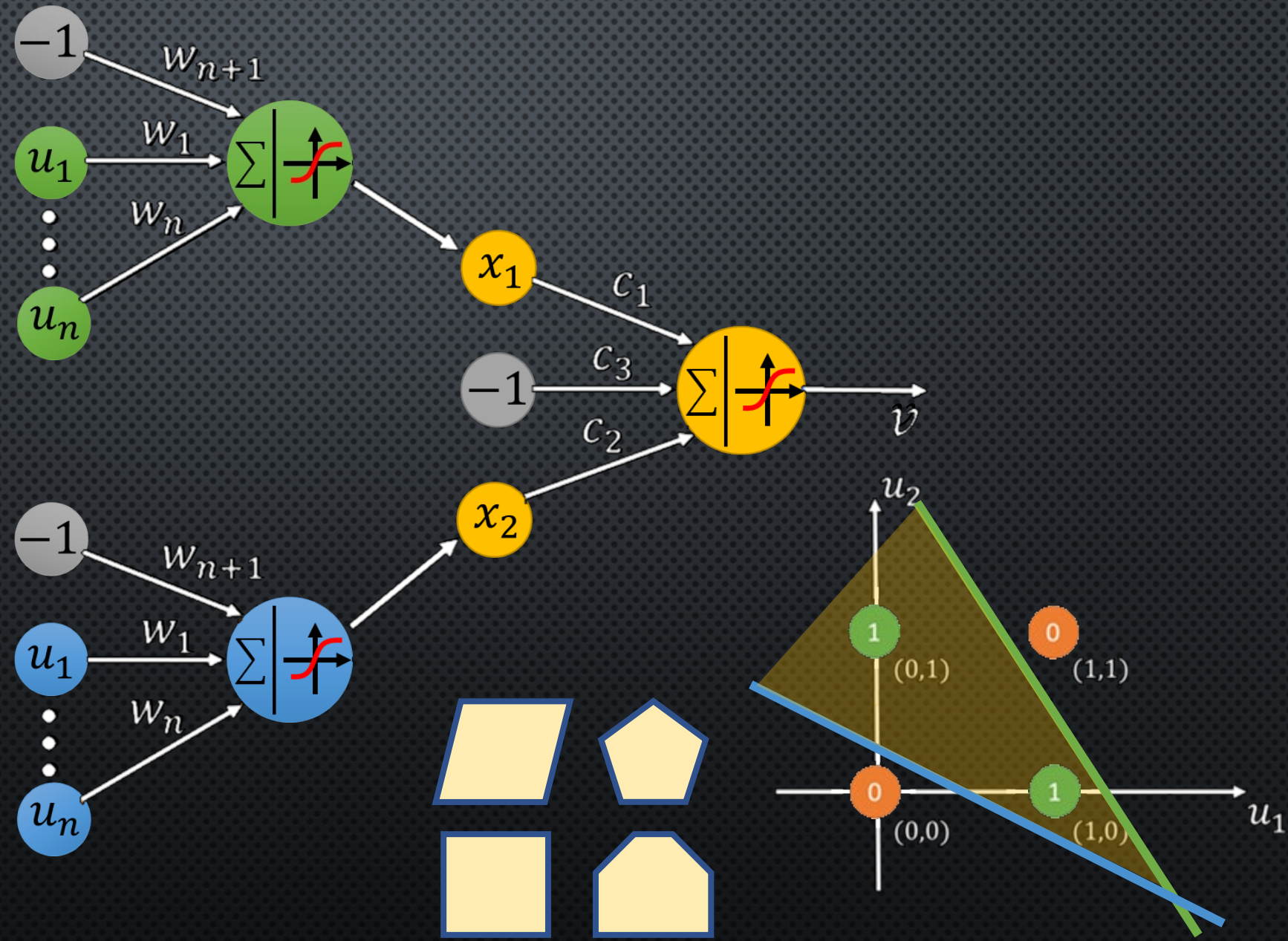


Equation for blue line:

