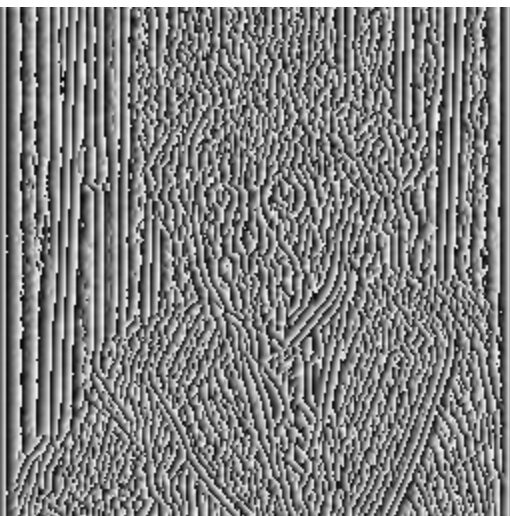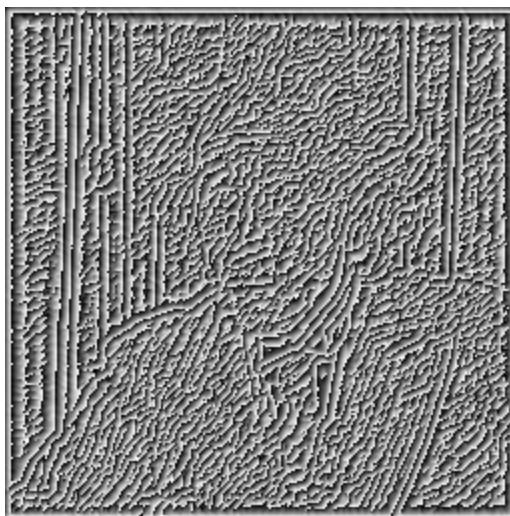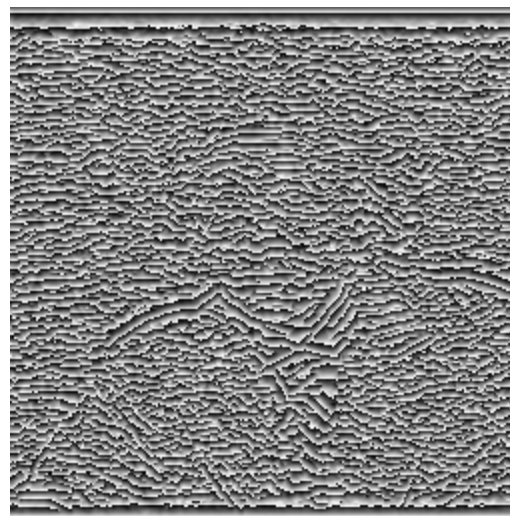height 00, band 00
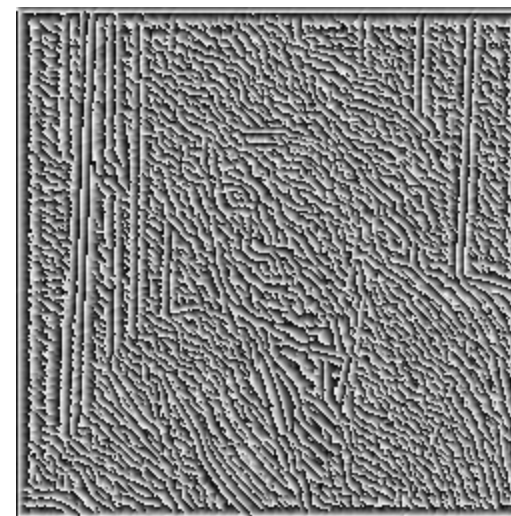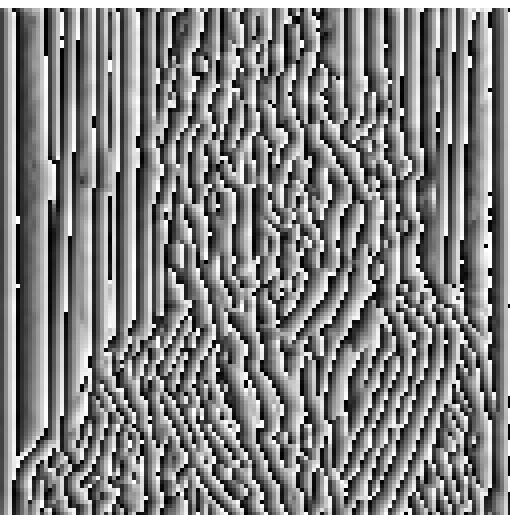range: [-3.1e+00, 3.1e+00]
dims: [256, 256] * 1

