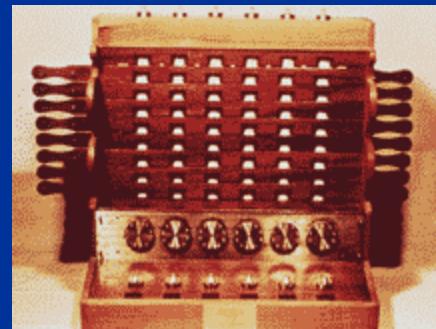


# The History of Computing

Limestone to Silicon



# Definitions

- Compute: to calculate.
- Calculate: to reckon; to reason.
- Reckon: to count.
- Reason: to think logically.
- The word calculate is derived from *calculus*, meaning a stone used in counting, which is in turn derived from *calx*, meaning limestone.

# Primitive Counting Terminology

- Digit: one (one finger).
- Hand: five (five fingers).
- Man: ten (ten fingers).
- Man: twenty (ten fingers, ten toes).

# Prehistoric Computing

- 50,000 years old: archeological evidence of counting by man.
- 20,000 years old: bone with notches in groups of five.
- 10,000 years old: notched bone indicating the prime numbers 11, 13, 17, and 19.



# Sticks and Stones

- Ancients Mayans used sticks and stones to count. A stone was worth one and a stick was worth five.
- A number consisted of a group of stick and stones; adding the values of the sticks and stones produced the number. Adding two numbers amounted to combining the two groups.
- To represent large numbers, Mayans developed a positional base twenty system wherein a shell represented zero.

# Mayan Numerals

- The Mayans later developed writing, and their symbols for numerals reflected these origins.

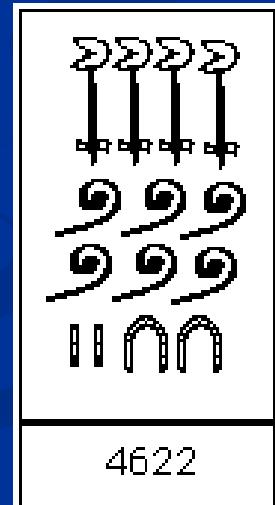
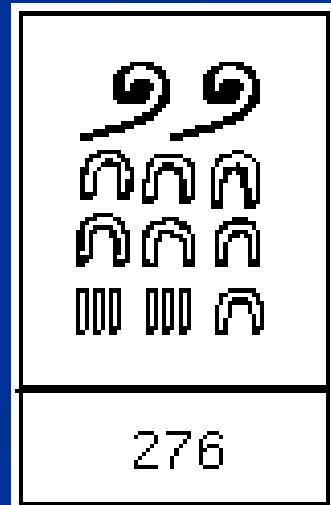
0	1	2	3	4	5	6	7	8	9
10	11	12	13	14	15	16	17	18	19

Mathematical count									
20	21	41	61	122	400	401	8000		

# Egyptian Numerals

- The Egyptians used hieroglyphic numerals in an additive, nonpositional system. These pictures were carved in stone.

I	II	III	IV	V	VI	VII
1	10	100	1000	10000	100000	$10^6$
Egyptian numeral hieroglyphs						



# Babylonian Numerals

- The Babylonians produced cuneiform writing, which consisted of wedges pressed into clay tablets. They developed a base sixty positional numeral system.

1	∨	11	◁∨	21	◁◁∨	31	◁◁◁∨	41	◁◁◁◁∨	51	◁◁◁◁◁∨
2	VV	12	◁VV	22	◁◁VV	32	◁◁◁VV	42	◁◁◁◁VV	52	◁◁◁◁◁VV
3	VVV	13	◁VVV	23	◁◁VVV	33	◁◁◁VVV	43	◁◁◁◁VVV	53	◁◁◁◁◁VVV
4	VVVV	14	◁VVVV	24	◁◁VVVV	34	◁◁◁VVVV	44	◁◁◁◁VVVV	54	◁◁◁◁◁VVVV
5	VVVVV	15	◁VVVVV	25	◁◁VVVVV	35	◁◁◁VVVVV	45	◁◁◁◁VVVVV	55	◁◁◁◁◁VVVVV
6	VVVVVV	16	◁VVVVVV	26	◁◁VVVVVV	36	◁◁◁VVVVVV	46	◁◁◁◁VVVVVV	56	◁◁◁◁◁VVVVVV
7	VVVVVVV	17	◁VVVVVV	27	◁◁VVVVVV	37	◁◁◁VVVVVV	47	◁◁◁◁VVVVVV	57	◁◁◁◁◁VVVVVV
8	VVVVVVV	18	◁VVVVVV	28	◁◁VVVVVV	38	◁◁◁VVVVVV	48	◁◁◁◁VVVVVV	58	◁◁◁◁◁VVVVVV
9	VVVVVVV	19	◁VVVVVV	29	◁◁VVVVVV	39	◁◁◁VVVVVV	49	◁◁◁◁VVVVVV	59	◁◁◁◁◁VVVVVV
10	△	20	△△	30	△△△	40	△△△△	50	△△△△△		

