



Transistor, a bitemporal database client

v1.4

Rust in POA

Julia Naomi

- Rust evangelist @nubank
- Hobbist game developer
- <https://github.com/naomijub>
- <https://twitter.com/GirlGameDev>

Otávio Pace

- Bug developer @luizalabs
- Rustacean on spare time
- <https://github.com/otaviopace>

Agenda

- What is Crux?
- What is transistor?
- What is Edn?
- Why an Edn Ecosystem?
- edn-rs
- edn-derive

What is Crux?

Crux

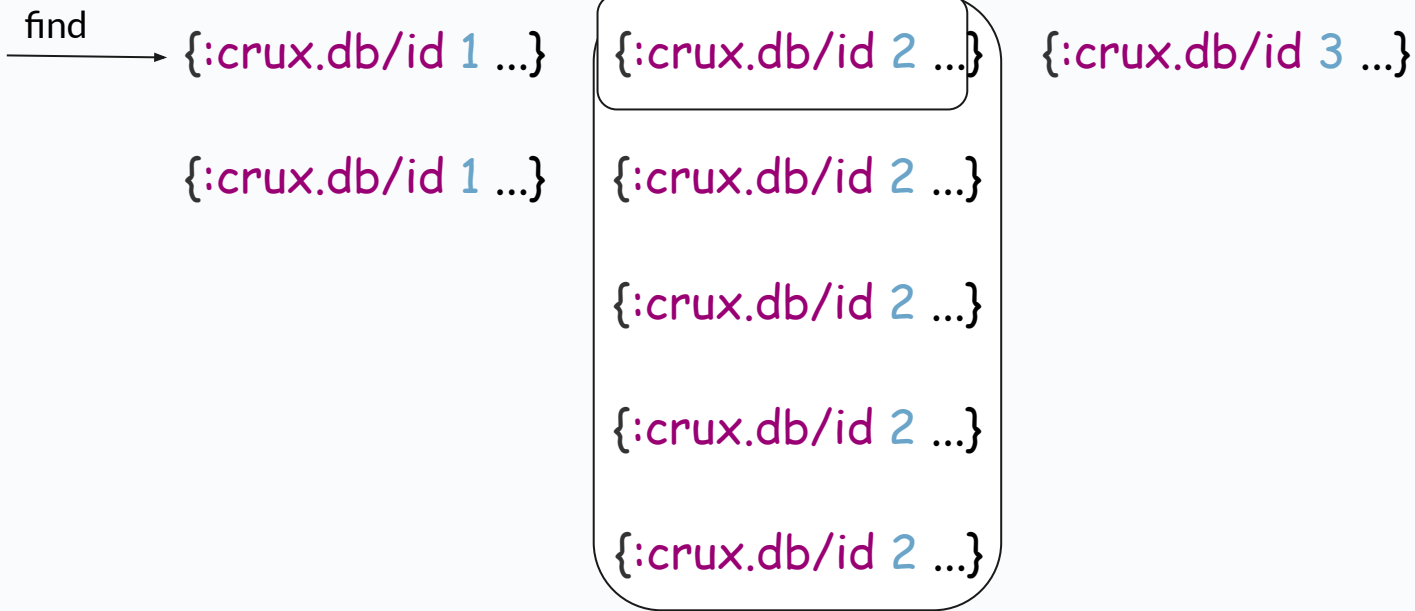
- Bitemporal
- Schemaless
- It uses Datalog or SQL for queries
- Unbundled/Decoupled



Temporality

insert	<pre>{:crux.db/id 1 :product "cool shoes" :quantity 42}</pre>	<pre>{:crux.db/id 1 :product "cool shoes" :quantity 42 :transaction-time "2020-07-20T12:00:00.000-00:00"}</pre>
update	<pre>{:crux.db/id 1 :product "cool shoes" :quantity 10}</pre>	<pre>{:crux.db/id 1 :product "cool shoes" :quantity 10 :transaction-time "2020-07-20T15:00:00.000-00:00"}</pre>

Temporality



Bitemporality

```
{:crux.db/id 1
```

```
 :product "cool shoes"
```

```
 :quantity 42
```

```
 :transaction-time
```

```
 "2020-07-20T12:00:00.000-00:00"
```

```
 :valid-time "2020-07-20T16:00:00.000-00:00"}  
}
```

Transaction operations

- put: Inserts a new version of a document
- delete: Deletes a document at a given :valid-time
- match: Checks the document state against the given document
- evict: Evicts a document entirely, including all it's historical versions

Transaction operations

```
enum Action {  
    Put(String, Option<DateTime<FixedOffset>>),  
    Delete(String, Option<DateTime<FixedOffset>>),  
    Match(String, Option<DateTime<FixedOffset>>),  
    Evict(String),  
}
```

What is transistor?



transistor 1.3.2

Follow

[Documentation](#) [Repository](#) [Dependent crates](#)

Cargo.toml

```
transistor = "1.3.2"
```



Last Updated

10 days ago

Crate Size

37 kB

Authors

- [Julia Naomi](#)
- [Otavio Pace](#)

License

LGPL-3.0

Transistor

A Rust Crux Client crate/lib. For now, this crate intends to support 2 ways to interact with Crux:

- ☒ Via Docker with a [crux-standalone](#) version [docker-hub](#). Current Docker image `juxt/crux-standalone:20.07-1.10.0`.
- ☒ Via [HTTP](#) using the [REST API](#).
- ☒ Async support.

