

Objective-C Cheat Sheet

Declaring Variables

Primitive Variables

type name
↓ ↓
`int number;`

Non-Primitive Variables (Objects)

type name
↓ ↓
`@property (strong, nonatomic) UIButton *typeButton;`

Instance Variables or Local Variables

type name
↓ ↓
`UIButton * typeButton;`

Initializing Variables

Primitive Variables

name value
↓ ↓
`number = 0;`

Non-Primitive Variables (Objects)

name type allocate initialize
↓ ↓ ↓ ↓
`typeButton = [[UIButton alloc] init];`

Calling Methods

name method name
↓ ↓
`[typeButton resignFirstResponder];`

name method & argument method & argument
 name 1 name 2
↓ ↓ ↓
`[typeButton setTitle:@"Hello" forState:UIControlStateNormal];`
 ↑ ↑
 argument 1 argument 2