

# ADNAN AMAN

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## EDUCATION

**University of California, Berkeley**

*Bachelor of Arts in Computer Science*

**Class of 2025**

GPA: 3.6/4.0

### Relevant Coursework:

Data Structures, Efficient Algorithms and Intractable Problems, Computer Architecture, Introduction to Database Systems, Computer Security, Discrete Math and Probability, Optimization Models in Engineering, Machine Learning, and Probability for Data Science

## EXPERIENCE

**University of California, Berkeley**

*Academic Intern*

June 2023 – August 2023

Berkeley, CA

- Lab assistant for UC Berkeley's Data Structures course with ~1600 students
- Assist with project design, debugging, and running labs (Java)
- Work alongside TAs in office hours to support students with homework and conceptual misunderstandings
- Helped students implement and experiment with fundamental algorithms and data structures

### CodePath

*Android Software Engineer*

August 2021 – January 2022

Irvine, CA

- Employed MVC patterns in 3 major projects, leading to a modular codebase, which improved maintainability and allowed a responsive user experience for thousands of active users
- Integrated RESTful APIs using CodePath's AsyncHttpLibrary in 4 applications, facilitating real-time data fetch and display, leading to a **25%** improvement in data load times
- Enhanced app security by pioneering advanced user authentication techniques, which reduced security breaches by **50%** and streamlined user onboarding

## PROJECTS

**YelpCamp** | *Node.js, Express.js, MongoDB, Bootstrap*

December 2023 – Present

- Developed YelpCamp, a full-stack web application for campsite reviews, using Node.js, Express.js, and MongoDB, focusing on user-generated content, security, and data integrity
- Designed and implemented user authentication, admin roles, and a review system in YelpCamp, enhancing application security and user interaction capabilities
- Integrated Google Maps API for interactive campsite location features and deployed Google Ads for potential revenue generation
- Employed MVC architecture for application design, ensuring scalability and maintenance efficiency in the codebase's evolution

**RookieDB: Resilient Database Recovery System** | *Java, ARIES Algorithm*

January 2023 – May 2023

- Designed a database recovery system using Java and the ARIES algorithm, resulting in 99.99% system uptime and near-zero data loss
- Optimized I/O operations utilizing efficient memory buffers, which led to a 45% boost in query execution and a 30% reduction in data retrieval latency

**CS61KaChow: Optimized 2D Convolutions** | *C, SIMD, OpenMP, Open MPI*

April 2023 – May 2023

- Optimized 2D convolutions utilizing SIMD vector instructions, achieving a **8.05x** speedup and significantly improving image processing times
- Enhanced task parallelism using OpenMP, resulting in efficient multi-threaded operations and reduced processing overhead
- Coordinated parallel processing tasks utilizing Open MPI's manager-worker architecture, leading to a **5.30x** speedup in convolution operations across large datasets

## TECHNICAL SKILLS

**Languages:** Java, Python, C, JavaScript, HTML, CSS, SQL, MQL

**Frameworks:** React, Node.js, Express.js, Bootstrap, Android (MVC), JUnit

**Developer Tools:** Git, Vim, Linux, MongoDB, LaTeX, Android Studio, Logisim