

CS2105

An *Awesome* Introduction to Computer Networks

Lecture 11: Physical Layer and Wrap up



Department of Computer Science
School of Computing

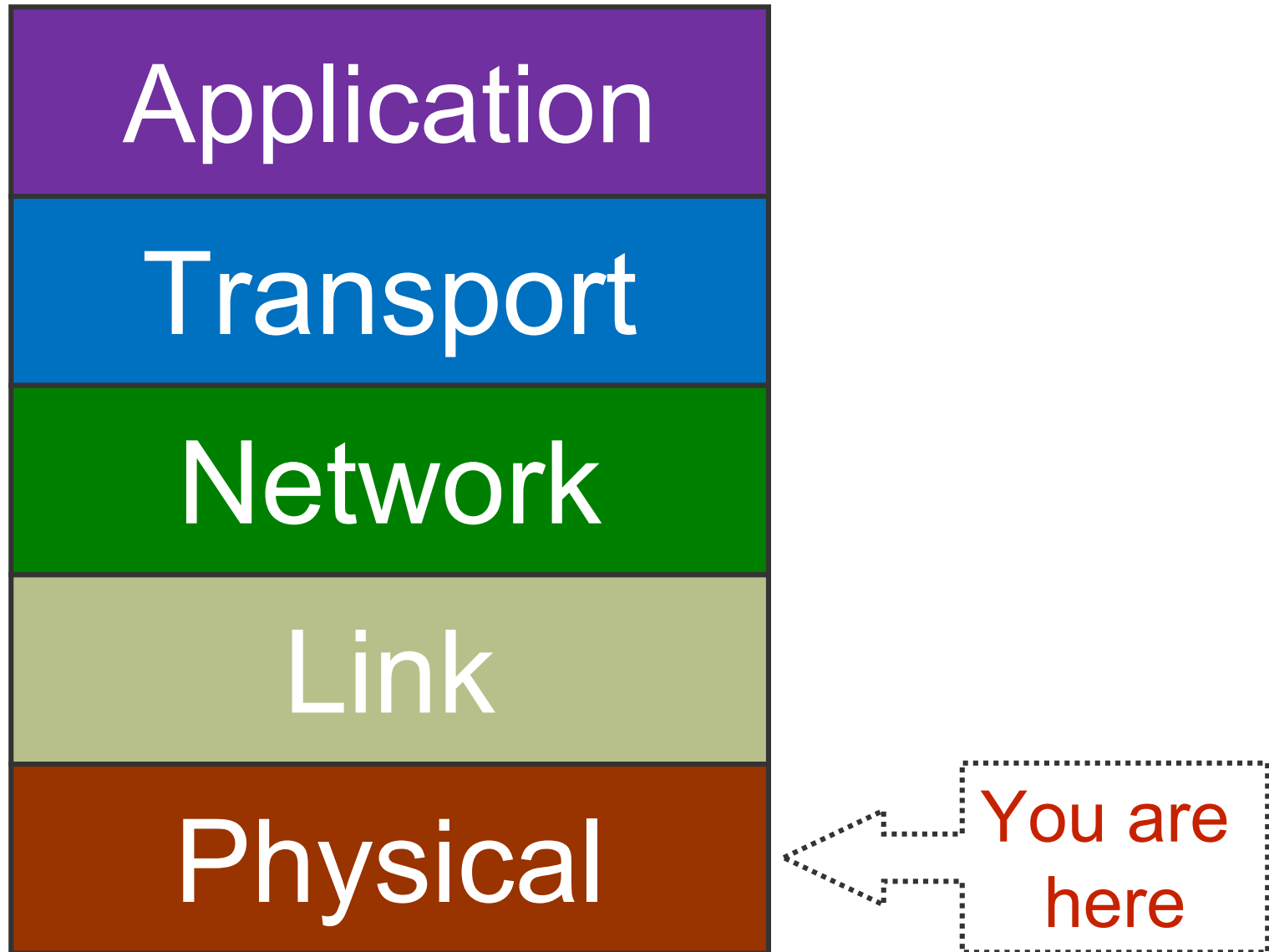


Last lecture!

Lecture 11: Physical Layer

After this class, you are expected to understand:

- ❖ different methods of digital transmission.
- ❖ the theoretical capacity of a channel calculated from Shannon's formula.
- ❖ how modulation techniques work and the concept of constellation diagram.

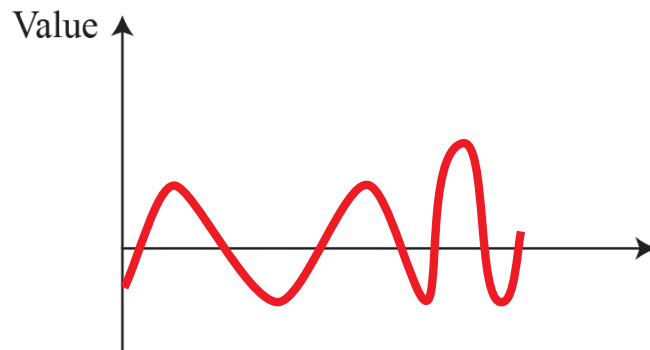


Lecture 11: Roadmap

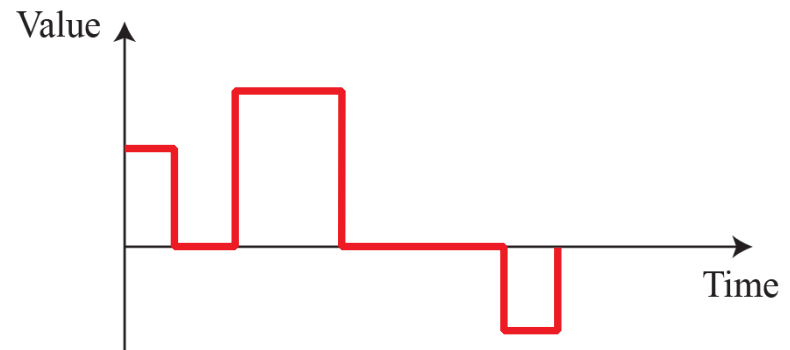
1. Digital transmission
2. Analog transmission
3. A quick revision
4. Exam matters

Digital and Analog Signals

- ❖ Physical layer moves data in the form of electromagnetic signals across transmission medium.
- ❖ 0s and 1s can be transmitted as either analog signal or digital signal.
 - **Analog signal** is continuous, with infinitely many levels.
 - **Digital signal** has a limited number of defined values.



