

Index

Nvim :help pages, [generated](#) from [source](#) using the [tree-sitter-vimdoc](#) parser.

This file contains a list of all commands for each mode, with a tag and a short description. The lists are sorted on ASCII value.
 Tip: When looking for certain functionality, use a search command. E.g., to look for deleting something, use: `/delete`.
 For an overview of options see [option-list](#). For an overview of built-in functions see [functions](#). For a list of Vim variables see [vim-variable](#).

1. Insert mode insert-index

tag char action in Insert mode

[i_CTRL-@](#) CTRL-@ insert previously inserted text and stop insert [i_CTRL-A](#) CTRL-A insert previously inserted text [i_CTRL-C](#) CTRL-C quit insert mode, without checking for abbreviation [i_CTRL-D](#) CTRL-D delete one shiftwidth of indent in the current line [i_CTRL-E](#) CTRL-E insert the character which is below the cursor CTRL-F not used (but by default it's in 'cinkeys' to re-indent the current line) [i_CTRL-G](#) [j_CTRL-G](#) CTRL-G CTRL-J line down, to column where inserting started [i_CTRL-G](#) [j_CTRL-G](#) CTRL-G CTRL-K line up, to column where inserting started [i_CTRL-G](#) [k_CTRL-G](#) CTRL-G CTRL-K line up, to column where inserting started [i_CTRL-G](#) [k_CTRL-G](#) CTRL-G CTRL-K line up, to column where inserting started [i_CTRL-G](#) [u_CTRL-G](#) CTRL-G CTRL-U start new undoable edit [i_CTRL-G](#) [U_CTRL-G](#) CTRL-G CTRL-U don't break undo with next cursor movement [i_<BS>](#) <BS> delete character before the cursor [i_digraph](#) {char1}<BS>{char2} enter digraph (only when 'digraph' option set) [i_CTRL-H](#) CTRL-H same as <BS> [i_<Tab>](#) <Tab> insert a <Tab> character [i_CTRL-I](#) CTRL-I same as <Tab> [i_<NL>](#) <NL> same as <CR> [i_CTRL-J](#) CTRL-J same as <CR> [i_CTRL-K](#) CTRL-K {char1} {char2} enter digraph [i_<CR>](#) <CR> begin new line [i_CTRL-M](#) CTRL-M same as <CR> [i_CTRL-N](#) CTRL-N find next match for keyword in front of the cursor [i_CTRL-O](#) CTRL-O execute a single command and return to insert mode [i_CTRL-P](#) CTRL-P find previous match for keyword in front of the cursor [i_CTRL-Q](#) CTRL-Q same as CTRL-V, unless used for terminal control flow [i_CTRL-SHIFT-Q](#) CTRL-SHIFT-Q {char} like CTRL-Q unless [tui-modifyOtherKeys](#) is active [i_CTRL-R](#) CTRL-R {register} insert the contents of a register [i_CTRL-R_CTRL-R](#) CTRL-R CTRL-R {register} insert the contents of a register literally [i_CTRL-R_CTRL-O](#) CTRL-R CTRL-O {register} insert the contents of a register literally and don't auto-indent [i_CTRL-R_CTRL-P](#) CTRL-R CTRL-P {register} insert the contents of a register literally and fix indent. CTRL-S not used or used for terminal control flow [i_CTRL-T](#) CTRL-T insert one shiftwidth of indent in current line [i_CTRL-U](#) CTRL-U delete all entered characters in the current line [i_CTRL-V](#) CTRL-V {char} insert next non-digit literally [i_CTRL-SHIFT-V](#) CTRL-SHIFT-V {char} like CTRL-V unless [tui-modifyOtherKeys](#) is active [i_CTRL-V_digit](#) CTRL-V {number} insert three digit decimal number as a single byte. [i_CTRL-W](#) CTRL-W delete word before the cursor [i_CTRL-X](#) CTRL-X {mode} enter CTRL-X sub mode, see [i_CTRL-X_index](#) [i_CTRL-Y](#) CTRL-Y insert the character which is above the cursor [i_<Esc>](#) <Esc> end insert mode [i_CTRL-\[](#) CTRL-[same as <Esc> [i_CTRL-_CTRL-N](#) CTRL-\ CTRL-N go to Normal mode [i_CTRL-_CTRL-G](#) CTRL-\ CTRL-G go to Normal mode CTRL-\ a - z reserved for extensions CTRL-\ others not used [i_CTRL-\]](#) CTRL-] trigger abbreviation [i_CTRL-^](#) CTRL-^ toggle use of :imap mappings [i_CTRL-_](#) CTRL-_ When 'allowrevins' set: change language (Hebrew) <Space> to '~' not used, except 'O' and '^' followed by CTRL-D
[i_0_CTRL-D](#) 0 CTRL-D delete all indent in the current line [i_^_CTRL-D](#) ^ CTRL-D delete all indent in the current line, restore it in the next line
[i_](#) delete character under the cursor
 Meta characters (0x80 to 0xff, 128 to 255) not used
[i_<Left>](#) <Left> cursor one character left [i_<S-Left>](#) <S-Left> cursor one word left [i_<C-Left>](#) <C-Left> cursor one word left [i_<Right>](#) <Right> cursor one character right [i_<S-Right>](#) <S-Right> cursor one word right [i_<C-Right>](#) <C-Right> cursor one word right [i_<Up>](#) <Up> cursor one line up [i_<S-Up>](#) <S-Up> same as <PageUp> [i_<Down>](#) <Down> cursor one line down [i_<S-Down>](#) <S-Down> same as <PageDown> [i_<Home>](#) <Home> cursor to start of line [i_<C-Home>](#) <C-Home> cursor to start of file [i_<End>](#) <End> cursor past end of line [i_<C-End>](#) <C-End> cursor past end of file [i_<PageUp>](#) <PageUp> one screenful backward [i_<PageDown>](#) <PageDown> one screenful forward [i_<F1>](#) <F1> same as <Help> [i_<Help>](#) <Help> stop insert mode and display help window [i_<Insert>](#) <Insert> toggle Insert/Replace mode [i_<LeftMouse>](#) <LeftMouse> cursor at mouse click [i_<ScrollWheelDown>](#) <ScrollWheelDown> move window three lines down [i_<S-ScrollWheelDown>](#) <S-ScrollWheelDown> move window one page down [i_<ScrollWheelUp>](#) <ScrollWheelUp> move window three lines up [i_<S-ScrollWheelUp>](#) <S-ScrollWheelUp> move window one page up [i_<ScrollWheelLeft>](#) <ScrollWheelLeft> move window six columns left [i_<S-ScrollWheelLeft>](#) <S-ScrollWheelLeft> move window one page left [i_<ScrollWheelRight>](#) <ScrollWheelRight> move window six columns right [i_<S-ScrollWheelRight>](#) <S-ScrollWheelRight> move window one page right
 commands in CTRL-X submode [i_CTRL-X_index](#)
[i_CTRL-X_CTRL-D](#) CTRL-X CTRL-D complete defined identifiers [i_CTRL-X_CTRL-E](#) CTRL-X CTRL-E scroll up [i_CTRL-X_CTRL-F](#) CTRL-X CTRL-F complete file names [i_CTRL-X_CTRL-I](#) CTRL-X CTRL-I complete identifiers [i_CTRL-X_CTRL-K](#) CTRL-X CTRL-K complete identifiers from dictionary [i_CTRL-X_CTRL-L](#) CTRL-X CTRL-L complete whole lines [i_CTRL-X_CTRL-N](#) CTRL-X CTRL-N next completion [i_CTRL-X_CTRL-O](#) CTRL-X CTRL-O omni completion [i_CTRL-X_CTRL-P](#) CTRL-X CTRL-P previous completion [i_CTRL-X_CTRL-S](#) CTRL-X CTRL-S spelling suggestions [i_CTRL-X_CTRL-T](#) CTRL-X CTRL-T complete identifiers from thesaurus [i_CTRL-X_CTRL-Y](#) CTRL-X CTRL-Y scroll down [i_CTRL-X_CTRL-U](#) CTRL-X CTRL-U complete with 'completefunc' [i_CTRL-X_CTRL-V](#) CTRL-X CTRL-V complete like in : command line [i_CTRL-X_CTRL-Z](#) CTRL-X CTRL-Z stop completion, keeping the text as-is [i_CTRL-X_CTRL-\]](#) CTRL-X CTRL-] complete tags [i_CTRL-X_s](#) CTRL-X s spelling suggestions
 commands in completion mode (see [popupmenu-keys](#))
[complete_CTRL-E](#) CTRL-E stop completion and go back to original text [complete_CTRL-Y](#) CTRL-Y accept selected match and stop completion CTRL-L insert one character from the current match <CR> insert currently selected match <BS> delete one character and redo search CTRL-H same as <BS> <Up> select the previous match <Down> select the next match <PageUp> select a match several entries back <PageDown> select a match several entries forward other stop completion and insert the typed character

