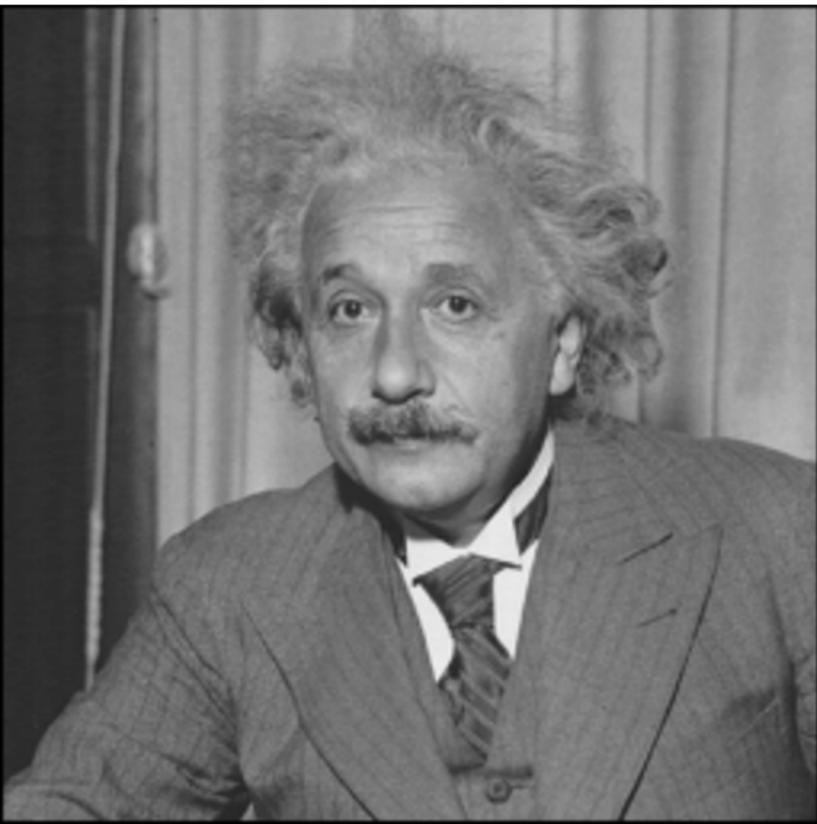


original

range: [3.9e-03, 1.0e+00]

dims: [256, 256] * 1



shrunk

range: [-3.5e-04, 1.0e+00]

dims: [128, 128] * 2

