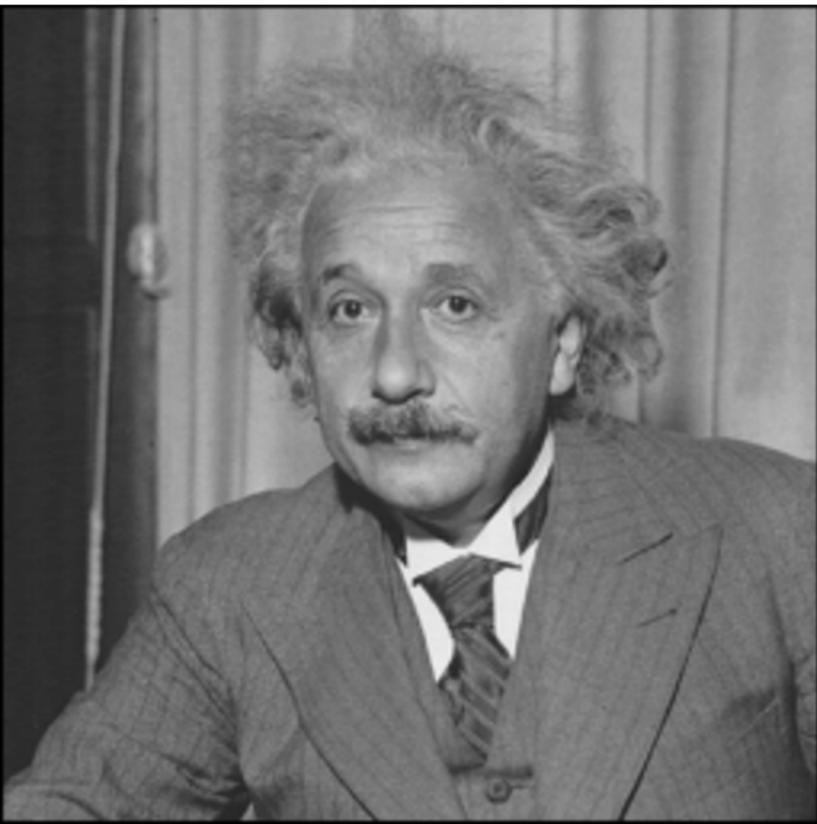


Input image

range: [3.9e-03, 1.0e+00]

dims: [256, 256] * 1



Output

range: [4.3e-01, 9.7e-01]

dims: [256, 256] * 1