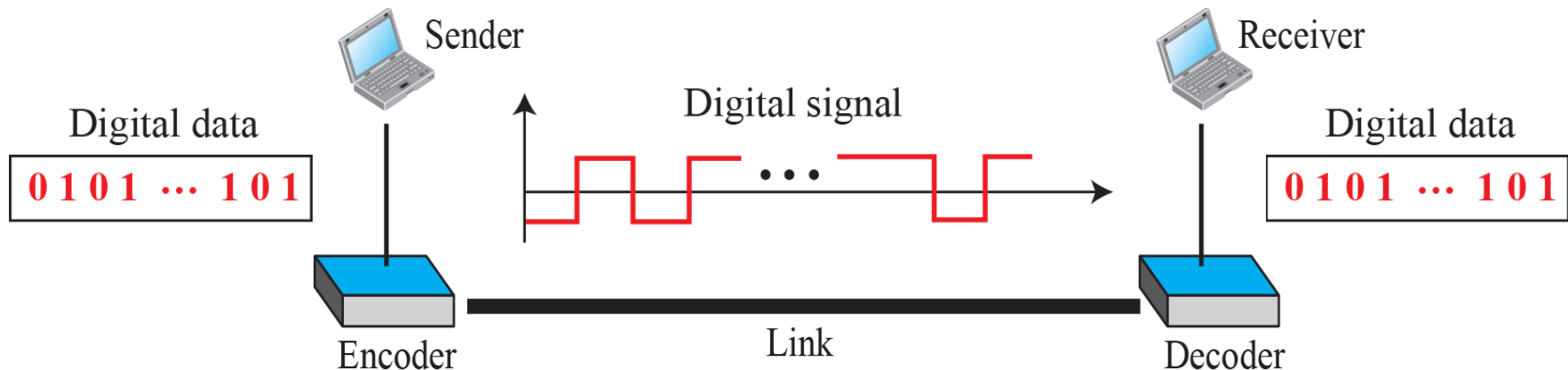
a. Analog signal



b. Digital signal

Digital Transmission

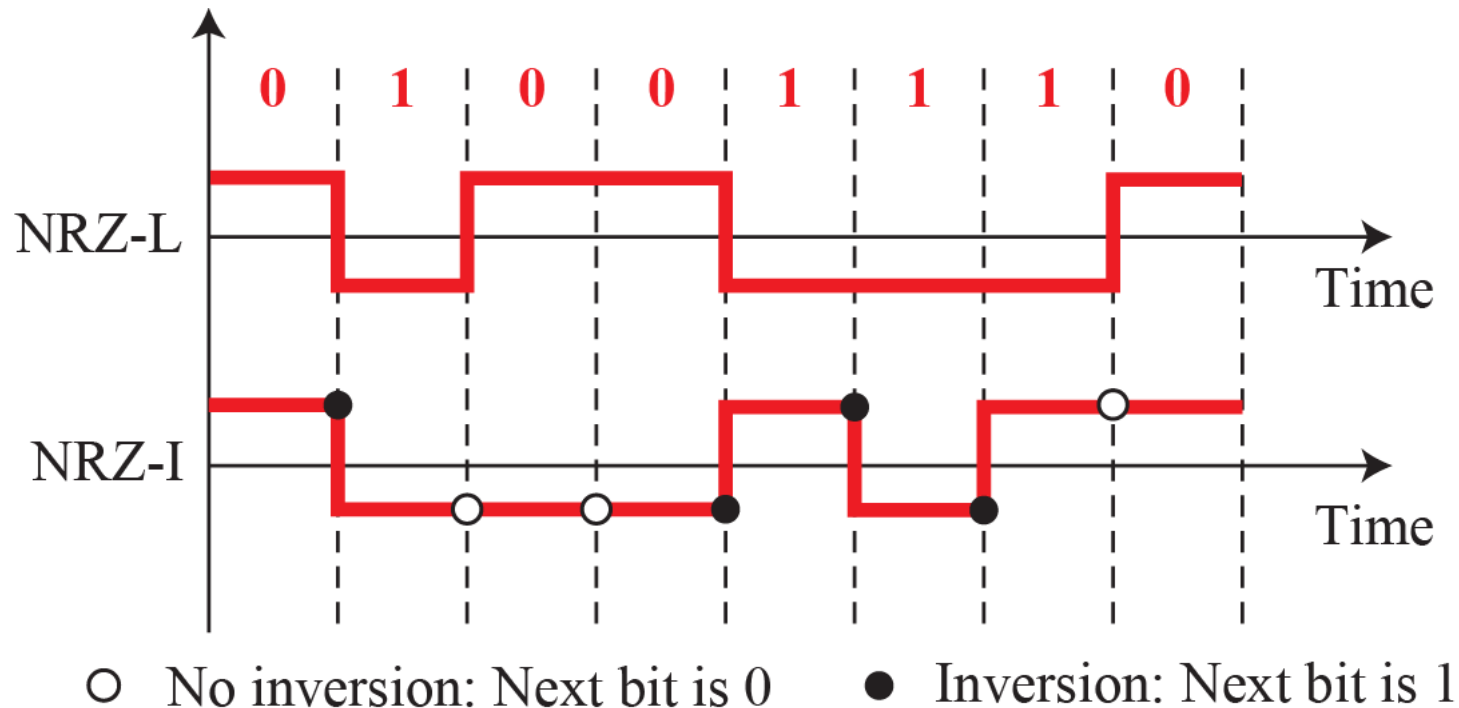
- ❖ In digital transmission, we encode 0s and 1s with different voltages to be transmitted over the wire.



- ❖ We will introduce 3 digital encoding methods.

