

PLAY TO
SURVIVE

WHITEPAPER

1. Introduction

1.1 This Privacy Policy details important information regarding the collection, use and disclosure of User information collected on the Site and the Tools. The aim of this Privacy Policy is to help you understand how your personal information is used and your choices regarding said use. By using the Site or the Tools, you agree that the Foundation can collect, use, disclose, and process your information as described in this Privacy Policy. This Privacy Policy only applies to the Site and the Tools, and not to any other websites, products or services you may be able to access or link to via the Site or the Tools. We encourage you to read the privacy policies of any other websites you visit before providing your information to them.

The Site and the Tools may evolve over time, and this Privacy Policy will change to reflect that evolution. If changes are made, you will be notified by revising the date at the top of this Privacy Policy. In some cases, if significant changes are made, an statement may be placed in the homepage. We encourage you to review this Privacy Policy periodically to stay informed.

Some third-party providers may place cookies or pixels - small data files stored on your hard drive or in device memory - on your browser or hard drive. Note that this Privacy Policy does not cover the use of cookies or pixels by such third parties. Most web browsers are set to accept cookies and pixels by default, but you can usually set your browser to remove or reject browser cookies or pixels. If you do choose to remove or reject cookies or pixels, however, your ability to use the Site or the Tools might be affected.

1.2 This Privacy Policy should be read in conjunction with the Terms of Use. By accessing the Tools, you are consenting to the information collection and use practices described in this Privacy Policy.

1.3 Your use of the DCL Client and any personal information you provide through the Tools remains subject to the terms of this Privacy Policy and the Terms of Use, as each may be updated from time to time.

1.4 Any questions, comments or complaints that you might have should be emailed to info@playtosurvive.com

2. Information Collected in the Site and the Tools

The personal information collected from you generally may include:

2.1 Network information regarding transactions, including, among other things, the type of device you use, access times, hardware model, operating system and version, and other unique device identifiers.

2.2. Information about plugins you might be using, included but not limited to those related to the management of cryptocurrency assets and any information provided by them.

2.3. Your email and BSC address.

2.4 The DCL Client requires the highest level of browser permissions that could potentially lead to procurement of more personal information. Information on these permissions are used for a limited purpose, and why this is necessary, can be found in paragraph 3 below.

2.5 Your interactions with the Site are documented via Segment.io and that information is processed by Google.

3. The Way your Personal Information is used

3.1 As with nearly all interactions that take place on the World Wide Web, the servers may receive information by virtue of your interaction with them, including but not limited to IP Addresses.

3.2 The DCL Client requires full browser permissions that could potentially be used to access additional personal information. Such browser permissions are used for an extremely limited technical purpose for allowing the DCL Client to properly interact with your browser. No additional information is obtained beyond what is necessary to provide the DCL Client. No information received is shared with any third-party except as required for provision of the DCL Client.

3.3 Segment.io is used for purposes of monitoring web traffic. Any identifying information collected via Segment.io is controlled by Segment.io, Inc.

3.4 Public blockchains provide transparency into transactions and the Foundation is not responsible for preventing or managing information broadcasted on a blockchain.

4. What Is Done With Your Information

4.1 Your information may be used in the following ways:

To analyze trends for how the Site and Tools are being used;

To improve the Site and the Tools;

To help personalize your experience of the Site and the Tools; and

If you provide your contact information, you may receive technical notices, updates, confirmations, security alerts, to provide support to you, to tell you about other products and services that might interest you, or to respond to your comments or questions.

4.2 Your information may be shared with third parties who need to access it in order to do work related to the Site and the Tools, including doing things like helping make the Site or DCL Client available, or providing analytics services. These third parties only access and use your information as necessary to perform their functions.

4.3 Aggregations and anonymizations that contain your information may be created in a way that does not directly identify you. Those aggregations and anonymizations may be used or shared for a variety of purposes related to the Site and the DCL Client.

4.4 Your personal information may be disclosed to agents, businesses, or service providers who process your personal information for providing the Site and the Tools to you. The agreements with these service providers limit the kinds of information they can use or process and ensure they use reasonable efforts to keep your personal information secure.