2. Normal mode normal-index

CHAR any non-blank character WORD a sequence of non-blank characters N a number entered before the command a cursor movement command Nmove the text that is moved over with a {motion} SECTION a section that possibly starts with '}' instead of '{'
note: 1 = cursor movement command; 2 = can be undone/redone
tag char note action in Normal mode

CTRL-@ not used [CTRL-A](#) CTRL-A 2 add N to number at/after cursor [CTRL-B](#) CTRL-B 1 scroll N screens Backwards [CTRL-C](#) CTRL-C interrupt current (search) command [CTRL-D](#) CTRL-D scroll Down N lines (default: half a screen) [CTRL-E](#) CTRL-E scroll N lines upwards (N lines Extra) [CTRL-F](#) CTRL-F 1 scroll N screens Forward [CTRL-G](#) CTRL-G display current file name and position <BS> <BS> 1 same as "h" [CTRL-H](#) CTRL-H 1 same as "h" <Tab> <Tab> 1 go to N newer entry in jump list [CTRL-I](#) CTRL-I 1 same as <Tab> <NL> <NL> 1 same as "j" [CTRL-J](#) CTRL-J 1 same as "j" CTRL-K not used [CTRL-L](#) CTRL-L redraw screen <CR> <CR> 1 cursor to the first CHAR N lines lower [CTRL-M](#) CTRL-M 1 same as <CR> [CTRL-N](#) CTRL-N 1 same as "j" [CTRL-O](#) CTRL-O 1 go to N older entry in jump list [CTRL-P](#) CTRL-P 1 same as "k" CTRL-Q not used, or used for terminal control flow [CTRL-R](#) CTRL-R 2 redo changes which were undone with 'u' CTRL-S not used, or used for terminal control flow [CTRL-T](#) CTRL-T jump to N older Tag in tag list [CTRL-U](#) CTRL-U scroll N lines Upwards (default: half a screen) [CTRL-V](#) CTRL-V start blockwise Visual mode [CTRL-W](#) CTRL-W {char} window commands, see [CTRL-W](#) [CTRL-X](#) CTRL-X 2 subtract N from number at/after cursor [CTRL-Y](#) CTRL-Y scroll N lines downwards [CTRL-Z](#) CTRL-Z suspend program (or start new shell) CTRL-[<Esc> not used [CTRL-\](#) [CTRL-N](#) CTRL-\ CTRL-N go to Normal mode (no-op) [CTRL-\](#) [CTRL-G](#) CTRL-\ CTRL-G go to Normal mode (no-op) CTRL-\ a - z reserved for extensions CTRL-\ others not used [CTRL-\]](#) CTRL-] :ta to ident under cursor [CTRL-^](#) CTRL-^ edit Nth alternate file (equivalent to ":e #N") [CTRL-<Tab>](#) CTRL-<Tab> same as g<Tab> : go to last accessed tab page CTRL-_ not used
<Space> <Space> 1 same as "!" !{motion}{filter} 2 filter Nmove text through the {filter} command !!{filter} 2 filter N lines through the {filter} command quote "{register} use {register} for next delete, yank or put ({.:#:} only work with put) # # 1 search backward for the Nth occurrence of the ident under the cursor \$ \$ 1 cursor to the end of Nth next line % % 1 find the next (curly/square) bracket on this line and go to its match, or go to matching comment bracket, or go to matching preprocessor directive. N% {count}% 1 go to N percentage in the file & & 2 repeat last :s '{a-zA-Z0-9}' 1 cursor to the first CHAR on the line with mark {a-zA-Z0-9} _ " 1 cursor to the first CHAR of the line where the cursor was before the latest jump. '(1 cursor to the first CHAR on the line of the start of the current sentence) ' 1 cursor to the first CHAR on the line of the end of the current sentence ' < < 1 cursor to the first CHAR of the line where highlighted area starts/started in the current buffer. > > 1 cursor to the first CHAR of the line where highlighted area ends/ended in the current buffer. '[1 cursor to the first CHAR on the line of the start of last operated text or start of put text] ' 1 cursor to the first CHAR on the line of the end of last operated text or end of put text '{ 1 cursor to the first CHAR on the line of the start of the current paragraph } ' 1 cursor to the first CHAR on the line of the end of the current paragraph ((1 cursor N sentences backward)) 1 cursor N sentences forward star * 1 search forward for the Nth occurrence of the ident under the cursor + + 1 same as <CR> , 1 repeat latest f, t, F or T in opposite direction N times - - 1 cursor to the first CHAR N lines higher . 2 repeat last change with count replaced with N /{pattern}<CR> 1 search forward for the Nth occurrence of {pattern} <CR> <CR> 1 search forward for {pattern} of last search 0 0 1 cursor to the first char of the line count 1 prepend to command to give a count count 2 " count 3 " count 4 " count 5 " count 6 " count 7 " count 8 " count 9 " : 1 start entering an Ex command N: {count}: start entering an Ex command with range from current line to N-1 lines down ; 1 repeat latest f, t, F or T N times < <{motion} 2 shift Nmove lines one 'shiftwidth' leftwards << << 2 shift N lines one 'shiftwidth' leftwards == {motion} 2 filter Nmove lines through "indent" == == 2 filter N lines through "indent" > >{motion} 2 shift Nmove lines one 'shiftwidth' rightwards >> >> 2 shift N lines one 'shiftwidth' rightwards ? ? {pattern}<CR> 1 search backward for the Nth previous occurrence of {pattern} ?<CR> ?<CR> 1 search backward for {pattern} of last search @ @{a-z} 2 execute the contents of register {a-z} N times @: @: repeat the previous ":" command N times @@ @@ 2 repeat the previous @{a-z} N times A A 2 append text after the end of the line N times B B 1 cursor N WORDS backward C ["x]C 2 change from the cursor position to the end of the line, and N-1 more lines [into register x]; synonym for "c\$" D ["x]D 2 delete the characters under the cursor until the end of the line and N-1 more lines [into register x]; synonym for "d\$" E E 1 cursor forward to the end of WORD N F F{char} 1 cursor to the Nth occurrence of {char} to the left G G 1 cursor to line N, default last line H H 1 cursor to line N from top of screen I I 2 insert text before the first CHAR on the line N times J J 2 Join N lines; default is 2 K K lookup Keyword under the cursor with 'keywordprg' L L 1 cursor to line N from bottom of screen M M 1 cursor to middle line of screen N N 1 repeat the latest '/' or '?' N times in opposite direction O O 2 begin a new line above the cursor and insert text, repeat N times P ["x]P 2 put the text [from register x] before the cursor N times R R 2 enter replace mode: overwrite existing characters, repeat the entered text N-1 times S ["x]S 2 delete N lines [into register x] and start insert; synonym for "cc". T T{char} 1 cursor till after Nth occurrence of {char} to the left U U 2 undo all latest changes on one line V V start linewise Visual mode W W 1 cursor N WORDS forward X ["x]X 2 delete N characters before the cursor [into register x] Y ["x]Y yank N lines [into register x]; synonym for "yy" Note: Mapped to "y\$" by default. default-mappings ZZ write if buffer changed and close window ZQ ZQ close window without writing [{char} square bracket command (see [below) \ not used] {char} square bracket command (see] below) ^ ^ 1 cursor to the first CHAR of the line _ _ 1 cursor to the first CHAR N - 1 lines lower ` {a-zA-Z0-9} 1 cursor to the mark {a-zA-Z0-9} _ (1 cursor to the start of the current sentence `) 1 cursor to the end of the current sentence < < 1 cursor to the start of the highlighted area > > 1 cursor to the end of the highlighted area '[1 cursor to the start of last operated text or start of putted text] ' 1 cursor to the end of last operated text or end of putted text `` 1 cursor to the position before latest jump '{ 1 cursor to the start of the current paragraph } ' 1 cursor to the end of the current paragraph a a 2 append text after the cursor N times b b 1 cursor N words backward c ["x]c{motion} 2 delete Nmove text [into register x] and start insert cc ["x]cc 2 delete N lines [into register x] and start insert d ["x]d{motion} 2 delete Nmove text [into register x] dd ["x]dd 2 delete N lines [into register x] do do 2 same as ":diffget" dp dp 2 same as ":diffput" e e 1 cursor forward to the end of word N f f{char} 1 cursor to Nth occurrence of {char} to the right g g{char} extended commands, see g below h h 1 cursor N chars to the left i i 2 insert text before the cursor N times j j 1 cursor N lines downward k k 1 cursor N lines upward l l 1 cursor N chars to the right m m{A-Za-z} set mark {A-Za-z} at cursor position n n 1 repeat the latest '/' or '?' N times o o 2 begin a new line below the cursor and insert text, repeat N times p ["x]p 2 put the text [from register x] after the cursor N times q q{0-9a-zA-Z"} record typed characters into named register {0-9a-zA-Z"} (uppercase to append) q q (while recording) stops recording Q Q replay last recorded macro q: q: edit : command-line in command-line window q/ q/ edit / command-line in command-line window q? q? edit ? command-line in command-line window r r{char} 2 replace N chars with {char} s ["x]s 2 (substitute) delete N characters [into register x] and start insert t t{char} 1 cursor till before Nth occurrence of {char} to the right u u 2 undo changes v v start charwise Visual mode w w 1 cursor N words forward x ["x]x 2 delete N characters under and after the cursor [into register x] y ["x]y{motion} yank Nmove text [into register x] yy ["x]yy yank N lines [into register x] z z{char} commands starting with 'z', see z below { 1 cursor N paragraphs backward bar | 1 cursor to column N } 1 cursor N paragraphs forward ~ ~ 2 'tildeop' off: switch case of N characters under cursor and move the cursor N characters to the right ~ ~{motion} 'tildeop' on: switch case of Nmove text <C-End> <C-End> 1 same as "G" <C-Home> <C-Home> 1 same as "gg" <C-Left> <C-Left> 1 same as "b" <C-LeftMouse> <C-LeftMouse> ":ta" to the keyword at the mouse click <C-Right> <C-Right> 1 same as "w" <C-RightMouse> <C-RightMouse> same as "CTRL-T" <C-Tab> <C-Tab> same as "g<Tab>" ["x] 2 same as "x" N {count} remove the last digit from {count} <Down> <Down> 1 same as "j" <End> <End> 1 same as "\$" <F1> <F1> same as <Help> <Help> open a help window <Home> <Home> 1 same as "0" <Insert> <Insert> 2 same as "i" <Left> <Left> 1 same as "h" <LeftMouse> <LeftMouse> 1 move cursor to the mouse click position

