

# APL: Sheet 5

Hopefully you know the drill by now

(1) i)

$$\begin{array}{c}
 \frac{n : \text{Nat} \vdash n : \text{Nat}}{n : \text{Nat} \vdash \text{succ}(n) : \text{Nat}} \text{ VAR} \\
 \frac{n : \text{Nat} \vdash \text{succ}(n) : \text{Nat}}{\vdash \text{fix}(n : \text{Nat}, \text{succ}(n)) : \text{Nat}} \text{ SUC}
 \end{array}$$

$$\begin{aligned}
 \text{i)} \quad & \Sigma_1 = P : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat} \\
 & \Sigma_2 = P \cup \{n : \text{Nat}\} \\
 & \Sigma_3 = \Sigma_2 \cup \{m : \text{Nat}\} \\
 & \Sigma = \Sigma_3 \\
 & P_4 = \Sigma_3 \cup \{x : \text{Nat}\}
 \end{aligned}$$

$$\begin{array}{c}
 \frac{\vdash P_4 + f : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat} \quad \vdash n : \text{Nat}}{\vdash P_4 + f(n) : \text{Nat} \rightarrow \text{Nat}} \text{ VAR} \\
 \frac{\vdash P_4 + f(n) : \text{Nat} \rightarrow \text{Nat} \quad \vdash x : \text{Nat}}{\vdash P_4 + f(n)(x) : \text{Nat}} \text{ APP} \\
 \text{application associates} \\
 \text{to the left}
 \end{array}$$
  

$$\begin{array}{c}
 \frac{\vdash P_3 + m : \text{Nat} \quad \vdash P_3 + n : \tau}{\vdash P_3 + m ; n : \tau} \text{ VAR} \\
 \frac{\vdash P_3 + m ; n : \tau \quad \vdash P_3, x : \text{Nat} + \text{succ}(f(n)(x)) : \text{Nat}}{\vdash P_3 + m ; n ; x : \text{Nat} + \text{succ}(f(n)(x)) : \text{Nat}} \text{ APP} \\
 \frac{\vdash P_3 + m ; n ; x : \text{Nat} + \text{succ}(f(n)(x)) : \text{Nat}}{\vdash P_3 + \text{ifz}(m ; n ; x : \text{succ}(f(n)(x))) : \text{Nat}} \text{ LAM} \\
 \frac{\vdash P_2 + \lambda m : \text{Nat}. \text{ifz}(m ; n ; x : \text{succ}(f(n)(x))) : \text{Nat} \rightarrow \text{Nat}}{\vdash P_1 + \lambda n : \text{Nat}. \lambda m : \text{Nat}. \text{ifz}(m ; n ; x : \text{succ}(f(n)(x))) : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}} \text{ LAM}
 \end{array}$$
  

$$\frac{\vdash \text{fix}(P_1 + \lambda n : \text{Nat}. \lambda m : \text{Nat}. \text{ifz}(m ; n ; x : \text{succ}(f(n)(x)))) : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}}{\vdash \text{plus} : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}} \text{ def. plus}$$

- ② Following the same pattern as the previous weeks, we will now get to know the dynamics by exploring transition sequences
- (i) I'm going to be mean and say Plus 3 just looks weird - really and annoying looking backslash - so I can't write it lol.

If you struggle due to the precision required in copying from line to line, don't worry, you are a human, of course Plus 3 is hard.

If you are struggling with the concept of these transitions go back to worksheet 3. (like I say above) we are just carrying the same process each week, just with more complex rules as each week a new concept is added to our little language.

- (ii) This part is interesting because having added recursion, we can get things that infinitely loop:

$$\text{Ax } (x: \text{Nat} . x)$$

$\mapsto$  D-FX3

$$\text{def DC } [\text{Ax } (x: \text{Nat} . x) . x / x]$$

$\equiv$  Subst3 (watch Plus is a  $\geq$  Nat  $\mapsto$ )  
 $\text{Ax } (x: \text{Nat} . x)$  and we are back where we started  $\Rightarrow$  Plus will loop:

$\mapsto$  D-FX3

$$\text{def DC } [\text{Ax } (x: \text{Nat} . x) . x / x]$$

$\equiv$  Subst3

$$\text{Ax } (x: \text{Nat} . x)$$

$\mapsto$  D-FX3

$$\text{def DC } [\text{Ax } (x: \text{Nat} . x) . x / x]$$

$\equiv$  Subst3

$$\text{Ax } (x: \text{Nat} . x)$$

...

③ Now we are really keeping the point blank  
you must be careful is where things reduce.  
last Q we had a looping term, now we  
see a term that grows.

