

General Minimization Algorithm:

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{p}_k \text{ or } \Delta \mathbf{x}_k = (\mathbf{x}_{k+1} - \mathbf{x}_k) = \alpha_k \mathbf{p}_k$$

Steepest Descent Algorithm:

$$\mathbf{x}_{k+1} = \mathbf{x}_k - \alpha_k \mathbf{g}_k \quad \text{where, } \mathbf{g}_k = \nabla F(\mathbf{x})|_{\mathbf{x}=\mathbf{x}_k}$$

$$\text{Stable Learning Rate: } (\alpha_k = \alpha, \text{ constant}) \alpha < \frac{2}{\lambda_{\max}}$$

$\{\lambda_1, \lambda_2, \dots, \lambda_n\}$ Eigenvalues of Hessian matrix A

Learning Rate to Minimize Along the Line:

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{p}_k \Rightarrow \alpha_k = -\frac{\mathbf{g}_k^T \mathbf{p}_k}{\mathbf{p}_k^T \mathbf{A} \mathbf{p}_k} \text{ (For quadratic fn.)}$$

After Minimization Along the Line:

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{p}_k \Rightarrow \mathbf{g}_{k+1}^T \mathbf{p}_k = 0$$

ADALINE: a = purelin(Wp + b)

Mean Square Error: (for ADALINE it is a quadratic fn.)

$$F(\mathbf{x}) = E[e^2] = E[(t - a)^2] = E[(t - \mathbf{x}^T \mathbf{z})^2]$$

$$F(\mathbf{x}) = c - 2\mathbf{x}^T \mathbf{h} + \mathbf{x}^T \mathbf{R} \mathbf{x},$$

$$c = E[t^2], \mathbf{h} = E[t\mathbf{z}] \text{ and } \mathbf{R} = E[\mathbf{z}\mathbf{z}^T] \Rightarrow \mathbf{A} = 2\mathbf{R}, \mathbf{d} = -2\mathbf{h}$$

Unique minimum, if it exists, is $\mathbf{x}^* = \mathbf{R}^{-1} \mathbf{h}$,

$$\text{where } \mathbf{x} = \begin{bmatrix} \mathbf{w} \\ b \end{bmatrix} \text{ and } \mathbf{z} = \begin{bmatrix} \mathbf{p} \\ 1 \end{bmatrix}$$

$$\text{LMS Algorithm: } \mathbf{W}(k+1) = \mathbf{W}(k) + 2\alpha \mathbf{e}(k) \mathbf{p}^T(k) \\ \mathbf{b}(k+1) = \mathbf{b}(k) + 2\alpha \mathbf{e}(k)$$

$$\text{Convergence Point: } \mathbf{x}^* = \mathbf{R}^{-1} \mathbf{h}$$

$$\text{Stable Learning Rate: } 0 < \alpha < 1/\lambda_{\max} \text{ where } \lambda_{\max} \text{ is the maximum eigenvalue of } \mathbf{R}$$

Adaptive Filter ADALINE:

$$a(k) = \text{purelin}(\mathbf{W}\mathbf{p}(k) + b) = \sum_{i=1}^R \mathbf{w}_{1,i} y(k-i+1) + b$$

Backpropagation Algorithm:**Performance Index:**

$$\text{Mean Square error: } F(\mathbf{x}) = E[\mathbf{e}^T \mathbf{e}] = E[(\mathbf{t} - \mathbf{a})^T (\mathbf{t} - \mathbf{a})]$$

