

## CLEVELAND METROPARKS Plant Community Assessment Program: Quality Control Form



Project Label:

PCAP

Plot No: 1341

Date Sampled: 7/30/13

Lead: LANCE

Comment required if item answer is NO

Parking/Access outside of Park Boundaries:	<input checked="" type="radio"/> Y	N	If yes, write details in Comments section below
Field journals completed	<input checked="" type="radio"/> Y	N	
Site sketch made on 1:3000 map?	<input checked="" type="radio"/> Y	N	
Check cover page	X-axis Bearing of plot recorded	<input checked="" type="radio"/> Y	N
	GPS coords. Recorded	<input checked="" type="radio"/> Y	N
	North direction recorded	<input checked="" type="radio"/> Y	N
	Photographs taken?	<input checked="" type="radio"/> Y	N
Plot No., Date agreement on all pages?	<input checked="" type="radio"/> X	N	
Header data completed all pages?	<input checked="" type="radio"/> X	N	
Cover classes recorded in all Intensive modules	<input checked="" type="radio"/> X	N	
Browse Level By Species	<input checked="" type="radio"/> Y	N	
Woody stem quality control check	<input checked="" type="radio"/> X	N	
Invasive plant quality control check	<input checked="" type="radio"/> Y	N	
Ash trees mapped	<input checked="" type="radio"/> Y	N	NONE IN INTENSIVES
Cover by Strata? (confirm cover type)	<input checked="" type="radio"/> Y	N	
Soil samples collected with matching plot #.	<input checked="" type="radio"/> Y	N	
Vouchers labeled on datasheet with initials and number	<input checked="" type="radio"/> Y	N	
Vouchers labeled on collection bag	<input checked="" type="radio"/> Y	N	
Pink flags removed	<input checked="" type="radio"/> Y	N	
Data sheet QA before leaving site?	<input checked="" type="radio"/> Y	N	
Common equipment returned to tub.	<input checked="" type="radio"/> Y	N	
Data sheets scanned?	8/2/13		Enter date to left BB
Final data sheets scanned?			Enter date to left
Buffer Widths measured?	<input checked="" type="radio"/> Y	N	6-28-13 BB
Web Soil Survey	<input checked="" type="radio"/> Y	N	8-2-13 BB
Voucher Location	Refrigerator		
(# vouchers collected) ACL 122- 124	Press (#)	Enter number to left	
	Drier	Y	N
	Identified	Y	N
	Mounted	Y	N
	Thrown away	Y	N

## GRTS point verification: Is plot sampleable?

<input checked="" type="checkbox"/> Yes	Original GRTS point is sampleable
<input type="checkbox"/> No	Original GRTS point lands in a non-sampleable area (fill in category below)
	<input type="checkbox"/> Point falls in a water (i.e. river, lake)
	<input type="checkbox"/> Managed mowed area (i.e. golf course, picnic area, right-of-way)
	<input type="checkbox"/> Paved area (i.e. parkinglot, road)
	<input type="checkbox"/> Unsafe to sample (i.e. steep slope)
	<input type="checkbox"/> Other

## Additional Comments:

Parked @ 3030 Medina Line Rd. w/ permission



# CLEVELAND METROPARKS Plant Community Assessment Program - Background Data Sheet

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Page 1 of 2

GENERAL INFORMATION		LOCATION	
Project Label:	PCAP	State:	OH County: Summit
Project Name:	<u>01 Hi 2013</u>	Quadrangle:	
Plot Name:	<u>Nettle Annoyance</u>	Local Place Names:	<u>3030 Medina Line Rd</u>
Plot No.:	<u>1341</u>	East Branch - Rocky River	
Landowner:	<u>CMP</u>	Landowner:	
Date (mm/dd/yyyy):	<u>07 / 30 / 2013</u>	Fuzz 100m	<input type="checkbox"/>
End date (if > 1 day):	/ /	Fuzz 250m	<input type="checkbox"/>
Party	<u>A. hance</u> <u>Plot leader</u>	Fuzz 500m	<input type="checkbox"/>
	<u>C. Lemmo</u> <u>Wetland Crew</u>		
	<u>A. Burskowksi</u> <u>Wetland Crew</u>		
Role**:	<u>Role **</u>	Source of coordinates:	<input checked="" type="checkbox"/> Public data <input type="checkbox"/> Private Data
		Coordinate system:	<input checked="" type="checkbox"/> Lat/Long <input type="checkbox"/> UTM <input type="checkbox"/> StatePlane <input checked="" type="checkbox"/> deg <input type="checkbox"/> deg min <input type="checkbox"/> Other (specify) <input checked="" type="checkbox"/> m <input type="checkbox"/> ft <input type="checkbox"/> ft
PLOT NOT SAMPLED:	<input type="checkbox"/> Other	Datum:	<input checked="" type="checkbox"/> NAD83/WGS84 <input type="checkbox"/> NAD27
□ Penn. water		GPS location in plot x=0 to 5, y=-1.0,+1):	x = <u>0</u> y = <u>0</u> (base of plot x=0, y=0)
□ Paved		Latitude:	<u>41.219882</u>
□ Safety data		Longitude:	<u>81.67989</u>
<b>SAMPLING QUALITY*</b> subjective evaluation of how much effort put into sampling. Hurried plots may still provide good data			
Effort Level:	<input checked="" type="checkbox"/> Very thorough	Coord. Accuracy:	<input checked="" type="checkbox"/> m <input type="checkbox"/> ft <input type="checkbox"/> ft
□ Accurate		Plot size for cover data:	<u>1</u> (hectares)
□ Hunted		X-axis Bearing of plot:	<u>[Plots]</u> °
<b>TAXONOMIC ACCURACY</b>			
high	modera.	low	not samp!
vascular	<input checked="" type="checkbox"/>	n/a	
bryo		<input checked="" type="checkbox"/>	
lichen			<input checked="" type="checkbox"/>
<b>TAXONOMIC STANDARD</b>			
Authority:	G&C	Pub Date:	1998
Minimum required fields in Bold and Underlined			

Corner of river is down bank

ROCKY RIVER

Medina Line Rd

North

Diagram

Plot origin (0,0) point

GPS location point

photo taken, with direction

location of permanent posts

Layout - 2x5

Location - Ask permission to park vehicle at 3030 Medina Line Rd. Walk west approx. 150 m. Plot is located directly on the edge of the east branch of the Rocky River.

Rationale - GRTS point

Veg. Characteristics - A floodplain plot next to the Rocky River. Black maple dominated the canopy. Sugar maple and sycamore also abundant. Red and white elm present in the shrub layer. Shrubs included hawthorn, Ribes sp., and multiflora rose.

→

\*Definitions and values in CM PCAP FOM v. 1.0 and CVS Field Guide

OVER

**CLEVELAND METROPARKS Plant Community Assessment Program - Background Data Sheet**

Project Label: PCAP Project Name: Ol Hi 2013 Plot No.: 1341 Page 2 of 2

**MODIFIED NATUREERVE CLASS\***

CODE (on separate form): L-01

COMMUNITY NAME: Mesic Floodplain Forest

**HOMOGENEITY**

- Homogeneous
- Compositional trend across the plot
- Irregular/pattern mosaic
- Conspicuous inclusions

**HYDROLOGIC REGIME\***

- |                  |   |  |   |   |
|------------------|---|--|---|---|
| <b>SALINITY*</b> | <input type="checkbox"/> Saltwater  | <input type="checkbox"/> Brackish  | <input type="checkbox"/> Fresh                        | <input checked="" type="checkbox"/> Upland (n/a)  |
|                  | <input type="checkbox"/> Intermittently/frequently saturated (seldom flooded) | <input type="checkbox"/> Permanent/Semipermanent saturated (dry <1 yr, seldom flooded) | <input type="checkbox"/> Occasionally flooded (<1/yr) | <input checked="" type="checkbox"/> Temporarily flooded (by default unless plot is a wetland) |
|                  | <input type="checkbox"/> Intermittently flooded                               | <input type="checkbox"/> Semipermanently flooded                                       | <input type="checkbox"/> Permanently flooded          | <input type="checkbox"/> Tidal/Seiche flooded daily   |
|                  | <input type="checkbox"/> Intermittently flooded                               | <input type="checkbox"/> Semipermanently flooded                                       | <input type="checkbox"/> Permanently flooded          | <input type="checkbox"/> Tidal/Seiche flooded monthly   |
|                  | <input type="checkbox"/> Intermittently flooded                               | <input type="checkbox"/> Semipermanently flooded                                       | <input type="checkbox"/> Permanently flooded          | <input type="checkbox"/> Tidal/Seiche flooded irregular (e.g. wind, storms)                   |
|                  | <input type="checkbox"/> Unknown  | <input type="checkbox"/> Unknown   | <input type="checkbox"/> Unknown                      | <input type="checkbox"/> Unknown  |

Additional notes & diagrams: (Representativeness of plot to the stand, successional status, maturity, etc.)

Lush herbaceous layer, including wingstem, wood nettle (*Laportea* sp.), waterleaf, Violets, *Geum* sp., clustered snakeroot, and tall meadow rue. Browse was evident throughout the plot.

CLEVELAND METROPARKS Plant Community Assessment Program Species Cover Data Sheet

Project Label:

PCAP

Project name: G

Plot no.: 341

100

Total modules: 10 Intensive modules: 4

Visual est. %invasives entire site: 2x5

Plot area (ha): 0.1



Cleveland  
Metroparks

describe amount of browse per species over entire plot

%open wa

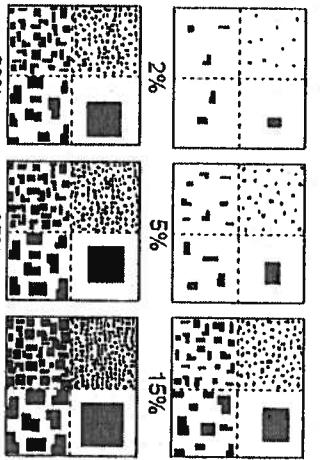
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Ch. 1

ANSWER

### EXAMPLES OF PERCENT OF AREA COVERED

The following graphic can be used for patients data elements to complete.



cover class	% cover	midpoint
1 Solitary or few	0.0001	
2 0-1%	0.005	
3 1-2%	0.015	
4 2-3%	0.035	
5 5-10%	0.075	
6 10-25%	0.175	
7 25-50%	0.375	
8 50-75%	0.625	
9 75-95%	0.850	
10 95-100%	0.975	

BROWSE RATING NARRATIVE DESCRIPTION

**LOW OR NONE:** there is no measurable browse line AND there are very few or no Plants 1-m nested quadrat

and intensive module. In general, low values relate to less than 10 percent by number of stems because

**MEDIUM LOW** values include evidence of browse at least 10 percent of the time.

about 10 percent of the stems with no significant impact to plant reproduction evident. In this rating, plants are

browsed but preferential species are observed to be reproducing in numbers that appear normal or near-

normal in comparison to low browse areas. For example, trilliums may flower and fruit but jewelweed

**MEDULLA:** browser affects greater than 10 percent and arrowwood viburnum exhibit browse.

**INFLUENCE.** Browse anemus greater than 10 percent and less than 25 percent of stems in the 1 m<sup>2</sup> nested

quadrat and intensive module. A browse line is usually not evident or obvious for all classes and species of

vegetation, but careful examination may show preferential browse and/or browse lines for some species

**MEDIUM HIGH** values include evidence of a browse line of plants.

and 25 percent of stems browsed with very little vegetation regeneration evident. In this rating for some

species of plants, reproduction does not appear to occur or it is very severely limited.

**HIGH:** greater than 25 percent of the stems of plants in

the 1 m<sup>2</sup> nested quadrat and intensive module AND a browse line is evident.

**VERY HIGH** values include extensive browse conditions, where the browse line is very evident AND almost all

seedlings and herbs are severely browsed or missing. Browse line may be 5 to 6 feet in height with no or little

green growth beneath.