[<MiddleMouse>](#) <MiddleMouse> 2 same as "gP" at the mouse click position [<PageDown>](#) <PageDown> same as CTRL-F [<PageUp>](#) <PageUp> same as CTRL-B [<Right>](#) <Right> 1 same as "l" [<RightMouse>](#) <RightMouse> start Visual mode, move cursor to the mouse click position [<S-Down>](#) <S-Down> 1 same as CTRL-F [<S-Left>](#) <S-Left> 1 same as "b" [<S-LeftMouse>](#) <S-LeftMouse> same as "*" at the mouse click position [<S-Right>](#) <S-Right> 1 same as "w" [<S-RightMouse>](#) <S-RightMouse> same as "#" at the mouse click position [<S-Up>](#) <S-Up> 1 same as CTRL-B [<Undo>](#) <Undo> 2 same as "u" [<Up>](#) <Up> 1 same as "k" <ScrollWheelDown> <ScrollWheelDown> move window three lines down<S-ScrollWheelDown> <S-ScrollWheelDown> move window one page down<ScrollWheelUp> <ScrollWheelUp> move window three lines up<S-ScrollWheelUp> <S-ScrollWheelUp> move window one page up<ScrollWheelLeft> <ScrollWheelLeft> move window six columns left<S-ScrollWheelLeft> <S-ScrollWheelLeft> move window one page left<ScrollWheelRight> <ScrollWheelRight> move window six columns right<S-ScrollWheelRight> <S-ScrollWheelRight> move window one page right

2.1 Text objects objects

These can be used after an operator or in Visual mode to select an object.
tag command action in op-pending and Visual mode

[v_aquote](#) a" double quoted string [v_a'](#) a' single quoted string [v_a](#)(a(same as ab [v_a](#)) a) same as ab [v_a<](#) a< "a <>" from '<' to the matching '>' [v_a>](#) a> same as a< [v_aB](#) aB "a Block" from '{' to '}' (with brackets) [v_aW](#) aW "a WORD" (with white space) [v_a\[](#) a["a []" from '[' to the matching ']' [v_a\]](#) a] same as a[[v_a`](#) a` string in backticks [v_ab](#) ab "a block" from "[" to "]" (with braces) [v_ap](#) ap "a paragraph" (with white space) [v_as](#) as "a sentence" (with white space) [v_at](#) at "a tag block" (with white space) [v_aw](#) aw "a word" (with white space) [v_a{](#) a{ same as aB [v_a}](#) a} same as aB [v_iquote](#) i" double quoted string without the quotes [v_i'](#) i' single quoted string without the quotes [v_i](#)(i(same as ib [v_i](#)) i) same as ib [v_i<](#) i< "inner <>" from '<' to the matching '>' [v_i>](#) i> same as i< [v_iB](#) iB "inner Block" from '{' and '}' [v_iW](#) iW "inner WORD" [v_i\[](#) i["inner []" from '[' to the matching ']' [v_i\]](#) i] same as i[[v_i`](#) i` string in backticks without the backticks [v_ib](#) ib "inner block" from "[" to "]" [v_ip](#) ip "inner paragraph" [v_is](#) is "inner sentence" [v_it](#) it "inner tag block" [v_iw](#) iw "inner word" [v_{](#) i{ same as iB [v_i}](#) i} same as iB

2.2 Window commands CTRL-W

tag command action in Normal mode

[CTRL-W CTRL-B](#) CTRL-W CTRL-B same as "CTRL-W b" [CTRL-W CTRL-C](#) CTRL-W CTRL-C same as "CTRL-W c" [CTRL-W CTRL-D](#) CTRL-W CTRL-D same as "CTRL-W d" [CTRL-W CTRL-F](#) CTRL-W CTRL-F same as "CTRL-W f" CTRL-W CTRL-G same as "CTRL-W g .." [CTRL-W CTRL-H](#) CTRL-W CTRL-H same as "CTRL-W h" [CTRL-W CTRL-I](#) CTRL-W CTRL-I same as "CTRL-W i" [CTRL-W CTRL-J](#) CTRL-W CTRL-J same as "CTRL-W j" [CTRL-W CTRL-K](#) CTRL-W CTRL-K same as "CTRL-W k" [CTRL-W CTRL-L](#) CTRL-W CTRL-L same as "CTRL-W l" [CTRL-W CTRL-N](#) CTRL-W CTRL-N same as "CTRL-W n" [CTRL-W CTRL-O](#) CTRL-W CTRL-O same as "CTRL-W o" [CTRL-W CTRL-P](#) CTRL-W CTRL-P same as "CTRL-W p" [CTRL-W CTRL-Q](#) CTRL-W CTRL-Q same as "CTRL-W q" [CTRL-W CTRL-R](#) CTRL-W CTRL-R same as "CTRL-W r" [CTRL-W CTRL-S](#) CTRL-W CTRL-S same as "CTRL-W s" [CTRL-W CTRL-T](#) CTRL-W CTRL-T same as "CTRL-W t" [CTRL-W CTRL-V](#) CTRL-W CTRL-V same as "CTRL-W v" [CTRL-W CTRL-W](#) CTRL-W CTRL-W same as "CTRL-W w" [CTRL-W CTRL-X](#) CTRL-W CTRL-X same as "CTRL-W x" [CTRL-W CTRL-Z](#) CTRL-W CTRL-Z same as "CTRL-W z" [CTRL-W CTRL-\]](#) CTRL-W CTRL-] same as "CTRL-W]" [CTRL-W CTRL-^](#) CTRL-W CTRL-^ same as "CTRL-W ^" [CTRL-W CTRL-_](#) CTRL-W CTRL-_ same as "CTRL-W _" [CTRL-W +](#) CTRL-W + increase current window height N lines [CTRL-W -](#) CTRL-W - decrease current window height N lines [CTRL-W <](#) CTRL-W < decrease current window width N columns [CTRL-W =](#) CTRL-W = make all windows the same height & width [CTRL-W >](#) CTRL-W > increase current window width N columns [CTRL-W H](#) CTRL-W H move current window to the far left [CTRL-W J](#) CTRL-W J move current window to the very bottom [CTRL-W K](#) CTRL-W K move current window to the very top [CTRL-W L](#) CTRL-W L move current window to the far right [CTRL-W P](#) CTRL-W P go to preview window [CTRL-W R](#) CTRL-W R rotate windows upwards N times [CTRL-W S](#) CTRL-W S same as "CTRL-W s" [CTRL-W T](#) CTRL-W T move current window to a new tab page [CTRL-W W](#) CTRL-W W go to N previous window (wrap around) [CTRL-W _](#) CTRL-W _ split window and jump to tag under cursor [CTRL-W ^](#) CTRL-W ^ split current window and edit alternate file N [CTRL-W _](#) CTRL-W _ set current window height to N (default: very high) [CTRL-W b](#) CTRL-W b go to bottom window [CTRL-W c](#) CTRL-W c close current window (like :close) [CTRL-W d](#) CTRL-W d split window and jump to definition under the cursor [CTRL-W f](#) CTRL-W f split window and edit file name under the cursor [CTRL-W F](#) CTRL-W F split window and edit file name under the cursor and jump to the line number following the file name. [CTRL-W g CTRL-\]](#) CTRL-W g CTRL-] split window and do :tjump to tag under cursor [CTRL-W g\]](#) CTRL-W g] split window and do :tselect for tag under cursor [CTRL-W g{](#) CTRL-W g { do a :ptjump to the tag under the cursor [CTRL-W gf](#) CTRL-W g f edit file name under the cursor in a new tab page [CTRL-W gF](#) CTRL-W g F edit file name under the cursor in a new tab page and jump to the line number following the file name. [CTRL-W gt](#) CTRL-W g t same as gt: go to next tab page [CTRL-W gT](#) CTRL-W g T same as gT: go to previous tab page [CTRL-W g<Tab>](#) CTRL-W g <Tab> same as [g<Tab>](#): go to last accessed tab page [CTRL-W h](#) CTRL-W h go to Nth left window (stop at first window) [CTRL-W i](#) CTRL-W i split window and jump to declaration of identifier under the cursor [CTRL-W j](#) CTRL-W j go N windows down (stop at last window) [CTRL-W k](#) CTRL-W k go N windows up (stop at first window) [CTRL-W l](#) CTRL-W l go to Nth right window (stop at last window) [CTRL-W n](#) CTRL-W n open new window, N lines high [CTRL-W o](#) CTRL-W o close all but current window (like :only) [CTRL-W p](#) CTRL-W p go to previous (last accessed) window [CTRL-W q](#) CTRL-W q quit current window (like :quit) [CTRL-W r](#) CTRL-W r rotate windows downwards N times [CTRL-W s](#) CTRL-W s split current window in two parts, new window N lines high [CTRL-W t](#) CTRL-W t go to top window [CTRL-W v](#) CTRL-W v split current window vertically, new window N columns wide [CTRL-W w](#) CTRL-W w go to N next window (wrap around) [CTRL-W x](#) CTRL-W x exchange current window with window N (default: next window) [CTRL-W z](#) CTRL-W z close preview window [CTRL-W |](#) CTRL-W | set window width to N columns [CTRL-W }](#) CTRL-W } show tag under cursor in preview window [CTRL-W <Down>](#) CTRL-W <Down> same as "CTRL-W j" [CTRL-W <Up>](#) CTRL-W <Up> same as "CTRL-W k" [CTRL-W <Left>](#) CTRL-W <Left> same as "CTRL-W h" [CTRL-W <Right>](#) CTRL-W <Right> same as "CTRL-W l"

