

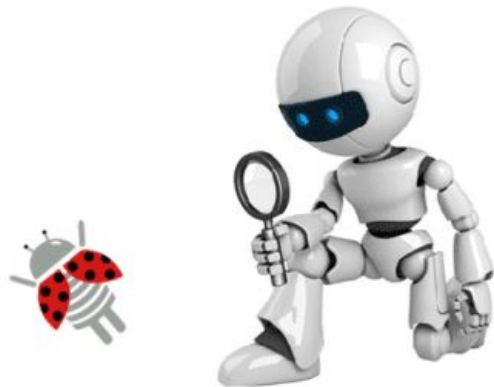
Detox

DETOXIFICATION IN 5 MINUTES

WHAT IS E2E?

End-to-End (E2E) testing is the practice of running your app on a real device or simulator and interacting with it like a real world user would.

For simplicity, this means that a machine/robot is clicking through your app and checks whether or not a button can be clicked, a text can be typed in the search field or whatever.



ARE THERE ANY TESTING FRAMEWORKS?

Two major E2E testing frameworks exist for React Native projects:

- 1) Appium: <https://github.com/appium/appium>
- 2) Detox: <https://github.com/wix/Detox>

DESCRIPTION

Appium is a **Black box** testing. It is looking at a system where you don't know what is inside or how the inside behaves. You only know what you put in and what you expect as an outcome.

Detox is a **Gray box** testing. It is similar to a black box, with the addition that you also have knowledge over the internal behaviour of the system.

Both frameworks are open source, have a decent speed and support at least iOS and Android simulators/emulators.

COMPARISON

Detox:

- 4 years in industry
- focused on JS
- smaller community
- works in sync with the app
- grey box

- created for React Native
- works faster

Appium:

- 7 years in industry
- focused on different languages
- larger community
- no sync with the app
- black box

- large API capabilities

INSTALLATION

First of all you need to install applesimutils:

```
brew tap wix/brew  
brew install applesimutils
```

Then install detox-cli:

```
npm install -g detox/cli
```

The last step is:

```
npm install detox --save-dev / yarn add detox -D
```

CONFIGURATIONS

```
"configurations": {  
  "ios.sim.debug": {  
    "binaryPath": "ios/build/example/Build/Products/Debug-iphonesimulator/example.app",  
    "build": "xcodebuild -workspace ios/example.xcworkspace -scheme example -configuration Debug -sdk iphonesimulator -derivedDataPath ios/build",  
    "type": "ios.simulator",  
    "device": {  
      "type": "iPhone 8"  
    }  
  },  
  "android.emu.debug": {  
    "binaryPath": "android/app/build/outputs/apk/debug/app-debug.apk",  
    "build": "cd android && ./gradlew clean assembleDebug assembleAndroidTest -DtestBuildType=debug && cd ..",  
    "type": "android.emulator",  
    "device": {  
      "avdName": "Galaxy_Nexus_API_29"  
    }  
  },  
  "android.emu.release": {  
    "binaryPath": "android/app/build/outputs/apk/release/app-release.apk",  
    "build": "cd android && ./gradlew clean assembleRelease assembleAndroidTest -DtestBuildType=release && cd ..",  
    "type": "android.emulator",  
    "device": {  
      "avdName": "Galaxy_Nexus_API_29"  
    }  
  }  
}
```

RUNNING YOUR FIRST TEST

Assuming you already have Jest or Mocha installed, the next thing to do is:

```
detox init -r jest(mocha)
```

This command will generate for you **e2e** folder, which includes:

```
init.js, firstTest.spec.js and config.json(mocha.opts)
```

Build an app: *detox build -c ios.sim.debug*

Test it: *detox test -c ios.sim.debug*

A BIT MORE CONFIGURATION..

Update *android/build.gradle*

```
buildscript {  
    ext {  
        // ...  
        detoxKotlinVersion = "1.3.10"  
        detoxKotlinStdlib = "kotlin-stdlib-jdk7"  
    }  
  
    dependencies {  
        // ...  
        classpath "org.jetbrains.kotlin:kotlin-gradle-plugin:$detoxKotlinVersion"  
    }  
}
```

```
allprojects {  
    repositories {  
        // ...  
        maven {  
            // All of Detox' artifacts are provided via the npm module  
            url "$rootDir/../node_modules/detox/Detox-android"  
        }  
        google()  
        // ...  
    }  
}
```

Update *android/app/build.gradle*

```
dependencies {  
    // ...  
    androidTestImplementation('com.wix:detox:+' ) { transitive = true }    // detox  
    androidTestImplementation 'junit:junit:4.12'                          // detox  
    // ...  
}
```

```
defaultConfig {  
    // ...  
    testBuildType System.getProperty('testBuildType', 'debug') // This will later be used to control the test apk build type  
    testInstrumentationRunner 'androidx.test.runner.AndroidJUnitRunner'  
}
```

AND FINALLY

The last Android configuration part is to create the file:

```
android/app/src/androidTest/java/com/[your.package]/DetoxTest.java
```

You can simply copy/paste it from there:

<https://github.com/wix/Detox/blob/master/examples/demo-react-native/android/app/src/androidTest/java/com/example/DetoxTest.java>

LETS START TESTING?