50m

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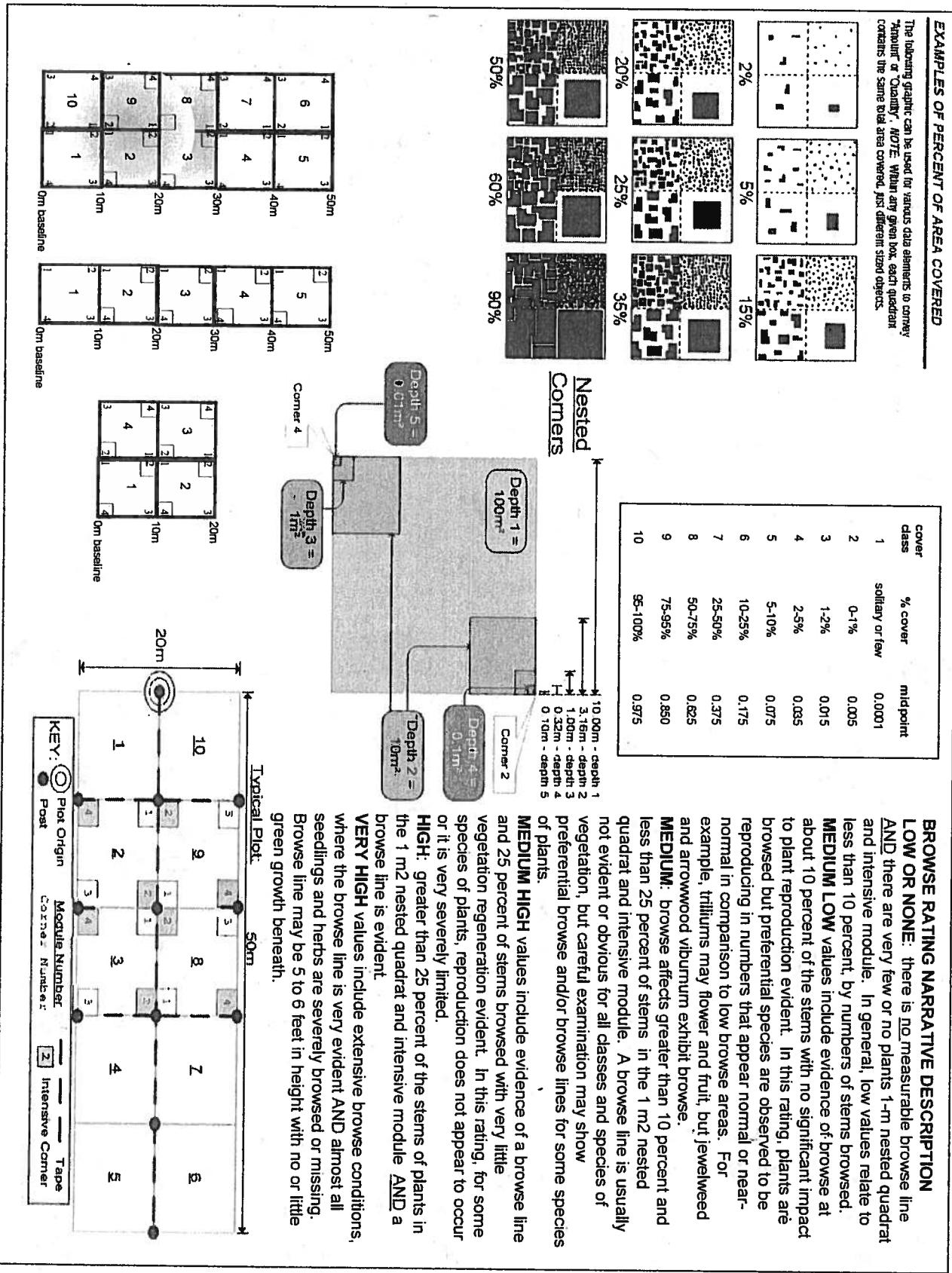
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N 16

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Unit Origin Module Number Course Number

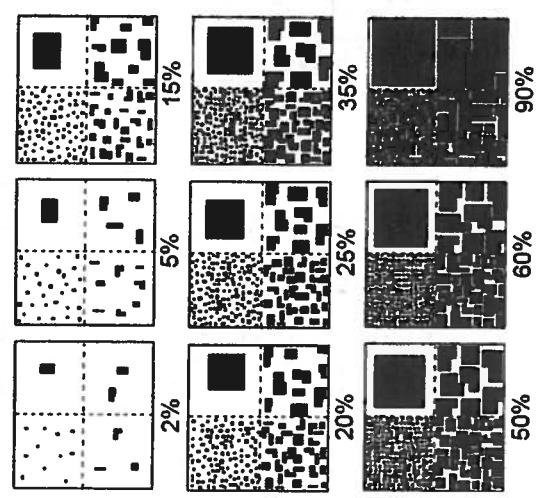
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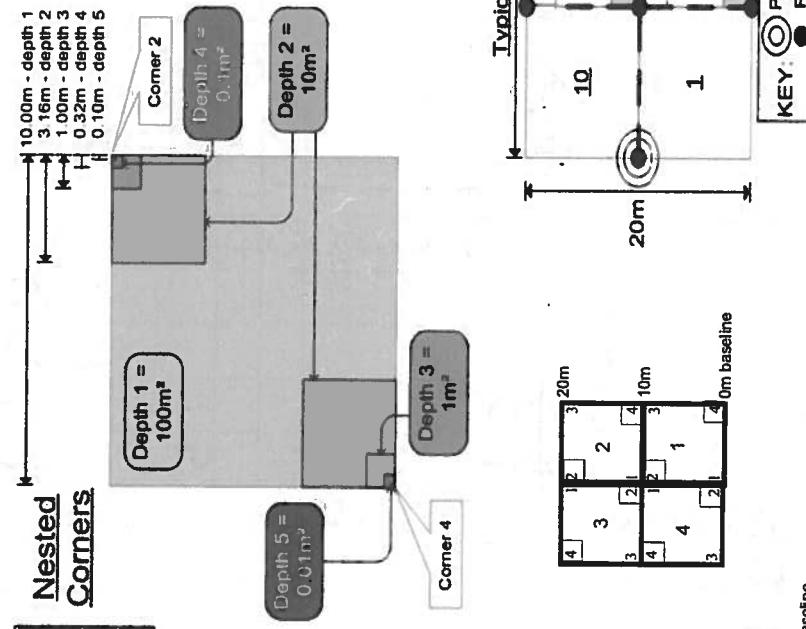


#### EXAMPLES OF PERCENT OF AREA COVERED

The following graphic can be used for various data elements to convey "Amount" or "Quantity". **NOTE:** Within any given box, each quadrant contains the same total area covered, just different sized objects.



cover class	% cover	midpoint
1	solitary or few	0.0001
2	0-1%	0.005
3	1-2%	0.015
4	2-5%	0.035
5	5-10%	0.075
6	10-25%	0.175
7	25-50%	0.375
8	50-75%	0.625
.9	75-95%	0.850
10	95-100%	0.975



#### BROWSE RATING NARRATIVE DESCRIPTION

**LOW OR NONE:** there is no measurable browse line AND there are very few or no plants 1-m nested quadrat and intensive module. In general, low values relate to less than 10 percent, by numbers of stems browsed.

**MEDIUM LOW** values include evidence of browse at about 10 percent of the stems with no significant impact to plant reproduction evident. In this rating, plants are browsed but preferential species are observed to be reproducing in numbers that appear normal or near-normal in comparison to low browse areas. For example, trilliums may flower and fruit, but jewelweed and arrowwood viburnum exhibit browse.

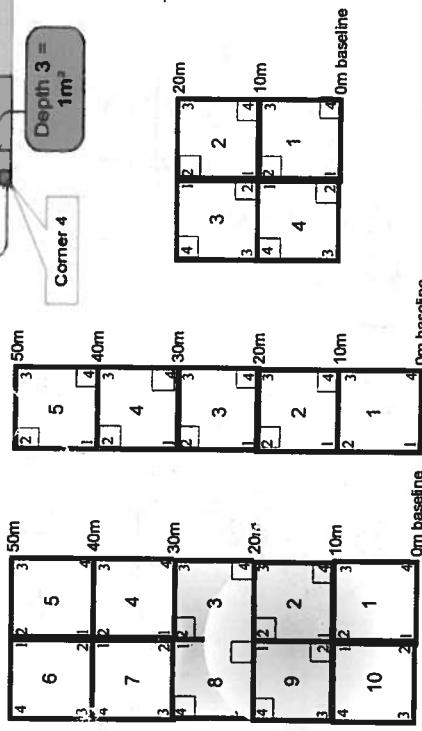
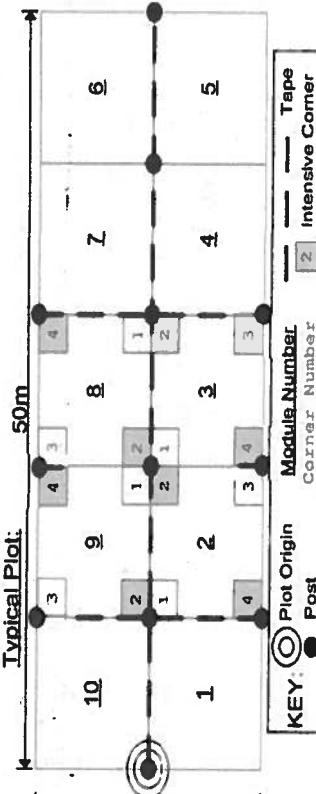
**MEDIUM:** browse affects greater than 10 percent and less than 25 percent of stems in the 1 m<sup>2</sup> nested quadrat and intensive module. A browse line is usually not evident or obvious for all classes and species of vegetation, but careful examination may show preferential browse and/or browse lines for some species of plants.

**MEDIUM HIGH** values include evidence of a browse line and 25 percent of stems browsed with very little vegetation regeneration evident. In this rating, for some species of plants, reproduction does not appear to occur or it is very severely limited.

**HIGH:** greater than 25 percent of the stems of plants in the 1 m<sup>2</sup> nested quadrat and intensive module AND a browse line is evident.

**VERY HIGH** values include extensive browse conditions, where the browse line is very evident AND almost all seedlings and herbs are severely browsed or missing.

Browse line may be 5 to 6 feet in height with no or little green growth beneath.



CLEVELAND METROPARKS Plant Community Assessment Program Species Cover Data Sheet 2a

**Project Label:**

PCAP

Project name: 6j Hi 2013

Plot no.: 1341

Page 3 of 3

Total modules:

1

**Intensive modules:** 4 **Plot configuration:**

Plot area (ha): \_\_\_\_\_



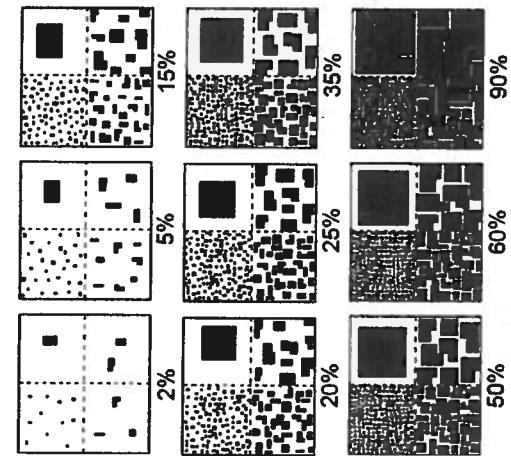
Geographie  
Wirtschafts-

**Br = Browse Level.** Use cover classes to describe amount of browse per species over entire plot

**Estimate for each intensive module:**

#### EXAMPLES OF PERCENT OF AREA COVERED

The following graphic can be used for various data elements to convey 'Amount' or 'Quantity'. NOTE: Within any given box, each quadrant contains the same total area covered, just different sized objects.