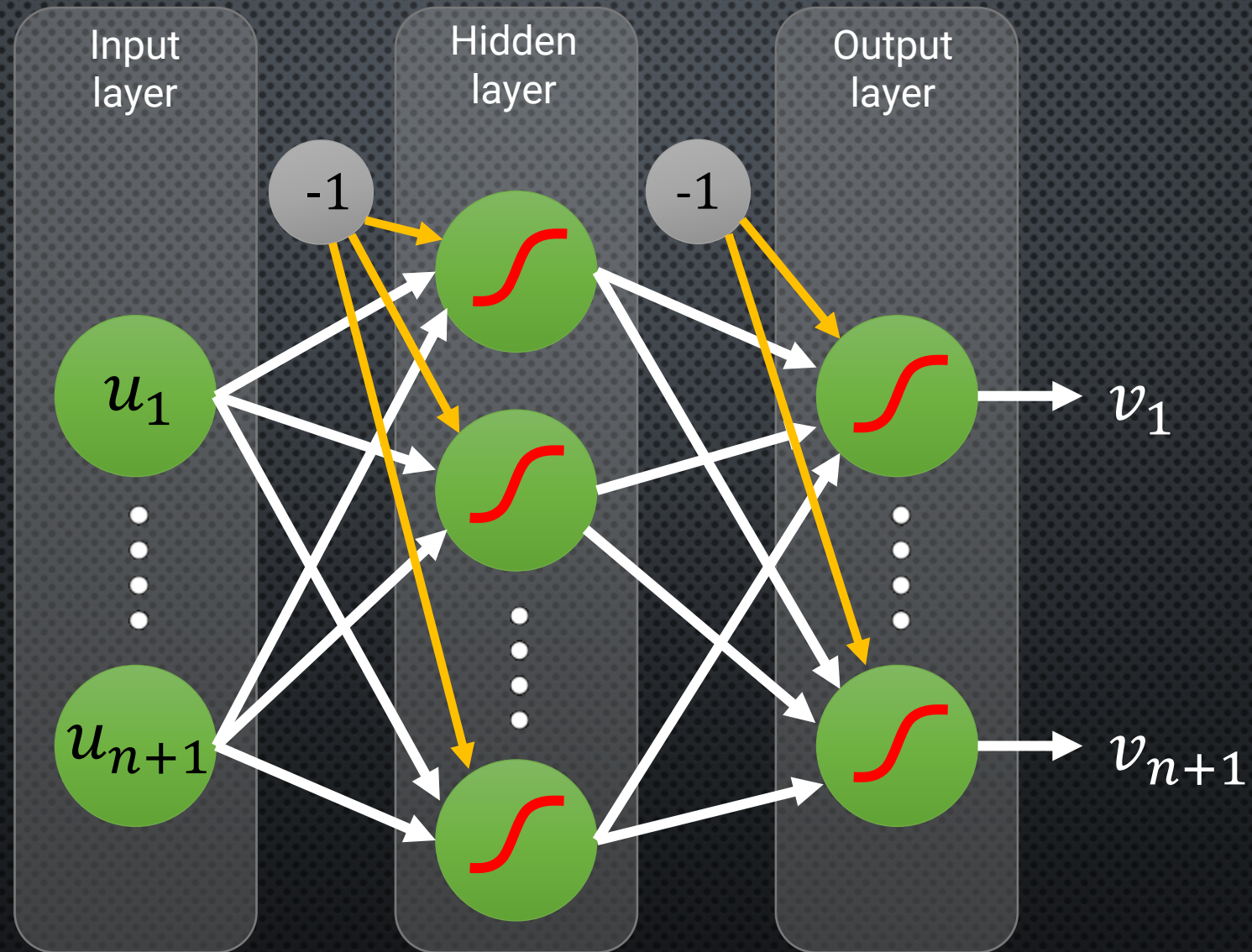
$$w_1 u_1 + w_2 u_2 \dots + w_n u_n + b(-1) = (z - b)$$

From decision boundaries to decision surfaces

- By adding a third perceptron as the next layer, we get a 2-dimensional **decision surface**.
- By adding more perceptrons in the first layer, we can draw more decision boundaries to enclose more complex **decision surfaces**.

