# Adnan Aman

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# **EDUCATION**

# University of California, Berkeley

Bachelor of Arts in Computer Science

Class of 2025 GPA: 3.6/4.0

# **Relevant Coursework:**

Data Structures, Efficient Algorithms and Intractable Problems, Computer Architecture, Introduction to Database Systems, Computer Security, Discrete Math and Probability, Optimization Models in Engineering, Machine Learning, and Probability for Data Science

### EXPERIENCE

# University of California, Berkeley

June 2023 – August 2023

Academic Intern

Berkeley, CA

- Lab assistant for UC Berkeley's Data Structures course with  $\sim$ 1600 students
- Assist with project design, debugging, and running labs (Java)
- Work alongside TAs in office hours to support students with homework and conceptual misunderstandings
- Helping students implement and experiment with fundamental algorithms and data structures

CodePath August 2021 – January 2022

Android Software Engineer

Irvine, CA

- Employed MVC patterns in 3 major projects, leading to a modular codebase, which improved maintainability and allowed a responsive user experience for thousands of active users
- Integrated RESTful APIs using CodePath's AsyncHttpLibrary in 4 applications, facilitating real-time data fetch and display, leading to a **25**% improvement in data load times
- Enhanced app security by pioneering advanced user authentication techniques, which reduced security breaches by 50% and streamlined user onboarding

### **PROJECTS**

**YelpCamp** | *Node.js, Express.js, MongoDB, Bootstrap* 

December 2023 – Present

- Developed YelpCamp, a full-stack web application for campsite reviews, using Node.js, Express.js, and MongoDB, focusing on user-generated content, security, and data integrity
- Designed and implemented user authentication, admin roles, and a review system in YelpCamp, enhancing application security and user interaction capabilities
- Integrated Google Maps API for interactive campsite location features and deployed Google Ads for potential revenue generation
- Employed MVC architecture for application design, ensuring scalability and maintenance efficiency in the codebase's evolution

# RookieDB: Resilient Database Recovery System | Java, ARIES Algorithm

January 2023 – May 2023

- Designed a database recovery system using Java and the ARIES algorithm, resulting in 99.99% system uptime and near-zero data loss
- Optimized I/O operations utilizing efficient memory buffers, which led to a 45% boost in query execution and a 30% reduction in data retrieval latency

# NGordnet: NLP and Data Analysis | Java, JUnit, JavaScript

November 2022 – December 2022

- Constructed NGram models from over 5GB of textual datasets utilizing optimized NGramMap and TimeSeries data structures, achieving a 40% enhancement in word frequency analysis speed
- Created a graph data structure to store words and graph algorithms like depth first search for queries to improve word retrieval and increase efficiency
- Designed an interactive web interface using HTML, CSS, and Javascript, facilitating user-friendly linguistic research and visualization for diverse user demographics

# TECHNICAL SKILLS

Languages: Java, Python, C, JavaScript, HTML, CSS, SQL, MQL

Frameworks: React, Node.js, Express.js, Bootstrap, Android (MVC), JUnit Developer Tools: Git, Vim, Linux, MongoDB, LaTeX, Android Studio, Logisim