Approximate Performance Index: (single sample)

$$\hat{F}(\mathbf{x}) = \mathbf{e}^T(k) \mathbf{e}(k) = (\mathbf{t}(k) - \mathbf{a}(k))^T (\mathbf{t}(k) - \mathbf{a}(k))$$

$$\text{Sensitivity: } \mathbf{s}^m = \frac{\partial \hat{F}}{\partial \mathbf{n}^m} = \begin{bmatrix} \frac{\partial \hat{F}}{\partial \mathbf{n}_1^m} & \frac{\partial \hat{F}}{\partial \mathbf{n}_2^m} & \dots & \frac{\partial \hat{F}}{\partial \mathbf{n}_{s^m}^m} \end{bmatrix}^T$$

$$\text{Forward Propagation: } \mathbf{a}^0 = \mathbf{p},$$

$$\mathbf{a}^{m+1} = \mathbf{f}^{m+1}(\mathbf{W}^{m+1} \mathbf{a}^m + \mathbf{b}^{m+1}) \text{ for } m = 0, 1, \dots, M-1$$

$$\mathbf{a} = \mathbf{a}^M$$

$$\text{Backward Propagation: } \mathbf{s}^M = -2\dot{\mathbf{F}}^M(\mathbf{n}^M)(\mathbf{t} - \mathbf{a}),$$

$$\mathbf{s}^m = \dot{\mathbf{F}}^m(\mathbf{n}^m)(\mathbf{W}^{m+1})^T \mathbf{s}^{m+1} \text{ for } m = M-1, \dots, 2, 1, \text{ where}$$

$$\dot{\mathbf{F}}^m(\mathbf{n}^m) = \text{diag}([\dot{f}^m(n_1^m) \quad \dot{f}^m(n_2^m) \quad \dots \quad \dot{f}^m(n_{s^m}^m)])$$

$$\dot{f}^m(n_j^m) = \frac{\partial f^m(n_j^m)}{\partial n_j^m}$$

Weight Update (Approximate Steepest Descent):

$$\mathbf{W}^m(k+1) = \mathbf{W}^m(k) - \alpha \mathbf{s}^m (\mathbf{a}^{m-1})^T$$

$$\mathbf{b}^m(k+1) = \mathbf{b}^m(k) - \alpha \mathbf{s}^m$$

$$\text{hardlim: } a = \begin{cases} 0 & n < 0 \\ 1 & n \geq 0 \end{cases}, \text{ hardlims: } a = \begin{cases} -1 & n < 0 \\ +1 & n \geq 0 \end{cases}, \text{purelin: } a = n, \text{Logsig: } a = \frac{1}{1+e^{-n}}, \text{tansig: } a = \frac{e^n - e^{-n}}{e^n + e^{-n}}, \text{poslin: } a = \begin{cases} 0 & n < 0 \\ n & n \geq 0 \end{cases}$$

$$\text{compet: } a = \begin{cases} 1 & \text{neuron with max } n \\ 0 & \text{all other neurons} \end{cases}, \text{satlin: } a = \begin{cases} 0 & n < 0 \\ n & -1 \leq n \leq 1 \\ 1 & n > 1 \end{cases}, \text{satlins: } a = \begin{cases} -1 & n < 0 \\ -1 \leq n \leq 1 \\ 1 & n > 1 \end{cases}$$

$$\text{Delay: } a(t) = u(t-1), \text{Integrator: } a(t) = \int_0^t u(\tau) d\tau + a(0)$$

***Heuristic Variations of Backpropagation:**

Batching: The parameters are updated only after the entire training set has been presented. The gradients calculated for each training example are averaged together to produce a more accurate estimate of the gradient. (If the training set is complete, i.e., covers all possible input/output pairs, then the gradient estimate will be exact.)

Backpropagation with Momentum (MOBP):

$$\Delta \mathbf{W}^m(k) = \gamma \Delta \mathbf{W}^m(k-1) - (1-\gamma) \alpha \mathbf{s}^m (\mathbf{a}^{m-1})^T$$

$$\Delta \mathbf{b}^m(k) = \gamma \Delta \mathbf{b}^m(k-1) - (1-\gamma) \alpha \mathbf{s}^m$$

Variable Learning Rate Backpropagation (VLBP)

1. If the squared error (over the entire training set) increases by more than some set percentage ζ (typically one to five percent) after a weight update, then the weight update is discarded, the learning rate is multiplied by some factor $\rho < 1$, and the momentum coefficient γ (if it is used) is set to zero.

