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// include header files
#include "ADT_StudentUtilities.h"

// local constant definitions
const char SEMI_COLON = ';';

void addElementWithData( StudentArrayType *adtArray, const char *name,
                        char gender, int studentId, double gpa )
{
    // check for resized
    // function: checkForResize
    checkForResize(adtArray);
    // add the name
    // function: strcpy
    strcpy(adtArray->array[adtArray->size].name, name);
    // add the gender
    adtArray->array[adtArray->size].gender = gender;
    // add the student id
    adtArray->array[adtArray->size].studentId = studentId;
    // add the gpa
    adtArray->array[adtArray->size].gpa = gpa;
    // increment the size
    adtArray->size = adtArray->size + 1;
}

void addElementFromElement( StudentArrayType *adtArray,
                           const StudentDataType student )
{
    // call the addElementWithData function
    // function: addElementWithData
    addElementWithData(adtArray, student.name, student.gender, \
                       student.studentId, student.gpa );
}

void checkForResize( StudentArrayType *adtArray )
{
    // initialize variables
    int index;
    // create a new array
    StudentDataType *newArray;
    // test if size is at capacity
    if(adtArray->size == adtArray->capacity)
    {
        // double the capacity
        adtArray->capacity = (adtArray->capacity * PRECISION);
        // dynamically allocate memory for the new array
        // function: malloc
        newArray = (StudentDataType*)malloc(sizeof(StudentDataType) \
                                           *adtArray->capacity);

        // loop through the array
        for(index = 0; index < adtArray->size; index++)
        {
            // copy new size to array
            // function: deepCopy
            deepCopy(&newArray[index], adtArray->array[index]);
        }
        // free up space for array
        // function: free
        free(adtArray->array);
        // set the new to the old array
        adtArray->array = newArray;
    }
}

StudentArrayType *clearStudentArrayType( StudentArrayType *arrayPtr )
{
    // clear the array
    // function: free
    free(arrayPtr->array);
    // free the pointer
    // function: free
    free(arrayPtr);
    // return the pointer
    return arrayPtr;
}

void copyArrayType( StudentArrayType *dest, const StudentArrayType src )
{
    // initialize variables
    int element;
    // test if the capacity of dest is less than src
    for(element = 0; element < src.size; element++)
    {
        // check for resizing
        checkForResize(dest);
        // update the size
        dest->array[element] = src.array[element];
    }
}

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        // increment size
        dest->size = dest->size + 1;
    }
}

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void deepCopy( StudentDataType *dest, const StudentDataType src )
{
    // assign src elements to dest elements
    // copy name from src to dest
    // function: strcpy
    strcpy(dest->name, src.name);
    // copy gender from src to dest
    dest->gender = src.gender;
    // copy student id from src to dest
    dest->studentId = src.studentId;
    // copy gpa from src to dest
    dest->gpa = src.gpa;
}

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void displayData( const StudentArrayType adtArray, const char *subTitle )
{
    // initialize variables
    int newIndex;
    StudentDataType data;
    // check if the array is empty
    if(adtArray.size != NULL_CHAR)
    {
        // print the title
        // function: printf
        printf("\nDisplay Title - %s\n", subTitle);

        // loop through the array
        for(newIndex = 0; newIndex < adtArray.size; newIndex++)
        {
            // shorthand for array[newIndex]
            data = adtArray.array[newIndex];
            // print the array
            // function: printf
            printf("[ %d ]: %s, %c, %d, %0.5f\n", newIndex, data.name, \
                data.gender, data.studentId, data.gpa);
        }
    }
    else
    {
        printf("Data not found - Data Aborted\n");
    }
}

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bool findElement( StudentDataType *foundElement,
                  const StudentArrayType adtArray, const StudentDataType searchValue )
{
    // initialize variables
    int size;
    // loop through the array
    for(size = 0; size < adtArray.size; size++)
    {
        // test if element and searchVal are the same
        // function: strcmp
        if(strcmp(adtArray.array[size].name, searchValue.name) == 0)
        {
            // copy to array
            // function: deepCopy
            deepCopy(foundElement, adtArray.array[size]);
            // return true
            return true;
        }
    }
    // set the element to zero
    // function: setEmptyElementData
    setEmptyElementData(foundElement);
    // otherwise return false
    return false;
}

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void getFileName( char *fileName )
{
    // prompt user for file
    // function: printf
    printf("Enter file name: ");

    // store user input in variable
    // function: scanf
    scanf("%s", fileName);
}

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StudentArrayType *initializeStudentArrayType( int initialCapacity )