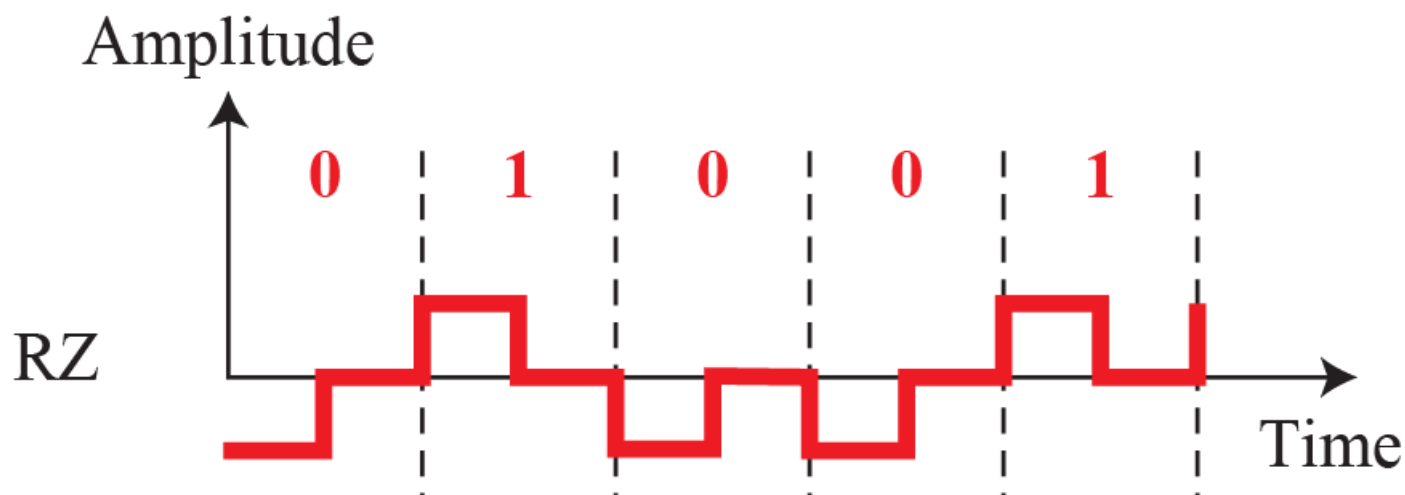
NRZ (Non-Return-to-Zero)

- ❖ NRZ encoding uses two voltage levels. It has two variations.
 - **NRZ-L**: absolute voltage level determines value of a bit.
 - **NRZ-I**: inverts the voltage if bit 1 is encountered.



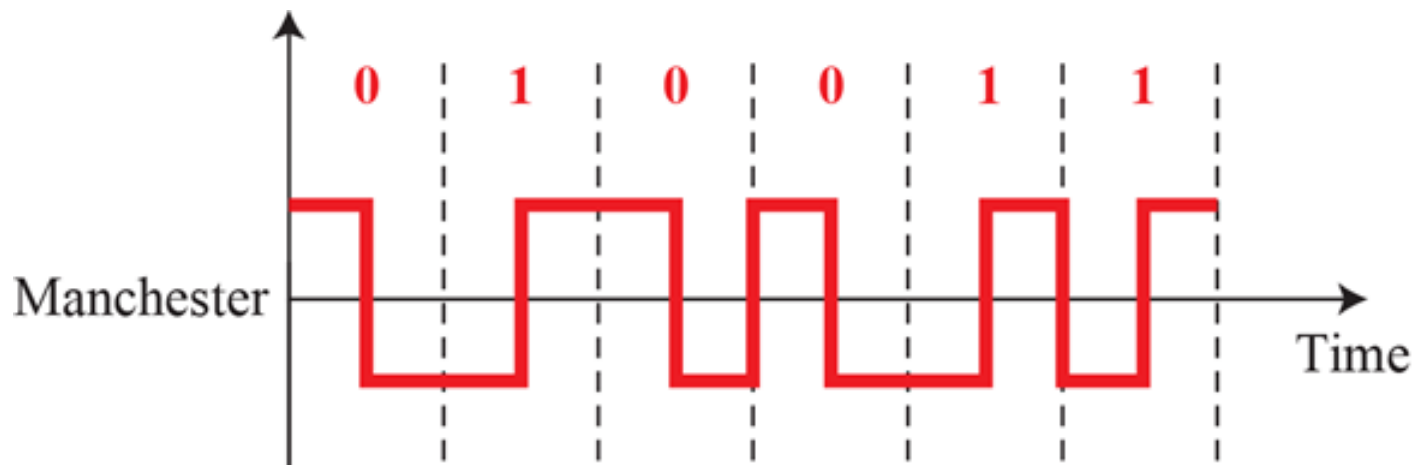
RZ (Return-to-Zero)

- ❖ RZ encoding uses three voltage levels. It always returns the voltage to zero halfway through a bit interval.



Manchester

- ❖ Manchester coding inverts the signal in the middle of a bit.
 - A $-ve$ to $+ve$ transition represents 1. A $+ve$ to $-ve$ transition represents 0.