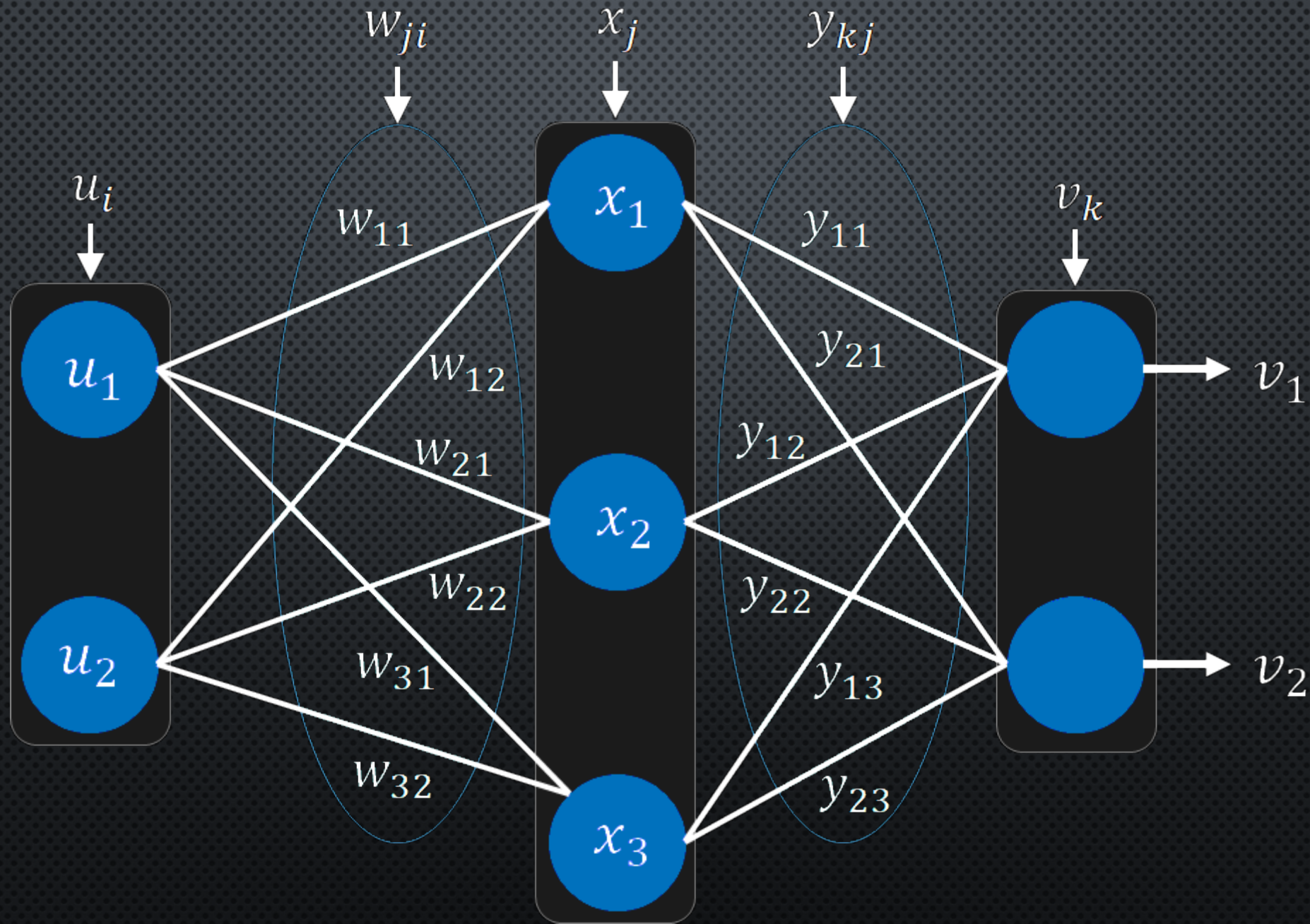


Multi-Layer Perceptron (MLP)