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{
    // create the array pointer
    StudentArrayType *newArray;
    // dynamically allocate space for new pointer
    // function: malloc
    newArray = (StudentArrayType*)malloc(sizeof(StudentDataType));
    // assign the array capacity to the initialCapacity
    newArray->capacity = initialCapacity;
    // initialize array size to zero
    newArray->size = 0;
    // allocate the array itself
    // function: malloc
    newArray->array = (StudentDataType*)malloc(sizeof(StudentDataType) \
                                                * newArray->capacity);

    // return array pointer
    return newArray;
}

bool removeElement( StudentDataType *removedElement,
                    StudentArrayType *adtArray, const StudentDataType searchVal )
{
    // initialize variables
    int index, updatedIndex;
    // loop through the array
    for(index = 0; index < adtArray->size; index++)
    {
        // tests if element is the search value
        // function: strcmp
        if(strcmp(adtArray->array[index].name, searchVal.name) == 0)
        {
            // if found, store the element to removeElement
            // function: deepCopy
            deepCopy(removedElement, adtArray->array[index]);
            // shift all data down by decrementing the size
            adtArray->size = adtArray->size - 1;
            // loop through the updated array
            for(updatedIndex = index; updatedIndex < adtArray->size; \
                updatedIndex++)
            {
                // copy updated array to the dest array
                // function: deepCopy
                deepCopy(&adtArray->array[updatedIndex], \
                    adtArray->array[updatedIndex + 1]);
            }
            // return true
            return true;
        }
    }
    // end loop
    // set the removed element to zero
    // function: setEmptyElementData
    setEmptyElementData(removedElement);
    // return false
    return false;
}

void runMerge( StudentArrayType *adtArray,
               int lowIndex, int middleIndex, int highIndex )
{
    // initialize variables
    int leftSide, leftSet, rightSide, rightSet;
    int size = highIndex - lowIndex + 1;
    int indexSrc, indexMerging;
    // initialize pointer
    StudentDataType *tempArray;
    // allocate space for a temp arrays
    // function: malloc
    tempArray = (StudentDataType*)malloc(sizeof(StudentDataType)*size);
    // load the data into the array
    indexSrc = lowIndex;
    // loop through array
    for(indexMerging = 0; indexMerging < size; indexMerging++)
    {
        // copy into temp from original array
        // function: deepCopy
        deepCopy(&tempArray[indexMerging], adtArray->array[indexSrc]);
        // increment the original array index
        indexSrc++;
    }
    // define the indices
    // left index starts at zero
    leftSide = 0;
    // the left side limit starts at the middle of the left side
    leftSet = middleIndex - lowIndex;
    // right index starts at left side of the right section

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rightSide = leftSet + 1;
// right side limit start in the middle of the right side
rightSet = highIndex - lowIndex;
// first subset starts at the first index
indexSrc = lowIndex;
// loop until left side and right side run out of elements
while(leftSide <= leftSet && rightSide <= rightSet)
{
    // if the left element is bigger than the right element
    // function: strcmp
    if(strcmp(tempArray[leftSide].name, tempArray[rightSide].name) < 0)
    {
        // copy elements into the original array
        // function: deepCopy
        deepCopy(&adtArray->array[indexSrc], tempArray[leftSide]);
        // increment the left index
        leftSide++;
    }
    else
    {
        // otherwise copy temp into the original array
        // function: deepCopy
        deepCopy(&adtArray->array[indexSrc], tempArray[rightSide]);
        // increment the right index
        rightSide++;
    }
    // increment the original array's index
    indexSrc++;
}
// loop through the left side of array
while(leftSide <= leftSet)
{
    // copy left side into new array from original
    adtArray->array[indexSrc] = tempArray[leftSide];
    // increment the left side index
    leftSide++;
    // increment the original array index
    indexSrc++;
}
// loop through the right side of array
while(rightSide <= rightSet)
{
    // copy right side into the temp array from original
    adtArray->array[indexSrc] = tempArray[rightSide];
    // increment the right side index
    rightSide++;
    // increment the original array index
    indexSrc++;
}
// free up the temp array memory
// function: free
free(tempArray);
}

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void runMergeSort( StudentArrayType *adtArray )
{
    // initialize variables
    int smallIndex, bigIndex;
    // set the bounds for the merging
    smallIndex = 0;
    bigIndex = adtArray->size - 1;
    // merge sort the array
    // function: runMergeSortHelper
    runMergeSortHelper(adtArray, smallIndex, bigIndex);
}

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void runMergeSortHelper( StudentArrayType *adtArray,
                        int lowIndex, int highIndex )
{
    // initialize variables
    int middleIndex;