#### BROWSE RATING NARRATIVE DESCRIPTION

**LOW OR NONE:** there is no measurable browse line  
AND there are very few or no plants 1-m nested quadrat and intensive module. In general, low values relate to less than 10 percent, by numbers of stems browsed.

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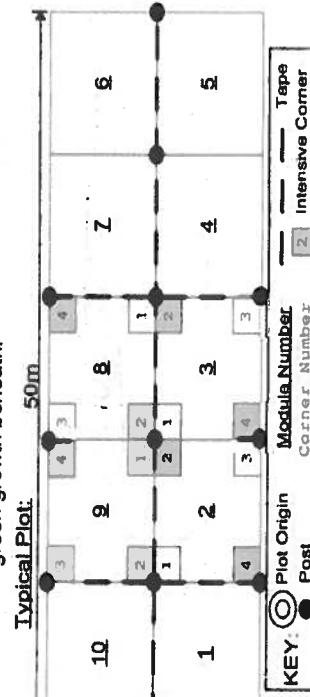
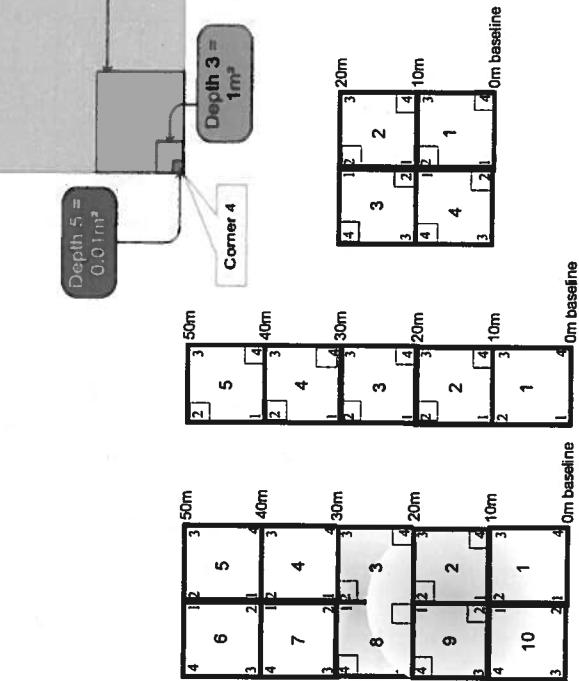
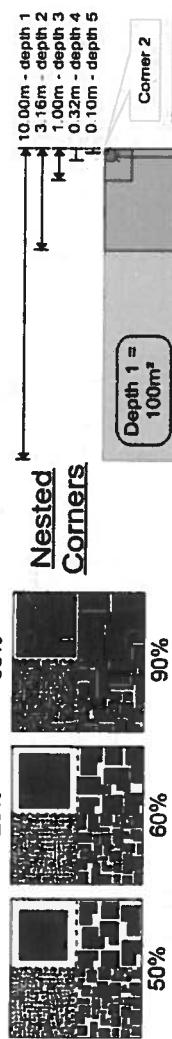
**MEDIUM:** browse affects greater than 10 percent and less than 25 percent of stems in the 1 m<sup>2</sup> nested quadrat and intensive module. A browse line is usually not evident or obvious for all classes and species of vegetation, but careful examination may show preferential browse and/or browse lines for some species of plants.

**MEDIUM HIGH** values include evidence of a browse line and 25 percent of stems browsed with very little vegetation regeneration evident. In this rating, for some species of plants, reproduction does not appear to occur or it is very severely limited.

**HIGH:** greater than 25 percent of the stems of plants in the 1 m<sup>2</sup> nested quadrat and intensive module AND a browse line is evident.

**VERY HIGH** values include extensive browse conditions, where the browse line is very evident AND almost all seedlings and herbs are severely browsed or missing. Browse line may be 5 to 6 feet in height with no or little green growth beneath.

cover class	% cover	midpoint
1	solitary or few	0.0001
2	0-1%	0.005
3	1-2%	0.015
4	2-5%	0.035
5	5-10%	0.075
6	10-25%	0.175
7	25-50%	0.375
8	50-75%	0.625
9	75-95%	0.850
10	95-100%	0.975



## CLEVELAND METROPARKS Plant Community Assessment Program Natural Woody Stem Data Sheet

Project Label: PCAP

Project Name: OH-2013

Plot No.: 1341

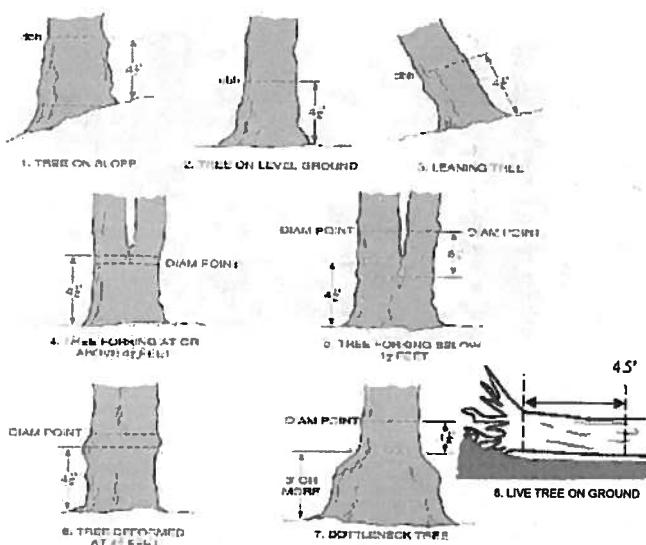
Page: 1 of 3

Metroparks  
Cleveland Metroparks

Explain subsample (additional room on back):

mod #	species	c	voucher#	# stems browsed	% sub sample	# shrub clumps	size class (cm) woody stems > 1.4m										>40 (record each tree)
							1	2	3	4	5	6	7	8	9	10	
1	Standing dead																57.7
1	<i>Platanus occidentalis</i>																51.9, 60.3, 54.6 64.5
1	<i>Cornus cordiformis</i>																
1	<i>Acer saccharum</i>																
1	<i>Rosa multiflora</i>			22													
1	<i>Acer nigrum</i>																
1	<i>Carpinus caroliniana</i>																
1	<i>Euonymus alatus</i>																
1	<i>Lindera benzoin</i>																
2	<i>Acer negundo</i>																
2	<i>Staphylocarpus</i>																
2	<i>Crotonaegus sp.</i>																
2	<i>Acer saccharinum</i>																
2	<i>Rosa multiflora</i>																
2	<i>Lindera benzoin</i>																
2	<i>Ribes sp.</i>																
3	<i>Acer nigrum</i>																
3	<i>Crostaegus sp.</i>																
3	<i>Ulmus americana</i>																
3	<i>Lindera benzoin</i>																
3	<i>Cornus alternifolia</i>																
4	<i>Ulmus americana</i>																
4	<i>Fraxinus sp.</i>																
4	<i>Pachysandra terminalis</i>																

### DBH Measurement Rules



### Woody Stem Deer Browse

Record the number of stems/plants between 0.5-1.0 meters tall that exhibit evidence of this years deer browse.

Record using the tally system from 1 to 10



### ASH CANOPY CONDITION

- 1. Healthy, full canopy:** A healthy ash canopy is normally thinner than many other trees such as maple.
- 2. Thinning canopy:** There aren't as many leaves as there ought to be, but all top branches exposed to sunlight have leaves.
- 3. Dieback:** Canopy is thinning and some top branches exposed to sunlight are dead (have no leaves). Lower branches, not exposed to sunlight, die naturally and are not considered.
- 4. >50% Dieback:** The canopy has less than half of the leaves that should be there and/or half of the top branches are dead.
- 5. Dead canopy:** No leaves remain in the canopy portion of the tree. It still counts as a 5 even if there are epicormic sprouts below the canopy (lowest branch) on the trunk.



A



B



C



D



E

### ASH CANOPY BREAKUP CONDITION (for dead trees):

(If an ash receives a score of 5 (dead) under canopy condition it must also receive a breakup condition rank as described below)

- A: All main branches contain fine twigs (newly dead).
- B: Over 50% of main branches have fine twigs.
- C: Less than 50% of main branches have fine twigs.
- D: Stem still standing and tertiary main branches present.
- E: Central stem still standing.

## CLEVELAND METROPARKS Plant Community Assessment Program Natural Woody Stem Data Sheet

Project Label: PCAP

Project Name: OAT, 2013

Plot No.: 13481

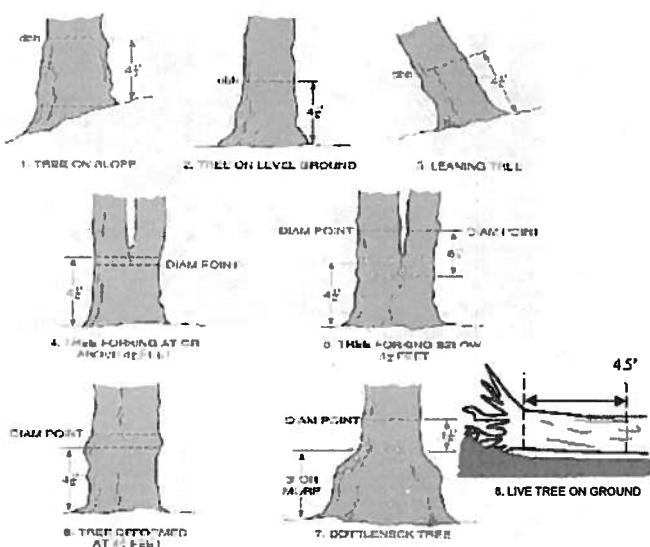
Page: 2 of 3

Explain subsample (additional room on back):

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mod #	species	c	voucher#	# stems 0-1.4m browsed	% sub sample	# shrub clumps	size class (cm) woody stems > 1.4m										>40 (record each tree)
							1	2	3	4	5	6	7	8	9	10	
1	Standing dead																
4	Lindera benzoin																
4	Rosa multiflora																
5	Vitis americana																
5	Parmenodiscus quinquefolia																
5	Vitis sp.																
5	C. ratagaeus sp.																
5	Standing dead																43.5
5	Acer nigrum																
5	Acer saccharum																
6	Lindera benzoin			•													
6	Parthenocissus quinquefolia			•													
6	Standing dead			•													
6	Ulmus americana			•													
6	Rosa multiflora			•													
6	Platanus occidentalis			•													
6	Cirsium heterophyllum			•													
7	Ligustrum vulgare			•													46.9
7	Croton sp.			•													
7	Acer saccharum			•													
7	Rhamnus cathartica			•													
7	Acer nigrum			•													
7	Standing dead			•													

### DBH Measurement Rules



### Woody Stem Deer Browse

Record the number of stems/plants between 0.5-1.0 meters tall that exhibit evidence of this years deer browse.

Record using the tally system from 1 to 10



1



2



3



4



5

### ASH CANOPY CONDITION

1. **Healthy, full canopy:** A healthy ash canopy is normally thinner than many other trees such as maple.
2. **Thinning canopy:** There aren't as many leaves as there ought to be, but all top branches exposed to sunlight have leaves.
3. **Dieback:** Canopy is thinning and some top branches exposed to sunlight are dead (have no leaves). Lower branches, not exposed to sunlight, die naturally and are not considered.
4. **>50% Dieback:** The canopy has less than half of the leaves that should be there and/or half of the top branches are dead.
5. **Dead canopy:** No leaves remain in the canopy portion of the tree. It still counts as a 5 even if there are epicormic sprouts below the canopy (lowest branch) on the trunk.



A

B

C

D

E

### ASH CANOPY BREAKUP CONDITION (for dead trees):

(If an ash receives a score of 5 (dead) under canopy condition it must also receive a breakup condition rank as described below)

- A: All main branches contain fine twigs (newly dead).
- B: Over 50% of main branches have fine twigs.
- C: Less than 50% of main branches have fine twigs.
- D: Stem still standing and tertiary main branches present.
- E: Central stem still standing.