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Analog Signal

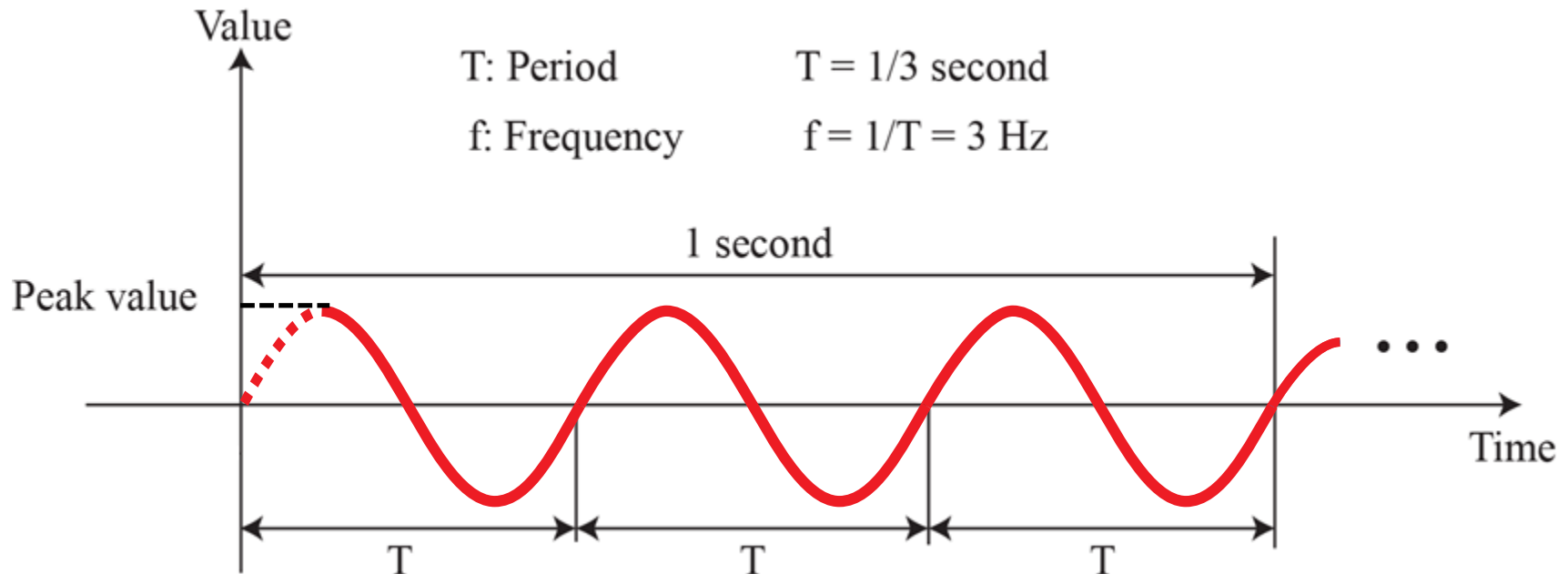
- ❖ The most basic analog signal is a sine wave.

$$A \sin(2\pi f t + \phi)$$

Peak amplitude

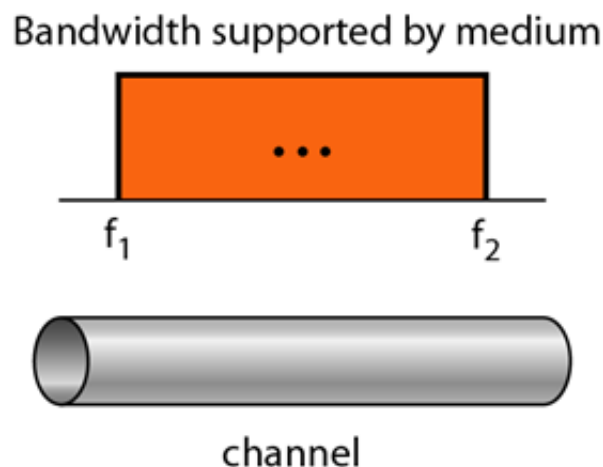
frequency

phase



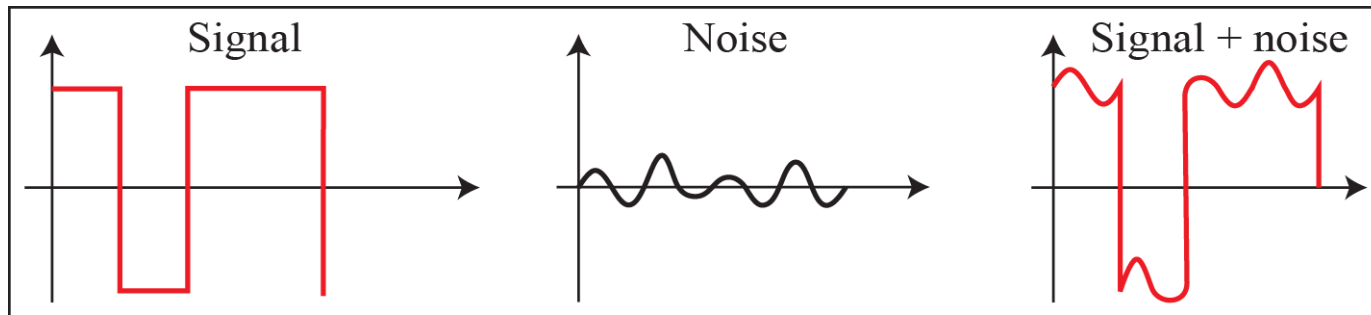
Channel Bandwidth

- ❖ A transmission channel only allows signals in a certain frequency range to pass through.
- ❖ The difference in the highest frequency and lowest frequency that can pass through a channel is known as the **bandwidth of the channel**.

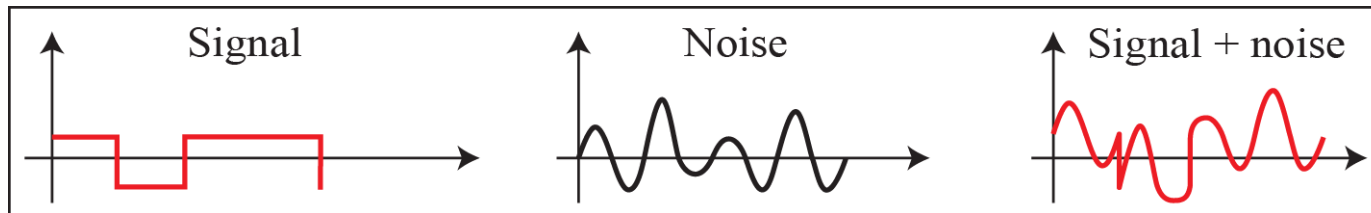


Signal to Noise Ratio (SNR)

- ❖ A transmission channel introduces noise that distorts signal.
 - **Signal to noise ratio (SNR)** measures the strength of signal over noise.



a. High SNR



b. Low SNR

Shannon Channel Capacity

- ❖ The theoretical maximum bit rate of a noisy channel is given by **Shannon Capacity**:

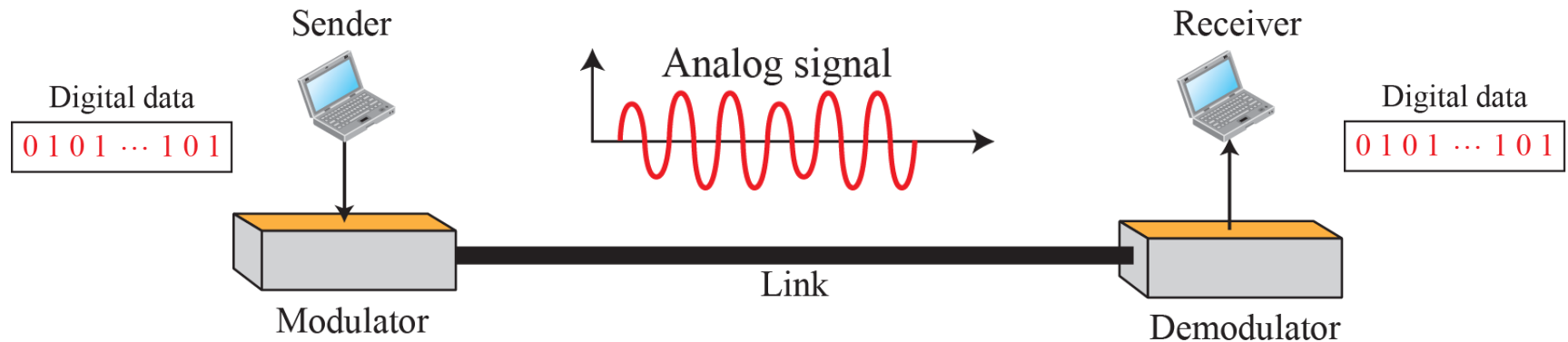
$$C = B * \log_2(1 + SNR)$$

Channel
bandwidth

Signal to noise
ratio of channel

- ❖ Example: Phone line has a bandwidth of 3,000 Hz (300 to 3,300 Hz) and SNR of 3,162. The capacity of the channel is 34,881 bps.
 - The highest bit rate for a telephone line is 34.881 kbps