2.3 Square bracket commands []

tag char note action in Normal mode

[\[CTRL-D](#) [CTRL-D jump to first #define found in current and included files matching the word under the cursor, start searching at beginning of current file [\[CTRL-I](#) [CTRL-I jump to first line in current and included files that contains the word under the cursor, start searching at beginning of current file [\# [# 1 cursor to N previous unmatched #if, #else or #ifdef [\['](#) [' 1 cursor to previous lowercase mark, on

2.4 Commands starting with 'g' g

g_CTRL-A g CTRL-A dump a memory profile [g_CTRL-G](#) g CTRL-G show information about current cursor position [g_CTRL-H](#) g CTRL-H start Select block mode [g_CTRL-J](#) g CTRL-J :tjump to the tag under the cursor g# g# 1 like "#", but without using "<" and ">" [g\\$](#) g\$ 1 when 'wrap' off go to rightmost character of the current line that is on the screen; when 'wrap' on go to the rightmost character of the current screen line [g&](#) g& 2 repeat last ":" on all lines [g'](#) g'{mark} 1 like ' but without changing the jumplist [g*](#) g* 1 like "*", but without using "<" and ">" [g+](#) g+ go to newer text state N times [g,](#) g, 1 go to N newer position in change list [g-](#) g- go to older text state N times [g0](#) g0 1 when 'wrap' off go to leftmost character of the current line that is on the screen; when 'wrap' on go to the leftmost character of the current screen line [g8](#) g8 print hex value of bytes used in UTF-8 character under the cursor [g;](#) g; 1 go to N older position in change list [g<](#) g< display previous command output [g?](#) g? 2 Rot13 encoding operator [g?g?](#) g?? 2 Rot13 encode current line [g?g?](#) g?g? 2 Rot13 encode current line [gD](#) gD 1 go to definition of word under the cursor in current file [gE](#) gE 1 go backwards to the end of the previous WORD [gH](#) gH start Select line mode [gl](#) gl 2 like "l", but always start in column 1 [gJ](#) gJ 2 join lines without inserting space [gN](#) gN 1,2 find the previous match with the last used search pattern and Visually select it [gP](#) ["x]gP 2 put the text [from register x] before the cursor N times, leave the cursor after it [gQ](#) gQ switch to "Ex" mode with Vim editing [gR](#) gR 2 enter Virtual Replace mode [gT](#) gT go to the previous tab page [gU](#) gU{motion} 2 make Nmove text uppercase [gV](#) gV don't reselect the previous Visual area when executing a mapping or menu in Select mode [gj](#) gj :select on the tag under the cursor [g^](#) g^ 1 when 'wrap' off go to leftmost non-white character of the current line that is on the screen; when 'wrap' on go to the leftmost non-white character of the current screen line [g_](#) g_ 1 cursor to the last CHAR N - 1 lines lower [ga](#) ga print ascii value of character under the cursor [gd](#) gd 1 go to definition of word under the cursor in current function [ge](#) ge 1 go backwards to the end of the previous word [gf](#) gf start editing the file whose name is under the cursor [gF](#) gF start editing the file whose name is under the cursor and jump to the line number following the filename. [gg](#) gg 1 cursor to line N, default first line [gh](#) gh start Select mode [gi](#) gi 2 like "i", but first move to the '^ mark [gj](#) gj 1 like "j", but when 'wrap' on go N screen lines down [gk](#) gk 1 like "k", but when 'wrap' on go N screen lines up [gm](#) gm 1 go to character at middle of the screenline [gM](#) gM 1 go to character at middle of the text line [gn](#) gn 1,2 find the next match with the last used search pattern and Visually select it [go](#) go 1 cursor to byte N in the buffer [gp](#) ["x]gp 2 put the text [from register x] after the cursor N times, leave the cursor after it [gq](#) gq{motion} 2 format Nmove text [gr](#) gr{char} 2 virtual replace N chars with {char} [gs](#) gs go to sleep for N seconds (default 1) [gt](#) gt go to the next tab page [gu](#) gu{motion} 2 make Nmove text lowercase [gv](#) gv reselect the previous Visual area [gw](#) gw{motion} 2 format Nmove text and keep cursor [netrw-gx](#) gx execute application for file name under the cursor (only with [netrw](#) plugin) [g@](#) g@{motion} call 'operatorfunc' [g~](#) g~{motion} 2 swap case for Nmove text [g<Down>](#) g<Down> 1 same as "gj" [g<End>](#) g<End> 1 same as "g\$" [g<Home>](#) g<Home> 1 same as "g0" [g<LeftMouse>](#) g<LeftMouse> same as <C-LeftMouse> [g<MiddleMouse>](#) same as <C-MiddleMouse> [g<RightMouse>](#) g<RightMouse> same as <C-RightMouse> [g<Tab>](#) g<Tab> go to last accessed tab page [g<Up>](#) g<Up> 1 same as "gk"

2.5 Commands starting with 'z' z

[z<CR>](#) z<CR> redraw, cursor line to top of window, cursor on first non-blank [zN<CR>](#) z{height}<CR> redraw, make window {height} lines high [z+](#) z+ cursor on line N (default line below window), otherwise like "z<CR>" [z-](#) z- redraw, cursor line at bottom of window, cursor on first non-blank [z.](#) z. redraw, cursor line to center of window, cursor on first non-blank [z=](#) z= give spelling suggestions [zA](#) zA open a closed fold or close an open fold recursively [zC](#) zC close folds recursively [zD](#) zD delete folds recursively [zE](#) zE eliminate all folds [zF](#) zF create a fold for N lines [zG](#) zG temporarily mark word as correctly spelled [zH](#) zH when '[wrap](#)' off scroll half a screenwidth to the right [zL](#) zL when '[wrap](#)' off scroll half a screenwidth to the left [zM](#) zM set '[foldlevel](#)' to zero [zN](#) zN set '[foldenable](#)' [zO](#) zO open folds recursively [zR](#) zR set '[foldlevel](#)' to the deepest fold [zW](#) zW temporarily mark word as incorrectly spelled [zX](#) zX re-apply '[foldlevel](#)' [z^](#) z^ cursor on line N (default line above window), otherwise like "z-" [za](#) za open a closed fold, close an open fold [zb](#) zb redraw, cursor line at bottom of window [zc](#) zc close a fold [zd](#) zd delete a fold [ze](#) ze when '[wrap](#)' off scroll horizontally to position the cursor at the end (right side) of the screen [zf](#) zf{motion} create a fold for Nmove text [zg](#) zg permanently mark word as correctly spelled [zh](#) zh when '[wrap](#)' off scroll screen N characters to the right [zi](#) zi toggle '[foldenable](#)' [zj](#) zj 1 move to the start of the next fold [zk](#) zk 1 move to the end of the previous fold [zl](#) zl when '[wrap](#)' off scroll screen N characters to the left [zm](#) zm subtract one from '[foldlevel](#)' [zn](#) zn reset '[foldenable](#)' [zo](#) zo open fold [zp](#) zp paste in block-mode without trailing spaces [zP](#) zP paste in block-mode without trailing spaces [zr](#) zr add one to '[foldlevel](#)' [zs](#) zs when '[wrap](#)' off scroll horizontally to position the cursor at the start (left side) of the screen [zt](#) zt redraw, cursor line at top of window [zuw](#) zuw undo [zw](#) [zug](#) zug undo [zg](#) [zuW](#) zuW undo [zW](#)

zG zG undo zG zv open enough folds to view the cursor line z zw permanently mark word as incorrectly spelled zx zx re-apply 'foldlevel' and do "zv" zy zy yank without trailing spaces zz zz redraw, cursor line at center of window z<Left> z<Left> same as "zh" z<Right> z<Right> same as "zl"