CLEVELAND METROPARKS Plant Community Assessment Program Natural Woody Stem Data Sheet

Project Label:  
PCAP

Project Name: OI Hi 2013

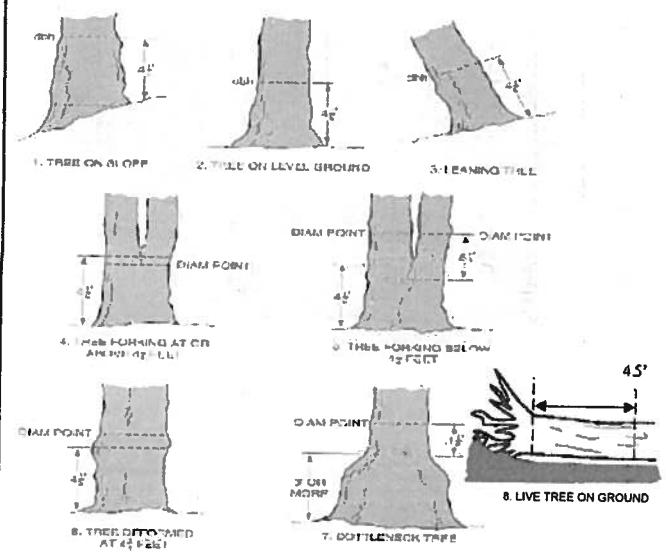
Page: 6

Digitized by  
Sri Venkateswara  
Metropolis

Explain subsample (additional room on back)

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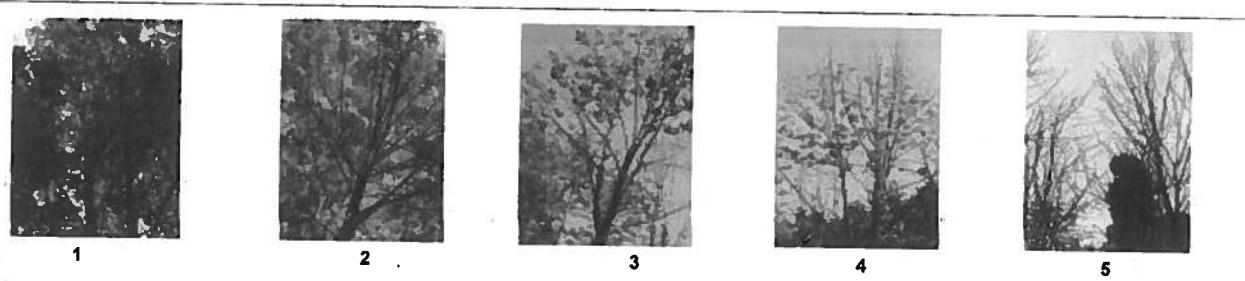
### DBH Measurement Rules



### Woody Stem Deer Browse

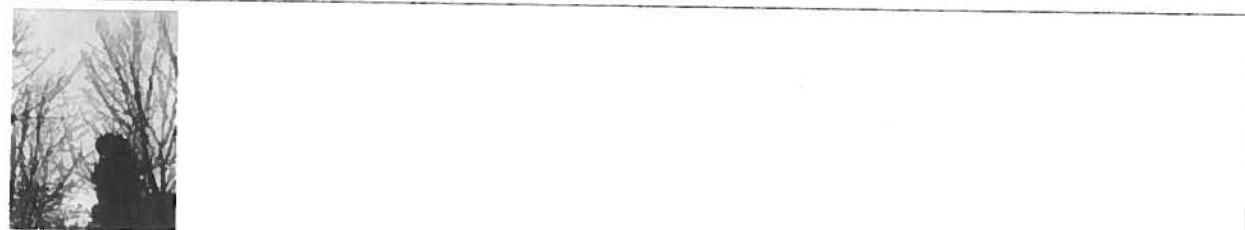
Record the number of stems/plants between 0.5-1.0 meters tall that exhibit evidence of this years deer browse.

Record using the tally system from 1 to 10



### ASH CANOPY CONDITION

1. Healthy, full canopy: A healthy ash canopy is normally thinner than many other trees such as maple.
2. Thinning canopy: There aren't as many leaves as there ought to be, but all top branches exposed to sunlight have leaves.
3. Dieback: Canopy is thinning and some top branches exposed to sunlight are dead (have no leaves). Lower branches, not exposed to sunlight, die naturally and are not considered.
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### ASH CANOPY BREAKUP CONDITION (for dead trees):

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- D: Stem still standing and tertiary main branches present.
- E: Central stem still standing.

CLEVELAND METROPARKS Emerald Ash Borer - <i>Fraxinus</i> Sheet							
Project Label: <u>PCAP</u>		Project Name: <u>OHT 2013</u>		INTENSIVE MODULES ONLY TREES $\geq 10\text{cm}$ ONLY			
				Plot No.: <u>1341</u> Date: <u>7/30/13</u>			
Page: 1 of 2							

Module ID.	Tree Species	DBH (cm)	Voucher #	DBH	Height @ condition	*Dead condition	# Exit holes	Epicormic present	Woodpecker holes	ASH Only
1	<b>NO ASH</b>									
2										
3										
4										
5										
6										
7										
8										
9										
10										
11										
12										
13										
14										
15										
16										
17										
18										
19										
20										
21										
22										
23										
24										
25										

Baseline

\*\*\* Change intensive module numbers when necessary

9	8
2	3

Map all ash trees  $\geq 10\text{cm}$  in each module using Tree ID number

- \* If Ash Condition scores 5 (dead) provide breakup score (A-E)
- Count EAB exit holes  $1.25\text{m}^2 \times 2\text{ft}^2$
- Woodpecker and epicormic marked present (1) or absent (0)

CLEVELAND METROPARKS Plant Community Assessment Program: Invasive Species Survey



Tier 1: Early detection/ Rapid response

		Presence				GPS
		NE	SE	SW	NW	
<i>Microstegium vimineum</i>	Japanese Stiltgrass					
<i>Ranunculus ficaria</i>	Lesser Celandine					
<i>Cynanchum louiseae</i> (vine)	Black Swallow-wort					
<i>Butomus umbellatus</i> (wetland)	Flowering Rush					
<i>Heracleum mantegazzianum</i>	Giant Hogweed					

Presence

X: yes

Tier 2: Assess as Needed

		# of Plants				comments
		NE	SE	SW	NW	
<i>Acer platanoides</i>	Norway Maple					
<i>Ailanthus altissima</i>	Tree of Heaven					
<i>Lonicera japonica</i> (vine)	Japanese Honeysuckle					
<i>Lythrum salicaria</i> (wetland)	Purple Loosestrife					
<i>Aegopodium podagraria</i> (G-cover)	Bishop's Goutweed					
<i>Celastrus orbiculatus</i> (vine)	Asian Bittersweet					
<i>Torilis sp.</i>	Hedgeparsley					
<i>Conium maculatum</i>	Poison Hemlock					
<i>Rhamnus cathartica</i>	Common Buckthorn (shrub)					
<i>Berberis thunbergii</i>	Japanese Barberry (shrub)					
<i>Alnus glutinosa</i>	European Alder					
<i>Dipsacus laciniatus</i>	Cut-leaf Teasel					
<i>Elaeagnus umbellata</i>	Autumn Olive (shrub)				2	
<i>Lonicera maackii</i>	Amur Honeysuckle (shrub)	1				
<i>Euonymus fortunei</i>	Wintercreeper	1				

# of Plants
1: 1-10
2: 11-50
3: 51-100
4: 101-1,000
5: >1,000

Tier 3: Presence is of Interest

		# of Plants				comments
		NE	SE	SW	NW	
<i>Convallaria majalis</i> (G-cover)	Lily of the Valley					
<i>Coronilla varia</i> (G-cover)	Crown Vetch					
<i>Eleutherococcus pentaphyllus</i>	Five-leaf Aralia (shrub)					
<i>Pachysandra terminalis</i> (G-cover)	Japanese Pachysandra					
<i>Philadelphus coronarius</i>	Mock Orange (shrub)					
<i>Pulmonaria officinalis</i> (G-cover)	Lungwort					
<i>Rubus phoenicolasmus</i>	Wineberry					
<i>Iris pseudacorus</i> (wetland)	Yellow Flag Iris					
<i>Ornithogalum umbellatum</i>	Star of Bethlehem					
<i>Viburnum opulus</i> var. <i>opusulus</i>	European Cranberry (shrub)					
<i>Viburnum plicatum</i>	Doublefile Viburnum (shrub)					

# of Plants
1: 1-10
2: 11-50
3: 51-100
4: 101-1,000
5: >1,000

Tier 4: Widespread and abundant

		Presence				comments
		NE	SE	SW	NW	
<i>Alliaria petiolata</i>	Garlic Mustard	1	1	1	1	
<i>Ligustrum vulgare</i>	Common Privet (shrub)		1	1	1	SRF 11-27-13
<i>L. morrowii</i> , <i>L. tatarica</i>	Bush Honeysuckles (shrub)			1	1	
<i>Phalaris arundinacea</i>	Reed Canarygrass					
<i>Phragmites australis</i> (wetland)	Phragmites					
<i>Polygonum cuspidatum</i>	Japanese Knotweed					
<i>Frangula alnus</i>	Glossy Buckthorn (shrub)	1			3	
<i>Rosa multiflora</i>	Multiflora Rose (shrub)	2	1	2	3	
<i>Typha angustifolia</i> , <i>T. x glauca</i>	Cattails (wetland)					
<i>Cirsium arvense</i>	Canada thistle					
<i>Dipsacus fullonum</i>	Common Teasel					
<i>Hesperis matronalis</i>	Dame's Rocket	1		1		
<i>Vinca minor</i> (G-cover)	Periwinkle			2		

# of Plants
1: 1-10
2: 11-50
3: 51-100
4: 101-1,000
5: >1,000

Note: For Ground-cover plants record "stem #" but in comment field describe # of colonies and patch size (S,M,L)



**COVER BY STRATA**

STRATUM	GENERAL FORM
Tree (generally >5 m)	Tree (overstory), very tall shrubs*, liana, epiphyte)
Shrub (generally 0.5 to 5 m)	Tree (sapling), shrub, liana, epiphyte)
Herb (Field)	Herb, dwarf-shrub**, tree (seedling***)
Floating	Floating
Aquatic (submerged)	Submerged

\*Very tall shrubs are sometimes included in the tree stratum  
\*\*Can also include seedlings of shrubs, i.e. all shrubs <0.5m  
\*\*\*Tree seedlings are often defined as up to 1.4 m height or as <2.5 cm DBH in which case they would span the herb and shrub layers.