∨	◁VVVVVV	◁◁VVVVVV	◁◁◁VVVVVV	◁◁◁◁VVVVVV
1,57,46,40 = 424000				

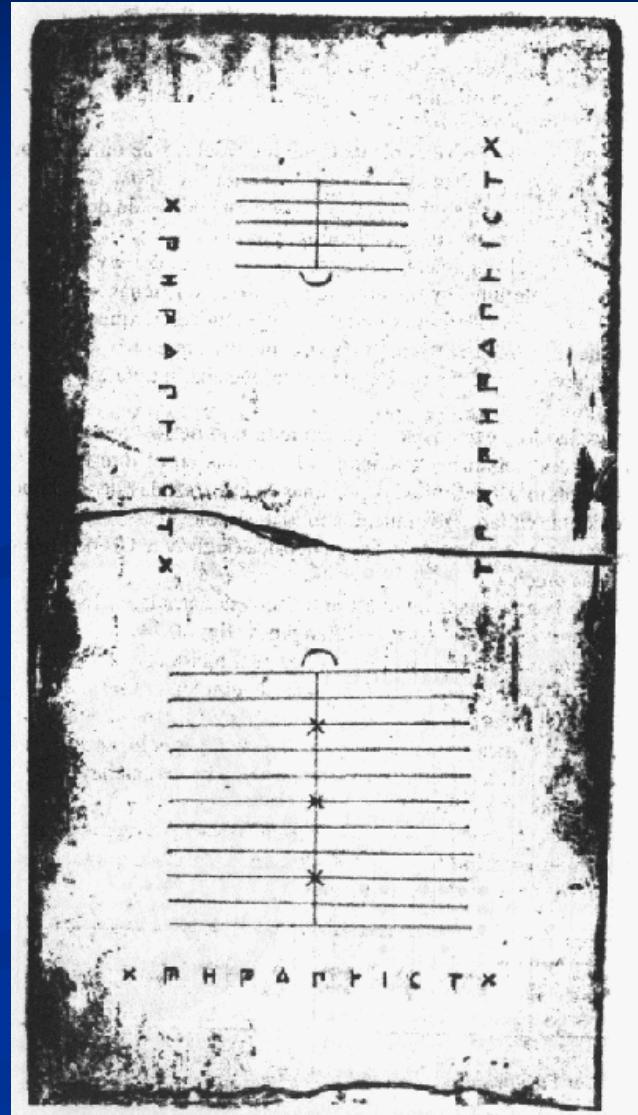
# Sand Trays (2400 B.C.)

- The ancient Babylonians used sand trays to do mathematical scratch work.
- Combining the sand tray with stones led to a computational tool, using stones to represent one, ten, sixty, etc., depending on their position.