4.5 The Foundation also reserves the right to disclose personal information that it believes, in good faith, is appropriate or necessary to enforce the Terms of Use, take precautions against liability or harm, to investigate and respond to third-party claims or allegations, to respond to court orders or official requests, to protect the security or integrity of the Site or the Tools, and to protect the rights, property, or safety of the Foundation, the Play to Survive community of users and PTS owners, or others.

4.6 In the event that the Foundation is involved in a merger, acquisition, sale, bankruptcy, insolvency, reorganization, receivership, assignment for the benefit of creditors, or the application of laws or equitable principles affecting creditors' rights generally, or other change of control, there may be a disclosure of your information to another entity related to such event.

5. Your Choice

Your personal information will be processed in accordance with this Privacy Policy, and as part of that you will have limited or no opportunity to otherwise modify how your information is used.

6. Cookies

The Site and the Tools do not use cookies at this time but they might do so in the future, in which case this Privacy Policy shall be updated accordingly.

7. Information Not Collected

Any other personally-identifiable information about you shall not be collected, unless you give it to the Foundation directly: by filling out a form, giving written feedback, communicating via third party social media sites, or otherwise communicating via the Site, the Tools or any other means.

Your wallet public address is not collected, but you should understand that transactions that take place using the Site and the Tools are confirmed and managed via the BSC blockchain. You understand that your wallet public address will be made publicly visible whenever you engage in a transaction that is confirmed and managed via the BSC blockchain.

8. Information Security

Whilst neither the Foundation, nor any other organization, can guarantee the security of information processed online, the Foundation has appropriate security measures in place to protect your personal information. For example, the personal information you provide is stored on computer systems with limited access, encryption, or both.

LEGAL DISCLAIMER

It is requested that please read this legal disclaimer section with full attention. In case of any doubt, consultancy should be taken from legal, financial, tax or other professional law practitioners. All the site materials provided below are not to be delivered exhaustively and can never be considered a part of various contractual relationships. Our utmost desire is that the information given in this whitepaper including all the products, services, technical architecture, token distribution, and company timelines should be accurate and up to date. In addition, all the materials are subject to change without notice and cannot be regarded as a binding agreement on professional advice.

This whitepaper does not bind any individual to enter into any contract, or enter into any binding legal commitment to the contribution. The whitepaper doesn't constitute any form or part of the opinion that can be considered a piece of advice. Neither to a sale nor to solicit any offer by Trillions to purchase our token, nor shall it be considered a part of any effect that can be used to form a contract or investment decision. This whitepaper also does not have any capacity to bind any person to enter into any contract or consider it a binding legal commitment to the contribution of the whitepaper. No sales, including or not including cryptocurrency or any other form of payment, can be accepted based on this whitepaper. Although the participation eligibility has not yet been finalized, it can announce very clearly that the eligibility for future blockchain sales events may vary from country to country, from different citizenship to citizenship, and from different residency to residency.

But be assured that any advancement or any date or any new information of this token will be made available for both private and public contributors. It is also announced that the whitepaper has not been examined by any regulatory authority and has not been approved by any legal firm. The information given in this whitepaper cannot be taken under the laws or any regulatory authority or any jurisdiction rules in any country. It is at this moment announced that its publication, its distribution, and its dissemination do not imply the applicable laws, the regulatory requirements, and the available rules. www.playtosurvive.com

PLAY TO SURVIVE GAME STORY

Some chemical experiments carried out by a team of scientists in 2022 created undesirable results. The ecosystem on Earth has completely deteriorated. Water, which is necessary for living things to live, is now the most dangerous object for living things. There is a virus in the rain. All living things that rainwater comes into contact with first become infected and die within 2 minutes. When players log into the game, they spawn in a forest. Since the cities are completely destroyed, the player must live in the forest.

In order to live in the forest, he must find clean water or clean the water, build himself a house, hunt and find food and perform many other activities. But while doing these, he must not be killed by other players.

The game is within 113 square kilometers. While making this game, we followed the following order:

- 1) Creating the map in a very high quality way.
- 2) The mechanics of the characters in the game.
- 3) Crafting system for survival.
- 4) Attack effects to keep the PvP experience at the highest level.



The player will feel highly enjoyable while navigating the map. The map was created in high quality. For this reason, players with low system computers may experience some difficulties while playing Play to Survive. But we are constantly working to make the best optimization.