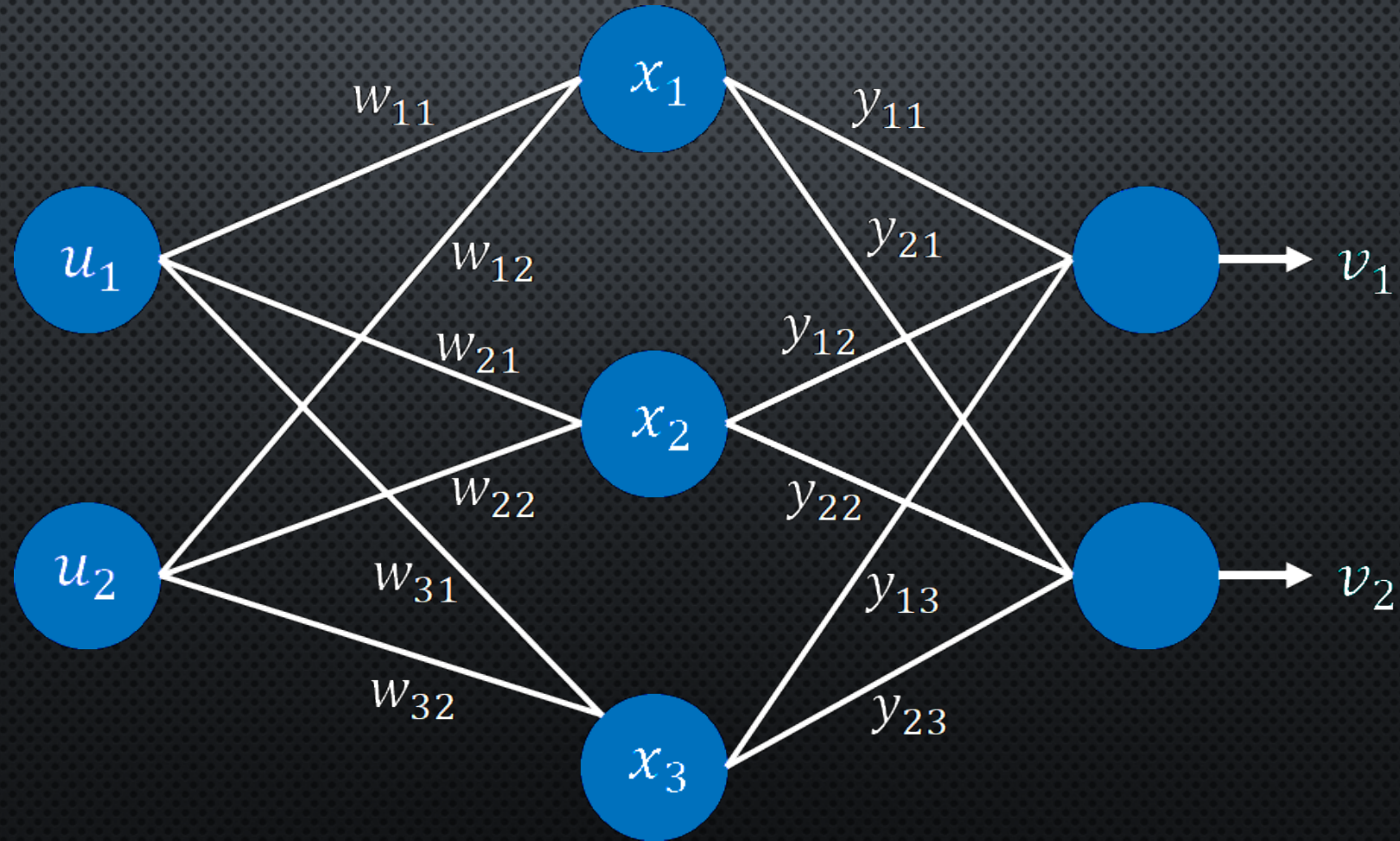
In deep learning neural networks, there is **more than one** hidden layer