2.6 Operator-pending mode operator-pending-index

These can be used after an operator, but before a{motion} has been entered.
tag char action in Operator-pending mode

o_v v force operator to work charwise o_V V force operator to work linewise o_CTRL-V CTRL-V force operator to work blockwise

3. Visual mode visual-index

Most commands in Visual mode are the same as in Normal mode. The ones listed here are those that are different.
tag command note action in Visual mode

v_CTRL-\ CTRL-\ CTRL-N stop Visual mode v_CTRL-\ CTRL-G CTRL-\ CTRL-G go to Normal mode v_CTRL-A CTRL-A 2 add N to number in highlighted text v_CTRL-C CTRL-C stop Visual mode v_CTRL-G CTRL-G toggle between Visual mode and Select mode v<BS> <BS> 2 Select mode: delete highlighted area v_CTRL-H CTRL-H 2 same as <BS> v_CTRL-O CTRL-O switch from Select to Visual mode for one command v_CTRL-V CTRL-V make Visual mode blockwise or stop Visual mode v_CTRL-X CTRL-X 2 subtract N from number in highlighted text v<Esc> <Esc> stop Visual mode v_CTRL-J CTRL-J jump to highlighted tag v_! {filter} 2 filter the highlighted lines through the external command {filter} v_: : start a command-line with the highlighted lines as a range v_< < 2 shift the highlighted lines one 'shiftwidth' left v_<=> <=> 2 filter the highlighted lines through the external program given with the 'equalprg' option v_> > 2 shift the highlighted lines one 'shiftwidth' right v_b_A A 2 block mode: append same text in all lines, after the highlighted area v_C C 2 delete the highlighted lines and start insert v_D D 2 delete the highlighted lines v_b_I I 2 block mode: insert same text in all lines, before the highlighted area v_J J 2 join the highlighted lines v_K K run 'keywordprg' on the highlighted area v_O O move horizontally to other corner of area v_P P replace highlighted area with register contents; registers are unchanged Q does not start Ex mode v_R R 2 delete the highlighted lines and start insert v_S S 2 delete the highlighted lines and start insert v_U U 2 make highlighted area uppercase v_V V make Visual mode linewise or stop Visual mode v_X X 2 delete the highlighted lines v_Y Y yank the highlighted lines v_aquote a" extend highlighted area with a double quoted string v_a' a' extend highlighted area with a single quoted string v_a(a(same as ab v_a) a) same as ab v_a< a< extend highlighted area with a <> block v_a> a> same as a< v_aB aB extend highlighted area with a {} block v_aW aW extend highlighted area with "a WORD" v_a[a[extend highlighted area with a [] block v_a] a] same as a[v_a` a` extend highlighted area with a backtick quoted string v_ab ab extend highlighted area with a () block v_ap ap extend highlighted area with a paragraph v_as as extend highlighted area with a sentence v_at at extend highlighted area with a tag block v_aw aw extend highlighted area with "a word" v_a{ a{ same as aB v_a} a} same as aB v_c c 2 delete highlighted area and start insert v_d d 2 delete highlighted area v_g_CTRL-A g CTRL-A 2 add N to number in highlighted text v_g_CTRL-X g CTRL-X 2 subtract N from number in highlighted text v_gJ gJ 2 join the highlighted lines without inserting spaces v_gq gq 2 format the highlighted lines v_gv gv exchange current and previous highlighted area v_iquote i" extend highlighted area with a double quoted string (without quotes) v_i' i' extend highlighted area with a single quoted string (without quotes) v_i(i(same as ib v_i) i) same as ib v_i< i< extend highlighted area with inner <> block v_i> i> same as i< v_iB iB extend highlighted area with inner {} block v_iW iW extend highlighted area with "inner WORD" v_i[i[extend highlighted area with inner [] block v_i] i] same as i[v_i` i` extend highlighted area with a backtick quoted string (without the backticks) v_ib ib extend highlighted area with inner () block v_ip ip extend highlighted area with inner paragraph v_is is extend highlighted area with inner sentence v_it it extend highlighted area with inner tag block v_iw iw extend highlighted area with "inner word" v_i{ i{ same as iB v_i} i} same as iB v_o o move cursor to other corner of area v_p p replace highlighted area with register contents; deleted text in unnamed register v_r r 2 replace highlighted area with a character v_s s 2 delete highlighted area and start insert v_u u 2 make highlighted area lowercase v_v v make Visual mode charwise or stop Visual mode v_x x 2 delete the highlighted area v_y y yank the highlighted area v_~ ~ 2 swap case for the highlighted area

4. Command-line editing ex-edit-index

Get to the command-line with the ':', '!', '/' or '?' commands. Normal characters are inserted at the current cursor position. "Completion" below refers to context-sensitive completion. It will complete file names, tags, commands etc. as appropriate.
tag command action in Command-line editing mode

CTRL-@ not used c_CTRL-A CTRL-A do completion on the pattern in front of the cursor and insert all matches c_CTRL-B CTRL-B cursor to begin of command-line c_CTRL-C CTRL-C same as <Esc> c_CTRL-D CTRL-D list completions that match the pattern in front of the cursor c_CTRL-E CTRL-E cursor to end of command-line 'cedit' CTRL-F default value for 'cedit': opens the command-line window; otherwise not used c_CTRL-G CTRL-G next match when 'incsearch' is active c<BS> <BS> delete the character in front of the cursor c_digraph {char1} <BS> {char2} enter digraph when 'digraph' is on c_CTRL-H CTRL-H same as <BS> c<Tab> <Tab> if 'wildchar' is <Tab>: Do completion on the pattern in front of the cursor c<S-Tab> <S-Tab> same as CTRL-P c_wildchar 'wildchar' Do completion on the pattern in front of the cursor (default: <Tab>) c_CTRL-I CTRL-I same as <Tab> c<NL> <NL> same as <CR> c_CTRL-J CTRL-J same as <CR> c_CTRL-K CTRL-K {char1} {char2} enter digraph c_CTRL-L CTRL-L do completion on the pattern in front of the cursor and insert the longest common part c<CR> <CR> execute entered command c_CTRL-M CTRL-M same as <CR> c_CTRL-N CTRL-N after using 'wildchar' with multiple matches: go to next match, otherwise: recall older command-line from history. CTRL-O not used c_CTRL-P CTRL-P after using 'wildchar' with multiple matches: go to previous match, otherwise: recall older command-line from history. c_CTRL-Q CTRL-Q same as CTRL-V, unless it's used for terminal control flow c_CTRL-R CTRL-R {regname} insert the contents of a register or object under the cursor as if typed c_CTRL-R_CTRL-R CTRL-R CTRL-R {regname} c_CTRL-R_CTRL-O CTRL-R CTRL-O {regname} insert the contents of a register or object under the cursor literally CTRL-S not used, or used for terminal control flow c_CTRL-T CTRL-T previous match when 'incsearch' is active c_CTRL-U CTRL-U remove all characters c_CTRL-V CTRL-V insert next non-digit literally, insert three digit decimal number as a single byte. c_CTRL-W CTRL-W delete the word in front of the cursor CTRL-X not used (reserved for completion) CTRL-Y copy (yank) modeless selection CTRL-Z not used (reserved for suspend) c<Esc> <Esc> abandon command-line without executing it c_CTRL-[CTRL-[same as <Esc> c_CTRL-\ CTRL-\ CTRL-N go to Normal mode, abandon command-line c_CTRL-\ CTRL-G CTRL-\ CTRL-G go to Normal mode, abandon command-line CTRL-\ a - d reserved for extensions c_CTRL-_e CTRL-\ e {expr} replace the command line with the result of {expr} CTRL-\ f - z reserved for extensions

CTRL-\ others not used [c CTRL-\]](#) CTRL-] trigger abbreviation [c CTRL-^](#) CTRL-^ toggle use of [:lmap](#) mappings [c CTRL-](#) CTRL- when [:allowrevins](#) set: change language (Hebrew) [c](#) delete the character under the cursor
[c <Left>](#) <Left> cursor left [c <S-Left>](#) <S-Left> cursor one word left [c <C-Left>](#) <C-Left> cursor one word left [c <Right>](#) <Right> cursor right
[c <S-Right>](#) <S-Right> cursor one word right [c <C-Right>](#) <C-Right> cursor one word right [c <Up>](#) <Up> recall previous command-line from history that matches pattern in front of the cursor [c <S-Up>](#) <S-Up> recall previous command-line from history [c <Down>](#) <Down> recall next command-line from history that matches pattern in front of the cursor [c <S-Down>](#) <S-Down> recall next command-line from history
[c <Home>](#) <Home> cursor to start of command-line [c <End>](#) <End> cursor to end of command-line [c <PageDown>](#) <PageDown> same as <S-Down> [c <PageUp>](#) <PageUp> same as <S-Up> [c <Insert>](#) <Insert> toggle insert/overstrike mode [c <LeftMouse>](#) <LeftMouse> cursor at mouse click

5. Terminal mode terminal-mode-index

In a [terminal](#) buffer all keys except CTRL-\ are forwarded to the terminal job. If CTRL-\ is pressed, the next key is forwarded unless it is CTRL-N or CTRL-O. Use [CTRL-\ CTRL-N](#) to go to Normal mode. Use [CTRL-\ CTRL-O](#) to execute one normal mode command and then return to terminal mode.