(i)  $\text{fix } (\lambda x : \text{Nat} . \text{succ}(x))$

$\mapsto \text{SD-FIX}$

$\text{succ}(\lambda x : \text{Nat} . \text{succ}(x)) / x$

$\equiv \text{Ssubst}$

$\text{succ}(\text{fix } (\lambda x : \text{Nat} . \text{succ}(x)))$

$\mapsto \text{SD-SUCC}, \text{D-FIX}$

$\text{succ}(\text{succ}(\lambda x : \text{Nat} . \text{succ}(x))) / x$

...

We will just keep infinitely succing  
because D-SUCC is the only one we can  
match on from this point.

(ii) This fixes the aforementioned problem  
as we can pick VAL-SUC instead:

$\text{fix } (\lambda x : \text{Nat} . \text{succ}(x))$

$\mapsto \text{SD-FIX}$

$\text{succ}(\lambda x : \text{Nat} . \text{succ}(x)) / x$

$\equiv \text{Ssubst}$

$\text{succ}(\text{fix } (\lambda x : \text{Nat} . \text{succ}(x)))$

Value by VAL-SUC

iii) I wouldn't worry if you didn't get this Q,  
I think it is more to just exports your functions  
make you flunk.

Now, if you know Haskell, you will know that  
normalises to

"We've had normal form"

meaning that the internal part gets  
~~evaluated~~ to a constructor of a term.  
In other words we always know the  
shape of a value and after that we  
don't care.

→ in this example, Haskell will always  
choose the first succ making it  
most similar to reused rule.

---

Succ(e) val via L-Succ

(

Unwaps one mask constructor,  
then doesn't care (indicated by  
empty card).

However, right is just Haskell's initial action,  
justifying why it is happy with terms like

> infraf = Succ infraf

what happens next depends on the  
evaluation you want to perform on  
your data type

We can make Haskell behave like the  
original rule by demanding to choose the  
outside value

> instance Show Nat where  
> show Zero = "zero"  
> show (Succ n) = "Succ (" + show n + ")"  
  forces cleanup

Or we can maintain the current behavior by explicitly not caring about more than the innermost constructor:

> instance Show Nat where  
> show Zero = "zero"  
> show (Succ \_) = "Succ (who cares?)"

(4) Sweet! First part of this is just programming in Haskell!

The hint of the Q also pushes us forward: the ~~repeated~~ sweet multiplication is just repeated addition

$$2 \times 3 = 2 + 2 + 2 = 6$$

This is a classic PL question as we are defining new ops (e.g. times) in terms of old ops as if it follows from a small core language. So if I stuck on such a Q with no hints and no previous knowledge think: how can I define this using what I already have...

Anyways, writing a Haskell function follows plus - hopefully familiar-principles:

- write name
- write type
- pattern match
- always let the types be your guide

(I've uploaded my Haskell function recipe sheet I give to the first year if you are interested)

```
> times :: Nat → Nat → Nat
> times n zero = zero -- 0 × n = 0
> times n (succ zero) = n -- 1 × n = n
> times n (succ n') = plus(times n, n')
```

- multiplication is  
repeated addition

But we are not here to teach you Haskell, we hope that by now, we have shown that and the above is just there as a reminder for comprehension. The reason we ask for Haskell is to encourage you to use a familiar tool.

start when writing PCF functions, because we can convert Haskell to PCF using the following steps:

- recursion  $\Rightarrow$  we need fix

- pattern matching on naturals  $\Rightarrow$  we need if?

times  $\stackrel{\text{def}}{=}$

fix ( $f : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}$ ) -- recursive point  
   $\lambda n.$     $\lambda m.$  ] two args  
   $\lambda n.$  ] same by has times

-- now we use our ifz combinator to pattern match  
  ifz(m; -- who we pattern matching on

z case: zero;  
s case: x.

predecessor cells we wanna also  
pattern match on;

ifz(z; -- subject of match

z case: n;  
s case: y; plus (f(n)(x))(n) )) : Nat

pred                  recurse  
(also we ignore  
as we went to)

same action as  
Haskell

close cell  
bracketed  
+ giving

- ⑤ Now lang with a new concept, which means we need to explore our classic properties of:
- : subst
  - : inversion
  - : progress
  - : preservation

(P) Read the Q carefully, it wants us to state and prove.