Training a MLP: Notation



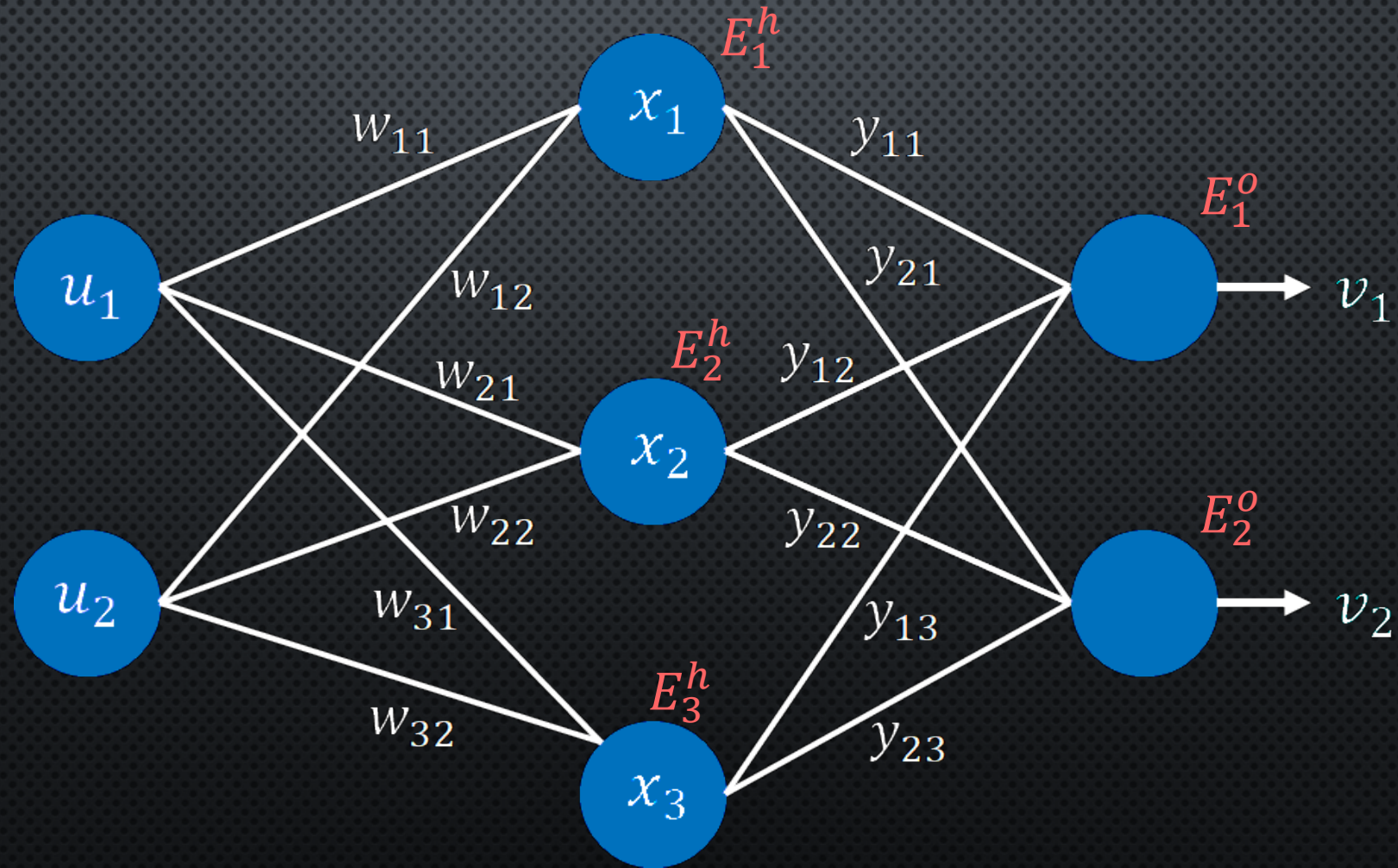
Step 1: Forward propagation

- Calculate output $x_j = \sum_i u_i w_{ji}$ for all hidden neurons
- Calculate output $v_k = \sum_j x_j y_{kj}$ for all output neurons



