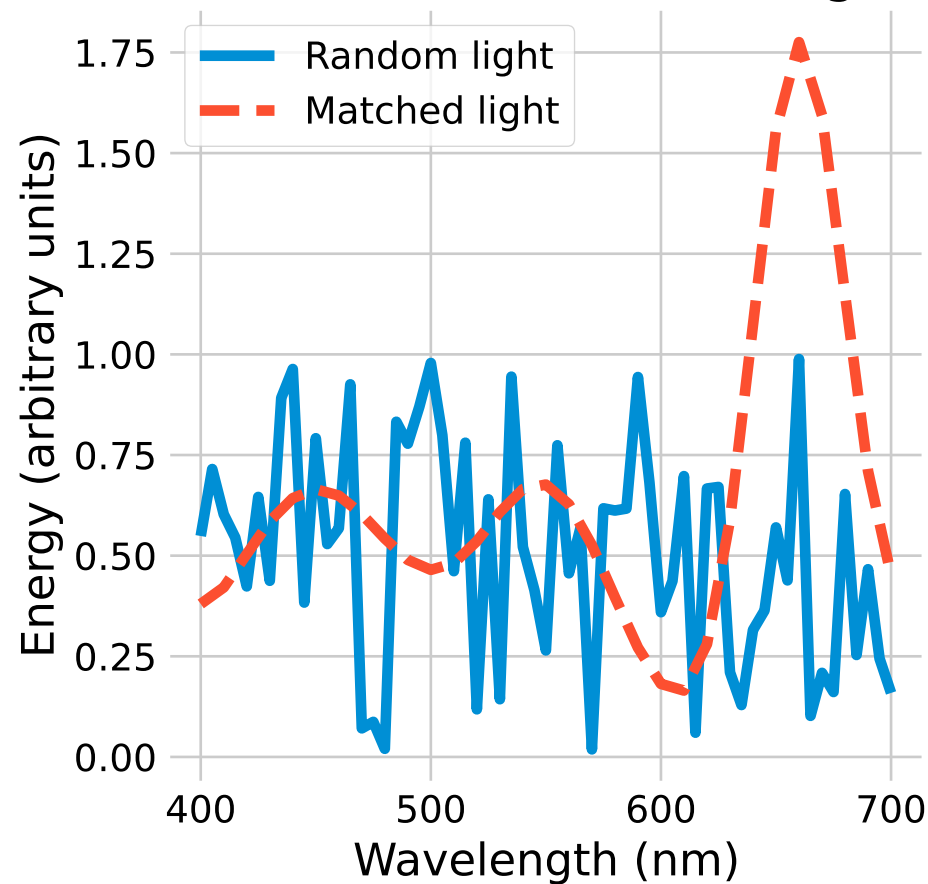


# Random and matched light



# Cone responses

