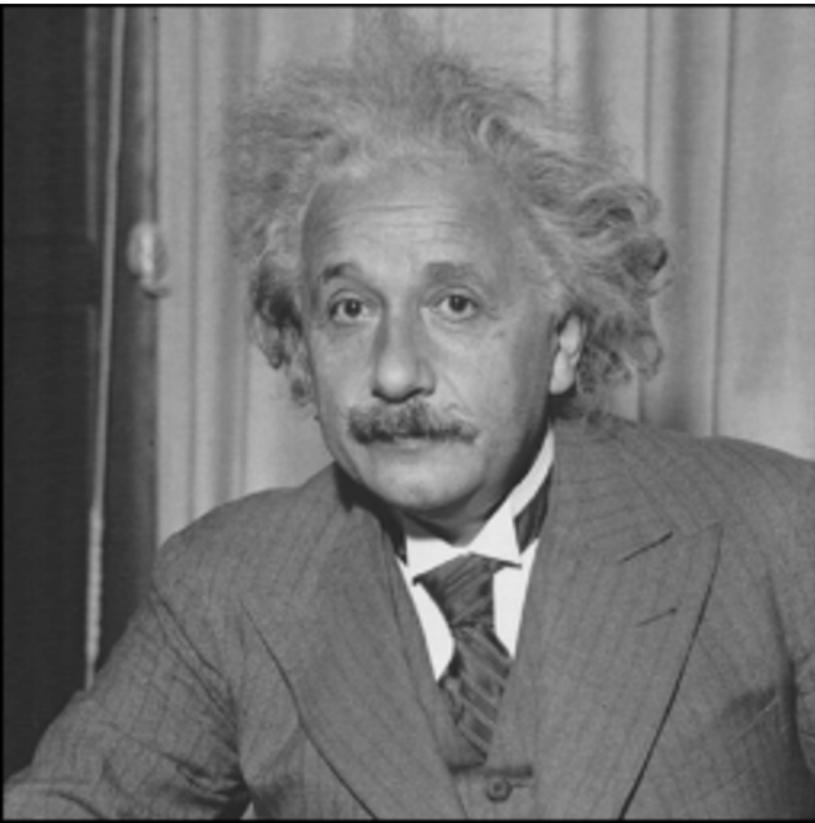


original

range: [3.9e-03, 1.0e+00]

dims: [256, 256] * 1



expand after shrink

range: [-2.0e-02, 1.0e+00]

dims: [256, 256] * 1