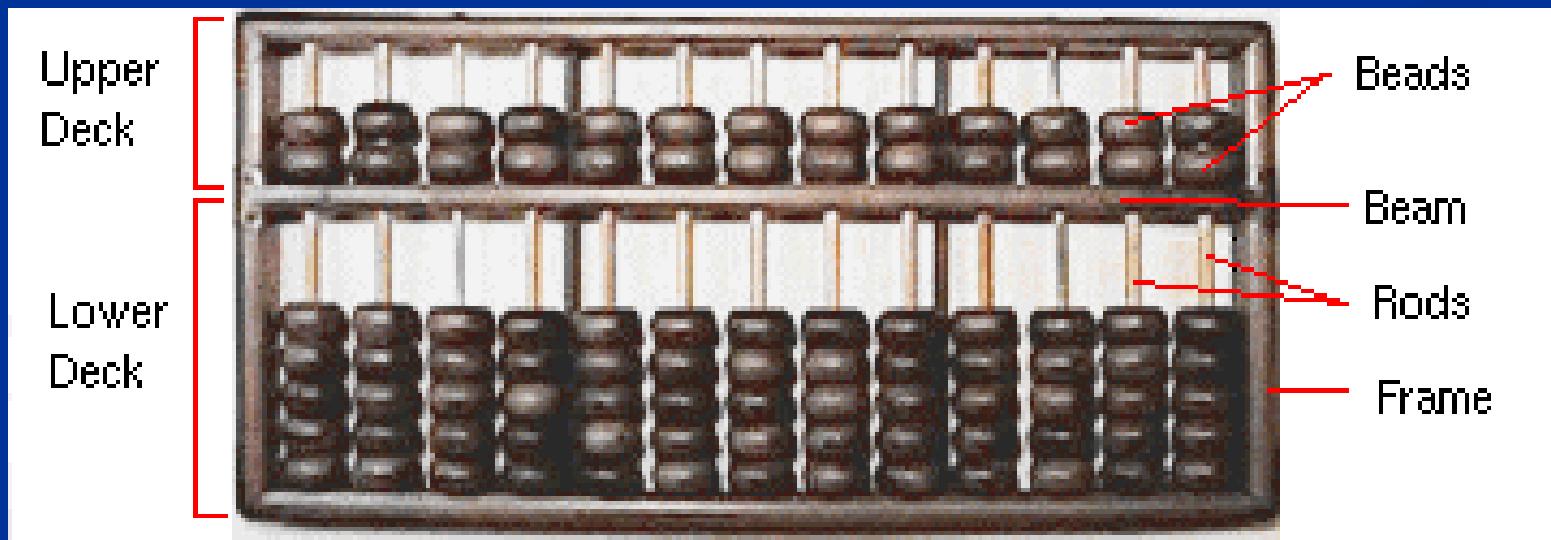
# Counting Boards (300 B.C.)

- Boards with fixed positions were designed to hold the stones used in computation.
- The Salamis tablet is a counting board used by the Babylonians circa 300 B.C. It is a slab of white marble measuring 149cm in length, 75cm in width and 4.5cm thick.



# The Abacus (100 A.D.)

- Eventually, the stones were place on rods to fix their position. This led to the *abacus*, from the Greek word *abax*, meaning sand tray.



# Origins of Algebra (800 A.D.)

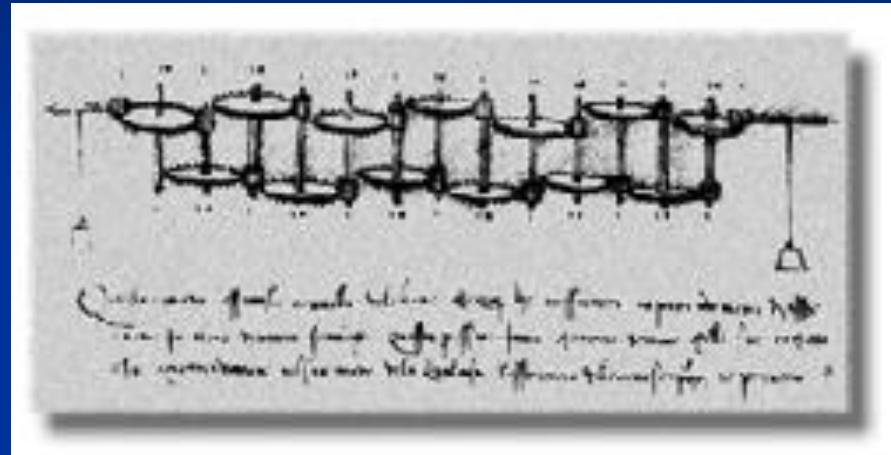
- Ancient Greeks, masters of geometry, had no algebra and a difficult numeral system.
- Ancient Hindus invented our current numeral system, using positional base ten and zero.
- Hindus and Arabs explored algebraic notation.
- “Algebra” comes from the Arabic الجبر (al-jabr) “reunion”, “resetting of broken parts”, used in the title of al-Khwarizmi’s influential work علم الجبر و المقابلة (ilm al-jabr wa'l-muqābala), “the science of restoration and equating like with like”.

# Middle Ages (300-1200 A.D.)

- Technology, knowledge, and nearly all intellectual endeavors came to a virtual standstill in Europe during the period of dominance by the Holy Roman Empire.
- Communication with the east sparked the European Renaissance, and with it, ideas for computational technology.