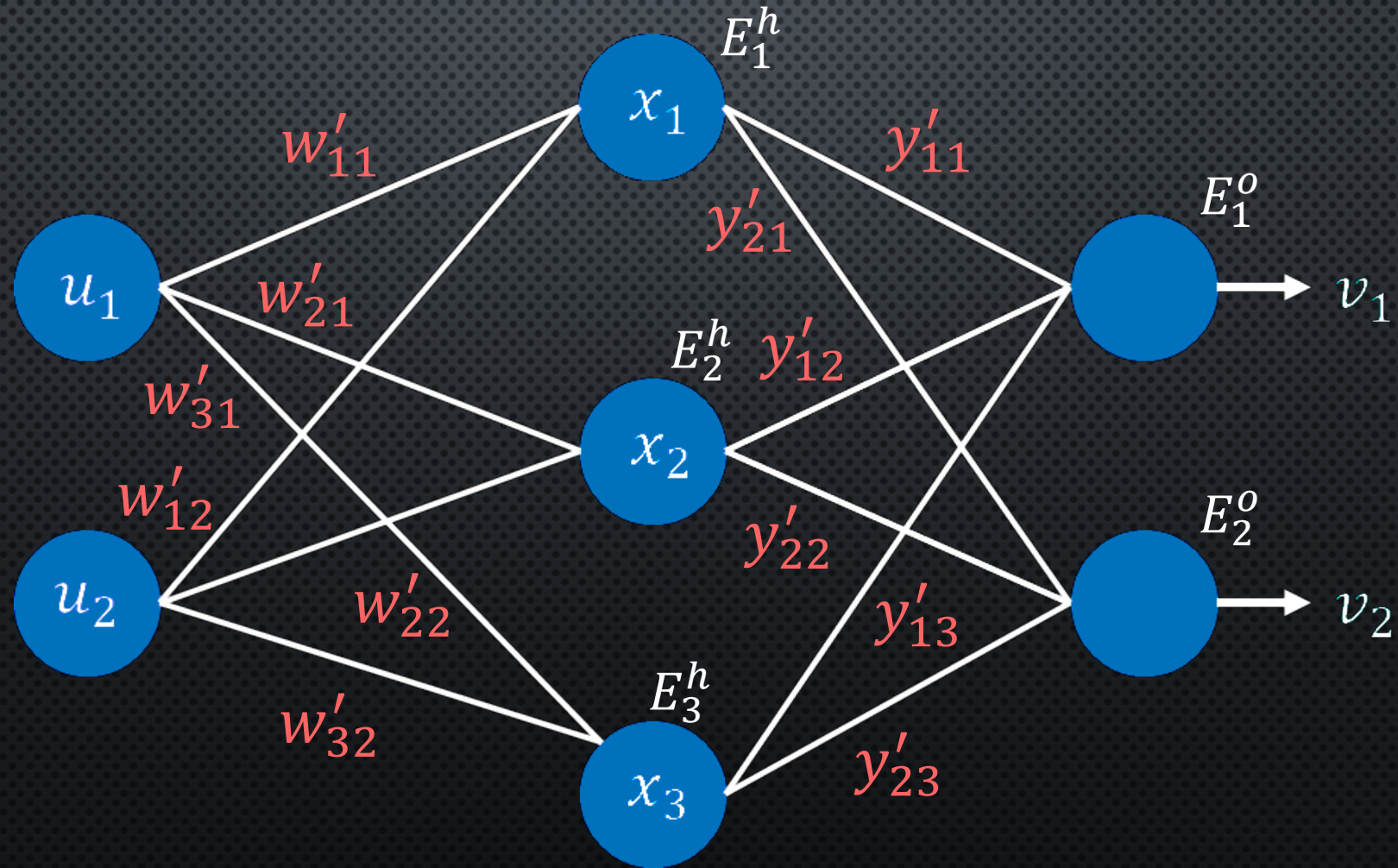
Step 2: Backpropagation

- Calculate error gradient for all output neurons, $E_k^o = v_k(1 - v_k)(t_k - v_k)$
- Calculate error gradient for all hidden neurons, $E_j^h = x_j(1 - x_j) \sum_k E_k^o y_{kj}$



Step 2: Backpropagation

- Update weights for the output neurons, $\mathbf{y}'_{kj} = \mathbf{y}_{kj} + \mu \mathbf{E}_k^o \mathbf{x}_j$
- Update weights for the hidden neurons, $\mathbf{w}'_{ji} = \mathbf{w}_{ji} + \mu \mathbf{E}_j^h \mathbf{u}_i$



