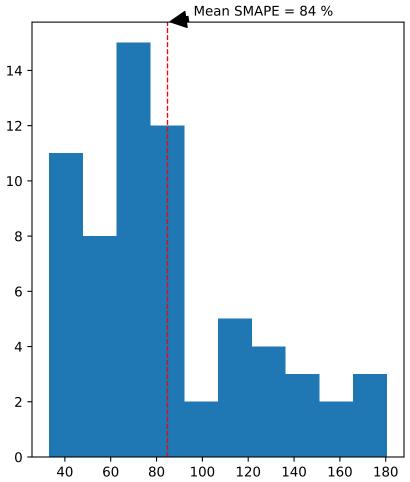
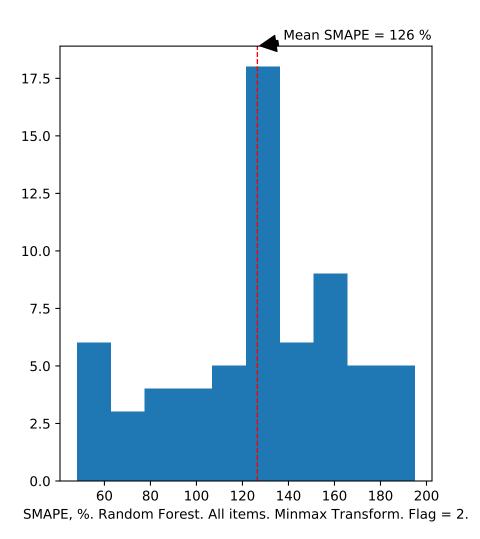
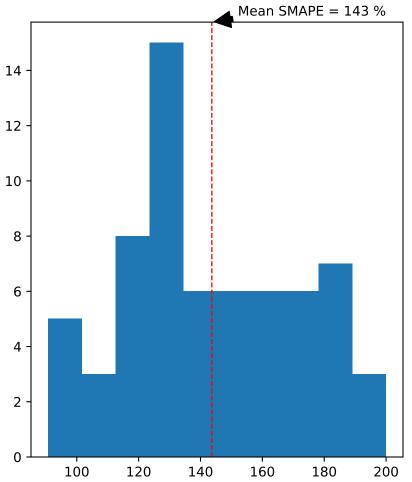


SMAPE, %. Random Forest. All items. Minmax Transform. Flag = 0.



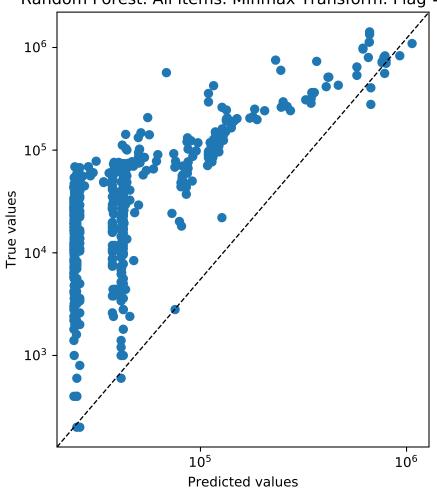
SMAPE, %. Random Forest. All items. Minmax Transform. Flag = 1.



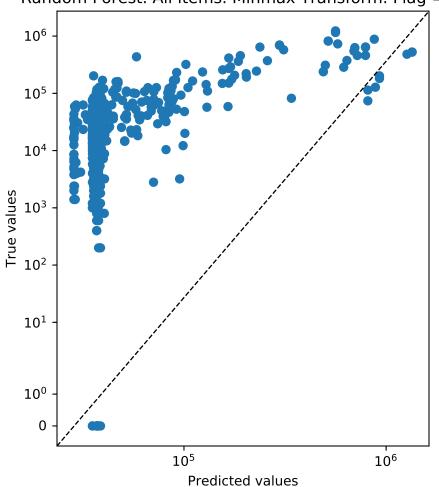


SMAPE, %. Random Forest. All items. Minmax Transform. Flag = 3.

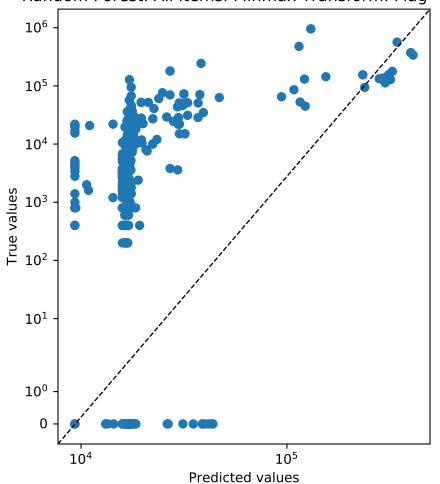
Random Forest. All items. Minmax Transform. Flag = 0.



Random Forest. All items. Minmax Transform. Flag = 1.



Random Forest. All items. Minmax Transform. Flag = 2.



Random Forest. All items. Minmax Transform. Flag = 3.

