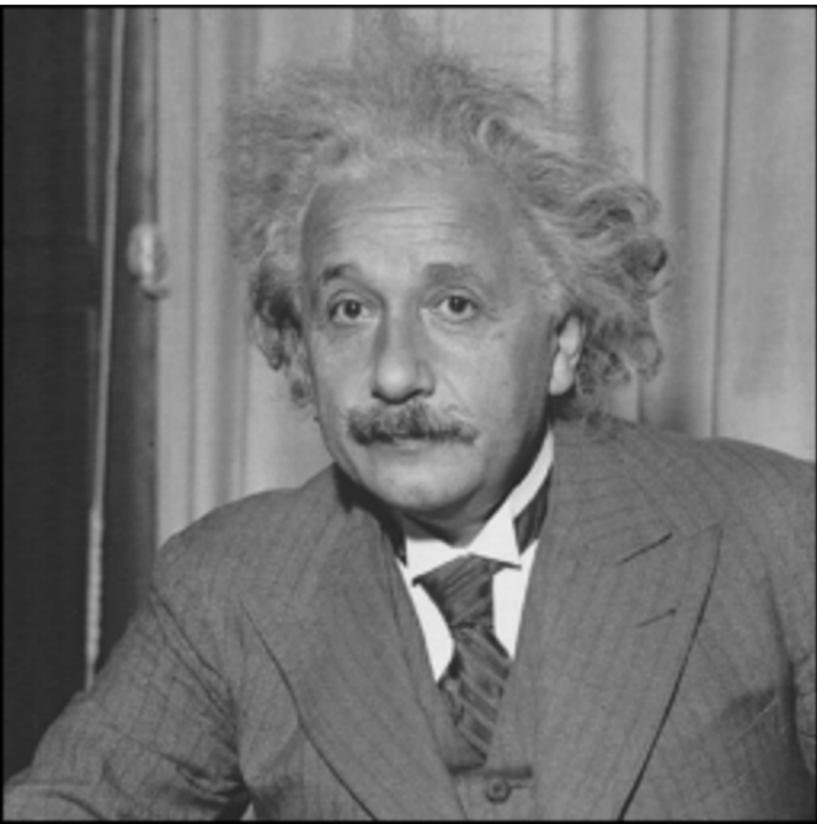


Original

range: [3.9e-03, 1.0e+00]

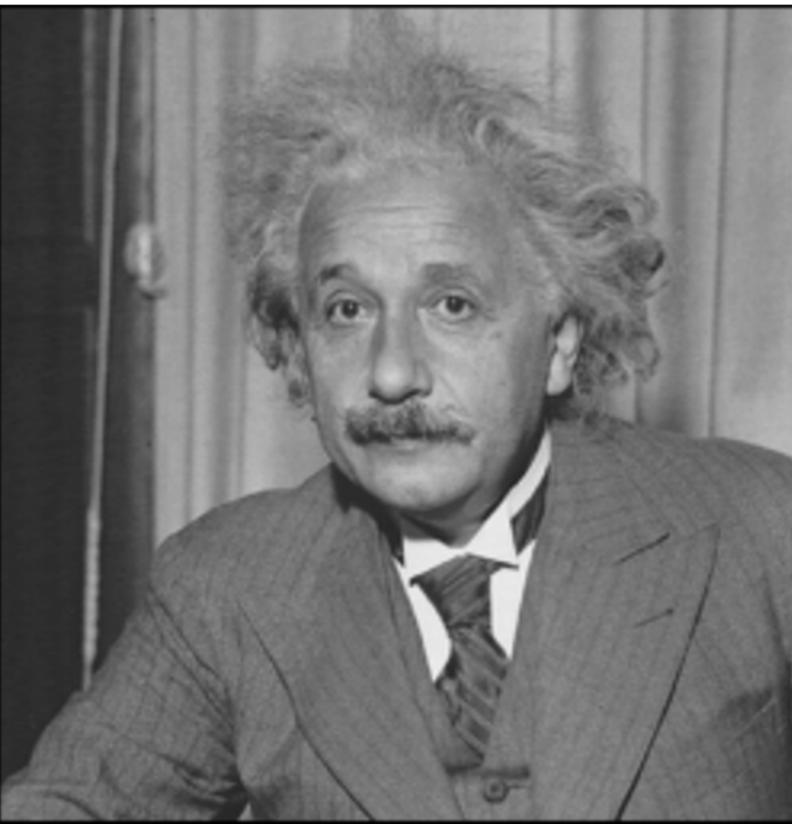
dims: [256, 256] * 1



Reconstructed

range: [3.9e-03, 1.0e+00]

dims: [256, 256] * 1



Difference

range: [-1.5e-08, 1.5e-08]

dims: [256, 256] * 1