You found it, Arthur! holy-grail

6. EX commands Ex-commands ex-cmd-index :index

This is a brief but complete listing of all the ":" commands, without mentioning any arguments. The optional part of the command name is inside []. The commands are sorted on the non-optional part of their name.

tag command action

: : nothing [:range](#) :{range} go to last line in {range} [:!](#) :! filter lines or execute an external command [:!!](#) :!! repeat last ":" command [:#](#) :# same as "number" [:&](#) :& repeat last ":" substitute" [:star](#) :* use the last Visual area, like '<,' [:<](#) :< shift lines one [:shiftwidth](#) left [:=](#) := print the last line number [:>](#) :> shift lines one [:shiftwidth](#) right [:@](#) :@ execute contents of a register [:@@](#) :@@ repeat the previous ":" [:Next](#) :N[ext] go to previous file in the argument list [:append](#) :a[ppend] append text [:abbreviate](#) :ab[breviate] enter abbreviation [:abclear](#) :abc[lear] remove all abbreviations [:aboveleft](#) :abo[veleft] make split window appear left or above [:all](#) :all[] open a window for each file in the argument list [:amenu](#) :am[enu] enter new menu item for all modes [:anoremenu](#) :an[oremenu] enter a new menu for all modes that will not be remapped [:args](#) :ar[gs] print the argument list [:argadd](#) :arga[dd] add items to the argument list [:argdedupe](#) :argded[upe] remove duplicates from the argument list [:argdelete](#) :argd[elete] delete items from the argument list [:argedit](#) :arge[dit] add item to the argument list and edit it [:argdo](#) :argdo do a command on all items in the argument list [:argglobal](#) :argg[lobal] define the global argument list [:arglocal](#) :argl[ocal] define a local argument list [:argument](#) :argu[ment] go to specific file in the argument list [:ascii](#) :as[cii] print ascii value of character under the cursor [:autocmd](#) :au[tocmd] enter or show autocommands [:augroup](#) :aug[roup] select the autocommand group to use [:aunmenu](#) :aun[menu] remove menu for all modes [:buffer](#) :b[uffer] go to specific buffer in the buffer list [:bNext](#) :bN[ext] go to previous buffer in the buffer list [:ball](#) :ba[ll] open a window for each buffer in the buffer list [:badd](#) :bad[d] add buffer to the buffer list [:balt](#) :balt like ":badd" but also set the alternate file [:bdelete](#) :bd[elete] remove a buffer from the buffer list [:belowright](#) :bel[owright] make split window appear right or below [:bfirst](#) :bf[irst] go to first buffer in the buffer list [:blast](#) :bl[ast] go to last buffer in the buffer list [:bmodified](#) :bm[odified] go to next buffer in the buffer list that has been modified [:bnext](#) :bn[ext] go to next buffer in the buffer list [:botright](#) :bo[tright] make split window appear at bottom or far right [:bprevious](#) :bp[revious] go to previous buffer in the buffer list [:brewind](#) :br[ewind] go to first buffer in the buffer list [:break](#) :brea[k] break out of while loop [:breakadd](#) :breaka[dd] add a debugger breakpoint [:breakdel](#) :breakd[el] delete a debugger breakpoint [:breaklist](#) :breakl[ist] list debugger breakpoints [:browse](#) :bro[wse] use file selection dialog [:bufdo](#) :bufdo execute command in each listed buffer [:buffers](#) :buffers list all files in the buffer list [:bunload](#) :bun[load] unload a specific buffer [:bwipeout](#) :bw[ipeout] really delete a buffer [:change](#) :c[hange] replace a line or series of lines [:cNext](#) :cN[ext] go to previous error [:cnfile](#) :cNf[ile] go to last error in previous file [:cabrev](#) :ca[bbrev] like ":abbreviate" but for Command-line mode [:cabclear](#) :cabcl[ear] clear all abbreviations for Command-line mode [:cabove](#) :cabo[ve] go to error above current line [:caddbuffer](#) :cad[dbuffer] add errors from buffer [:caddexpr](#) :cadde[xpr] add errors from expr [:caddfile](#) :caddf[ile] add error message to current quickfix list [:cafter](#) :caf[ter] go to error after current cursor [:call](#) :ca[l] call a function [:catch](#) :cat[ch] part of a :try command [:cbefore](#) :cbef[ore] go to error before current cursor [:cbelow](#) :cbel[ow] go to error below current line [:cbottom](#) :cbo[ttom] scroll to the bottom of the quickfix window [:cbuffer](#) :cb[uffer] parse error messages and jump to first error [:cc](#) :cc go to specific error [:cclose](#) :ccl[ose] close quickfix window [:cd](#) :cd change directory [:cdo](#) :cdo execute command in each valid error list entry [:cfd](#) :cfd[o] execute command in each file in error list [:center](#) :ce[nter] format lines at the center [:cexpr](#) :cex[pr] read errors from expr and jump to first [:cfile](#) :cf[ile] read file with error messages and jump to first [:cfirst](#) :cfir[st] go to the specified error, default first one [:cgetbuffer](#) :cgetb[uffer] get errors from buffer [:cgetexpr](#) :cgete[xpr] get errors from expr [:cgetfile](#) :cg[etfile] read file with error messages [:changes](#) :changes print the change list [:chdir](#) :chd[ir] change directory [:checkhealth](#) :che[ckhealth] run healthchecks [:checkpath](#) :checkp[ath] list included files [:checktime](#) :checkt[ime] check timestamp of loaded buffers [:chistory](#) :chi[story] list the error lists [:clast](#) :cla[st] go to the specified error, default last one [:clearjumps](#) :cle[arjumps] clear the jump list [:clist](#) :cl[ist] list all errors [:close](#) :clo[se] close current window [:cmap](#) :cm[ap] like ":map" but for Command-line mode [:cmapclear](#) :cmapc[lear] clear all mappings for Command-line mode [:cmenu](#) :cme[nu] add menu for Command-line mode [:cnext](#) :cn[ext] go to next error [:cnewer](#) :cnew[er] go to newer error list [:cnfile](#) :cnf[ile] go to first error in next file [:cnoremap](#) :cno[remap] like ":noremap" but for Command-line mode [:cnoreabbrev](#) :cnorea[bbrev] like ":noreabbrev" but for Command-line mode [:cnoremenu](#) :cnoreme[nu] like ":noremenu" but for Command-line mode [:copy](#) :co[py] copy lines [:colder](#) :col[der] go to older error list [:colorscheme](#) :colo[r[scheme] load a specific color scheme [:command](#) :com[mand] create user-defined command [:comclear](#) :comc[lear] clear all user-defined commands [:compiler](#) :comp[iler] do settings for a specific compiler [:continue](#) :con[tinue] go back to :while [:confirm](#) :conf[irm] prompt user when confirmation required [:const](#) :cons[t] create a variable as a constant [:copen](#) :cope[n] open quickfix window [:cprevious](#) :cp[revious] go to previous error [:cpfile](#) :cpf[ile] go to last error in previous file [:cquit](#) :cq[uit] quit Vim with an error code [:crewind](#) :cr[ewind] go to the specified error, default first one [:cunmap](#) :cu[nmap] like ":unmap" but for Command-line mode [:cunabbrev](#) :cuna[bbrev] like ":unabbrev" but for Command-line mode [:cunmenu](#) :cunme[nu] remove menu for Command-line mode [:cwindow](#) :cw[indow] open or close quickfix window [:delete](#) :d[elete] delete lines [:debug](#) :deb[ug] run a command in debugging mode [:debuggreedy](#) :debugg[reedy] read debug mode commands from normal input [:delcommand](#) :delc[ommand] delete user-defined command [:delfunction](#) :delf[unction] delete a user function [:delmarks](#) :delm[arks] delete marks [:diffupdate](#) :diff[update] update 'diff' buffers [:diffget](#) :diffg[et] remove differences in current buffer [:diffoff](#) :diffoff[ff] switch off diff mode [:diffpatch](#) :diffp[atch] apply a patch and show differences [:diffput](#) :diffpu[t] remove differences in other buffer [:diffsplit](#) :diffs[plit] show differences with another file [:diffthis](#) :diffth[is] make current window a diff window [:digraphs](#) :dig[raps] show or enter digraphs [:display](#) :di[splay] display registers [:djump](#) :dj[ump] jump