height 00, band 01
range: [-3.1e+00, 3.1e+00]
dims: [256, 256] * 1

height 00, band 02
range: [-3.1e+00, 3.1e+00]
dims: [256, 256] * 1
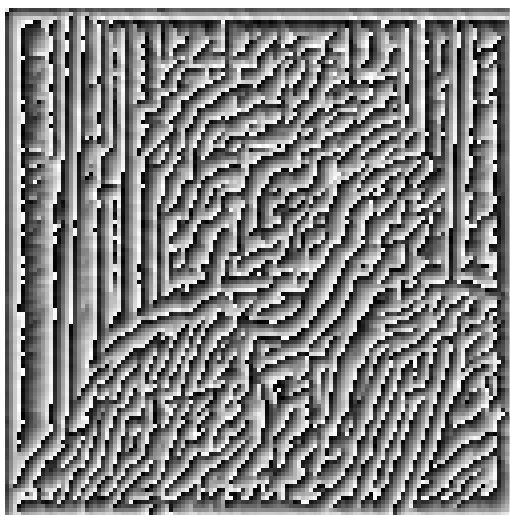
height 00, band 03
range: [-3.1e+00, 3.1e+00]
dims: [256, 256] * 1
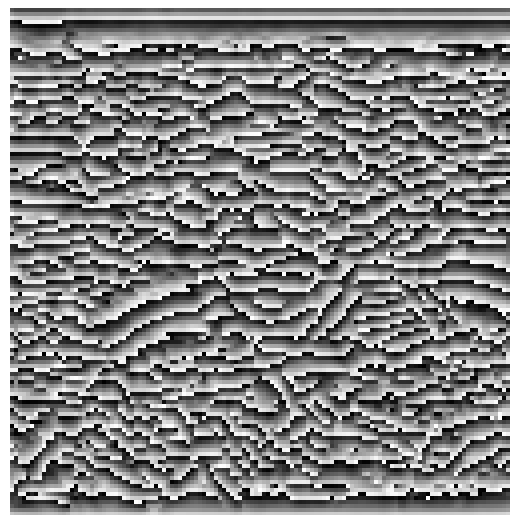
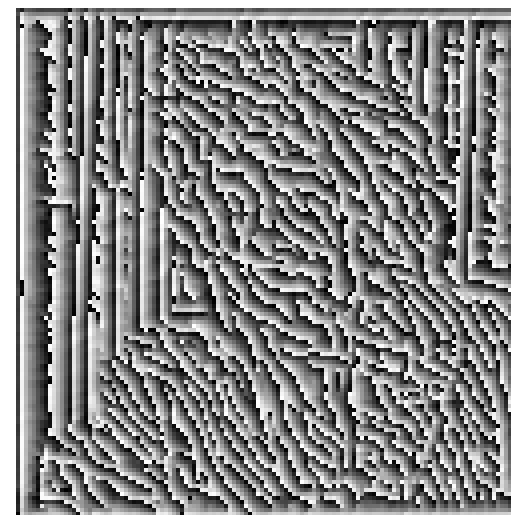height 01, band 00
range: [-3.1e+00, 3.1e+00]
dims: [128, 128] * 2

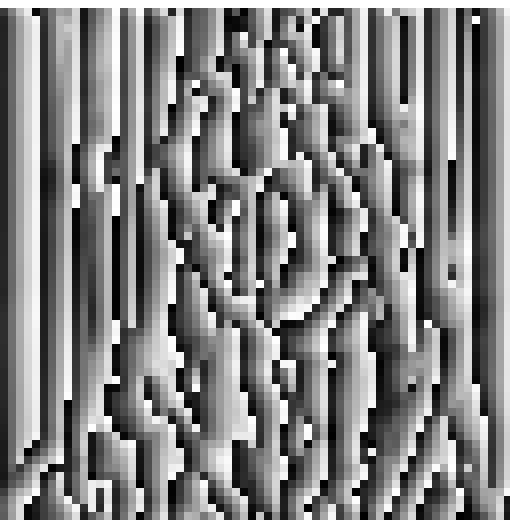height 01, band 01
range: [-3.1e+00, 3.1e+00]
dims: [128, 128] * 2

height 01, band 02
range: [-3.1e+00, 3.1e+00]
dims: [128, 128] * 2
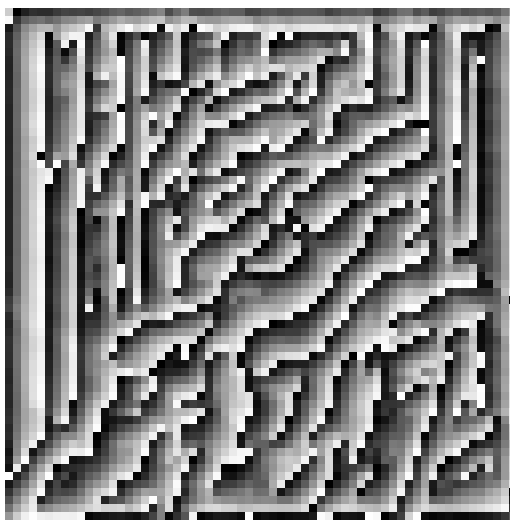
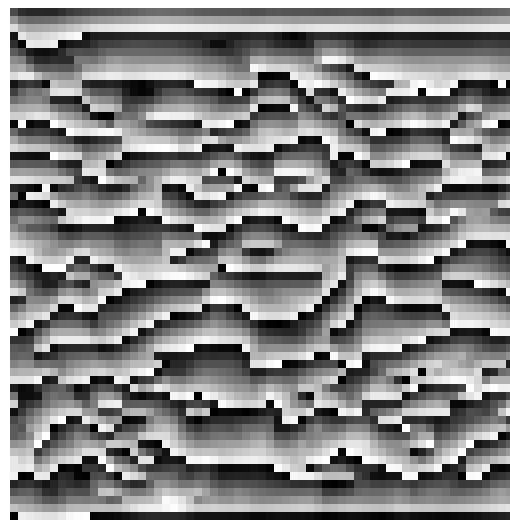height 01, band 03
range: [-3.1e+00, 3.1e+00]
dims: [128, 128] * 2

height 02, band 00
range: [-3.1e+00, 3.1e+00]
dims: [64, 64] * 4

height 02, band 01
range: [-3.1e+00, 3.1e+00]
dims: [64, 64] * 4

height 02, band 02
range: [-3.1e+00, 3.1e+00]
dims: [64, 64] * 4

height 02, band 03
range: [-3.1e+00, 3.1e+00]
dims: [64, 64] * 4