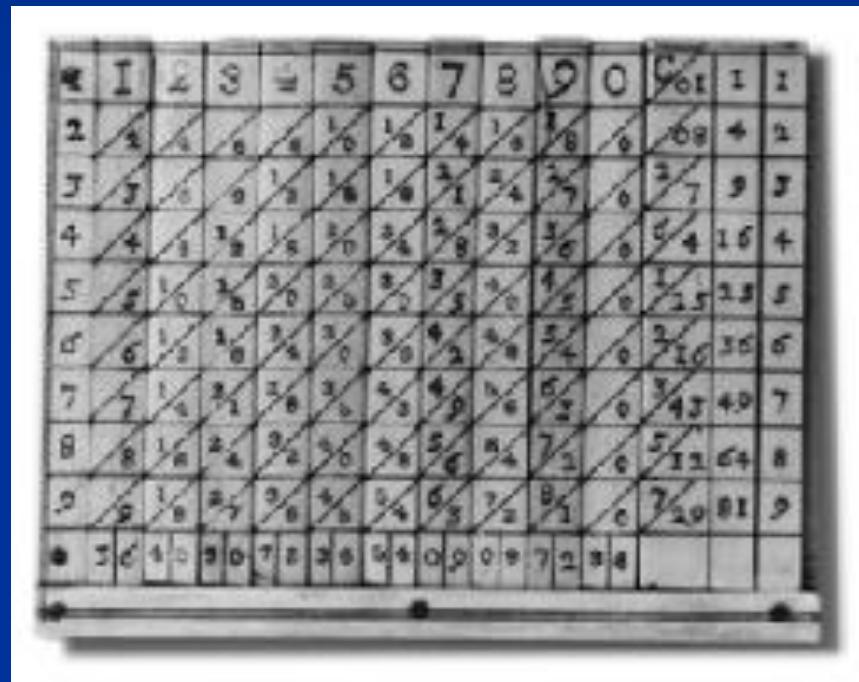
# Da Vinci's Mechanical Calculator (1500 A.D.)

- Leonardo Da Vinci, Italian painter, musician, sculptor, architect, and engineer, created drawings of a mechanical calculator, working models of which have since been constructed.



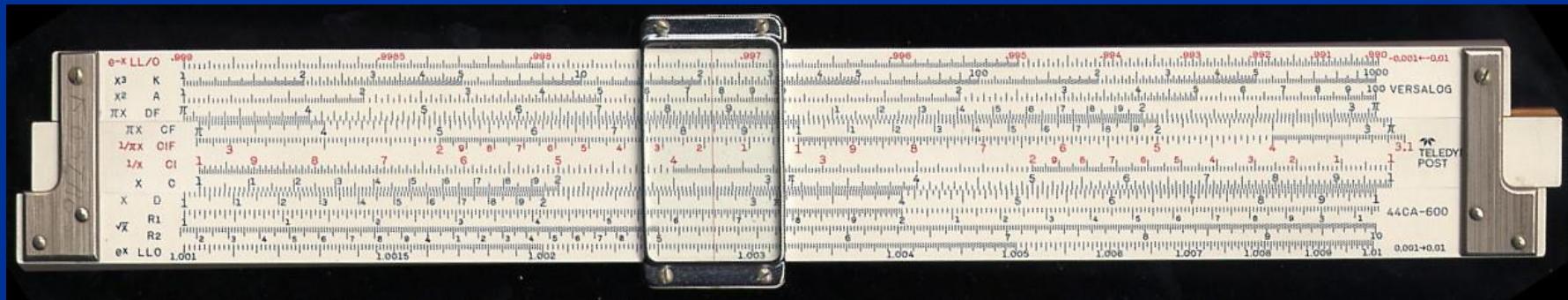
# Napier's Bones (1600 A.D.)

- John Napier, Scottish mathematician, inventor of logarithms, invented a tool called Napier's Bones, which were multiplication tables inscribed on strips of wood or bone.



# Oughtred's Slide Rule (1620 A.D.)

- William Oughtred, English mathematician and clergyman, early explorer of Calculus, invented the slide rule using Napier's logarithms.



- Exceptionally effective tool that remained in common use for over three hundred years.

# Pascal's Arithmetic Machine (1640 A.D.)

- Blaise Pascal, French mathematician, physicist, and theologian, is credited with the invention of the first operational calculating machine. He developed an operating model of the Arithmetic Machine to help his father add sums of money.