GAME MAP



The map length corresponds to 113 square kilometers in real life. Play to Survive, which has a very large map, gives players a unique experience. To give an example, if you want to run from the beginning of the map to the end, it may take you 1.5 hours.

There are 4 different seasons in the Play to Survive universe. You are thirsty more in summer. In winter, you run the risk of dying from the cold. The seasons change every 21 days.

METaverse & PLAY TO SURVIVE

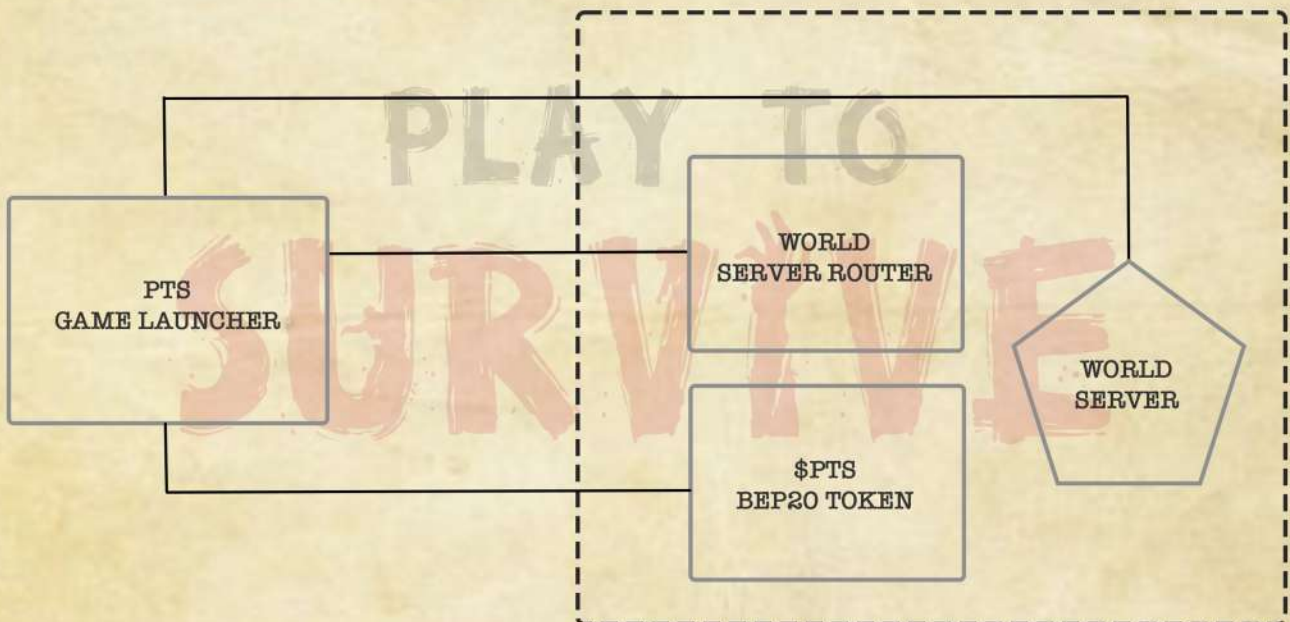
We have created a VR-compatible structure so that you can experience the realism at the highest level in our game. Play to Survive meets all requirements to be streamed on Steam. On Steam, you will be able to play using the Play in VR option.

Our game has a leaderboard. We will present a plot in the Play to Survive Metaverse universe to our players who are in the top 3 on the leaderboard every month. We will also gift NFTs of these plots. If they want, they can put these plots up for sale. Players who own the land will have many privileges in the area they live in the game.



PLAY TO EARN & PLAY TO SURVIVE

You get a reward for every day you survive in the game. With this award, you can strengthen yourself in the game, or you can get this award directly as \$PTS token. If you don't play one day, you won't get a reward that day. You have to enter the game and complete daily tasks. The Play to Earn system is done using the \$PTS token. The structure of this system was created with the BEP20 network. The Play to Earn system isn't just about \$PTS tokens per day you survive. Also, if you can get into the top 3 on the monthly leaderboard, you will gain Metaverse plot and NFT in the game.



Tokens earned in the game can also be converted to Bitcoin or Tether using the \$PTS network within the game.

WHAT MAKES PLAY TO SURVIVE 100% TRUSTWORTHY?