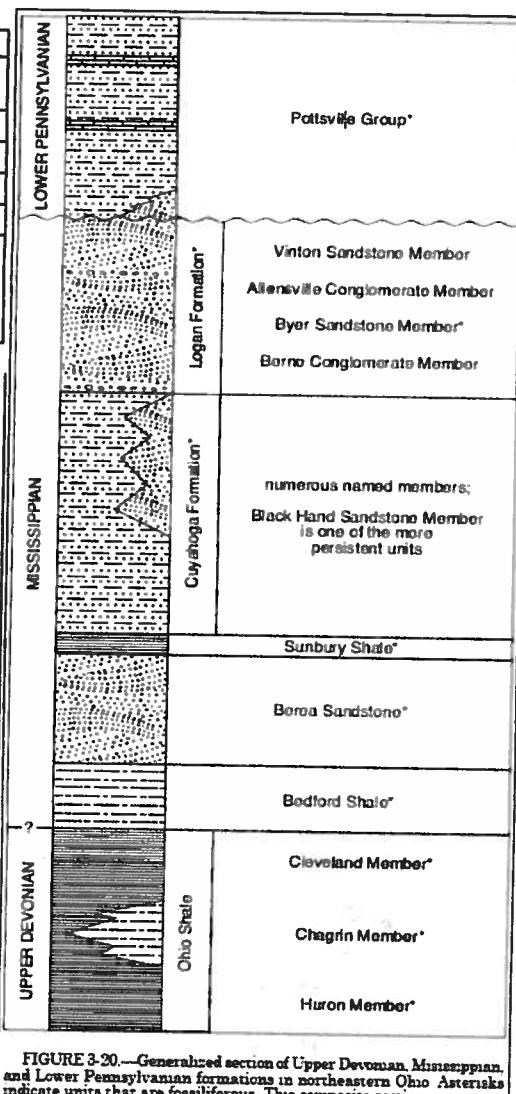
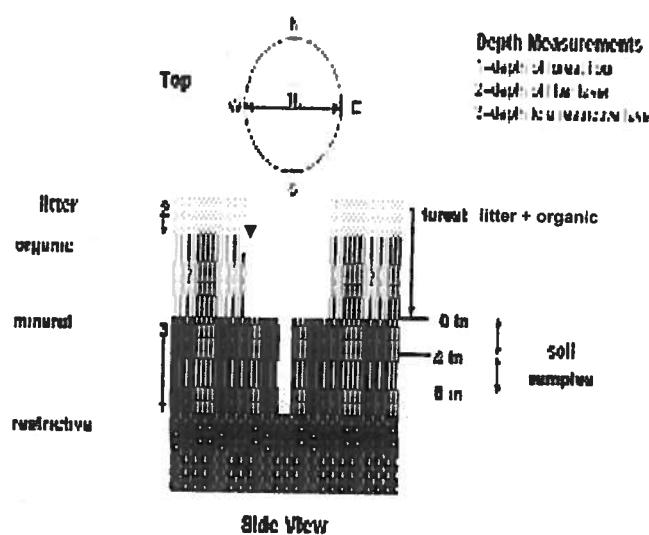


FIGURE 3-20.—Generalized section of Upper Devonian, Mississippian, and Lower Pennsylvanian formations in northeastern Ohio. Asterisks indicate units that are fossiliferous. This composite section represents about 400 meters of rock exposed across the area. The section is not to scale but the thicknesses indicated are proportional. The term "Waverly" is used in the older literature to refer to Mississippian rocks in Ohio. Some geologists use the European term "Carboniferous," which encompasses the Mississippian and Pennsylvanian Periods of the U.S. Many units have been named within the Cuyahoga Formation, but most units are local and cannot be traced over great distances. The Black Hand Member is a spectacular massive sandstone that is fairly widespread but discontinuous. See Hyde (1953), Hoover (1960), and Collins 1979, for more information on Mississippian rocks in Ohio. See figure 3-18 for explanation of rock types.

CLEVELAND METROPARKS Plant Community Assessment Program - Soils, Crown Cover, Standing Biomass Data Sheet 6a  
 Project label: PCAP Project Name: OH 2013

Plot No.: 1341



Page: 1 of 1

**SOIL PIT DESCRIPTION:** Excavate 20 cm plug wih shovel. Describe using Munsell chart, visual exam, texture, and odor.

**SOIL SAMPLES** Standard procedure: collect a soil sample of the top 10 cm of soil from center of each intensive module and composite the sample

Soil pit module #	8	(one per entire plot)
5 cm	matrix color	2.5Y3/2
	mottle color	0
%mottle		
oxid. reacns	Y	N
texture*	1	
redox features**	Y	N
hydr. cond.***	I S M D	
matrix color	10YR 3/3	
mottle color	0	
oxid. reacns	Y	N
texture*	1	
redox features**	Y	N
hydr. cond. ***	I S M D	

Soil Collection Module Horizon (A, B, C)		Horizon (A, B, C)	
2,3,8,9 composted	A		
Web Soil Survey Information:			
Soil Series Type:	Or-Orville silt loam		
Soil Series Source:	Ohio Soil Survey		
Landform type:	Flood plains		
Depth to rest. Layer:	20+ inches	101 cm	
Parent Material:	Alluvium		
Drainage*			
<input type="checkbox"/> Excessively dr.	<input type="checkbox"/> Somewhat excessively		
<input type="checkbox"/> Well drained	<input type="checkbox"/> Moderately well dr.		
<input checked="" type="checkbox"/> Somewhat poorly dr.	<input type="checkbox"/> Very poorly dr.		
<input type="checkbox"/> Impermeable surface			
Hydro. cond. ***	I S M D		

EARTH SURFACE & GROUND COVER	
Underlying Earth Surface*	Ground Cover
(sum = 100%)	percent
Histosol	0
Mineral Soil	100
Gravel-Cobble*	0
Boulder**	0
Bedrock	0
* Gravel-Cobble = 1/6-10"	Water
** Boulder = > 10 in	Bare Soil
*** > 5 cm in diameter	Road/Mail
**** > 5 cm in diameter	Other

TRAIL INFORMATION:	
record type and cover for each	%Cover
Type	
<input type="checkbox"/> All Purpose	
<input type="checkbox"/> Bridle	
<input type="checkbox"/> Hiking sanctioned	
<input type="checkbox"/> Bootleg unsanctioned	
<input type="checkbox"/> Deer	
<input type="checkbox"/> Gravel	

**COVER BY STRATA**  
estimate using midpoints of 5 ex: 3, 8, 13 %

Strata	Height Range (m)	Total Cover (%)
Trees	>5 - 7.5	78%
Shrub	1.5 - 5	28%
Herb	0 - 1.5	88%

SOIL DEPTH MEASUREMENT: Measure to the nearest 0.1 cm in center of intensive modules. If >20.5 cm, record as >30					
mod#	1 litter†	2 litter	water depth	depth sat	
	organic depth (cm)	depth (cm)	(cm)	soil (cm)	
2	.02	.02	0	730	
3	.02	.02	0	730	
8	.01	.01	0	>30	
9	0.01	0.01	0	>30	

STAND SIZE	
<input type="checkbox"/>	>600 x plot size
<input type="checkbox"/>	> 100 x plot size
<input type="checkbox"/>	10-100 x plot size
<input type="checkbox"/>	3-10 x plot size
<input checked="" type="checkbox"/>	1-3 x plot size
<input type="checkbox"/>	< plot size

\* refer to texture classes on reverse side

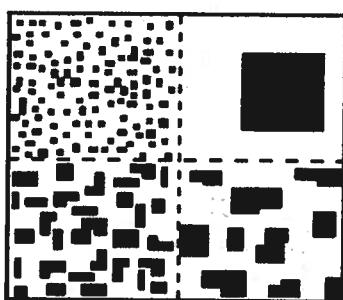
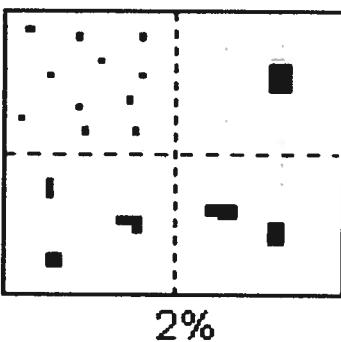
\*\* e.g. hydrogen sulfide odor, gleying, etc.  
 \*\*\* Circle one:  
 1=indurated S=saturated M=moist D=dry  
 Notes: include evidence of earthworms (worms, castings, middens)

no castings or middens.  
 D.d see one worm.

SEE BACK OF PAGE FOR "TYPICAL" STRATA DESCRIPTIONS. STRATA CAN VARY BY COVER TYPE.

**PERCENT MOTTLES (USE CLASS CODES):**

Class	Code Conv.	Code NASIS	Criteria: % of Surface Area Covered
Few	f	#	< 2
Common	c	#	2 to < 20
Many	m	#	≥ 20



**SOIL TEXTURE:** Record the code for the soil texture of the 5 cm and 20 cm layers. To estimate texture, collect a soil sample from the appropriate layer and moisten it with water to the consistency of modeling clay/wet newspaper; the sample should be wet enough that all of the particles are saturated but excess water does not freely flow from the sample when squeezed. Attempt to roll the sample into a ball. If the soil will not stay in a ball and has a grainy texture, the texture is either sandy or coarse sandy. If the soil does form a ball, squeeze the sample between your fingers and attempt to form a self-supporting ribbon. Samples which form both a ball and a ribbon should be coded as clayey; samples which form a ball but not a ribbon should be coded as loamy.

0= Organic

1= Loamy

2= Clayey

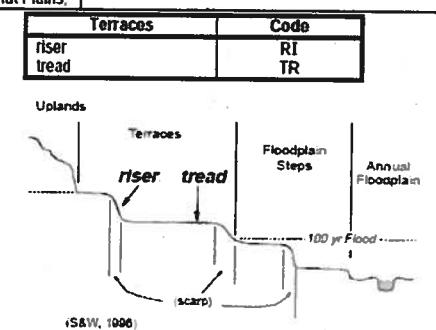
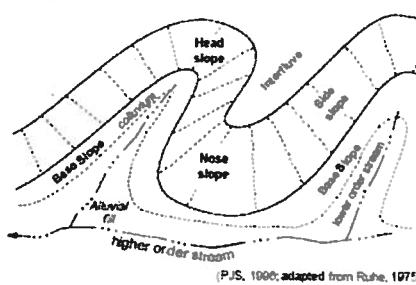
3= Sandy

4= Coarse Sand

9= Not measured - make plot note

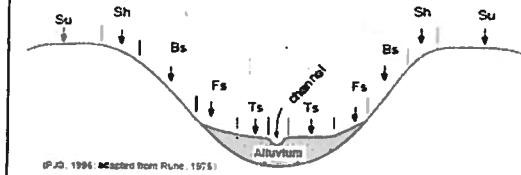
**Geomorphic Component** - Three-dimensional descriptors of parts of landforms or microfeatures that are best applied to areas. Unique descriptors are available for Hills, Terraces, Mountains, and Flat Plains; e.g., (for Hills) nose slope or NS.

Hills	Code PDP	Code NASIS
Interfluve	IF	IF
head slope	HS	HS
nose slope	NS	NS
side slope	SS	SS
base slope	---	BS



**Hillslope - Profile Position (Hillslope Position In PDP)** - Two-dimensional descriptors of parts of line segments (i.e., slope position) along a transect that runs up and down the slope; e.g., backslope or BS. This is best applied to transects or points, not areas.

Position	Code
summit	SU
shoulder	SH
backslope	BS
footslope	FS
toeslope	TS



**HYDROLOGIC REGIME** Modified from Grossman et al 1998. (Frequency and duration of flooding.)

**UPLAND:** Not a wetland. Very rarely flooded.

**INTERMITTENTLY/SEASONALLY SATURATED:** Dry at least once per year. Surface water is seldom present, but substrate is saturated to surface for extended periods during the growing season.

**PERMANENTLY/SEMI-PERMANENTLY SATURATED:** Dry less than once per year. Surface water is seldom present, but substrate is saturated to surface for extended periods during the growing season. Equivalent to Cowardin's Saturated modifier.

**OCCASIONALLY FLOODED:** Surface water can be present for brief periods during growing season, but not in most years. Often characterizes flood-plain upper terraces.

**TEMPORARILY FLOODED:** Surface water present for brief periods during growing season, but water table usually lies well below soil surface. Often characterizes flood-plain levees and lower terraces. Equivalent to Cowardin's Temporary modifier.

**INTERMITTENTLY FLOODED :** Substrate is usually exposed, but surface water can be present for variable periods without detectable seasonal periodicity. Inundation is not predictable to a given season and is dependent upon highly localized rain storms. This modifier was developed for use in the arid West for water regimes of Playa lakes, intermittent streams, and dry washes but can be used in other parts of the U.S. where appropriate. This modifier can be applied to both wetland and non-wetland situations. Equivalent to Cowardin's Intermittently Flooded modifier.

**SEMI-PERMANENTLY FLOODED (exposed <1/year):** Surface water persists throughout the growing season in most years. Land surface is normally saturated when water level drops below soil surface. Includes Cowardin's Intermittently Exposed and Semipermanently Flooded modifiers.

**PERMANENTLY FLOODED:** Water covers the land surface at all times of the year in all years. Equivalent to Cowardin's "permanently flooded".