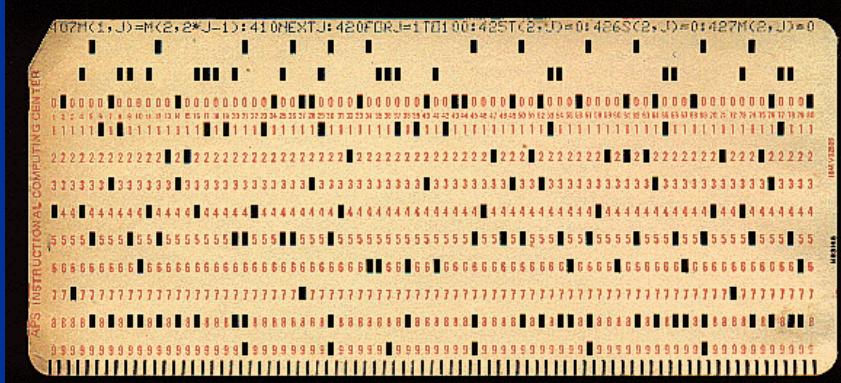
# Leibnitz' Step Reckoner (1670 A.D.)

- Gottfried von Leibnitz: French mathematician, philosopher, and lawyer, cocreator of Calculus, developed the Step Reckoner, a device which, as well as performing additions and subtractions, could multiply, divide, and evaluate square roots by series of stepped additions.

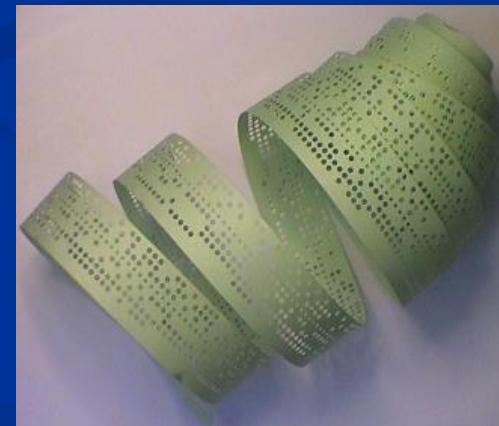


# Jacquard's Punched Cards (1800 A.D.)

- Joseph-Marie Jacquard, French silk weaver, invented a way of automatically controlling the warp and weft threads on a silk loom by recording patterns of holes in a string of cards.



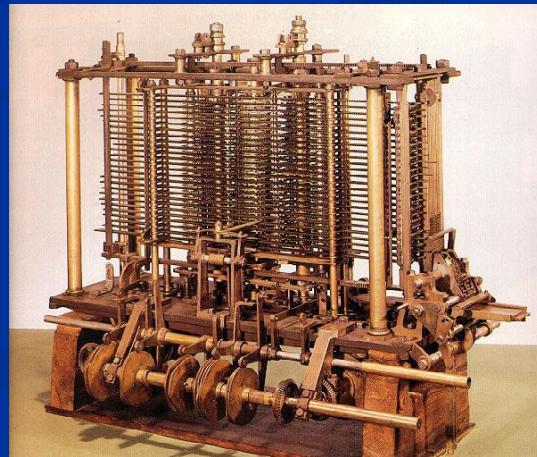
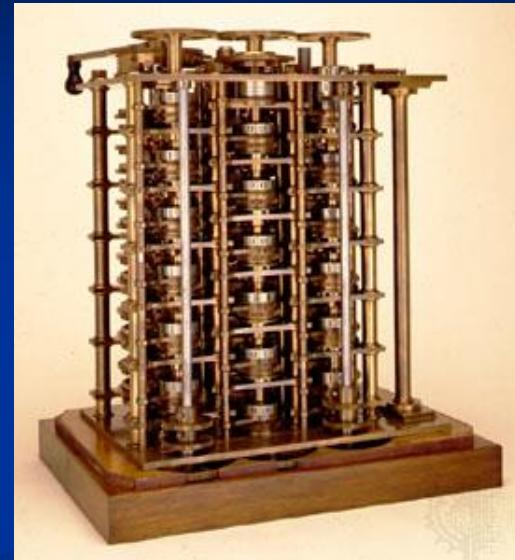
Punch Card



Paper Tape

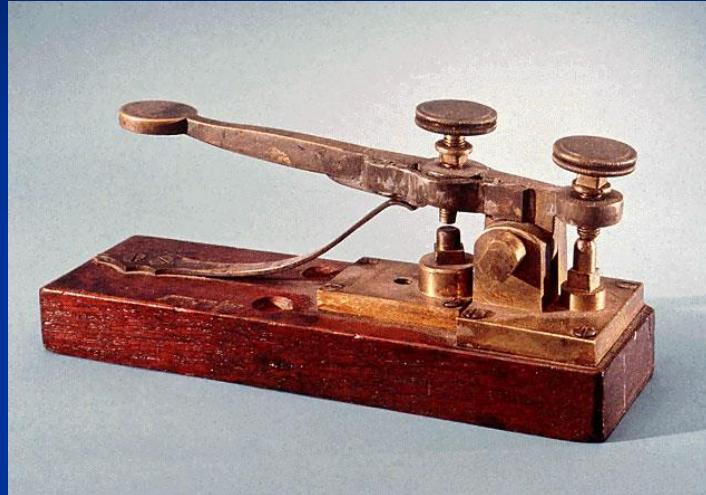
# Babbage's Engines (1830 A.D.)

