r₅: **if** (B=b₁
$$\vee$$
 C = c₁) **then**

$$P(A=a_1) = 0.6$$
else if (c=c₂)
$$P(A=a_1) = 0.3$$

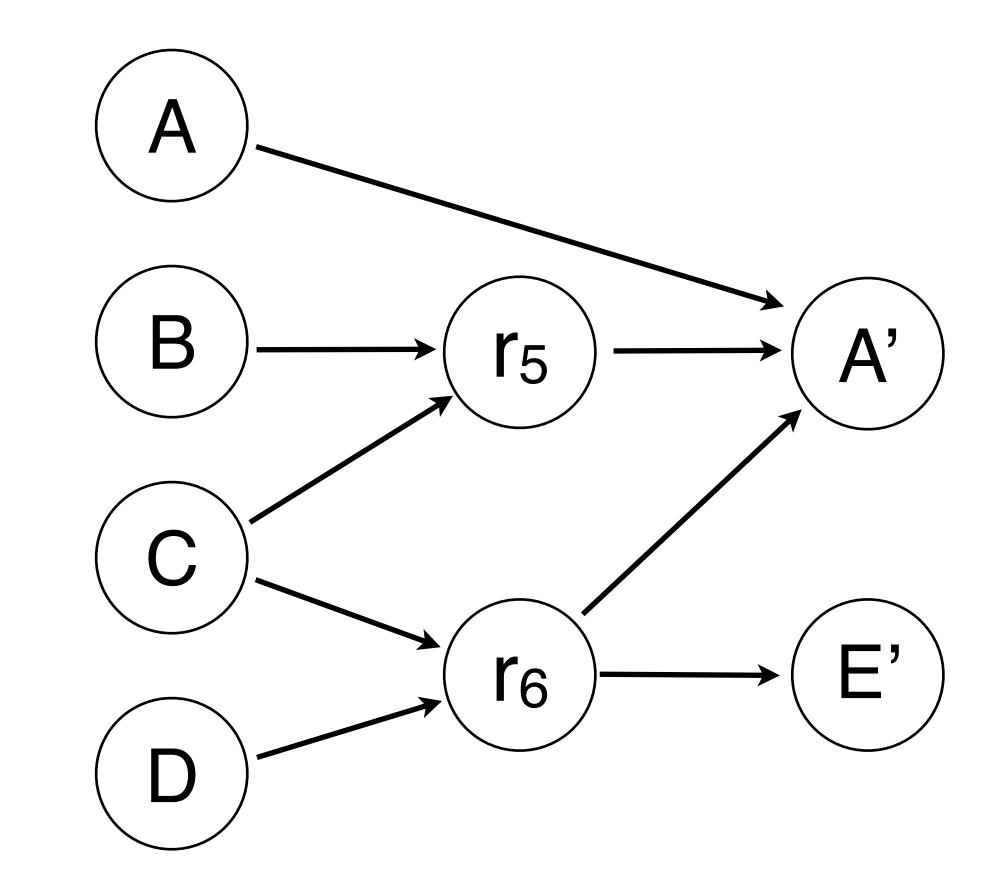
$$P(A=a_2) = 0.7$$

r₆: **if**
$$(C=c_1 \land D \neq d_1)$$
 then

$$P(A=a_2 \land E=e_2) = 0.9$$

$$P(A=a_2 \land E=e_1) = 0.1$$
else if $(C=c_2)$

$$P(E=e_2) = 0.5$$



input variables probability rules

output variables