2. If the squared error decreases after a weight update, then the weight update is accepted and the learning rate is multiplied by some factor $\eta > 1$. If γ has been previously set to zero, it is reset to its original value.

3. If the squared error increases by less than ζ , then the weight update is accepted but the learning rate and the momentum coefficient are unchanged.

Association: a = hardlim(W⁰P⁰ + Wp + b)

An association is a link between the inputs and outputs of a network so that when a stimulus A is presented to the network, it will output a response B.

Associative Learning Rules:**Unsupervised Hebb Rule:**

$$\mathbf{W}(q) = \mathbf{W}(q-1) + \alpha \mathbf{a}(q) \mathbf{p}^T(q)$$

Hebb with Decay:

$$\mathbf{W}(q) = (1-\gamma) \mathbf{W}(q-1) + \alpha \mathbf{a}(q) \mathbf{p}^T(q)$$

Instar: a = hardlim(Wp + b), a = hardlim(₁W^Tp + b)

The instar is activated for $\mathbf{p}^T \mathbf{w} = \|\mathbf{p}\| \|\mathbf{w}\| \cos \theta \geq -b$ where θ is the angle between \mathbf{p} and \mathbf{w} .

Instar Rule:

$$i\mathbf{w}(q) = i\mathbf{w}(q-1) + \alpha a_i(q) (\mathbf{p}(q) - i\mathbf{w}(q-1))$$

$$i\mathbf{w}(q) = (1-\alpha) i\mathbf{w}(q-1) + \alpha \mathbf{p}(q), \text{ if } (a_i(q) = 1)$$

Kohonen Rule:

$$i\mathbf{w}(q) = i\mathbf{w}(q-1) + \alpha (\mathbf{p}(q) - i\mathbf{w}(q-1)) \text{ for } i \in X(q)$$

Outstar Rule: a = satlins(Wp)

$$\mathbf{w}_j(q) = \mathbf{w}_j(q-1) + \alpha (\mathbf{a}(q) - \mathbf{w}_j(q-1)) p_j(q)$$

Competitive Layer: a = compet(Wp) = compet(n)**Competitive Learning with the Kohonen Rule:**

$$i^* \mathbf{w}(q) = i^* \mathbf{w}(q-1) + \alpha (\mathbf{p}(q) - i^* \mathbf{w}(q-1))$$

$$= (1-\alpha) i^* \mathbf{w}(q-1) + \alpha \mathbf{p}(q)$$

$$i^* \mathbf{w}(q) = i^* \mathbf{w}(q-1), i \neq i^* \text{ where } i^* \text{ is the winning neuron.}$$

Self-Organizing with the Kohonen Rule:

$$i\mathbf{w}(q) = i\mathbf{w}(q-1) + \alpha (\mathbf{p}(q) - i\mathbf{w}(q-1))$$

$$= (1-\alpha) i\mathbf{w}(q-1) + \alpha \mathbf{p}(q), i \in N_{i^*}(d)$$

$$N_{i^*}(d) = \{j, d_{i,j} \leq d\}$$

LVO Network: ($w_{k,i}^2 = 1$) \Rightarrow subclass i is a part of class k

$$n_i^1 = -\|i\mathbf{w}^1 - \mathbf{p}\|, \mathbf{a}^1 = \text{compet}(\mathbf{n}^1), \mathbf{a}^2 = \mathbf{W}^2 \mathbf{a}^1$$

LVO Network Learning with the Kohonen Rule:

$$i^* \mathbf{w}^1(q) = i^* \mathbf{w}^1(q-1) + \alpha (\mathbf{p}(q) - i^* \mathbf{w}^1(q-1)),$$

$$\text{if } a_{k^*}^2 = t_{k^*} = 1$$

$$i^* \mathbf{w}^1(q) = i^* \mathbf{w}^1(q-1) - \alpha (\mathbf{p}(q) - i^* \mathbf{w}^1(q-1)),$$

$$\text{if } a_{k^*}^2 = 1 \neq t_{k^*} = 0$$

****HINT:**

$$\text{diag}([1 \ 2 \ 3]) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix}$$