- Charles Babbage, English mathematician and inventor, designed the Difference Engine to automatically compute mathematical tables.
- Later, he designed the Analytical Engine, intended to use punched cards, sequencing, branching, and looping to control an automatic calculator.



# Wheatstone and Morse's Telegraphs (1840 A.D.)

- Sir Charles Wheatstone invented the first British telegraph.
- Samuel Morse invented the first American telegraph, using dots and dashes. This became the standard known as Morse code.



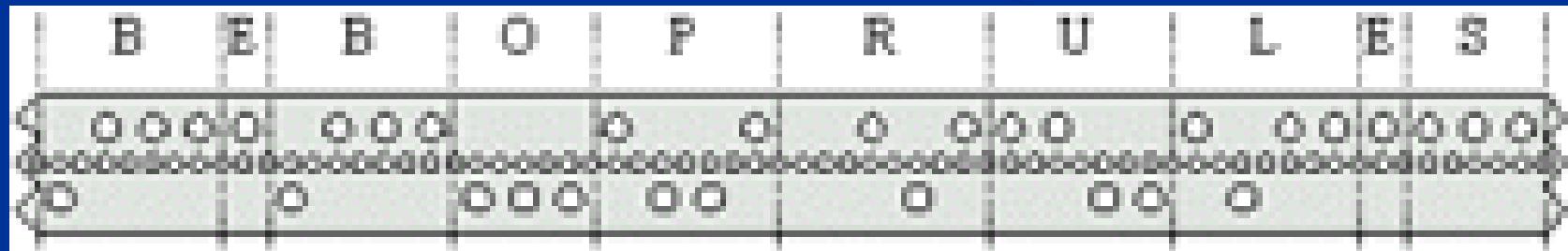
A	--	N	--	O	-----
B	----	O	-----	1	------
C	-+-+	P	+---+	2	-----
D	-++	Q	-----	3	-----
E	.	R	---	4	-----
F	----	S	---	5	-----
G	---+	T	-	6	-----
H	----	U	---	7	-----
I	..	V	----	8	-----
J	-----	W	---	9	-----
K	-+-	X	---	.	-----
L	----	Y	-----	.	-----
M	--	Z	---	?	-----

comma

period

# Wheatstone's Tape (1860 A.D.)

- Wheatstone introduced paper tapes as a medium for the preparation, storage, and transmission of data in the form of Morse Code.
- The paper tape used two rows of holes to represent Morse's dots and dashes. Outgoing messages could be prepared off-line on paper tape and transmitted later.



# Sholes' Keyboard (1874 A.D.)

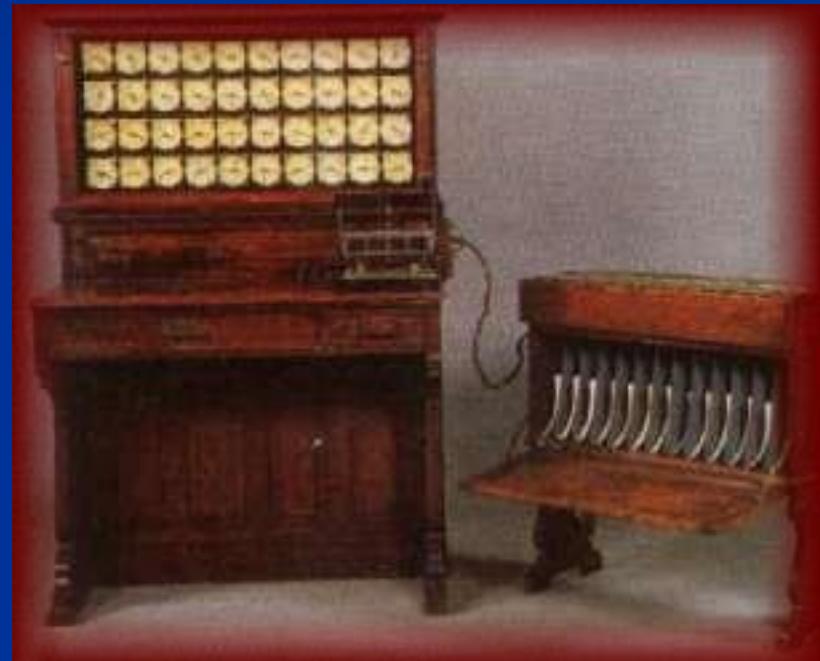
- Christopher Latham Sholes invented the QWERTY keyboard.



