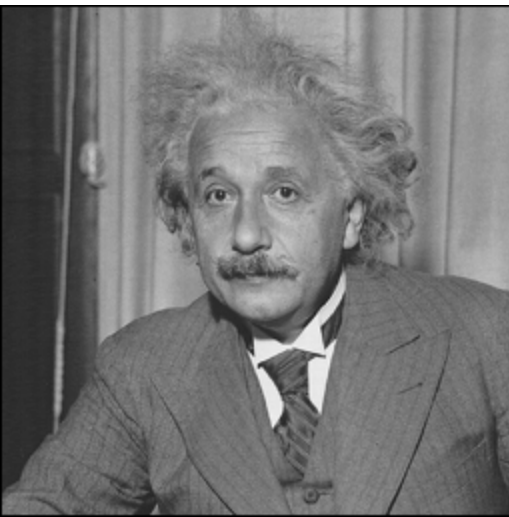


Input image
range: [3.9e-03, 1.0e+00]
dims: [256, 256] * 1



Output
range: [6.7e-01, 7.2e-01]
dims: [256, 256] * 1