**UNKNOWN:** The hydrologic regime cannot be determined from the available information.

## FORM B-1: BUFFER SAMPLE PLOTS (Front)

Reviewed by (Initial): \_\_\_\_\_

Site ID: PCAP H:1341

DATE: 07 / 30 / 2013

Location:

AA Center ON OS OE OW

Fill in bubble(s) if plot(s) could not be sampled and flag →

 Plot 1  Plot 2  Plot 3

## Buffer Natural Cover Strata

Fill in bubbles for all that apply: Canopy Type: D = Deciduous; E = Evergreen Leaf Type: B = Broadleaf, N = Needle Leaf, Absent: No tree canopy.

Strata Section: Fill in appropriate cover class bubble for each strata type for each plot. 0 = Absent, 1 = Sparse(&lt;10%), 2=Moderate(10-40%), 3 = Heavy (40-75%), 4 = Very Heavy (&gt;75%)

Buffer Plot 1	Canopy Type: <input type="radio"/> D <input checked="" type="radio"/> E		Absent: <input type="radio"/>	Buffer Plot 2	Canopy Type: <input type="radio"/> D <input checked="" type="radio"/> E		Absent: <input type="radio"/>	Buffer Plot 3	Canopy Type: <input type="radio"/> D <input checked="" type="radio"/> E		Absent: <input type="radio"/>
	Leaf Type: <input type="radio"/> B <input checked="" type="radio"/> N	Flag			Leaf Type: <input type="radio"/> B <input checked="" type="radio"/> N	Flag			Leaf Type: <input type="radio"/> B <input checked="" type="radio"/> N	Flag	
Big Trees (>0.3m DBH)	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Big Trees (>0.3m DBH)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Big Trees (>0.3m DBH)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Small Trees (<0.3m DBH)	<input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Small Trees (<0.3m DBH)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Small Trees (<0.3m DBH)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Woody Shrubs, Saplings (0.5m-5m HIGH)	<input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Woody Shrubs, Saplings (0.5m-5m HIGH)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Woody Shrubs, Saplings (0.5m-5m HIGH)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Woody Shrubs, Saplings (<0.5m HIGH)	<input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Woody Shrubs, Saplings (<0.5m HIGH)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Woody Shrubs, Saplings (<0.5m HIGH)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Herbs, Forbs and Grasses	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Herbs, Forbs and Grasses	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Herbs, Forbs and Grasses	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Bare ground	<input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Bare ground	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Bare ground	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Litter, duff	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Litter, duff	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Litter, duff	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Rock	<input checked="" type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Rock	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Rock	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Water	<input checked="" type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Water	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Water	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>
Submerged Vegetation	<input checked="" type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Submerged Vegetation	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Submerged Vegetation	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>

Stressor Presence/Absence - Confirm that a filled data bubble indicates presence and an unfilled bubble indicates absence by filling this bubble.

Residential and Urban Stressors				Hydrology Stressors				Agricultural & Rural Stressors							
Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	
Road - gravel	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Ditches, Channelization	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Pasture/Hay	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>				
Road - two lane	<input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Dike/Dam/Road/RR Bed (IMPEDE FLOW)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Range	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>				
Road - four lane	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Water Level Control Structure	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Row Crops	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>				
Parking Lot/Pavement	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Excavation, Dredging	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Fallow Field (RECENT-RESTING ROW CROP FIELD)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>				
Golf Course	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Fill/Spoil Banks	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Fallow Field (OLD - GRASS, SHRUBS, TREES)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>				
Lawn/Park	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Freshly Deposited Sediment (UNVEGETATED)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Nursery	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>				
Suburban Residential	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Soil Loss/Root Exposure	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Dairy	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>				
Urban/Multifamily	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Wall/Riprap	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Orchard	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>				
Landfill	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Inlets, Outlets	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Confined Animal Feeding	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>				
Dumping	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Point Source/Pipe (EFFLUENT OR STORMWATER)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Rural Residential	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>				
Trash	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Impervious surface input (SHEETFLOW)	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Gravel Pit	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>				
Other: _____	<input type="radio"/> <input type="radio"/> <input checked="" type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	Other: _____	<input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	<input								

**FORM B-1: BUFFER SAMPLE PLOTS - TARGETED ALIEN SPECIES (Back)**

Reviewed by (Initial): \_\_\_\_\_

**Site ID:** PCAPH:1341

DATE: 07 / 30 / 2013

• Confirm a filled data bubble indicates presence and an unfilled bubble indicates absence by filling in this bubble

Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag
Eurasian Watermilfoil	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Purple Loosestrife	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Johnson Grass	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Water hyacinth	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Knotweed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Kudzu	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Yellow Floating Heart	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Japanese Knotweed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Multiflora Rose	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Giant Salvinia	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Perennial Pepperweed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Common Buckthorn	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Garlic Mustard	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>		Giant Reed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Himalayan Blackberry	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Poison Hemlock	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Cheatgrass	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Tamarisk	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Mile-A-Minute Weed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Reed Canary Grass	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Birdsfoot Trefoil	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Common Reed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Canada Thistle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Leafy Spurge	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
										Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	

## **PLOT COORDINATES**

Provide GPS coordinates at the center of the Buffer Plot (#3) at the far end of each Buffer Transect and for the Buffer Plot at the AA CENTER. Indicate the location of the plot coordinates by filling in the appropriate bubble.

If Buffer Plot 3 can not be accessed, take the coordinates at the nearest practicable location ALONG THE TRANSECT. This is important because all Buffer Plots are centered on the Buffer Transects and the coordinates will indicate the location of the transect. Fill in the "nearest practicable location" bubble, fill in the flag box, and describe where the coordinates were taken and why in the comment section below. The coordinates of the nearest practicable location can be either placed as close to the center of Plot 3 as possible or at the center of the last accessible Buffer Plot.

**Location of coordinates (choose one):**

### **Flag**

AA CENTER     N3     S3     E3     W3     Nearest practicable location (flag and comment below)

Latitude North 41° 21' 9.68"      Longitude West 091° 6' 7.99"

#### **Use Decimal Degrees: NAD83**

## FORM B-1: BUFFER SAMPLE PLOTS (Front)

Reviewed by (Initial): \_\_\_\_\_

Site ID: PCAPH:1341

DATE: 07/30/2013

Location:

 AA Center     N     OS     OE     OW

Fill in bubble(s) if plot(s) could not be sampled and flag →

 Plot 1     Plot 2     Plot 3

## Buffer Natural Cover Strata

Fill in bubbles for all that apply. Canopy Type: D = Deciduous; E = Evergreen. Leaf Type: B = Broadleaf; N = Needle Leaf. Absent: No tree canopy.

Strata Section: Fill in appropriate cover class bubble for each strata type for each plot. 0 = Absent; 1 = Sparse(&lt;10%); 2=Moderate(10-40%); 3 = Heavy (40-75%); 4 = Very Heavy (&gt;75%)

Buffer Plot 1	Canopy Type: <input checked="" type="radio"/> D <input type="radio"/> E		Absent: <input type="radio"/>	Buffer Plot 2	Canopy Type: <input checked="" type="radio"/> D <input type="radio"/> E		Absent: <input type="radio"/>	Buffer Plot 3	Canopy Type: <input checked="" type="radio"/> D <input type="radio"/> E		Absent: <input type="radio"/>
	Leaf Type: <input checked="" type="radio"/> B <input type="radio"/> N	Flag			Leaf Type: <input checked="" type="radio"/> B <input type="radio"/> N	Flag			Leaf Type: <input checked="" type="radio"/> B <input type="radio"/> N	Flag	
Big Trees (>0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Big Trees (>0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Big Trees (>0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>
Small Trees (<0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Small Trees (<0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Small Trees (<0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>
Woody Shrubs, Saplings (0.5m-5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Woody Shrubs, Saplings (0.5m-5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Woody Shrubs, Saplings (0.5m-5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>
Woody Shrubs, Saplings (<0.5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Woody Shrubs, Saplings (<0.5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Woody Shrubs, Saplings (<0.5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>
Herbs, Forbs and Grasses	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Herbs, Forbs and Grasses	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Herbs, Forbs and Grasses	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>
Bare ground	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Bare ground	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Bare ground	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>
Litter, duff	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Litter, duff	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Litter, duff	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>
Rock	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Rock	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Rock	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>
Water	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Water	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Water	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>
Submerged Vegetation	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Submerged Vegetation	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>	Submerged Vegetation	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		<input type="radio"/>

Stressor Presence/Absence - Confirm that a filled data bubble indicates presence and an unfilled bubble indicates absence by filling this bubble. 

Residential and Urban Stressors				Hydrology Stressors				Agricultural & Rural Stressors							
Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	
Road - gravel	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Ditches, Channelization	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Pasture/Hay	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Road - two lane	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Dike/Dam/Road/RR Bed (IMPEDE FLOW)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Range	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Road - four lane	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Water Level Control Structure	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Row Crops	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Parking Lot/Pavement	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Excavation, Dredging	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Fallow Field (RECENT-RESTING ROW CROP FIELD)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Golf Course	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Fill/Spoil Banks	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Fallow Field (OLD - GRASS, SHRUBS, TREES)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Lawn/Park	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Freshly Deposited Sediment (UNVEGETATED)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Nursery	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Suburban Residential	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Soil Loss/Root Exposure	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Dairy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Urban/Multifamily	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Wall/Riprap	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Orchard	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Landfill	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Inlets, Outlets	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Confined Animal Feeding	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Dumping	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Point Source/Pipe (EFFLUENT OR STORMWATER)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Rural Residential	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Trash	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Impervious surface input (SHEETFLOW)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Gravel Pit	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Irrigation	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	

Industrial Development Stressors				Habitat/Vegetation Stressors											
Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	
Oil Drilling	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Forest Clear Cut	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Herbicide Use	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Gas Wells	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Forest Selective Cut	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Mowing/Shrub Cutting	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Mine (surface)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Tree Plantation	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Trails	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Mine (underground)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Tree Canopy Herbivory (INSECT)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Soil Compaction (ANIMAL OR HUMAN)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Military	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Shrub Layer browsed (WILD OR DOMESTIC)	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Offroad vehicle damage	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Highly Grazed Grasses (OVERALL <3" HIGH)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Soil erosion (FROM WIND, WATER, OR OVERUSE)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Recently Burned Forest Canopy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Recently Burned Grassland (BLACKENED)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	

Flag codes: K = No measurement made, U = Suspect measurement., F1,F2, etc. = misc. flags assigned by each field crew.

Explain all flags in comment section on the back of this form

2428168304

Buffer Sample Plots 05/27/2011

winter, rapper, rosa, glossy,

**FORM B-1: BUFFER SAMPLE PLOTS - TARGETED ALIEN SPECIES (Back)**

Reviewed by (Initials):

**Site ID:** PCAPH1341

DATE: 07/30/2013

- Confirm a filled data bubble indicates presence and an unfilled bubble indicates absence by filling in this bubble.

Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag
Eurasian Watermilfoil	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Purple Loosestrife	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Johnson Grass	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Water hyacinth	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Knotweed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Kudzu	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Yellow Floating Heart	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Japanese Knotweed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Multiflora Rose	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	
Giant Salvinia	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Perennial Pepperweed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Common Buckthorn	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Garlic Mustard	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Giant Reed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Himalayan Blackberry	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Poison Hemlock	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Cheatgrass	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Tamarisk	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Mile-A-Minute Weed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Reed Canary Grass	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Birdsfoot Trefoil	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Common Reed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Canada Thistle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Leafy Spurge	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
										Other: _____	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	

## PLOT COORDINATES

Provide GPS coordinates at the center of the Buffer Plot (#3) at the far end of each Buffer Transect and for the Buffer Plot at the AA CENTER. Indicate the location of the plot coordinates by filling in the appropriate bubble.