Analog Transmission



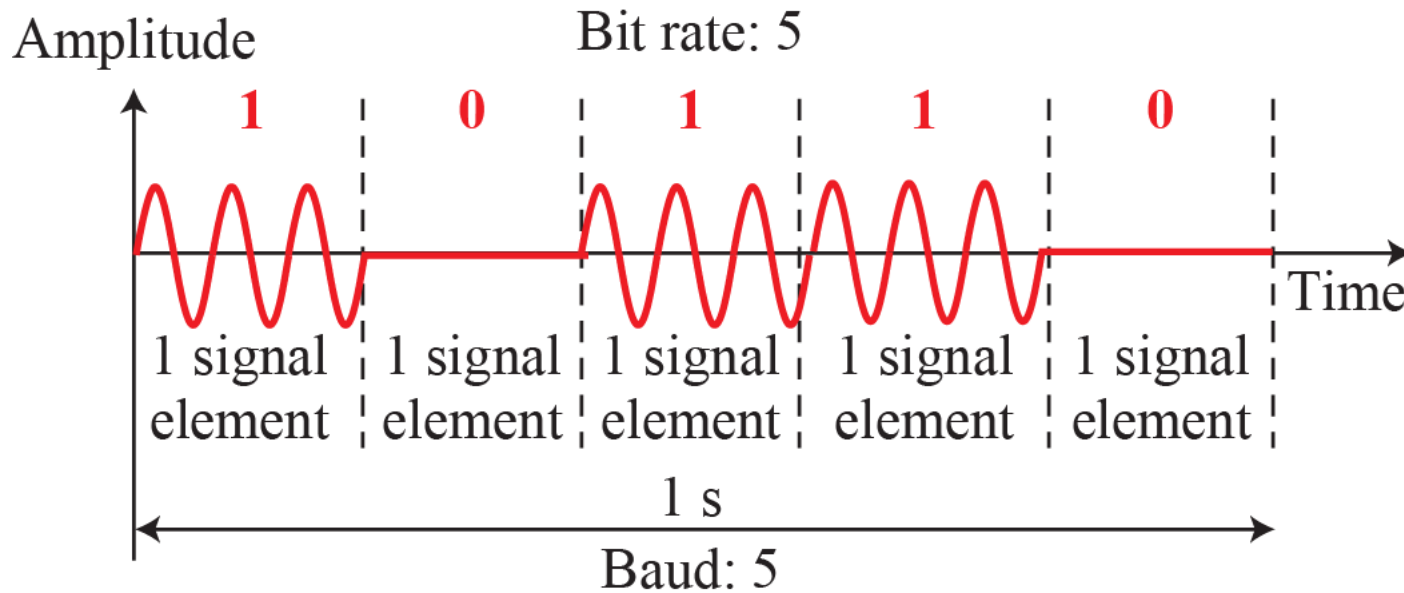
❖ Modem = modulator + demodulator



Analog Encoding

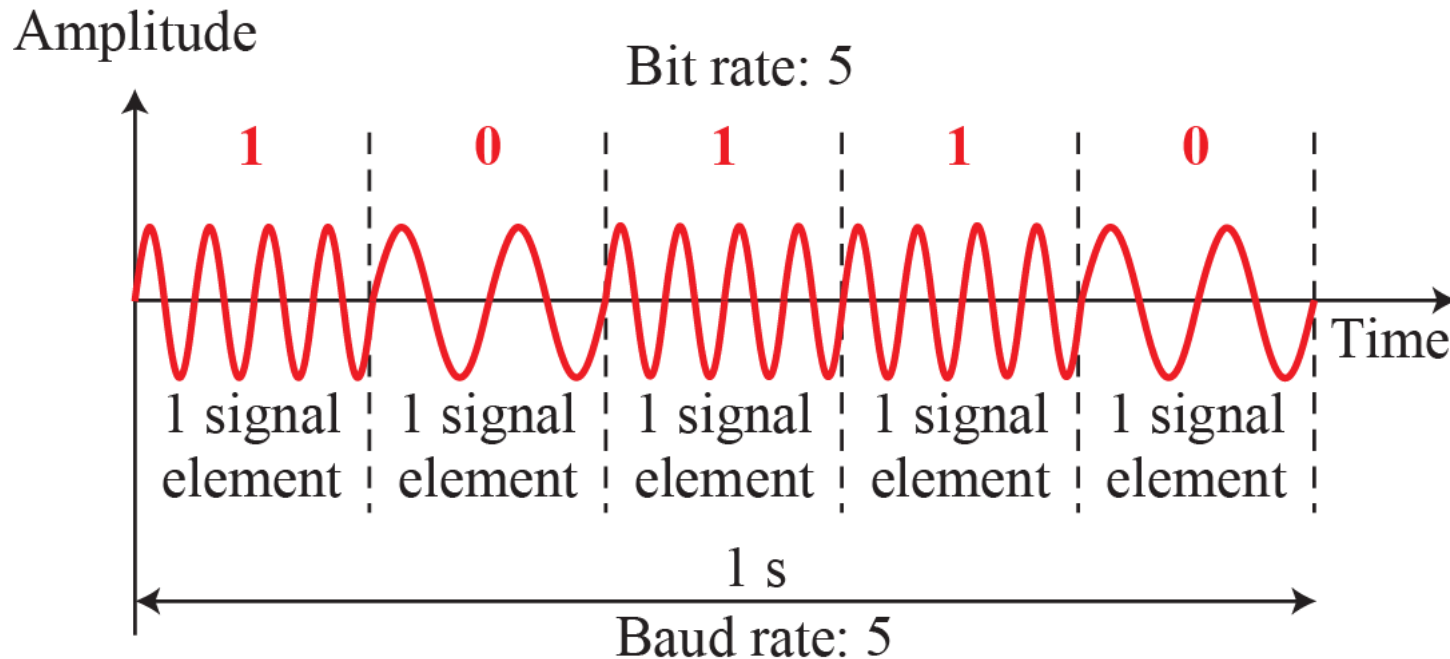
- ❖ To transmit 0s and 1s with analog signal, we can change A , f , or ϕ .
- ❖ **Amplitude Shift Keying** (ASK) changes peak amplitude (A) to represent 0s and 1s.
- ❖ **Frequency Shift Keying** (FSK) changes frequency (f) to represent 0s and 1s.
- ❖ **Phase Shift Keying** (PSK) changes phase (ϕ) to represent 0s and 1s.

Amplitude Shift Keying (ASK)



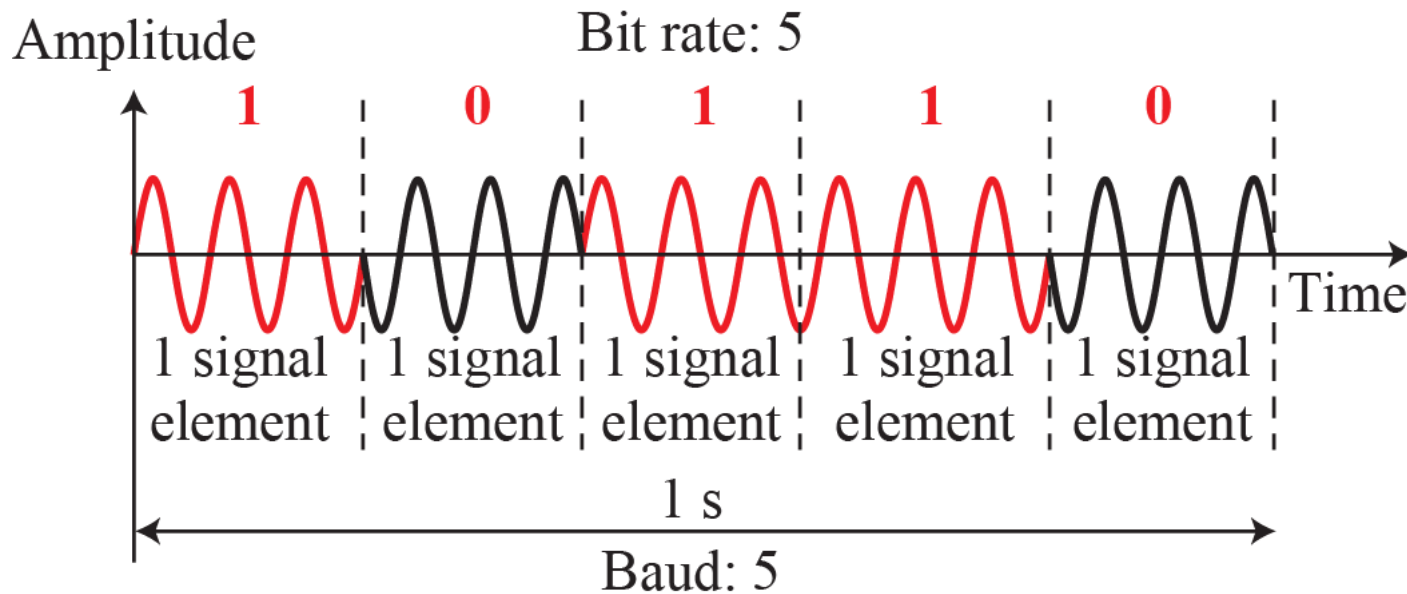
- ❖ Peak amplitude of the signal varies with data values.
- ❖ ASK is susceptible to noise.

Frequency Shift Keying (FSK)



- ❖ Amplitude and phase remain constant.
- ❖ FSK is limited by the bandwidth of the channel.

