

Component :	Home	NAVBAR				
Path :	/Home	Home	Results	Rankings	Explorer	Stats
Url	/Home					
COUCOU coin ? coin.						

Results  
coincoincoin

Rankings  
COIN

Explorer  
coin...

Stats  
Köin.

Coincoin coin coicn oicno coic oicnc oicn.  
COIN !

Component :	Resuler	NAVBAR			
Path :	/Results/:round		Home	Results	Rankings Explorer Stats
Url exemple	/Results/Round4				

Round	WINNER										LOSER		{Stuff}
	Flag	Team1				{Defeated/crushed/obliterated}					Team2	Flag	
1	Player1	Faction	List	Caster	Theme	{won/lost}to	List	Caster	Theme	Faction	Player6		
2	Player2	Faction	List	Caster	Theme	{won/lost}to	List	Caster	Theme	Faction	Player7		
3	Player3	Faction	List	Caster	Theme	{won/lost}to	List	Caster	Theme	Faction	Player8		
4	Player4	Faction	List	Caster	Theme	{won/lost}to	List	Caster	Theme	Faction	Player9		
5	Player5	Faction	List	Caster	Theme	{won/lost}to	List	Caster	Theme	Faction	Player10		
6	Flag	Team3				{Defeated/crushed/obliterated}				Team4	Flag		
	Flag	Team5				{Defeated/crushed/obliterated}				Team6	Flag		
	Flag	Team7				{Defeated/crushed/obliterated}				Team8	Flag		
	Flag	Team9				{Defeated/crushed/obliterated}				Team10	Flag		
	Flag	Team11				{Defeated/crushed/obliterated}				Team12	Flag		
	Flag	Team13				{Defeated/crushed/obliterated}				Team14	Flag		
	Flag	Team15				{Defeated/crushed/obliterated}				Team16	Flag		
	Flag	Team17				{Defeated/crushed/obliterated}				Team18	Flag		
	Flag	Team19				{Defeated/crushed/obliterated}				Team20	Flag		
	Flag	Team21				{Defeated/crushed/obliterated}				Team22	Flag		
	Flag	Team23				{Defeated/crushed/obliterated}				Team24	Flag		
	Flag	Team25				{Defeated/crushed/obliterated}				Team26	Flag		
	Flag	Team27				{Defeated/crushed/obliterated}				Team28	Flag		
	Flag	Team29				{Defeated/crushed/obliterated}				Team30	Flag		
	Flag	Team31				{Defeated/crushed/obliterated}				Team32	Flag		
	Flag	Team33				{Defeated/crushed/obliterated}				Team34	Flag		
	Flag	Team35				{Defeated/crushed/obliterated}				Team36	Flag		
	Flag	Team37				{Defeated/crushed/obliterated}				Team38	Flag		
	Flag	Team39				{Defeated/crushed/obliterated}				Team40	Flag		
	Flag	Team41				{Defeated/crushed/obliterated}				Team42	Flag		
	Flag	Team43				{Defeated/crushed/obliterated}				Team44	Flag		
	Flag	Team45				{Defeated/crushed/obliterated}				Team46	Flag		
	Flag	Team47				{Defeated/crushed/obliterated}				Team48	Flag		
	Flag	Team49				{Defeated/crushed/obliterated}				Team50	Flag		
	Flag	Team51				{Defeated/crushed/obliterated}				Team52	Flag		

Scrollable

Component :	Explorer	NAVBAR			
Path :	/Explorer/:countryId/ :teamId/ :playerId/:listId		Home	Results	Rankings Explorer Stats
Url exemple	/Results/250/1461/14546/145462				