Recall general subst lemma,

In prose it says:

"Say we have a term that uses a variable  $x$  in it. If I swap out the variable  $x$  for an expression of the same type, the type of my overall expression  $\pi$  won't change"

If  $\Gamma \vdash e : \pi$  and  $\Gamma, x : \tau \vdash u : G$   
then  $\Gamma \vdash u [e/x] : G$

swap in our  $x$  won't change ty  
e of  $u$  is same  $\pi$  of  $u$ .  
ty as  $x$

Since this says nothing specific by relating to  $\pi$  or  $\Gamma$  uses the same notation for stalks, this statement of subst remains unchanged

All that remains is to prove it, and the Q is kind enough to hint me that is do so for the  $\pi$  case, representing the new concept of the Aileh.

As before, this is a

Proof by induction on  $\underline{\Gamma, x : \tau \vdash u : G}$

(most interesting of our two premises)

far interest I have recurred about  
 [close fix] this is in a different order than usual  
 Let's remind ourself of this rule, and  
 unpack what it gives us:

$$\frac{P, x:T \vdash e:T}{P \vdash \text{fix}(x:T.e):T} \text{ FIX}$$

normally I think unpack and  
 prove its useful. This time I see my  
 dependence forcing I will want to  
 use the IH, so I actively seek the  
 obligations needed to use it.

One thing on top of same shape  $\Rightarrow$  we can  
 have an IH.

Because subject we are introducing has  
 an  $x:T$  in its env, I will rephrase our  
 rule so as to confuse the sets by having  
 no name conflicts.

$$\frac{P, y:T \vdash b:T}{P \vdash \text{fix}(y:T.b):T} \text{ FIX}$$

I've also  
 renamed e  
 to be b for  
 body to avoid conflict

Now I fully control my IH, which is an  
 exact rephrasing of what we are trying  
 to prove but for the premise of the rule.  
 Subject we are trying to prove:

$$\text{If } P \vdash e:T \text{ and } P, x:T \vdash u:G  
\text{Then } P \vdash u \text{ [closely]}:G$$

Specialised to premise (making it IH):

Specialisations:

$$\begin{aligned} u &= b \\ P &= P, y:T \end{aligned}$$

$$\text{IH = If } P \vdash e:T \text{ and } P, y:T, x:T \vdash b:T:G  
\text{Then } P, y:T \vdash b \text{ [closely]}:G$$

In order to use this IH, we still need to discharge  
 its obligations.

luckily it's first it's the same as the antecedent we are trying to prove, so we can assume it

$$ASS = P + e : \Gamma$$

the other one we can deduce from our goal:

In order to have an expression using  $fix$ , we must have used the  $fix$  rule earlier vs the following derivation tree.

: SHAPE

$$\frac{P, y : \Gamma \vdash b : \Gamma}{P \vdash fix(y : \Gamma.b : \Gamma)} \text{ FIX}$$

which is almost our second obligation bar one extra variable, which we can get through weakening.

thus we can construct a derivation of my goal as follows:

: SHAPE

$$\frac{ASS}{P + e : \Gamma}$$

$$\frac{\Gamma, y : \Gamma \vdash b : \Gamma}{\Gamma, y : \Gamma, x : \Gamma \vdash b : \Gamma} \text{ WR}$$

$$\frac{\Gamma, y : \Gamma \vdash b[e(x)] : \Gamma}{\Gamma \vdash fix(y : \Gamma.b[e(x)]) : \Gamma} \text{ FV}$$

$$\frac{\Gamma \vdash fix(y : \Gamma.b[e(x)]) : \Gamma}{\Gamma \vdash fix(y : \Gamma.b)[e(x)] : \Gamma} \text{ def. subst. (assuming } y \neq x)$$

(very helpful to ensure I discharge all proof obligations) □

(ii) Just state -

Here we just look at the fix rule and assert that it is the only way to have made an expression containing fix.

$$\frac{P, x:T \vdash e:T}{P \vdash \text{fix}(x:T.e):T} \text{ fix}$$

Inversion for fix:

Suppose  $P \vdash e:T$ .

If  $e = \text{fix}(x:T.e)$

Then it must be that

$T = T'$  (fix puts itself inside itself, so it's the same type as the outside term)

$P, x:T \vdash e:T$  (just premise)

### (iii) State and prove progress and preservation

When it comes to stating both statements remain the same as they rely on type judgements in general and including specific about the expression:

Statements:-

Claim One (Preservation):

If  $\vdash e : T$  and  $e \rightarrow e'$  then  $\vdash e' : T$

"Evaluation doesn't change the type"  
"The type is preserved"

Claim Two (Progress):

If  $\vdash e : T$  then either eval or  $e \rightarrow e'$  follows

"After a term is typable, it is either a value or something we can do work on"  
"Progress can always be made on a typable term until it is a value."