#define :[:dl](#) :dl short for [:delete](#) with the 'l' flag :[:dlist](#) :dlist list #defines :[:doautocmd](#) :do[auto]cmd apply autocommands to current buffer :[:doautoall](#) :doautoa[ll] apply autocommands for all loaded buffers :[:dp](#) :d[ele]te|p short for [:delete](#) with the 'p' flag :[:drop](#) :dr[op] jump to window editing file or edit file in current window :[:dsearch](#) :ds[earch] list one #define :[:dsplit](#) :dsp[lit] split window and jump to #define :[:edit](#) :e[dit] edit a file :[:earlier](#) :ea[rlier] go to older change, undo :[:echo](#) :ec[ho] echoes the result of expressions :[:echoerr](#) :echoe[rr] like :echo, show like an error and use history :[:echohl](#) :echoh[l] set highlighting for echo commands :[:echomsg](#) :echom[sg] same as :echo, put message in history :[:echon](#) :echon same as :echo, but without <EOL> :[:else](#) :el[se] part of an :if command :[:elseif](#) :elseif[f] part of an :if command :[:emenu](#) :em[enu] execute a menu by name :[:endif](#) :en[dif] end previous :if :[:endfor](#) :endfo[r] end previous :for :[:endfunction](#) :endf[unction] end of a user function started with :function :[:endtry](#) :endtr[y] end previous :try :[:endwhile](#) :endw[hile] end previous :while :[:enew](#) :ene[w] edit a new, unnamed buffer :[:eval](#) :ev[al] evaluate an expression and discard the result :[:ex](#) :ex same as ":edit" :[:execute](#) :exe[cute] execute result of expressions :[:exit](#) :exi[t] same as ":xit" :[:exusage](#) :exu[sage] overview of Ex commands :[:file](#) :f[ile] show or set the current file name :[:files](#) :files list all files in the buffer list :[:filetype](#) :file[t]ype switch file type detection on/off :[:filter](#) :fil[te]r filter output of following command :[:find](#) :fin[d] find file in 'path' and edit it :[:finally](#) :fina[lly] part of a :try command :[:finish](#) :fini[sh] quit sourcing a Vim script :[:first](#) :fir[st] go to the first file in the argument list :[:fold](#) :fo[ld] create a fold :[:foldclose](#) :foldc[lose] close folds :[:folddoopen](#) :foldd[oopen] execute command on lines not in a closed fold :[:folddoclosed](#) :folddoc[losed] execute command on lines in a closed fold :[:foldopen](#) :foldo[pen] open folds :[:for](#) :for for loop :[:function](#) :fu[n]ction define a user function :[:global](#) :g[lobal] execute commands for matching lines :[:goto](#) :go[to] go to byte in the buffer :[:grep](#) :gr[ep] run 'grep' and jump to first match :[:grepadd](#) :grepa[dd] like :grep, but append to current list :[:gui](#) :gu[i] start the GUI :[:gvim](#) :gv[im] start the GUI :[:help](#) :h[elp] open a help window :[:helpclose](#) :helpc[lose] close one help window :[:helpgrep](#) :helpg[rep] like ":grep" but searches help files :[:helptags](#) :helpt[ags] generate help tags for a directory :[:highlight](#) :hi[ghlight] specify highlighting methods :[:hide](#) :hid[e] hide current buffer for a command :[:history](#) :his[tory] print a history list :[:horizontal](#) :hor[izontal] following window command work horizontally :[:insert](#) :i[n]sert insert text :[:iabbrev](#) :ia[bbrev] like ":abbrev" but for Insert mode :[:iabc](#) :iabc[lear] like ":iabc" but for Insert mode :[:if](#) :if execute commands when condition met :[:ijump](#) :ij[ump] jump to definition of identifier :[:ilist](#) :il[ist] list lines where identifier matches :[:imap](#) :im[ap] like ":map" but for Insert mode :[:imapclear](#) :imacp[lear] like ":mapclear" but for Insert mode :[:imenu](#) :ime[nu] add menu for Insert mode :[:inoremap](#) :ino[remap] like ":noremap" but for Insert mode :[:inoreabbrev](#) :inorea[bbrev] like ":noreabbrev" but for Insert mode :[:inoremenu](#) :inoreme[nu] like ":noremenu" but for Insert mode :[:intro](#) :int[ro] print the introductory message :[:isearch](#) :is[earch] list one line where identifier matches :[:isplit](#) :isp[lit] split window and jump to definition of identifier :[:iunmap](#) :iu[nmap] like ":unmap" but for Insert mode :[:iunabbrev](#) :iuna[bbrev] like ":unabbrev" but for Insert mode :[:iunmenu](#) :iunme[nu] remove menu for Insert mode :[:join](#) :j[oin] join lines :[:jumps](#) :ju[m]ps print the jump list :[:k](#) :k set a mark :[:keepalt](#) :keepa[lt] following command keeps the alternate file :[:keepmarks](#) :kee[pmarks] following command keeps marks where they are :[:keepjumps](#) :keepj[umps] following command keeps jumplist and marks :[:keeppatterns](#) :keepp[atterns] following command keeps search pattern history :[:lNext](#) :lN[ext] go to previous entry in location list :[:lNfile](#) :lNf[ile] go to last entry in previous file :[:list](#) :l[ist] print lines :[:labove](#) :lab[ove] go to location above current line :[:laddexpr](#) :lad[dexpr] add locations from expr :[:laddbuffer](#) :laddb[u]ffer add locations from buffer :[:laddfile](#) :laddf[ile] add locations to current location list :[:lafter](#) :laff[ter] go to location after current cursor :[:last](#) :la[st] go to the last file in the argument list :[:language](#) :lan[guage] set the language (locale) :[:later](#) :lat[er] go to newer change, redo :[:lbefore](#) :lbeff[ore] go to location before current cursor :[:lbelow](#) :lbel[ow] go to location below current line :[:lbottom](#) :lbo[ttom] scroll to the bottom of the location window :[:lbuffer](#) :lb[u]ffer parse locations and jump to first location :[:lcd](#) :lc[d] change directory locally :[:lchdir](#) :lch[dir] change directory locally :[:lclose](#) :lcl[ose] close location window :[:ldo](#) :ld[o] execute command in valid location list entries :[:lfd](#) :lfd[o] execute command in each file in location list :[:left](#) :le[ft] left align lines :[:leftabove](#) :lefta[bove] make split window appear left or above :[:let](#) :let assign a value to a variable or option :[:lexpr](#) :lex[pr] read locations from expr and jump to first :[:lfile](#) :lf[ile] read file with locations and jump to first :[:lfirst](#) :lfir[st] go to the specified location, default first one :[:lgetbuffer](#) :lgetb[u]ffer get locations from buffer :[:lgetexpr](#) :lgete[xpr] get locations from expr :[:lgetfile](#) :lg[etfile] read file with locations :[:lgrep](#) :lgr[ep] run 'grep' and jump to first match :[:lgrepadd](#) :lgrepa[dd] like :grep, but append to current list :[:lhelpgrep](#) :lh[elpgrep] like ":helpgrep" but uses location list :[:lhistory](#) :lh[istory] list the location lists :[:ll](#) :ll go to specific location :[:llast](#) :lla[st] go to the specified location, default last one :[:llist](#) :lli[st] list all locations :[:lmake](#) :lmak[e] execute external command 'make' and parse error messages :[:lmap](#) :lm[ap] like ":map!" but includes Lang-Arg mode :[:lmapclear](#) :lmapc[lear] like ":mapclear!" but includes Lang-Arg mode :[:lnext](#) :lne[xt] go to next location :[:lnewer](#) :lnew[er] go to newer location list :[:lnfile](#) :lnf[ile] go to first location in next file :[:lnoremap](#) :ln[oremap] like ":noremap!" but includes Lang-Arg mode :[:loadkeymap](#) :loadk[eymap] load the following keymaps until EOF :[:loadview](#) :lo[adview] load view for current window from a file :[:lockmarks](#) :loc[kmarks] following command keeps marks where they are :[:lockvar](#) :lockv[ar] lock variables :[:lolder](#) :lol[der] go to older location list :[:lopen](#) :lope[n] open location window :[:lprevious](#) :lp[revious] go to previous location :[:lpile](#) :lpf[ile] go to last location in previous file :[:lrewind](#) :lr[ewind] go to the specified location, default first one :[:ls](#) :ls list all buffers :[:ltag](#) :lt[ag] jump to tag and add matching tags to the location list :[:lunmap](#) :lu[nmap] like ":unmap!" but includes Lang-Arg mode :[:lua](#) :lua execute Lua command :[:luado](#) :luad[o] execute Lua command for each line :[:luafile](#) :lua[ile] execute Lua script file :[:lvimgrep](#) :lv[imgrep] search for pattern in files :[:lvimgrepadd](#) :lvimgrepa[dd] like :vimgrep, but append to current list :[:lwindow](#) :lw[indow] open or close location window :[:move](#) :m[ove] move lines :[:mark](#) :ma[rk] set a mark :[:make](#) :mak[e] execute external command 'make' and parse error messages :[:map](#) :map show or enter a mapping :[:mapclear](#) :mapc[lear] clear all mappings for Normal and Visual mode :[:marks](#) :marks list all marks :[:match](#) :mat[ch] define a match to highlight :[:menu](#) :me[nu] enter a new menu item :[:menutranslate](#) :menut[ranslate] add a menu translation item :[:messages](#) :mes[sages] view previously displayed messages :[:mkexrc](#) :mk[exrc] write current mappings and settings to a file :[:mksession](#) :mks[ession] write session info to a file :[:mkspell](#) :mksp[ell] produce .spl spell file :[:mkvimrc](#) :mkv[imrc] write current mappings and settings to a file :[:mkview](#) :mkvie[w] write view of current window to a file :[:mode](#) :mod[e] show or change the screen mode :[:next](#) :n[ext] go to next file in the argument list :[:new](#) :new create a new empty window :[:nmap](#) :nm[ap] like ":map" but for Normal mode :[:nmapclear](#) :nmapc[lear] clear all mappings for Normal mode :[:nmenu](#) :nme[nu] add menu for Normal mode :[:nnoremap](#) :nn[oremap] like ":noremap" but for Normal mode :[:nnoremenu](#) :nnoreme[nu] like ":noremenu" but for Normal mode :[:noautocmd](#) :noa[utocmd] following commands don't trigger autocommands :[:noremap](#) :no[remap] enter a mapping that will not be remapped :[:nohlsearch](#) :noh[lsearch] suspend 'hlsearch' highlighting :[:noreabbrev](#) :norea[bbrev] enter an abbreviation that will not be remapped :[:noremenu](#) :noreme[nu] enter a menu that will not be remapped :[:normal](#) :norm[al] execute Normal mode commands :[:noswapfile](#) :nos[wapfile] following commands don't create a swap file :[:number](#) :nu[mber] print lines with line number :[:nunmap](#) :nun[map] like ":unmap" but for Normal mode :[:nunmenu](#) :nunme[nu] remove menu for Normal mode 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command :[:perldo](#) :perld[o] execute perl command for each line :[:perlfile](#) :perlff[ile] execute perl script file :[:print](#) :p[rint] print lines :[:profdel](#) :profd[el] stop profiling a function or script :[:profile](#) :prof[ile] profiling functions and scripts :[:pop](#) :po[p] jump to older entry in tag stack :[:popup](#) :popu[p] popup a menu by name :[:ppop](#) :pp[op] ":pop" in

