A. Partner1: Peiyuan Li   pli233@wisc.edu   Peiyuan's Code
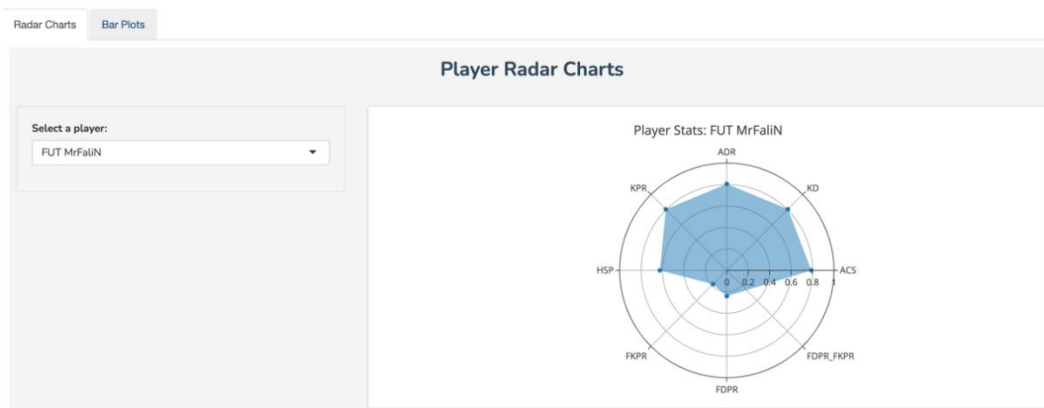
   Partner2: Alena Zheng   jzheng235@wisc.edu   Alena's Code

B. Peer Review

Alena Zheng to Peiyuan Li

   I like how you show the radar plot for different features of each player. They explicitly show the strength and weakness of each player. However, I think it'll be clearer if you can include a legend stating the full name of those features (such as what ADR, KPR, and KD stand for). I also noticed that the radar plot is draggable but it's not reflecting back to a player, maybe you could make the viewers able to drag the data on the radar plot to introduce a player with similar data? So viewers can either select the player to show their radar plot, or to get to know a new player with data that might interest them.

Peiyuan Li to Alena Zheng:

The code highlights the effective use of the group = city aesthetic in geom_line(), which clearly separates temperature trends for each city, enhancing the plot's clarity and comparative capacity. The customized color palette through scale_color_manual() aligns well with the intended design, aiding in the distinction between cities. The choice of theme_minimal() for a clean design, alongside tailored grid styles, complements the figure's overall aesthetic. Axis formatting is adeptly handled with scale_x_date() to display abbreviated month names, improving readability, although it's suggested that month labels in Chinese characters be changed to English to cater to an English-speaking audience. The plot's readability and design consistency are further praised for clear axis labels set with labs(), appropriate line thickness, and marker size, which collectively facilitate an easy comparison of temperature trends across the cities. Incorporating a graph title is recommended to provide context and enhance understanding of the data presented.