- Designed so that digraphs used alternating hands, to increase speed.

# Hollerith's Tabulating Machine (1890 A.D.)

- American inventor Herman Hollerith used punched cards to represent the data gathered for the 1890 American census, and to read and collate this data using an automatic machine. His company became IBM in 1924.



# De Forest's Vacuum Tubes (1906 A.D.)

- In 1879, Thomas Edison demonstrates the incandescent light bulb.
- In 1883, John Ambrose Fleming uses this to convert electromagnetic radiation into electricity, the precursor of the radio. He produced 2-element vacuum tubes (diodes).
- In 1906, Lee de Forest produced 3-element vacuum tubes (triodes), which could be used as both an amplifier and a switch.



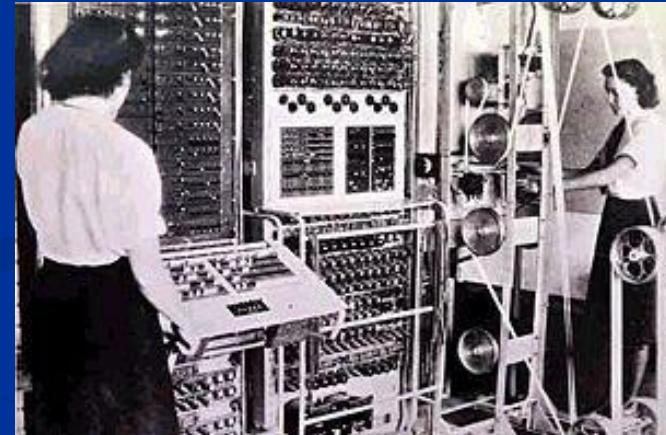
# Turing's Machine (1937 A.D.)

- Alan Turing, English logician and mathematician, invented the abstract Turing Machine, a theoretical construct which helped prove the non-computability of certain arithmetic results.
- The abstraction involves the movement of a sequence of cells called a “tape”.



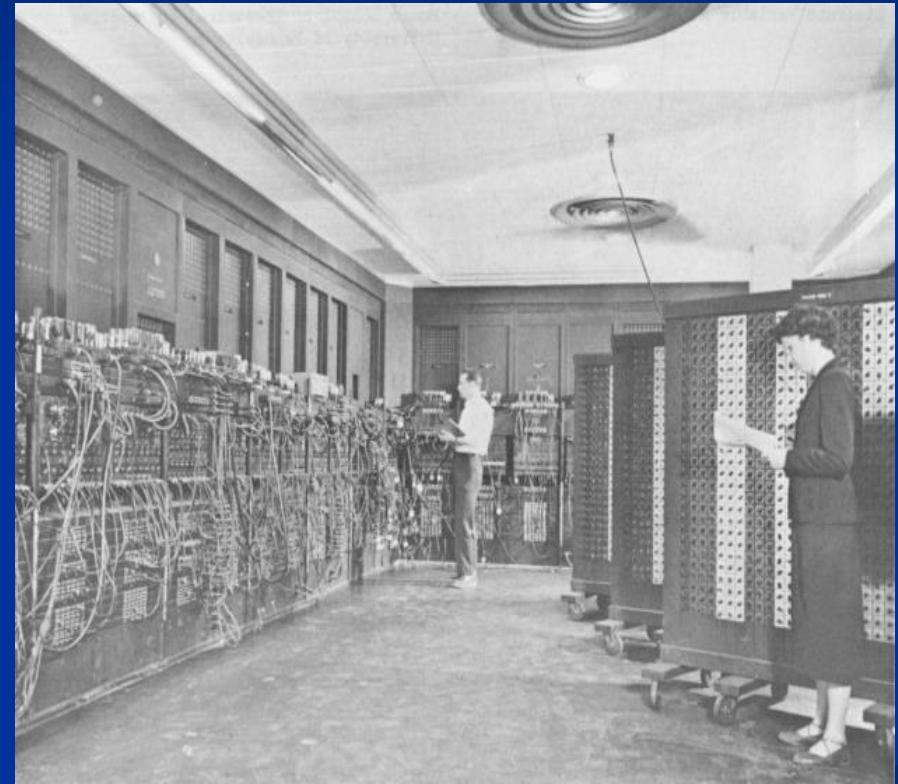
# Flower's COLOSSUS (1941 A.D.)