preview window [:preserve](#) :pre[serve] write all text to swap file [:previous](#) :prev[ious] go to previous file in argument list [:pssearch](#) :ps[earch] like [:ijump](#) but shows match in preview window [:ptag](#) :pt[ag] show tag in preview window [:ptNext](#) :ptN[ext] [:tNext](#) in preview window [:ptfirst](#) :ptff[irst] [:trewind](#) in preview window [:ptjump](#) :ptj[ump] [:tjump](#) and show tag in preview window [:ptlast](#) :ptl[ast] [:tlast](#) in preview window [:ptnext](#) :ptn[ext] [:tnext](#) in preview window [:ptprevious](#) :ptp[revious] [:tprevious](#) in preview window [:ptrewind](#) :ptr[ewind] [:trewind](#) in preview window [:ptselect](#) :pts[elect] [:tselect](#) and show tag in preview window [:put](#) :pu[t] insert contents of register in the text [:pwd](#) :pw[d] print current directory [:py3](#) :py3 execute Python 3 command [:python3](#) :python3 same as [:py3](#) [:py3do](#) :py3d[o] execute Python 3 command for each line [:py3file](#) :py3f[ile] execute Python 3 script file [:python](#) :py[thon] execute Python command [:pydo](#) :pyd[o] execute Python command for each line [:pyfile](#) :pyf[ile] execute Python script file [:pyx](#) :pyx execute [:python_x](#) command [:pythonx](#) :pythonx same as [:pyx](#) [:pyxdo](#) :pyxd[o] execute [:python_x](#) command for each line [:pyxfile](#) :pyxf[ile] execute [:python_x](#) script file [:quit](#) :q[uit] quit current window (when one window quit Vim) [:quital](#) :quita[l] quit Vim [:qall](#) :qa[l] quit Vim [:read](#) :r[ead] read file into the text [:recover](#) :rec[over] recover a file from a swap file [:redo](#) :red[o] redo one undone change [:redir](#) :redi[r] redirect messages to a file or register [:redraw](#) :redr[aw] force a redraw of the display [:redrawstatus](#) :redraws[tatus] force a redraw of the status line(s) and window bar(s) [:redrawtabline](#) :redrawt[abline] force a redraw of the tabline [:registers](#) :reg[isters] display the contents of registers [:resize](#) :res[ize] change current window height [:retab](#) :ret[ab] change tab size [:return](#) :retu[rn] return from a user function [:rewind](#) :rew[ind] go to the first file in the argument list [:right](#) :ri[ght] right align text [:rightbelow](#) :rightb[elow] make split window appear right or below [:rshada](#) :rsh[ada] read from [:shada](#) file [:ruby](#) :rub[y] execute Ruby command [:rubydo](#) :rubyd[o] execute Ruby command for each line [:rubyfile](#) :rubyf[ile] execute Ruby script file [:rundo](#) :rund[o] read undo information from a file [:runtime](#) :ru[n]time source vim scripts in [:runtimepath](#) [:substitute](#) :s[ubstitute] find and replace text [:sNext](#) :sN[ext] split window and go to previous file in argument list [:sandbox](#) :san[dbox] execute a command in the sandbox [:sargument](#) :sa[r]gument split window and go to specific file in argument list [:sall](#) :sa[l] open a window for each file in argument list [:saveas](#) :sav[eas] save file under another name. 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global values of options [:setlocal](#) :setl[ocal] show or set options locally [:sfind](#) :sf[ind] split current window and edit file in [:path](#) [:sfirst](#) :sfi[rst] split window and go to first file in the argument list [:sign](#) :sig[n] manipulate signs [:silent](#) :sil[ent] run a command silently [:sleep](#) :sl[ee]p do nothing for a few seconds [:slast](#) :sla[st] split window and go to last file in the argument list [:smagic](#) :sm[agic] :substitute with [:magic](#) [:smap](#) :smap like [:map](#) but for Select mode [:smapclear](#) :smapc[lear] remove all mappings for Select mode [:smenu](#) :sme[nu] add menu for Select mode [:snext](#) :sn[ext] split window and go to next file in the argument list [:snomagic](#) :sno[magic] :substitute with [:nomagic](#) [:snoremap](#) :snor[emap] like [:noremap](#) but for Select mode [:snoremenu](#) :snoreme[nu] like [:noremenu](#) but for Select mode [:sort](#) :sor[t] sort lines [:source](#) :so[urce] read Vim or Ex commands from a file [:spelldump](#) :speld[ump] split window and fill with all correct words [:spellgood](#) :spe[l]lgood add good word for spelling [:spellinfo](#) :spelli[nfo] show info about loaded spell files [:spellrare](#) :spellra[re] add rare word for spelling [:spellrepall](#) :spellr[epall] replace all bad words like last [:z=](#) [:spellundo](#) :spellu[ndo] remove good or bad word [:spellwrong](#) :spellw[rong] add spelling mistake [:split](#) :sp[lit] split current window [:sprevious](#) :spr[evious] split window and go to previous file in the argument list [:srewind](#) :sre[wind] split window and go to first file in the argument list [:stop](#) :st[op] suspend the editor or escape to a shell [:stag](#) :sta[g] split window and jump to a tag [:startinsert](#) :star[tinsert] start Insert mode [:startgreplace](#) :startg[replace] start Virtual Replace mode [:startreplace](#) :start[r]eplace start Replace mode [:stopinsert](#) :stopi[nsert] stop Insert mode [:stjump](#) :stj[ump] do 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go to last tab page [:tabmove](#) :tabm[ove] move tab page to other position [:tabnew](#) :tabnew edit a file in a new tab page [:tabnext](#) :tabn[ext] go to next tab page [:tabonly](#) :tabo[nly] close all tab pages except the current one [:tabprevious](#) :tabp[revious] go to previous tab page [:tabrewind](#) :tabr[ewind] go to first tab page [:tabs](#) :tabs list the tab pages and what they contain [:tab](#) :tab create new tab when opening new window [:tag](#) :ta[g] jump to tag [:tags](#) :tags show the contents of the tag stack [:tcd](#) :tc[d] change directory for tab page [:tchdir](#) :tch[dir] change directory for tab page [:terminal](#) :te[r]minal open a terminal buffer [:tfirst](#) :tf[irst] jump to first matching tag [:throw](#) :th[row] throw an exception [:tjump](#) :tj[ump] like [:tselect](#), but jump directly when there is only one match [:tlast](#) :tl[ast] jump to last matching tag [:tmenu](#) :tlm[enu] add menu for [:Terminal-mode](#) [:tlnoremenu](#) 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