SDSD_MW Library release note September / 19 / 2008, TOSHIBA

1. Notes
   * In order to play contents by Falcon-CS, it is necessary to write contents using released library
     after sdsd_mw_rel_09122008.

2. Bug fix
   * The bug of updating a time stamp is modified.
     If playback is repeated without calling SSS_CloseStream 6 times,
     it becomes impossible to playback.   (SDSD-CPRM for Video rev.0.91)
       e.g.) When SD card is removed during playback 6 times, it becomes impossible to playback.
   * The bug of reading MKB is modified.
   * The transfer rate has been improved. (Windows only)

3. Limitations
    * Device Key of sdsd_mw.dll is using SD-SD (#12) for a test.

4. Releasing Item
     \ sdsd_mw_rel_09192008
     |----\ SDSD_MW_ReleaseNote.pdf (this document)
     |
     |----\ Include
     | |-\ sdsd_err.h
     | |-\ sdsd_types.h
     | |-\ sdsd_mw.h
     |
     |----\ Windows
         |----\ sdsd_mw.lib
         |----\ sdsd_helper.lib
         |----\ sdsd_mw.dll

5. How to Use.
   5.1 For Windows (Windows Server 2003 and Windows XP)
     1) Define "__SSS_WINDOWS__".
     2) Only "sdsd_mw.h" needs to be included as Header File.
     3) Link "sdsd_mw.lib" and "sdsd_helper.lib".
     4) Please install the SD card driver.

6. "SDSD_MW" developing environment
   6.1 For Windows
     Windows XP + Visual Studio 2005
     (Target Environment is Windows Server 2003 and Windows XP)