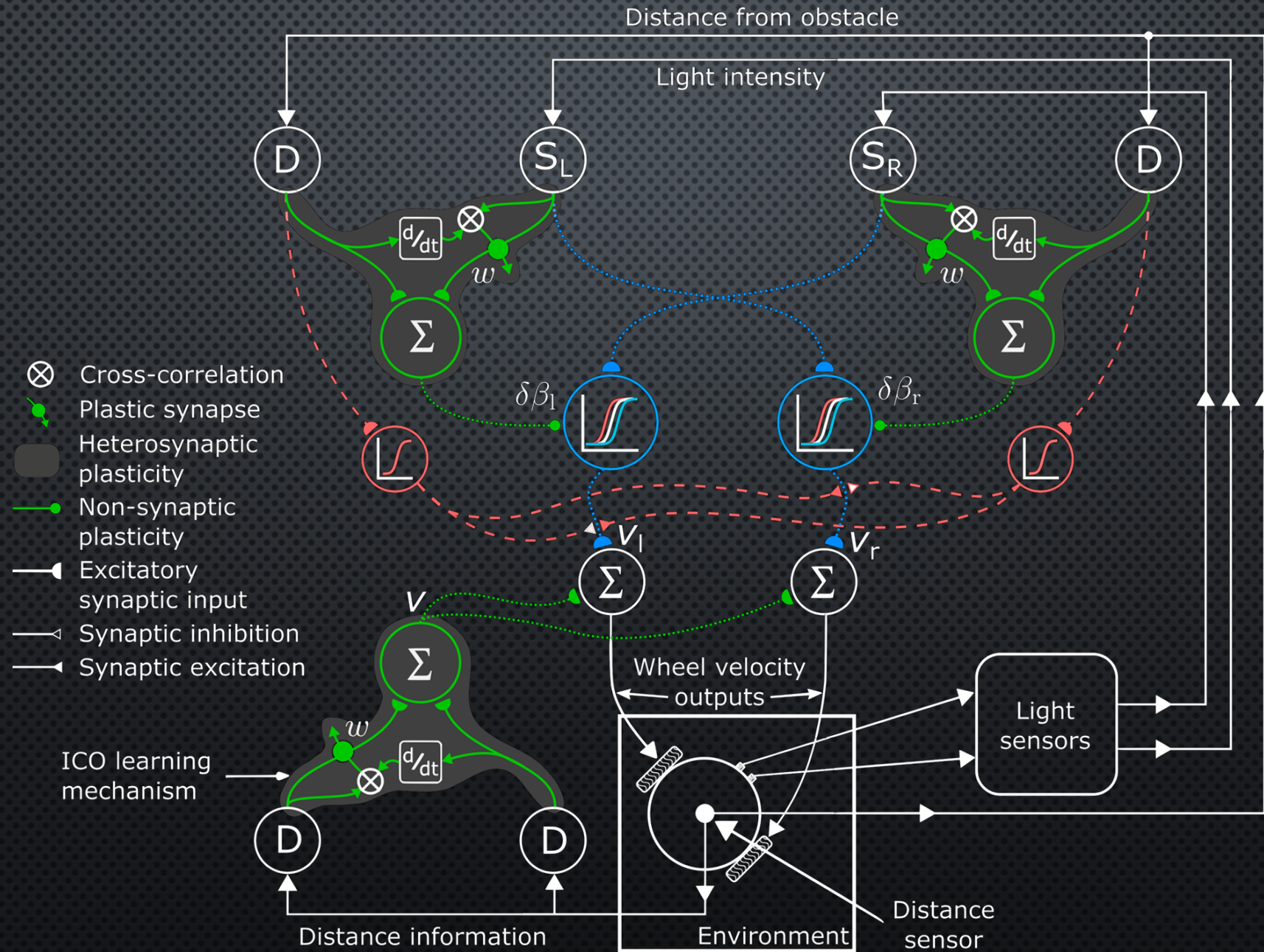
Training a MLP: backpropagation algorithm

- Divide dataset into two sets – training dataset (70% of total input data points) and testing dataset (30% of total input data points)
- Initialise all weights to random values between 0 and 1 (or -1 and +1)
- **Step 1: Feed forward**
 1. Randomly shuffle training dataset and select a (new) randomly chosen input data point
 2. Calculate output $x_j = \sum_i u_i w_{ji}$ for all hidden neurons, and $v_k = \sum_j x_j y_{kj}$ for all output neurons
- **Step 2: Backpropagation**
 1. Calculate error gradient for all output neurons, $E_k^o = v_k(1 - v_k)(t_k - v_k)$
 2. Calculate error gradient for all hidden neurons, $E_j^h = x_j(1 - x_j) \sum_k E_k^o y_{kj}$
 3. Update weights for the output neurons, $y'_{kj} = y_{kj} + \mu E_k^o x_j$
 4. Update weights for the hidden neurons, $w'_{ji} = w_{ji} + \mu E_j^h u_i$
- Repeat **Step 1** and **Step 2** until the error is very low or max. number of epochs is reached
- Test your trained network on testing dataset by repeating **Step 1**

Additional notes on training

- **Training set:** Used to adjust weights of the neural network
- **Validation set:** Used to minimize overfitting
- **Testing set:** Used only for testing the final solution
- **Monte Carlo cross validation**
 - Sub-sample data randomly into training and test sets (e.g., 70% and 30%)
- **K-fold cross validation**
 - Divide data into k subsets
 - Each time (in total k times) one of the subsets is used for testing and the rest $k-1$ subsets are joined and used as a training set
- **Leave-p-out cross validation**
 - Use p data samples as training samples and the rest $(n-p)$ data samples as test samples
 - Train and test $\frac{n!}{p! \cdot (n-p)!}$ times

Learning the activation function



Hungry for more?