If Buffer Plot 3 can not be accessed, take the coordinates at the nearest practicable location ALONG THE TRANSECT. This is important because all Buffer Plots are centered on the Buffer Transects and the coordinates will indicate the location of the transect. Fill in the "nearest practicable location" bubble, fill in the flag box, and describe where the coordinates were taken and why in the comment section below. The coordinates of the nearest practicable location can be either placed as close to the center of Plot 3 as possible or at the center of the last accessible Buffer Plot.

**Location of coordinates (choose one):**

Flag

AA CENTER     N3     S3     E3     W3     Nearest practicable location (flag and comment below)

Latitude North 41.22083      Longitude West 081.67966  
Use Decimal Degrees: NAD83

## **Use Decimal Degrees; NAD83**

## FORM B-1: BUFFER SAMPLE PLOTS (Front)

Reviewed by (Initial): \_\_\_\_\_

Site ID:

PCAP H:134

DATE: 07/30/2013

Location:

O AA Center O N O S O E O W

Fill in bubble(s) if plot(s) could not be sampled and flag →

O Plot 1 ● Plot 2 ● Plot 3

## Buffer Natural Cover Strata

Fill in bubbles for all that apply. Canopy Type: D = Deciduous; E = Evergreen. Leaf Type: B = Broadleaf, N = Needle Leaf. Absent: No tree canopy.

Strata Section: Fill in appropriate cover class bubble for each strata type for each plot. 0 = Absent; 1 = Sparse(&lt;10%); 2=Moderate(10-40%); 3 = Heavy (40-75%); 4 = Very Heavy (&gt;75%)

Buffer Plot 1	Canopy Type: D E		Absent: O	Buffer Plot 2	Canopy Type: D E		Absent: O	Buffer Plot 3	Canopy Type: D E		Absent: O
	Leaf Type: B N	Flag	Leaf Type: B N		Leaf Type: B N	Flag	Leaf Type: B N		Leaf Type: B N	Flag	
Big Trees (>0.3m DBH)	0 1 2 3 4			Big Trees (>0.3m DBH)	0 1 2 3 4			Big Trees (>0.3m DBH)	0 1 2 3 4		
Small Trees (<0.3m DBH)	0 1 2 3 4			Small Trees (<0.3m DBH)	0 1 2 3 4			Small Trees (<0.3m DBH)	0 1 2 3 4		
Woody Shrubs, Saplings (0.5m-5m HIGH)	0 1 2 3 4			Woody Shrubs, Saplings (0.5m-5m HIGH)	0 1 2 3 4			Woody Shrubs, Saplings (0.5m-5m HIGH)	0 1 2 3 4		
Woody Shrubs, Saplings (<0.5m HIGH)	0 1 2 3 4			Woody Shrubs, Saplings (<0.5m HIGH)	0 1 2 3 4			Woody Shrubs, Saplings (<0.5m HIGH)	0 1 2 3 4		
Herbs, Forbs and Grasses	0 1 2 3 4			Herbs, Forbs and Grasses	0 1 2 3 4			Herbs, Forbs and Grasses	0 1 2 3 4		
Bare ground	0 1 2 3 4			Bare ground	0 1 2 3 4			Bare ground	0 1 2 3 4		
Litter, duff	0 1 2 3 4			Litter, duff	0 1 2 3 4			Litter, duff	0 1 2 3 4		
Rock	0 1 2 3 4			Rock	0 1 2 3 4			Rock	0 1 2 3 4		
Water	0 1 2 3 4			Water	0 1 2 3 4			Water	0 1 2 3 4		
Submerged Vegetation	0 1 2 3 4			Submerged Vegetation	0 1 2 3 4			Submerged Vegetation	0 1 2 3 4		

Stressor Presence/Absence - Confirm that a filled data bubble indicates presence and an unfilled bubble indicates absence by filling this bubble. ●

Residential and Urban Stressors				Hydrology Stressors				Agricultural & Rural Stressors							
Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	
Road - gravel	○	○	○		Ditches, Channelization	○	○	○		Pasture/Hay	○	○	○		
Road - two lane	○	○	○		Dike/Dam/Road/RR Bed (IMPEDE FLOW)	○	○	○		Range	○	○	○		
Road - four lane	○	○	○		Water Level Control Structure	○	○	○		Row Crops	○	○	○		
Parking Lot/Pavement	○	○	○		Excavation, Dredging	○	○	○		Fallow Field (RECENT-RESTING ROW CROP FIELD)	○	○	○		
Golf Course	○	○	○		Fill/Spoil Banks	○	○	○		Fallow Field (OLD - GRASS, SHRUBS, TREES)	○	○	○		
Lawn/Park	○	○	○		Freshly Deposited Sediment (UNVEGETATED)	○	○	○		Nursery	○	○	○		
Suburban Residential	○	○	○		Soil Loss/Root Exposure	●	○	○		Dairy	○	○	○		
Urban/Multifamily	○	○	○		Wall/Riprap	○	○	○		Orchard	○	○	○		
Landfill	○	○	○		Inlets, Outlets	○	○	○		Confined Animal Feeding	○	○	○		
Dumping	○	○	○		Point Source/Pipe (EFFLUENT OR STORMWATER)	○	○	○		Rural Residential	○	○	○		
Trash	○	○	○		Impervious surface Input (SHEETFLOW)	○	○	○		Gravel Pit	○	○	○		
Other: _____	○	○	○		Other: _____	○	○	○		Irrigation	○	○	○		
Other: _____	○	○	○		Other: _____	○	○	○		Other: _____	○	○	○		

Industrial Development Stressors				Habitat/Vegetation Stressors											
Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	
Oil Drilling	○	○	○		Forest Clear Cut	○	○	○		Herbicide Use	○	○	○		
Gas Wells	○	○	○		Forest Selective Cut	○	○	○		Mowing/Shrub Cutting	○	○	○		
Mine (surface)	○	○	○		Tree Plantation	○	○	○		Trails	○	○	○		
Mine (underground)	○	○	○		Tree Canopy Herbivory (INSECT)	○	○	○		Soil Compaction (ANIMAL OR HUMAN)	○	○	○		
Military	○	○	○		Shrub Layer browsed (WILD OR DOMESTIC)	○	○	○		Offroad vehicle damage	○	○	○		
Other: _____	○	○	○		Highly Grazed Grasses (OVERALL <3 HIGH)	○	○	○		Soil erosion (FROM WIND, WATER, OR OVERUSE)	●	○	○		
Other: _____	○	○	○		Recently Burned Forest Canopy	○	○	○		Other: _____	○	○	○		
Other: _____	○	○	○		Recently Burned Grassland (BLACKENED)	○	○	○		Other: _____	○	○	○		

Flag codes: K = No measurement made, U = Suspect measurement., F1,F2, etc. = misc. flags assigned by each field crew.

Explain all flags in comment section on the back of this form

2428168304

**FORM B-1: BUFFER SAMPLE PLOTS - TARGETED ALIEN SPECIES (Back)**

**Reviewed by (initial):** \_\_\_\_\_

**Site ID:** QCADH:1341

DATE: 07 / 30 / 2013

Confirm a filled data bubble indicates presence and an unfilled bubble indicates absence by filling in this bubble.

Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag
Eurasian Watermilfoil	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Purple Loosestrife	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Johnson Grass	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Water hyacinth	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Knotweed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Kudzu	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Yellow Floating Heart	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Japanese Knotweed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Multiflora Rose	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Giant Salvinia	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Perennial Pepperweed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Common Buckthorn	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Garlic Mustard	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Giant Reed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Himalayan Blackberry	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Poison Hemlock	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Cheatgrass	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Tamarisk	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Mile-A-Minute Weed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Reed Canary Grass	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Other:	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Birdsfoot Trefoil	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Common Reed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Other:	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Canada Thistle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Leafy Spurge	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>		Other:	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
										Other:	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	

## **PLOT COORDINATES**

Provide GPS coordinates at the center of the Buffer Plot (#3) at the far end of each Buffer Transect and for the Buffer Plot at the AA CENTER. Indicate the location of the plot coordinates by filling in the appropriate bubble.

If Buffer Plot 3 can not be accessed, take the coordinates at the nearest practicable location ALONG THE TRANSECT. This is important because all Buffer Plots are centered on the Buffer Transects and the coordinates will indicate the location of the transect. Fill in the "nearest practicable location" bubble, fill in the flag box, and describe where the coordinates were taken and why in the comment section below. The coordinates of the nearest practicable location can be either placed as close to the center of Plot 3 as possible or at the center of the last accessible Buffer Plot.

**Location of coordinates (choose one):**

Flag

O AA CENTER O N3 O S3 E3 O W3 • Nearest practicable location (flag and comment below)

2

Latitude North 41 21 974      Longitude West 081 67963

**Use Decimal Degrees: NAD83**

## FORM B-1: BUFFER SAMPLE PLOTS (Front)

Reviewed by (Initial): \_\_\_\_\_

Site ID: QCAPHA:1341

DATE: 07 / 30 / 2013

Location: O AA Center O N O S O E O W

Fill in bubble(s) If plot(s) could not be sampled and flag →  
O Plot 1 O Plot 2 O Plot 3

## Buffer Natural Cover Strata

Fill in bubbles for all that apply: Canopy Type: D = Deciduous, E = Evergreen. Leaf Type: B = Broadleaf, N = Needle Leaf. Absent: No tree canopy.  
Strata Section: Fill in appropriate cover class bubble for each strata type for each plot. 0 = Absent; 1 = Sparse(<10%); 2=Moderate(10-40%); 3 = Heavy (40-75%); 4 = Very Heavy (>75%)

Buffer Plot 1	Canopy Type: D E		Absent: 0	Buffer Plot 2	Canopy Type: D E		Absent: 0	Buffer Plot 3	Canopy Type: D E		Absent: 0
	Leaf Type: B N	Flag	Leaf Type: B N		Leaf Type: B N	Flag	Leaf Type: B N		Leaf Type: B N	Flag	
Big Trees (>0.3m DBH)	0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4
Small Trees (<0.3m DBH)	0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4
Woody Shrubs, Saplings (0.5m-5m HIGH)	0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4
Woody Shrubs, Saplings (<0.5m HIGH)	0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4
Herbs, Forbs and Grasses	0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4
Bare ground	0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4
Litter, duff	0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4
Rock	0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4
Water	0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4
Submerged Vegetation	0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4		0 1 2 3 4	0 1 2 3 4		0 1 2 3 4

Stressor Presence/Absence - Confirm that a filled data bubble indicates presence and an unfilled bubble indicates absence by filling this bubble.