	Country	Player	Faction	Theme	List			
Flag1	Country1					↓	{number of teams}	{team results}
Flag2	Country2					↓	{number of teams}	{team results}
	Team1					↓	{number of players}	{result} {rank}
		Player1	Faction			↓	{player result}	
		Player2	Faction			↓		
		Player3	Faction			↓		
		Caster1	Theme			↓	{time played}	{results}
		Caster2	Theme			↓	{time played}	{results}
					Mightozor Le Brutal			
					[Theme] House Of The Rising Bash			
					3 X Brutozors			
					2 X Defonozors			
					45 X Spamozors			
					Supportor le solo			
		Player4	Faction			↓	{player result}	
		Player5	Faction			↓	{player result}	
		Player6	Faction			↓	{player result}	
	Team2					↓	{number of players}	{result} {rank}
	Team3					↓	{number of players}	{result} {rank}
Flag3	Country3					↓	{number of teams}	{team results}
Flag4	Country4					↓	{number of teams}	{team results}
Flag5	Country5					↓	{number of teams}	{team results}
Flag6	Country6					↓	{number of teams}	{team results}
Flag7	Country7					↓	{number of teams}	{team results}
Flag8	Country8					↓	{number of teams}	{team results}
Flag9	Country9					↓	{number of teams}	{team results}
Flag10	Country10					↓	{number of teams}	{team results}
Flag11	Country11					↓	{number of teams}	{team results}
Flag12	Country12					↓	{number of teams}	{team results}
Flag13	Country13					↓	{number of teams}	{team results}
Flag14	Country14					↓	{number of teams}	{team results}

{Stuff}

Scrollable

Component :	Rankinger	Navbar				
Path :	/Rankings/:type	Home	Results	Rankings	Explorer	Stats
Url exemple	/Rankings/team					

- Display
- Teams
- Countries
- Factions
- Players
- Lists
- Caster
- Theme

Total Wins	*Times Played	*Wins Pond.	Team SOS	Team SOS	*Player SOS	*Player SOS
	if :	if :		Pond.	if :	Pond.
	/list	/country		if :	/player	if :
	/caster	/list		/list	/list	/list
	/theme	/caster		/caster	/caster	/caster
	/faction	/theme		/theme	/theme	/theme
		/faction		/faction	/faction	/faction

{Stuff}

[illegible]

(« Pond. » = Ponderated to 6 games)

\*: it depends

Component :	Datater	NAVBAR			
Path :	/Data/type/id		Home	Results	Rankings Explorer Stats
Url exmples	/data/player	/data/faction/8			

Display
Teams
Countries
Factions
Players
Lists
Caster
Theme

(if /type)

Flag	*Country1	{number of teams}	{team results}		
Flag	*Team1	{number of players}	{result}	{rank}	
Flag	*Player1	{player result}			
	*Faction	{wins}	{played}	{win %}	
Flag	*List1	{time played}	{results}		
	*Caster1	{wins}	{played}	{win %}	
	*Theme1	{wins}	{played}	{win %}	
*Flag	*	*{}	*{}	*{}	*{}
*Flag	*	*{}	*{}	*{}	*{}
*Flag	*	*{}	*{}	*{}	*{}
*Flag	*	*{}	*{}	*{}	*{}
*Flag	*	*{}	*{}	*{}	*{}
*Flag	*	*{}	*{}	*{}	*{}
*Flag	*	*{}	*{}	*{}	*{}

\*: it depends

{Stuff}

PIE CHARTS :

Repartition  
(ex : % each caster if/caster)

if :  
/faction /theme /caster

Wins %  
(game played/gamewon)

if : /team/id player/id list/id  
/faction /theme /caster /country/id

factions within

if : /team/id  
/country/id

themes within

if:/team/id /faction/id  
/country/id /caster/id

casters within

if:/team/id /faction/id  
/country/id /theme/id

Representation in faction  
(ex : x% if /theme/id)

/theme/id  
/caster/id

Representation in total  
(ex : x% if /theme/id)