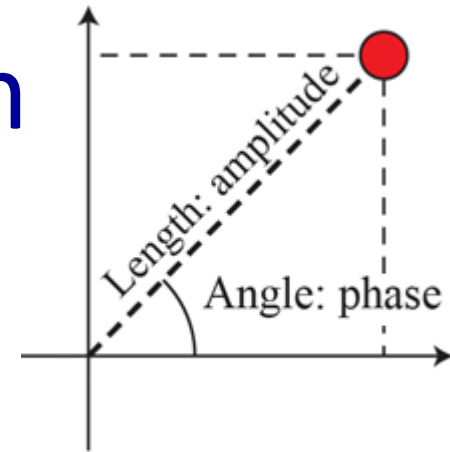
Phase Shift Keying (PSK)



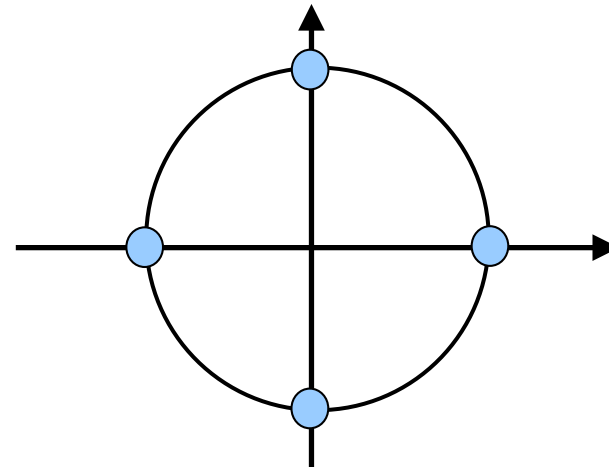
- ❖ One signal element with phase 0°
- ❖ Another with phase 180°

QPSK Constellation Diagram

- ❖ Can we transmit faster?
 - Send signals with 4 possible phases:



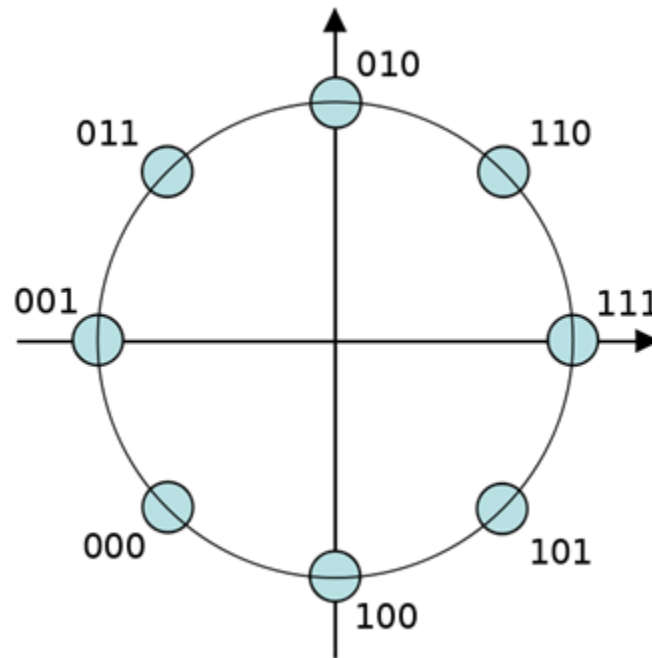
Phase	Values represent
0°	11
90°	01
180°	00
270°	10



- ❖ Now every signal tells receiver **2** bits of data!

8-PSK Constellation Diagram

- ❖ Let's use more phases to carry more data over every signal.



- ❖ Now every signal tells receiver **3** bits of data!

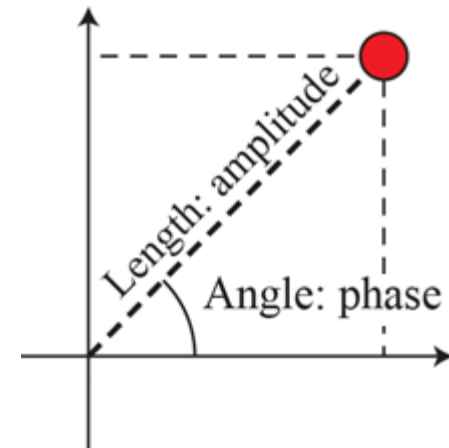
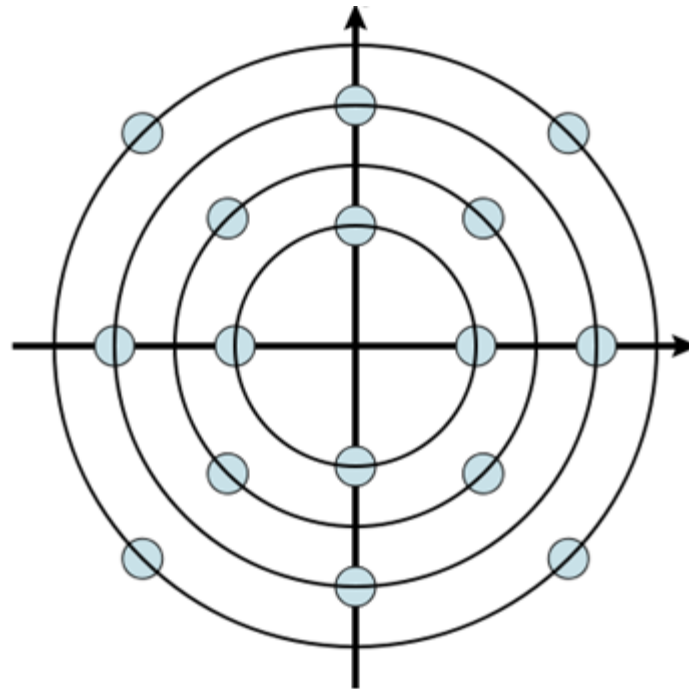
QAM

- ❖ Can we transmit even faster?
 - Three parameters to tune: A , f or ϕ .
 - Many combinations are possible.

- ❖ Quadrature Amplitude Modulation (QAM) combines ASK and PSK.
 - A signal unit in a 2^k -QAM scheme is a combination of **amplitude** and **phase** that represents k bits.
 - **Baud rate** is the number of signal units per second.
 - **Bit rate** is the number of bits receiver receives per second.

16-QAM

- ❖ 16-QAM: 16 different signal elements.
- ❖ Every signal differs in either **amplitude** or **phase**.
 - Receiver checks both to determine the data carried by a signal.



Summary of Physical Layer

- ❖ Wi-Fi transmits analog signal and Ethernet transmits digital signal.
- ❖ Ethernet, RFID, and NFC use Manchester coding.
- ❖ USB uses NRZ-I.
- ❖ Singapore TV broadcast uses DVB-T, which uses QPSK, 16-QAM, or 64-QAM.
- ❖ Wi-Fi uses PSK, QPSK, 16-QAM or 64-QAM.