Residential and Urban Stressors				Hydrology Stressors				Agricultural & Rural Stressors							
Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	
Road - gravel	○ ○ ○				Ditches, Channelization	○ ○ ○				Pasture/Hay	○ ○ ○				
Road - two lane	○ ○ ○				Dike/Dam/Road/RR Bed (IMPEDE FLOW)	○ ○ ○				Range	○ ○ ○				
Road - four lane	○ ○ ○				Water Level Control Structure	○ ○ ○				Row Crops	○ ○ ○				
Parking Lot/Pavement	○ ○ ○				Excavation, Dredging	○ ○ ○				Fallow Field (RECENT-RESTING ROW CROP FIELD)	○ ○ ○				
Golf Course	○ ○ ○				Fill/Spoil Banks	○ ○ ○				Fallow Field (OLD - GRASS, SHRUBS, TREES)	○ ○ ○				
Lawn/Park	○ ○ ○				Freshly Deposited Sediment (UNVEGETATED)	○ ○ ○				Nursery	○ ○ ○				
Suburban Residential	○ ○ ○				Soil Loss/Root Exposure	○ ○ ○	●			Dairy	○ ○ ○				
Urban/Multifamily	○ ○ ○				Wall/Riprap	○ ○ ○				Orchard	○ ○ ○				
Landfill	○ ○ ○				Inlets, Outlets	○ ○ ○				Confined Animal Feeding	○ ○ ○				
Dumping	○ ○ ○				Point Source/Pipe (EFFLUENT OR STORMWATER)	○ ○ ○				Rural Residential	○ ○ ○				
Trash	○ ○ ○				Impervious surface input (SHEETFLOW)	○ ○ ○				Gravel Pit	○ ○ ○				
Other:	○ ○ ○				Other:	○ ○ ○				Irrigation	○ ○ ○				
Other:	○ ○ ○				Other:	○ ○ ○				Other:	○ ○ ○				

Industrial Development Stressors				Habitat/Vegetation Stressors											
Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	
Oil Drilling	○ ○ ○				Forest Clear Cut	○ ○ ○				Herbicide Use	○ ○ ○				
Gas Wells	○ ○ ○				Forest Selective Cut	○ ○ ○				Mowing/Shrub Cutting	○ ○ ○				
Mine (surface)	○ ○ ○				Tree Plantation	○ ○ ○				Trails	○ ○ ○				
Mine (underground)	○ ○ ○				Tree Canopy Herbivory (INSECT)	○ ○ ○				Soil Compaction (ANIMAL OR HUMAN)	○ ○ ○				
Military	○ ○ ○				Shrub Layer Browsed (WILD OR DOMESTIC)	● ● ○ ○				Offroad vehicle damage	○ ○ ○				
Other:	○ ○ ○				Highly Grazed Grasses OVERALL < HIGH	○ ○ ○				Soil erosion (FROM WIND, WATER, OR OVERUSE)	○ ○ ○	●			
Other:	○ ○ ○				Recently Burned Forest Canopy	○ ○ ○				Other:	○ ○ ○				
Other:	○ ○ ○				Recently Burned Grassland BLACKENED	○ ○ ○				Other:	○ ○ ○				

Flag codes: K = No measurement made, U = Suspect measurement., F1,F2, etc. = misc. flags assigned by each field crew.

Explain all flags in comment section on the back of this form

2428168304

**FORM B-1: BUFFER SAMPLE PLOTS - TARGETED ALIEN SPECIES (Back)**

Reviewed by (initials):

**Site ID:** PCAP14-1341

DATE: 07 / 30 / 2013

• Confirm a filled data bubble indicates presence and an unfilled bubble indicates absence by filling in this bubble.

Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag
Eurasian Watermilfoil	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>		Purple Loosestrife	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>		Johnson Grass	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	
Water hyacinth	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Knotweed	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Kudzu	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	
Yellow Floating Heart	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Japanese Knotweed	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Multiflora Rose	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	
Giant Salvinia	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Perennial Pepperweed	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Common Buckthorn	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	
Garlic Mustard	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Giant Reed	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Himalayan Blackberry	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	
Poison Hemlock	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Cheatgrass	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Tamarisk	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	
Mile-A-Minute Weed	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Reed Canary Grass	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Other:	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	
Birdsfoot Trefoil	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Common Reed	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Other:	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	
Canada Thistle	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Leafy Spurge	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>		Other:	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	
										Other:	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	

## PLOT COORDINATES

Provide GPS coordinates at the center of the Buffer Plot (#3) at the far end of each Buffer Transect and for the Buffer Plot at the AA CENTER. Indicate the location of the plot coordinates by filling in the appropriate bubble.

If Buffer Plot 3 can not be accessed, take the coordinates at the nearest practicable location ALONG THE TRANSECT. This is important because all Buffer Plots are centered on the Buffer Transects and the coordinates will indicate the location of the transect. Fill in the "nearest practicable location" bubble, fill in the flag box, and describe where the coordinates were taken and why in the comment section below. The coordinates of the nearest practicable location can be either placed as close to the center of Plot 3 as possible or at the center of the last accessible Buffer Plot.

**Location of coordinates (choose one):**

## Flag

AA CENTER     N3     S3     E3     W3     Nearest practicable location (flag and comment below)

Latitude North 41° 21' 8.6" S      Longitude West 081° 67' 0.6" E

**Use Decimal Degrees: NAD83**

Buffer Sample Points - Targeted Alien Species 05/27/2011

7966623548

## FORM B-1: BUFFER SAMPLE PLOTS (Front)

Reviewed by (Initial): \_\_\_\_\_

Site ID:

8CAH1341

DATE: 07 / 30 / 2013

Location:

 AA Center    ON    OS    OE    W

Fill in bubble(s) if plot(s) could not be sampled and flag →

 Plot 1    Plot 2    Plot 3

## Buffer Natural Cover Strata

Fill in bubbles for all that apply. Canopy Type: D = Deciduous; E = Evergreen. Leaf Type: B = Broadleaf, N = Needle Leaf. Absent: No tree canopy.

Strata Section: Fill in appropriate cover class bubble for each strata type for each plot. 0 = Absent; 1 = Sparse(&lt;10%); 2=Moderate(10-40%); 3 = Heavy (40-75%); 4 = Very Heavy (&gt;75%)

Buffer Plot 1	Canopy Type: <input checked="" type="radio"/> D <input type="radio"/> E		Absent: <input type="radio"/>	Buffer Plot 2	Canopy Type: <input checked="" type="radio"/> D <input type="radio"/> E		Absent: <input type="radio"/>	Buffer Plot 3	Canopy Type: <input checked="" type="radio"/> D <input type="radio"/> E		Absent: <input type="radio"/>
	Leaf Type: <input checked="" type="radio"/> B <input type="radio"/> N	Flag: <input type="radio"/>	Leaf Type: <input checked="" type="radio"/> B <input type="radio"/> N		Leaf Type: <input checked="" type="radio"/> B <input type="radio"/> N	Flag: <input type="radio"/>	Leaf Type: <input checked="" type="radio"/> B <input type="radio"/> N		Leaf Type: <input checked="" type="radio"/> B <input type="radio"/> N	Flag: <input type="radio"/>	
Big Trees (>0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Big Trees (>0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input checked="" type="radio"/> 3 <input checked="" type="radio"/> 4			Big Trees (>0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4		
Small Trees (<0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Small Trees (<0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Small Trees (<0.3m DBH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4		
Woody Shrubs, Saplings (0.5m-5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Woody Shrubs, Saplings (0.5m-5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Woody Shrubs, Saplings (0.5m-5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4		
Woody Shrubs, Saplings (<0.5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Woody Shrubs, Saplings (<0.5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Woody Shrubs, Saplings (<0.5m HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4		
Herbs, Forbs and Grasses	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Herbs, Forbs and Grasses	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Herbs, Forbs and Grasses	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4		
Bare ground	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Bare ground	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Bare ground	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4		
Litter, duff	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Litter, duff	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4			Litter, duff	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input checked="" type="radio"/> 4		
Rock	<input checked="" type="radio"/> 0 <input type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4			Rock	<input checked="" type="radio"/> 0 <input type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4			Rock	<input checked="" type="radio"/> 0 <input type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		
Water	<input checked="" type="radio"/> 0 <input type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4			Water	<input checked="" type="radio"/> 0 <input type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4			Water	<input checked="" type="radio"/> 0 <input type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		
Submerged Vegetation	<input checked="" type="radio"/> 0 <input type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4			Submerged Vegetation	<input checked="" type="radio"/> 0 <input type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4			Submerged Vegetation	<input checked="" type="radio"/> 0 <input type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3 <input type="radio"/> 4		

Stressor Presence/Absence - Confirm that a filled data bubble indicates presence and an unfilled bubble indicates absence by filling this bubble. 

Residential and Urban Stressors				Hydrology Stressors				Agricultural & Rural Stressors			
Fill bubble if present - Plot				Fill bubble if present - Plot				Fill bubble if present - Plot			
1	2	3	Flag	1	2	3	Flag	1	2	3	Flag
Road - gravel	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Ditches, Channelization	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Pasture/Hay	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Road - two lane	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Dike/Dam/Road/RR Bed (IMPEDE FLOW)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Range	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Road - four lane	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Water Level Control Structure	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Row Crops	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Parking Lot/Pavement	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Excavation, Dredging	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Fallow Field (RECENT-RESTING ROW CROP FIELD)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Golf Course	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Fill/Spoil Banks	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Fallow Field (OLD - GRASS, SHRUBS, TREES)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Lawn/Park	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Freshly Deposited Sediment (UNVEGETATED)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Nursery	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Suburban Residential	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Soil Loss/Root Exposure	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Dairy	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Urban/Multifamily	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Wall/Riprap	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Orchard	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Landfill	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Inlets, Outlets	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Confined Animal Feeding	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Dumping	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Point Source/Pipe (EFFLUENT OR STORMWATER)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Rural Residential	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Trash	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Impervious surface input (SHEETFLOW)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Gravel Pit	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Other: _____	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Other: _____	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Irrigation	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Other: _____	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Other: _____	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Other: _____	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		

Industrial Development Stressors				Habitat/Vegetation Stressors							
Fill bubble if present - Plot				Fill bubble if present - Plot							
1	2	3	Flag	1	2	3	Flag				
Oil Drilling	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Forest Clear Cut	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Herbicide Use	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Gas Wells	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Forest Selective Cut	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Mowing/Shrub Cutting	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Mine (surface)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Tree Plantation	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Trails	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Mine (underground)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Tree Canopy Herbivory (INSECT)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Soil Compaction (ANIMAL OR HUMAN)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Military	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Shrub Layer Browsed (WILD OR DOMESTIC)	<input checked="" type="radio"/> 0 <input type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Offroad vehicle damage	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Other: _____	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Highly Grazed Grasses (OVERALL $\leq$ HIGH)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Soil erosion (FROM WIND, WATER, OR OVERUSE)	<input checked="" type="radio"/> 0 <input type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Other: _____	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Recently Burned Forest Canopy	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Other: _____	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		
Other: _____	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Recently Burned Grassland (BLACKENED)	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3			Other: _____	<input type="radio"/> 0 <input checked="" type="radio"/> 1 <input type="radio"/> 2 <input type="radio"/> 3		

Flag codes: K = No measurement made, U = Suspect measurement., F1,F2, etc. = misc. flags assigned by each field crew.

Explain all flags in comment section on the back of this form

2428168304

Buffer Sample Plots 05/27/2011

Marrow, glossy, autumn

**FORM B-1: BUFFER SAMPLE PLOTS - TARGETED ALIEN SPECIES (Back)**

**Reviewed by (Initial):** \_\_\_\_\_

**Site ID:** PCAPH\_1341

DATE: 07 / 30 / 2013

Confirm a filled data bubble indicates presence and an unfilled bubble indicates absence by filling in this bubble

Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag	Fill bubble if present - Plot	1	2	3	Flag
Eurasian Watermilfoil	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Purple Loosestrife	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Johnson Grass	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Water hyacinth	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Knotweed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Kudzu	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Yellow Floating Heart	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Japanese Knotweed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Multiflora Rose	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
Giant Salvinia	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Perennial Pepperweed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Common Buckthorn	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Garlic Mustard	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Giant Reed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Himalayan Blackberry	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Poison Hemlock	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Cheatgrass	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Tamarisk	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Mile-A-Minute Weed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Reed Canary Grass	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Other:	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Birdsfoot Trefoil	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Common Reed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Other:	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Canada Thistle	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Leafy Spurge	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Other:	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
										Other:	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

## PLOT COORDINATES

Provide GPS coordinates at the center of the Buffer Plot (#3) at the far end of each Buffer Transect and for the Buffer Plot at the AA CENTER. Indicate the location of the plot coordinates by filling in the appropriate bubble.

If Buffer Plot 3 can not be accessed, take the coordinates at the nearest practicable location ALONG THE TRANSECT. This is important because all Buffer Plots are centered on the Buffer Transects and the coordinates will indicate the location of the transect. Fill in the "nearest practicable location" bubble, fill in the flag box, and describe where the coordinates were taken and why in the comment section below. The coordinates of the nearest practicable location can be either placed as close to the center of Plot 3 as possible or at the center of the last accessible Buffer Plot.

**Location of coordinates (choose one):**

Flag

AA CENTER     N3     S3     E3     W3     Nearest practicable location (flag and comment below)

Latitude North 41.21975      Longitude West 081.68131

**Use Decimal Degrees: NAD83**