Proofs:

Hopefully we know the 3 lines proving these statements by now. Remember we only need to prove for the Fix case.

Proof of Preservation:

Proof by induction on  $e \rightarrow e'$ .

(as inducting on that premise gives us access to  $e'$ )

[Case: O-FIX]

$\Rightarrow e \rightarrow e'$  has shape and denotation

$$\text{fix}(x:\tau.e) \mapsto e[\text{fix}(x:\tau.e)/x] \quad \text{DFIX}$$

This rule has no premise, so is hopefully easy to prove. Then, we need to remember something from elsewhere.

$$\begin{aligned} \text{GOAL} &= +e' \\ &= +e[\text{fix}(x:\tau.e)/x]:\tau \end{aligned}$$

Reminding myself of the goal, I see it is the latter plus is a matter of substitution. By the substitution lemma:

$$\begin{aligned} &\text{If } \Gamma \vdash e : \tau \text{ and } \Gamma, x : \tau \vdash u : G \\ &\text{then } \Gamma \vdash u[x \rightarrow e] : G \end{aligned}$$

and we need inversion to discharge the antecedents:

And inversion on Fix:

$$\text{If } e = \text{fix}(x:\tau.e)$$

then it must be that  $\tau = \tau'$  and  $\Gamma, x : \tau \vdash e : \tau$

The shape of  $e$  is  $\text{fix}(x:\tau'.e)$ , meaning that by inversion we have  $x : \tau'$  and  $\Gamma, x : \tau \vdash e : \tau$ , allowing us to apply the substitution lemma to obtain our goal of  $e(\text{fix}(x:\tau.e)/x) : \tau$ .

Proof of progress:

□

Proof by induction on  $\vdash e : \tau$

(only thing we can invert on as there is only one premise.)

## [Case: FIX]

$\rightarrow$   $x : \tau$  has shape  $+ \text{Fix}(x : \tau, e) : \tau$   
and derivation:

$$\frac{x : \tau + e : \tau}{\vdash \text{Fix}(x : \tau, e) : \tau} \text{ FIX}$$

IH = If  $x : \tau + e : \tau$   
then either eval or  $e \mapsto e'$  for some

GOAL =  $\text{Fix}(x : \tau, e) : \tau \underline{\text{val}}$

or  
 $\exists e' \text{ s.t. } \text{Fix}(x : \tau, e) : \tau \mapsto e'$

From our experience, this will go one of  
two ways: either the rest will be  
closed and we can conclude immediately  
one of the goals using premises, or we  
will need to case split on the IH.

Let's see if any of the fix rules have a  
premise...

Sadly there is no rule that immediately  
makes fix a value. But there is another  
always reduce a fix: D-FIX.

By D-FIX  $\exists e \text{ s.t. } e \mapsto e' : e[\text{fix}(x : \tau, e) / e]$

□

⑥ (ii) Honestly, I don't remember what convenience of typing is, so my first action is to forget the sign posting of the Q and look back at week 2.

Type uniqueness:

if  $P \vdash e : G$  and  $P \vdash e : T$   
then  $G = T$

"one type per program"

"types are unique"

So that's it for (i) : just look back and copy claim.

(ii) Since both premises are the same for renaming, it doesn't matter which we induction.

Proof by induction on  $P \vdash e : T$

(Case: FIX)

$\Rightarrow P \vdash e : G$  has shape  $P \vdash \text{fix}(x:T.e) : T$   
and derivation:

: SHAPE

$$\frac{P, \exists c : T \vdash e : T}{P \vdash \text{fix}(x:T.e) : T} \text{ fix}$$

ilt = if  $P, \exists c : T \vdash e : T$  and  $P, \exists c : T \vdash e : G$   
then  $T = T$

GOAL =  $G = T$

ASS =  $P \vdash \text{fix}(x:T.e) : G$

From inversion on ASS we have  $T = G$ .

(iii) No. Proof by counter example:

Multiple types can be assigned to  
 $\text{fix } (\lambda x.x)$ :

Basically whatever you say the type is goes as if it goes straight up the end, allowing application of it.

$$\frac{\overline{x:\text{Nat} \vdash x:\text{Nat}} \quad \text{VAR}}{\vdash \text{fix } (\lambda x.x) : \text{Nat}} \text{ Fix}$$

$$\frac{\overline{x:\text{Str} \vdash x:\text{Str}} \quad \text{VAR}}{\vdash \text{fix } (\lambda x.x) : \text{Str}} \text{ Fix}$$