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A day in the life of a web request

- ❖ You enter a programming lab, turn on a PC and want to visit `www.facebook.com`.
 - Let's sketch out the steps and protocols involved in such a seemingly simple scenario.
 - Some details are omitted and can be referred to from previous lecture notes 😊

A day in the life of a web request

❖ Step 1:



- On start-up, your PC needs an IP → from **DHCP server**

- **DHCP request** encapsulated in **UDP segment**, then in **IP datagram**, then in **Ethernet frame**.



- Frame is broadcasted on subnet.

- DHCP server receives and processes this frame, starts negotiation with your PC for IP.

- Intermediate switches learn your position when forwarding your frames.

Details in
lectures 6,
9 notes

Details in
lecture 10
notes

A day in the life of a web request

❖ Step 2:

- DHCP server also tells you IP addresses of **first-hop router** and **local DNS server**.
- After you type `www.facebook.com`, browser needs to know IP of this website → from local **DNS server**
 - To know the MAC address of local DNS server, PC broadcasts **ARP query**. Local DNS server replies with its MAC address.
 - **DNS query** encapsulated in **UDP segment**, then in **IP datagram**, then in **Ethernet frame**, sent to local DNS server.

Details in
lecture 10
notes

Details in
lecture 2
notes

→ Local DNS server reply your PC with IP of Facebook.

A day in the life of a web request

❖ Step 3:

- PC sends **HTTP request** to Facebook.



Details in
lecture 5
notes

- TCP socket opened; 3-way handshake with Facebook server.

- http messages exchanged after TCP connection setup

- Frames sent to first-hop router.

Details in
lecture 2,
3 notes

- IP datagrams forwarded from campus network to ISP SingNet.

Details in
lecture 7
notes

- Private IP translated by NUS NAT router.

- IP Datagram routed on the Internet using RIP or other routing protocols.

A day in the life of a web request

❖ Step 4:

- When Facebook is contacted
 - Negotiate for secure connection.
 - https = http + SSL/TLS
 - Digital certificate of Facebook verified.
 - Message encryption and authentication

Details in
lecture 8
notes

Security overview



This page is secure (valid HTTPS).

■ Certificate - valid and trusted

The connection to this site is using a valid, trusted server certificate issued by DigiCert SHA2 High Assurance Server CA.

[View certificate](#)

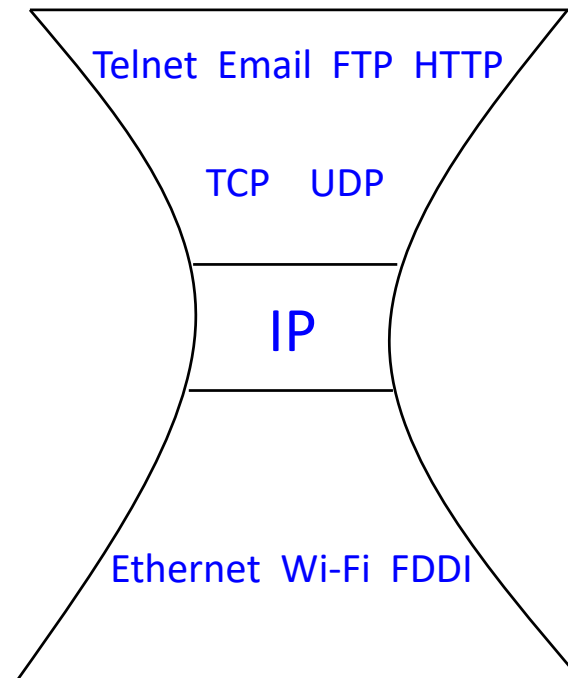
■ Connection - secure connection settings

The connection to this site is encrypted and authenticated using TLS 1.3, X25519, and AES_128_GCM.

Lessons from CS2105

- ❖ Network system is so complex!
 - There are many issues to consider, to support different applications running on large number of hosts through different access technology and physical media.

- ❖ To deal with complexity:
 - separation of concerns
 - 5 protocol layer



What's Next?

- ❖ [CS3103](#) Computer Networks and Protocols
 - Continuation of CS2105 in selected areas
 - Use the same textbook as ours.
 - Cover network management, TCP congestion control and routing protocols in more details.
- ❖ [CS4222](#) Wireless and Sensor Networks
- ❖ [CS4274](#) Mobile and Multimedia Networking

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CS2105 Final Assessment

- ❖ Time: **Mon, 2 Dec 2019, 5pm**
- ❖ Venue: **MPSH**
- ❖ **Open book** assessment
 - You may bring in any printed materials
- ❖ Format
 - MCQs
 - Short questions
 - Each question may contain multiple parts

Tips for Final Assessment

❖ Preparation

- Review lecture notes and tutorial questions.
- Focus on **understanding** rather than **memorization**.
- A mock paper will be released on LumiNUS in week 13.
 - **Answers provided.**
 - **For your practice; don't unload them onto the Internet.**

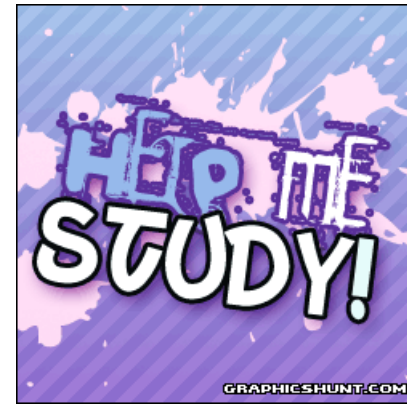
❖ During exam

- Read instructions carefully.
- A calculator may be helpful.



Consultation

- ❖ Discuss on LumiNUS forum
- ❖ Email me or co-lecturer
 - Me: zhoulifeng@nus.edu.sg
 - Wai Kay waikay@comp.nus.edu.sg
- ❖ Office hour
 - Upon email appointment
 - My office: COM2 #02-56
 - Wai Kay's office: COM2 #02-11



Thank you!