    // merge until there's no more elements
    if(lowIndex < highIndex)
    {
        // calculate the middle element
        middleIndex = (highIndex + lowIndex) / PRECISION;
        // merge the left side of the array
        // function: runMergeSortHelper
        runMergeSortHelper(adtArray, lowIndex, middleIndex);
        // merge the right side of the array
        // function: runMergeSortHelper
        runMergeSortHelper(adtArray, middleIndex + 1, highIndex);
        // merge the two subsets together
        // function: runMerge
        runMerge(adtArray, lowIndex, middleIndex, highIndex);
    }
}

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    }
}

int runPartition( StudentArrayType *adtArray, int lowIndex, int highIndex )
{
    // initialize variables
    int swapping, moving;
    int swapped;
    // point to first value
    swapping = lowIndex;
    // set the moving value
    swapped = lowIndex;
    // loop through the array
    for(moving = lowIndex; moving <= highIndex; moving++)
    {
        // check if the moving index is less than the present value
        // function: strcmp
        if(strcmp(adtArray->array[moving].name, \
                  adtArray->array[swapped].name ) < 0)
        {
            // increment the array index
            swapping++;
            // swap the present value with the moving value if condition true
            // function: swapElements
            swapElements(adtArray, swapping, moving);
        }
    }
    // otherwise swap array value with the pointing value
    // function: swapElements
    swapElements(adtArray, swapped, swapping);
    // return the pointer index
    return swapping;
}

void runQuickSort( StudentArrayType *adtArray )
{
    // initialize variables
    int smallIndex, bigIndex;
    // create the bounds of the array
    smallIndex = 0;
    bigIndex = adtArray->size - 1;
    // quick sort the array
    // function: runQuickSortHelper
    runQuickSortHelper(adtArray, smallIndex, bigIndex);
}

void runQuickSortHelper( StudentArrayType *adtArray,
                        int lowIndex, int highIndex )
{
    // initialize variables
    int partition;
    // test to see if lowIndex is less than highIndex
    if(lowIndex < highIndex)
    {
        // partition the array
        // function: runPartition
        partition = runPartition(adtArray, lowIndex, highIndex);
        // sort one subset
        // function: runQuickSortHelper
        runQuickSortHelper(adtArray, lowIndex, partition - 1);
        // sort the second subset
        // function: runQuickSortHelper
        runQuickSortHelper(adtArray, partition + 1, highIndex);
    }
}

void setEmptyElementData( StudentDataType *element )
{
    // set the name to null
    *element->name = NULL_CHAR;
    // set gender to X
    element->gender = 'X';
    // set studentId to 0
    element->studentId = 0;
    // set gpa to 0
    element->gpa = 0;
}

void showTitle()
{
    // print title
    // function: printf
    printf("Data Management with Log2N Sorting\n");
    printf("=====\n");
}

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void swapElements( StudentArrayType *adtArray, int leftIndex, int rightIndex )
{
    // initialize variables
    StudentDataType temp;
    // left element is stored in a temp
    // function: deepCopy
    deepCopy(&temp, adtArray->array[leftIndex]);
    // left element is swapped with right element
    // function: deepCopy
    deepCopy(&adtArray->array[leftIndex], adtArray->array[rightIndex]);
    // right element is stored in temp
    // function: deepCopy
    deepCopy(&adtArray->array[rightIndex], temp);
}

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```

bool uploadStudentData( StudentArrayType *adtArray, const char *fileName )
{
    // initialize variables
    char inputName[ STD_STR_LEN ];
    int inputStudentId;
    char inputGender;
    double inputGpa;
    // open the input file
    // function: openInputFile
    if( openInputFile( fileName ) )
    {
        // read prime
        // function: readStringToDelimiterFromFile
        readStringToDelimiterFromFile( SEMI_COLON, inputName );
        // read the whole file
        // function: checkForEndOfInputFile
        while( !checkForEndOfInputFile() )
        {
            // read in the studentId
            // function: readIntegerFromFile
            inputStudentId = readIntegerFromFile();
            // read in comma
            // function: readCharacterFromFile
            readCharacterFromFile();
            // read in the gender
            // function: readCharacterFromFile
            inputGender = readCharacterFromFile();
            // read in comma
            // function: readCharacterFromFile
            readCharacterFromFile();
            // read in the gpa
            // function: readDoubleFromFile
            inputGpa = readDoubleFromFile();
            // add all elements to the variables in the struct
            // function: addElementWithData
            addElementWithData(adtArray, inputName, inputGender, \
                               inputStudentId, inputGpa);

            // read re-prime
            // function: readStringToDelimiterFromFile
            readStringToDelimiterFromFile( SEMI_COLON, inputName );
        }
        // close the file
        // function: closeInputFile
        closeInputFile();
        // return true
        return true;
    }
    // return false
    return false;
}

```