HTTP Client

```
use transistor::client::Crux;
```

```
// Simple
```

```
let client = Crux::new("127.0.0.1",  
"3000").http_client();
```

```
// With Authorization
```

```
let client = Crux::new("127.0.0.1", "3000")  
    .with_authorization("my-auth-token")  
    .http_client();
```

Inserting/Updating

```
let julia = Person {  
  crux__db__id: CruxId::new("1"),  
  name: "Julia".to_string(),  
};
```

```
let action = Action::Put(edn_rs::to_string(julia), None);
```

```
let _ = client.tx_log(vec![action]);
```

EDN flavored Datalog

```
{:query
```

```
  {:find [?p]
```

```
   :where [[?p :name "Julia"]]
```

```
   :full-results? true}}
```

```
SELECT * FROM
```

```
"Persons"
```

```
WHERE name = "Julia";
```

- :find -> SELECT
- :where -> WHERE
- :name -> name
- :full-results -> *

Querying

```
let query = Query::find(vec!["?p"])?
```

```
  .where_clause(vec!["?p :name \"Julia\""])?
```

```
  .with_full_results()
```

```
  .build()?;
```

```
let julia = client.query(query)?;
```

```
{:query
```

```
  {:find [?p]
```

```
    :where [[?p :name
```

```
      "Julia"]]
```

```
    :full-results? true}}
```

Entity - find by id

```
let edn_body = client.entity(":hello-entity"?;  
// Edn Body = Map(Map({  
//     ":crux.db/id": Key(":hello-entity"),  
//     ":first-name": Str("Hello"),  
//     ":last-name": Str("World"),  
// })))
```

Async/await

- The client was first built with **reqwest::blocking**
- Then we implemented the async support for **edn-rs**
- With the **edn-rs** support we were able to start using **reqwest** async
- Then we created a Rust **async** feature in the library

Example

```
let julia = Person {  
  crux__db__id: CruxId::new("1"),  
  name: "Julia".to_string(),  
};
```

```
let action = Action::Put(edn_rs::to_string(julia), None);
```

```
let _ = client.tx_log(vec![action])?.await;
```

What is EDN?

EDN

- Stands for Extensible Data Notation
- It is a subset of the Clojure Programming Language
- The base can be easily mapped for similar JSON, but it has a lot more constructs/features
- The whole spec is here:
<https://github.com/edn-format/edn>

Examples

nil

:a-keyword

true

false

42

3.9

"a

string"
 \c

{:crux.db/id 1

:product "cool shoes"

:quantity 42}

+ - * . ! ...

("a" "list" "of"
 "strings")

["a" "vector" "of"
 "strings"]

#{"a" "set" "of"
 "strings"}

Why an EDN ecosystem?

Libraries we've made

- transistor
- edn-rs
- edn-derive

edn-rs



edn-rs 0.13.2

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Cargo.toml

```
edn-rs = "0.13.2"
```



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Crate Size

25.9 kB

Authors

- [Julia Naomi](#)
- [Otavio Pace](#)

License

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edn-rs

Near Stable

Crate to parse and emit EDN

build

passing

- **This lib does not make effort to conform the EDN received to EDN Spec.** The lib that generated this EDN should be responsible for this. For more information on Edn Spec please visit: <https://github.com/edn-format/edn>.

```
enum Edn {
    Vector(Vector) ,
    Set(Set) ,
    Map(Map) ,
    List(List) ,
    Key(String) ,
    Symbol(String) ,
    Str(String) ,
    Int(isize) ,
    UInt(usize) ,
    Double(Double) ,
    Rational(String) ,
    Char(char) ,
    Bool(bool) ,
    Inst(String) , // #inst "2020-10-12T09:30:00-00:00"
    Uuid(String) , // #uuid "d3755af9-7fc5-44a2-8ca5-bb59452ebf42"
    NamespacedMap(String, Map) , // :abc{0 5 1 "hello"}
    Nil ,
    Empty ,
}
```

Macro

```
let edn = edn! ( (sym 1.2 3 false :f nil 3/4) );

assert_eq! (
  edn,
  Edn::List(List::new(
    vec! [
      Edn::Symbol("sym".to_string()),
      Edn::Double(1.2.into()),
      Edn::Int(3),
      Edn::Bool(false),
      Edn::Key("f".to_string()),
      Edn::Nil,
      Edn::Rational("3/4".to_string()),
    ]
  ))
);
```