- Sir Tommy Flowers, British engineer, together with Turing, designed and constructed COLOSSUS from 1941 to 1943 during WW II to break German encryption. COLOSSUS has been credited as the 1<sup>st</sup> programmable computer.



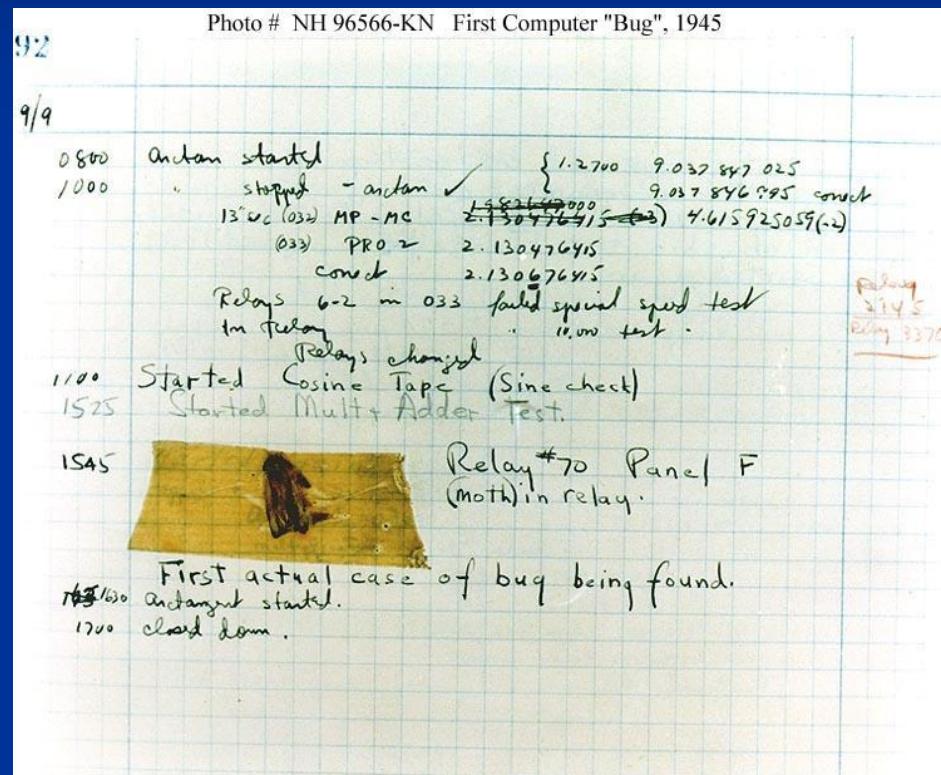
# Princeton's ENIAC (1943 A.D.)

- Princeton University constructed ENIAC, the 1<sup>st</sup> truly general purpose programmable computer, between 1943 and 1946.
- Miles of wiring
- 70,000 resistors, 10,000 capacitors
- 18,000 vacuum tubes
- No monitor
- 3,000 blinking lights
- Cost \$486,000
- 100,000 additions per second
- Weighed 30 tons
- Filled a 30x50 foot room
- Could be replaced today by one fingernail-size silicon chip



# The First “Bug” (1945 A.D.)

- On September 9th, 1945, a moth flew into the wiring of the Harvard Mark II Relay Calculator, which was in service at the Naval Weapons Center in Dahlgren, Virginia, causing it to malfunction.
- The operator “debugged” the machine by removing the insect.



# Eckert-Mauchly's UNIVAC (1951 A.D.)

- John William Mauchly and J. Presper Eckert Jr. produce the UNIVAC (Universal Automatic Computer), the 1<sup>st</sup> commercially available computer.
- Handled letters as well as numbers.
- Separated input/output from computation.
- The Eckert-Mauchly Computer Company was eventually purchased by Sperry-Rand.



# Transistors

- Transistors, which replaced vacuum tubes, were developed between 1947 and 1959.
- The advent of transistors revolutionized electronics and computing; this is a story unto itself, to be explored in the next installment.

# References

- <http://www.maxmon.com/history.htm>
- <http://www.pbs.org/transistor/index.html>