The basic login test example:

```
import { device } from 'detox';

/* services */
import { login, logout } from '../utils';

describe( description: 'Login screen', specDefinitions: () => {
  beforeEach( action: async () => {
    await device.reloadReactNative();
  });

  it( expectation: 'should login after tap', assertion: async () => {
    await login( email: 'test-user@gmail.com', isSuccess: true);
  });

  it( expectation: 'should logout after app reload', assertion: async () => {
    await logout();
  });
});
```

```
import { element, by } from 'detox';

export const login = async (email: string, isSuccess: boolean) => {
  // @ts-ignore
  await expect(element(by.id('login_screen'))).toBeVisible();

  await element(by.id('email_login_input')).typeText(email);
  await element(by.id('password_login_input')).typeText('12345678');
  await element(by.id('login_button')).multiTap(2);

  if (isSuccess) {
    // @ts-ignore
    await waitFor(element(by.id('home_screen')))
      .toBeVisible()
      .withTimeout(3000);
  } else {
    // @ts-ignore
    await expect(element(by.id('home_screen'))).toBeNotVisible();
  }
};
```

PROBABLY 85% OF E2E ARE LIKE

```
it( expectation: 'expect done to be not touchable', assertion: async () => {  
  // @ts-ignore  
  await expect(element(by.id('todos_button_down'))).toExist();  
  await element(by.id('todos_button_down')).tap();  
  
  // @ts-ignore  
  await expect(element(by.id('verify_email'))).toHaveLabel('not touchable');  
});  
  
it( expectation: 'expect locked to be not touchable', assertion: async () => {  
  // @ts-ignore  
  await expect(element(by.id('select_package'))).toHaveLabel('not touchable');  
});  
  
it( expectation: 'expect not done and not locked to be touchable', assertion: async () => {  
  // @ts-ignore  
  await expect(element(by.id('select_school'))).toHaveLabel('touchable');  
});
```

TESTING PUSH NOTIFICATIONS

```
describe('Push notification', specDefinitions() => {
  beforeAll( action: async () => {
    await device.launchApp({
      permissions: { notifications: 'YES' },
      newInstance: true
    });
  });

  beforeEach( action: async () => {
    await device.reloadReactNative();
  });

  it( expectation: 'should init from push notification', assertion: async () => {
    await device.launchApp({ userNotification: userNotificationPushTrigger });

    // @ts-ignore
    await expect(element(by.text('Push Notification'))).toBeVisible();
  });

  it( expectation: "shouldn't display push notification on foreground", assertion: async () => {
    await device.terminateApp();
    await device.launchApp({
      newInstance: true,
      permissions: { notifications: 'NO' }
    });

    await device.sendUserNotification(userNotificationPushTrigger);
    // @ts-ignore
    await expect(element(by.text('Push Notification'))).toBeNotVisible();
  });
});
```

```
const userNotificationPushTrigger = {
  trigger: {
    type: 'push'
  },
  title: 'Push Notification',
  subtitle: 'Subtitle',
  body: "Hello, I'm Push Notification",
  badge: 1,
  payload: {
    key1: 'value1',
    key2: 'value2'
  },
  category: 'com.example.category',
  'content-available': 0,
  'action-identifier': 'default'
};
```

TESTING DEEP LINKING

```
it( expectation: 'should open home screen from deep link', assertion: async () => {  
  await device.launchApp({  
    newInstance: true,  
    url: DEEP_LINK_TEST_URL  
  });  
  
  // @ts-ignore  
  await expect(element(by.id('home_screen'))).toBeVisible();  
  
  await logout();  
});
```

MOCKING CONFIGURATION

For being able to mock services, your *metro.config.js* should look as follows:

```
const defaultSourceExts = require('metro-config/src/defaults/defaults').sourceExts;

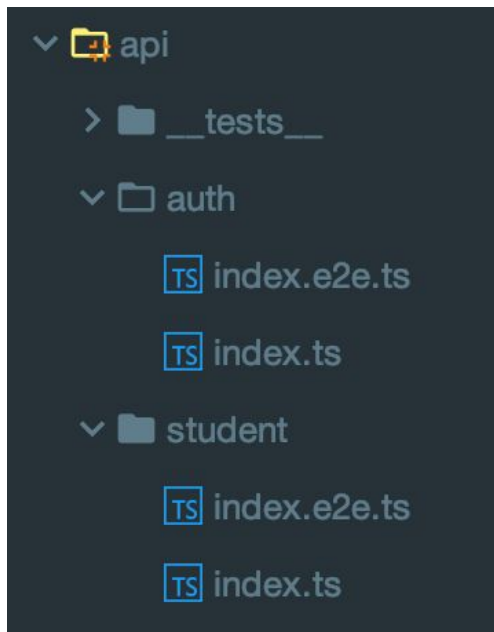
module.exports = {
  resolver: {
    sourceExts: process.env.RN_SRC_EXT ? process.env.RN_SRC_EXT.split(',').concat(defaultSourceExts) : defaultSourceExts
  },
  transformer: {
    getTransformOptions: async () => ({
      transform: {
        experimentalImportSupport: false,
        inlineRequires: false,
      },
    }),
  }
};
```

Then, instead of regular *react-native start* it becomes *RN_SRC_EXT=e2e.ts react-native start --reset-cache*

But you'll need it only before running e2e

MOCKING API AND OTHER..

After the following changes your api structure will look like



As an example, login func is:

```
async login(data: IStudentCredentials): Promise<ITokens> {  
  return new Promise( executor: (resolve, reject) => {  
    data.email === 'test-user@gmail.com'  
      ? resolve(Tokens)  
      : reject(AuthError);  
  });  
},
```


SOMETHING TO NOTE



THANK YOU ;)

CONTACTS



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Facebook: facebook.com/groups/react.native.belarus/