1. All members of our team have a lot of love for the metaverse. Our team will work hard to complete this game that combines the our metaverse maps and the blockchain.
2. At the same time, our project provides a rich reward mechanism to help players make steady profits in this game.
3. We have adopted the method of directly rewarding \$PTS to avoid the token collapse caused by users directly selling tokens of this project. That is, players can hold \$PTS tokens for a long time.
4. Play to Survive has all KYC Verifications
5. The liquidity token will be locked for 1 Year.
6. After the project is stable, the community can participate in project decision-making through voting to achieve real Decentralization, all tokens held by the project party can be checked, maximizing the transparency of the project.

DECENTRALIZATION

An overview on how Play to Survive decentralized multiplayer is structured. There are a lot of metaverse games out there right now. However, as far as we're aware at this time, none of them are truly decentralized. If any of these games' centralized servers were to go down or be taken offline, you'd lose access to all utility & functionality of your owned NFT's and content within their game or platform. We see this as a significant liability for any truly decentralized metaverse gaming platform. We've developed our own multiplayer architecture to address it.

\$PTS TOKEN

We created \$PTS token to use in our Play to Survive Metaverse game. Players will use \$PTS token buying some useful stuff of game.

Players also can buy NFTs of game with \$PTS token.

\$PTS FUNCTIONS

%5 Holder Reward \$REG and %5 Adding liquidity System.

AUDIT & KYC



Auditrate.tech has audited Play to Survive with static analysis and manual contract review. Security assessment assist investors in drawing their own conclusions. The contract analysis depicts all the critical and informative findings.

TOKENOMICS

Contract Address: `0x94e6eC9d14234a3dF42308c53e8C1A6353466af8`
This is the only \$PTS token, any other contract is a scam. Please be careful.

Name: Play to Survive
Symbol: PTS
Decimals: 18
Total supply: 50,000,000

BscScan: <https://bscscan.com/token/0x94e6eC9d14234a3dF42308c53e8C1A6353466af8>

\$PTS DISTRIBUTION

Marketing : 5%
Team : 3%
Presale : 54%
Play & Earn : 10%
Liquidity: 28%

ROADMAP

Q1 2022

Navigation of The Play to Survive Map
Website Design
Making Agreement for NFT Marketplace - AirNFT
Creating Social Media Accounts
Creating NFTs
Creating and Coding \$PTS
Tokenomics of #PTS
Whitepaper of \$PTS
KYC by Auditrate.tech
Audit by Auditrate.tech
Marketing
Making AMA in Play to Survive Official Telegram Group

Q2 2022

Presale on Pinksale
Launch on Pancakeswap
Listing on Coinmarketcap
Listing on Cointoolbox
Applying for Logo on BSCSCAN
Marketing Facebook / Instagram / Twitter with Sponsored Posts
Marketing Top Trends and Banner DexTools / Poocoin / Coinhunt / Coinsniper
Marketing Shilling Facebook / Reddit / Telegram
Marketing Worldwide Trend Topic on Twitter #PTS

Q3 2022

10000 \$PTS Holders
Half Map of PTS Sold
Marketing on Youtube Investing Channels
Airdrop Event
NFT Land Event Rewarded
Creating NFT Buildings
Selling NFT Buildings
Creating NFT PTS Region Flags
Selling NFT PTS Region Flags
Hotbit CEX Listing

Q4 2022

Introduction to Greenlight for streaming on Steam
Multiplayer Integrations
Game Console - VR integrations

Q1 2023

Release of the game on Steam.

SOCIAL MEDIA

info@playtosurvive.com

Website : www.playtosurvive.com

Docs : <https://docs.playtosurvive.com/>

Telegram : <https://t.me/playtosurvive>

Twitter : https://twitter.com/playtosurvive_

Github: <https://github.com/playtosurvive>

Instagram : <https://instagram.com/playtosurvive>

Facebook : <https://www.facebook.com/playtosurvivegame>

Youtube : <https://www.youtube.com/channel/UC1hZ-2u6Nv3uSXjEI02m03Q>

Medium : <https://medium.com/@playtosurvive>

BscScan : <https://bscscan.com/token/0x94e6eC9d14234a3dF42308c53e8C1A6353466af8>

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