

## SDSD\_MW Library release note December / 01 / 2008, TOSHIBA

### 1. Notes

- \* In order to play contents by Falcon-CS, it is necessary to write contents using released library after sdsd\_mw\_rel\_09122008.

### 2. New function

- \* Add SSS\_WriteContentEx

### 3. Limitations

- \* Device Key of sdsd\_mw.dll is using SD-SD (#12) for a test.

### 4. Releasing Item

```
\ sdsd_mw_rel_12012008
|----\ SDSD_MW_ReleaseNote.pdf (this document)
|----\ SDSD_MW_IF_Spec_107.pdf
|
|----\ Include
|   |-\ sdsd_err.h
|   |-\ sdsd_types.h
|   |-\ sdsd_mw.h
|
|----\ Windows
|----\ sdsd_mw.lib
|----\ sdsd_helper.lib
|----\ sdsd_mw.dll
```

### 5. How to Use.

#### 5.1 For Windows (Windows Server 2003 and Windows XP)

- 1) Define "\_\_SSS\_WINDOWS\_\_".
- 2) Only "sdsd\_mw.h" needs to be included as Header File.
- 3) Link "sdsd\_mw.lib" and "sdsd\_helper.lib".
- 4) Please install the SD card driver.

### 6. "SDSD\_MW" developing environment

#### 6.1 For Windows

Windows XP + Visual Studio 2005

(Target Environment is Windows Server 2003 and Windows XP)