Navigation

```
let edn = edn!([sym 1.2 3 {false :f nil 3/4}]);
```

```
assert_eq!(edn[1], edn!(1.2));
```

```
assert_eq!(edn[1], Edn::Double(1.2f64.into()));
```

```
assert_eq!(edn[3]["false"], edn!(:f));
```

```
assert_eq!(edn[3]["false"],  
Edn::Key(":f".to_string()));
```

Parsing

```
let edn_str = "{ :name \"joana\", :age 290000, }";

let edn: Edn = Edn::from_str(edn_str)?;

assert_eq!(
    edn,
    Edn::Map(Map::new(
        map! {
            ":name".to_string() =>
Edn::Str("joana".to_string()),
            ":age".to_string() => Edn::Int(290000),
        }
    ))
);
```

Emitting

```
let edn = Edn::Map(Map::new(  
    map! {  
        ":name".to_string() => Edn::Str("joana".to_string()),  
        ":age".to_string() => Edn::Int(290000),  
    }  
));  
  
assert_eq!(  
    edn.to_string(), // edn_rs::to_string(edn)  
    "{ :name \"joana\", :age 290000, }"  
);
```


EDN to Struct

```
let edn = Edn::Map(Map::new(  
    map! {  
        ":name".to_string() => Edn::Str("joana".to_string()),  
        ":age".to_string() => Edn::Int(290000),  
    }  
));  
  
let person: Person = edn_rs::from_edn(edn)?;  
  
assert_eq!(  
    person,  
    Person {  
        name: "joana".to_string(),  
        age: 290000,  
    }  
);
```

to_string vs to_debug

```
edn.to_string()
```

```
// { :name "Raja Kumari", :age  
77, }
```

```
edn.to_debug()
```

```
// Edn Body = Map(Map({  
//      ":name": Str("Raja  
Kumari"),  
//      ":age": UInt(77),  
//  })))
```

edn-derive



edn-derive 0.3.1

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[Documentation](#) [Repository](#) [Dependent crates](#)

Cargo.toml

```
edn-derive = "0.3.1"
```



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Crate Size

5.39 kB

Authors

- [Julia Boeira](#)
- [Otavio Pace](#)

License

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edn-derive

Edn derive procedural macros for (De)Serialization.

This library still is pre-alpha.

Usage

```
edn-derive = "0.3.1"
```

Serialize

```
#[derive(Serialize)]  
  
struct Person {  
    name: String,  
    age: usize,  
}  
  
let person = Person {  
    name: "joana".to_string(),  
    age: 290000,  
}  
  
assert_eq!(  
    edn_rs::to_string(person),  
    "{ :name \"joana\", :age 290000, }"  
);
```

Deserialize

```
#[derive(Deserialize, Debug, PartialEq)]

struct Person {
    name: String,
    age: usize,
}

let edn_person = "{ :name \"joana\", :age 290000, }";
let person: Person = edn_rs::from_str(edn_person)?;

assert_eq!(
    person,
    Person {
        name: "joana".to_string(),
        age: 290000,
    }
);
```

Serde inspiration

```
use serde::{Serialize,  
Deserialize};  
  
#[derive(Serialize,  
Deserialize)]  
struct Point {  
    x: i32, y: i32,  
}  
  
let point = Point { x: 1, y: 2  
};  
  
let serialized =
```

```
use edn_derive::{Serialize,  
Deserialize};  
  
#[derive(Serialize,  
Deserialize)]  
struct Point {  
    x: i32, y: i32,  
}  
  
let point = Point { x: 1, y: 2  
};  
  
let serialized =  
    edn_rs::to_string(point);
```

Using both

```
use edn_derive::{Deserialize as EdnDeserialize, Serialize as
EdnSerialize};

use serde_derive::{Deserialize as SerdeDeserialize, Serialize as
SerdeSerialize};

#[derive(EdnSerialize, EdnDeserialize, SerdeDeserialize,
SerdeSerialize)]

pub struct BrCode {
    ...
}
```


Naming Restrictions

`{:crux.db/id "d3755af9-7fc5-44a2-8ca5-bb59452ebf42"`

`:amount 50`

`:operation-type :operation-type/deposit}`

```
#[derive(Serialize,  
Deserialize)]
```

```
struct Accont {  
    crux__db__id: String  
    amount: usize,  
    operation_type:
```

```
#[derive(Serialize,  
Deserialize)]
```

```
enum OperationType {  
    Deposit,  
    Withdraw,  
    Transfer,
```

References

- <https://github.com/naomijub/atm-crux>
- <https://github.com/naomijub/brcode>
- <https://github.com/otaviopace/smaug>
- <https://github.com/dtolnay/proc-macro-workshop>
- <https://opencrux.com/>

Thank you