Original image range: [3.9e-03, 1.0e+00] dims: [256, 256] * 1

range: [3.9e-03, 1.0e+00] dims: [256, 256] * 1

Gain release output

range: [-6.0e-08, 6.0e-08] dims: [256, 256] * 1

Difference