/theme/id /faction/id  
/caster/id

Representation in theme  
(ex : x% if /caster/id)

if:/caster/id

↓ OR ↑  
(if /type/id)

opponents	team	player	faction	caster	list	theme	result
	*{}	*{}	*{}	*{}	*{}	*{}	*{}
	*{}	*{}	*{}	*{}	*{}	*{}	*{}
	*{}	*{}	*{}	*{}	*{}	*{}	*{}
	*{}	*{}	*{}	*{}	*{}	*{}	*{}
	*{}	*{}	*{}	*{}	*{}	*{}	*{}
	*{}	*{}	*{}	*{}	*{}	*{}	*{}
	*{}	*{}	*{}	*{}	*{}	*{}	*{}
	*{}	*{}	*{}	*{}	*{}	*{}	*{}
	*{}	*{}	*{}	*{}	*{}	*{}	*{}
	*{}	*{}	*{}	*{}	*{}	*{}	*{}

## HOME

Components :

Header

Presenter

Bottomer

Hoverable :

Results

Rankings

Explorer

Stats

Onclick :

@resulter

@rankinger

@explorer

@datater

@ : redirect onclick

Note : Navbar is a component sibling to routing switches.  
Always present on screen.

## RESULTER

Components :

Round

PlayerResult

TeamResult

Decisioner

Hoverable :

Onclick :

1

Change round in component state and push history

{Defeated/crushed/obliterated}

Display Children PlayerResult

Flag

Decisioner Display : @CountryExplorer @Country results and data  
@country rankings

Team1

Decisioner Display : @Team1 Explorer @Team1 results and data  
@Team1 rankings

Player6

Decisioner Display : @player1 explorer @player1 results and data  
@player1 rankings

Faction

Decisioner Display : @faction rankings  
@faction results and data

List

Decisioner Display : @list explorer @list results and data  
@lists rankings

Caster

Decisioner Display : @caster rankings  
@caster results and data

Theme

Decisioner Display : @theme rankings  
@theme results and data

@ : redirect onclick

Note : Navbar is a component sibling to routing switches.  
Always present on screen.

## EXPLORER

Components :

ListExplore

PlayerExplore

TeamExplore

CountryExplore

Decisioner

Hoverable :

Onclick :



Display Children

Team1

 Decisioner Display : @Team1 rankings  
 @Team1 results and data

Flag

 Decisioner Display : @Country rankings  
 @country results and data

Player6

 Decisioner Display : @player1 rankings  
 @player1 results and data

Faction

 Decisioner Display : @faction rankings  
 @faction results and data

List

 Decisioner Display : @lists rankings  
 @list results and data

Caster

 Decisioner Display : @caster rankings  
 @caster results and data

Theme

 Decisioner Display : @theme rankings  
 @theme results and data

@ : redirect onclick

Note : Navbar is a component sibling to routing switches.  
 Always present on screen.



## RANKINGER

Components :

Display

Ranker

Decisioner

Hoverable :



Onclick :

Reorder list by this column's value.

Flag

Decisioner Display : @Country Explorer  
@country results and data

Team1

Decisioner Display : @Team1 Explorer  
@Team1 results and data

Player6

Decisioner Display : @player1 explorer  
@player1 results and data

Faction

Decisioner Display : @faction explorer  
@faction results and data

List

Decisioner Display : @lists explorer  
@list results and data

Caster

Decisioner Display : @caster results and data

Theme

Decisioner Display : @theme results and data

@ : redirect onclick

Note : Navbar is a component sibling to routing switches.  
Always present on screen.

## DATATER

Components :

type	TBD
DataterLister	TBD
DataterDetail	TBD
Decisioner	TBD
TBD	TBD
TBD	TBD

@ : redirect onclick

Note : Navbar is a component sibling to routing switches.  
Always present on screen.

Hoverable :



Onclick :

Reorder list by this column's value.

Flag

 Decisioner Display : @Country Explorer  
@country rankings

Team1

 Decisioner Display : @Team1 Explorer  
@Team1 rankings

Player6

 Decisioner Display : @player1 explorer  
@player1 rankings

Faction

 Decisioner Display : @faction explorer  
@faction rankings

List

 Decisioner Display : @lists explorer  
@list rankings

Caster

Decisioner Display : @rankings

Theme

Decisioner Display : @theme rankings